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QUAD CHANNEL T1/E1/J1 SHORT HAUL LINE INTERFACE UNIT

IDT82V2044E

FEATURES:

- **Four channel T1/E1/J1 short haul line interfaces**
- **Supports HPS (Hitless Protection Switching) for 1+1 protection without external relays**
- **Programmable T1/E1/J1 switchability allowing one bill of material for any line condition**
- **Single 3.3 V power supply with 5 V tolerance on digital interfaces**
- **Meets or exceeds specifications in**
  - ANSI T1.102, T1.403 and T1.408
  - ITU I.431, G.703,G.736, G.775 and G.823
  - ETSI 300-166, 300-233 and TBR 12/13
  - AT&T Pub 62411
- **Per channel software selectable on:**
  - Wave-shaping templates
  - Line terminating impedance (T1:100 Ω, J1:110 Ω, E1:75 Ω/120 Ω)
  - Adjustment of arbitrary pulse shape
  - JA (Jitter Attenuator) position (receive path or transmit path)
  - Single rail/dual rail system interfaces
  - B8ZS/HDB3/AMI line encoding/decoding
  - Active edge of transmit clock (TCLK) and receive clock (RCLK)
  - Active level of transmit data (TDATA) and receive data (RDATA)
  - Receiver or transmitter power down
  - High impedance setting for line drivers
  - PRBS (Pseudo Random Bit Sequence) generation and detection with 2^{15}-1 PRBS polynomials for E1
  - QRSS (Quasi Random Sequence Signals) generation and detection with 2^{20}-1 QRSS polynomials for T1/J1
  - 16-bit BPV (Bipolar Pulse Violation)/Excess Zero/PRBS or QRSS error counter
  - Analog loopback, Digital loopback, Remote loopback and Inband loopback
- **Adaptive receive sensitivity up to -20 dB**
- **Non-intrusive monitoring per ITU G.772 specification**
- **Short circuit protection for line drivers**
- **LOS (Loss Of Signal) detection with programmable LOS levels**
- **AIS (Alarm Indication Signal) detection**
- **JTAG interface**
- **Supports serial control interface, Motorola and Intel Non-Multiplexed interfaces**
- **Package:**
  IDT82V2044E: 128-pin TQFP

DESCRIPTION:

The IDT82V2044E can be configured as a quad T1, quad E1 or quad J1 Line Interface Unit. The IDT82V2044E performs clock/data recovery, AMI/B8ZS/HDB3 line decoding and detects and reports the LOS conditions. An integrated Adaptive Equalizer is available to increase the receive sensitivity and enable programming of LOS levels. In transmit path, there is an AMI/B8ZS/HDB3 encoder and Waveform Shaper. There is one Jitter Attenuator for each channel, which can be placed in either the receive path or the transmit path. The Jitter Attenuator can also be disabled. The IDT82V2044E supports both Single Rail and Dual Rail system interfaces and both serial and parallel control interfaces. To facilitate the network maintenance, a PRBS/QRSS generation/detection circuit is integrated in each channel, and different types of loopbacks can be set on a per channel basis. Four different kinds of line terminating impedance, 75Ω, 100 Ω, 110 Ω and 120 Ω are selectable on a per channel basis. The chip also provides driver short-circuit protection and supports JTAG boundary scanning.

The IDT82V2044E can be used in SDH/SONET, LAN, WAN, Routers, Wireless Base Stations, IADs, IMAs, IMAPs, Gateways, Frame Relay Access Devices, CSU/DSU equipment, etc.

