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1. Features

- 80C52 Compatible
 - 8051 pin and instruction compatible
 - Four 8-bit I/O ports
 - Three 16-bit timer/counters
 - 256 bytes scratchpad RAM
- High-Speed Architecture
 - 40 MHz @ 5V, 30MHz @ 3V
 - X2 Speed Improvement capability (6 clocks/machine cycle)
 - 30 MHz @ 5V, 20 MHz @ 3V (Equivalent to
 - 60 MHz @ 5V, 40 MHz @ 3V)
- Dual Data Pointer
- On-chip ROM/EPROM (16K-bytes, 32K-bytes, 64K-bytes)
- On-chip eXpanded RAM (XRAM) (256 or 768 bytes)
- Programmable Clock Out and Up/Down Timer/Counter 2
- Programmable Counter Array with
 - High Speed Output,
 - Compare / Capture,
 - Pulse Width Modulator,
 - Watchdog Timer Capabilities
- · Hardware Watchdog Timer (One-time enabled with Reset-Out)
- 2 extra 8-bit I/O ports available on RD2 with high pin count packages
- Asynchronous port reset
- Interrupt Structure with
 - 7 Interrupt sources,
 - 4 level priority interrupt system
- Full duplex Enhanced UART
 - Framing error detection
 - Automatic address recognition
- Low EMI (inhibit ALE)
- Power Control modes
 - Idle mode
 - Power-down mode
 - Power-off Flag
- Once mode (On-chip Emulation)
- Power supply: 4.5-5V, 2.7-5.5V
- Temperature ranges: Commercial (0 to 70°C) and Industrial (-40 to 85°C)
- Packages: PDIL40, PLCC44, VQFP44 1.4, PLCC68, VQFP64 1.4

2. Description

Atmel TS8xC51Rx2 is a high performance CMOS ROM, OTP, EPROM and ROMless versions of the 80C51 CMOS single chip 8-bit microcontroller.

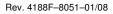
The TS8xC51Rx2 retains all features of the 80C51 with extended ROM/EPROM capacity (16/32/64 Kbytes), 256 bytes of internal RAM, a 7-source , 4-level interrupt system, an on-chip oscilator and three timer/counters.

In addition, the TS80C51Rx2 has a Programmable Counter Array, an XRAM of 256 or 768 bytes, a Hardware Watchdog Timer, a more versatile serial channel that



High Performance 8-bit Microcontroller

TS80C51RA2 TS83C51RB2 TS83C51RC2 TS83C51RD2 TS87C51RB2 TS87C51RC2 TS87C51RD2 AT80C51RA2 AT83C51RB2 AT83C51RB2 AT83C51RD2 AT83C51RD2 AT87C51RB2 AT87C51RB2







facilitates multiprocessor communication (EUART) and an X2 speed improvement mechanism.

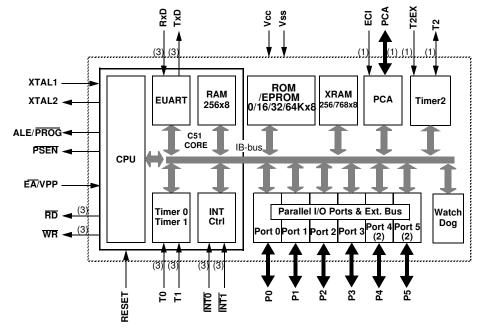
The fully static design of the TS80C51Rx2 allows to reduce system power consumption by bringing the clock frequency down to any value, even DC, without loss of data.

The TS80C51Rx2 has 2 software-selectable modes of reduced activity for further reduction in power consumption. In the idle mode the CPU is frozen while the timers, the serial port and the interrupt system are still operating. In the power-down mode the RAM is saved and all other functions are inoperative.

PDIL40 PLCC44 VQFP44 1.4	ROM (bytes)	EPROM (bytes)	XRAM (bytes)	TOTAL RAM (bytes)	I/O
TS80C51RA2	0	0	256	512	32
TS80C51RD2	0	0	768	1024	32
TS83C51RB2	16k	0	256	512	32
TS83C51RC2	32k	0	256	512	32
TS83C51RD2	64k	0	768	1024	32
TS87C51RB2	0	16k	256	512	32
TS87C51RC2	0	32k	256	512	32
TS87C51RD2	0	64k	768	1024	32

PLCC68 VQFP64 1.4	ROM (bytes)	EPROM (bytes)	XRAM (bytes)	TOTAL RAM (bytes)	I/O
TS80C51RD2	0	0	768	1024	48
TS83C51RD2	64k	0	768	1024	48
TS87C51RD2	0	64k	768	1024	48

3. Block Diagram



(1): Alternate function of Port 1

(2): Only available on high pin count packages

(3): Alternate function of Port 3





4. SFR Mapping

The Special Function Registers (SFRs) of the TS80C51Rx2 fall into the following categories:

- C51 core registers: ACC, B, DPH, DPL, PSW, SP, AUXR1
- I/O port registers: P0, P1, P2, P3, P4, P5
- Timer registers: T2CON, T2MOD, TCON, TH0, TH1, TH2, TMOD, TL0, TL1, TL2, RCAP2L, RCAP2H
- Serial I/O port registers: SADDR, SADEN, SBUF, SCON
- Power and clock control registers: PCON
- HDW Watchdog Timer Reset: WDTRST, WDTPRG
- PCA registers: CL, CH, CCAPiL, CCAPiH, CCON, CMOD, CCAPMi
- Interrupt system registers: IE, IP, IPH
- Others: AUXR, CKCON

