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# **PCD C Compiler Reference Manual**

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June 2012



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# OVERVIEW



## PCD

PCD is a C Compiler for Microchip's 24bit opcode family of microcontrollers, which include the dsPIC30, dsPIC33 and PIC24 families. The compiler is specifically designed to meet the unique needs of the dsPIC® microcontroller. This allows developers to quickly design applications software in a more readable, high-level language.

The compiler can efficiently implement normal C constructs, input/output operations, and bit twiddling operations. All normal C data types are supported along with special built in functions to perform common functions in the MPU with ease.

Extended constructs like bit arrays, multiple address space handling and effective implementation of constant data in Rom make code generation very effective.

## PCW Overview

Beginning in version 4.XXX of PCW, the menus and toolbars are set-up in specially organized Ribbons. Each Ribbon relates to a specific type of activity and is only shown when selected. CCS has included a "User Toolbar" Ribbon that allows the user to customize the Ribbon for individual needs.

### File Menu

Click on this icon for the following items:

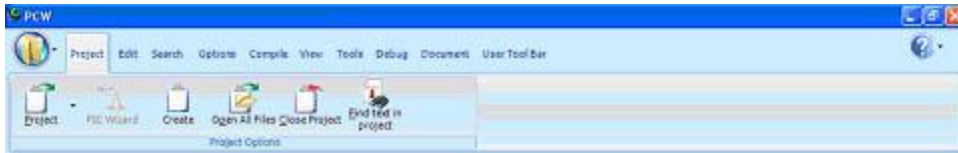


- |           |  |
|-----------|--|
| New       | Creates a new File   |
| Open      | Opens a file to the editor. Includes options for Source, Project, Output, RTF, Flow Chart, Hex or Text. Ctrl+O is the shortcut.                                  |
| Close     | Closes the file currently open for editing. Note, that while a file is open in PCW for editing, no other program may access the file. Shift+F11 is the shortcut. |
| Close All | Closes all files open in the PCW.  |
| Save      | Saves the file currently selected for editing. Ctrl+S is the shortcut.   |
| Save      | Prompts for a file name to save the currently selected file.   |

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As	
Save All	All open files are saved.
Encrypt	Creates an encrypted include file. The standard compiler #include directive will accept files with this extension and decrypt them when read. This allows include files to be distributed without releasing the source code.
Print	Prints the currently selected file.
Recent Files	The right-side of the menu has a Recent Files list for commonly used files.
Exit	The bottom of the menu has an icon to terminate PCW.

## Project Menu Ribbon



Project	Open an existing project (.PJT) file as specified and the main source file is loaded.
PIC Wizard	This command is a fast way to start a new project. It will bring up a screen with fill-in-the-blanks to create a new project. When items such as RS232 I/O, i2C, timers, interrupts, A/D options, drivers and pin name are specified by the user, the Wizard will select required pins and pins that may have combined use. After all selections are made, the initial .c and .h files are created with #defines, #includes and initialization commands required for the project.
Create	Create a new project with the ability to add/remove source files, include files, global defines and specify output files.
Open All Files	Open all files in a project so that all include files become known for compilation.
Close Project	Close all files associated with project.
Find Text in Project	Ability to search all files for specific text string.

## Edit Menu Ribbon



Undo	Undoes the last deletion
Redo	Re-does the last undo
Cut	Moves the selected text from the file to the clipboard.
Copy	Copies the selected text to the clipboard.
Paste	Applies the clipboard contents to the cursor location.
Unindent Selection	Selected area of code will not be indented.
Indent Selection	Selected area of code will be properly indented.
Select All	Highlighting of all text.
Copy from File	Copies the contents of a file to the cursor location.
Past to File	Applies the selected text to a file.
Macros	Macros for recording, saving and loading keystrokes and mouse-strokes.

## Search Menu Ribbon



Find	Locate text in file.
Find Text in Project	Searches all files in project for specific text string.



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Find Next Word at Cursor      Locates the next occurrence of the text selected in the file.

Goto Line      Cursor will move to the user specified line number.

Toggle Bookmark      Set/Remove bookmark (0-9) at the cursor location.

Goto Bookmark      Move cursor to the specified bookmark (0-9).

## Options Menu Ribbon



Project Options      Add/remove files, include files, global defines and output files.

Editor Properties      Allows user to define the set-up of editor properties for Windows options.

