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CY7C1480V33
CY7C1482V33
CY7C1486V33

72-Mbit (2M x 36/4M x 18/1M x 72) Pipelined Sync SRAM

Features

- Supports bus operation up to 250 MHz
- Available speed grades are 250, 200 and 167 MHz
- Registered inputs and outputs for pipelined operation
- 3.3V core power supply
- 2.5V/3.3V I/O operation
- Fast clock-to-output times
— 3.0 ns (for 250-MHz device)
- Provide high-performance 3-1-1 access rate
- User-selectable burst counter supporting Intel® Pentium® interleaved or linear burst sequences
- Separate processor and controller address strobes
- Synchronous self-timed writes
- Asynchronous output enable
- Single Cycle Chip Deselect
- CY7C1480V33, CY7C1482V33 available in JEDEC-standard lead-free 100-pin TQFP, lead-free and non-lead-free 165-ball FBGA package. CY7C1486V33 available in lead-free and non-lead-free 209 ball FBGA package
- IEEE 1149.1 JTAG-Compatible Boundary Scan
- “ZZ” Sleep Mode Option

Functional Description^[1]

The CY7C1480V33/CY7C1482V33/CY7C1486V33 SRAM integrates 2M x 36/4M x 18/1M x 72 SRAM cells with advanced synchronous peripheral circuitry and a two-bit counter for internal burst operation. All synchronous inputs are gated by registers controlled by a positive-edge-triggered Clock Input (CLK). The synchronous inputs include all addresses, all data inputs, address-pipelining Chip Enable (CE₁), depth-expansion Chip Enables (CE₂ and CE₃), Burst Control inputs (ADSC, ADSP, and ADV), Write Enables (BW_x, and BWE), and Global Write (GW). Asynchronous inputs include the Output Enable (OE) and the ZZ pin.

Addresses and chip enables are registered at rising edge of clock when either Address Strobe Processor (ADSP) or Address Strobe Controller (ADSC) are active. Subsequent burst addresses can be internally generated as controlled by the Advance pin (ADV).

Address, data inputs, and write controls are registered on-chip to initiate a self-timed Write cycle. This part supports Byte Write operations (see Pin Descriptions and Truth Table for further details). Write cycles can be one to two or four bytes wide as controlled by the byte write control inputs. GW when active LOW causes all bytes to be written.

The CY7C1480V33/CY7C1482V33/CY7C1486V33 operates from a +3.3V core power supply while all outputs may operate with either a +2.5 or +3.3V supply. All inputs and outputs are JEDEC-standard JESD8-5-compatible.

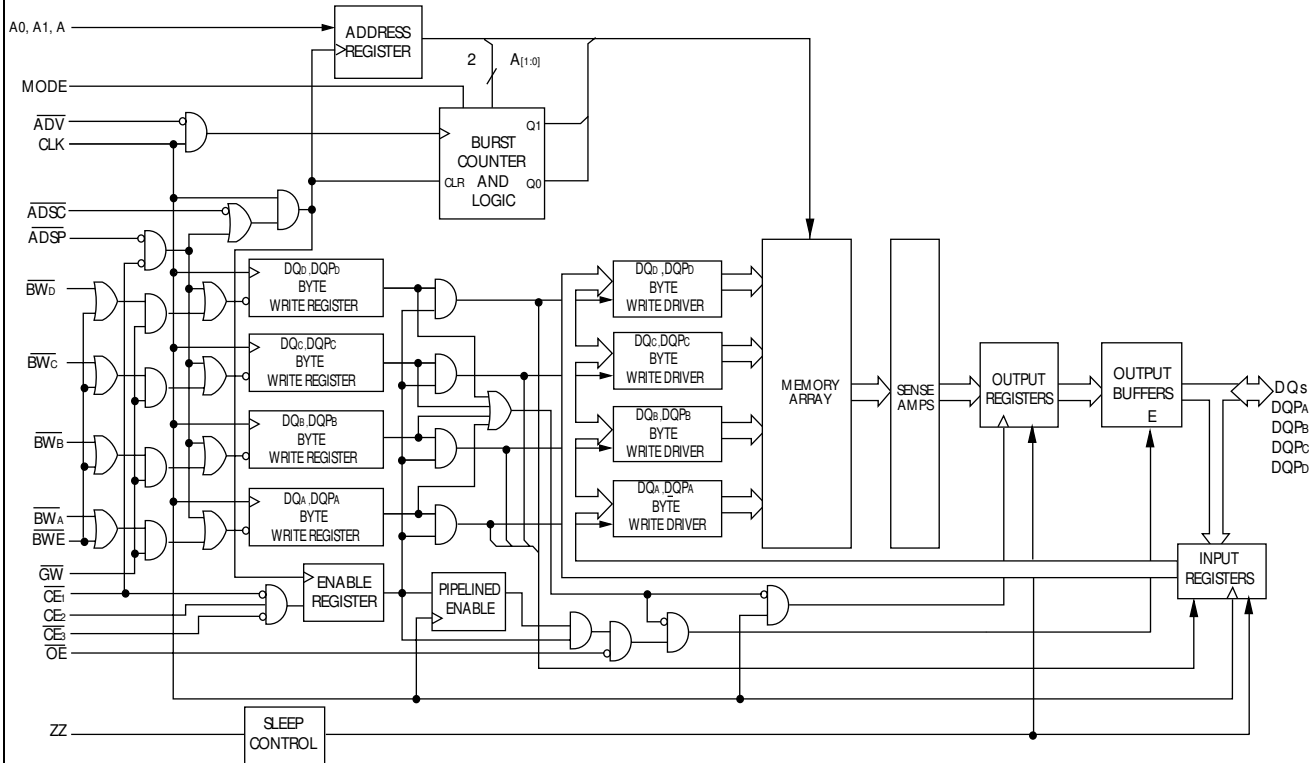
Selection Guide

	250 MHz	200 MHz	167 MHz	Unit
Maximum Access Time	3.0	3.0	3.4	ns
Maximum Operating Current	500	500	450	mA
Maximum CMOS Standby Current	120	120	120	mA

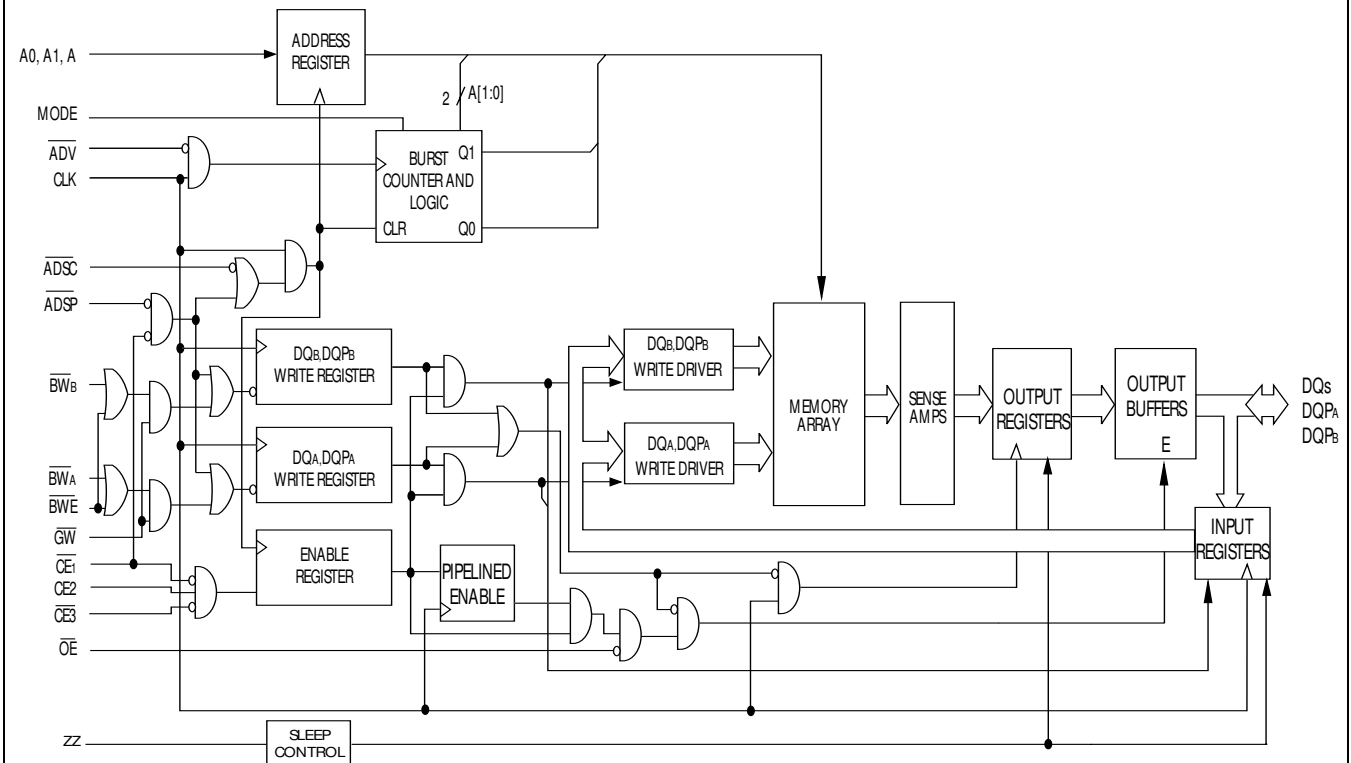
Note:

1. For best-practices recommendations, please refer to the Cypress application note *System Design Guidelines* on www.cypress.com.