	Bit addressable	Non Bit addres	Non Bit addressable								
	0/8	1/9	2/A	3/B	4/C	5/D	6/E	7/F			
F8h		CH 0000 0000	CCAP0H XXXX XXXX	CCAP1H XXXX XXXX	CCAPL2H XXXX XXXX	CCAPL3H XXXX XXXX	CCAPL4H XXXX XXXX		FFh		
F0h	B 0000 0000								F7h		
E8h	P5 bit addressable 1111 1111	CL 0000 0000	CCAP0L XXXX XXXX	CCAP1L XXXX XXXX	CCAPL2L XXXX XXXX	CCAPL3L XXXX XXXX	CCAPL4L XXXX XXXX		EFh		
E0h	ACC 0000 0000								E7h		
D8h	CCON 00X0 0000	CMOD 00XX X000	CCAPM0 X000 0000	CCAPM1 X000 0000	CCAPM2 X000 0000	CCAPM3 X000 0000	CCAPM4 X000 0000		DFh		
D0h	PSW 0000 0000								D7h		
C8h	T2CON 0000 0000	T2MOD XXXX XX00	RCAP2L 0000 0000	RCAP2H 0000 0000	TL2 0000 0000	TH2 0000 0000			CFh		
C0h	P4 bit addressable 1111 1111							P5 byte addressable 1111 1111	C7h		
B8h	IP X000 000	SADEN 0000 0000							BFh		
B0h	P3 1111 1111							IPH X000 0000	B7h		
A8h	IE 0000 0000	SADDR 0000 0000							AFh		
A0h	P2 1111 1111		AUXR1 XXXX0XX0				WDTRST XXXX XXXX	WDTPRG XXXX X000	A7h		
98h	SCON 0000 0000	SBUF XXXX XXXX							9Fh		
90h	P1 1111 1111								97h		
88h	TCON 0000 0000	TMOD 0000 0000	TL0 0000 0000	TL1 0000 0000	TH0 0000 0000	TH1 0000 0000	AUXR XXXXXX00	CKCON XXXX XXX0	8Fh		
80h	P0 1111 1111	SP 0000 0111	DPL 0000 0000	DPH 0000 0000				PCON 00X1 0000	87h		
	0/8	1/9	2/A	3/B	4/C	5/D	6/E	7/F			

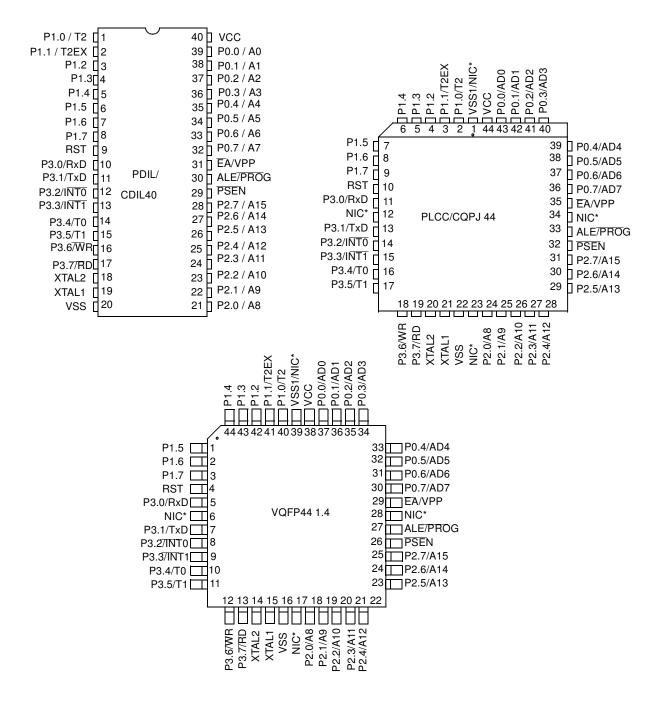
 Table 4-1.
 All SFRs with their address and their reset value