Tools      Window display of User Defined Tools and options to add and apply.

Software Updates Properties      Ability for user to select which software to update, frequency to remind Properties user and where to archive files.

Printer Setup      Set the printer port and paper and other properties for printing.

Toolbar Setup      Customize the toolbar properties to add/remove icons and keyboard commands.

File Associations      Customize the settings for files according to software being used.

## Compile Menu Ribbon



Compile	Compiles the current project in status bar using the current compiler.
Build	Compiles one or more files within a project.
Compiler	Pull-down menu to choose the compiler needed.
Lookup Part	Choose a device and the compiler needed will automatically be selected.
Program Chip	Lists the options of CCS ICD or Mach X programmers and will connect to SLOW program.
Debug	Allows for input of .hex and will output .asm for debugging.
C/ASM List	Opens listing file in read-only mode. Will show each C source line code and the associated assembly code generated.
Symbol Map	Opens the symbol file in read-only mode. Symbol map shows each register location and what program variable are saved in each location.
Call Tree	Opens the tree file in read-only mode. The call tree shows each function and what functions it calls along with the ROM and RAM usage for each.
Statistics	Opens the statistics file in read-only mode. The statistics file shows each function, the ROM and RAM usage by file, segment and name.
Debug File	Opens the debug file in read-only mode. The listing file shows each C source line code and the associated assembly code generated.

## View Menu Ribbon



Valid Interrupts	This displays a list of valid interrupts used with the #INT_keyword for the chip used in the current project. The interrupts for other chips can be viewed using the
------------------	--

## TEST PCD

drop down menu.

Valid Fuses	This displays a list of valid FUSE used with the #FUSES directive associated with the chip used in the current project. The fuses for other chips can be viewed using the drop down menu.
Data Sheets	This tool is used to view the Manufacturer data sheets for all the Microchip parts supported by the compiler.
Part Errata	This allows user to view the errata database to see what errata is associated with a part and if the compiler has compensated for the problem.
Special Registers	This displays the special function registers associated with the part.
New Edit Window	This will open a new edit window which can be tiled to view files side by side.
Dock Editor Window	Selecting this checkbox will dock the editor window into the IDE.
Project Files	When this checkbox is selected, the Project files slide out tab is displayed. This will allow quicker access to all the project source files and output files.
Project List	Selecting this checkbox displays the Project slide out tab. The Project slide out tab displays all the recent project files.
Output	Selecting this checkbox will enable the display of warning and error messages generated by the compiler.
Identifier List	Selecting this checkbox displays the Identifier slide out tab. It allows quick access to project identifiers like functions, types, variables and defines.

## Tools Menu Ribbon



Device Editor	This tool is used to edit the device database used by the compiler to control compilations. The user can edit the chip memory, interrupts, fuses and other peripheral settings for all the supported devices.
---------------	---

Device Selector	This tool uses the device database to allow for parametric selection of devices. The tool displays all eligible devices based on the selection criteria.
File Compare	This utility is used to compare two files. Source or text files can be compared line by line and list files can be compared by ignoring the RAM/ROM addresses to make the comparisons more meaningful.
Numeric Converter	This utility can be used to convert data between different formats. The user can simultaneously view data in various formats like binary, hex, IEEE, signed and unsigned.
Serial Port Monitor	This tool is an easy way of connecting a PIC to a serial port. Data can be viewed in ASCII or hex format. An entire hex file can be transmitted to the PIC which is useful for bootloading application.
Disassembler	This tool will take an input hex file and output an ASM.
Convert Data to C	This utility will input data from a text file and generate code in form of a #ROM or CONST statement.
Extract Calibration	This tool will input a hex file and extract the calibration data to a C include file. This feature is useful for saving calibration data stored at top of program memory from certain PIC chips.
MACH X	This will call the Mach-X.exe program and will download the hex file for the current project onto the chip.
ICD	This will call the ICD.exe program and will download the hex file for the current project onto the chip.

## Debug Menu Ribbon



Enable Debugger	Enables the debugger. Opens the debugger window, downloads the code and on-chip debugger and resets the target into the debugger.
Reset	This will reset the target into the debugger.
Single Step	Executes one source code line at a time. A single line of C source code or ASM code is executed depending on whether the source code or the list file tab in the editor is active.