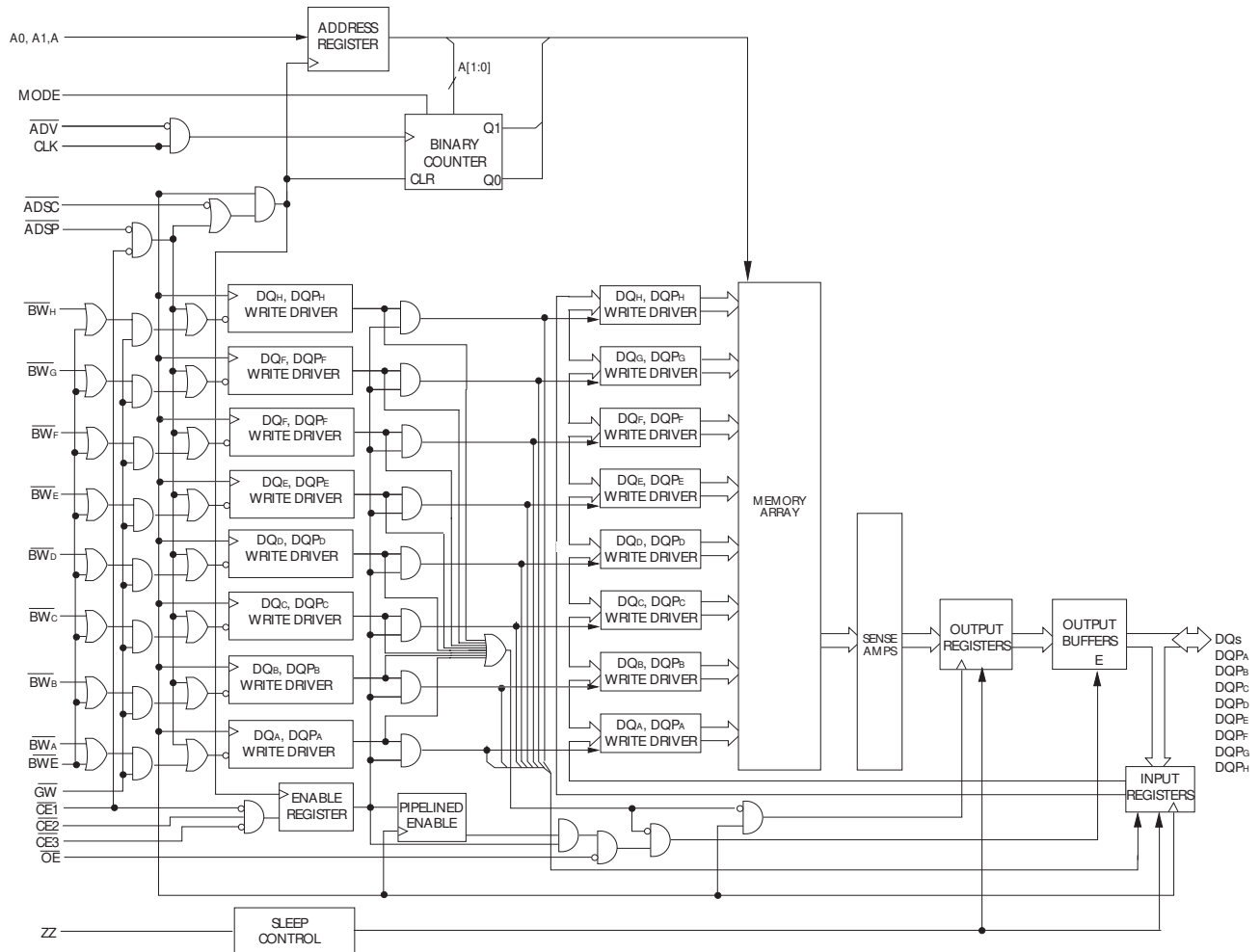
Logic Block Diagram – CY7C1480V33 (2M x 36)

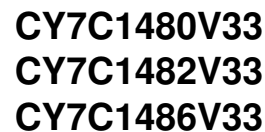


Logic Block Diagram – CY7C1482V33 (4M x 18)



Logic Block Diagram – CY7C1486V33 (1M x 72)





Pin Configurations (continued)

165-ball FBGA (15 x 17 x 1.4 mm) Pinout
CY7C1480V33 (2M x 36)

	1	2	3	4	5	6	7	8	9	10	11
A	NC/288M	A	\overline{CE}_1	\overline{BW}_C	\overline{BW}_B	\overline{CE}_3	\overline{BWE}	\overline{ADSC}	\overline{ADV}	A	NC
B	NC/144M	A	CE2	\overline{BW}_D	\overline{BW}_A	CLK	\overline{GW}	\overline{OE}	\overline{ADSP}	A	NC/576M
C	DQP _C	NC	V _{DDQ}	V _{SS}	V _{SS}	V _{SS}	V _{SS}	V _{SS}	V _{DDQ}	NC/1G	DQP _B
D	DQ _C	DQ _C	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _B	DQ _B
E	DQ _C	DQ _C	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _B	DQ _B
F	DQ _C	DQ _C	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _B	DQ _B
G	DQ _C	DQ _C	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _B	DQ _B
H	NC	NC	NC	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	NC	NC	ZZ
J	DQ _D	DQ _D	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _A	DQ _A
K	DQ _D	DQ _D	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _A	DQ _A
L	DQ _D	DQ _D	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _A	DQ _A
M	DQ _D	DQ _D	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _A	DQ _A
N	DQP _D	NC	V _{DDQ}	V _{SS}	NC	A	NC	V _{SS}	V _{DDQ}	NC	DQP _A
P	NC	A	A	A	TDI	A1	TDO	A	A	A	A
R	MODE	A	A	A	TMS	A0	TCK	A	A	A	A

CY7C1482V33 (4M x 18)

	1	2	3	4	5	6	7	8	9	10	11
A	NC/288M	A	\overline{CE}_1	\overline{BW}_B	NC	\overline{CE}_3	\overline{BWE}	\overline{ADSC}	\overline{ADV}	A	A
B	NC/144M	A	CE2	NC	\overline{BW}_A	CLK	\overline{GW}	\overline{OE}	\overline{ADSP}	A	NC/576M
C	NC	NC	V _{DDQ}	V _{SS}	V _{SS}	V _{SS}	V _{SS}	V _{SS}	V _{DDQ}	NC/1G	DQP _A
D	NC	DQ _B	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	NC	DQ _A
E	NC	DQ _B	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	NC	DQ _A
F	NC	DQ _B	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	NC	DQ _A
G	NC	DQ _B	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	NC	DQ _A
H	NC	NC	NC	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	NC	NC	ZZ
J	DQ _B	NC	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _A	NC
K	DQ _B	NC	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _A	NC
L	DQ _B	NC	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _A	NC
M	DQ _B	NC	V _{DDQ}	V _{DD}	V _{SS}	V _{SS}	V _{SS}	V _{DD}	V _{DDQ}	DQ _A	NC
N	DQP _B	NC	V _{DDQ}	V _{SS}	NC	A	NC	V _{SS}	V _{DDQ}	NC	NC
P	NC	A	A	A	TDI	A1	TDO	A	A	A	A
R	MODE	A	A	A	TMS	A0	TCK	A	A	A	A

Pin Configurations (continued)

209-ball FBGA (14 x 22 x 1.76 mm) Pinout
CY7C1486V33 (1M x 72)

	1	2	3	4	5	6	7	8	9	10	11
A	DQ _G	DQ _G	A	CE ₂	ADSP	ADSC	ADV	CE ₃	A	DQ _B	DQ _B
B	DQ _G	DQ _G	BWS _C	BWS _G	NC/288M	BWE	A	BWS _B	BWS _F	DQ _B	DQ _B
C	DQ _G	DQ _G	BWS _H	BWS _D	NC/144M	CE ₁	NC/576M	BWS _E	BWS _A	DQ _B	DQ _B
D	DQ _G	DQ _G	V _{SS}	NC	NC/1G	OE	GW	NC	V _{SS}	DQ _B	DQ _B
E	DQP _G	DQP _C	V _{DDQ}	V _{DDQ}	V _{DD}	V _{DD}	V _{DD}	V _{DDQ}	V _{DDQ}	DQP _F	DQP _B
F	DQ _C	DQ _C	V _{SS}	V _{SS}	V _{SS}	NC	V _{SS}	V _{SS}	V _{SS}	DQ _F	DQ _F
G	DQ _C	DQ _C	V _{DDQ}	V _{DDQ}	V _{DD}	NC	V _{DD}	V _{DDQ}	V _{DDQ}	DQ _F	DQ _F
H	DQ _C	DQ _C	V _{SS}	V _{SS}	V _{SS}	NC	V _{SS}	V _{SS}	V _{SS}	DQ _F	DQ _F
J	DQ _C	DQ _C	V _{DDQ}	V _{DDQ}	V _{DD}	NC	V _{DD}	V _{DDQ}	V _{DDQ}	DQ _F	DQ _F
K	NC	NC	CLK	NC	V _{SS}	V _{SS}	V _{SS}	NC	NC	NC	NC
L	DQ _H	DQ _H	V _{DDQ}	V _{DDQ}	V _{DD}	NC	V _{DD}	V _{DDQ}	V _{DDQ}	DQ _A	DQ _A
M	DQ _H	DQ _H	V _{SS}	V _{SS}	V _{SS}	NC	V _{SS}	V _{SS}	V _{SS}	DQ _A	DQ _A
N	DQ _H	DQ _H	V _{DDQ}	V _{DDQ}	V _{DD}	NC	V _{DD}	V _{DDQ}	V _{DDQ}	DQ _A	DQ _A
P	DQ _H	DQ _H	V _{SS}	V _{SS}	V _{SS}	ZZ	V _{SS}	V _{SS}	V _{SS}	DQ _A	DQ _A
R	DQP _D	DQP _H	V _{DDQ}	V _{DDQ}	V _{DD}	V _{DD}	V _{DD}	V _{DDQ}	V _{DDQ}	DQP _A	DQP _E
T	DQ _D	DQ _D	V _{SS}	NC	NC	MODE	NC	NC	V _{SS}	DQ _E	DQ _E
U	DQ _D	DQ _D	A	A	A	A	A	A	A	DQ _E	DQ _E
V	DQ _D	DQ _D	A	A	A	A1	A	A	A	DQ _E	DQ _E
W	DQ _D	DQ _D	TMS	TDI	A	A0	A	TDO	TCK	DQ _E	DQ _E