reserved

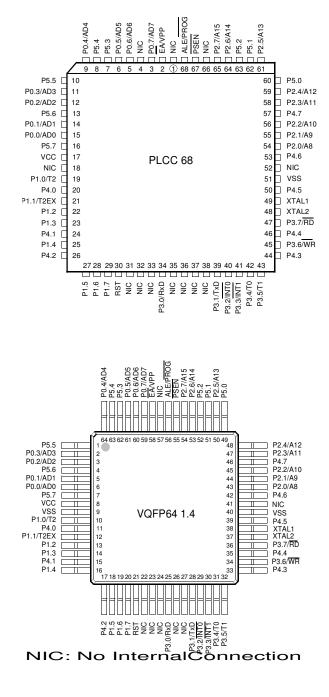




5. Pin Configuration



*NIC: No Internal Connection







	Pin Number							
Mnemonic	DIL LCC		VQFP 1.4	Туре	Name And Function			
V _{SS}	20	22	16	I	Ground: 0V reference			
Vss1		1	39	I	Optional Ground: Contact the Sales Office for ground connection.			
V _{cc}	40	44	38	I	Power Supply: This is the power supply voltage for normal, idle and power-down operation			
P0.0-P0.7	39-32	43-36	37-30	I/O	Port 0: Port 0 is an open-drain, bidirectional I/O port. Port 0 pins that have 1s written to			
					them float and can be used as high impedance inputs. Port 0 pins must be polarized to Vcc or Vss in order to prevent any parasitic current consumption. Port 0 is also the multiplexed low-order address and data bus during access to external program and data memory. In this application, it uses strong internal pull-up when emitting 1s. Port 0 also inputs the code bytes during EPROM programming. External pull-ups are required during program verification during which P0 outputs the code bytes.			
P1.0-P1.7	1-8	2-9	40-44 1-3	I/O	Port 1 : Port 1 is an 8-bit bidirectional I/O port with internal pull-ups. Port 1 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 1 pins that are externally pulled low will source current because of the internal pull-ups. Port 1 also receives the low-order address byte during memory programming and verification. Alternate functions for Port 1 include:			
	1	2	40	I/O	T2 (P1.0): Timer/Counter 2 external count input/Clockout			
	2	3	41	I	T2EX (P1.1): Timer/Counter 2 Reload/Capture/Direction Control			
	3	4	42	I	ECI (P1.2): External Clock for the PCA			
	4	5	43	I/O	CEX0 (P1.3): Capture/Compare External I/O for PCA module 0			
	5	6	44	I/O	CEX1 (P1.4): Capture/Compare External I/O for PCA module 1			
	6	7	45	I/O	CEX0 (P1.5): Capture/Compare External I/O for PCA module 2			
	7	8	46	I/O	CEX0 (P1.6): Capture/Compare External I/O for PCA module 3			
	8	9	47	I/O	CEX0 (P1.7): Capture/Compare External I/O for PCA module 4			
P2.0-P2.7	21-28	24-31	18-25	I/O	Port 2 : Port 2 is an 8-bit bidirectional I/O port with internal pull-ups. Port 2 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 2 pins that are externally pulled low will source current because of the internal pull-ups. Port 2 emits the high-order address byte during fetches from external program memory and during accesses to external data memory that use 16-bit addresses (MOVX @DPTR).In this application, it uses strong internal pull-ups emitting 1s. During accesses to external data memory that use 8-bit addresses (MOVX @Ri), port 2 emits the contents of the P2 SFR. Some Port 2 pins (P2.0 to P2.5) receive the high order address bits during EPROM programming and verification:			
P3.0-P3.7	10-17	11, 13-19	5, 7-13	I/O	Port 3: Port 3 is an 8-bit bidirectional I/O port with internal pull-ups. Port 3 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 3 pins that are externally pulled low will source current because			
					of the internal pull-ups. Some Port 3 pins (P3.4 to P3.5) receive the high order address bits during EPROM programming and verification. Port 3 also serves the special features of the 80C51 family, as listed below.			
	10	11	5	I	RXD (P3.0): Serial input port			
	11	13	7	0	TXD (P3.1): Serial output port			

		Pin Nu	mber					
Mnemonic	Inemonic DIL LCC VQFP 1.4 Type		Туре	Name And Function				
	12	14	8	I	INTO (P3.2): External interrupt 0			
	13	15	9	I	INT1 (P3.3): External interrupt 1			
	14	16	10	I	T0 (P3.4): Timer 0 external input			
	15	17	11	I	T1 (P3.5): Timer 1 external input			
	16	18	12	0	WR (P3.6): External data memory write strobe			
	17	19	13	0	RD (P3.7): External data memory read strobe			
Reset	9	10	4	I	Reset: A high on this pin for two machine cycles while the oscillator is running, resets the device. An internal diffused resistor to V_{SS} permits a power-on reset using only an external capacitor to V_{CC} . If the hardware watchdog reaches its time-out, the reset pin becomes an output during the time the internal reset is activated.			
ALE/PROG	30	33	27	O (I)	Address Latch Enable/Program Pulse: Output pulse for latching the low byte of the address during an access to external memory. In normal operation, ALE is emitted at a constant rate of 1/6 (1/3 in X2 mode) the oscillator frequency, and can be used for external timing or clocking. Note that one ALE pulse is skipped during each access to external data memory. This pin is also the program pulse input (PROG) during EPROM programming. ALE can be disabled by setting SFR's AUXR.0 bit. With this bit set, ALE will be inactive during internal fetches.			
PSEN	29	32	26	0	Program Store ENable: The read strobe to external program memory. When executing code from the external program memory, PSEN is activated twice each machine cycle, except that two PSEN activations are skipped during each access to external data memory. PSEN is not activated during fetches from internal program memory.			
ĒĀ/V _{PP}	31	35	29	I	External Access Enable/Programming Supply Voltage: EA must be externally held low to enable the device to fetch code from external program memory locations 0000H and 3FFFH (RB) or 7FFFH (RC), or FFFFH (RD). If EA is held high, the device executes from internal program memory unless the program counter contains an address greater than 3FFFH (RB) or 7FFFH (RC) EA must be held low for ROMless devices. This pin also receives the 12.75V programming supply voltage (V _{PP}) during EPROM programming. If security level 1 is programmed, EA will be internally latched on Reset.			
XTAL1	19	21	15	I	Crystal 1: Input to the inverting oscillator amplifier and input to the internal clock generator circuits.			
XTAL2	18	20	14	0	Crystal 2: Output from the inverting oscillator amplifier			

5.1 Pin Description for 64/68 pin Packages

Port 4 and Port 5 are 8-bit bidirectional I/O ports with internal pull-ups. Pins that have 1s written to them are pulled high by the internal pull ups and can be used as inputs.

