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EZ-USB FX1™ USB Microcontroller
Full-speed USB Peripheral Controller

1.0 Features

- **Single-chip integrated USB transceiver, SIE, and enhanced 8051 microprocessor**
- **Fit, form and function upgradable to the FX2LP (CY7C68013A)**
  - **Pin-compatible**
  - **Object-code-compatible**
  - **Functionally-compatible (FX1 functionality is a Subset of the FX2LP)**
- **Draws no more than 65 mA in any mode making the FX1 suitable for bus powered applications**
- **Software: 8051 runs from internal RAM, which is:**
  - **Downloaded via USB**
  - **Loaded from EEPROM**
  - **External memory device (128-pin configuration only)**
- **16 KBytes of on-chip Code/Data RAM**
- **Four programmable BULK/INTERRUPT/ISOCHRONOUS endpoints**
  - **Buffering options: double, triple, and quad**
- **Additional programmable (BULK/INTERRUPT) 64-byte endpoint**
- **8- or 16-bit external data interface**
- **Smart Media Standard ECC generation**
- **GPIF**
  - **Allows direct connection to most parallel interfaces; 8- and 16-bit**
  - **Programmable waveform descriptors and configuration registers to define waveforms**
  - **Supports multiple Ready (RDY) inputs and Control (CTL) outputs**
- **Integrated, industry standard 8051 with enhanced features**
  - **Up to 48-MHz clock rate**
  - **Four clocks per instruction cycle**
  - **Two USARTS**
  - **Three counter/timers**
  - **Expanded interrupt system**
  - **Two data pointers**
- **3.3V operation with 5V tolerant inputs**
- **Smart SIE**
- **Vectored USB interrupts**
- **Separate data buffers for the Setup and DATA portions of a CONTROL transfer**
- **Integrated I^2C controller, runs at 100 or 400 KHz**
- **48-MHz, 24-MHz, or 12-MHz 8051 operation**
- **Four integrated FIFOs**
  - **Brings glue and FIFOs inside for lower system cost**
  - **Automatic conversion to and from 16-bit buses**
  - **Master or slave operation**
  - **FIFOs can use externally supplied clock or asynchronous strobes**
  - **Easy interface to ASIC and DSP ICs**
- **Vectored for FIFO and GPIF interrupts**
- **Up to 40 general purpose I/Os**
- **Three package options—128-pin TQFP, 100-pin TQFP, and 56-pin QFN Lead-free**

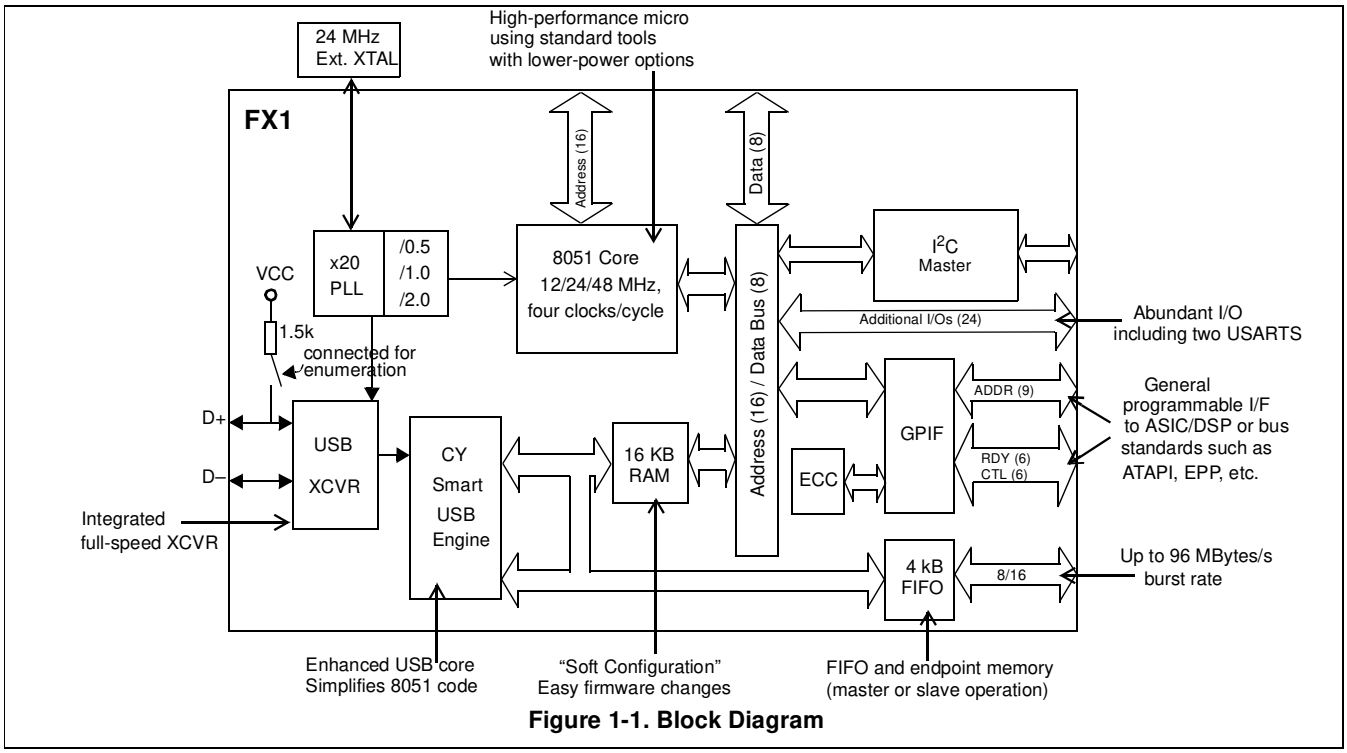


Figure 1-1. Block Diagram

2.0 Functional Description

EZ-USB FX1™ (CY7C64713/4) is a full-speed highly integrated, USB microcontroller. By integrating the USB transceiver, serial interface engine (SIE), enhanced 8051 microcontroller, and a programmable peripheral interface in a single chip, Cypress has created a very cost-effective solution that provides superior time-to-market advantages.