Pin Definitions

Pin Name	I/O	Description
A ₀ , A ₁ , A	Input-Synchronous	Address Inputs used to select one of the address locations. Sampled at the rising edge of the CLK if ADSP or ADSC is active LOW, and CE ₁ , CE ₂ , and CE ₃ are sampled active. A1: A0 are fed to the two-bit counter.
$\overline{BW_A}, \overline{BW_B}, \overline{BW_C}, \overline{BW_D}, \overline{BW_E}, \overline{BW_F}, \overline{BW_G}, \overline{BW_H}$	Input-Synchronous	Byte Write Select Inputs, active LOW. Qualified with \overline{BWE} to conduct byte writes to the SRAM. Sampled on the rising edge of CLK.
GW	Input-Synchronous	Global Write Enable Input, active LOW. When asserted LOW on the rising edge of CLK, a global write is conducted (ALL bytes are written, regardless of the values on $\overline{BW_X}$ and \overline{BWE}).
\overline{BWE}	Input-Synchronous	Byte Write Enable Input, active LOW. Sampled on the rising edge of CLK. This signal must be asserted LOW to conduct a byte write.
CLK	Input-Clock	Clock Input. Used to capture all synchronous inputs to the device. Also used to increment the burst counter when ADV is asserted LOW, during a burst operation.
CE ₁	Input-Synchronous	Chip Enable 1 Input, active LOW. Sampled on the rising edge of CLK. Used in conjunction with CE ₂ and CE ₃ to select/deselect the device. ADSP is ignored if CE ₁ is HIGH. CE ₁ is sampled only when a new external address is loaded.
CE ₂	Input-Synchronous	Chip Enable 2 Input, active HIGH. Sampled on the rising edge of CLK. Used in conjunction with CE ₁ and CE ₃ to select/deselect the device. CE ₂ is sampled only when a new external address is loaded.
CE ₃	Input-Synchronous	Chip Enable 3 Input, active LOW. Sampled on the rising edge of CLK. Used in conjunction with CE ₁ and CE ₂ to select/deselect the device. CE ₃ is sampled only when a new external address is loaded.
OE	Input-Asynchronous	Output Enable, asynchronous input, active LOW. Controls the direction of the I/O pins. When LOW, the I/O pins behave as outputs. When deasserted HIGH, I/O pins are tri-stated, and act as input data pins. OE is masked during the first clock of a read cycle when emerging from a deselected state.
ADV	Input-Synchronous	Advance Input signal, sampled on the rising edge of CLK, active LOW. When asserted, it automatically increments the address in a burst cycle.
ADSP	Input-Synchronous	Address Strobe from Processor, sampled on the rising edge of CLK, active LOW. When asserted LOW, addresses presented to the device are captured in the address registers. A1: A0 are also loaded into the burst counter. When ADSP and ADSC are both asserted, only ADSP is recognized. ADSP is ignored when CE ₁ is deasserted HIGH.
ADSC	Input-Synchronous	Address Strobe from Controller, sampled on the rising edge of CLK, active LOW. When asserted LOW, addresses presented to the device are captured in the address registers. A1: A0 are also loaded into the burst counter. When ADSP and ADSC are both asserted, only ADSP is recognized.
ZZ	Input-Asynchronous	ZZ “sleep” Input, active HIGH. When asserted HIGH places the device in a non-time-critical “sleep” condition with data integrity preserved. For normal operation, this pin has to be LOW or left floating. ZZ pin has an internal pull-down.
DQs, DQPs	I/O-Synchronous	Bidirectional Data I/O lines. As inputs, they feed into an on-chip data register that is triggered by the rising edge of CLK. As outputs, they deliver the data contained in the memory location specified by the addresses presented during the previous clock rise of the read cycle. The direction of the pins is controlled by OE. When OE is asserted LOW, the pins behave as outputs. When HIGH, DQs and DQP _X are placed in a tri-state condition.
V _{DD}	Power Supply	Power supply inputs to the core of the device.
V _{SS}	Ground	Ground for the core of the device.
V _{SSQ}	I/O Ground	Ground for the I/O circuitry.
V _{DDQ}	I/O Power Supply	Power supply for the I/O circuitry.

Pin Definitions (continued)

Pin Name	I/O	Description
MODE	Input Static	Selects Burst Order. When tied to GND selects linear burst sequence. When tied to V_{DD} or left floating selects interleaved burst sequence. This is a strap pin and should remain static during device operation. Mode Pin has an internal pull-up.
TDO	JTAG Serial Output Synchronous	Serial data-out to the JTAG circuit. Delivers data on the negative edge of TCK. If the JTAG feature is not being utilized, this pin should be disconnected. This pin is not available on TQFP packages.
TDI	JTAG Serial Input Synchronous	Serial data-In to the JTAG circuit. Sampled on the rising edge of TCK. If the JTAG feature is not being utilized, this pin can be disconnected or connected to V_{DD} . This pin is not available on TQFP packages.
TMS	JTAG Serial Input Synchronous	Serial data-In to the JTAG circuit. Sampled on the rising edge of TCK. If the JTAG feature is not being utilized, this pin can be disconnected or connected to V_{DD} . This pin is not available on TQFP packages.
TCK	JTAG Clock	Clock input to the JTAG circuitry. If the JTAG feature is not being utilized, this pin must be connected to V_{SS} . This pin is not available on TQFP packages.
NC	-	No Connects. Not internally connected to the die. 144M, 288M, 576M and 1G are address expansion pins and are not internally connected to the die.

Functional Overview

All synchronous inputs pass through input registers controlled by the rising edge of the clock. All data outputs pass through output registers controlled by the rising edge of the clock. Maximum access delay from the clock rise (t_{CO}) is 3.0 ns (250-MHz device).

The CY7C1480V33/CY7C1482V33/CY7C1486V33 supports secondary cache in systems utilizing either a linear or interleaved burst sequence. The interleaved burst order supports Pentium and i486™ processors. The linear burst sequence is suited for processors that utilize a linear burst sequence. The burst order is user selectable, and is determined by sampling the MODE input. Accesses can be initiated with either the Processor Address Strobe (ADSP) or the Controller Address Strobe (ADSC). Address advancement through the burst sequence is controlled by the ADV input. A two-bit on-chip wraparound burst counter captures the first address in a burst sequence and automatically increments the address for the rest of the burst access.

Byte Write operations are qualified with the Byte Write Enable (BWE) and Byte Write Select (BW_X) inputs. A Global Write Enable (GW) overrides all Byte Write inputs and writes data to all four bytes. All writes are simplified with on-chip synchronous self-timed Write circuitry.

Three synchronous Chip Selects (\overline{CE}_1 , CE_2 , \overline{CE}_3) and an asynchronous Output Enable (\overline{OE}) provide for easy bank selection and output tri-state control. ADSP is ignored if CE_1 is HIGH.

Single Read Accesses

This access is initiated when the following conditions are satisfied at clock rise: (1) ADSP or ADSC is asserted LOW, (2) \overline{CE}_1 , CE_2 , \overline{CE}_3 are all asserted active, and (3) the Write signals (GW, BWE) are all deasserted HIGH. ADSP is ignored if CE_1 is HIGH. The address presented to the address inputs (A) is stored into the address advancement logic and the Address Register while being presented to the memory array. The corresponding data is allowed to propagate to the input of the Output Registers. At the rising edge of the next clock the

data is allowed to propagate through the output register and onto the data bus within 3.0 ns (250-MHz device) if OE is active LOW. The only exception occurs when the SRAM is emerging from a deselected state to a selected state, its outputs are always tri-stated during the first cycle of the access. After the first cycle of the access, the outputs are controlled by the \overline{OE} signal. Consecutive single Read cycles are supported. Once the SRAM is deselected at clock rise by the chip select and either ADSP or ADSC signals, its output will tri-state immediately.

Single Write Accesses Initiated by ADSP

This access is initiated when both of the following conditions are satisfied at clock rise: (1) ADSP is asserted LOW, and (2) CE_1 , CE_2 , CE_3 are all asserted active. The address presented to A is loaded into the address register and the address advancement logic while being delivered to the memory array. The Write signals (GW, BWE, and BW_X) and ADV inputs are ignored during this first cycle.

ADSP-triggered Write accesses require two clock cycles to complete. If GW is asserted LOW on the second clock rise, the data presented to the DQs inputs is written into the corresponding address location in the memory array. If GW is HIGH, then the Write operation is controlled by BWE and BW_X signals.

The CY7C1480V33/CY7C1482V33/CY7C1486V33 provides Byte Write capability that is described in the Write Cycle Descriptions table. Asserting the Byte Write Enable input (BWE) with the selected Byte Write (BW_X) input, will selectively write to only the desired bytes. Bytes not selected during a Byte Write operation will remain unaltered. A synchronous self-timed Write mechanism has been provided to simplify the Write operations.

Because CY7C1480V33/CY7C1482V33/CY7C1486V33 is a common I/O device, the Output Enable (\overline{OE}) must be deasserted HIGH before presenting data to the DQs inputs. Doing so will tri-state the output drivers. As a safety precaution, DQs are automatically tri-stated whenever a Write cycle is detected, regardless of the state of OE.

Single Write Accesses Initiated by ADSC

ADSC Write accesses are initiated when the following conditions are satisfied: (1) ADSC is asserted LOW, (2) ADSP is deasserted HIGH, (3) CE₁, CE₂, CE₃ are all asserted active, and (4) the appropriate combination of the Write inputs (GW, BWE, and BW_X) are asserted active to conduct a Write to the desired byte(s). ADSC-triggered Write accesses require a single clock cycle to complete. The address presented to A is loaded into the address register and the address advancement logic while being delivered to the memory array. The ADV input is ignored during this cycle. If a global Write is conducted, the data presented to the DQs is written into the corresponding address location in the memory core. If a Byte Write is conducted, only the selected bytes are written. Bytes not selected during a Byte Write operation will remain unaltered. A synchronous self-timed Write mechanism has been provided to simplify the Write operations.

Because CY7C1480V33/CY7C1482V33/CY7C1486V33 is a common I/O device, the Output Enable (\overline{OE}) must be deasserted HIGH before presenting data to the DQs inputs. Doing so will tri-state the output drivers. As a safety precaution, DQs are automatically tri-stated whenever a Write cycle is detected, regardless of the state of \overline{OE} .

Burst Sequences

The CY7C1480V33/CY7C1482V33/CY7C1486V33 provides a two-bit wraparound counter, fed by A1: A0, that implements either an interleaved or linear burst sequence. The interleaved burst sequence is designed specifically to support Intel Pentium applications. The linear burst sequence is designed to support processors that follow a linear burst sequence. The burst sequence is user selectable through the MODE input.

Asserting \overline{ADV} LOW at clock rise will automatically increment the burst counter to the next address in the burst sequence. Both Read and Write burst operations are supported.

ZZ Mode Electrical Characteristics

Parameter	Description	Test Conditions	Min.	Max.	Unit
I _{DDZZ}	Sleep mode standby current	$ZZ \geq V_{DD} - 0.2V$		120	mA
t _{ZZS}	Device operation to ZZ	$ZZ \geq V_{DD} - 0.2V$		2t _{CYC}	ns
t _{ZZREC}	ZZ recovery time	$ZZ \leq 0.2V$	2t _{CYC}		ns
t _{ZZI}	ZZ Active to Sleep current	This parameter is sampled		2t _{CYC}	ns
t _{RZZI}	ZZ Inactive to exit Sleep current	This parameter is sampled	0		ns

Sleep Mode

The ZZ input pin is an asynchronous input. Asserting ZZ places the SRAM in a power conservation "sleep" mode. Two clock cycles are required to enter into or exit from this "sleep" mode. While in this mode, data integrity is guaranteed. Accesses pending when entering the "sleep" mode are not considered valid nor is the completion of the operation guaranteed. The device must be deselected prior to entering the "sleep" mode. CE₁, CE₂, CE₃, ADSP, and ADSC must remain inactive for the duration of t_{ZZREC} after the ZZ input returns LOW.

