# imall

Chipsmall Limited consists of a professional team with an average of over 10 year of expertise in the distribution of electronic components. Based in Hongkong, we have already established firm and mutual-benefit business relationships with customers from, Europe, America and south Asia, supplying obsolete and hard-to-find components to meet their specific needs.

With the principle of "Quality Parts, Customers Priority, Honest Operation, and Considerate Service", our business mainly focus on the distribution of electronic components. Line cards we deal with include Microchip, ALPS, ROHM, Xilinx, Pulse, ON, Everlight and Freescale. Main products comprise IC, Modules, Potentiometer, IC Socket, Relay, Connector. Our parts cover such applications as commercial, industrial, and automotives areas.

We are looking forward to setting up business relationship with you and hope to provide you with the best service and solution. Let us make a better world for our industry!



# Contact us

Tel: +86-755-8981 8866 Fax: +86-755-8427 6832 Email & Skype: info@chipsmall.com Web: www.chipsmall.com Address: A1208, Overseas Decoration Building, #122 Zhenhua RD., Futian, Shenzhen, China



### **Remote Thermal Monitor and Fan Controller**

The ADT7475 controller is a thermal monitor and multiple PWM fan controller for noise-sensitive or power-sensitive applications requiring active system cooling. The ADT7475 can drive a fan using either a low or high frequency drive signal, monitor the temperature of up to two remote sensor diodes plus its own internal temperature, and measure and control the speed of up to four fans so that they operate at the lowest possible speed for minimum acoustic noise.

The automatic fan speed control loop optimizes fan speed for a given temperature. The effectiveness of the system's thermal solution can be monitored using the  $\overline{\text{THERM}}$  input. The ADT7475 also provides critical thermal protection to the system using the bidirectional  $\overline{\text{THERM}}$  pin as an output to prevent system or component overheating.

#### Features

- Controls and Monitors Up to 4 Fans
- High and Low Frequency Fan Drive Signal
- 1 On-Chip and 2 Remote Temperature Sensors
- Extended Temperature Measurement Range, Up to 191°C
- Automatic Fan Speed Control Mode Controls System Cooling Based on Measured Temperature
- Enhanced Acoustic Mode Dramatically Reduces User Perception of Changing Fan Speeds
- Thermal Protection Feature via THERM Output
- Monitors Performance Impact of Intel<sup>®</sup> Pentium<sup>®</sup> 4 Processor
- Thermal Control Circuit via THERM Input
- 3-wire and 4-wire Fan Speed Measurement
- Limit Comparison of All Monitored Values
- Meets SMBus 2.0 Electrical Specifications (Fully SMBus 1.1 Compliant)
- These Devices are Pb-Free, Halogen Free/BFR Free and are RoHS Compliant

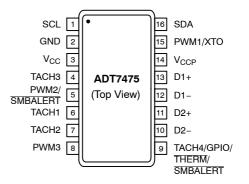


### **ON Semiconductor®**

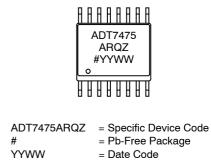
http://onsemi.com



### PIN ASSIGNMENT



#### MARKING DIAGRAM



#### **ORDERING INFORMATION**

See detailed ordering and shipping information in the package dimensions section on page 57 of this data sheet.

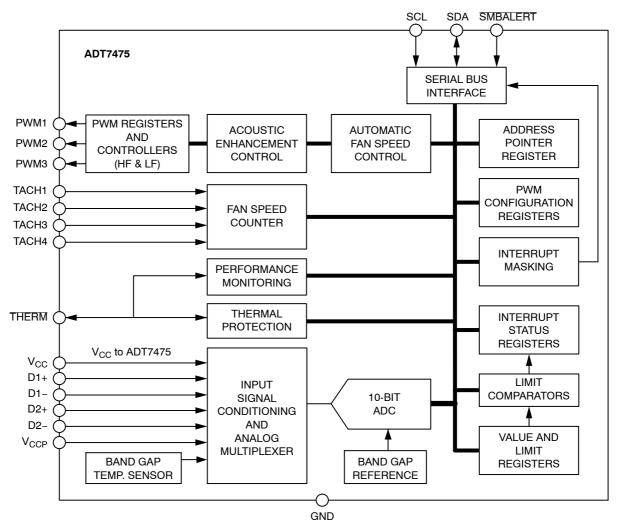


Figure 1. Functional Block Diagram

#### Table 1. ABSOLUTE MAXIMUM RATINGS

Parameter	Rating	Unit
Positive Supply Voltage (V <sub>CC</sub> )	3.6	V
Voltage on Any Input or Output Pin	-0.3 to +3.6	V
Input Current at Any Pin	±5	mA
Package Input Current	±20	mA
Maximum Junction Temperature (T <sub>J MAX</sub> )	150	°C
Storage Temperature Range	-65 to +150	°C
Lead Temperature, Soldering IR Reflow Peak Temperature Lead Temperature (Soldering, 10 sec)	260 300	°C
ESD Rating	1,500	V

Stresses exceeding Maximum Ratings may damage the device. Maximum Ratings are stress ratings only. Functional operation above the Recommended Operating Conditions is not implied. Extended exposure to stresses above the Recommended Operating Conditions may affect device reliability.

NOTE: This device is ESD sensitive. Use standard ESD precautions when handling.

#### **Table 2. THERMAL CHARACTERISTICS**

Package Type	θ <sub>JA</sub>	θ <sub>JC</sub>	Unit
16-lead QSOP (Note 1)	150	39	°C/W

1.  $\theta_{JA}$  is specified for the worst-case conditions, that is, a device soldered in a circuit board for surface-mount packages.

#### Table 3. PIN ASSIGNMENT

Pin No.	Mnemonic	Description
1	SCL	Digital Input (Open Drain). SMBus serial clock input. Requires SMBus pullup.
2	GND	Ground Pin.
3	V <sub>CC</sub>	Power Supply. $V_{CC}$ is also monitored through this pin.
4	TACH3	Digital Input (Open Drain). Fan tachometer input to measure speed of Fan 3.
5	PWM2	PWM2: Digital Output (Open Drain). Requires 10 k $\Omega$ typical pullup. Pulse-width modulated output to control Fan 2 speed. Can be configured as a high or low frequency drive.
	SMBALERT	SMBALERT: Digital Output (Open Drain). This pin can be reconfigured as an SMBALERT interrupt output to signal out-of-limit conditions.
6	TACH1	Digital Input (Open Drain). Fan tachometer input to measure the speed of Fan 1.
7	TACH2	Digital Input (Open Drain). Fan tachometer input to measure the speed of Fan 2.
8	PWM3	Digital I/O (Open Drain). Pulse-width modulated output to control the speed of Fan 3 and Fan 4. Requires 10 k $\Omega$ typical pullup. Can be configured as a high or low frequency drive.
9	TACH4 THERM	TACH4: Digital Input (Open Drain). Fan tachometer input to measure the speed of Fan 4. THERM: Digital I/O (Open Drain). Alternatively, this pin can be reconfigured as a bidirectional THERM pin that can be used to time and monitor assertions on the THERM input. For example, the pin can be connected to the PROCHOT output of an Intel <sup>®</sup> Pentium <sup>®</sup> 4 processor or to the output of a trip point temperature sensor. This pin can be used as an output to signal overtemperature conditions.
	GPIO SMBALERT	GPIO: General-Purpose Open Drain Digital I/O. <u>SMBALERT</u> : Digital Output (Open Drain). This pin can be reconfigured as an <u>SMBALERT</u> interrupt output to signal out-of-limit conditions.
10	D2-	Cathode Connection to Second Thermal Diode.
11	D2+	Anode Connection to Second Thermal Diode.
12	D1-	Cathode Connection to First Thermal Diode.
13	D1+	Anode Connection to First Thermal Diode.
14	VCCP	Analog Input. Monitors processor core voltage (0 V to 3.0 V).
15	PWM1	Digital Output (Open Drain). Pulse-width modulated output to control Fan 1 speed. Requires 10 kΩ typical pullup.
	ХТО	Also functions as the output from the XNOR tree in XNOR test mode.
16	SDA	Digital I/O (Open Drain). SMBus bidirectional serial data. Requires 10 k $\Omega$ typical pullup.

<b>Table 4. ELECTRICAL CHARACTERISTICS</b> ( $T_A = T_{MIN}$ to $T_{MAX}$ , $V_{CC} = V_{MIN}$ to $V_{MAX}$ , unless otherwise noted.) (Note 1)	Table 4. ELECTRICA		$= T_{MIN}$ to $T_{MAX}$ ,	$V_{CC} = V_{MIN}$ to $V_{MAX}$	, unless otherwise noted.) (N	lote 1)
---	--------------------	--	----------------------------	---------------------------------	-------------------------------	---------

Parameter	Conditions	Min	Тур	Max	Unit
Power Supply					
Supply Voltage		3.0	3.3	3.6	V
Supply Current, I <sub>CC</sub>	Interface Inactive, ADC Active	-	1.5	3.0	mA
Temperature-to-Digital Converter					
Local Sensor Accuracy	$0^{\circ}C \le T_A \le 85^{\circ}C$	-	±0.5	±1.5	°C
Resolution	$-40^\circ C \leq T_A \leq +125^\circ C$	-	_ 0.25	±2.5 _	
Remote Diode Sensor Accuracy	$0^{\circ}C \le T_A \le 85^{\circ}C$	_	±0.5	1.5	°C
,	$-40^{\circ}C \le T_A \le +125^{\circ}C$	-	-	±2.5	_
Resolution		-	0.25	-	
Remote Sensor Source Current	High Level Low Level		180 11	-	μA
ANALOG-TO-DIGITAL CONVERTER (INCLU	JDING MUX AND ATTENUATORS)	- I		1	
Total Unadjusted Error (TUE)		-	-	±1.5	%
Differential Non-linearity (DNL)	8 Bits	_	_	±1	LSE
Power Supply Sensitivity		_	±0.1	-	%/V
Conversion Time (Voltage Input)	Averaging Enabled	_	11	_	ms
Conversion Time (Local Temperature)	Averaging Enabled	-	12	-	ms
Conversion Time (Remote Temperature)	Averaging Enabled	-	38	_	ms
Total Monitoring Cycle Time	Averaging Enabled	-	145	-	ms
	Averaging Disabled	-	19	-	
Input Resistance	For V <sub>CCP</sub> Channel	70	120	-	kΩ
FAN RPM-TO-DIGITAL CONVERTER					r .
Accuracy	$0^{\circ}C \leq T_A \leq 70^{\circ}C$ -40°C $\leq T_A \leq +120^{\circ}C$		_	±6 ±10	%
Full-Scale Count		_	-	65,535	
Nominal Input RPM	Fan Count = 0xBFFF	_	109	_	RPN
	Fan Count = 0x3FFF Fan Count = 0x0438	-	329 5,000	-	
	Fan Count = $0x0438$ Fan Count = $0x021C$	-	5,000 10,000	_	
OPEN-DRAIN DIGITAL OUTPUTS (PWM1 T	O PWM3, XTO)	I			
Current Sink, I <sub>OL</sub>		_	_	8.0	mA
Output Low Voltage, V <sub>OL</sub>	I <sub>OUT</sub> = -8.0 mA	-	_	0.4	V
High Level Output Current, I <sub>OH</sub>	V <sub>OUT</sub> = V <sub>CC</sub>	-	0.1	20	μA
OPEN-DRAIN SERIAL DATA BUS OUTPUT					
Output Low Voltage, V <sub>OL</sub>	I <sub>OUT</sub> = -4.0 mA	-	-	0.4	V
High Level Output Current, I <sub>OH</sub>	V <sub>OUT</sub> = V <sub>CC</sub>	-	0.1	1.0	μA
SMBus DIGITAL INPUTS (SCL, SDA)				•	
Input High Voltage, V <sub>IH</sub>		2.0	_	_	V
Input Low Voltage, V <sub>IL</sub>		-	_	0.4	V
Hysteresis		-	500	_	mV
DIGITAL INPUT LOGIC LEVELS (TACH INP	UTS)	•	-	•	-
Input High Voltage, V <sub>IH</sub>		2.0	-	-	V
	Maximum Input Voltage	-	-	3.6	
Input Low Voltage, V <sub>IL</sub>	Minimum Input Voltage	-0.3	-	0.8	V
Hysteresis		-0.3	0.5	_	Vn
DIGITAL INPUT LOGIC LEVELS (THERM) A			0.5	_	V p-
Input High Voltage, VIH		$0.75 \times V_{CC}$			V
Input High Voltage, V <sub>IL</sub>		0.79 × VCC	-	-	V V