FUNCTIONAL BLOCK DIAGRAM

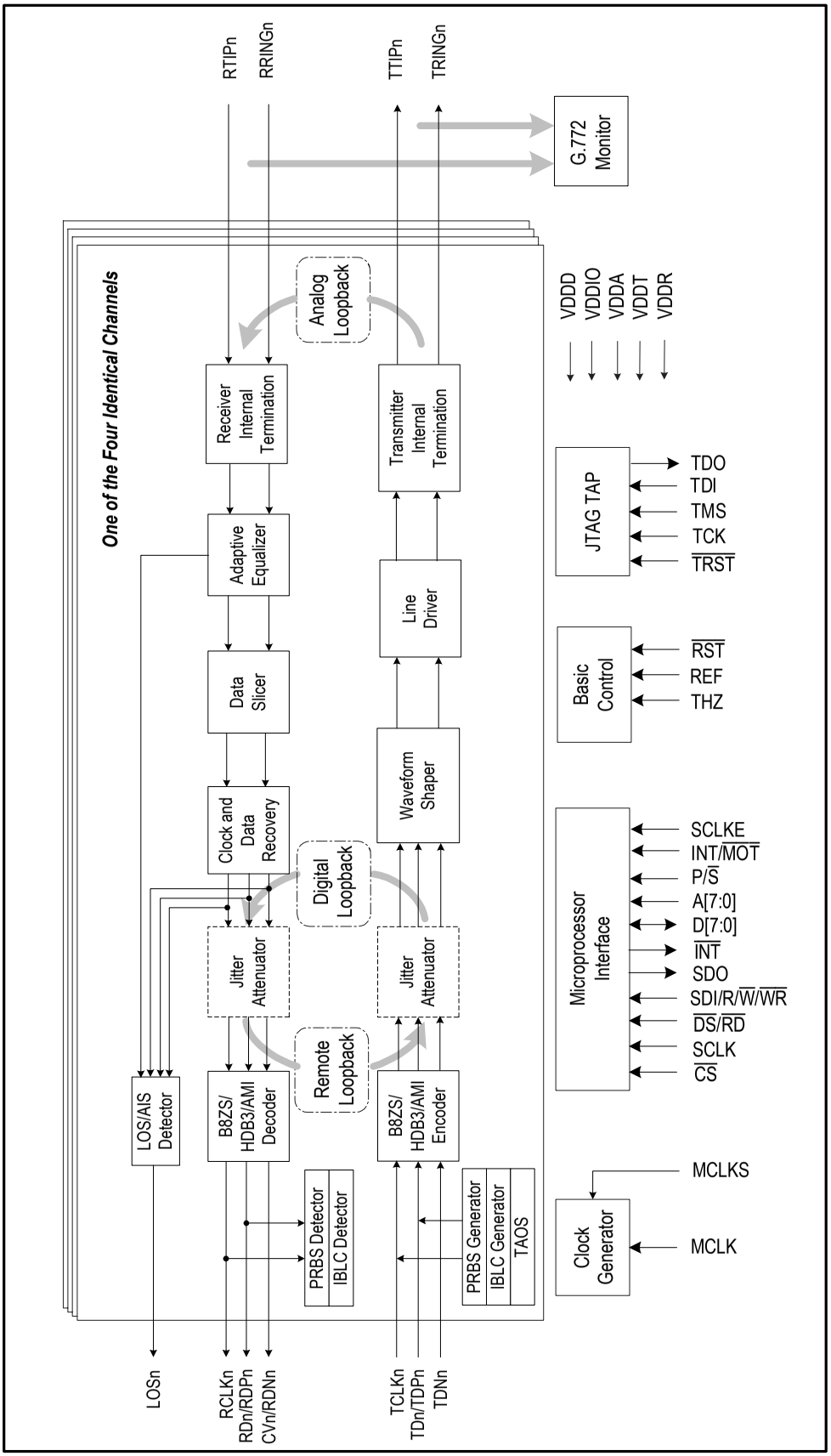


Figure-1 Block Diagram

TABLE OF CONTENTS

LIST OF TABLES

LIST OF FIGURES

1 IDT82V2044E PIN CONFIGURATIONS

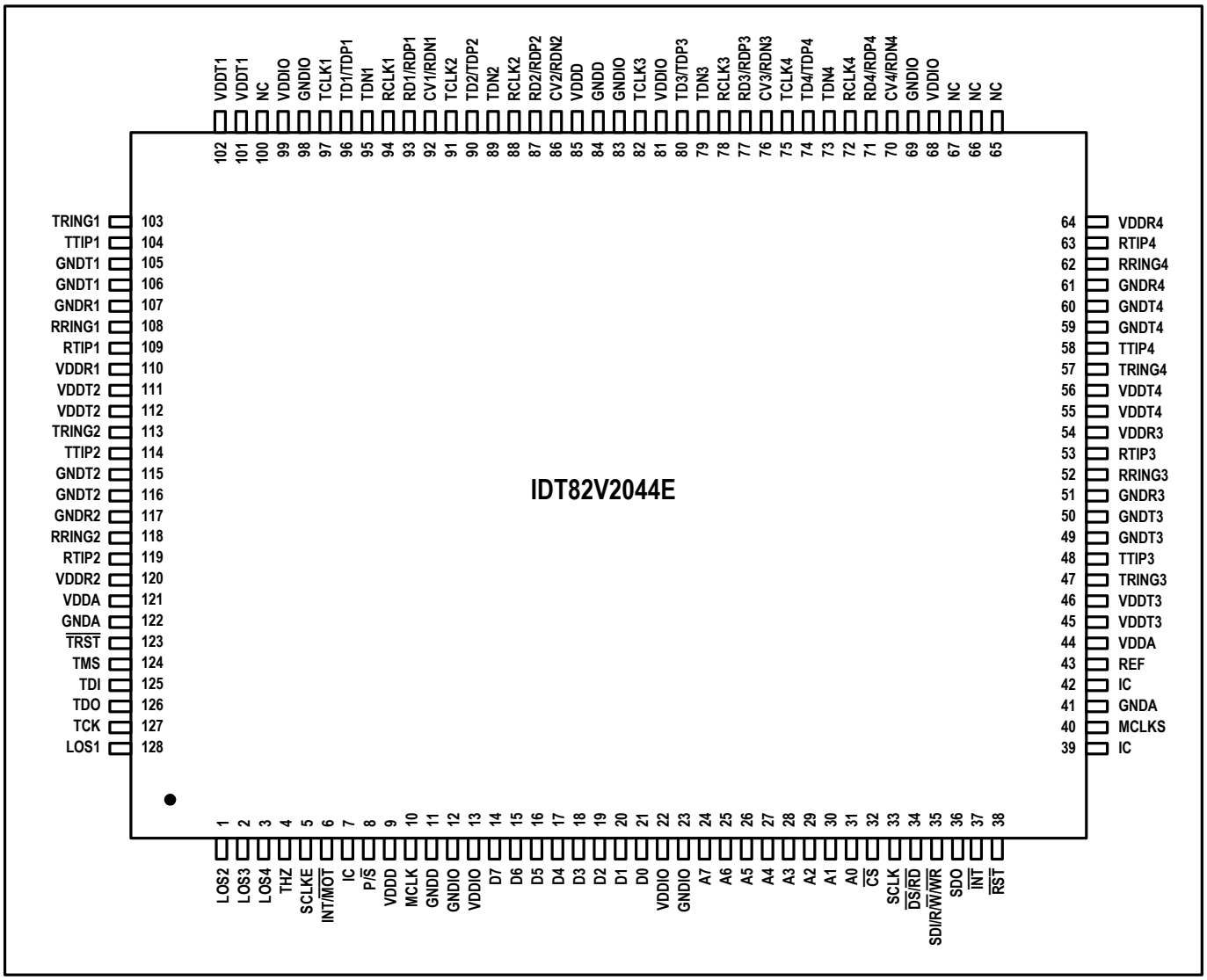


Figure-2 IDT82V2044E TQFP128 Package Pin Assignment

2 PIN DESCRIPTION

Table-1 Pin Description

<table>
<tr><th>Name</th><th>Type</th><th>TQFP128</th><th>Description</th></tr>
<tr><td colspan="4">Transmit and Receive Line Interface</td></tr>
<tr><td>TTIP1
TTIP2
TTIP3
TTIP4

TRING1
TRING2
TRING3
TRING4</td><td>Output Analog</td><td>104
114
48
58

103
113
47
57</td><td>TTIPn[1]/TRINGn: Transmit Bipolar Tip/Ring for Channel 1~4
These pins are the differential line driver outputs and can be set to high impedance state globally or individually. A logic high on THZ pin turns all these pins into high impedance state. When THZ bit (TCF1, 03H...)[2] is set to ‘1’, the TTIPn/TRINGn in the corresponding channel is set to high impedance state.

In summary, these pins will become high impedance in the following conditions:
• THZ pin is high: all TTIPn/TRINGn enter high impedance.
• THZn bit is set to 1: the corresponding TTIPn/TRINGn become high impedance;
• Loss of MCLK: all TTIPn/TRINGn pins become high impedance;
• Loss of TCLKn: the corresponding TTIPn/TRINGn become high impedance (exceptions: Remote Loopback; Transmit internal pattern by MCLK);
• Transmitter path power down: the corresponding TTIPn/TRINGn become high impedance;
• After software reset; pin reset and power on: all TTIPn/TRINGn enter high impedance.</td></tr>
<tr><td>RTIP1
RTIP2
RTIP3
RTIP4

RRING1
RRING2
RRING3
RRING4</td><td>Input Analog</td><td>109
119
53
63

108
118
52
62</td><td>RTIPn/RRINGn: Receive Bipolar Tip/Ring for Channel 1~4
These pins are the differential line receiver inputs.</td></tr>
<tr><td colspan="4">Transmit and Receive Digital Data Interface</td></tr>
<tr><td>TD1/TDP1
TD2/TDP2
TD3/TDP3
TD4/TDP4

TDN1
TDN2
TDN3
TDN4</td><td>Input</td><td>96
90
80
74

95
89
79
73</td><td>TDn: Transmit Data for Channel 1~4
In Single Rail Mode, the NRZ data to be transmitted is input on these pins. Data on TDn is sampled into the device on the active edge of TCLKn. The active edge of TCLKn is selected by the TCLK_SEL bit (TCF0, 02H...). Data is encoded by AMI, HDB3 or B8ZS line code rules before being transmitted to the line. In this mode, TDNn should be connected to ground.

TDPn/TDNn: Positive/Negative Transmit Data for Channel 1~4
In Dual Rail Mode, the NRZ data to be transmitted is input on these pins. Data on TDPn/TDNn is sampled into the device on the active edge of TCLKn. The active edge of the TCLKn is selected by the TCLK_SEL bit (TCF0, 02H...) The line code in Dual Rail Mode is as follows:
<table>
<tr><th>TDPn</th><th>TDNn</th><th>Output Pulse</th></tr>
<tr><td>0</td><td>0</td><td>Space</td></tr>
<tr><td>0</td><td>1</td><td>Positive Pulse</td></tr>
<tr><td>1</td><td>0</td><td>Negative Pulse</td></tr>
<tr><td>1</td><td>1</td><td>Space</td></tr>
</table></td></tr>
<tr><td>TCLK1
TCLK2
TCLK3
TCLK4</td><td>Input</td><td>97
91
82
75</td><td>TCLKn: Transmit Clock for Channel 1~4
These pins input 1.544 MHz for T1/J1 mode or 2.048 MHz for E1 mode transmit clock. The transmit data on TDn/TDPn or TDNn is sampled into the device on the active edge of TCLKn. If TCLKn is missing[3] and the TCLKn missing interrupt is not masked, an interrupt will be generated.</td></tr>
</table>

Notes:

1. The footprint ‘n’ (n = 1~4) represents one of the four channels.
2. The name and address of the registers that contain the preceding bit. Only the address of channel 1 register is listed, the rest addresses are represented by '...'. Users can find these omitted addresses in the ***Register Description*** section.
3. TCLKn missing: the state of TCLKn continues to be high level or low level over 70 clock cycles.

Table-1 Pin Description (Continued)

Name	Type	TQFP128	Description
RD1/RDP1 RD2/RDP2 RD3/RDP3 RD4/RDP4 CV1/RDN1 CV2/RDN2 CV3/RDN3 CV4/RDN4	Output	93 87 77 71 92 86 76 70	**RDn: Receive Data for Channel 1~4** In Single Rail Mode, the NRZ receive data is output on these pins. Data is decoded according to AMI, HDB3 or B8ZS line code rules. The active level on RDn pin is selected by the RD_INV bit (**RCF0, 07H...**). **CVn: Code Violation for Channel 1~4** In Single Rail Mode, the BPV/CV errors in received data streams will be reported by driving pin CVn to high level for a full clock cycle. The B8ZS/HDB3 line code violation can be indicated when the B8ZS/HDB3 decoder is enabled. When AMI decoder is selected, the bipolar violation can be indicated. **RDPn/RDNn: Positive/Negative Receive Data for Channel 1~4** In Dual Rail Mode with Clock & Data Recovery (CDR), these pins output the NRZ data with the recovered clock. An active level on RDPn indicates the receipt of a positive pulse on RTIPn/RRINGn while an active level on RDNn indicates the receipt of a negative pulse on RTIPn/RRINGn. The active level on RDPn/RDNn is selected by the RD_INV bit (RCF0, 07H...). When CDR is disabled, these pins directly output the raw RZ sliced data. The output data on RDn and RDPn/RDNn is updated on the active edge of RCLKn.
RCLK1 RCLK2 RCLK3 RCLK4	Output	94 88 78 72	**RCLKn: Receive Clock for Channel 1~4** These pins output 1.544 MHz for T1/J1 mode or 2.048 MHz for E1 mode receive clock. Under LOS conditions, if AISE bit (**MAINT0, 0AH...**) is '1', RCLKn is derived from MCLK. In clock recovery mode, these pins provide the clock recovered from the signal received on RTIPn/RRINGn. The receive data (RDn in Single Rail Mode or RDPn/RDNn in Dual Rail Mode) is updated on the active edge of RCLKn. The active edge is selected by the RCLK_SEL bit (**RCF0, 07H...**). If clock recovery is bypassed, RCLKn is the exclusive OR(XOR) output of the Dual Rail sliced data RDPn and RDNn. This signal can be used in the applications with external clock recovery circuitry.
MCLK	Input	10	**MCLK: Master Clock** MCLK is an independent, free-running reference clock. It is a single reference for all operation modes and provides selectable 1.544 MHz or 37.056 MHz for T1/J1 operating mode, while 2.048 MHz or 49.152 MHz for E1 operating mode. The reference clock is used to generate several internal reference signals: • Timing reference for the integrated clock recovery unit. • Timing reference for the integrated digital jitter attenuator. • Timing reference for microcontroller interface. • Generation of RCLKn signal during a loss of signal condition. • Reference clock during Transmit All Ones (TAO) and all zeros condition. When sending PRBS/QRSS or Inband Loopback code, either MCLK or TCLKn can be selected as the reference clock. • Reference clock for ATAO and AIS. The loss of MCLK will turn all the four TTIP/TRING into high impedance status.
MCLKS	Input	40	**MCLKS: Master Clock Select** If 2.048 MHz (E1) or 1.544 MHz (T1/J1) is selected as the MCLK, this pin should be connected to ground; and if the 49.152 MHz (E1) or 37.056 MHz (T1/J1) is selected as the MCLK, this pin should be pulled high.
LOS1 LOS2 LOS3 LOS4	Output	128 1 2 3	**LOSn: Loss of Signal Output for Channel 1~4** These pins are used to indicate the loss of received signals. When LOSn pin becomes high, it indicates the loss of received signals in channel n. The LOSn pin will become low automatically when valid received signal is detected again. The criteria of loss of signal are described in 3.5 LOS AND AIS DETECTION.
Control Interface			
P/$\overline{S}$	Input	8	**P/$\overline{S}$: Parallel or Serial Control Interface Select** Level on this pin determines which control mode is selected to control the device as follows: P/$\overline{S}$ | Control Interface High | Parallel Microcontroller Interface Low | Serial Microcontroller Interface The serial microcontroller interface consists of $\overline{CS}$, SCLK, SDI, SDO and SCLKE pins. Parallel microcontroller interface consists of $\overline{CS}$, A[7:0], D[7:0], $\overline{DS}$/$\overline{RD}$ and R/$\overline{W}$/$\overline{WR}$ pins. The device supports non-multiplexed parallel interface as follows: P/$\overline{S}$, INT/$\overline{MOT}$ | Microcontroller Interface 10 | Motorola non-multiplexed 11 | Intel non-multiplexed