Interleaved Burst Address Table (MODE = Floating or V_{DD})

First Address A1: A0	Second Address A1: A0	Third Address A1: A0	Fourth Address A1: A0
00	01	10	11
01	00	11	10
10	11	00	01
11	10	01	00

Linear Burst Address Table (MODE = GND)

First Address A1: A0	Second Address A1: A0	Third Address A1: A0	Fourth Address A1: A0
00	01	10	11
01	10	11	00
10	11	00	01
11	00	01	10

Truth Table^[2, 3, 4, 5, 6]

Operation	Add. Used	\overline{CE}_1	CE_2	\overline{CE}_3	ZZ	\overline{ADSP}	\overline{ADSC}	\overline{ADV}	\overline{WRITE}	\overline{OE}	CLK	DQ
Deselect Cycle, Power Down	None	H	X	X	L	X	L	X	X	X	L-H	Tri-State
Deselect Cycle, Power Down	None	L	L	X	L	L	X	X	X	X	L-H	Tri-State
Deselect Cycle, Power Down	None	L	X	H	L	L	X	X	X	X	L-H	Tri-State
Deselect Cycle, Power Down	None	L	L	X	L	H	L	X	X	X	L-H	Tri-State
Deselect Cycle, Power Down	None	L	X	H	L	H	L	X	X	X	L-H	Tri-State
Sleep Mode, Power Down	None	X	X	X	H	X	X	X	X	X	X	Tri-State
READ Cycle, Begin Burst	External	L	H	L	L	L	X	X	X	L	L-H	Q
READ Cycle, Begin Burst	External	L	H	L	L	L	X	X	X	H	L-H	Tri-State
WRITE Cycle, Begin Burst	External	L	H	L	L	H	L	X	L	X	L-H	D
READ Cycle, Begin Burst	External	L	H	L	L	H	L	X	H	L	L-H	Q
READ Cycle, Begin Burst	External	L	H	L	L	H	L	X	H	H	L-H	Tri-State
READ Cycle, Continue Burst	Next	X	X	X	L	H	H	L	H	L	L-H	Q
READ Cycle, Continue Burst	Next	X	X	X	L	H	H	L	H	H	L-H	Tri-State
READ Cycle, Continue Burst	Next	H	X	X	L	X	H	L	H	L	L-H	Q
READ Cycle, Continue Burst	Next	H	X	X	L	X	H	L	H	H	L-H	Tri-State
WRITE Cycle, Continue Burst	Next	X	X	X	L	H	H	L	L	X	L-H	D
WRITE Cycle, Continue Burst	Next	H	X	X	L	X	H	L	L	X	L-H	D
READ Cycle, Suspend Burst	Current	X	X	X	L	H	H	H	H	L	L-H	Q
READ Cycle, Suspend Burst	Current	X	X	X	L	H	H	H	H	H	L-H	Tri-State
READ Cycle, Suspend Burst	Current	H	X	X	L	X	H	H	H	L	L-H	Q
READ Cycle, Suspend Burst	Current	H	X	X	L	X	H	H	H	H	L-H	Tri-State
WRITE Cycle, Suspend Burst	Current	X	X	X	L	H	H	H	L	X	L-H	D
WRITE Cycle, Suspend Burst	Current	H	X	X	L	X	H	H	L	X	L-H	D

Notes:

- X = "Don't Care." H = Logic HIGH, L = Logic LOW.
- $\overline{WRITE} = L$ when any one or more Byte Write enable signals and $\overline{BWE} = L$ or $\overline{GW} = L$. $\overline{WRITE} = H$ when all Byte write enable signals, \overline{BWE} , $\overline{GW} = H$.
- The DQ pins are controlled by the current cycle and the OE signal. OE is asynchronous and is not sampled with the clock.
- The SRAM always initiates a read cycle when \overline{ADSP} is asserted, regardless of the state of \overline{GW} , \overline{BWE} , or \overline{BW}_x . Writes may occur only on subsequent clocks after the \overline{ADSP} or with the assertion of \overline{ADSC} . As a result, OE must be driven HIGH prior to the start of the write cycle to allow the outputs to tri-state. OE is a don't care for the remainder of the write cycle.
- OE is asynchronous and is not sampled with the clock rise. It is masked internally during write cycles. During a read cycle all data bits are Tri-State when OE is inactive or when the device is deselected, and all data bits behave as output when OE is active (LOW).

Truth Table for Read/Write^[4]

Function (CY7C1480V33)	\overline{GW}	\overline{BWE}	\overline{BW}_D	\overline{BW}_C	\overline{BW}_B	\overline{BW}_A
Read	H	H	X	X	X	X
Read	H	L	H	H	H	H
Write Byte A – (DQ _A and DQP _A)	H	L	H	H	H	L
Write Byte B – (DQ _B and DQP _B)	H	L	H	H	L	H
Write Bytes B, A	H	L	H	H	L	L
Write Byte C – (DQ _C and DQP _C)	H	L	H	L	H	H
Write Bytes C, A	H	L	H	L	H	L
Write Bytes C, B	H	L	H	L	L	H
Write Bytes C, B, A	H	L	H	L	L	L
Write Byte D – (DQ _D and DQP _D)	H	L	L	H	H	H
Write Bytes D, A	H	L	L	H	H	L
Write Bytes D, B	H	L	L	H	L	H
Write Bytes D, B, A	H	L	L	H	L	L
Write Bytes D, C	H	L	L	L	H	H
Write Bytes D, C, A	H	L	L	L	H	L
Write Bytes D, C, B	H	L	L	L	L	H
Write All Bytes	H	L	L	L	L	L
Write All Bytes	L	X	X	X	X	X

Truth Table for Read/Write^[4]

Function (CY7C1482V33)	\overline{GW}	\overline{BWE}	\overline{BW}_B	\overline{BW}_A
Read	H	H	X	X
Read	H	L	H	H
Write Byte A – (DQ _A and DQP _A)	H	L	H	L
Write Byte B – (DQ _B and DQP _B)	H	L	L	H
Write Bytes B, A	H	L	L	L
Write All Bytes	H	L	L	L
Write All Bytes	L	X	X	X

Truth Table for Read/Write^[7]

Function (CY7C1486V33)	\overline{GW}	\overline{BWE}	\overline{BW}_x
Read	H	H	X
Read	H	L	All $\overline{BW} = H$
Write Byte x – (DQ _x and DQP _x)	H	L	L
Write All Bytes	H	L	All $\overline{BW} = L$
Write All Bytes	L	X	X

Note:

7. \overline{BW}_x represents any byte write signal $\overline{BW}[0..7]$. To enable any byte write \overline{BW}_x , a Logic LOW signal should be applied at clock rise. Any number of byte writes can be enabled at the same time for any given write.

IEEE 1149.1 Serial Boundary Scan (JTAG)

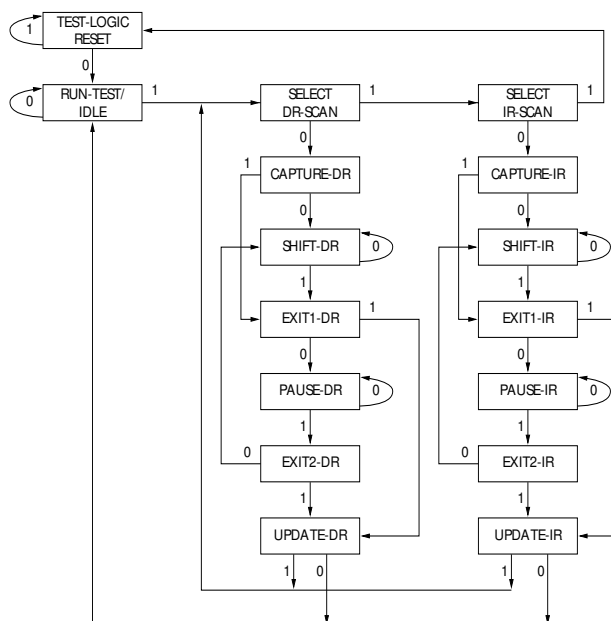
The CY7C1480V33/CY7C1482V33/CY7C1486V33 incorporates a serial boundary scan test access port (TAP). This port operates in accordance with IEEE Standard 1149.1-1990 but does not have the set of functions required for full 1149.1 compliance. These functions from the IEEE specification are excluded because their inclusion places an added delay in the critical speed path of the SRAM. Note that the TAP controller functions in a manner that does not conflict with the operation of other devices using 1149.1 fully compliant TAPs. The TAP operates using JEDEC-standard 3.3V or 2.5V I/O logic levels.

The CY7C1480V33/CY7C1482V33/CY7C1486V33 contains a TAP controller, instruction register, boundary scan register, bypass register, and ID register.

Disabling the JTAG Feature

It is possible to operate the SRAM without using the JTAG feature. To disable the TAP controller, TCK must be tied LOW (V_{SS}) to prevent clocking of the device. TDI and TMS are internally pulled up and may be unconnected. They may alternately be connected to V_{DD} through a pull-up resistor. TDO should be left unconnected. Upon power-up, the device will come up in a reset state which will not interfere with the operation of the device.

TAP Controller State Diagram



The 0/1 next to each state represents the value of TMS at the rising edge of TCK.

Test Access Port (TAP)

Test Clock (TCK)

The test clock is used only with the TAP controller. All inputs are captured on the rising edge of TCK. All outputs are driven from the falling edge of TCK.

Test MODE SELECT (TMS)

The TMS input is used to give commands to the TAP controller and is sampled on the rising edge of TCK. It is allowable to leave this ball unconnected if the TAP is not used. The ball is pulled up internally, resulting in a logic HIGH level.