Table 4. ELECTRICAL CHARACTERISTICS	$(T_A = T_{MIN} \text{ to } T_{MAX}, V_{CC} = V_{MIN} \text{ to } V_{MAX}, \text{ unless otherwise noted.})$	(Note 1)
-------------------------------------	--	----------

Parameter	Conditions	Min	Тур	Max	Unit
DIGITAL INPUT CURRENT	· ·		•		
Input High Current, I <sub>IH</sub>	V <sub>IN</sub> = V <sub>CC</sub>	_	±1	-	μA
Input Low Current, I <sub>IL</sub>	V <sub>IN</sub> = 0 V	-	±1	-	μA
Input Capacitance, C <sub>IN</sub>		_	5	-	pF
SERIAL BUS TIMING (Note 2) (See Fig	ure 2)				
Clock Frequency, f <sub>SCLK</sub>		10	-	400	kHz
Glitch Immunity, t <sub>SW</sub>		-	-	50	ns
Bus Free Time, t <sub>BUF</sub>		4.7	-	-	μs
SCL Low Time, t <sub>LOW</sub>		4.7	-	-	μs
SCL High Time, t <sub>HIGH</sub>		4.0	-	50	μs
SCL, SDA Rise Time, t <sub>R</sub>		-	-	1,000	ns
SCL, SDA Fall Time, t <sub>F</sub>		_	-	300	μs
Data Setup Time, t <sub>SU: DAT</sub>		250	-	-	ns
Detect Clock Low Timeout, t <sub>TIMEOUT</sub>	Can be Optionally Disabled	15	-	35	ms

All voltages are measured with respect to GND, unless otherwise specified. Typicals are at T<sub>A</sub> = 25°C and represent the most likely parametric norm. Logic inputs accept input high voltages of up to V<sub>MAX</sub>, even when the device is operating down to V<sub>MIN</sub>. Timing specifications are tested at logic levels of V<sub>IL</sub> = 0.8 V for a falling edge and V<sub>IH</sub> = 2.0 V for a rising edge.
 SMBus timing specifications are guaranteed by design and are not production tested.

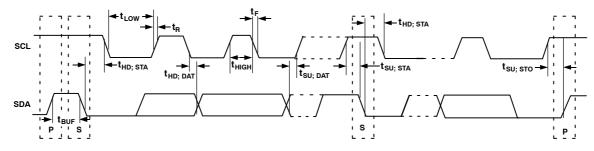


Figure 2. Serial Bus Timing Diagram

#### **TYPICAL PERFORMANCE CHARACTERISTICS**

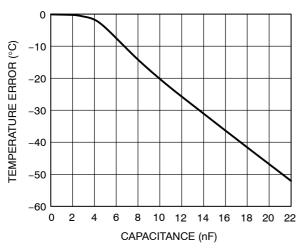
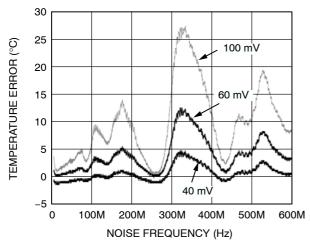
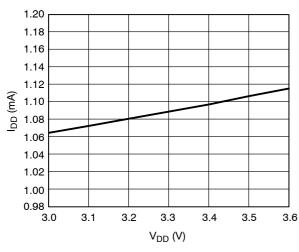


Figure 3. Temperature Error vs. Capacitance Between D+ and D-









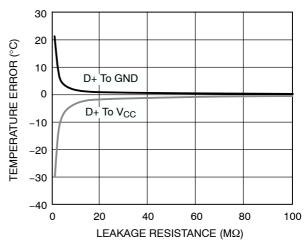


Figure 4. Remote Temperature Error vs. PCB Resistance

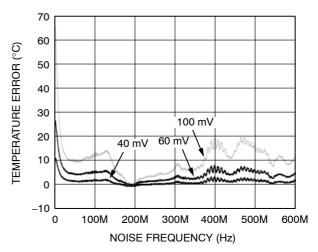


Figure 6. Remote Temperature Error vs. Differential-Mode Noise Frequency

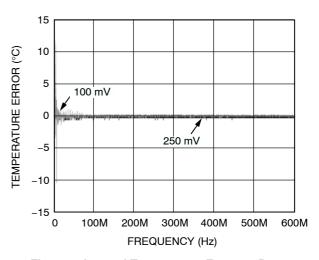
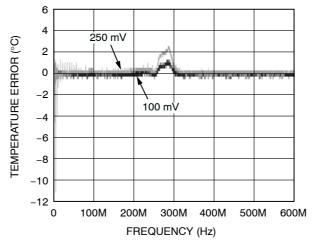


Figure 8. Internal Temperature Error vs. Power Supply Noise

#### TYPICAL PERFORMANCE CHARACTERISTICS (Cont'd)





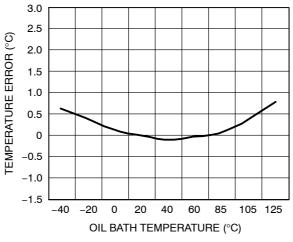


Figure 10. Internal Temperature Error vs. ADT7475 Temperature

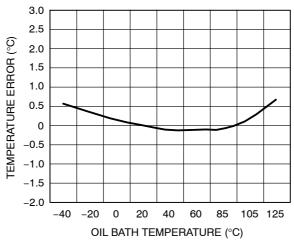


Figure 11. Remote Temperature Error vs. ADT7475 Temperature

#### **Product Description**

The ADT7475 is a complete thermal monitor and multiple fan controller for any system requiring thermal monitoring and cooling. The device communicates with the system via a serial system management bus. The serial bus controller has a serial data line for reading and writing addresses and data (Pin 16), and an input line for the serial clock (Pin 1). All control and programming functions for the ADT7475 are performed over the serial bus. In addition, a pin can be reconfigured as an SMBALERT output to signal out-of-limit conditions.

#### Quick Comparison Between ADT7473 and ADT7475

- The ADT7473 supports advanced dynamic T<sub>MIN</sub> features while the ADT7475 does not.
- Acoustic smoothing is improved on the ADT7475.
- THERM can be selected as an output only on the ADT7475.
- The ADT7475 has two additional configuration registers.
- The ADT7475 has other minor register changes.

The ADT7475 is similar to the ADT7473 in that it is powered by a supply no greater than 3.6 V. Exceeding this

specification results in irreversible damage to the ADT7475. Signal pins (TACH/PWM) should be pulled up or clamped to 3.6 V maximum. See the Specifications Section for more information.

#### **Recommended Implementation**

Configuring the ADT7475 as shown in Figure 12 allows the system designer to use the following features:

- Two PWM outputs for fan control of up-to-three fans (the front and rear chassis fans are connected in parallel).
- Three TACH fan speed measurement inputs
- V<sub>CC</sub> measured internally through Pin 3.
- CPU temperature measured using the Remote 1 temperature channel.
- Ambient temperature measured through the Remote 2 temperature channel.
- Bidirectional THERM pin. This feature allows Intel<sup>®</sup> Pentium<sup>®</sup> 4 PROCHOT monitoring and can function as an overtemperature THERM output. The THERM pin can alternatively be programmed as an SMBALERT system interrupt output.

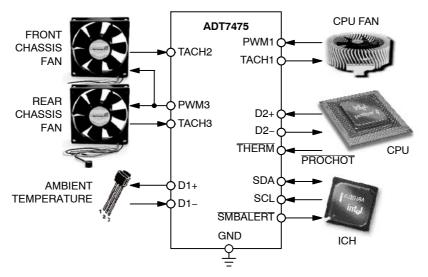


Figure 12. ADT7475 Configuration

#### Serial Bus Interface

On PCs and servers, control of the ADT7475 is carried out using the SMBus. The ADT7475 is connected to this bus as a slave device under the control of a master controller, which is usually (but not necessarily) the ICH.

The ADT7475 has a fixed 7-bit serial bus address of 0101110 or 0x2E. The read/write bit must be added to get the 8-bit address (01011100 or 0x5C). Data is sent over the serial bus in sequences of nine clock pulses, that is, eight bits of data followed by an acknowledge bit from the slave device. Transitions on the data line must occur during the low period of the clock signal and remain stable during the high period

because a low-to-high transition when the clock is high may be interpreted as a stop signal. The number of data bytes that can be transmitted over the serial bus in a single read or write operation is limited only by what the master and slave devices can handle.

When all data bytes are read or written, stop conditions are established. In write mode, the master pulls the data line high during the tenth clock pulse to assert a stop condition. In read mode, the master device overrides the acknowledge bit by pulling the data line high during the low period before the ninth clock pulse; this is known as no acknowledge. The master takes the data line low during the low period before the tenth clock pulse, and then high during the tenth clock pulse to assert a stop condition.

Any number of bytes of data can be transferred over the serial bus in one operation, but it is not possible to mix read and write in one operation because the type of operation is determined at the beginning and cannot subsequently be changed without starting a new operation.

In the ADT7475, write operations contain either one or two bytes, and read operations contain one byte. To write data to one of the device data registers or read data from it, the address pointer register must be set so that the correct data register is addressed, and then data can be written to that register or read from it. The first byte of a write operation always contains an address that is stored in the address pointer register. If data is to be written to the device, the write operation contains a second data byte that is written to the register selected by the address pointer register.

This write operation is shown in Figure 13. The device address is sent over the bus, and then  $R/\overline{W}$  is set to 0. This is followed by two data bytes. The first data byte is the address of the internal data register to write to, which is

stored in the address pointer register. The second data byte is the data to write to the internal data register.