Because it incorporates the USB transceiver, the EZ-USB FX1 is more economical, providing a smaller footprint solution than USB SIE or external transceiver implementations. With EZ-USB FX1, the Cypress Smart SIE handles most of the USB protocol in hardware, freeing the embedded microcontroller for application-specific functions and decreasing development time to ensure USB compatibility.

The General Programmable Interface (GPIF) and Master/Slave Endpoint FIFO (8- or 16-bit data bus) provides an easy and glueless interface to popular interfaces such as ATA, UTOPIA, EPP, PCMCIA, and most DSP/processors.

Three lead-free packages are defined for the family: 56 QFN, 100 TQFP, and 128 TQFP.

3.0 Applications

- DSL modems
- ATA interface
- Memory card readers
- Legacy conversion devices
- Home PNA
- Wireless LAN
- MP3 players
- Networking

The “Reference Designs” section of the cypress website provides additional tools for typical USB applications. Each reference design comes complete with firmware source and object code, schematics, and documentation. Please visit http://www.cypress.com for more information.

4.0 Functional Overview

4.1 USB Signaling Speed

FX1 operates at one of the three rates defined in the USB Specification Revision 2.0, dated April 27, 2000:

- Full speed, with a signaling bit rate of 12 Mbps.

FX1 does not support the low-speed signaling mode of 1.5 Mbps or the high-speed mode of 480 Mbps.

4.2 8051 Microprocessor

The 8051 microprocessor embedded in the FX1 family has 256 bytes of register RAM, an expanded interrupt system, three timer/counters, and two USARTs.

4.2.1 8051 Clock Frequency

FX1 has an on-chip oscillator circuit that uses an external 24-MHz (±100 ppm) crystal with the following characteristics:

- Parallel resonant
- Fundamental mode
- 500-µW drive level
- 12-pF (5% tolerance) load capacitors.

An on-chip PLL multiplies the 24-MHz oscillator up to 480 MHz, as required by the transceiver/PHY, and internal counters divide it down for use as the 8051 clock. The default 8051 clock frequency is 12 MHz. The clock frequency of the 8051 can be changed by the 8051 through the CPUCS register, dynamically.

The CLKOUT pin, which can be three-stated and inverted using internal control bits, outputs the 50% duty cycle 8051 clock, at the selected 8051 clock frequency—48, 24, or 12 MHz.

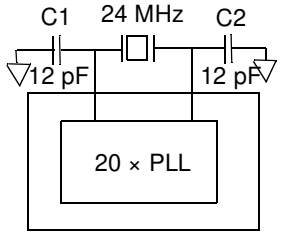
4.2.2 USARTS

FX1 contains two standard 8051 USARTs, addressed via Special Function Register (SFR) bits. The USART interface pins are available on separate I/O pins, and are not multiplexed with port pins.

UART0 and UART1 can operate using an internal clock at 230 KBaud with no more than 1% baud rate error. 230-KBaud operation is achieved by an internally derived clock source that generates overflow pulses at the appropriate time. The internal clock adjusts for the 8051 clock rate (48, 24, 12 MHz) such that it always presents the correct frequency for 230-KBaud operation.[1]

4.2.3 Special Function Registers

Certain 8051 SFR addresses are populated to provide fast access to critical FX1 functions. These SFR additions are shown in *Table 4-1*. Bold type indicates non-standard, enhanced 8051 registers. The two SFR rows that end with “0” and “8” contain bit-addressable registers. The four I/O ports A–D use the SFR addresses used in the standard 8051 for ports 0–3, which are not implemented in FX1. Because of the faster and more efficient SFR addressing, the FX1 I/O ports are not addressable in external RAM space (using the MOVX instruction).



12-pF capacitor values assumes a trace capacitance of 3 pF per side on a four-layer FR4 PCA

Figure 4-1. Crystal Configuration

Note:
1. 115-KBaud operation is also possible by programming the 8051 SMOD0 or SMOD1 bits to a “1” for UART0 and/or UART1, respectively.