Table-1 Pin Description (Continued)

Name	Type	TQFP128	Description
INT/$\overline{MOT}$	Input	6	**INT/$\overline{MOT}$: Intel or Motorola Microcontroller Interface Select** In microcontroller mode, the parallel microcontroller interface is configured for Motorola compatible microcontrollers when this pin is low, or for Intel compatible microcontrollers when this pin is high.
$\overline{CS}$	Input	32	**$\overline{CS}$: Chip Select** In microcontroller mode, this pin is asserted low by the microcontroller to enable microcontroller interface. For each read or write operation, this pin must be changed from high to low, and will remain low until the operation is over.
SCLK	Input	33	**SCLK: Shift Clock** In serial microcontroller mode, signal on this pin is the shift clock for the serial interface. Configuration data on pin SDI is sampled on the rising edges of SCLK. Configuration and status data on pin SDO is clocked out of the device on the rising edges of SCLK if pin SCLKE is low, or on the falling edges of SCLK if pin SCLKE is high.
$\overline{DS}$/$\overline{RD}$	Input	34	**$\overline{DS}$: Data Strobe** In parallel Motorola microcontroller interface mode, signal on this pin is the data strobe of the parallel interface. During a write operation (R/$\overline{W}$ =0), data on D[7:0] is sampled into the device. During a read operation (R/$\overline{W}$ =1), data is output to D[7:0] from the device. **$\overline{RD}$: Read Operation** In parallel Intel microcontroller interface mode, this pin is asserted low by the microcontroller to initiate a read cycle. Data is output to D[7:0] from the device during a read operation.
SDI/R/$\overline{W}$/$\overline{WR}$	Input	35	**SDI: Serial Data Input** In serial microcontroller mode, data is input on this pin. Input data is sampled on the rising edges of SCLK. **R/$\overline{W}$: Read/Write Select** In parallel Motorola microcontroller interface mode, this pin is low for write operation and high for read operation. **$\overline{WR}$: Write Operation** In parallel Intel microcontroller interface mode, this pin is asserted low by the microcontroller to initiate a write cycle. Data on D[7:0] is sampled into the device during a write operation.
SDO	Output	36	**SDO: Serial Data Output** In serial microcontroller mode, signal on this pin is the output data of the serial interface. Configuration and status data on pin SDO is clocked out of the device on the active edge of SCLK.
$\overline{INT}$	Output	37	**$\overline{INT}$: Interrupt Request** This pin outputs the general interrupt request for all interrupt sources. If INTM_GLB bit (**GCF0, 40H**) is set to '1' all the interrupt sources will be masked. And these interrupt sources also can be masked individually via registers (**INTM0, 11H**) and (**INTM1, 12H**). Interrupt status is reported via byte INT_CH (**INTCH, 80H**), registers (**INTS0, 16H**) and (**INTS1, 17H**). Output characteristics of this pin can be defined to be push-pull (active high or low) or be open-drain (active low) by bits INT_PIN[1:0] (**GCF0, 40H**).
D7 D6 D5 D4 D3 D2 D1 D0	I / O Tri-state	14 15 16 17 18 19 20 21	**Dn: Data Bus 7~0** These pins function as a bi-directional data bus of the microcontroller interface.
A7 A6 A5 A4 A3 A2 A1 A0	Input	24 25 26 27 28 29 30 31	**An: Address Bus 7~0** These pins function as an address bus of the microcontroller interface.
$\overline{RST}$	Input	38	**$\overline{RST}$: Hardware Reset** The chip is reset if a low signal is applied on this pin for more than 100ns. All the drivers output are in high-impedance state, all the internal flip-flops are reset and all the registers are initialized to their default values.

Table-1 Pin Description (Continued)

Name	Type	TQFP128	Description
THZ	Input	4	**THZ: Transmit Driver Enable** This pin enables or disables all transmitter drivers on a global basis. A low level on this pin enables the drivers while a high level turns all drivers into high impedance state. Note that functionality of internal circuits is not affected by signal on this pin.
REF	Input	43	**REF: Reference Resistor** An external resistor (3 KΩ, 1%) is used to connect this pin to ground to provide a standard reference current for internal circuit.
SCLKE	Input	5	**SCLKE: Serial Clock Edge Select** Signal on this pin determines the active edge of SCLK to output SDO. The active clock edge is selected as shown below: SCLKE: Low → SCLK: Rising edge is active edge SCLKE: High → SCLK: Falling edge is active edge
JTAG Signals			
$\overline{\text{TRST}}$	Input Pullup	123	**$\overline{\text{TRST}}$: JTAG Test Port Reset** This is the active low asynchronous reset to the JTAG Test Port. This pin has an internal pull-up resistor. To ensure deterministic operation of the test logic, TMS should be held high while the signal applied to $\overline{\text{TRST}}$ changes from low to high. For normal signal processing, this pin should be connected to ground.
TMS	Input Pullup	124	**TMS: JTAG Test Mode Select** This pin is used to control the test logic state machine and is sampled on the rising edges of TCK. TMS has an internal pull-up resistor.
TCK	Input	127	**TCK: JTAG Test Clock** This pin is the input clock for JTAG. The data on TDI and TMS is clocked into the device on the rising edges of TCK while the data on TDO is clocked out of the device on the falling edges of TCK. When TCK is idle at a low level, all stored-state devices contained in the test logic will retain their state indefinitely.
TDO	Output Tri-state	126	**TDO: JTAG Test Data Output** This is a tri-state output signal and used for reading all the serial configuration and test data from the test logic. The data on TDO is clocked out of the device on the falling edges of TCK.
TDI	Input Pullup	125	**TDI: JTAG Test Data Input** This pin is used for loading instructions and data into the test logic and has an internal pullup resistor. The data on TDI is clocked into the device on the rising edges of TCK.
Power Supplies and Grounds			
VDDIO	-	13, 22 68, 81 99	**3.3V I/O Power Supply**
GNDIO	-	12, 23 69, 83 98	**I/O Ground**
VDDT1 VDDT2 VDDT3 VDDT4	-	101, 102 111, 112 45, 46 55, 56	**3.3V Power Supply for Transmitter Driver**
GNDT1 GNDT2 GNDT3 GNDT4	-	105, 106 115, 116 49, 50 59, 60	**Analog Ground for Transmitter Driver**
VDDA	-	44, 121	**3.3V Analog Core Power Supply**
GNDA	-	41, 122	**Core Analog Ground**
VDDD	-	9, 85	**3.3V Digital Core Power Supply**
GNDD	-	11, 84	**Core Digital Ground**
VDDR1 VDDR2 VDDR3 VDDR4	-	110 120 54 64	**3.3V Power Supply for Receiver**

Table-1 Pin Description (Continued)

Name	Type	TQFP128	Description
GNDR1 GNDR2 GNDR3 GNDR4	-	107 117 51 61	**Analog Ground for Receiver**
Others			
IC	-	39 7	**IC: Internal Connection** Internal Use. These pins should be connected to ground when in normal operation.
IC	-	42	**IC: Internal Connection** Internal Use. This pin should be left open when in normal operation.
NC	-	65, 66 67, 100	**NC: No Connection**

3 FUNCTIONAL DESCRIPTION

3.1 T1/E1/J1 MODE SELECTION

The IDT82V2044E can be used as a four-channel E1 LIU or a four-channel T1/J1 LIU. In E1 application, the T1E1 bit (**GCF0, 40H**) should be set to '0'. In T1/J1 application, the T1E1 bit should be set to '1'.

3.2 TRANSMIT PATH

The transmit path of each channel of the IDT82V2044E consists of an Encoder, an optional Jitter Attenuator, a Waveform Shaper, a Line Driver and a Programmable Transmit Termination.

3.2.1 TRANSMIT PATH SYSTEM INTERFACE

The transmit path system interface consists of TCLKn pin, TDn/TDPn pin and TDNn pin. In E1 mode, the TCLKn is a 2.048 MHz clock. In T1/J1 mode, the TCLKn is a 1.544 MHz clock. If the TCLKn is missing for more than 70 MCLK cycles, an interrupt will be generated if it is not masked.

Transmit data is sampled on the TDn/TDPn and TDNn pins by the active edge of TCLKn. The active edge of TCLKn can be selected by the TCLK_SEL bit (**TCF0, 02H...**). And the active level of the data on TDn/TDPn and TDNn can be selected by the TD_INV bit (**TCF0, 02H...**).

The transmit data from the system side can be provided in two different ways: Single Rail and Dual Rail. In Single Rail mode, only TDn pin is used for transmitting data and the T_MD[1] bit (**TCF0, 02H...**) should be set to '0'. In Dual Rail Mode, both TDPn and TDNn pins are used for transmitting data, the T_MD[1] bit (**TCF0, 02H...**) should be set to '1'.

3.2.2 ENCODER

When T1/J1 mode is selected, in Single Rail mode, the Encoder can be selected to be a B8ZS encoder or an AMI encoder by setting T_MD[0] bit (**TCF0, 02H...**).