When reading data from a register, there are two possibilities:

1. If the ADT7475 address pointer register value is unknown or not the desired value, it must first be set to the correct value before data can be read from the desired data register. This is done by performing a write to the ADT7475 as before, but only the data byte containing the register address is sent, because no data is written to the register see Figure 14.

A read operation is then performed consisting of the serial bus address; the  $R/\overline{W}$  bit set to 1, followed by the data byte read from the data register see Figure 15.

2. If the address pointer register is known to be already at the desired address, data can be read from the corresponding data register without first writing to the address pointer register see Figure 15.

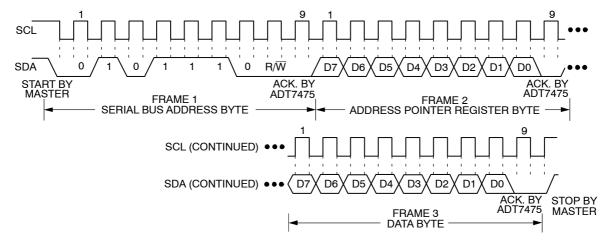
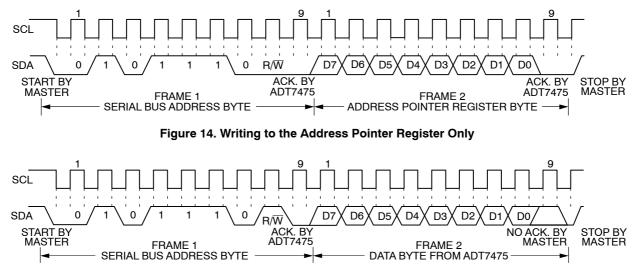
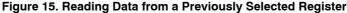


Figure 13. Writing a Register Address to the Address Pointer Register, then Writing Data to the Selected Register





It is possible to read a data byte from a data register without first writing to the address pointer register if the address pointer register is already at the correct value. However, it is not possible to write data to a register without writing to the address pointer register because the first data byte of a write is always written to the address pointer register.

In addition to supporting the send byte and receive byte protocols, the ADT7475 also supports the read byte protocol (for more information, see System Management Bus Specifications Rev. 2.0, available from Intel).

If several read or write operations must be performed in succession, the master can send a repeat start condition instead of a stop condition to begin a new operation.

#### Write Operations

The SMBus specification defines several protocols for different types of read and write operations. The ones used in the ADT7475 are discussed in this section. The following abbreviations are used in the diagrams:

- S Start
- P Stop
- R Read
- W Write
- A Acknowledge
- $\overline{A}$  No acknowledge

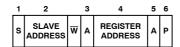
The ADT7475 uses the following SMBus write protocols.

#### Send Byte

In this operation, the master device sends a single command byte to a slave device as follows:

- 1. The master device asserts a start condition on SDA.
- 2. The master sends the 7-bit slave address followed by the write bit (low).
- 3. The addressed slave device asserts ACK on SDA.
- 4. The master sends a command code.
- 5. The slave asserts ACK on SDA.
- 6. The master asserts a stop condition on SDA and the transaction ends.

For the ADT7475, the send byte protocol is used to write a register address to RAM for a subsequent single-byte read from the same address. This operation is shown in Figure 16.



#### Figure 16. Setting a Register Address for Subsequent Read

If the master is required to read data from the register immediately after setting up the address, it can assert a repeat start condition immediately after the final ACK and carry out a single-byte read without asserting an intermediate stop condition.

#### Write Byte

In this operation, the master device sends a command byte and one data byte to the slave device as follows:

- 1. The master device asserts a start condition on SDA.
- 2. The master sends the 7-bit slave address followed by the write bit (low).
- 3. The addressed slave device asserts ACK on SDA.
- 4. The master sends a command code.
- 5. The slave asserts ACK on SDA.
- 6. The master sends a data byte.
- 7. The slave asserts ACK on SDA.
- 8. The master asserts a stop condition on SDA and the transaction ends.

The byte write operation is shown in Figure 17.

1	2		3	4	5	6	7	8
s	SLAVE ADDRESS	w	A	REGISTER ADDRESS	A	DATA	A	Р

Figure 17. Single-byte Write to a Register

#### **Read Operations**

The ADT7475 uses the following SMBus read protocols.

#### **Receive Byte**

This operation is useful when repeatedly reading a single register. The register address must be set up previously. In this operation, the master device receives a single byte from a slave device as follows:

- 1. The master device asserts a start condition on SDA.
- 2. The master sends the 7-bit slave address followed by the read bit (high).
- 3. The addressed slave device asserts ACK on SDA.
- 4. The master receives a data byte.
- 5. The master asserts NO ACK on SDA.
- 6. The master asserts a stop condition on SDA, and the transaction ends.

In the ADT7475, the receive byte protocol is used to read a single byte of data from a register whose address has previously been set by a send byte or write byte operation. This operation is shown in Figure 18.

1	2		3	4	5	6	
s	SLAVE ADDRESS	R	A	DATA	Ā	Ρ	

Figure 18. Single-byte Read from a Register

#### **Alert Response Address**

Alert response address (ARA) is a feature of SMBus devices that allows an interrupting device to identify itself to the host when multiple devices exist on the same bus.

The  $\overline{\text{SMBALERT}}$  output can be used as either an interrupt output or an  $\overline{\text{SMBALERT}}$ . One or more outputs can be connected to a common  $\overline{\text{SMBALERT}}$  line connected to the

master. If a device's SMBALERT line goes low, the following events occur:

- 1. **SMBALERT** is pulled low.
- 2. The master initiates a read operation and sends the alert response address (ARA = 0001 100). This general call address must not be used as a specific device address.
- 3. The device whose SMBALERT output is low responds to the alert response address, and the master reads its device address. The address of the device is now known and can be interrogated in the usual way.
- 4. If more than one device's <u>SMBALERT</u> output is low, the one with the lowest device address has priority in accordance with normal SMBus arbitration.
- 5. Once the ADT7475 has responded to the alert response address, the master must read the status registers, and the SMBALERT is cleared only if the error condition has gone away.

#### **SMBus Timeout**

The ADT7475 includes an SMBus timeout feature. If there is no SMBus activity for 35 ms, the ADT7475 assumes that the bus is locked and releases the bus. This prevents the device from locking or holding the SMBus expecting data. Some SMBus controllers cannot handle the SMBus timeout feature, so it can be disabled.

#### Table 5. CONFIGURATION REGISTER 1 (REG. 0X40)

Bit	Description			
<6> TODIS	0: SMBus Timeout Enabled (Default)			
	1: SMBus Timeout Disabled			

#### **Virus Protection**

To prevent rogue programs or viruses from accessing critical ADT7475 register settings, the lock bit can be set. Setting Bit 1 of Configuration Register 1 (0x40) sets the lock bit and locks critical registers. In this mode, certain registers can no longer be written to until the ADT7475 is powered down and powered up again. For more information on which registers are locked, see the Register Tables section.

#### **Voltage Measurement Input**

The ADT7475 has one external voltage measurement channel. It can also measure its own supply voltage, V<sub>CC</sub>. Pin 14 can measure V<sub>CCP</sub>. The V<sub>CC</sub> supply voltage measurement is carried out through the V<sub>CC</sub> pin (Pin 3). The V<sub>CCP</sub> input can be used to monitor a chipset supply voltage in computer systems.

#### Analog-to-Digital Converter

All analog inputs are multiplexed into the on-chip, successive approximation, analog-to-digital converter. This has a resolution of 10 bits. The basic input range is 0 V to 2.25 V, but the input has built-in attenuators to allow

measurement of  $V_{CCP}$  without any external components. To allow for the tolerance of the supply voltage, the ADC produces an output of 3/4 full scale (decimal 768 or 300 hex) for the nominal input voltage and so has adequate headroom to deal with overvoltages.

#### Input Circuitry

The internal structure for the  $V_{CCP}$  analog input is shown in Figure 19. The input circuit consists of an input protection diode, an attenuator, and a capacitor to form a first-order, low-pass filter that gives the input immunity to high frequency noise.

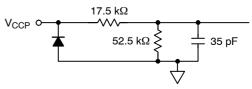


Figure 19. Structure of Analog Inputs

#### **Table 6. VOLTAGE MEASUREMENT REGISTERS**

Register	Description	Default
0x21	V <sub>CCP</sub> Reading	0x00
0x22	V <sub>CCP</sub> Reading	0x00

#### V<sub>CCP</sub> Limit Registers

Associated with the  $V_{CCP}$  measurement channel is a high and low limit register. Exceeding the programmed high or low limit causes the appropriate status bit to be set. Exceeding either limit can also generate SMBALERT interrupts.

#### Table 7. V<sub>CCP</sub> LIMIT REGISTERS

Register	Description	Default
0x46	V <sub>CCP</sub> Low Limit	0x00
0x47	V <sub>CCP</sub> High Limit	0xFF

Table 10 shows the input ranges of the analog inputs and output codes of the 10-bit ADC.

When the ADC is running, it samples and converts a voltage input in 711  $\mu$ s and averages 16 conversions to reduce noise; a measurement takes nominally 11.38 ms.

#### **Extended Resolution Registers**

Voltage measurements can be made with higher accuracy using the extended resolution registers (0x76 and 0x77). Whenever the extended resolution registers are read, the corresponding data in the voltage measurement registers is locked until their data is read. That is, if extended resolution is required, then the extended resolution register must be read first, immediately followed by the appropriate voltage measurement register.

#### Additional ADC Functions for Voltage Measurements

A number of other functions are available on the ADT7475 to offer the system designer increased flexibility.

#### **Turn-off Averaging**

For each voltage measurement read from a value register, 16 readings have been made internally, and the results averaged, before being placed into the value register. For instances where faster conversions are needed, setting Bit 4 of Configuration Register 2 (0x73) turns averaging off. This effectively gives a reading 16 times faster (711 µs), but the reading may be noisier.

#### **Bypass Voltage Input Attenuator**

Setting Bit 5 of Configuration Register 2 (0x73) removes the attenuation circuitry from the  $V_{CCP}$  input. This allows the user to directly connect external sensors or to rescale the analog voltage measurement inputs for other applications. The input range of the ADC without the attenuators is 0 V to 2.25 V.

#### Single-Channel ADC Conversion

Setting Bit 6 of Configuration Register 2 (0x73) places the ADT7475 into single-channel ADC conversion mode. In this mode, the ADT7475 can be made to read a single voltage channel only. If the internal ADT7475 clock is used, the selected input is read every 711  $\mu$ s. The appropriate ADC

#### Table 10. 10-BIT ADC OUTPUT CODE VS. VIN

channel is selected by writing to Bits <7:5> of the TACH1 minimum high byte register (0x55).

Register 0x55, Bits <7:5>	Channel Selected
001	V <sub>CCP</sub>
010	V <sub>CC</sub>
101	Remote 1 Temperature
110	Local Temperature
111	Remote 2 Temperature

#### Table 9. CONFIGURATION REGISTER 2 (REG. 0X73)

Bit	Description	
<4>	1: Averaging Off	
<5>	1: Bypass Input Attenuators	
<6>	1: Single-channel Convert Mode	

#### TACH1 Minimum High Byte (0x55)

Bits <7:5> select the ADC channel for single-channel convert mode.