As inputs, pins that are externally pulled low will source current because of the internal pull-ups.

Refer to the previous pin description for other pins.

Table 5-1.64/68 Pin Packages Configuration

Pin	PLCC68	SQUARE VQFP64 1.4
VSS	51	9/40
VCC	17	8





P0.0	15	6
P0.1	14	5
P0.2	12	3
P0.3	11	2
P0.4	9	64
P0.5	6	61
P0.6	5	60
P0.7	3	59
P1.0	19	10
P1.1	21	12
P1.2	22	13
P1.3	23	14
P1.4	25	16
P1.5	27	18
P1.6	28	19
P1.7	29	20
P2.0	54	43
P2.1	55	44
P2.2	56	45
P2.3	58	47
P2.4	59	48
P2.5	61	50
P2.6	64	53
P2.7	65	54
P3.0	34	25
P3.1	39	28

Pin	PLCC68	SQUARE VQFP64 1.4
P3.2	40	29
P3.3	41	30
P3.4	42	31
P3.5	43	32
P3.6	45	34
P3.7	47	36
RESET	30	21
ALE/PROG	68	56

PSEN	67	55
EA/VPP	2	58
XTAL1	49	38
XTAL2	48	37
P4.0	20	11
P4.1	24	15
P4.2	26	17
P4.3	44	33
P4.4	46	35
P4.5	50	39
P4.6	53	42
P4.7	57	46
P5.0	60	49
P5.1	62	51
P5.2	63	52
P5.3	7	62
P5.4	8	63
P5.5	10	1
P5.6	13	4
P5.7	16	7





5.2 TS80C51Rx2 Enhanced Features

In comparison to the original 80C52, the TS8xC51Rx2 implements some new features, which are:

- The X2 option.
- The Dual Data Pointer.
- The extended RAM.
- The Programmable Counter Array (PCA).
- The Watchdog.
- The 4 level interrupt priority system.
- The power-off flag.
- The ONCE mode.
- The ALE disabling.
- Some enhanced features are also located in the UART and the timer 2.

5.3 X2 Feature

The TS80C51Rx2 core needs only 6 clock periods per machine cycle. This feature called "X2" provides the following advantages:

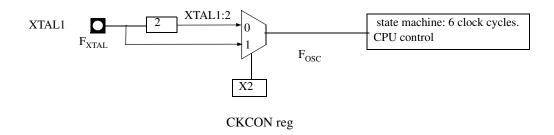
- Divides frequency crystals by 2 (cheaper crystals) while keeping same CPU power.
- Saves power consumption while keeping same CPU power (oscillator power saving).
- Saves power consumption by dividing dynamically operating frequency by 2 in operating and idle modes.
- Increases CPU power by 2 while keeping same crystal frequency.

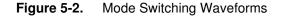
In order to keep the original C51 compatibility, a divider by 2 is inserted between the XTAL1 signal and the main clock input of the core (phase generator). This divider may be disabled by software.

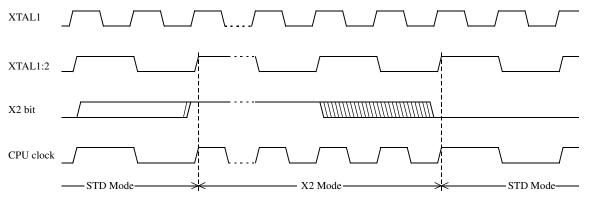
5.3.1 Description

The clock for the whole circuit and peripheral is first divided by two before being used by the CPU core and peripherals. This allows any cyclic ratio to be accepted on XTAL1 input. In X2 mode, as this divider is bypassed, the signals on XTAL1 must have a cyclic ratio between 40 to 60%. Figure 5-1 shows the clock generation block diagram. X2 bit is validated on XTAL1÷2 rising edge to avoid glitches when switching from X2 to STD mode. Figure 5-2 shows the mode switching waveforms.









The X2 bit in the CKCON register (Table 5-2) allows to switch from 12 clock cycles per instruction to 6 clock cycles and vice versa. At reset, the standard speed is activated (STD mode). Setting this bit activates the X2 feature (X2 mode).

Note: In order to prevent any incorrect operation while operating in X2 mode, user must be aware that all peripherals using clock frequency as time reference (UART, timers, PCA...) will have their time reference divided by two. For example a free running timer generating an interrupt every 20 ms will then generate an interrupt every 10 ms. UART with 4800 baud rate will have 9600 baud rate.



7	6	5	4	3	2	1	0			
-	-	-	-	-	-	-	X2			
Bit Number	Bit Mnemonic	Description	Description							
7	-	Reserved The value re	Reserved The value read from this bit is indeterminate. Do not set this bit.							
6	-	Reserved The value re	Reserved The value read from this bit is indeterminate. Do not set this bit.							
5	-	Reserved The value re	Reserved The value read from this bit is indeterminate. Do not set this bit.							





Bit Number	Bit Mnemonic	Description
4	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
3	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
2	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
1	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
0	X2	CPU and peripheral clock bit Clear to select 12 clock periods per machine cycle (STD mode, $F_{OSC}=F_{XTAL}/2$). Set to select 6 clock periods per machine cycle (X2 mode, $F_{OSC}=F_{XTAL}$).