Table 4-1. Special Function Registers

x	8x	9x	Ax	Bx	Cx	Dx	Ex	Fx
0	**IOA**	**IOB**	**IOC**	**IOD**	SCON1	PSW	ACC	B
1	SP	**EXIF**	**INT2CLR**	**IOE**	SBUF1			
2	DPL0	**MPAGE**	**INT4CLR**	**OEA**				
3	DPH0			**OEB**				
4	**DPL1**			**OEC**				
5	**DPH1**			**OED**				
6	**DPS**			**OEE**				
7	PCON							
8	TCON	SCON0	IE	IP	T2CON	**EICON**	**EIE**	**EIP**
9	TMOD	SBUF0						
A	TL0	**AUTOPTRH1**	**EP2468STAT**	**EP01STAT**	RCAP2L			
B	TL1	**AUTOPTRL1**	**EP24FIFOFLGS**	**GPIFTRIG**	RCAP2H			
C	TH0	**reserved**	**EP68FIFOFLGS**		TL2			
D	TH1	**AUTOPTRH2**		**GPIFSGLDATH**	TH2			
E	**CKCON**	**AUTOPTRL2**		**GPIFSGLDATLX**				
F		**reserved**	**AUTOPTRSETUP**	**GPIFSGLDATLNOX**				

4.3 I²C Bus

FX1 supports the I²C bus as a master only at 100/400 KHz. SCL and SDA pins have open-drain outputs and hysteresis inputs. These signals must be pulled up to 3.3V, even if no I²C device is connected.

4.4 Buses

All packages: 8- or 16-bit “FIFO” bidirectional data bus, multiplexed on I/O ports B and D. 128-pin package: adds 16-bit output-only 8051 address bus, 8-bit bidirectional data bus.

4.5 USB Boot Methods

During the power-up sequence, internal logic checks the I²C port for the connection of an EEPROM whose first byte is either 0xC0 or 0xC2. If found, it uses the VID/PID/DID values in the EEPROM in place of the internally stored values (0xC0), or it boot-loads the EEPROM contents into internal RAM (0xC2). If no EEPROM is detected, FX1 enumerates using internally stored descriptors. The default ID values for FX1 are VID/PID/DID (0x04B4, 0x6473, 0xAxxx where xxx=Chip revision).[2]

Table 4-2. Default ID Values for FX1

Default VID/PID/DID		
Vendor ID	0x04B4	Cypress Semiconductor
Product ID	0x6473	EZ-USB FX1
Device release	0xAnnn	Depends chip revision (nnn = chip revision where first silicon = 001)

4.6 ReNumeration™

Because the FX1’s configuration is soft, one chip can take on the identities of multiple distinct USB devices.

When first plugged into USB, the FX1 enumerates automatically and downloads firmware and USB descriptor tables over the USB cable. Next, the FX1 enumerates again, this time as a device defined by the downloaded information. This patented two-step process, called ReNumeration™, happens instantly when the device is plugged in, with no hint that the initial download step has occurred.

Two control bits in the USBCS (USB Control and Status) register control the ReNumeration process: DISCON and RENUM. To simulate a USB disconnect, the firmware sets DISCON to 1. To reconnect, the firmware clears DISCON to 0.

Before reconnecting, the firmware sets or clears the RENUM bit to indicate whether the firmware or the Default USB Device will handle device requests over endpoint zero: if RENUM = 0, the Default USB Device will handle device requests; if RENUM = 1, the firmware will.

4.7 Bus-powered Applications

The FX1 fully supports bus-powered designs by enumerating with less than 100 mA as required by the USB specification.

4.8 Interrupt System

4.8.1 INT2 Interrupt Request and Enable Registers

FX1 implements an autovector feature for INT2 and INT4. There are 27 INT2 (USB) vectors, and 14 INT4 (FIFO/GPIF) vectors. See EZ-USB Technical Reference Manual (TRM) for more details.

Note:

2. The I²C bus SCL and SDA pins must be pulled up, even if an EEPROM is not connected. Otherwise this detection method does not work properly.

4.8.2 USB-Interrupt Autovectors

The main USB interrupt is shared by 27 interrupt sources. To save the code and processing time that normally would be required to identify the individual USB interrupt source, the FX1 provides a second level of interrupt vectoring, called Autovectoring. When a USB interrupt is asserted, the FX1 pushes the program counter onto its stack then jumps to address 0x0043, where it expects to find a “jump” instruction to the USB Interrupt service routine.

The FX1 jump instruction is encoded as shown in *Table 4-3*.

If Autovectoring is enabled (AV2EN = 1 in the INTSETUP register), the FX1 substitutes its INT2VEC byte. Therefore, if the high byte (“page”) of a jump-table address is preloaded at location 0x0044, the automatically-inserted INT2VEC byte at 0x0045 will direct the jump to the correct address out of the 27 addresses within the page.

4.8.3 FIFO/GPIF Interrupt (INT4)

Just as the USB Interrupt is shared among 27 individual USB-interrupt sources, the FIFO/GPIF interrupt is shared among 14 individual FIFO/GPIF sources. The FIFO/GPIF Interrupt, like the USB Interrupt, can employ autovectoring. *Table 4-4* shows the priority and INT4VEC values for the 14 FIFO/GPIF interrupt sources.