ADC Output			
V <sub>CC</sub> (3.3 V <sub>IN</sub> ) (Note 1)	V <sub>CCP</sub>	Decimal	Binary (10 Bits)
<0.0042	<0.00293	0	00000000 00
0.0042 to 0.0085	0.0293 to 0.0058	1	0000000 01
0.0085 to 0.0128	0.0058 to 0.0087	2	00000000 10
0.0128 to 0.0171	0.0087 to 0.0117	3	00000000 11
0.0171 to 0.0214	0.0117 to 0.0146	4	00000001 00
0.0214 to 0.0257	0.0146 to 0.0175	5	00000001 01
0.0257 to 0.0300	0.0175 to 0.0205	6	00000001 10
0.0300 to 0.0343	0.0205 to 0.0234	7	00000001 11
0.0343 to 0.0386	0.0234 to 0.0263	8	00000010 00
-	_	-	-
1.100 to 1.1042	0.7500 to 0.7529	256 (1/4 scale)	01000000 00
-	-	-	-
2.200 to 2.2042	1.5000 to 1.5029	512 (1/2 scale)	1000000 00
-	-	-	-
3.300 to 3.3042	2.2500 to 2.2529	768 (3/4 scale)	11000000 00
-	_	-	-
4.3527 to 4.3570	2.9677 to 2.9707	1013	11111101 01
4.3570 to 4.3613	2.9707 to 2.9736	1014	11111101 10
4.3613 to 4.3656	2.9736 to 2.9765	1015	11111101 11
4.3656 to 4.3699	2.9765 to 2.9794	1016	11111110 00
4.3699 to 4.3742	2.9794 to 2.9824	1017	11111110 01
4.3742 to 4.3785	2.9824 to 2.9853	1018	11111110 10
4.3785 to 4.3828	2.9853 to 2.9882	1019	11111110 11
4.3828 to 4.3871	2.9882 to 2.9912	1020	11111111 00
4.3871 to 4.3914	2.9912 to 2.9941	1021	11111111 01
4.3914 to 4.3957	2.9941 to 2.9970	1022	11111111 10
>4.3957	>2.9970	1023	11111111 11

1. The V<sub>CC</sub> output codes listed assume that V<sub>CC</sub> is 3.3 V and that V<sub>CC</sub> should never exceed 3.6 V.

#### **Temperature Measurement Method**

#### Local Temperature Measurement

The ADT7475 contains an on-chip band gap temperature sensor whose output is digitized by the on-chip, 10-bit ADC. The 8-bit MSB temperature data is stored in the temperature registers (0x25, 0x26, and 0x27). Because both positive and negative temperatures can be measured, the temperature data is stored in Offset 64 format or twos complement format, as shown in Table 11 and Table 12.

Theoretically, the temperature sensor and ADC can measure temperatures from  $-128^{\circ}$ C to  $+127^{\circ}$ C (or  $-64^{\circ}$ C to  $+191^{\circ}$ C in the extended temperature range) with a resolution of  $0.25^{\circ}$ C.

However, this exceeds the operating temperature range of the device, so local temperature measurements outside the ADT7475 operating temperature range are not possible.

#### **Remote Temperature Measurement**

The ADT7475 can measure the temperature of two remote diode sensors or diode-connected transistors connected to Pin 10 and Pin 11 or to Pin 12 and Pin 13.

The forward voltage of a diode or diode-connected transistor operated at a constant current exhibits a negative temperature coefficient of about  $-2 \text{ mV/}^{\circ}\text{C}$ . Because the absolute value of V<sub>BE</sub> varies from device to device and individual calibration is required to null this out, the technique is unsuitable for mass production.

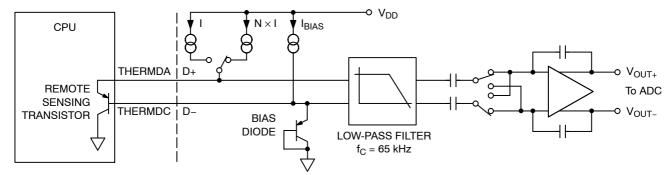


Figure 20. Signal Conditioning for Remote Diode Temperature Sensors

The technique used in the ADT7475 is to measure the change in  $V_{BE}$  when the device is operated at two different currents.

This is given by:

$$\Delta V_{BE} = kT/q \times \ln(N) \qquad (eq. 1)$$

where:

k is Boltzmann's constant.

q is the charge on the carrier.

T is the absolute temperature in Kelvins.

N is the ratio of the two currents.

Figure 20 shows the input signal conditioning used to measure the output of a remote temperature sensor. This figure shows the external sensor as a substrate transistor, provided for temperature monitoring on some microprocessors. It could also be a discrete transistor such as a 2N3904/2N3906.

If a discrete transistor is used, the collector is not grounded and should be linked to the base. If a PNP transistor is used, the base is connected to the D– input and the emitter to the D+ input. If an NPN transistor is used, the emitter is connected to the D– input and the base to the D+ input. Figure 21 and Figure 22 show how to connect the ADT7475 to an NPN or PNP transistor for temperature measurement. To prevent ground noise from interfering with the measurement, the more negative terminal of the sensor is not referenced to ground but is biased above ground by an internal diode at the D input. To measure  $\Delta V_{BE}$ , the sensor is switched between operating currents of I and N × I. The resulting waveform is passed through a 65 kHz low-pass filter to remove noise and to a chopper stabilized amplifier that performs the functions of amplification and rectification of the waveform to produce a dc voltage proportional to  $\Delta V_{BE}$ . This voltage is measured by the ADC to give a temperature output in 10-bit, twos complement format. To further reduce the effects of noise, digital filtering is performed by averaging the results of 16 measurement cycles.

A remote temperature measurement takes nominally 38 ms. The results of remote temperature measurements are stored in 10-bit, twos complement format, as shown in Table 11. The extra resolution for the temperature measurements is held in the Extended Resolution Register 2 (0x77). This gives temperature readings with a resolution of 0.25°C.

#### Noise Filtering

For temperature sensors operating in noisy environments, previous practice was to place a capacitor across the D+ pin and D- pin to help combat the effects of noise. However, large capacitance's affect the accuracy of the temperature measurement, leading to a recommended maximum capacitor value of 1,000 pF.

This capacitor reduces the noise but does not eliminate it. Sometimes, this sensor noise is a problem in a very noisy environment. In most cases, a capacitor is not required because differential inputs, by their very nature, have a high immunity to noise.

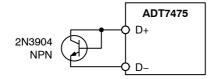


Figure 21. Measuring Temperature by Using an NPN Transistor

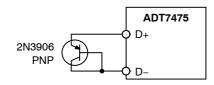


Figure 22. Measuring Temperature by Using a PNP Transistor

#### **Factors Affecting Diode Accuracy**

#### **Remote Sensing Diode**

The ADT7475 is designed to work with either substrate transistors built into processors or with discrete transistors. Substrate transistors are generally PNP types with the collector connected to the substrate. Discrete types can be either PNP or NPN transistors connected as a diode (base-shorted to the collector). If an NPN transistor is used, the collector and base are connected to D+ and the emitter to D-. If a PNP transistor is used, the collector and base are connected to D+.

To reduce the error due to variations in both substrate and discrete transistors, a number of factors should be taken into consideration:

• The ideality factor,  $n_f$ , of the transistor is a measure of the deviation of the thermal diode from ideal behavior. The ADT7475 is trimmed for an  $n_f$  value of 1.008. Use the following equation to calculate the error introduced at a temperature, T (°C), when using a transistor whose  $n_f$  does not equal 1.008. See the processor data sheet for the  $n_f$  values.

$$\Delta T = (n_f - 1.008) \times (273.15 \text{ k} + T)$$
 (eq. 2)

To factor this in, the user can write the  $\Delta T$  value to the offset register. The ADT7475 automatically adds it to or subtracts it from the temperature measurement.

• Some CPU manufacturers specify the high and low current levels of the substrate transistors. The high current level of the ADT7475,  $I_{HIGH}$ , is 180  $\mu$ A and the low level current,  $I_{LOW}$ , is 11  $\mu$ A. If the ADT7475 current levels do not match the current levels specified by the CPU manufacturer, it might be necessary to remove an offset. The CPU's data sheet advises whether this offset needs to be removed and how to calculate it. This offset can be programmed to the offset register. If more than one offset must be considered, the algebraic sum of these offsets must be programmed to the offset register.

If a discrete transistor is used with the ADT7475, the best accuracy is obtained by choosing devices according to the following criteria:

- Base-emitter voltage greater than 0.25 V at 11 μA, at the highest operating temperature.
- Base-emitter voltage less than 0.95 V at 180 µA, at the lowest operating temperature.
- Base resistance less than  $100 \Omega$ .
- Small variation in h<sub>FE</sub> (approximately 50 to 150) that indicates tight control of V<sub>BE</sub> characteristics.

Transistors, such as 2N3904, 2N3906, or equivalents in SOT-23 packages, are suitable devices to use.

### Table 11. TWOS COMPLEMENT TEMPERATURE DATA FORMAT

Temperature	Digital Output (10-bit) (Note 1)
–128°C	1000 0000 <b>00</b> (Diode Fault)
–63°C	1100 0001 <b>00</b>
_50°C	1100 1110 <b>00</b>
–25°C	1110 0111 <b>00</b>
-10°C	1111 0110 <b>00</b>
0°C	0000 0000 <b>00</b>
10.25°C	0000 1010 <b>01</b>
25.5°C	0001 1001 <b>10</b>
50.75°C	0011 0010 <b>11</b>
75°C	0100 1011 <b>00</b>
100°C	0110 0100 <b>00</b>
125°C	0111 1101 <b>00</b>
127°C	0111 1111 <b>00</b>

Bold numbers denote 2 LSBs of measurement in the Extended Resolution Register 2 (0x77) with 0.25°C resolution.

### Table 12. EXTENDED RANGE, TEMPERATURE DATA FORMAT

Temperature	Digital Output (10-bit) (Note 1)
64°C	0000 0000 <b>00</b> (Diode Fault)
–63°C	0000 0001 <b>00</b>
−1°C	0011 1111 <b>00</b>
0°C	0100 0000 <b>00</b>
1°C	0100 0001 <b>00</b>
10°C	0100 1010 <b>00</b>
25°C	0101 1001 <b>00</b>
50°C	0111 0010 <b>00</b>
75°C	1000 1001 <b>00</b>
100°C	1010 0100 <b>00</b>
125°C	1011 1101 <b>00</b>
191°C	1111 1111 <b>00</b>

 Bold numbers denote 2 LSBs of measurement in the Extended Resolution Register 2 (0x77) with 0.25°C resolution.

#### **Nulling Out Temperature Errors**

As CPUs run faster, it is more difficult to avoid high frequency clocks when routing the D+/D- traces around a system board. Even when recommended layout guidelines are followed, some temperature errors can still be attributable to noise coupled onto the D+/D- lines. Constant high frequency noise usually attenuates, or increases, temperature measurements by a linear, constant value.