Reset Value = XXXX XXX0b

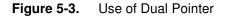
Not bit addressable

For further details on the X2 feature, please refer to ANM072 available on the web (http://www.atmel.com)

5.4 Dual Data Pointer Register

The additional data pointer can be used to speed up code execution and reduce code size in a number of ways.

The dual DPTR structure is a way by which the chip will specify the address of an external data memory location. There are two 16-bit DPTR registers that address the external memory, and a single bit called DPS = AUXR1/bit0 (Table 5-3) that allows the program code to switch between them (Refer to Figure 5-3).



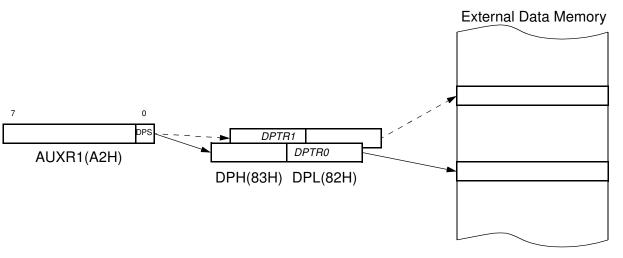


 Table 5-3.
 AUXR1: Auxiliary Register 1

AUXR1 Address 0A2H			-	-	-	-	GF3	-	-	DPS	
	Reset va	alue	Х	Х	Х	Х	0	Х	Х	0	
Symbol	Function										
-	Not implemented, reserved for future use (1)										
DPS	Data Pointer S	Selectior	٦.								
	DPS	Oper	ating Mod	de							
	0 DPTR0 Selected										
	1	DPTI	DPTR1 Selected								
GF3	This bit is a ge	eneral p	urpose us	er flag ⁽²⁾ .							

 User software should not write 1s to reserved bits. These bits may be used in future 8051 family products to invoke new feature. In that case, the reset value of the new bit will be 0, and its active value will be 1. The value read from a reserved bit is indeterminate.

GF3 will not be available on first version of the RC devices.





6. Application

Software can take advantage of the additional data pointers to both increase speed and reduce code size, for example, block operations (copy, compare, search ...) are well served by using one data pointer as a 'source' pointer and the other one as a "destination" pointer.

ASSEMBLY LANGUAGE

; Block move using dual data pointers ; Destroys DPTR0, DPTR1, A and PSW ; note: DPS exits opposite of entry state ; unless an extra INC AUXR1 is added 00A2 AUXR1 EQU 0A2H ; 0000 909000MOV DPTR, #SOURCE ; address of SOURCE 0003 05A2 INC AUXR1 ; switch data pointers 0005 90A000 MOV DPTR, #DEST ; address of DEST 0008 LOOP: 0008 05A2 INC AUXR1 ; switch data pointers 000A EO MOVX A, @DPTR ; get a byte from SOURCE 000B A3 INC DPTR ; increment SOURCE address 000C 05A2 INC AUXR1 ; switch data pointers 000E FO MOVX @DPTR, A ; write the byte to DEST 000F A3 INC DPTR ; increment DEST address 0010 70F6JNZ LOOP ; check for 0 terminator 0012 05A2 INC AUXR1 ; (optional) restore DPS

INC is a short (2 bytes) and fast (12 clocks) way to manipulate the DPS bit in the AUXR1 SFR. However, note that the INC instruction does not directly force the DPS bit to a particular state, but simply toggles it. In simple routines, such as the block move example, only the fact that DPS is toggled in the proper sequence matters, not its actual value. In other words, the block move routine works the same whether DPS is '0' or '1' on entry. Observe that without the last instruction (INC AUXR1), the routine will exit with DPS in the opposite state.

6.1 Expanded RAM (XRAM)

The TS80C51Rx2 provide additional Bytes of ramdom access memory (RAM) space for increased data parameter handling and high level language usage.

RA2, RB2 and RC2 devices have 256 bytes of expanded RAM, from 00H to FFH in external data space; RD2 devices have 768 bytes of expanded RAM, from 00H to 2FFH in external data space.

The TS80C51Rx2 has internal data memory that is mapped into four separate segments.

The four segments are:

- 1. The Lower 128 bytes of RAM (addresses 00H to 7FH) are directly and indirectly addressable.
- 2. The Upper 128 bytes of RAM (addresses 80H to FFH) are indirectly addressable only.
- 3. The Special Function Registers, SFRs, (addresses 80H to FFH) are directly addressable only.
- 4. The expanded RAM bytes are indirectly accessed by MOVX instructions, and with the EXTRAM bit cleared in the AUXR register. (See Table 6-1.)

The Lower 128 bytes can be accessed by either direct or indirect addressing. The Upper 128 bytes can be accessed by indirect addressing only. The Upper 128 bytes occupy the same address space as the SFR. That means they have the same address, but are physically separate from SFR space.

When an instruction accesses an internal location above address 7FH, the CPU knows whether the access is to the upper 128 bytes of data RAM or to SFR space by the addressing mode used in the instruction.

