

Chipsmall Limited consists of a professional team with an average of over 10 year of expertise in the distribution of electronic components. Based in Hongkong, we have already established firm and mutual-benefit business relationships with customers from, Europe, America and south Asia, supplying obsolete and hard-to-find components to meet their specific needs.

With the principle of "Quality Parts, Customers Priority, Honest Operation, and Considerate Service", our business mainly focus on the distribution of electronic components. Line cards we deal with include Microchip, ALPS, ROHM, Xilinx, Pulse, ON, Everlight and Freescale. Main products comprise IC, Modules, Potentiometer, IC Socket, Relay, Connector. Our parts cover such applications as commercial, industrial, and automotives areas.

We are looking forward to setting up business relationship with you and hope to provide you with the best service and solution. Let us make a better world for our industry!



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Make: Getting Started with Arduino (3rd Edition)

The Open Source Electronics Prototyping Platform

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5.5 in W | 8.5 in H

Computers / Programming Languages / C++

Summary:

Arduino is the open source electronics prototyping platform that has taken the Maker Movement by storm. This thorough introduction, updated for the latest Arduino release, helps you start prototyping right away. From obtaining the required components to putting the final touches on your project, all the information you need is here!

Getting started with Arduino is a snap. To use the introductory examples in this guide, all you need is an Arduino Uno or Leonardo, along with a USB cable and an LED. The easy-to-use, free Arduino development environment runs on Mac, Windows, and Linux.

In Getting Started with Arduino, you'll learn about:

- Interaction design and physical computing
- The Arduino board and its software environment
- Basics of electricity and electronics
- Prototyping on a solderless breadboard
- Drawing a schematic diagram
- Talking to a computer--and the cloud--from Arduino
- Building a custom plant-watering system