When E1 mode is selected, in Single Rail mode, the Encoder can be configured to be a HDB3 encoder or an AMI encoder by setting T_MD[0] bit (**TCF0, 02H...**).

In both T1/J1 mode and E1 mode, when Dual Rail mode is selected (bit T_MD[1] is '1'), the Encoder is by-passed. In the Dual Rail mode, a logic '1' on the TDPn pin and a logic '0' on the TDNn pin results in a negative pulse on the TTIPn/TRINGn; a logic '0' on TDPn pin and a logic '1' on TDNn pin results in a positive pulse on the TTIPn/TRINGn. If both TDPn and TDNn are logic '1' or logic '0', the TTIPn/TRINGn outputs a space (Refer to TDn/TDPn, TDNn Pin Description).

3.2.3 PULSE SHAPER

The IDT82V2044E provides two ways of manipulating the pulse shape before sending it. One is to use preset pulse templates; the other is to use user-programmable arbitrary waveform template.

3.2.3.1 Preset Pulse Templates

For E1 applications, the pulse shape is shown in Figure-3 according to the G.703 and the measuring diagram is shown in Figure-4. In internal impedance matching mode, if the cable impedance is 75 Ω, the PULS[3:0] bits (**TCF1, 03H...**) should be set to '0000'; if the cable impedance is 120 Ω, the PULS[3:0] bits (**TCF1, 03H...**) should be set to '0001'. In external impedance matching mode, for both E1/75 Ω and E1/120 Ω cable impedance, PULS[3:0] should be set to '0001'.

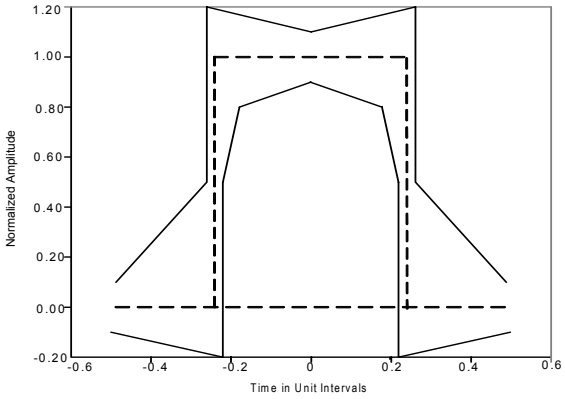


Figure-3 E1 Waveform Template Diagram

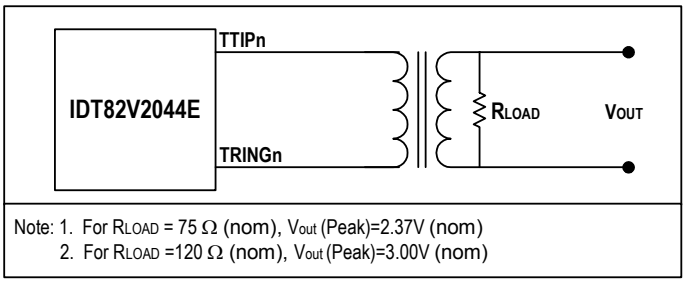


Figure-4 E1 Pulse Template Test Circuit

For T1 applications, the pulse shape is shown in Figure-5 according to the T1.102 and the measuring diagram is shown in Figure-6. This also meets the requirement of G.703, 2001. The cable length is divided into five grades, and there are five pulse templates used for each of the cable length. The pulse template is selected by PULS[3:0] bits (**TCF1, 03H...**).

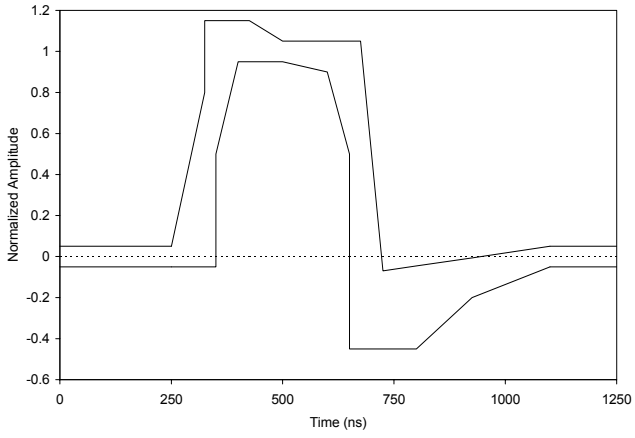


Figure-5 DSX-1 Waveform Template

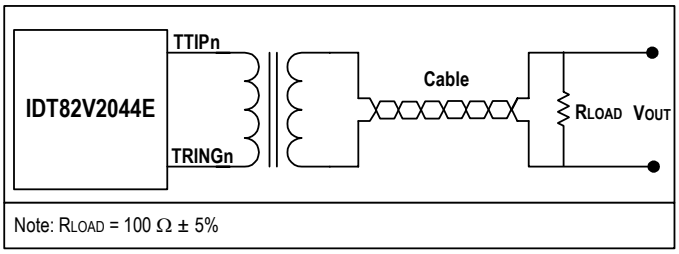


Figure-6 T1 Pulse Template Test Circuit

For J1 applications, the PULS[3:0] (**TCF1, 03H...**) should be set to '0111'. Table-10 lists these values.

3.2.3.2 User-Programmable Arbitrary Waveform

When the PULS[3:0] bits are set to '11xx', user-programmable arbitrary waveform generator mode can be used in the corresponding channel. This allows the transmitter performance to be tuned for a wide variety of line condition or special application.

Each pulse shape can extend up to 4 UIs (Unit Interval), addressed by UI[1:0] bits (**TCF3, 05H...**) and each UI is divided into 16 sub-phases, addressed by the SAMP[3:0] bits (**TCF3, 05H...**). The pulse amplitude of each phase is represented by a binary byte, within the range from +63 to -63, stored in WDAT[6:0] bits (**TCF4, 06H...**) in signed magnitude form. The most positive number +63 (D) represents the maximum positive amplitude of the transmit pulse while the most negative number -63 (D) represents the maximum negative amplitude of the transmit pulse. Therefore, up to 64 bytes are used. For each channel, a 64 bytes RAM is available.

There are eight standard templates which are stored in a local ROM. User can select one of them as reference and make some changes to get the desired waveform.

User can change the wave shape and the amplitude to get the desired pulse shape. In order to do this, firstly, users can choose a set of waveform value from the following eight tables, which is the most similar to the desired pulse shape. Table-2, Table-3, Table-4, Table-5, Table-6, Table-7, Table-8 and Table-9 list the sample data and scaling data of each of the eight templates. Then modify the corresponding sample data to get the desired transmit pulse shape.

Secondly, through the value of SCAL[5:0] bits increased or decreased by 1, the pulse amplitude can be scaled up or down at the percentage ratio against the standard pulse amplitude if needed. For different pulse shapes, the value of SCAL[5:0] bits and the scaling percentage ratio are different. The following eight tables list these values.

Do the followings step by step, the desired waveform can be programmed, based on the selected waveform template:

(1).Select the UI by UI[1:0] bits (**TCF3, 05H...**)

(2).Specify the sample address in the selected UI by SAMP [3:0] bits (**TCF3, 05H...**)

(3).Write sample data to WDAT[6:0] bits (**TCF4, 06H...**). It contains the data to be stored in the RAM, addressed by the selected UI and the corresponding sample address.

(4).Set the RW bit (**TCF3, 05H...**) to '0' to implement writing data to RAM, or to '1' to implement read data from RAM

(5).Implement the Read from RAM/Write to RAM by setting the DONE bit (**TCF3, 05H...**)

Repeat the above steps until all the sample data are written to or read from the internal RAM.

(6).Write the scaling data to SCAL[5:0] bits (**TCF2, 04H...**) to scale the amplitude of the waveform based on the selected standard pulse amplitude

When more than one UI is used to compose the pulse template, the overlap of two consecutive pulses could make the pulse amplitude overflow (exceed the maximum limitation) if the pulse amplitude is not set properly. This overflow is captured by DAC_OV_IS bit (**INTS1, 17H...**), and, if enabled by the DAC_OV_IM bit (**INTM1, 12H...**), an interrupt will be generated.

The following tables give all the sample data based on the preset pulse templates in detail for reference. For preset pulse templates, scaling up/down against the pulse amplitude is not supported.

1.Table-2 Transmit Waveform Value For E1 75 Ω
2.Table-3 Transmit Waveform Value For E1 120 Ω
3.Table-4 Transmit Waveform Value For T1 0~133 ft
4.Table-5 Transmit Waveform Value For T1 133~266 ft
5.Table-6 Transmit Waveform Value For T1 266~399 ft
6.Table-7 Transmit Waveform Value For T1 399~533 ft
7.Table-8 Transmit Waveform Value For T1 533~655 ft
8.Table-9 Transmit Waveform Value For J1 0~655 ft

Table-2 Transmit Waveform Value For E1 75 Ω

Sample	UI 1	UI 2	UI 3	UI 4
1	0000000	0000000	0000000	0000000
2	0000000	0000000	0000000	0000000
3	0000000	0000000	0000000	0000000
4	0001100	0000000	0000000	0000000
5	0110000	0000000	0000000	0000000
6	0110000	0000000	0000000	0000000
7	0110000	0000000	0000000	0000000
8	0110000	0000000	0000000	0000000
9	0110000	0000000	0000000	0000000
10	0110000	0000000	0000000	0000000
11	0110000	0000000	0000000	0000000
12	0110000	0000000	0000000	0000000
13	0000000	0000000	0000000	0000000
14	0000000	0000000	0000000	0000000
15	0000000	0000000	0000000	0000000
16	0000000	0000000	0000000	0000000
SCAL[5:0] = 100001 (default), One step change of this value of SCAL[5:0] results in 3% scaling up/down against the pulse amplitude.				