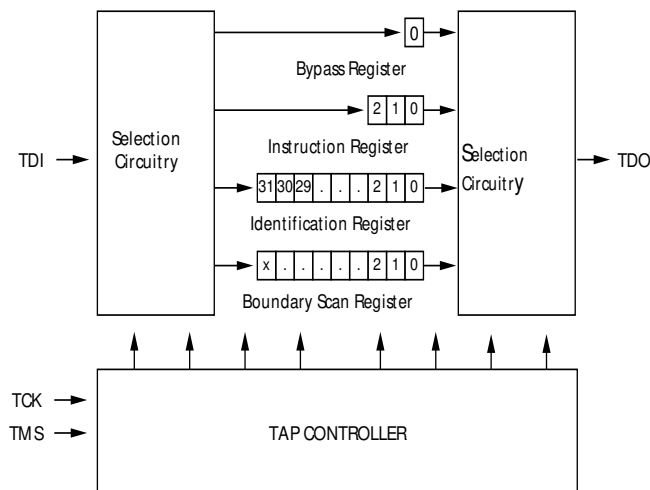
Test Data-In (TDI)

The TDI ball is used to serially input information into the registers and can be connected to the input of any of the registers. The register between TDI and TDO is chosen by the instruction that is loaded into the instruction register. For information on loading the instruction register, see the TAP Controller State Diagram. TDI is internally pulled up and can be unconnected if the TAP is unused in an application. TDI is connected to the most significant bit (MSB) of any register. (See Tap Controller Block Diagram.)

Test Data-Out (TDO)

The TDO output ball is used to serially clock data-out from the registers. The output is active depending upon the current state of the TAP state machine. The output changes on the falling edge of TCK. TDO is connected to the least significant bit (LSB) of any register. (See Tap Controller State Diagram.)

TAP Controller Block Diagram



Performing a TAP Reset

A RESET is performed by forcing TMS HIGH (V_{DD}) for five rising edges of TCK. This RESET does not affect the operation of the SRAM and may be performed while the SRAM is operating.

At power-up, the TAP is reset internally to ensure that TDO comes up in a High-Z state.

TAP Registers

Registers are connected between the TDI and TDO balls and allow data to be scanned into and out of the SRAM test circuitry. Only one register can be selected at a time through the instruction register. Data is serially loaded into the TDI ball on the rising edge of TCK. Data is output on the TDO ball on the falling edge of TCK.

Instruction Register

Three-bit instructions can be serially loaded into the instruction register. This register is loaded when it is placed between the TDI and TDO balls as shown in the Tap Controller Block Diagram. Upon power-up, the instruction register is loaded with the IDCODE instruction. It is also loaded with the IDCODE instruction if the controller is placed in a reset state as described in the previous section.

When the TAP controller is in the Capture-IR state, the two least significant bits are loaded with a binary "01" pattern to allow for fault isolation of the board-level serial test data path.

Bypass Register

To save time when serially shifting data through registers, it is sometimes advantageous to skip certain chips. The bypass register is a single-bit register that can be placed between the TDI and TDO balls. This allows data to be shifted through the SRAM with minimal delay. The bypass register is set LOW (V_{SS}) when the BYPASS instruction is executed.

Boundary Scan Register

The boundary scan register is connected to all the input and bidirectional balls on the SRAM. The x36 configuration has a 73-bit-long register, and the x18 configuration has a 54-bit-long register.

The boundary scan register is loaded with the contents of the RAM I/O ring when the TAP controller is in the Capture-DR state and is then placed between the TDI and TDO balls when the controller is moved to the Shift-DR state. The EXTEST, SAMPLE/PRELOAD and SAMPLE Z instructions can be used to capture the contents of the I/O ring.

The Boundary Scan Order tables show the order in which the bits are connected. Each bit corresponds to one of the bumps on the SRAM package. The MSB of the register is connected to TDI and the LSB is connected to TDO.

Identification (ID) Register

The ID register is loaded with a vendor-specific, 32-bit code during the Capture-DR state when the IDCODE command is loaded in the instruction register. The IDCODE is hardwired into the SRAM and can be shifted out when the TAP controller is in the Shift-DR state. The ID register has a vendor code and other information described in the Identification Register Definitions table.

TAP Instruction Set

Overview

Eight different instructions are possible with the three-bit instruction register. All combinations are listed in the Instruction Codes table. Three of these instructions are listed as RESERVED and should not be used. The other five instructions are described in detail below.

The TAP controller used in this SRAM is not fully compliant to the 1149.1 convention because some of the mandatory 1149.1 instructions are not fully implemented.

The TAP controller cannot be used to load address data or control signals into the SRAM and cannot preload the I/O buffers. The SRAM does not implement the 1149.1 commands EXTEST or INTEST or the PRELOAD portion of SAMPLE/PRELOAD; rather, it performs a capture of the I/O ring when these instructions are executed.

Instructions are loaded into the TAP controller during the Shift-IR state when the instruction register is placed between TDI and TDO. During this state, instructions are shifted through the instruction register through the TDI and TDO balls. To execute the instruction once it is shifted in, the TAP controller needs to be moved into the Update-IR state.

EXTEST

EXTEST is a mandatory 1149.1 instruction which is to be executed whenever the instruction register is loaded with all 0s. EXTEST is not implemented in this SRAM TAP controller, and therefore this device is not compliant to 1149.1. The TAP controller does recognize an all-0 instruction.

When an EXTEST instruction is loaded into the instruction register, the SRAM responds as if a SAMPLE/PRELOAD instruction has been loaded. There is one difference between the two instructions. Unlike the SAMPLE/PRELOAD instruction, EXTEST places the SRAM outputs in a High-Z state.

IDCODE

The IDCODE instruction causes a vendor-specific, 32-bit code to be loaded into the instruction register. It also places the instruction register between the TDI and TDO balls and allows the IDCODE to be shifted out of the device when the TAP controller enters the Shift-DR state.

The IDCODE instruction is loaded into the instruction register upon power-up or whenever the TAP controller is given a test logic reset state.

SAMPLE Z

The SAMPLE Z instruction causes the boundary scan register to be connected between the TDI and TDO balls when the TAP controller is in a Shift-DR state. It also places all SRAM outputs into a High-Z state.

SAMPLE/PRELOAD

SAMPLE/PRELOAD is a 1149.1 mandatory instruction. The PRELOAD portion of this instruction is not implemented, so the device TAP controller is not fully 1149.1 compliant.

When the SAMPLE/PRELOAD instruction is loaded into the instruction register and the TAP controller is in the Capture-DR state, a snapshot of data on the inputs and bidirectional balls is captured in the boundary scan register.

The user must be aware that the TAP controller clock can only operate at a frequency up to 10 MHz, while the SRAM clock operates more than an order of magnitude faster. Because there is a large difference in the clock frequencies, it is possible that during the Capture-DR state, an input or output will undergo a transition. The TAP may then try to capture a signal while in transition (metastable state). This will not harm the device, but there is no guarantee as to the value that will be captured. Repeatable results may not be possible.

To guarantee that the boundary scan register will capture the correct value of a signal, the SRAM signal must be stabilized long enough to meet the TAP controller's capture set-up plus hold time (t_{CS} plus t_{CH}).

The SRAM clock input might not be captured correctly if there is no way in a design to stop (or slow) the clock during a SAMPLE/PRELOAD instruction. If this is an issue, it is still

possible to capture all other signals and simply ignore the value of the CLK captured in the boundary scan register.

Once the data is captured, it is possible to shift out the data by putting the TAP into the Shift-DR state. This places the boundary scan register between the TDI and TDO balls.

Note that since the PRELOAD part of the command is not implemented, putting the TAP to the Update-DR state while performing a SAMPLE/PRELOAD instruction will have the same effect as the Pause-DR command.

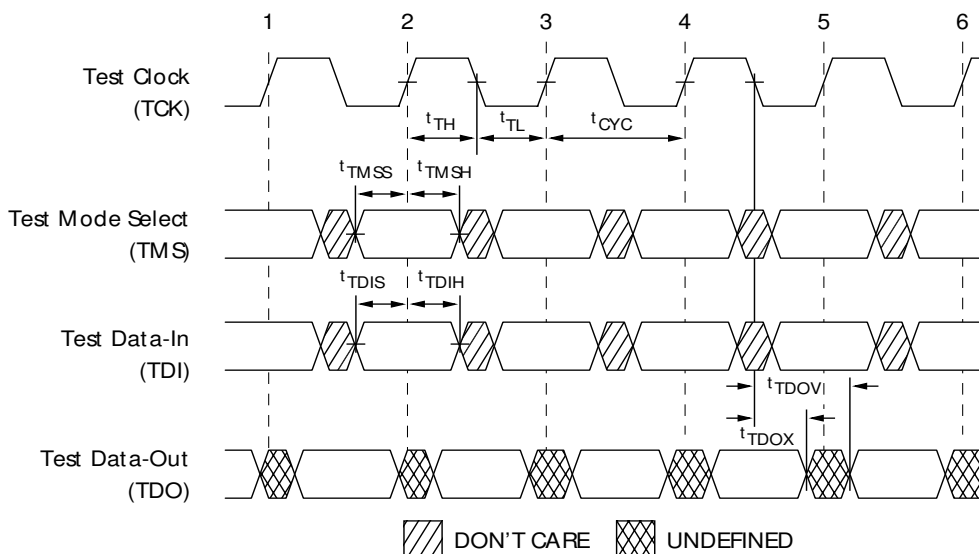
BYPASS

When the BYPASS instruction is loaded in the instruction register and the TAP is placed in a Shift-DR state, the bypass register is placed between the TDI and TDO balls. The advantage of the BYPASS instruction is that it shortens the boundary scan path when multiple devices are connected together on a board.

Reserved

These instructions are not implemented but are reserved for future use. Do not use these instructions.

TAP Timing



TAP AC Switching Characteristics Over the Operating Range^[8, 9]

Parameter	Description	Min.	Max.	Unit
Clock				
t_{TCYC}	TCK Clock Cycle Time	50		ns
t_{TF}	TCK Clock Frequency		20	MHz
t_{TH}	TCK Clock HIGH time	20		ns
t_{TL}	TCK Clock LOW time	20		ns
Output Times				
t_{TDOV}	TCK Clock LOW to TDO Valid		10	ns
t_{TDOX}	TCK Clock LOW to TDO Invalid	0		ns
Set-up Times				
t_{TMSS}	TMS Set-up to TCK Clock Rise	5		ns
t_{TDIS}	TDI Set-up to TCK Clock Rise	5		ns
t_{CS}	Capture Set-up to TCK Rise	5		ns
Hold Times				
t_{TMSSH}	TMS Hold after TCK Clock Rise	5		ns
t_{TDIH}	TDI Hold after Clock Rise	5		ns
t_{CH}	Capture Hold after Clock Rise	5		ns

Notes:

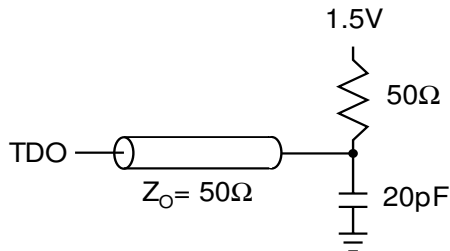
8. t_{CS} and t_{CH} refer to the set-up and hold time requirements of latching data from the boundary scan register.