Table 4-3. INT2 USB Interrupts

USB INTERRUPT TABLE FOR INT2			
Priority	**INT2VEC Value**	**Source**	**Notes**
1	00	SUDAV	Setup Data Available
2	04	SOF	Start of Frame
3	08	SUTOK	Setup Token Received
4	0C	SUSPEND	USB Suspend request
5	10	USB RESET	Bus reset
6	14		reserved
7	18	EP0ACK	FX1 ACK’d the CONTROL Handshake
8	1C		reserved
9	20	EP0-IN	EP0-IN ready to be loaded with data
10	24	EP0-OUT	EP0-OUT has USB data
11	28	EP1-IN	EP1-IN ready to be loaded with data
12	2C	EP1-OUT	EP1-OUT has USB data
13	30	EP2	IN: buffer available. OUT: buffer has data
14	34	EP4	IN: buffer available. OUT: buffer has data
15	38	EP6	IN: buffer available. OUT: buffer has data
16	3C	EP8	IN: buffer available. OUT: buffer has data
17	40	IBN	IN-Bulk-NAK (any IN endpoint)
18	44		reserved
19	48	EP0PING	EP0 OUT was Pinged and it NAK’d
20	4C	EP1PING	EP1 OUT was Pinged and it NAK’d
21	50	EP2PING	EP2 OUT was Pinged and it NAK’d
22	54	EP4PING	EP4 OUT was Pinged and it NAK’d
23	58	EP6PING	EP6 OUT was Pinged and it NAK’d
24	5C	EP8PING	EP8 OUT was Pinged and it NAK’d
25	60	ERRLIMIT	Bus errors exceeded the programmed limit
26	64		
27	68		reserved
28	6C		reserved
29	70	EP2ISOERR	ISO EP2 OUT PID sequence error
30	74	EP4ISOERR	ISO EP4 OUT PID sequence error
31	78	EP6ISOERR	ISO EP6 OUT PID sequence error
32	7C	EP8ISOERR	ISO EP8 OUT PID sequence error

Table 4-4. Individual FIFO/GPIF Interrupt Sources

Priority	INT4VEC Value	Source	Notes
1	80	EP2PF	Endpoint 2 Programmable Flag
2	84	EP4PF	Endpoint 4 Programmable Flag
3	88	EP6PF	Endpoint 6 Programmable Flag
4	8C	EP8PF	Endpoint 8 Programmable Flag
5	90	EP2EF	Endpoint 2 Empty Flag
6	94	EP4EF	Endpoint 4 Empty Flag
7	98	EP6EF	Endpoint 6 Empty Flag
8	9C	EP8EF	Endpoint 8 Empty Flag
9	A0	EP2FF	Endpoint 2 Full Flag
10	A4	EP4FF	Endpoint 4 Full Flag
11	A8	EP6FF	Endpoint 6 Full Flag
12	AC	EP8FF	Endpoint 8 Full Flag
13	B0	GPIFDONE	GPIF Operation Complete
14	B4	GPIFWF	GPIF Waveform

If Autovectoring is enabled (AV4EN = 1 in the INTSETUP register), the FX1 substitutes its INT4VEC byte. Therefore, if the high byte (“page”) of a jump-table address is preloaded at location 0x0054, the automatically-inserted INT4VEC byte at 0x0055 will direct the jump to the correct address out of the 14 addresses within the page. When the ISR occurs, the FX1 pushes the program counter onto its stack then jumps to address 0x0053, where it expects to find a “jump” instruction to the ISR Interrupt service routine.

4.9 Reset and Wakeup

4.9.1 Reset Pin

The input pin, RESET#, will reset the FX1 when asserted. This pin has hysteresis and is active LOW. When a crystal is used with the CY7C64713/4 the reset period must allow for the stabilization of the crystal and the PLL. This reset period should be approximately 5 ms after VCC has reached 3.0 Volts. If the crystal input pin is driven by a clock signal the internal PLL stabilizes in 200 µs after VCC has reached 3.0V[3]. *Figure 4-2* shows a power on reset condition and a reset applied during operation. A power on reset is defined as the time reset is asserted while power is being applied to the circuit. A powered reset is defined to be when the FX1 has previously been powered on and operating and the RESET# pin is asserted.

Cypress provides an application note which describes and recommends power on reset implementation and can be found on the Cypress web site. While the application note discusses the FX2, the information provided applies also to the FX1. For more information on reset implementation for the FX2 family of products visit the http://www.cypress.com.

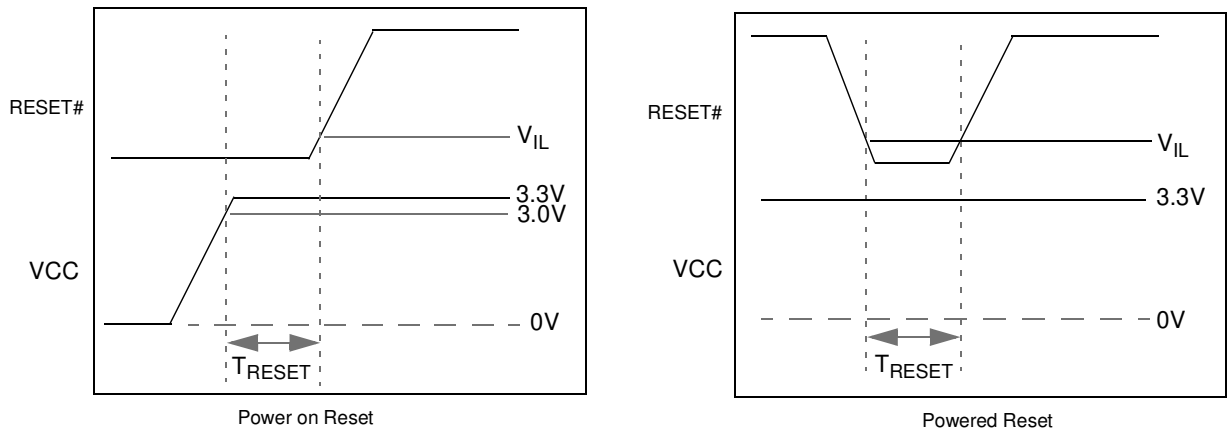


Figure 4-2. Reset Timing Plots

Note:
3. If the external clock is powered at the same time as the CY7C64713/4 and has a stabilization wait period, it must be added to the 200 µs.