Table-3 Transmit Waveform Value For E1 120 Ω

Sample	UI 1	UI 2	UI 3	UI 4
1	0000000	0000000	0000000	0000000
2	0000000	0000000	0000000	0000000
3	0000000	0000000	0000000	0000000
4	0001111	0000000	0000000	0000000
5	0111100	0000000	0000000	0000000
6	0111100	0000000	0000000	0000000
7	0111100	0000000	0000000	0000000
8	0111100	0000000	0000000	0000000
9	0111100	0000000	0000000	0000000
10	0111100	0000000	0000000	0000000
11	0111100	0000000	0000000	0000000
12	0111100	0000000	0000000	0000000
13	0000000	0000000	0000000	0000000
14	0000000	0000000	0000000	0000000
15	0000000	0000000	0000000	0000000
16	0000000	0000000	0000000	0000000

SCAL[5:0] = 100001 (default), One step change of this value of SCAL[5:0] results in 3% scaling up/down against the pulse amplitude.

Table-4 Transmit Waveform Value For T1 0~133 ft

Sample	UI 1	UI 2	UI 3	UI 4
1	0010111	1000010	0000000	0000000
2	0100111	1000001	0000000	0000000
3	0100111	0000000	0000000	0000000
4	0100110	0000000	0000000	0000000
5	0100101	0000000	0000000	0000000
6	0100101	0000000	0000000	0000000
7	0100101	0000000	0000000	0000000
8	0100100	0000000	0000000	0000000
9	0100011	0000000	0000000	0000000
10	1001010	0000000	0000000	0000000
11	1001010	0000000	0000000	0000000
12	1001001	0000000	0000000	0000000
13	1000111	0000000	0000000	0000000
14	1000101	0000000	0000000	0000000
15	1000100	0000000	0000000	0000000
16	1000011	0000000	0000000	0000000

SCAL[5:0] = 110110[1] (default), One step change of this value of SCAL[5:0] results in 2% scaling up/down against the pulse amplitude.

1. In T1 mode, when arbitrary pulse for short haul application is configured, users should write '110110' to SCAL[5:0] bits if no scaling is required.

Table-5 Transmit Waveform Value For T1 133~266 ft

Sample	UI 1	UI 2	UI 3	UI 4
1	0011011	1000011	0000000	0000000
2	0101110	1000010	0000000	0000000
3	0101100	1000001	0000000	0000000
4	0101010	0000000	0000000	0000000
5	0101001	0000000	0000000	0000000
6	0101000	0000000	0000000	0000000
7	0100111	0000000	0000000	0000000
8	0100110	0000000	0000000	0000000
9	0100101	0000000	0000000	0000000
10	1010000	0000000	0000000	0000000
11	1001111	0000000	0000000	0000000
12	1001101	0000000	0000000	0000000
13	1001010	0000000	0000000	0000000
14	1001000	0000000	0000000	0000000
15	1000110	0000000	0000000	0000000
16	1000100	0000000	0000000	0000000

See Table-4

Table-6 Transmit Waveform Value For T1 266~399 ft

Sample	UI 1	UI 2	UI 3	UI 4
1	0011111	1000011	0000000	0000000
2	0110100	1000010	0000000	0000000
3	0101111	1000001	0000000	0000000
4	0101100	0000000	0000000	0000000
5	0101011	0000000	0000000	0000000
6	0101010	0000000	0000000	0000000
7	0101001	0000000	0000000	0000000
8	0101000	0000000	0000000	0000000
9	0100101	0000000	0000000	0000000
10	1010111	0000000	0000000	0000000
11	1010011	0000000	0000000	0000000
12	1010000	0000000	0000000	0000000
13	1001011	0000000	0000000	0000000
14	1001000	0000000	0000000	0000000
15	1000110	0000000	0000000	0000000
16	1000100	0000000	0000000	0000000

See Table-4

Table-7 Transmit Waveform Value For T1 399~533 ft

Sample	UI 1	UI 2	UI 3	UI 4
1	0100000	1000011	0000000	0000000
2	0111011	1000010	0000000	0000000
3	0110101	1000001	0000000	0000000
4	0101111	0000000	0000000	0000000
5	0101110	0000000	0000000	0000000
6	0101101	0000000	0000000	0000000
7	0101100	0000000	0000000	0000000
8	0101010	0000000	0000000	0000000
9	0101000	0000000	0000000	0000000
10	1011000	0000000	0000000	0000000
11	1011000	0000000	0000000	0000000
12	1010011	0000000	0000000	0000000
13	1001100	0000000	0000000	0000000
14	1001000	0000000	0000000	0000000
15	1000110	0000000	0000000	0000000
16	1000100	0000000	0000000	0000000
See Table-4				

Table-8 Transmit Waveform Value For T1 533~655 ft

Sample	UI 1	UI 2	UI 3	UI 4
1	0100000	1000011	0000000	0000000
2	0111111	1000010	0000000	0000000
3	0111000	1000001	0000000	0000000
4	0110011	0000000	0000000	0000000
5	0101111	0000000	0000000	0000000
6	0101110	0000000	0000000	0000000
7	0101101	0000000	0000000	0000000
8	0101100	0000000	0000000	0000000
9	0101001	0000000	0000000	0000000
10	1011111	0000000	0000000	0000000
11	1011110	0000000	0000000	0000000
12	1010111	0000000	0000000	0000000
13	1001111	0000000	0000000	0000000
14	1001001	0000000	0000000	0000000
15	1000111	0000000	0000000	0000000
16	1000100	0000000	0000000	0000000
See Table-4				

Table-9 Transmit Waveform Value For J1 0~655 ft

Sample	UI 1	UI 2	UI 3	UI 4
1	0010111	1000010	0000000	0000000
2	0100111	1000001	0000000	0000000
3	0100111	0000000	0000000	0000000
4	0100110	0000000	0000000	0000000
5	0100101	0000000	0000000	0000000
6	0100101	0000000	0000000	0000000
7	0100101	0000000	0000000	0000000
8	0100100	0000000	0000000	0000000
9	0100011	0000000	0000000	0000000
10	1001010	0000000	0000000	0000000
11	1001010	0000000	0000000	0000000
12	1001001	0000000	0000000	0000000
13	1000111	0000000	0000000	0000000
14	1000101	0000000	0000000	0000000
15	1000100	0000000	0000000	0000000
16	1000011	0000000	0000000	0000000
SCAL[5:0] = 110110 (default), One step change of this value of SCAL[5:0] results in 2% scaling up/down against the pulse amplitude.				

3.2.4 TRANSMIT PATH LINE INTERFACE

The transmit line interface consists of TTIPn pin and TRINGn pin. The impedance matching can be realized by the internal impedance matching circuit or the external impedance matching circuit. If T_TERM[2] is set to '0', the internal impedance matching circuit will be selected. In this case, the T_TERM[1:0] bits (**TERM, 1AH...**) can be set to choose 75 Ω, 100 Ω, 110 Ω or 120 Ω internal impedance of TTIPn/TRINGn. If T_TERM[2] is set to '1', the internal impedance matching circuit will be disabled. In this case, the external impedance matching circuit will be used to realize the impedance matching. For T1/J1 mode, the external impedance matching circuit for the transmitter is not supported. Figure-8 shows the appropriate external components to connect with the cable for one channel. Table-10 is the list of the recommended impedance matching for transmitter.

The TTIPn/TRINGn can be turned into high impedance globally by pulling THZ pin to high or individually by setting the THZ bit (**TCF1, 03H...**) to '1'. In this state, the internal transmit circuits are still active.

Besides, in the following cases, TTIPn/TRINGn will also become high impedance:

- Loss of MCLK: all TTIPn/TRINGn pins become high impedance; ·
- Loss of TCLKn: corresponding TTIPn/TRINGn become HZ (exceptions: Remote Loopback; Transmit internal pattern by MCLK);
- Transmit path power down;
- After software reset; pin reset and power on.

Table-10 Impedance Matching for Transmitter

Cable Configuration	Internal Termination			External Termination		
	T_TERM[2:0]	PULS[3:0]	R_T	T_TERM[2:0]	PULS[3:0]	R_T
E1/75 Ω	000	0000	0 Ω	1XX	0001	9.4 Ω
E1/120 Ω	001	0001			0001	
T1/0~133 ft	010	0010		-	-	-
T1/133~266 ft		0011				
T1/266~399 ft		0100				
T1/399~533 ft		0101				
T1/533~655 ft		0110				
J1/0~655 ft	011	0111				

Note: The precision of the resistors should be better than ± 1%

3.2.5 TRANSMIT PATH POWER DOWN

The transmit path can be powered down individually by setting the T_OFF bit (**TCF0, 02H...**) to '1'. In this case, the TTIPn/TRINGn pins are turned into high impedance.

3.3 RECEIVE PATH

The receive path consists of Receive Internal Termination, Monitor Gain, Amplitude/Wave Shape Detector, Digital Tuning Controller, Adaptive Equalizer, Data Slicer, CDR (Clock and Data Recovery), Optional Jitter Attenuator, Decoder and LOS/AIS Detector. Refer to Figure-7.

3.3.1 RECEIVE INTERNAL TERMINATION

The impedance matching can be realized by the internal impedance matching circuit or the external impedance matching circuit. If R_TERM[2] is set to '0', the internal impedance matching circuit will be selected. In this case, the R_TERM[1:0] bits (**TERM, 1AH...**) can be set to choose 75 Ω, 100 Ω, 110 Ω or 120 Ω internal impedance of RTIPn/RRINGn. If R_TERM[2] is set to '1', the internal impedance matching circuit will be disabled. In this case, the external impedance matching circuit will be used to realize the impedance matching.

Figure-8 shows the appropriate external components to connect with the cable for one channel. Table-11 is the list of the recommended impedance matching for receiver.