9. Test conditions are specified using the load in TAP AC Test Conditions. $t_R/t_F = 1$ ns.

3.3V TAP AC Test Conditions

Input pulse levels V_{SS} to 3.3V
Input rise and fall times 1 ns
Input timing reference levels 1.5V
Output reference levels 1.5V
Test load termination supply voltage 1.5V

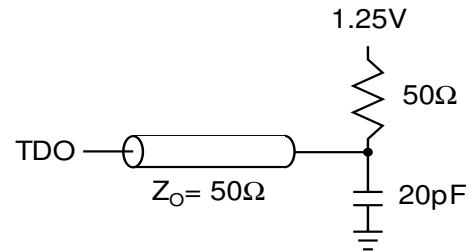
3.3V TAP AC Output Load Equivalent



2.5V TAP AC Test Conditions

Input pulse levels V_{SS} to 2.5V
Input rise and fall time 1 ns
Input timing reference levels 1.25V
Output reference levels 1.25V
Test load termination supply voltage 1.25V

2.5V TAP AC Output Load Equivalent



TAP DC Electrical Characteristics And Operating Conditions

($0^{\circ}\text{C} < T_A < +70^{\circ}\text{C}$; $V_{DD} = 3.135$ to 3.6V unless otherwise noted)^[10]

Parameter	Description	Test Conditions	Min.	Max.	Unit
V_{OH1}	Output HIGH Voltage	$I_{OH} = -4.0\text{ mA}$, $V_{DDQ} = 3.3\text{V}$	2.4		V
		$I_{OH} = -1.0\text{ mA}$, $V_{DDQ} = 2.5\text{V}$	2.0		V
V_{OH2}	Output HIGH Voltage	$I_{OH} = -100\text{ }\mu\text{A}$	$V_{DDQ} = 3.3\text{V}$	2.9	V
			$V_{DDQ} = 2.5\text{V}$	2.1	V
V_{OL1}	Output LOW Voltage	$I_{OL} = 8.0\text{ mA}$	$V_{DDQ} = 3.3\text{V}$	0.4	V
		$I_{OL} = 1.0\text{ mA}$	$V_{DDQ} = 2.5\text{V}$	0.4	V
V_{OL2}	Output LOW Voltage	$I_{OL} = 100\text{ }\mu\text{A}$	$V_{DDQ} = 3.3\text{V}$	0.2	V
			$V_{DDQ} = 2.5\text{V}$	0.2	V
V_{IH}	Input HIGH Voltage		$V_{DDQ} = 3.3\text{V}$	2.0	$V_{DD} + 0.3$
			$V_{DDQ} = 2.5\text{V}$	1.7	$V_{DD} + 0.3$
V_{IL}	Input LOW Voltage		$V_{DDQ} = 3.3\text{V}$	-0.3	0.8
			$V_{DDQ} = 2.5\text{V}$	-0.3	0.7
I_X	Input Load Current	$GND \leq V_{IN} \leq V_{DDQ}$	-5	5	μA

Identification Register Definitions

Instruction Field	CY7C1480V33 (2M x36)	CY7C1482V33 (4M x 18)	CY7C1486V33 (1M x72)	Description
Revision Number (31:29)	000	000	000	Describes the version number
Device Depth (28:24)	01011	01011	01011	Reserved for internal use
Architecture/Memory Type(23:18)	000000	000000	000000	Defines memory type and architecture
Bus Width/Density(17:12)	100100	010100	110100	Defines width and density
Cypress JEDEC ID Code (11:1)	00000110100	00000110100	00000110100	Allows unique identification of SRAM vendor
ID Register Presence Indicator (0)	1	1	1	Indicates the presence of an ID register

Notes:

10. All voltages referenced to V_{SS} (GND).

11. Bit #24 is "1" in the ID Register Definitions for both 2.5V and 3.3V versions of this device.

Scan Register Sizes

Register Name	Bit Size (x36)	Bit Size (x18)	Bit Size (x72)
Instruction	3	3	3
Bypass	1	1	1
ID	32	32	32
Boundary Scan Order-165FBGA	73	54	-
Boundary Scan Order-209BGA	-	-	112

Identification Codes

Instruction	Code	Description
EXTEST	000	Captures the I/O ring contents.
IDCODE	001	Loads the ID register with the vendor ID code and places the register between TDI and TDO. This operation does not affect SRAM operations.
SAMPLE Z	010	Captures I/O ring contents. Places the boundary scan register between TDI and TDO. Forces all SRAM output drivers to a High-Z state.
RESERVED	011	Do Not Use: This instruction is reserved for future use.
SAMPLE/PRELOAD	100	Captures I/O ring contents. Places the boundary scan register between TDI and TDO. Does not affect SRAM operation.
RESERVED	101	Do Not Use: This instruction is reserved for future use.
RESERVED	110	Do Not Use: This instruction is reserved for future use.
BYPASS	111	Places the bypass register between TDI and TDO. This operation does not affect SRAM operations.

Boundary Scan Exit Order (2M x 36)

Bit #	165-Ball ID	Bit #	165-Ball ID	Bit #	165-Ball ID	Bit #	165-Ball ID
1	C1	21	R3	41	L10	61	B8
2	D1	22	P2	42	K11	62	A7
3	E1	23	R4	43	J11	63	B7
4	D2	24	P6	44	K10	64	B6
5	E2	25	R6	45	J10	65	A6
6	F1	26	N6	46	H11	66	B5
7	G1	27	P11	47	G11	67	A5
8	F2	28	R8	48	F11	68	A4
9	G2	29	P3	49	E11	69	B4
10	J1	30	P4	50	D10	70	B3
11	K1	31	P8	51	D11	71	A3
12	L1	32	P9	52	C11	72	A2
13	J2	33	P10	53	G10	73	B2
14	M1	34	R9	54	F10		
15	N1	35	R10	55	E10		
16	K2	36	R11	56	A10		
17	L2	37	N11	57	B10		
18	M2	38	M11	58	A9		
19	R1	39	L11	59	B9		
20	R2	40	M10	60	A8		

Boundary Scan Exit Order (4M x 18)

Bit #	165-Ball ID
1	D2
2	E2
3	F2
4	G2
5	J1
6	K1
7	L1
8	M1
9	N1
10	R1
11	R2
12	R3
13	P2
14	R4
15	P6
16	R6
17	N6
18	P11

Bit #	165-Ball ID
19	R8
20	P3
21	P4
22	P8
23	P9
24	P10
25	R9
26	R10
27	R11
28	M10
29	L10
30	K10
31	J10
32	H11
33	G11
34	F11
35	E11
36	D11

Bit #	165-Ball ID
37	C11
38	A11
39	A10
40	B10
41	A9
42	B9
43	A8
44	B8
45	A7
46	B7
47	B6
48	A6
49	B5
50	A4
51	B3
52	A3
53	A2
54	B2

Boundary Scan Exit Order (1M x 72)

Bit #	209-Ball ID	Bit #	209-Ball ID	Bit #	209-Ball ID	Bit #	209-Ball ID
1	A1	29	T1	57	V10	85	C11
2	A2	30	T2	58	U11	86	C10
3	B1	31	U1	59	U10	87	B11
4	B2	32	U2	60	T11	88	B10
5	C1	33	V1	61	T10	89	A11
6	C2	34	V2	62	R11	90	A10
7	D1	35	W1	63	R10	91	A9
8	D2	36	W2	64	P11	92	U8
9	E1	37	T6	65	P10	93	A7
10	E2	38	V3	66	N11	94	A5
11	F1	39	V4	67	N10	95	A6
12	F2	40	U4	68	M11	96	D6
13	G1	41	W5	69	M10	97	B6
14	G2	42	V6	70	L11	98	D7
15	H1	43	W6	71	L10	99	K3
16	H2	44	U3	72	P6	100	A8
17	J1	45	U9	73	J11	101	B4
18	J2	46	V5	74	J10	102	B3
19	L1	47	U5	75	H11	103	C3
20	L2	48	U6	76	H10	104	C4
21	M1	49	W7	77	G11	105	C8
22	M2	50	V7	78	G10	106	C9
23	N1	51	U7	79	F11	107	B9
24	N2	52	V8	80	F10	108	B8
25	P1	53	V9	81	E10	109	A4
26	P2	54	W11	82	E11	110	C6
27	R2	55	W10	83	D11	111	B7
28	R1	56	V11	84	D10	112	A3

Maximum Ratings

(Above which the useful life may be impaired. For user guidelines, not tested.)

Storage Temperature -65°C to +150°C

Ambient Temperature with

Power Applied -55°C to +125°C

Supply Voltage on V_{DD} Relative to GND -0.3V to +4.6V

Supply Voltage on V_{DDQ} Relative to GND -0.3V to + V_{DD}

DC Voltage Applied to Outputs

in Tri-State -0.5V to $V_{DDQ} + 0.5V$

DC Input Voltage -0.5V to $V_{DD} + 0.5V$

Current into Outputs (LOW) 20 mA

Static Discharge Voltage >2001V
(per MIL-STD-883, Method 3015 Latch-up Current. >200 mA)

Operating Range

Range	Ambient Temperature	V_{DD}	V_{DDQ}
Commercial	0°C to +70°C	3.3V -5%/+10%	2.5V - 5% to V_{DD}
Industrial	-40°C to +85°C		

Electrical Characteristics Over the Operating Range^[12, 13]