The ADT7475 has two temperature offset registers, Register 0x70 and Register 0x72, for the Remote 1 and Remote 2 temperature channels. By doing a one-time calibration of the system, the user can determine the offset caused by system board noise and null it out using the offset registers. The offset registers automatically add a twos complement 8-bit reading to every temperature measurement.

Changing Bit 1 of Configuration Register 5 (0x7C) changes the resolution and therefore the range of the temperature offset as either having a range of  $-63^{\circ}$ C to  $+127^{\circ}$ C, with a resolution of 1°C, or having a range of  $-63^{\circ}$ C to  $+64^{\circ}$ C, with a resolution of 0.5°C. This temperature offset can be used to compensate for linear temperature errors introduced by noise.

Table 13. TEMPERATURE OFFSET REGISTERS

Register	Description	Default
0x70	Remote 1 Temperature Offset	0x00 (0°C)
0x71	Local Temperature Offset 0x00 (0°C)	
0x72	Remote 2 Temperature Offset	0x00 (0°C)

#### ADT7463/ADT7475 Backwards Compatible Mode

By setting Bit 0 of Configuration Register 5 (0x7C), all temperature measurements are stored in the zone temperature value registers (0x25, 0x26, and 0x27) in twos complement in the range  $-128^{\circ}$ C to  $+127^{\circ}$ C. The temperature limits must be reprogrammed in twos complement.

If a twos complement temperature below  $-128^{\circ}$ C is entered, the temperature is clamped to  $-128^{\circ}$ C. In this mode, the diode fault condition remains  $-128^{\circ}$ C = 1000 0000, while in the extended temperature range ( $-64^{\circ}$ C to  $+191^{\circ}$ C), the fault condition is represented by  $-64^{\circ}$ C = 0000 0000.

#### Table 14. TEMPERATURE MEASUREMENT REGISTERS

Register	Description	Default
0x25	Remote 1 Temperature	-
0x26	Local Temperature	-
0x27	Remote 2 Temperature	-
0x77	Extended Resolution 2	0x00

## Table 15. EXTENDED RESOLUTION TEMPERATUREMEASUREMENT REGISTER BITS

Bit	Mnemonic	Description
<7:6>	TDM2	Remote 2 Temperature LSBs
<5:4>	LTMP	Local Temperature LSBs
<3:2>	TDM1	Remote 1 Temperature LSBs

#### Temperature Measurement Limit Registers

Associated with each temperature measurement channel are high and low limit registers. Exceeding the programmed high or low limit causes the appropriate status bit to be set. Exceeding either limit can also generate SMBALERT interrupts (depending on the way the interrupt mask register is programmed and assuming that SMBALERT is set as an output on the appropriate pin).

Register	Description	Default
0x4E	Remote 1 Temperature Low Limit	0x81
0x4F	Remote 1 Temperature High Limit	0x7F
0x50	Local Temperature Low Limit 0x81	
0x51	Local Temperature High Limit 0x7F	
0x52	Remote 2 Temperature Low Limit 0x81	
0x53	Remote 2 Temperature High Limit	0x7F

# Table 16. TEMPERATURE MEASUREMENT LIMIT REGISTERS

#### **Reading Temperature from the ADT7475**

It is important to note that temperature can be read from the ADT7475 as an 8-bit value (with 1°C resolution) or as a 10-bit value (with 0.25°C resolution). If only 1°C resolution is required, the temperature readings can be read back at any time and in no particular order.

If the 10-bit measurement is required, this involves a two-register read for each measurement. The Extended Resolution Register 2 (0x77) should be read first. This causes all temperature reading registers to be frozen until all temperature reading registers have been read from. This prevents an MSB reading from being updated while its two LSBs are being read and vice versa.

#### Additional ADC Functions for Temperature Measurement

A number of other functions are available on the ADT7475 to offer the system designer increased flexibility.

#### Turn-off Averaging

For each temperature measurement read from a value register, 16 readings have actually been made internally, and the results averaged, before being placed into the value register. Sometimes it is necessary to take a very fast measurement. Setting Bit 4 of Configuration Register 2 (0x73) turns averaging off. The default round-robin cycle time takes 146.5 ms.

### Table 17. CONVERSION TIME WITH AVERAGING DISABLED

Channel	Measurement Time (ms)
Voltage Channels	0.7
Remote Temperature 1	7
Remote Temperature 2	7
Local Temperature	1.3

When Bit 7 of Configuration Register 6 (0x10) is set, the default round-robin cycle time increases to 240 ms.

# Table 18. CONVERSION TIME WITH AVERAGING ENABLED

Channel	Measurement Time (ms)
Voltage Channels	11
Remote Temperature 1	39
Remote Temperature 2	39
Local Temperature	12

#### Single-channel ADC Conversions

Setting Bit 6 of Configuration Register 2 (0x73) places the ADT7475 into single-channel ADC conversion mode. In this mode, the ADT7475 can be made to read a single temperature channel only. The appropriate ADC channel is selected by writing to Bits <7:5> of the TACH1 minimum high byte register (0x55).

## Table 19. PROGRAMMING SINGLE-CHANNEL ADC MODE FOR TEMPERATURES

Register 0x55, Bits <7:5>	Channel Selected	
101	Remote 1 Temperature	
110	Local Temperature	
111	Remote 2 Temperature	

#### Configuration Register 2 (0x73)

Bit <4> = 1, Averaging off

Bit <6> = 1, Single-channel Convert Mode

#### TACH1 Minimum High Byte Register (0x55)

Bits <7:5> select the ADC channel for single-channel convert mode.

#### **Overtemperature Events**

Overtemperature events on any of the temperature channels can be detected and dealt with automatically in automatic fan speed control mode. Register 0x6A to Register 0x6C are the THERM temperature limit registers. When a temperature exceeds its THERM temperature limit, all PWM outputs run at the maximum PWM duty cycle (Register 0x38, Register 0x39, and Register 0x3A). This effectively runs the fans at the fastest allowed speed.

The fans run at this speed until the temperature drops below THERM minus hysteresis. This can be disabled by setting the boost bit in Configuration Register 3 (0x78), Bit 2. The hysteresis value for the THERM temperature limit is the value programmed into Register 0x6D and Register 0x6E (hysteresis registers). The default hysteresis value is  $4^{\circ}$ C.

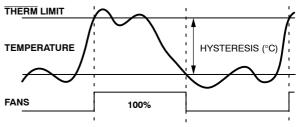


Figure 23. THERM Temperature Limit Operation

THERM can be disabled on specific temperature channels using Bits <7:5> of Configuration Register 5 (0x7C). THERM can also be disabled by:

- In Offset 64 mode, writing -64°C to the appropriate THERM Temperature Limit.
- In twos complement mode, writing -128°C to the appropriate THERM Temperature Limit.

#### Limits, Status Registers, and Interrupts

#### **Limit Values**

Associated with each measurement channel on the ADT7475 are high and low limits. These can form the basis of system status monitoring; a status bit can be set for any out-of-limit condition and detected by polling the device. Alternatively, SMBALERT interrupts can be generated to flag out-of-limit conditions to a processor or microcontroller.

#### 8-bit Limits

The following is a list of 8-bit limits on the ADT7475.

#### Table 20. VOLTAGE LIMIT REGISTERS

Register	Description	Default
0x46	V <sub>CCP</sub> Low Limit	0x00
0x47	V <sub>CCP</sub> High Limit	0xFF
0x48	V <sub>CC</sub> Low Limit	0x00
0x49	V <sub>CC</sub> High Limit	0xFF

#### Table 21. TEMPERATURE LIMIT REGISTERS

Register	Description	Default
0x4E	Remote 1 Temperature Low Limit	0x81
0x4F	Remote 1 Temperature High Limit	0x7F
0x6A	Remote 1 THERM Temp. Limit	0x64
0x50	Local Temperature Low Limit	0x81
0x51	Local Temperature High Limit	0x7F
0x6B	Local THERM Temperature Limit	0x64
0x52	Remote 2 Temperature Low Limit	0x81
0x53	Remote 2 Temperature High Limit	0x7F
0x6C	Remote 2 THERM Temp. Limit	0x64

#### Table 22. THERM LIMIT REGISTERS

Register	Description	Default
0x7A	THERM Timer Limit	0x00

#### 16-bit Limits

The fan TACH measurements are 16-bit results. The fan TACH limits are also 16 bits, consisting of a high byte and low byte. Because fans running under speed or stalled are normally the only conditions of interest, only high limits exist for fan TACHs. Because the fan TACH period is actually being measured, exceeding the limit indicates a slow or stalled fan.

Table 23	. FAN	LIMIT	REGISTERS
----------	-------	-------	-----------

Register	Description	Default
0x54	TACH1 Minimum Low Byte	0xFF
0x55	TACH1 Minimum High Byte	0xFF
0x56	TACH2 Minimum Low Byte	0xFF
0x57	TACH2 Minimum High Byte	0xFF
0x58	TACH3 Minimum Low Byte	0xFF
0x59	TACH3 Minimum High Byte	0xFF
0x5A	TACH4 Minimum Low Byte	0xFF
0x5B	TACH4 Minimum High Byte	0xFF

#### **Out-of-Limit Comparisons**

Once all limits have been programmed, the ADT7475 can be enabled for monitoring. The ADT7475 measures all voltage and temperature measurements in round-robin format and sets the appropriate status bit for out-of-limit conditions. TACH measurements are not part of this round-robin cycle. Comparisons are done differently, depending on whether the measured value is being compared to a high or low limit.

High Limit > Comparison Performed Low Limit ≤ Comparison Performed

Voltage and temperature channels use a window comparator for error detecting and, therefore, have high and low limits. Fan speed measurements use only a low limit. This fan limit is needed only in manual fan control mode.

#### Analog Monitoring Cycle Time

The analog monitoring cycle begins when a 1 is written to the start bit (Bit 0) of Configuration Register 1 (0x40). By default, the ADT7475 powers up with this bit set. The ADC measures each analog input in turn and, as each measurement is completed, the result is automatically stored in the appropriate value register. This round-robin monitoring cycle continues unless disabled by writing a 0 to Bit 0 of Configuration Register 1.

As the ADC is normally left to free-run in this manner, the time taken to monitor all the analog inputs is normally not

of interest, because the most recently measured value of any input can be read out at any time.

For applications where the monitoring cycle time is important, it can easily be calculated. The total number of channels measured is

- One Dedicated Supply Voltage Input (V<sub>CCP</sub> Pin)
- Supply Voltage (V<sub>CC</sub> Pin)
- Local Temperature
- Two Remote Temperatures

As mentioned previously, the ADC performs round-robin conversions. The total monitoring cycle time for averaged voltage and temperature monitoring is 146 ms. The total monitoring cycle time for voltage and temperature monitoring with averaging disabled is 19 ms. The ADT7475 is a derivative of the ADT7467. As a result, the total conversion time in the ADT7467.

Fan TACH measurements are made in parallel and are not synchronized with the analog measurements in any way.

#### **Interrupt Status Registers**

The results of limit comparisons are stored in Interrupt Status Register 1 and Interrupt Status Register 2. The status register bit for each channel reflects the status of the last measurement and limit comparison on that channel. If a measurement is within limits, the corresponding status register bit is cleared to 0. If the measurement is out-of-limits, the corresponding status register bit is set to 1.