- Instructions that use direct addressing access SFR space. For example: MOV 0A0H, # data, accesses the SFR at location 0A0H (which is P2).
- Instructions that use indirect addressing access the Upper 128 bytes of data RAM. For example: MOV @R0, # data where R0 contains 0A0H, accesses the data byte at address 0A0H, rather than P2 (whose address is 0A0H).
- The 256 or 768 XRAM bytes can be accessed by indirect addressing, with EXTRAM bit cleared and MOVX instructions. This part of memory which is physically located on-chip, logically occupies the first 256 or 768 bytes of external data memory.
- With <u>EXTRAM = 0</u>, the XRAM is indirectly addressed, using the MOVX instruction in combination with any of the registers R0, <u>R1</u> of the selected bank or DPTR. An access to XRAM will not affect ports P0, P2, P3.6 (WR) and P3.7 (RD). For example, with EXTRAM = 0, MOVX @R0, # data where R0 contains 0A0H, accesses the XRAM at address 0A0H rather than external memory. An access to external data memory locations higher than FFH (i.e. 0100H to FFFFH) (higher than 2FFH (i.e. 0300H to FFFFH for RD devices) will be performed with the MOVX DPTR instructions in the same way as in the standard 80C51, so with P0 and P2 as data/address busses, and P3.6 and P3.7 as write and read timing signals. Refer to Figure 6-1. For RD devices, accesses to expanded RAM from 100H to 2FFH can only be done thanks to the use of DPTR.
- With <u>EXTRAM = 1</u>, MOVX @Ri and MOVX @DPTR will be similar to the standard 80C51. MOVX @ Ri will provide an eight-bit address multiplexed with data on Port0 and any output port pins can be used to output higher order address bits. This is to provide the external paging capability. MOVX @DPTR will generate a sixteen-bit address. Port2 outputs the highorder eight address bits (the contents of DPH) while Port0 multiplexes the low-order eight

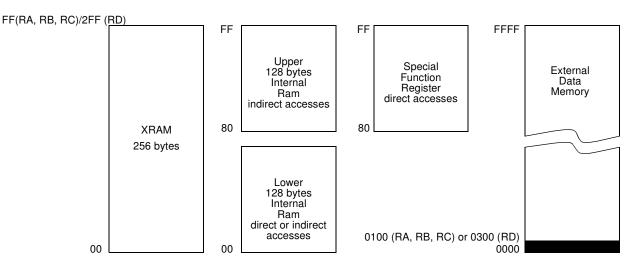


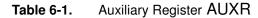


address bits (DPL) with data. MOVX @ Ri and MOVX @DPTR will generate either read or write signals on P3.6 (WR) and P3.7 (RD).

The stack pointer (SP) may be located anywhere in the 256 bytes RAM (lower and upper RAM) internal data memory. The stack may not be located in the XRAM.

Figure 6-1. Internal and External Data Memory Address





	AUXR Address 08EH		-	-	-	-	-	EXTRAM	AO		
	Reset value	Х	х	Х	х	Х	х	0	0		
Symbol	Function	Function									
-	Not implemented,	reserved fo	r future u	se. ⁽¹⁾							
AO	Disable/Enable ALE										
	AO (Operating Mode									
	0	LE is emitte s used)	or freque	ency (or 1/3 if X2 mode							
	1 /	LE is active	only duri	ng a MO	/X or MO	VC instru	ction				
EXTRAM	Internal/External RAM (00H-FFH) access using MOVX @ Ri/ @ DPTR										
	EXTRAM	Operating Mode									
	0 1	Internal XRAM access using MOVX @ Ri/ @ DPTR									
	1 External data memory access										

1. User software should not write 1s to reserved bits. These bits may be used in future 8051 family products to invoke new features. In that case, the reset or inactive value of the new bit will be 0, and its active value will be 1. The value read from a reserved bit is indeterminate.

6.2 Timer 2

The timer 2 in the TS80C51RX2 is compatible with the timer 2 in the 80C52. It is a 16-bit timer/counter: the count is maintained by two eight-bit timer registers, TH2 and TL2, connected in cascade. It is controlled by T2CON register (See Table 6-2) and T2MOD register (See Table 6-3). Timer 2 operation is similar to Timer 0 and Timer 1. C/T2 selects $F_{OSC}/12$ (timer operation) or external pin T2 (counter operation) as the timer clock input. Setting TR2 allows TL2 to be incremented by the selected input.

Timer 2 has 3 operating modes: capture, autoreload and Baud Rate Generator. These modes are selected by the combination of RCLK, TCLK and $CP/\overline{RL2}$ (T2CON), as described in the Atmel 8-bit Microcontroller Hardware description.

Refer to the Atmel 8-bit Microcontroller Hardware description for the description of Capture and Baud Rate Generator Modes.

In TS80C51RX2 Timer 2 includes the following enhancements:

- Auto-reload mode with up or down counter
- Programmable clock-output

6.2.1 Auto-reload Mode

The auto-reload mode configures timer 2 as a 16-bit timer or event counter with automatic reload. If DCEN bit in T2MOD is cleared, timer 2 behaves as in 80C52 (refer to the Atmel 8-bit Microcontroller Hardware description). If DCEN bit is set, timer 2 acts as an Up/down timer/counter as shown in Figure 6-2. In this mode the T2EX pin controls the direction of count.

When T2EX is high, timer 2 counts up. Timer overflow occurs at FFFFh which sets the TF2 flag and generates an interrupt request. The overflow also causes the 16-bit value in RCAP2H and RCAP2L registers to be loaded into the timer registers TH2 and TL2.