Parameter	Description	Test Conditions	Min.	Max.	Unit
V_{DD}	Power Supply Voltage		3.135	3.6	V
V_{DDQ}	I/O Supply Voltage	for 3.3V I/O	3.135	V_{DD}	V
		for 2.5V I/O	2.375	2.625	V
V_{OH}	Output HIGH Voltage	for 3.3V I/O, $I_{OH} = -4.0$ mA	2.4		V
		for 2.5V I/O, $I_{OH} = -1.0$ mA	2.0		V
V_{OL}	Output LOW Voltage	for 3.3V I/O, $I_{OL} = 8.0$ mA		0.4	V
		for 2.5V I/O, $I_{OL} = 1.0$ mA		0.4	V
V_{IH}	Input HIGH Voltage ^[12]	for 3.3V I/O	2.0	$V_{DD} + 0.3V$	V
		for 2.5V I/O	1.7	$V_{DD} + 0.3V$	V
V_{IL}	Input LOW Voltage ^[12]	for 3.3V I/O	-0.3	0.8	V
		for 2.5V I/O	-0.3	0.7	V
I_X	Input Leakage Current except ZZ and MODE	$GND \leq V_I \leq V_{DDQ}$	-5	5	μA
	Input Current of MODE	Input = V_{SS}	-30		μA
		Input = V_{DD}		5	μA
	Input Current of ZZ	Input = V_{SS}	-5		μA
		Input = V_{DD}		30	μA
I_{OZ}	Output Leakage Current	$GND \leq V_I \leq V_{DDQ}$, Output Disabled	-5	5	μA
I_{DD}	V_{DD} Operating Supply Current	$V_{DD} = \text{Max.}, I_{OUT} = 0$ mA, $f = f_{MAX} = 1/t_{CYC}$	4.0-ns cycle, 250 MHz	500	mA
			5.0-ns cycle, 200 MHz	500	mA
			6.0-ns cycle, 167 MHz	450	mA
I_{SB1}	Automatic CE Power-down Current—TTL Inputs	$V_{DD} = \text{Max.}$, Device Deselected, $V_{IN} \geq V_{IH}$ or $V_{IN} \leq V_{IL}$ $f = f_{MAX} = 1/t_{CYC}$	4.0-ns cycle, 250 MHz	245	mA
			5.0-ns cycle, 200 MHz	245	mA
			6.0-ns cycle, 167 MHz	245	mA
I_{SB2}	Automatic CE Power-down Current—CMOS Inputs	$V_{DD} = \text{Max.}$, Device Deselected, $V_{IN} \leq 0.3V$ or $V_{IN} \geq V_{DDQ} - 0.3V$, $f = 0$	All speeds	120	mA
I_{SB3}	Automatic CE Power-down Current—CMOS Inputs	$V_{DD} = \text{Max.}$, Device Deselected, or $V_{IN} \leq 0.3V$ or $V_{IN} \geq V_{DDQ} - 0.3V$ $f = f_{MAX} = 1/t_{CYC}$	4.0-ns cycle, 250 MHz	245	mA
			5.0-ns cycle, 200 MHz	245	mA
			6.0-ns cycle, 167 MHz	245	mA
I_{SB4}	Automatic CE Power-down Current—TTL Inputs	$V_{DD} = \text{Max.}$, Device Deselected, $V_{IN} \geq V_{IH}$ or $V_{IN} \leq V_{IL}$, $f = 0$	All speeds	135	mA

Notes:

12. Overshoot: $V_{IH}(AC) < V_{DD} + 1.5V$ (Pulse width less than $t_{CYC}/2$), undershoot: $V_{IL}(AC) > -2V$ (Pulse width less than $t_{CYC}/2$).

13. Power-up: Assumes a linear ramp from 0V to $V_{DD}(\text{min.})$ within 200 ms. During this time $V_{IH} < V_{DD}$ and $V_{DDQ} \leq V_{DD}$.

Capacitance^[14]

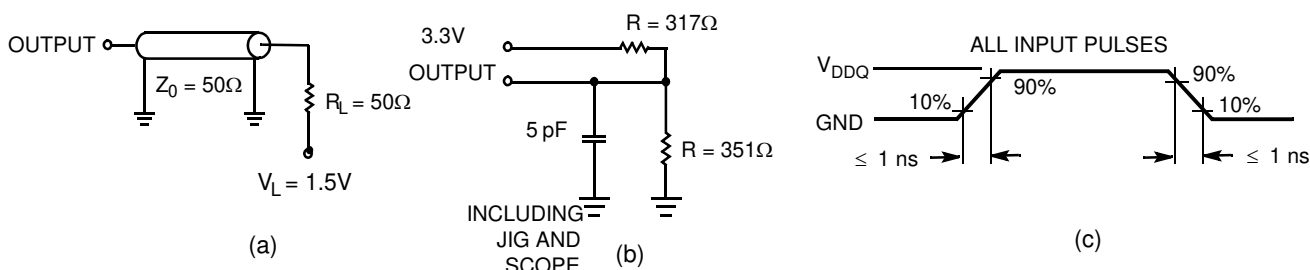
Parameter	Description	Test Conditions	100 TQFP Max.	165 FBGA Max.	209 FBGA Max.	Unit
C _{ADDRESS}	Address Input Capacitance	T _A = 25°C, f = 1 MHz, V _{DD} = 3.3V V _{DDQ} = 2.5V	6	6	6	pF
C _{DATA}	Data Input Capacitance		5	5	5	pF
C _{CTRL}	Control Input Capacitance		8	8	8	pF
C _{CLK}	Clock Input Capacitance		6	6	6	pF
C _{I/O}	Input/Output Capacitance		5	5	5	pF

Thermal Resistance^[14]

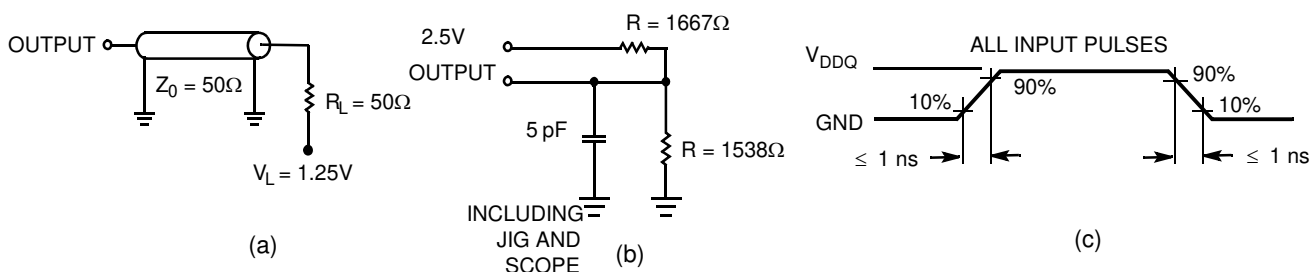
Parameter	Description	Test Conditions	100 TQFP Package	165 FBGA Package	209 FBGA Package	Unit
Θ _{JA}	Thermal Resistance (Junction to Ambient)	Test conditions follow standard test methods and procedures for measuring thermal impedance, per EIA/JESD51.	24.63	16.3	15.2	°C/W
Θ _{JC}	Thermal Resistance (Junction to Case)		2.28	2.1	1.7	°C/W

AC Test Loads and Waveforms

3.3V I/O Test Load



2.5V I/O Test Load



Note:

14. Tested initially and after any design or process change that may affect these parameters.

Switching Characteristics Over the Operating Range^[19, 20]

Parameter	Description	250 MHz		200 MHz		167 MHz		Unit
		Min.	Max.	Min.	Max.	Min.	Max.	
t _{POWER}	V _{DD} (Typical) to the first access ^[15]	1		1		1		ms
Clock								
t _{CYC}	Clock Cycle Time	4.0		5.0		6.0		ns
t _{CH}	Clock HIGH	2.0		2.0		2.4		ns
t _{CL}	Clock LOW	2.0		2.0		2.4		ns
Output Times								
t _{CO}	Data Output Valid After CLK Rise		3.0		3.0		3.4	ns
t _{DOH}	Data Output Hold After CLK Rise	1.3		1.3		1.5		ns
t _{CLZ}	Clock to Low-Z ^[16, 17, 18]	1.3		1.3		1.5		ns
t _{CHZ}	Clock to High-Z ^[16, 17, 18]		3.0		3.0		3.4	ns
t _{OEV}	\overline{OE} LOW to Output Valid		3.0		3.0		3.4	ns
t _{OELZ}	\overline{OE} LOW to Output Low-Z ^[16, 17, 18]	0		0		0		ns
t _{OEHZ}	\overline{OE} HIGH to Output High-Z ^[16, 17, 18]		3.0		3.0		3.4	ns
Set-up Times								
t _{AS}	Address Set-up Before CLK Rise	1.4		1.4		1.5		ns
t _{ADS}	\overline{ADSC} , \overline{ADSP} Set-up Before CLK Rise	1.4		1.4		1.5		ns
t _{ADVS}	\overline{ADV} Set-up Before CLK Rise	1.4		1.4		1.5		ns
t _{WES}	\overline{GW} , \overline{BWE} , $\overline{BW_X}$ Set-up Before CLK Rise	1.4		1.4		1.5		ns
t _{DS}	Data Input Set-up Before CLK Rise	1.4		1.4		1.5		ns
t _{CES}	Chip Enable Set-Up Before CLK Rise	1.4		1.4		1.5		ns
Hold Times								
t _{AH}	Address Hold After CLK Rise	0.4		0.4		0.5		ns
t _{ADH}	\overline{ADSP} , \overline{ADSC} Hold After CLK Rise	0.4		0.4		0.5		ns
t _{ADVH}	\overline{ADV} Hold After CLK Rise	0.4		0.4		0.5		ns
t _{WEH}	\overline{GW} , \overline{BWE} , $\overline{BW_X}$ Hold After CLK Rise	0.4		0.4		0.5		ns
t _{DH}	Data Input Hold After CLK Rise	0.4		0.4		0.5		ns
t _{CEH}	Chip Enable Hold After CLK Rise	0.4		0.4		0.5		ns

Notes:

15. This part has a voltage regulator internally; t_{POWER} is the time that the power needs to be supplied above V_{DD}(minimum) initially before a read or write operation can be initiated.

16. t_{CHZ}, t_{CLZ}, t_{OELZ}, and t_{OEHZ} are specified with AC test conditions shown in part (b) of AC Test Loads. Transition is measured ± 200 mV from steady-state voltage.

17. At any given voltage and temperature, t_{OEHZ} is less than t_{OELZ} and t_{CHZ} is less than t_{CLZ} to eliminate bus contention between SRAMs when sharing the same data bus. These specifications do not imply a bus contention condition, but reflect parameters guaranteed over worst case user conditions. Device is designed to achieve High-Z prior to Low-Z under the same system conditions.