The state of the various measurement channels can be polled by reading the status registers over the serial bus. In Bit 7 (OOL) of Interrupt Status Register 1 (0x41), 1 means that an out-of-limit event has been flagged in Interrupt Status Register 2. This means that the user needs only to read Interrupt Status Register 2 when this bit is set. Alternatively, Pin 5 or Pin 9 can be configured as an <u>SMBALERT</u> output. This automatically notifies the system supervisor of an out-of-limit condition. Reading the status registers clears the appropriate status bit as long as the error condition that caused the interrupt has cleared.

Status register bits are sticky. Whenever a status bit is set, indicating an out-of-limit condition, it remains set even if the event that caused it has gone away (until read). The only way to clear the status bit is to read the status register after the event has gone away. Interrupt status mask registers (0x74 and 0x75) allow individual interrupt sources to be masked from causing an <u>SMBALERT</u>. However, if one of these masked interrupt sources goes out-of-limit, its associated status bit is set in the interrupt status registers.

### Table 24. INTERRUPT STATUS REGISTER 1 (REG. 0X41)

Bit	Mnemonic	Description
7	OOL	1 denotes that a bit in Status Register 2 is set and that Interrupt Status Register 2 should be read.
6	R2T	1 indicates that the Remote 2 Temperature High or Low Limit has been exceeded.
5	LT	1 indicates that the Local Temperature High or Low Limit has been exceeded.
4	R1T	1 indicates that the Remote 1 Temperature High or Low Limit has been exceeded.
2	V <sub>CC</sub>	1 indicates that the V <sub>CC</sub> High or Low Limit has been exceeded.
1	V <sub>CCP</sub>	1 indicates that the V <sub>CCP</sub> High or Low Limit has been exceeded.

### Table 25. INTERRUPT STATUS REGISTER 2 (REG. 0X42)

Bit	Mnemonic	Description
7	D2	1 indicates an open or short on D2+/D2- inputs.
6	D1	1 indicates an open or short on D1+/D1- inputs.
5	F4P	1 indicates that Fan 4 has dropped below minimum speed. Alternatively, indicates that THERM timer limit has been exceeded, if the THERM function is used.
4	FAN3	1 indicates that Fan 3 has dropped below minimum speed.
3	FAN2	1 indicates that Fan 2 has dropped below minimum speed.
2	FAN1	1 indicates that Fan 1 has dropped below minimum speed.
1	OVT	1 indicates that a THERM overtemperature limit has been exceeded.

#### SMBALERT Interrupt Behavior

The ADT7475 can be polled for status, or an SMBALERT interrupt can be generated for out-of-limit conditions. Note how the SMBALERT output and status bits behave when writing interrupt handler software.

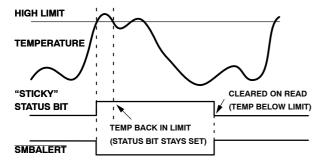


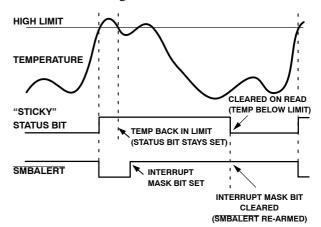
Figure 24. SMBALERT and Status Bit Behavior

Figure 24 shows how the <u>SMBALERT</u> output and sticky status bits behave. Once a limit is exceeded, the corresponding status bit is set to 1. The status bit remains set until the error condition subsides and the status register is read. The status bits are referred to as sticky because they remain set until read by software. This ensures that an out-of-limit event cannot be missed if software is polling the device periodically. Note that the <u>SMBALERT</u> output remains low for the entire duration that a reading is out-of-limit and until the interrupt status register has been read. This has implications for how software handles the interrupt.

#### Handling SMBALERT Interrupts

To prevent the system from being tied up servicing interrupts, it is recommended to handle the **SMBALERT** interrupt as follows:

- 1. Detect the **SMBALERT** assertion.
- 2. Enter the interrupt handler.
- 3. Read the status registers to identify the interrupt source.
- 4. Mask the interrupt source by setting the appropriate mask bit in the interrupt mask registers (0x74 and 0x75).
- 5. Take the appropriate action for a given interrupt source.
- 6. Exit the interrupt handler.
- 7. Periodically poll the status registers. If the interrupt status bit has cleared, reset the corresponding interrupt mask bit to 0. This causes the SMBALERT output and status bits to behave as shown in Figure 25.



## Figure 25. How Masking the Interrupt Source Affects SMBALERT Output

#### Masking Interrupt Sources

Interrupt Mask Register 1 (0x74) and Interrupt Mask Register 2 (0x75) allow individual interrupt sources to be masked out to prevent SMBALERT interrupts. Note that masking an interrupt source prevents only the SMBALERT output from being asserted; the appropriate status bit is set normally.

### Table 26. INTERRUPT MASK REGISTER 1 (REG. 0X74)

Bit	Mnemonic	Description	
7	OOL	1 masks SMBALERT for any alert condition flagged in Interrupt Status Register 2.	
6	R2T	1 masks SMBALERT for Remote 2 temperature.	
5	LT	1 masks SMBALERT for Local temperature.	
4	R1T	1 masks SMBALERT for Remote 1 temperature.	
2	V <sub>CC</sub>	1 masks SMBALERT for the V <sub>CC</sub> channel.	
0	V <sub>CCP</sub>	1 masks SMBALERT for the V <sub>CCP</sub> channel.	

### Table 27. INTERRUPT MASK REGISTER 2 (REG. 0X75)

Bit	Mnemonic	Description	
7	D2	1 masks SMBALERT for Diode 2 errors.	
6	D1	1 masks SMBALERT for Diode 1 errors.	
5	FAN4	1 masks SMBALERT for Fan 4 failure. If the TACH4 pin is being used as the THERM input, this bit masks SMBALERT for a THERM event.	
4	FAN3	1 masks SMBALERT for Fan 3.	
3	FAN2	1 masks SMBALERT for Fan 2.	
2	FAN1	1 masks SMBALERT for Fan 1.	
1	OVT	1 masks SMBALERT for overtemperature (exceeding THERM limits).	

#### Enabling the SMBALERT Interrupt Output

The <u>SMBALERT</u> interrupt function is disabled by default. Pin 5 or Pin 9 can be reconfigured as an <u>SMBALERT</u> output to signal out-of-limit conditions.

#### Table 28. CONFIGURING PIN 5 AS SMBALERT OUTPUT

Register	Bit Setting
Configuration Register 3 (Reg. 0x78)	<0> ALERT Enable = 1

#### Assigning THERM Functionality to a Pin

Pin 9 on the ADT7475 has four possible functions: <u>SMBALERT</u>, <u>THERM</u>, GPIO, and TACH4. The user chooses the required functionality by setting Bit 0 and Bit 1 of Configuration Register 4 (0x7D).

Table 29	. PIN 9	CONFIG	URATION
----------	---------	--------	---------

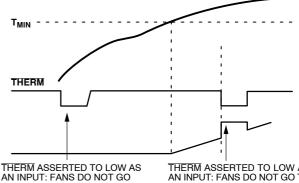
Bit 1	Bit 0	Function
0	0	TACH4
0	1	THERM
1	0	SMBALERT
1	1	GPIO

Once Pin 9 is configured as  $\overline{\text{THERM}}$ , it must be enabled (Bit 1, Configuration Register 3 (0x78)).

#### THERM as an Input

When  $\overline{\text{THERM}}$  is configured as an input, the user can time assertions on the  $\overline{\text{THERM}}$  pin. This can be useful for connecting to the PROCHOT output of a CPU to gauge system performance.

The user can also set up the ADT7475 so that, when the THERM pin is driven low externally, the fans run at 100%. The fans run at 100% for the duration of the time that the THERM pin is pulled low. This is done by setting the BOOST bit (Bit 2) in Configuration Register 3 (0x78) to 1. This works only if the fan is already running, for example, in manual mode when the current duty cycle is above 0x00 or in automatic mode when the temperature is above  $T_{MIN}$ . If the temperature is below  $T_{MIN}$  or if the duty cycle in manual mode is set to 0x00, pulling the THERM low externally has no effect. See Figure 26 for more information.



AN INPUT: FANS DO NOT GO TO 100% BECAUSE TEMPERATURE IS BELOW T<sub>MIN</sub> THERM ASSERTED TO LOW AS AN INPUT: FANS DO NOT GO TO 100% BECAUSE TEMPERATURE IS ABOVE  $T_{\rm MIN}$  AND FANS ARE ALREADY RUNNING.

Figure 26. Asserting THERM Low as an Input in Automatic Fan Speed Control Mode

#### THERM Timer

The ADT7475 has an internal timer to measure THERM assertion time. For example, the THERM input can be connected to the PROCHOT output of a Pentium<sup>®</sup> 4 CPU to measure system performance. The THERM input can also be connected to the output of a trip point temperature sensor.

The timer is started on the assertion of the ADT7475's THERM input and stopped when THERM is un-asserted. The timer counts THERM times cumulatively, that is, the timer resumes counting on the next THERM assertion. The THERM timer continues to accumulate THERM assertion times until the timer is read (it is cleared on read) or until it reaches full scale. If the counter reaches full scale, it stops at that reading until cleared.

The 8-bit THERM timer status register (0x79) is designed so that the Bit 0 is set to 1 on the first THERM assertion. Once the cumulative THERM assertion time has exceeded 45.52 ms, Bit 1 of the THERM timer is set and Bit 0 becomes the LSB of the timer with a resolution of 22.76 ms, see Figure 27.

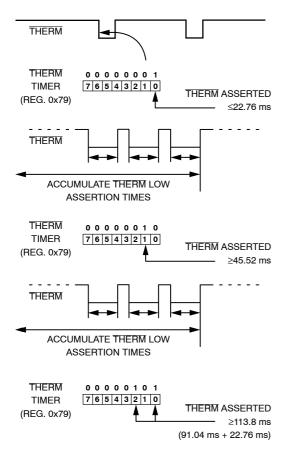


Figure 27. Understanding the THERM Timer

When using the  $\overline{\text{THERM}}$  timer, be aware of the following. After a  $\overline{\text{THERM}}$  timer read (Register 0x79), the following happens:

- 1. The contents of the timer are cleared on read.
- 2. The F4P bit (Bit 5) of Interrupt Status Register 2 needs to be cleared (assuming that the THERM timer limit has been exceeded).

If the THERM timer is read during a THERM assertion, the following happens:

- 1. The contents of the timer are cleared.
- 2. Bit 0 of the THERM timer is set to 1 (because a THERM assertion is occurring).
- 3. The THERM timer increments from zero.
- 4. If the THERM timer limit (Register 0x7A) = 0x00, the F4P bit is set.

# Generating SMBALERT Interrupts from A THERM Timer Events

The ADT7475 can generate SMBALERTs when a programmable THERM timer limit has been exceeded. This allows the system designer to ignore brief, infrequent THERM assertions, while capturing longer THERM timer events. Register 0x7A is the THERM timer limit register. This 8-bit register allows a limit from 0 seconds (first THERM assertion) to 5.825 seconds to be set before an SMBALERT is generated. The THERM timer value is compared with the contents of the THERM timer limit register.