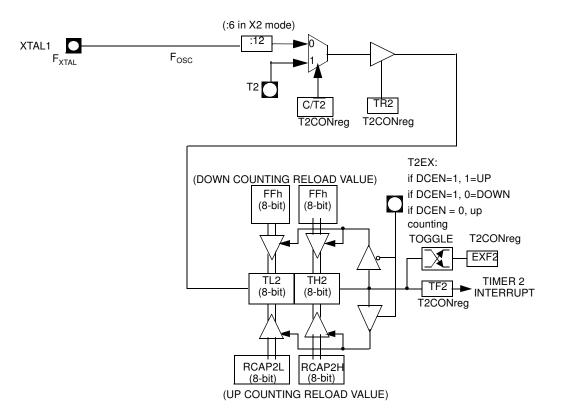
When T2EX is low, timer 2 counts down. Timer underflow occurs when the count in the timer registers TH2 and TL2 equals the value stored in RCAP2H and RCAP2L registers. The underflow sets TF2 flag and reloads FFFFh into the timer registers.

The EXF2 bit toggles when timer 2 overflows or underflows according to the the direction of the count. EXF2 does not generate any interrupt. This bit can be used to provide 17-bit resolution.





Figure 6-2. Auto-reload Mode Up/Down Counter (DCEN = 1)



6.2.2 Programmable Clock-Output

In the clock-out mode, timer 2 operates as a 50%-duty-cycle, programmable clock generator (See Figure 6-3) . The input clock increments TL2 at frequency $F_{OSC}/2$. The timer repeatedly counts to overflow from a loaded value. At overflow, the contents of RCAP2H and RCAP2L registers are loaded into TH2 and TL2. In this mode, timer 2 overflows do not generate interrupts. The formula gives the clock-out frequency as a function of the system oscillator frequency and the value in the RCAP2H and RCAP2L registers:

$$Clock - OutFrequency = \frac{F_{osc}}{4 \times (65536 - RCAP2H/RCAP2L)}$$

For a 16 MHz system clock, timer 2 has a programmable frequency range of 61 Hz $(F_{OSC}/2^{16})$ to 4 MHz $(F_{OSC}/4)$. The generated clock signal is brought out to T2 pin (P1.0).

Timer 2 is programmed for the clock-out mode as follows:

- Set T2OE bit in T2MOD register.
- Clear C/T2 bit in T2CON register.
- Determine the 16-bit reload value from the formula and enter it in RCAP2H/RCAP2L registers.
- Enter a 16-bit initial value in timer registers TH2/TL2. It can be the same as the reload value or a different one depending on the application.
- To start the timer, set TR2 run control bit in T2CON register.

It is possible to use timer 2 as a baud rate generator and a clock generator simultaneously. For this configuration, the baud rates and clock frequencies are not independent since both functions use the values in the RCAP2H and RCAP2L registers.

Figure 6-3. Clock-Out Mode $C/\overline{T2} = 0$

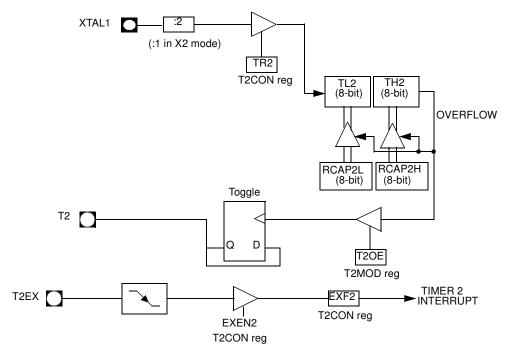


Table 6-2.	T2CON F T2CON -	Register - Timer 2 Control Register (C8h) 5 4 3 2 1 0 RCLK TCLK EXEN2 TR2 C/T2# CP/RL2#								
7	6	5	4	3	2	1	0			
TF2	EXF2	RCLK	TCLK	EXEN2	TR2	C/T2#	CP/RL2#			





Bit Number	Bit Mnemonic	Description
7	TF2	Timer 2 overflow Flag Must be cleared by software. Set by hardware on timer 2 overflow, if RCLK = 0 and TCLK = 0.
6	EXF2	Timer 2 External Flag Set when a capture or a reload is caused by a negative transition on T2EX pin if EXEN2=1. When set, causes the CPU to vector to timer 2 interrupt routine when timer 2 interrupt is enabled. Must be cleared by software. EXF2 doesn't cause an interrupt in Up/down counter mode (DCEN = 1)
5	RCLK	Receive Clock bit Clear to use timer 1 overflow as receive clock for serial port in mode 1 or 3. Set to use timer 2 overflow as receive clock for serial port in mode 1 or 3.
4	TCLK	Transmit Clock bit Clear to use timer 1 overflow as transmit clock for serial port in mode 1 or 3. Set to use timer 2 overflow as transmit clock for serial port in mode 1 or 3.
3	EXEN2	Timer 2 External Enable bit Clear to ignore events on T2EX pin for timer 2 operation. Set to cause a capture or reload when a negative transition on T2EX pin is detected, if timer 2 is not used to clock the serial port.
2	TR2	Timer 2 Run control bit Clear to turn off timer 2. Set to turn on timer 2.
1	C/T2#	Timer/Counter 2 select bit Clear for timer operation (input from internal clock system: F _{OSC}). Set for counter operation (input from T2 input pin, falling edge trigger). Must be 0 for clock out mode.
0	CP/RL2#	Timer 2 Capture/Reload bit If RCLK=1 or TCLK=1, CP/RL2# is ignored and timer is forced to auto-reload on timer 2 overflow. Clear to auto-reload on timer 2 overflows or negative transitions on T2EX pin if EXEN2=1. Set to capture on negative transitions on T2EX pin if EXEN2=1.