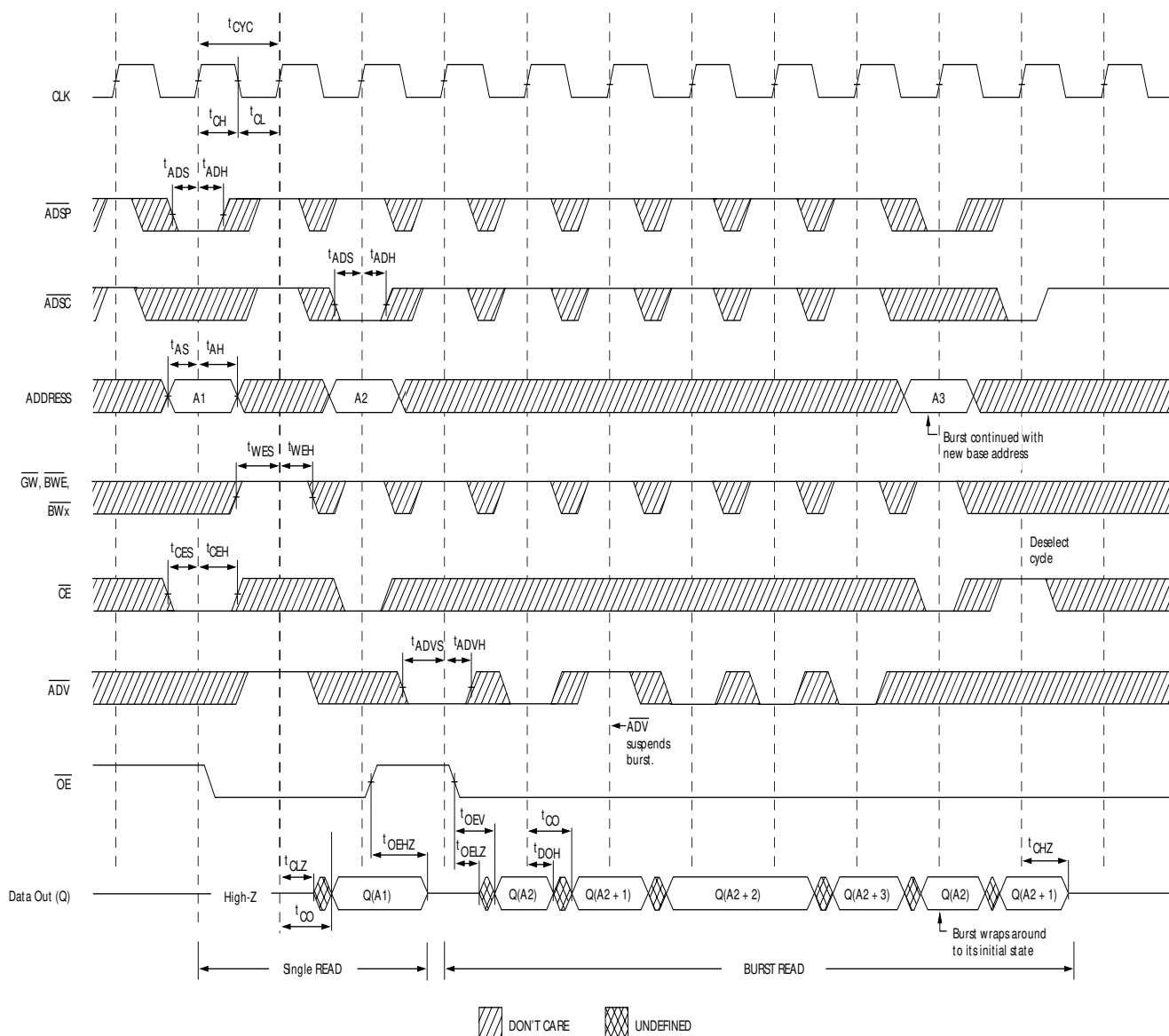
18. This parameter is sampled and not 100% tested.

19. Timing reference level is 1.5V when V_{DDQ} = 3.3V and is 1.25V when V_{DDQ} = 2.5V.

20. Test conditions shown in (a) of AC Test Loads unless otherwise noted.

Switching Waveforms

Read Cycle Timing^[21]

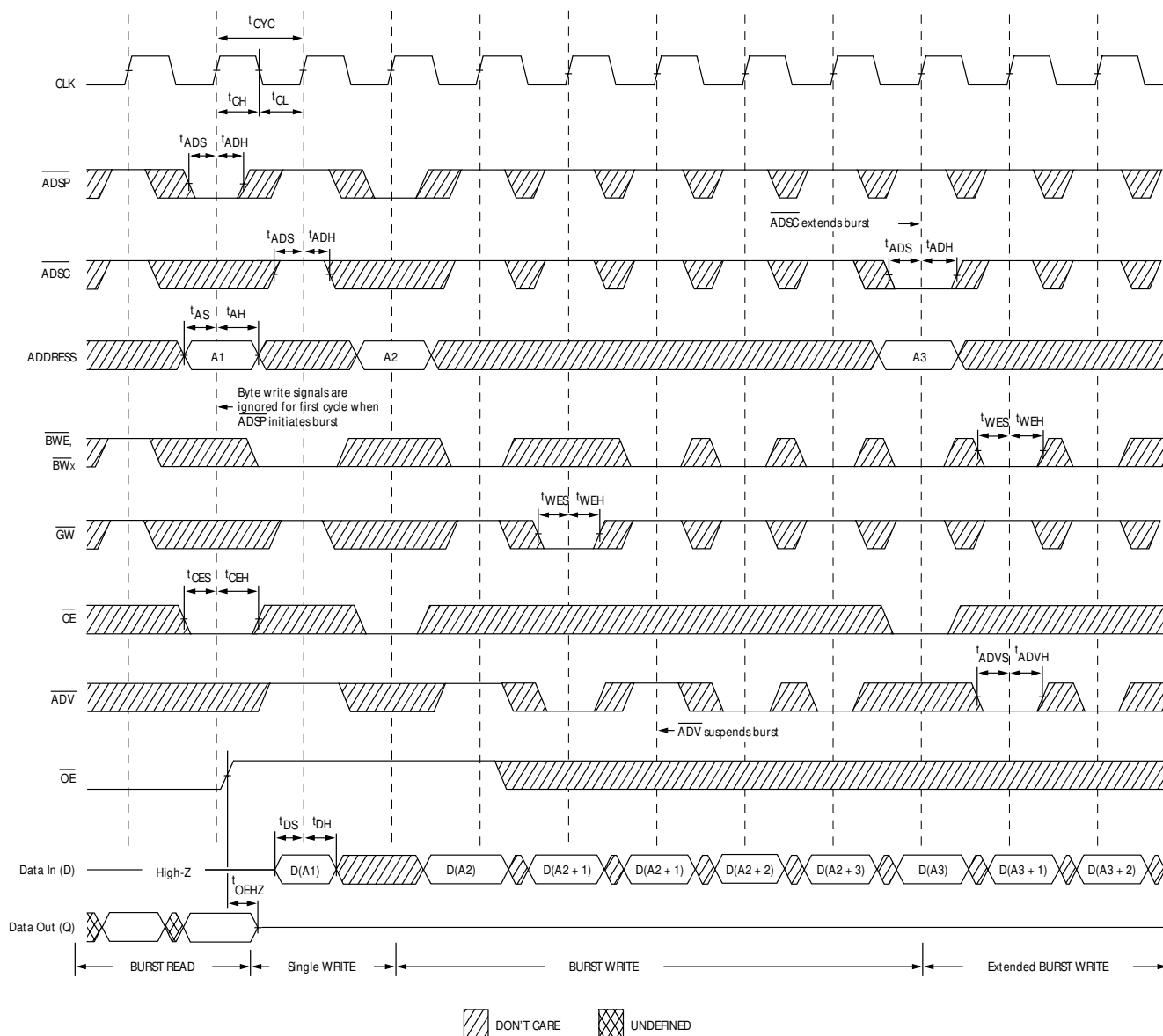


Note:

21. On this diagram, when \overline{CE} is LOW: \overline{CE}_1 is LOW, \overline{CE}_2 is HIGH and \overline{CE}_3 is LOW. When \overline{CE} is HIGH: \overline{CE}_1 is HIGH or \overline{CE}_2 is LOW or \overline{CE}_3 is HIGH.

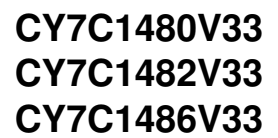
Switching Waveforms (continued)

Write Cycle Timing^[21, 22]



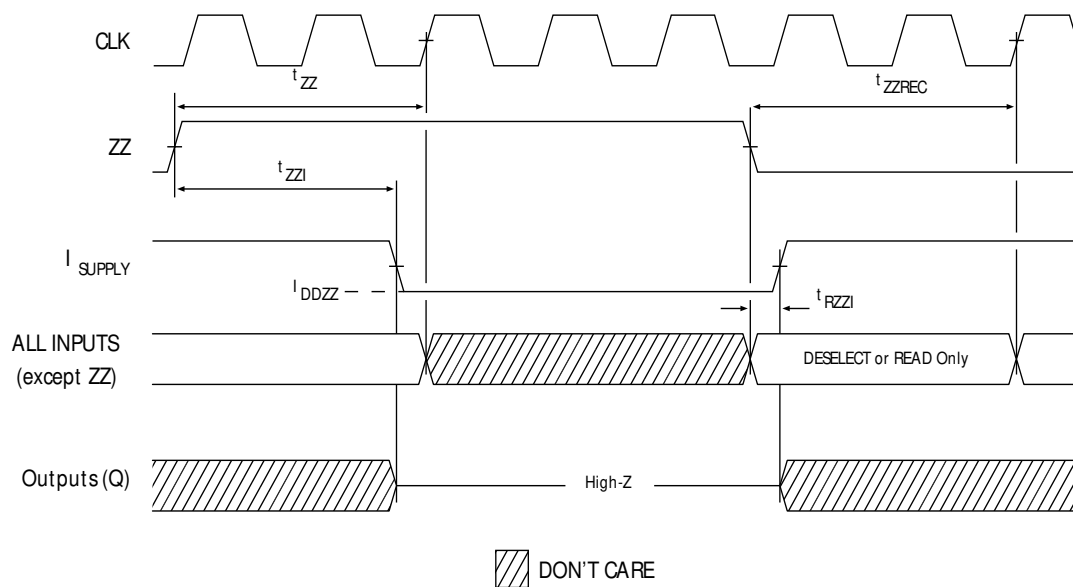
Note:

22. Full width write can be initiated by either \overline{GW} LOW; or by \overline{GW} HIGH, \overline{BWE} LOW and \overline{BW}_x LOW.



Switching Waveforms (continued)

ZZ Mode Timing^[25, 26]



Notes:

25. Device must be deselected when entering ZZ mode. See Cycle Descriptions table for all possible signal conditions to deselect the device.
 26. DQs are in high-Z when exiting ZZ sleep mode