Table 4-5. Reset Timing Values

Condition	T_{RESET}
Power-On Reset with crystal	5 ms
Power-On Reset with external clock	200 µs + Clock stability time
Powered Reset	200 µs

4.9.2 Wakeup Pins

The 8051 puts itself and the rest of the chip into a power-down mode by setting PCON.0 = 1. This stops the oscillator and PLL. When WAKEUP is asserted by external logic, the oscillator restarts, after the PLL stabilizes, and then the 8051 receives a wakeup interrupt. This applies whether or not FX1 is connected to the USB.

The FX1 exits the power-down (USB suspend) state using one of the following methods:

- USB bus activity (if D+/D– lines are left floating, noise on these lines may indicate activity to the FX1 and initiate a wakeup).
- External logic asserts the WAKEUP pin
- External logic asserts the PA3/WU2 pin.

The second wakeup pin, WU2, can also be configured as a general purpose I/O pin. This allows a simple external R-C network to be used as a periodic wakeup source. Note that WAKEUP is by default active LOW.

4.10 Program/Data RAM

4.10.1 Size

The FX1 has 16 KBytes of internal program/data RAM, where PSEN#/RD# signals are internally ORed to allow the 8051 to access it as both program and data memory. No USB control registers appear in this space.

Two memory maps are shown in the following diagrams:

Figure 4-3 Internal Code Memory, EA = 0

Figure 4-4 External Code Memory, EA = 1.

4.10.2 Internal Code Memory, EA = 0

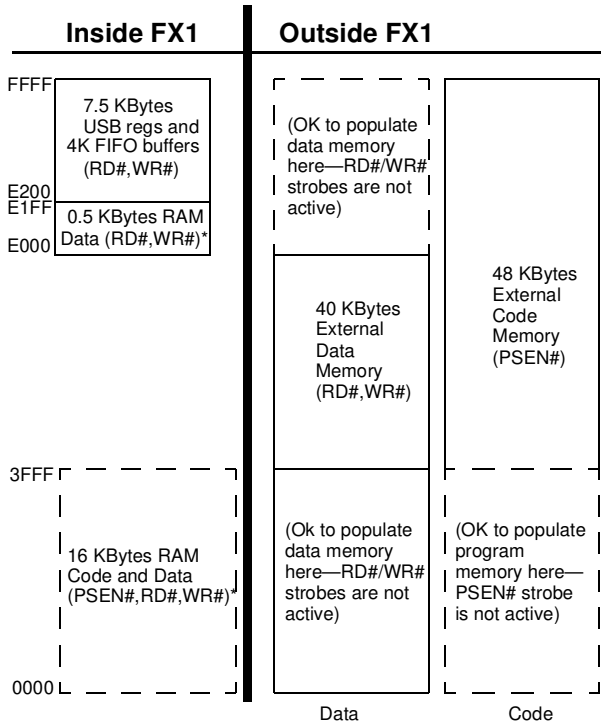
This mode implements the internal 16-KByte block of RAM (starting at 0) as combined code and data memory. When external RAM or ROM is added, the external read and write strobes are suppressed for memory spaces that exist inside the chip. This allows the user to connect a 64-KByte memory without requiring address decodes to keep clear of internal memory spaces.

Only the **internal** 16 KBytes and **scratch pad** 0.5 KBytes RAM spaces have the following access:

- USB download
- USB upload
- Setup data pointer
- I^2C interface boot load.

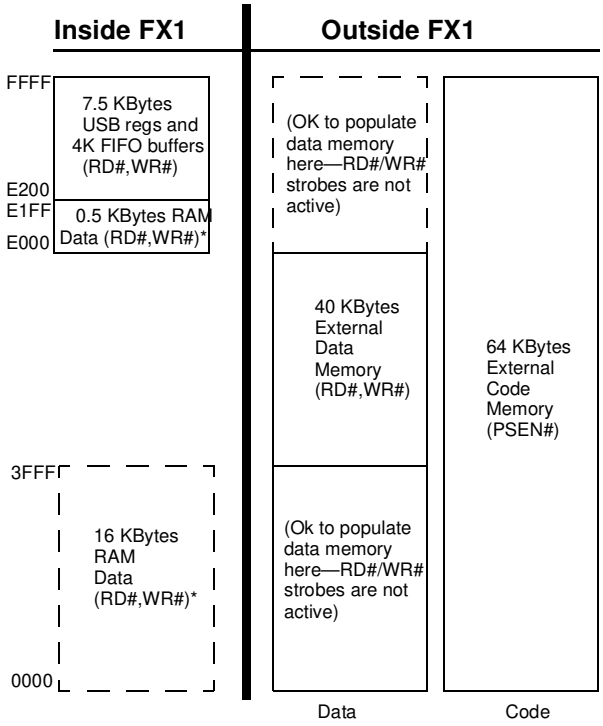
4.10.3 External Code Memory, EA = 1

The bottom 16 KBytes of program memory is external, and therefore the bottom 16 KBytes of internal RAM is accessible only as data memory.