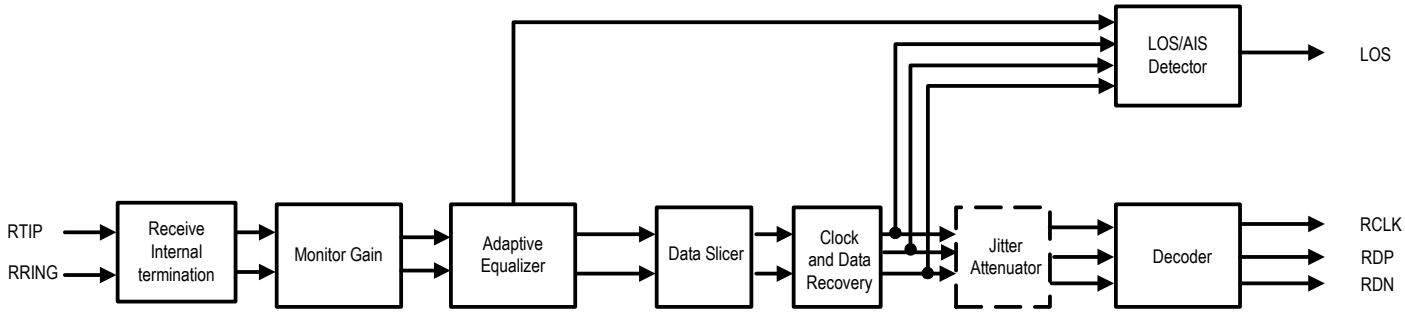
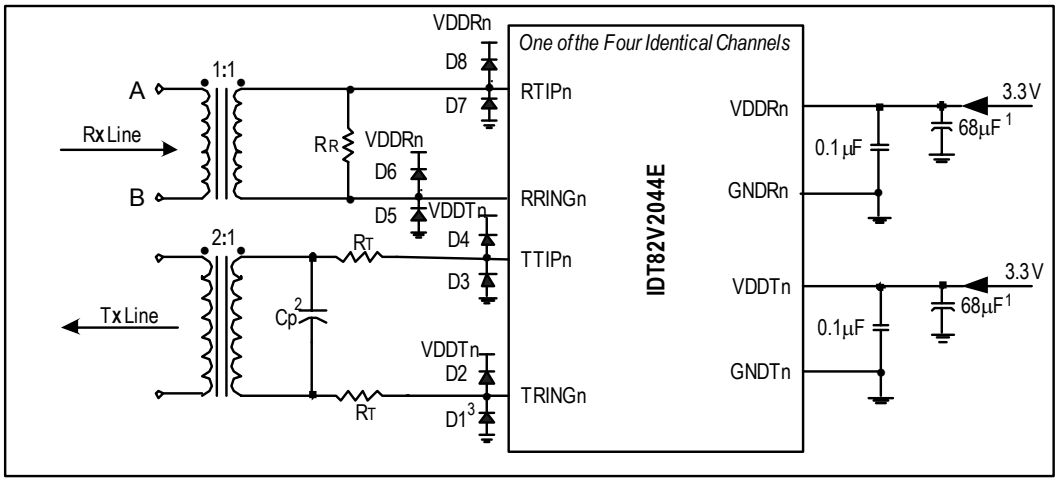


Figure-7 Receive Path Function Block Diagram

Table-11 Impedance Matching for Receiver

Cable Configuration	Internal Termination		External Termination	
	R_TERM[2:0]	R_R	R_TERM[2:0]	R_R
E1/75 Ω	000	120 Ω	1XX	75 Ω
E1/120 Ω	001			120 Ω
T1	010			100 Ω
J1	011			110 Ω



Note: 1. Common decoupling capacitor
2. Cp 0-560 (pF)
3. D1 - D8, Motorola - MBR0540T1; International Rectifier - 11DQ04 or 10BQ060

Figure-8 Transmit/Receive Line Circuit

3.3.2 LINE MONITOR

In both T1/J1 and E1 short haul applications, the non-intrusive monitoring on channels located in other chips can be performed by tapping the monitored channel through a high impedance bridging circuit. Refer to Figure-9 and Figure-10.

After a high resistance bridging circuit, the signal arriving at the RTIPn/RRINGn is dramatically attenuated. To compensate this attenuation, the Monitor Gain can be used to boost the signal by 22 dB, 26 dB and 32 dB, selected by MG[1:0] bits (**RCF2, 09H...**). For normal operation, the Monitor Gain should be set to 0 dB.

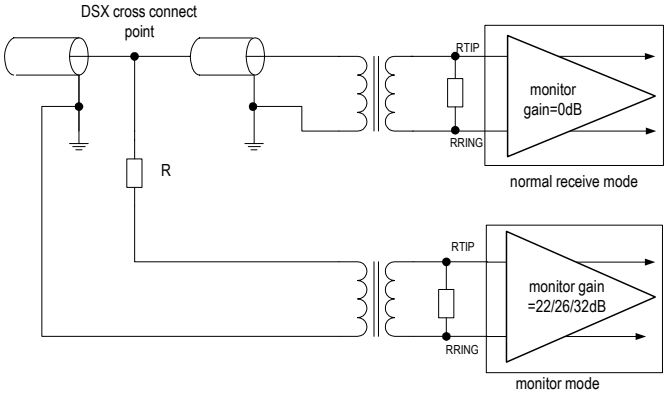


Figure-9 Monitoring Receive Line in Another Chip

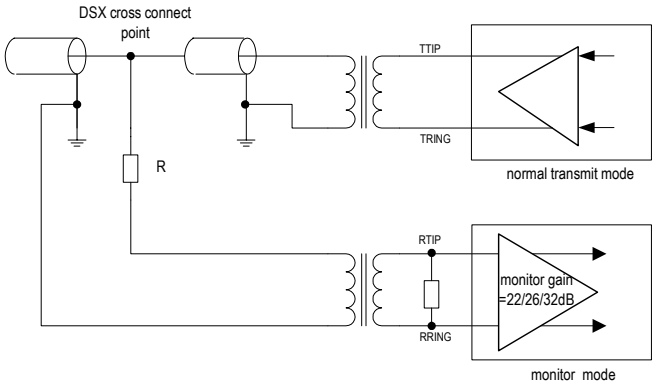


Figure-10 Monitor Transmit Line in Another Chip

3.3.3 ADAPTIVE EQUALIZER

The Adaptive Equalizer can be enabled to increase the receive sensitivity and to allow programming of the LOS level up to -24 dB. See section 3.5 LOS AND AIS DETECTION. It can be enabled or disabled by setting EQ_ON bit to '1' or '0' (**RCF1, 08H...**).

3.3.4 RECEIVE SENSITIVITY

The Receive Sensitivity for both E1 and T1/J1 is -10 dB. With the Adaptive Equalizer enabled, the receive sensitivity will be -20 dB.

3.3.5 DATA SLICER

The Data Slicer is used to generate a standard amplitude mark or a space according to the amplitude of the input signals. The threshold can be 40%, 50%, 60% or 70%, as selected by the SLICE[1:0] bits (**RCF2, 09H...**). The output of the Data Slicer is forwarded to the CDR (Clock & Data Recovery) unit or to the RDPn/RDNn pins directly if the CDR is disabled.

3.3.6 CDR (Clock & Data Recovery)

The CDR is used to recover the clock from the received signals. The recovered clock tracks the jitter in the data output from the Data Slicer and keeps the phase relationship between data and clock during the absence of the incoming pulse. The CDR can also be by-passed in the Dual Rail mode. When CDR is by-passed, the data from the Data Slicer is output to the RDPn/RDNn pins directly.

3.3.7 DECODER

In T1/J1 applications, the R_MD[1:0] bits (**RCF0, 07H...**) is used to select the AMI decoder or B8ZS decoder. In E1 applications, the R_MD[1:0] bits (**RCF0, 07H...**) are used to select the AMI decoder or HDB3 decoder.

3.3.8 RECEIVE PATH SYSTEM INTERFACE

The receive path system interface consists of RCLKn pin, RDn/RDPn pin and RDNn pin. In E1 mode, the RCLKn outputs a recovered 2.048 MHz clock. In T1/J1 mode, the RCLKn outputs a recovered 1.544 MHz clock. The received data is updated on the RDn/RDPn and RDNn pins on the active edge of RCLKn. The active edge of RCLKn can be selected by the RCLK_SEL bit (**RCF0, 07H...**). And the active level of the data on RDn/RDPn and RDNn can also be selected by the RD_INV bit (**RCF0, 07H...**).

The received data can be output to the system side in two different ways: Single Rail or Dual Rail, as selected by R_MD bit [1] (**RCF0, 07H...**). In Single Rail mode, only RDn pin is used to output data and the RDNn/CVn pin is used to report the received errors. In Dual Rail Mode, both RDPn pin and RDNn pin are used for outputting data.

In the receive Dual Rail mode, the CDR unit can be by-passed by setting R_MD[1:0] to '11' (binary). In this situation, the output data from the Data Slicer will be output to the RDPn/RDNn pins directly, and the RCLKn outputs the exclusive OR (XOR) of the RDPn and RDNn.

3.3.9 RECEIVE PATH POWER DOWN

The receive path can be powered down individually by setting R_OFF bit (**RCF0, 07H...**) to '1'. In this case, the RCLKn, RDn/RDPn, RDPn and LOSn will be logic low.

3.3.10 G.772 NON-INTRUSIVE MONITORING

In applications using only three channels, channel 1 can be configured to monitor the data received or transmitted in any one of the remaining channels. The MON[3:0] bits (**GCF1, 60H**) determine which channel and which direction (transmit/receive) will be monitored. The monitoring is non-intrusive per ITU-T G.772. Figure-11 illustrates the concept.