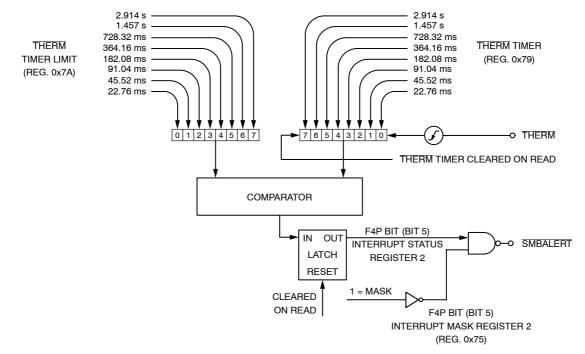


Figure 28. Functional Diagram of the ADT7475 THERM Monitoring Circuitry

If the THERM timer value exceeds the THERM timer limit value, then the F4P bit (Bit 5) of Interrupt Status Register 2 is set, and an SMBALERT is generated. Note that the F4P bit (Bit 5) of Interrupt Mask Register 2 (0x75) masks out SMBALERTs if this bit is set to 1, although the F4P bit of Interrupt Status Register 2 is still set if the THERM timer limit is exceeded.

Figure 28 is a functional block diagram of the THERM timer, limit, and associated circuitry. Writing a value of 0x00 to the THERM timer limit register (0x7A) causes  $\overline{\text{SMBALERT}}$  to be generated on the first THERM assertion. A THERM timer limit value of 0x01 generates an  $\overline{\text{SMBALERT}}$  once cumulative THERM assertions exceed 45.52 ms.

#### Configuring the THERM Behavior

1. Configure the relevant pin as the THERM timer input. Setting Bit 1 (THERM) of Configuration Register 3 (0x78) enables the THERM timer monitoring functionality. This is disabled on Pin 9 by default.

Setting Bit 0 and Bit 1 (PIN9FUNC) of Configuration Register 4 (0x7D) enables THERM timer/output functionality on Pin 9 (Bit 1, THERM, of Configuration Register 3, must also be set). Pin 9 can also be used as TACH4.

2. Select the desired fan behavior for THERM timer events.

Assuming that the fans are running, setting Bit 2 (BOOST bit) of Configuration Register 3 (0x78) causes all fans to run at 100% duty cycle whenever THERM is asserted. This allows fail-safe system cooling. If this bit is 0, the fans run at their current settings and are not affected by THERM events. If the fans are not already running when THERM is asserted, the fans do not run to full speed.

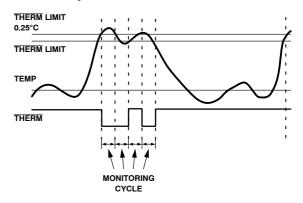
- 3. Select whether THERM timer events should generate SMBALERT interrupts. Bit 5 (F4P) of Interrupt Mask Register 2 (0x75), when set, masks out SMBALERTs when the THERM timer limit value is exceeded. This bit should be cleared if SMBALERTs based on THERM events are required.
- 4. Select a suitable THERM limit value. This value determines whether an SMBALERT is generated on the first THERM assertion or only if a cumulative THERM assertion time limit is exceeded. A value of 0x00 causes an SMBALERT to be generated on the first THERM assertion.
- 5. Select a THERM monitoring time. This value specifies how often OS- or BIOS-level software checks the THERM timer. For example, BIOS could read the THERM timer once an hour to determine the cumulative THERM assertion time. If, for example, the total THERM assertion time is <22.76 ms in Hour 1, >182.08 ms in Hour 2, and >2.914 s in Hour 3, this can indicate that system performance is degrading significantly because THERM is asserting more frequently on an hourly basis.

Alternatively, OS- or BIOS-level software can time-stamp when the system is powered on. If an SMBALERT is generated due to the THERM timer limit being exceeded, another time-stamp can be taken. The difference in time can be calculated for a fixed THERM timer limit time. For example, if it takes one week for a THERM timer limit of 2.914 seconds to be exceeded and the next time it takes only one hour, this is an indication of a serious degradation in system performance.

#### Configuring the THERM Pin as an Output

In addition to monitoring THERM as an input, the ADT7475 can optionally drive THERM low as an output. In cases where PROCHOT is bidirectional, THERM can be used to throttle the processor by asserting PROCHOT. The user can pre-program system-critical thermal limits. If the temperature exceeds a thermal limit by 0.25°C, THERM asserts low. If the temperature is still above the thermal limit on the next monitoring cycle, THERM stays low. THERM remains asserted low until the temperature is equal to or below the thermal limit. Because the temperature for that channel is measured only once for every monitoring cycle, after THERM asserts, it is guaranteed to remain low for at least one monitoring cycle.

The THERM pin can be configured to assert low if the Remote 1, local, or Remote 2 THERM temperature limit is exceeded by  $0.25^{\circ}$ C. The THERM temperature limit registers are at Register 0x6A, Register 0x6B, and Register 0x6C. Setting Bit 3 of Register 0x5F, Register 0x60, and Register 0x61 enables the THERM output feature for the Remote 1, local, and Remote 2 temperature channels, respectively. Figure 29 shows how the THERM pin asserts low as an output in the event of a critical over temperature.



#### Figure 29. Asserting THERM as an Output, Based on Tripping THERM Limits

An alternative method of disabling THERM is to program the THERM temperature limit to 64°C or less in Offset 64 mode, or 128°C or less in twos complement mode; that is, for THERM temperature limit values less than 64°C or 128°C, respectively, THERM is disabled.

# Enabling and Disabling THERM on Individual Channels

THERM can be enabled/disabled for individual or combinations of temperature channels using Bits <7:5> of Configuration Register 5 (0x7C).

#### **THERM** Hysteresis

Setting Bit 0 of Configuration Register 7 (0x11) disables THERM hysteresis.

If THERM hysteresis is enabled and THERM is disabled (Bit 2 of Configuration Register 4, 0x7D), the THERM pin does not assert low when a THERM event occurs. If THERM hysteresis is disabled and THERM is disabled (Bit 2 of Configuration Register 4, 0x7D, and assuming the appropriate pin is configured as THERM), the THERM pin asserts low when a THERM event occurs.

If  $\overline{\text{THERM}}$  and  $\overline{\text{THERM}}$  hysteresis are both enabled, the  $\overline{\text{THERM}}$  output asserts as expected.

#### **THERM** Operation in Manual Mode

In manual mode,  $\overline{\text{THERM}}$  events do not cause fans to go to full speed, unless Bit 3 of Configuration Register 6 (0x10) is set to 1.

Additionally, Bit 3 of Configuration Register 4 (0x7D) can be used to select PWM speed on THERM event (100% or maximum PWM).

Bit 2 in Configuration Register 4 (0x7D) can be set to disable THERM events from affecting the fans.

#### Fan Drive Using PWM Control

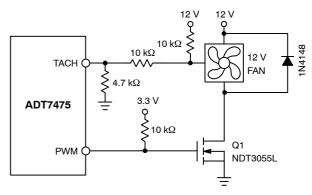
The ADT7475 uses pulse-width modulation (PWM) to control fan speed. This relies on varying the duty cycle (or on/off ratio) of a square wave applied to the fan to vary the fan speed. The external circuitry required to drive a fan using PWM control is extremely simple. For 4-wire fans, the PWM drive may need only a pullup resistor. In many cases, the 4-wire fan PWM input has a built-in pullup resistor.

The ADT7475 PWM frequency can be set to a selection of low frequencies or a single high PWM frequency. The low frequency options are usually used for 3-wire fans, while the high frequency option is usually used with 4-wire fans.

For 3-wire fans, a single N-channel MOSFET is the only drive device required. The specifications of the MOSFET depend on the maximum current required by the fan being driven. Typical notebook fans draw a nominal 170 mA, so SOT devices can be used where board space is a concern. In desktops, fans can typically draw 250 mA to 300 mA each. If several fans are driven in parallel from a single PWM output or drive larger server fans, the MOSFET must handle the higher current requirements.

The only other stipulation is that the MOSFET should have a gate voltage drive,  $V_{GS} < 3.3$  V, for direct interfacing to the PWM output pin. The MOSFET should also have a low on resistance to ensure that there is not significant voltage drop across the FET, which would reduce the voltage applied across the fan and, therefore, the maximum operating speed of the fan.

Figure 30 shows how to drive a 3-wire fan using PWM control.



#### Figure 30. Driving a 3-wire Fan Using an N-channel MOSFET

Figure 30 uses a 10 k $\Omega$  pullup resistor for the TACH signal. This assumes that the TACH signal is an open-collector from the fan. In all cases, the TACH signal from the fan must be kept below 3.6 V maximum to prevent damaging the ADT7475. If in doubt as to whether the fan used has an open-collector or totem pole TACH output, use one of the input signal conditioning circuits shown in the Fan Speed Measurement section.

Figure 31 shows a fan drive circuit using an NPN transistor such as a general-purpose MMBT2222. While these devices are inexpensive, they tend to have much lower current handling capabilities and higher on resistance than MOSFETs. When choosing a transistor, care should be taken to ensure that it meets the fan's current requirements.

Ensure that the base resistor is chosen so that the transistor is saturated when the fan is powered on.

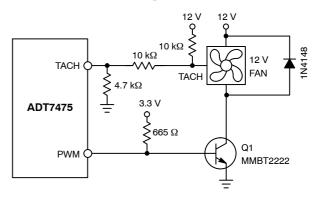


Figure 31. Driving a 3-wire Fan Using an NPN Transistor

Because 4-wire fans are powered continuously, the fan speed is not switched on or off as with previous PWM driven/powered fans. This enables it to perform better than 3-wire fans, especially for high frequency applications. Figure 32 shows a typical drive circuit for 4-wire fans.

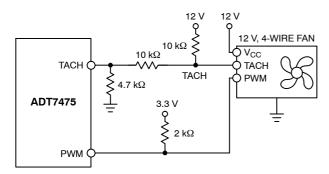
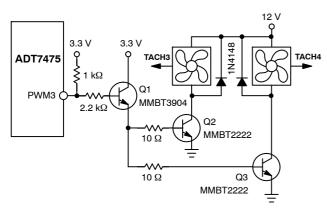


Figure 32. Driving a 4-wire Fan

#### **Driving Two Fans from PWM3**

The ADT7475 has four TACH inputs available for fan speed measurement but only three PWM drive outputs. If a fourth fan is used in the system, it should be driven from the PWM3 output in parallel with the third fan. Figure 33 shows how to drive two fans in parallel using low cost NPN transistors. Figure 34 shows the equivalent circuit using a MOSFET.