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Step Over	This steps over the target code. It is useful for stepping over function calls.
Run to Cursor	Runs the target code to the cursor. Place the cursor at the desired location in the code and click on this button to execute the code till that address.
Snapshot	This allows users to record various debugging information. Debug information like watches, ram values, data eeprom values, rom values , peripheral status can be conveniently logged. This log can be saved, printed, overwritten or appended.
Run Script	This tool allows the IDE's integrated debugger to execute a C-style script. The functions and variable of the program can be accesses and the debugger creates a report of the results.
Debug Windows	This drop down menu allows viewing of a particular debug tab. Click on the tab name in the drop down list which you want to view and it will bring up that tab in the debugger window.

## Document Menu Ribbon



Format Source	This utility formats the source file for indenting, color syntax highlighting, and other formatting options.
Generate Document	This will call the document generator program which uses a user generated template in .RTF format to merge with comment from the source code to produce an output file in .RTF format as source code documentation.
RTF Editor	Open the RTF editor program which is a fully featured RTF editor to make integration of documentation into your project easier.
Flow Chart	Opens a flow chart program for quick and easy charting. This tool can be used to generate simple graphics including schematics.
Quotes	Performs a spell check on all the words within quotes.
Comments	Performs a spell check on all the comments in your source code.
Print all Files	Print all the files of the current project.

## Help Menu

Click on this icon for the following items:



Contents	Help File table of contents
Index	Help File index
Keyword at Cursor	Index search in Help File for the keyword at the cursor location. Press F1 to use this feature.
Debugger Help	Help File specific to debugger functionality.
Editor	Lists the Editor Keys available for use in PCW. Shft+F12 will also call this function help file page for quick review.
Data Types	Specific Help File page for basic data types.
Operators	Specific Help File page for table of operators that may be used in PCW.
Statements	Specific Help File page for table of commonly used statements.
Preprocessor Commands	Specific Help File page for listing of commonly used preprocessor commands.
Built-in Functions	Specific Help File page for listing of commonly used built-in functions provided by the compiler.
Technical Support	Technical Support wizard to directly contact Technical Support via email and the ability to attach files.
Check for Software Updates	Automatically invokes Download Manager to view local and current versions of software.
Internet	Direct links to specific CCS website pages for additional information.
About	Shows the version of compiler(s) and IDE installed.

## Technical Support

Compiler, software, and driver updates are available to download at:  
<http://www.ccsinfo.com/download>

Compilers come with 30 or 60 days of download rights with the initial purchase. One year maintenance plans may be purchased for access to updates as released.

The intent of new releases is to provide up-to-date support with greater ease of use and minimal, if any, transition difficulty.

To ensure any problem that may occur is corrected quickly and diligently, it is recommended to send an email to "x-text-underline: normal; support@ccsinfo.com or use the Technical Support Wizard in PCW. Include the version of the compiler, an outline of the problem and attach any files with the email request. CCS strives to answer technical support timely and thoroughly.

Technical Support is available by phone during business hours for urgent needs or if email responses are not adequate. Please call 262-522-6500 x32.

## Directories

The compiler will search the following directories for Include files.

- Directories listed on the command line
- Directories specified in the .PJT file
- The same directory as the source file

By default, the compiler files are put in C:\Program Files\PICC and the example programs and all Include files are in C:\Program Files\PICC\EXAMPLES.

The compiler itself is a DLL file. The DLL files are in a DLL directory by default in C:\Program Files\PICC\DLL. Old compiler versions may be kept by renaming this directory.

Compiler Version 4 and above can tolerate two compilers of different versions in the same directory. Install an older version (4.xx ) and rename the devices4.dat file to devices4X.dat where X is B for PCB, M is for PCM, and H is for PCH. Install the newer compiler and do the same rename of the devices4.dat file.

## File Formats

.C	This is the source file containing user C source code.
.H	These are standard or custom header files used to define pins, register, register bits, functions and preprocessor directives.
.PJT	This is the project file which contains information related to the project.

**.LST** This is the listing file which shows each C source line and the associated assembly code generated for that line.

The elements in the .LST file may be selected in PCW under Options>Project Options>File Formats

Match code	-Includes the HEX opcode for each instruction
SFR names	-Instead of an address a name is used. For example instead of 044 is will show CORCON
Symbols	-Shows variable names instead of addresses
Interpret	-Adds a pseudo code interpretation to the right of assembly instruction to help understand the operation. For example: <code>LSR W4, #8, W5 : W5=W4&gt;&gt;8</code>

**.SYM** This is the symbol map which shows each register location and what program variables are stored in each location.