*SUDPTR, USB upload/download, I^2C interface boot access

Figure 4-3. Internal Code Memory, EA = 0



*SUDPTR, USB upload/download, I^2C interface boot access

Figure 4-4. External Code Memory, EA = 1

4.11 Register Addresses

FFFF F000	4 KBytes EP2-EP8 buffers (8 x 512) Not all Space is available for all transfer types
EFFF E800	2 KBytes RESERVED
E7FF E7C0	64 Bytes EP1IN
E7BF E780	64 Bytes EP1OUT
E77F E740	64 Bytes EP0 IN/OUT
E73F E700	64 Bytes RESERVED
E6FF E500	8051 Addressable Registers (512)
E4FF E480	Reserved (128)
E47F E400	128 bytes GPIF Waveforms
E3FF E200	Reserved (512)
E1FF E000	512 bytes 8051 xdata RAM

4.12 Endpoint RAM

4.12.1 Size

- 3 × 64 bytes (Endpoints 0 and 1)
- 8 × 512 bytes (Endpoints 2, 4, 6, 8)

4.12.2 Organization

- EP0—Bidirectional endpoint zero, 64-byte buffer
- EP1IN, EP1OUT—64-byte buffers, bulk or interrupt
- EP2,4,6,8—Eight 512-byte buffers, bulk, interrupt, or isochronous, of which only the transfer size is available. EP4 and EP8 can be double buffered, while EP2 and 6 can be either double, triple, or quad buffered. Regardless of the physical size of the buffer, each endpoint buffer accommodates only one full-speed packet. For bulk endpoints the maximum number of bytes it can accommodate is 64, even though the physical buffer size is 512 or 1024. For an ISOCHRONOUS endpoint the maximum number of bytes it can accommodate is 1023. For endpoint configuration options, see *Figure 4-5*.

4.12.3 Setup Data Buffer

A separate 8-byte buffer at 0xE6B8-0xE6BF holds the Setup data from a CONTROL transfer.

4.12.4 Endpoint Configurations

Endpoints 0 and 1 are the same for every configuration. Endpoint 0 is the only CONTROL endpoint, and endpoint 1 can be either BULK or INTERRUPT. The endpoint buffers can be configured in any 1 of the 12 configurations shown in the vertical columns. In full-speed, BULK mode uses only the first 64 bytes of each buffer, even though memory exists for the allocation of the isochronous transfers in BULK mode the unused endpoint buffer space is not available for other operations. An example endpoint configuration would be:

EP2—1023 double buffered; EP6—64 quad buffered (column 8).

4.12.5 Default Alternate Settings

Table 4-6. Default Alternate Settings[4, 5]

Alternate Setting	0	1	2	3
ep0	64	64	64	64
ep1out	0	64 bulk	64 int	64 int
ep1in	0	64 bulk	64 int	64 int
ep2	0	64 bulk out (2×)	64 int out (2×)	64 iso out (2×)
ep4	0	64 bulk out (2×)	64 bulk out (2×)	64 bulk out (2×)
ep6	0	64 bulk in (2×)	64 int in (2×)	64 iso in (2×)
ep8	0	64 bulk in (2×)	64 bulk in (2×)	64 bulk in (2×)

4.13 External FIFO Interface

4.13.1 Architecture

The FX1 slave FIFO architecture has eight 512-byte blocks in the endpoint RAM that directly serve as FIFO memories, and are controlled by FIFO control signals (such as IFCLK, SLCS#, SLRD, SLWR, SLOE, PKTEND, and flags). The usable size of these buffers depend on the USB transfer mode as described in Section 4.12.2.

In operation, some of the eight RAM blocks fill or empty from the SIE, while the others are connected to the I/O transfer logic. The transfer logic takes two forms, the GPIF for internally generated control signals, or the slave FIFO interface for externally controlled transfers.

4.13.2 Master/Slave Control Signals

The FX1 endpoint FIFOS are implemented as eight physically distinct 256x16 RAM blocks. The 8051/SIE can switch any of the RAM blocks between two domains, the USB (SIE) domain and the 8051-I/O Unit domain. This switching is done virtually

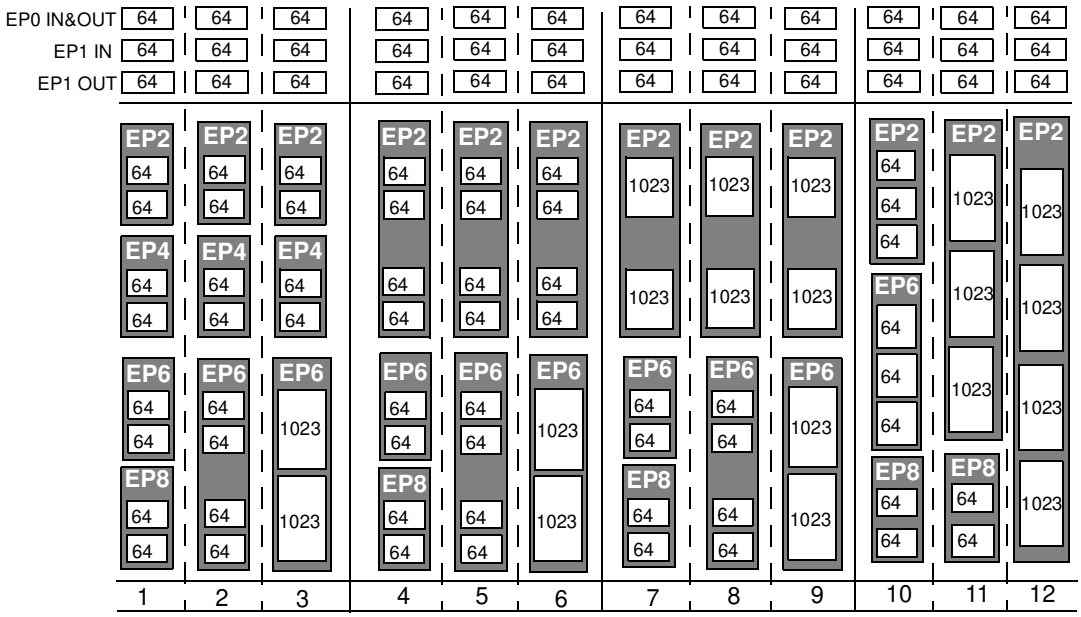


Figure 4-5. Endpoint Configuration

Notes:
4. "0" means "not implemented."
5. "2×" means "double buffered."