The monitored line signal (transmit or receive) goes through Channel 1's Clock and Data Recovery. The signal can be observed digitally at the RCLK1, RD1/RDP1 and RDN1. If Channel 1 is configured to Remote Loopback while in the Monitoring mode, the monitored data will be output on TTIP1/TRING1.

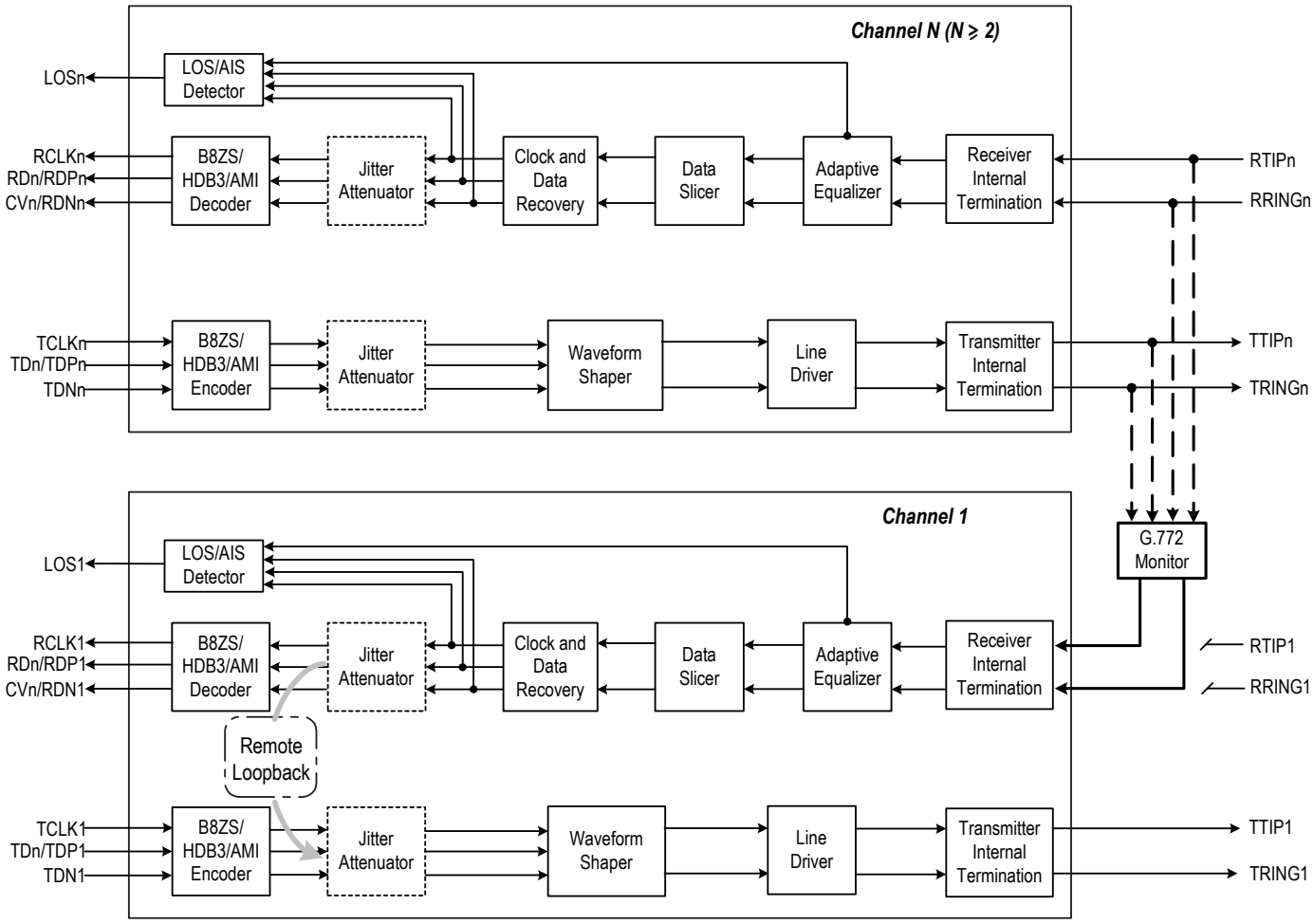


Figure-11 G.772 Monitoring Diagram

3.4 JITTER ATTENUATOR

There is one Jitter Attenuator in each channel of the LIU. The Jitter Attenuator can be deployed in the transmit path or the receive path, and can also be disabled. This is selected by the JACF[1:0] bits (**JACF, 01H...**).

3.4.1 JITTER ATTENUATION FUNCTION DESCRIPTION

The Jitter Attenuator is composed of a FIFO and a DPLL, as shown in Figure-12. The FIFO is used as a pool to buffer the jittered input data, then the data is clocked out of the FIFO by a de-jittered clock. The depth of the FIFO can be 32 bits, 64 bits or 128 bits, as selected by the JADP[1:0] bits (**JACF, 01H...**). Consequently, the constant delay of the Jitter Attenuator will be 16 bits, 32 bits or 64 bits. Deeper FIFO can tolerate larger jitter, but at the expense of increasing data latency time.

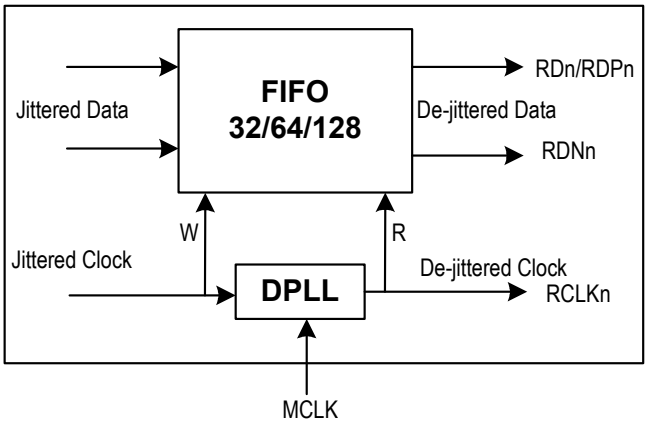


Figure-12 Jitter Attenuator

In E1 applications, the Corner Frequency of the DPLL can be 0.9 Hz or 6.8 Hz, as selected by the JABW bit (**JACF, 01H...**). In T1/J1 applications, the Corner Frequency of the DPLL can be 1.25 Hz or 5.00 Hz, as selected by the JABW bit (**JACF, 01H...**). The lower the Corner Frequency is, the longer time is needed to achieve synchronization.

When the incoming data moves faster than the outgoing data, the FIFO will overflow. This overflow is captured by the JAOV_IS bit (**INTS1, 17H...**). If the incoming data moves slower than the outgoing data, the FIFO will underflow. This underflow is captured by the JAUD_IS bit (**INTS1, 17H...**). For some applications that are sensitive to data corruption, the JA limit mode can be enabled by setting JA_LIMIT bit (**JACF, 01H...**) to '1'. In the JA limit mode, the speed of the outgoing data will be adjusted automatically when the FIFO is close to its full or emptiness. The criteria of starting speed adjustment are shown in Table-12. The JA limit mode can reduce the possibility of FIFO overflow and underflow, but the quality of jitter attenuation is deteriorated.

3.4.2 JITTER ATTENUATOR PERFORMANCE

The performance of the Jitter Attenuator in the IDT82V2044E meets the ITU-T I.431, G.703, G.736-739, G.823, G.824, ETSI 300011, ETSI TBR12/13, AT&T TR62411 specifications. Details of the Jitter Attenuator performance is shown in Table-64 Jitter Tolerance and Table-65 Jitter Attenuator Characteristics.

Table-12 Criteria of Starting Speed Adjustment

FIFO Depth	Criteria for Adjusting Data Outgoing Speed
32 Bits	2 bits close to its full or emptiness
64 Bits	3 bits close to its full or emptiness
128 Bits	4 bits close to its full or emptiness

3.5 LOS AND AIS DETECTION

3.5.1 LOS DETECTION

The Loss of Signal Detector monitors the amplitude of the incoming signal level and pulse density of the received signal on RTIPn and RRINGn.

- **LOS declare (LOS=1)**

A LOS is detected when the incoming signal has “no transitions”, i.e., when the signal level is less than Q dB below nominal for N consecutive pulse intervals. Here N is defined by LAC bit (**MAINT0, 0AH...**). LOS will be declared by pulling LOSn pin to high (LOS=1) and LOS interrupt will be generated if it is not masked.

- **LOS clear (LOS=0)**

The LOS is cleared when the incoming signal has “transitions”, i.e., when the signal level is greater than P dB below nominal and has an average pulse density of at least 12.5% for M consecutive pulse intervals, starting with the receipt of a pulse. Here M is defined by LAC bit (**MAINT0, 0AH...**). LOS status is cleared by pulling LOSn pin to low.

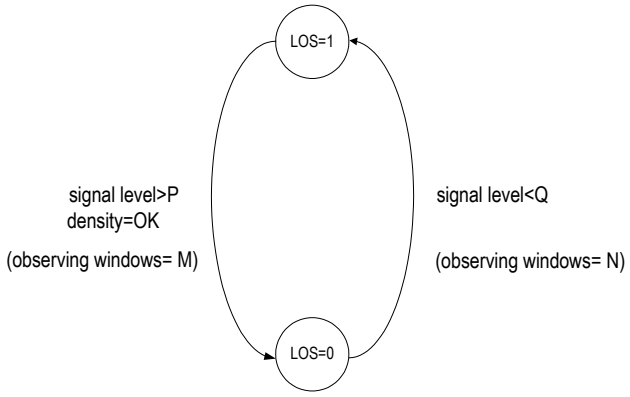


Figure-13 LOS Declare and Clear

- **LOS detect level threshold**

With the Adaptive Equalizer off, the amplitude threshold Q is fixed on 800 mVpp, while P=Q+200 mVpp (200 mVpp is the LOS level detect hysteresis).