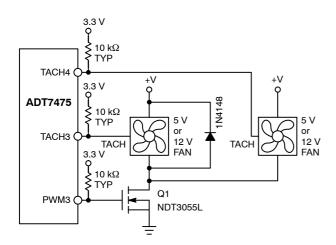


Figure 34. Interfacing Two Fans in Parallel to the PWM3 Output Using a Single N-channel MOSFET

Because the MOSFET can handle up to 3.5 A, it is simply a matter of connecting another fan directly in parallel with the first. Care should be taken in designing drive circuits with transistors and FETs to ensure that the PWM pins are not required to source current and that they sink less than the 8 mA maximum current specified on the data sheet.

#### Driving up to Three Fans from PWM3

TACH measurements for fans are synchronized to particular PWM channels; for example, TACH1 is synchronized to PWM1. TACH3 and TACH4 are both synchronized to PWM3, so PWM3 can drive two fans. Alternatively, PWM3 can be programmed to synchronize TACH2, TACH3, and TACH4 to the PWM3 output. This allows PWM3 to drive two or three fans. In this case, the drive circuitry looks the same, as shown in Figure 36 and Figure 37. The SYNC bit in Register 0x62 enables this function.

Synchronization is not required in high frequency mode when used with 4-wire fans.

Table 30. SYNC: ENHANCE ACOUSTICS REGISTER 1 (REG. 0X62)

Bit	Mnemonic	Description
<4>	SYNC	1, Synchronizes TACH2, TACH3, and TACH4 to PWM3.

#### **TACH Inputs**

Pin 4, Pin 6, Pin 7, and Pin 9, when configured as TACH inputs, are open-drain TACH inputs intended for fan speed measurement.

Signal conditioning in the ADT7475 accommodates the slow rise and fall times typical of fan tachometer outputs. The maximum input signal range is 0 V to 3.6 V. In the event these inputs are supplied from fan outputs that exceed 0 V to 3.6 V, either resistive attenuation of the fan signal or diode clamping must be included to keep inputs within an acceptable range.

Figure 35 to Figure 38 show circuits for most common fan TACH outputs. If the fan TACH output has a resistive pullup to  $V_{CC}$ , it can be connected directly to the fan input, as shown in Figure 35.

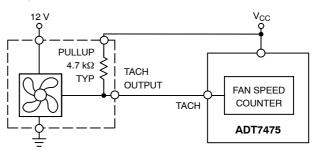
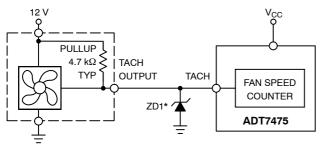


Figure 35. Fan with TACH Pullup to V<sub>CC</sub>

If the fan output has a resistive pullup to 12 V, or other voltage greater than 3.6 V, the fan output can be clamped with a Zener diode, as shown in Figure 36. The Zener diode voltage should be chosen so that it is greater than  $V_{IH}$  of the TACH

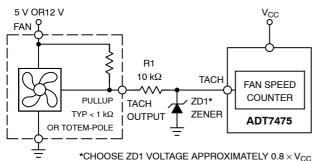
input but less than 3.6 V, allowing for the voltage tolerance of the Zener. A value between 3.0 V and 3.6 V is suitable.



\*CHOOSE ZD1 VOLTAGE APPROXIMATELY  $0.8 \times V_{CC}$ 

Figure 36. Fan with TACH Pullup to Voltage > 3.6 V (Example, 12 V) Clamped with Zener Diode

If the fan has a strong pullup (less than 1 k $\Omega$ ) to 12 V or a totem-pole output, then a series resistor can be added to limit the Zener current, as shown in Figure 37.



CHOOSE 2D1 VOLTAGE AFFROXIMATELT 0.8 × VCC

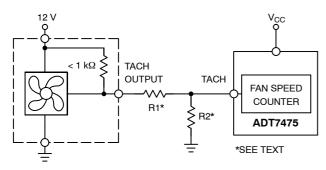
### Figure 37. Fan with Strong TACH. Pullup to $> V_{CC}$ or Totem-Pole Output, Clamped with Zener and Resistor

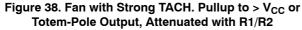
Alternatively, a resistive attenuator can be used, as shown in Figure 38. R1 and R2 should be chosen such that:

 $2~V~<~V_{PULLUP}~\times~R2/(R_{PULLUP}~+~R1~+~R2)~<$  3.6 V (eq. 3)

The fan inputs can have an input resistance of 160 k $\Omega$  to 5.1 k $\Omega$  to ground, which should be taken into account when calculating resistor values.

With a pullup voltage of 12 V and pullup resistor less than 1 k $\Omega$ , suitable values for R1 and R2 would be 100 k $\Omega$  and 33 k $\Omega$ , respectively. This gives a high input voltage of 2.95 V.





#### Fan Speed Measurement

The fan counter does not count the fan TACH output pulses directly because the fan speed could be less than 1,000 RPM and it would take several seconds to accumulate a reasonably large and accurate count. Instead, the period of the fan revolution is measured by gating an on-chip 90 kHz oscillator into the input of a 16-bit counter for N periods of the fan TACH output (see Figure 39), so the accumulated count is actually proportional to the fan tachometer period and inversely proportional to the fan speed.

N, the number of pulses counted, is determined by the settings of Register 0x7B (TACH Pulses per Revolution register). This register contains two bits for each fan, allowing one, two (default), three, or four TACH pulses to be counted.

#### Measuring Fan TACH

When the ADT7475 starts up, TACH measurements are locked. In effect, an internal read of the low byte has been made for each TACH input. The net result of this is that all TACH readings are locked until the high byte is read from the corresponding TACH registers. All TACH related interrupts are also ignored until the appropriate high byte is read.

Once the corresponding high byte has been read, TACH measurements are unlocked and interrupts are processed as normal.

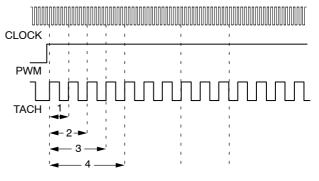


Figure 39. Fan Speed Measurement

#### Fan Speed Measurement Registers

The fan tachometer readings are 16-bit values consisting of a 2-byte read from the ADT7475.

Table 31. FAI	N SPEED MEASUREMEN	REGISTERS
---------------	--------------------	-----------

Register	Description Default	
0x28	TACH1 Low Byte	0x00
0x29	TACH1 High Byte	0x00
0x2A	TACH2 Low Byte	0x00
0x2B	TACH2 High Byte	0x00
0x2C	TACH3 Low Byte	0x00
0x2D	TACH3 High Byte	0x00
0x2E	TACH4 Low Byte	0x00
0x2F	TACH4 High Byte	0x00

#### **Reading Fan Speed from the ADT7475**

The measurement of fan speeds involves a 2-register read for each measurement. The low byte should be read first. This causes the high byte to be frozen until both high and low byte registers have been read, preventing erroneous TACH readings. The fan tachometer reading registers report back the number of 11.11 µs period clocks (90 kHz oscillator) gated to the fan speed counter, from the rising edge of the first fan TACH pulse to the rising edge of the third fan TACH pulse (assuming two pulses per revolution are being counted). Because the device is essentially measuring the fan TACH period, the higher the count value, the slower the fan is actually running. A 16-bit fan tachometer reading of 0xFFFF indicates that the fan either has stalled or is running very slowly (<100 RPM).

High Limit > Comparison Performed

Because the actual fan TACH period is being measured, falling below a fan TACH limit by 1 sets the appropriate status bit and can be used to generate an SMBALERT.

#### Fan TACH Limit Registers

The fan TACH limit registers are 16-bit values consisting of two bytes.

Description	Default	
TACH1 Minimum Low Byte	0xFF	
TACH1 Minimum High Byte	0xFF	
TACH2 Minimum Low Byte	0xFF	
TACH2 Minimum High Byte	0xFF	
TACH3 Minimum Low Byte	0xFF	
TACH3 Minimum High Byte	0xFF	
TACH4 Minimum Low Byte	0xFF	
TACH4 Minimum High Byte	0xFF	
	TACH1 Minimum Low ByteTACH1 Minimum High ByteTACH2 Minimum Low ByteTACH2 Minimum High ByteTACH3 Minimum Low ByteTACH3 Minimum High ByteTACH3 Minimum High ByteTACH4 Minimum Low Byte	

Table 32. FAN TACH LIMIT REGISTERS

#### Fan Speed Measurement Rate

The fan TACH readings are normally updated once every second. The FAST bit (Bit 3) of Configuration Register 3 (0x78), when set, updates the fan TACH readings every 250 ms.

If any of the fans are not being driven by a PWM channel but are powered directly from 5.0 V or 12 V, their associated dc bit in Configuration Register 3 should be set. This allows TACH readings to be taken on a continuous basis for fans connected directly to a dc source. For optimal results, the associated dc bit should always be set when using 4-wire fans.

#### **Calculating Fan Speed**

Assuming a fan with a two pulses per revolution (and two pulses per revolution being measured), fan speed is calculated by the following:

Fan Speed (RPM) =  $(90,000 \times 60)$ /Fan TACH Reading

where Fan TACH Reading is the 16-bit fan tachometer reading.

#### Example

TACH1 High Byte (Register 0x29) = 0x17TACH1 Low Byte (Register 0x28) = 0xFFWhat is Fan 1 speed in RPM? Fan 1 TACH Reading = 0x17FF = 6143 (decimal) RPM = (f × 60)/Fan 1 TACH Reading RPM = (90,000 × 60)/6143 Fan Speed = 879 RPM

#### Fan Pulses per Revolution

Different fan models can output either 1, 2, 3, or 4 TACH pulses per revolution. Once the number of fan TACH pulses has been determined, it can be programmed into the TACH Pulses per Revolution register (Register 0x7B) for each fan.

Alternatively, this register can be used to determine the number or pulses per revolution output by a given fan. By plotting fan speed measurements at 100% speed with different pulses per revolution setting, the smoothest graph with the lowest ripple determines the correct pulses per revolution value.

Bit	Mnemonic	Description
<1:0>	FAN1 Default	2 Pulses per Revolution
<3:2>	FAN2 Default	2 Pulses per Revolution
<5:4>	FAN3 Default	2 Pulses per Revolution
<7:6>	FAN4 Default	2 Pulses per Revolution

### Table 33. TACH PULSES/REVOLUTION REGISTER (REG. 0X7B)

# Table 34. TACH PULSES/REVOLUTION REGISTER BIT VALUES

Value	Description
00	1 Pulse per Revolution
01	2 Pulses per Revolution
10	3 Pulses per Revolution
11	4 Pulses per Revolution

#### Fan Spin-up

The ADT7475 has a unique fan spin-up function. It spins the fan at 100% PWM duty cycle until two TACH pulses are detected on the TACH input. Once two TACH pulses have been detected, the PWM duty cycle goes to the expected running value, for example, 33%. The advantage is that fans have different spin-up characteristics and take different times to overcome inertia. The ADT7475 runs the fans just fast enough to overcome inertia and is quieter on spin-up than fans programmed to spin up for a given spin-up time.

#### Fan Startup Timeout

To prevent the generation of false interrupts as a fan spins up (because it is below running speed), the ADT7475 includes a fan startup timeout function. During this time, the ADT7475 looks for two TACH pulses. If two TACH pulses are not detected, an interrupt is generated. Using Configuration Register 1 (0x40), Bit 5 (FSPDIS), this