**.STA** The statistics file shows the RAM, ROM, and STACK usage. It provides information on the source codes structural and textual complexities using Halstead and McCabe metrics.

**.TRE** The tree file shows the call tree. It details each function and what functions it calls along with the ROM and RAM usage for each function.

**.HEX** The compiler generates standard HEX files that are compatible with all programmers.

**.COF** This is a binary containing machine code and debugging information.

**.COD** This is a binary file containing debug information.

**.RTF** The output of the Documentation Generator is exported in a Rich Text File format which can be viewed using the RTF editor or wordpad.

**.RVF** The Rich View Format is used by the RTF Editor within the IDE to view the Rich Text File.

**.DGR** The .DGR file is the output of the flowchart maker.

**.ESYM** This file is generated for the IDE users. The file contains Identifiers and Comment information. This data can be used for automatic documentation generation and for the IDE helpers.

**.OSYM** This file is generated when the compiler is set to export a relocatable object file. This file is a .sym file for just the one unit.

## Invoking the Command Line Compiler

The command line compiler is invoked with the following command:

```
CCSC [options] [cfilename]
```

Valid options:

+FB	Select PCB (12 bit)	-D	Do not create debug file
+FM	Select PCM (14 bit)	+DS	Standard .COD format debug file



## TEST PCD

+FH	Select PCH (PIC18XXX)	+DM	.MAP format debug file
+Yx	Optimization level x (0-9)	+DC	Expanded .COD format debug file
+FS	Select SXC (SX)	+EO	Old error file format
+ES	Standard error file	-T	Do not generate a tree file
+T	Create call tree (.TRE)	-A	Do not create stats file (.STA)
+A	Create stats file (.STA)	-EW	Suppress warnings (use with +EA)
+EW	Show warning messages	-E	Only show first error
+EA	Show all error messages and all warnings	+EX	Error/warning message format uses GCC's "brief format" (compatible with GCC editor environments)
+FD	Select PCD (dsPIC30/dsPIC33/PIC24)	+DF	Enables the output of an OFF debug file.

The xxx in the following are optional. If included it sets the file extension:

+LNxxx	Normal list file	+O8xxx	8-bit Intel HEX output file
+LSxxx	MPASM format list file	+OWxxx	16-bit Intel HEX output file
+LOxxx	Old MPASM list file	+OBxxx	Binary output file
+LYxxx	Symbolic list file	-O	Do not create object file
-L	Do not create list file		

+P	Keep compile status window up after compile
+Pxx	Keep status window up for xx seconds after compile
+PN	Keep status window up only if there are no errors
+PE	Keep status window up only if there are errors

+Z	Keep scratch files on disk after compile
+DF	COFF Debug file
I+="..."	Same as I="..." Except the path list is appended to the current list

I="..." Set include directory search path, for example:  
I="c:\picc\examples;c:\picc\myincludes"  
If no I= appears on the command line the .PJT file will be used to supply the include file paths.

-P	Close compile window after compile is complete
+M	Generate a symbol file (.SYM)
-M	Do not create symbol file
+J	Create a project file (.PJT)
-J	Do not create PJT file
+ICD	Compile for use with an ICD
#xxx="yyy"	Set a global #define for id xxx with a value of yyy, example: #debug="true"

+Gxxx="yyy"	Same as #xxx="yyy"
+?	Brings up a help file

-?	Same as +?
+STDOUT	Outputs errors to STDOUT (for use with third party editors)
+SETUP	Install CCSC into MPLAB (no compile is done)
sourceline=	Allows a source line to be injected at the start of the source file. Example: CCSC +FM myfile.c sourceline="#include <16F887.h>"
+V	Show compiler version (no compile is done)
+Q	Show all valid devices in database (no compile is done)

A / character may be used in place of a + character. The default options are as follows:  
+FM +ES +J +DC +Y9 -T -A +M +LNlst +O8hex -P -Z

If @filename appears on the CCSC command line, command line options will be read from the specified file. Parameters may appear on multiple lines in the file.

If the file CCSC.INI exists in the same directory as CCSC.EXE, then command line parameters are read from that file before they are processed on the command line.

**Examples:**

```
CCSC +FM C:\PICSTUFF\TEST.C
CCSC +FM +P +T TEST.C
```