With the Adaptive Equalizer on, the value of Q can be selected by LOS[4:0] bit (**RCF1, 08H...**), while P=Q+4 dB (4 dB is the LOS level detect hysteresis). Refer to Table 33, “RCF1: Receiver Configuration Register 1,” on page 40 for LOS[4:0] bit values available.

- **Criteria for declare and clear of a LOS detect**

The detection supports the ANSI T1.231 and I.431 for T1/J1 mode and G.775 and ETSI 300233/I.431 for E1 mode. The criteria can be selected by LAC bit (**MAINT0, 0AH...**) and T1E1 bit **(GCF0, 40H)**.

Table-13 and Table-14 summarize LOS declare and clear criteria for both with and without the Adaptive Equalizer enabled.

- **All Ones output during LOS**

On the system side, the RDPn/RDNn will reflect the input pulse “transition” at the RTIPn/RRINGn side and output recovery clock (but the quality of the output clock can not be guaranteed when the input level is lower than the maximum receive sensitivity) when AISE bit (**MAINT0, 0AH...**) is 0; or output All Ones as AIS when AISE bit (**MAINT0, 0AH...**) is 1. In this case RCLKn output is replaced by MCLK.

On the line side, the TTIPn/TRINGn will output All Ones as AIS when ATAO bit (**MAINT0, 0AH...**) is 1. The All Ones pattern uses MCLK as the reference clock.

LOS indicator is always active for all kinds of loopback modes.

Table-13 LOS Declare and Clear Criteria, Adaptive Equalizer Disabled

Control bit		LOS declare threshold	LOS clear threshold
T1E1	LAC		
1=T1/J1	0=T1.231	Level < 800 mVpp N=175 bits	Level > 1 Vpp M=128 bits 12.5% mark density <100 consecutive zeroes
	1=I.431	Level < 800 mVpp N=1544 bits	Level > 1 Vpp M=128 bits 12.5% mark density <100 consecutive zeroes
0=E1	0=G.775	Level < 800 mVpp N=32 bits	Level > 1 Vpp M=32 bits 12.5% mark density <16 consecutive zeroes
	1=I.431/ETSI	Level < 800 mVpp N=2048 bits	Level > 1 Vpp M=32 bits 12.5% mark density <16 consecutive zeroes

Table-14 LOS Declare and Clear Criteria, Adaptive Equalizer Enabled

Control bit					LOS declare threshold	LOS clear threshold	Note
T1E1	LAC		LOS[4:0]	Q (dB)			
1=T1/J1	0	T1.231	00000 00001 … 01010 01011 - 11111	-4 -6 … -24 Reserved	Level < Q N=175 bits	Level > Q+ 4dB M=128 bits 12.5% mark density <100 consecutive zeroes	
	1	-	00000 … 00110	-4 -16	Level < Q N=1544 bits	Level > Q+ 4dB M=128 bits 12.5% mark density <100 consecutive zeroes	I.431 Level detect range is -18 to -30 dB.
		I.431	00111 01010 01011 - 11111	-18 -24 Reserved			
0=E1	0	-	00000 … 00010	-4 … -8	Level < Q N=32 bits	Level > Q+ 4dB M=32 bits 12.5% mark density <16 consecutive zeroes	G.775 Level detect range is -9 to -35 dB.
		G.775	00011 … 01010 01011 - 11111	-10 … -24 Reserved			
	1	-	00000	-4	Level < Q N=2048 bits	Level > Q+ 4dB M=32 bits 12.5% mark density <16 consecutive zeroes	I.431 Level detect range is -6 to -20 dB.
		I.431/ ETSI	00001 … 01010 01011 - 11111	-6 … -24 Reserved			

3.5.2 AIS DETECTION

The Alarm Indication Signal can be detected by the IDT82V2044E when the Clock&Data Recovery unit is enabled. The status of AIS detection is reflected in the AIS_S bit (**STAT0, 14H...**). In T1/J1 applications, the criteria for declaring/clearing AIS detection are in compliance with the ANSI T1.231. In E1 applications, the criteria for declaring/clearing AIS detection comply with the ITU G.775 or the ETSI 300233, as selected by the LAC bit (**MAINT0, 0AH...**). Table-15 summarizes different criteria for AIS detection Declaring/Clearing.

Table-15 AIS Condition

	ITU G.775 for E1 (LAC bit is set to '0' by default)	ETSI 300233 for E1 (LAC bit is set to '1')	ANSI T1.231 for T1/J1
AIS detected	Less than 3 zeros contained in each of two consecutive 512-bit streams are received	Less than 3 zeros contained in a 512-bit stream are received	Less than 9 zeros contained in an 8192-bit stream (a ones density of 99.9% over a period of 5.3ms)
AIS cleared	3 or more zeros contained in each of two consecutive 512-bit streams are received	3 or more zeros contained in a 512-bit stream are received	9 or more zeros contained in an 8192-bit stream are received

3.6 TRANSMIT AND DETECT INTERNAL PATTERNS

The internal patterns (All Ones, All Zeros, PRBS/QRSS pattern and Activate/Deactivate Loopback Code) will be generated and detected by the IDT82V2044E. TCLKn is used as the reference clock by default. MCLK can also be used as the reference clock by setting the PATT_CLK bit (**MAINT0, 0AH...**) to '1'.

If the PATT_CLK bit (**MAINT0, 0AH...**) is set to '0' and the PATT[1:0] bits (**MAINT0, 0AH...**) are set to '00', the transmit path will operate in normal mode.

3.6.1 TRANSMIT ALL ONES

In transmit direction, the All Ones data can be inserted into the data stream when the PATT[1:0] bits (**MAINT0, 0AH...**) are set to '01'. The transmit data stream is output from TTIPn/TRINGn. In this case, either TCLKn or MCLK can be used as the transmit clock, as selected by the PATT_CLK bit (**MAINT0, 0AH...**).

3.6.2 TRANSMIT ALL ZEROS

If the PATT_CLK bit (**MAINT0, 0AH...**) is set to '1', the All Zeros will be inserted into the transmit data stream when the PATT[1:0] bits (**MAINT0, 0AH...**) are set to '00'.

3.6.3 PRBS/QRSS GENERATION AND DETECTION

A PRBS/QRSS will be generated in the transmit direction and detected in the receive direction by IDT82V2044E. The QRSS is 2^{20}-1 for T1/J1 applications and the PRBS is 2^{15}-1 for E1 applications, with maximum zero restrictions according to the AT&T TR62411 and ITU-T O.151.

When the PATT[1:0] bits (**MAINT0, 0AH...**) are set to '10', the PRBS/QRSS pattern will be inserted into the transmit data stream with the MSB first. The PRBS/QRSS pattern will be transmitted directly or invertedly.

The PRBS/QRSS in the received data stream will be monitored. If the PRBS/QRSS has reached synchronization status, the PRBS_S bit (**STAT0, 14H...**) will be set to '1', even in the presence of a logic error rate less than or equal to 10^{-1}. The criteria for setting/clearing the PRBS_S bit are shown in Table-16.

Table-16 Criteria for Setting/Clearing the PRBS_S Bit

PRBS/QRSS Detection	6 or less than 6 bit errors detected in a 64 bits hopping window.
PRBS/QRSS Missing	More than 6 bit errors detected in a 64 bits hopping window.

PRBS data can be inverted through setting the PRBS_INV bit (**MAINT0, 0AH...**).

Any change of PRBS_S bit will be captured by PRBS_IS bit (**INTS0, 16H...**). The PRBS_IES bit (**INTES, 13H...**) can be used to determine whether the '0' to '1' change of PRBS_S bit will be captured by the PRBS_IS bit or any changes of PRBS_S bit will be captured by the PRBS_IS bit. When the PRBS_IS bit is '1', an interrupt will be generated if the PRBS_IM bit (**INTM0, 11H...**) is set to '1'.

The received PRBS/QRSS logic errors can be counted in a 16-bit counter if the ERR_SEL [1:0] bits (**MAINT6, 10H...**) are set to '00'. Refer to Refer to 3.8 ERROR DETECTION/COUNTING AND INSERTION for the operation of the error counter.

3.7 LOOPBACK

To facilitate testing and diagnosis, the IDT82V2044E provides four different loopback configurations: Analog Loopback, Digital Loopback, Remote Loopback and Inband Loopback.

3.7.1 ANALOG LOOPBACK

When the ALP bit (**MAINT1, 0BH...**) is set to '1', the corresponding channel is configured in Analog Loopback mode. In this mode, the transmit signals are looped back to the Receiver Internal Termination in the receive path then output from RCLKn, RDn, RDPn/RDNn. At the same time, the transmit signals are still output to TTIPn/TRINGn in transmit direction. Figure-14 shows the process.

3.7.2 DIGITAL LOOPBACK

When the DLP bit (**MAINT1, 0BH...**) is set to '1', the corresponding channel is configured in Digital Loopback mode. In this mode, the transmit signals are looped back to the jitter attenuator (if enabled) and decoder in receive path, then output from RCLKn, RDn, RDPn/RDNn. At the same time, the transmit signals are still output to TTIPn/TRINGn in transmit direction. Figure-15 shows the process.

Both Analog Loopback mode and Digital Loopback mode allow the sending of the internal patterns (All Ones, All Zeros, PRBS, etc.) which will overwrite the transmit signals. In this case, either TCLKn or MCLK can be used as the reference clock for internal patterns transmission.

3.7.3 REMOTE LOOPBACK

When the RLP bit (**MAINT1, 0BH...**) is set to '1', the corresponding channel is configured in Remote Loopback mode. In this mode, the recovered clock and data output from Clock and Data Recovery on the receive path is looped back to the jitter attenuator (if enabled) and Waveform Shaper in transmit path. Figure-16 shows the process.