instantaneously, giving essentially zero transfer time between "USB FIFOS" and "Slave FIFOS." Since they are physically the same memory, no bytes are actually transferred between buffers.

At any given time, some RAM blocks are filling/emptying with USB data under SIE control, while other RAM blocks are available to the 8051 and/or the I/O control unit. The RAM blocks operate as single-port in the USB domain, and dual-port in the 8051-I/O domain. The blocks can be configured as single, double, triple, or quad buffered as previously shown.

The I/O control unit implements either an internal-master (M for master) or external-master (S for Slave) interface.

In Master (M) mode, the GPIF internally controls FIFOADR[1..0] to select a FIFO. The RDY pins (two in the 56-pin package, six in the 100-pin and 128-pin packages) can be used as flag inputs from an external FIFO or other logic if desired. The GPIF can be run from either an internally derived clock or externally supplied clock (IFCLK), at a rate that transfers data up to 96 Megabytes/s (48-MHz IFCLK with 16-bit interface).

In Slave (S) mode, the FX1 accepts either an internally derived clock or externally supplied clock (IFCLK, max. frequency 48 MHz) and SLCS#, SLRD, SLWR, SLOE, PKTEND signals from external logic. When using an external IFCLK, the external clock must be present before switching to the external clock with the IFCLKSRC bit. Each endpoint can individually be selected for byte or word operation by an internal configuration bit, and a Slave FIFO Output Enable signal SLOE enables data of the selected width. External logic must insure that the output enable signal is inactive when writing data to a slave FIFO. The slave interface can also operate asynchronously, where the SLRD and SLWR signals act directly as strobes, rather than a clock qualifier as in synchronous mode. The signals SLRD, SLWR, SLOE and PKTEND are gated by the signal SLCS#.

4.13.3 GPIF and FIFO Clock Rates

An 8051 register bit selects one of two frequencies for the internally supplied interface clock: 30 MHz and 48 MHz. Alternatively, an externally supplied clock of 5 MHz–48 MHz feeding the IFCLK pin can be used as the interface clock. IFCLK can be configured to function as an output clock when the GPIF and FIFOs are internally clocked. An output enable bit in the IFCONFIG register turns this clock output off, if desired. Another bit within the IFCONFIG register will invert the IFCLK signal whether internally or externally sourced.

4.14 GPIF

The GPIF is a flexible 8- or 16-bit parallel interface driven by a user-programmable finite state machine. It allows the CY7C64713/4 to perform local bus mastering, and can implement a wide variety of protocols such as ATA interface, printer parallel port, and Utopia.

The GPIF has six programmable control outputs (CTL), nine address outputs (GPIFADRx), and six general-purpose ready inputs (RDY). The data bus width can be 8 or 16 bits. Each GPIF vector defines the state of the control outputs, and determines what state a ready input (or multiple inputs) must be before proceeding. The GPIF vector can be programmed to advance a FIFO to the next data value, advance an address, etc. A sequence of the GPIF vectors make up a single waveform that will be executed to perform the desired data move between the FX1 and the external device.

4.14.1 Six Control OUT Signals

The 100- and 128-pin packages bring out all six Control Output pins (CTL0-CTL5). The 8051 programs the GPIF unit to define the CTL waveforms. The 56-pin package brings out three of these signals, CTL0–CTL2. CTLx waveform edges can be programmed to make transitions as fast as once per clock (20.8 ns using a 48-MHz clock).

4.14.2 Six Ready IN Signals

The 100- and 128-pin packages bring out all six Ready inputs (RDY0–RDY5). The 8051 programs the GPIF unit to test the RDY pins for GPIF branching. The 56-pin package brings out two of these signals, RDY0–1.

4.14.3 Nine GPIF Address OUT Signals

Nine GPIF address lines are available in the 100- and 128-pin packages, GPIFADR[8..0]. The GPIF address lines allow indexing through up to a 512-byte block of RAM. If more address lines are needed, I/O port pins can be used.

4.14.4 Long Transfer Mode

In master mode, the 8051 appropriately sets GPIF transaction count registers (GPIFTCB3, GPIFTCB2, GPIFTCB1, or GPIFTCB0) for unattended transfers of up to 2^{32} transactions. The GPIF automatically throttles data flow to prevent under or overflow until the full number of requested transactions complete. The GPIF decrements the value in these registers to represent the current status of the transaction.

4.15 ECC Generation

The EZ-USB FX1 can calculate ECCs (Error-Correcting Codes) on data that passes across its GPIF or Slave FIFO interfaces. There are two ECC configurations: Two ECCs, each calculated over 256 bytes (SmartMedia™ Standard); and one ECC calculated over 512 bytes.

The ECC can correct any one-bit error or detect any two-bit error.