Reset Value = 0000 0000b

Bit addressable

Table 6-3.

T2MOD Register T2MOD - Timer 2 Mode Control Register (C9h)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	T2OE	DCEN

Bit Number	Bit Mnemonic	Description
7	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
6	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
3	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
2	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
1	T2OE	Timer 2 Output Enable bit Clear to program P1.0/T2 as clock input or I/O port. Set to program P1.0/T2 as clock output.
0	DCEN	Down Counter Enable bit Clear to disable timer 2 as up/down counter. Set to enable timer 2 as up/down counter.

Reset Value = XXXX XX00b

Not bit addressable





6.3 Programmable Counter Array PCA

The PCA provides more timing capabilities with less CPU intervention than the standard timer/counters. Its advantages include reduced software overhead and improved accuracy. The PCA consists of a dedicated timer/counter which serves as the time base for an array of five compare/capture modules. Its clock input can be programmed to count any one of the following signals:

- Oscillator frequency \div 12 (\div 6 in X2 mode)
- Oscillator frequency \div 4 (\div 2 in X2 mode)
- Timer 0 overflow
- External input on ECI (P1.2)

Each compare/capture modules can be programmed in any one of the following modes:

- rising and/or falling edge capture,
- · software timer,
- · high-speed output, or
- pulse width modulator.

Module 4 can also be programmed as a watchdog timer (See Section "PCA Watchdog Timer", page 33).

When the compare/capture modules are programmed in the capture mode, software timer, or high speed output mode, an interrupt can be generated when the module executes its function. All five modules plus the PCA timer overflow share one interrupt vector.

The PCA timer/counter and compare/capture modules share Port 1 for external I/O. These pins are listed below. If the port is not used for the PCA, it can still be used for standard I/O.

PCA component	External I/O Pin
16-bit Counter	P1.2 / ECI
16-bit Module 0	P1.3 / CEX0
16-bit Module 1	P1.4 / CEX1
16-bit Module 2	P1.5 / CEX2
16-bit Module 3	P1.6 / CEX3
16-bit Module 4	P1.7 / CEX4

The PCA timer is a common time base for all five modules (See Figure 6-4). The timer count source is determined from the CPS1 and CPS0 bits in the **CMOD SFR** (See Table 6-4) and can be programmed to run at:

- 1/12 the oscillator frequency. (Or 1/6 in X2 Mode)
- 1/4 the oscillator frequency. (Or 1/2 in X2 Mode)
- The Timer 0 overflow
- The input on the ECI pin (P1.2)

Figure 6-4. PCA Timer/Counter

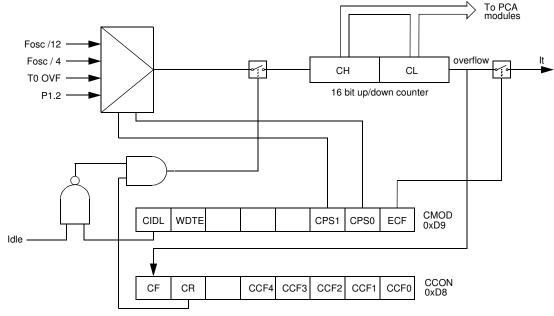


Table 6-4. CMOD: PCA Counter Mode Register

CMOD Address 0D9H		CIDL	WDTE	-	-	-	CPS1	CPS0	ECF			
	Re	eset value	0	0	х	х	х	0	0	0		
Symbol	Functio	n										
CIDL		Counter Idle control: CIDL = 0 programs the PCA Counter to continue functioning during idle Mode. CIDL = 1 programs it to be gated off during idle.										
WDTE	Watchdo enables	0	nable: WDTE	E = 0 disab	les Watch	dog Timei	function	on PCA M	odule 4. W	/DTE = 1		
-	Not impl	lemented,	reserved for	future use	. (1)							
CPS1	PCA Co	unt Pulse	Select bit 1.									
CPS0	PCA Count Pulse Select bit 0.											
	CPS1	CPS0	Selected PCA input. (2)									
	0	0	Internal clock f _{osc} /12 (Or f _{osc} /6 in X2 Mode).									
	0	1	Internal clock f _{osc} /4 (Or f _{osc} /2 in X2 Mode).									
1 0 Timer 0 Overflow												
	1	1 External clock at ECI/P1.2 pin (max rate = f_{osc} /8)										
ECF	PCA Enable Counter Overflow interrupt: ECF = 1 enables CF bit in CCON to generate an interrupt. ECF = 0 disables that function of CF.											

1. User software should not write 1s to reserved bits. These bits may be used in future 8051 family products to invoke new features. In that case, the reset or inactive value of the new bit will be 0, and its active value will be 1. The value read from a reserved bit is indeterminate.

2. $f_{osc} = oscillator frequency$

The CMOD SFR includes three additional bits associated with the PCA (See Figure 6-4 and Table 6-4).