Note: To use the ECC logic, the GPIF or Slave FIFO interface must be configured for byte-wide operation.

4.15.1 ECC Implementation

The two ECC configurations are selected by the ECCM bit:

4.15.1.1 ECCM = 0

Two 3-byte ECCs, each calculated over a 256-byte block of data. This configuration conforms to the SmartMedia Standard.

Write any value to ECCRESET, then pass data across the GPIF or Slave FIFO interface. The ECC for the first 256 bytes of data will be calculated and stored in ECC1. The ECC for the next 256 bytes will be stored in ECC2. After the second ECC is calculated, the values in the ECCx registers will not change until ECCRESET is written again, even if more data is subsequently passed across the interface.

4.15.1.2 ECCM = 1

One 3-byte ECC calculated over a 512-byte block of data.

Write any value to ECCRESET then pass data across the GPIF or Slave FIFO interface. The ECC for the first 512 bytes of data will be calculated and stored in ECC1; ECC2 is unused. After the ECC is calculated, the value in ECC1 will not change until ECCRESET is written again, even if more data is subsequently passed across the interface

4.16 USB Uploads and Downloads

The core has the ability to directly edit the data contents of the internal 16 KByte RAM and of the internal 512-byte scratch pad RAM via a vendor-specific command. This capability is normally used when "soft" downloading user code and is available only to and from internal RAM, only when the 8051 is held in reset. The available RAM spaces are 16 KBytes from 0x0000–0x3FFF (code/data) and 512 bytes from 0xE000–0xE1FF (scratch pad data RAM).[6]

4.17 Autopointer Access

FX1 provides two identical autopointers. They are similar to the internal 8051 data pointers, but with an additional feature: they can optionally increment after every memory access. This capability is available to and from both internal and external RAM. The autopointers are available in external FX1 registers, under control of a mode bit (AUTOPTRSETUP.0). Using the external FX1 autopointer access (at 0xE67B – 0xE67C) allows the autopointer to access all RAM, internal and external to the part. Also, the autopointers can point to any FX1 register or endpoint buffer space. When autopointer access to external memory is enabled, location 0xE67B and 0xE67C in XDATA and code space cannot be used.

4.18 I^2C Controller

FX1 has one I^2C port that is driven by two internal controllers, one that automatically operates at boot time to load VID/PID/DID and configuration information, and another that the 8051, once running, uses to control external I^2C devices. The I^2C port operates in master mode only.

4.18.1 I^2C Port Pins

The I^2C pins SCL and SDA must have external 2.2-kΩ pull-up resistors even if no EEPROM is connected to the FX1. External EEPROM device address pins must be configured properly. See *Table 4-7* for configuring the device address pins.

Table 4-7. Strap Boot EEPROM Address Lines to These Values

Bytes	Example EEPROM	A2	A1	A0
16	24LC00[7]	N/A	N/A	N/A
128	24LC01	0	0	0
256	24LC02	0	0	0
4K	24LC32	0	0	1
8K	24LC64	0	0	1
16K	24LC128	0	0	1

4.18.2 I^2C Interface Boot Load Access

At power-on reset the I^2C interface boot loader will load the VID/PID/DID configuration bytes and up to 16 KBytes of program/data. The available RAM spaces are 16 KBytes from 0x0000–0x3FFF and 512 bytes from 0xE000–0xE1FF. The 8051 will be in reset. I^2C interface boot loads only occur after power-on reset.

4.18.3 I^2C Interface General Purpose Access

The 8051 can control peripherals connected to the I^2C bus using the I2CTL and I2DAT registers. FX1 provides I^2C master control only, it is never an I^2C slave.

4.19 Compatible with Previous Generation EZ-USB FX2

The EZ-USB FX1 is fit/form/function-upgradable to the EZ-USB FX2LP. This makes for a easy transition for designers wanting to upgrade their systems from full-speed to the high-speed designs. The pinout and package selection are identical, and all of the firmware developed for the FX1 will function in the FX2LP with proper addition of High Speed descriptors and speed switching code.

5.0 Pin Assignments

Figure 5-1 identifies all signals for the three package types. The following pages illustrate the individual pin diagrams, plus a combination diagram showing which of the full set of signals are available in the 128-, 100-, and 56-pin packages.

The signals on the left edge of the 56-pin package in *Figure 5-1* are common to all versions in the FX1 family. Three modes are available in all package versions: Port, GPIF master, and Slave FIFO. These modes define the signals on the right edge of the diagram. The 8051 selects the interface mode using the IFCONFIG[1:0] register bits. Port mode is the power-on default configuration.

The 100-pin package adds functionality to the 56-pin package by adding these pins:

- PORTC or alternate GPIFADR[7:0] address signals
- PORTE or alternate GPIFADR[8] address signal and seven additional 8051 signals
- Three GPIF Control signals
- Four GPIF Ready signals
- Nine 8051 signals (two USARTs, three timer inputs, INT4,and INT5#)
- BKPT, RD#, WR#.

The 128-pin package adds the 8051 address and data buses plus control signals. Note that two of the required signals, RD# and WR#, are present in the 100-pin version. In the 100-pin and 128-pin versions, an 8051 control bit can be set to pulse the RD# and WR# pins when the 8051 reads from/writes to PORTC.

Notes:
6. After the data has been downloaded from the host, a "loader" can execute from internal RAM in order to transfer downloaded data to external memory.
7. This EEPROM does not have address pins.

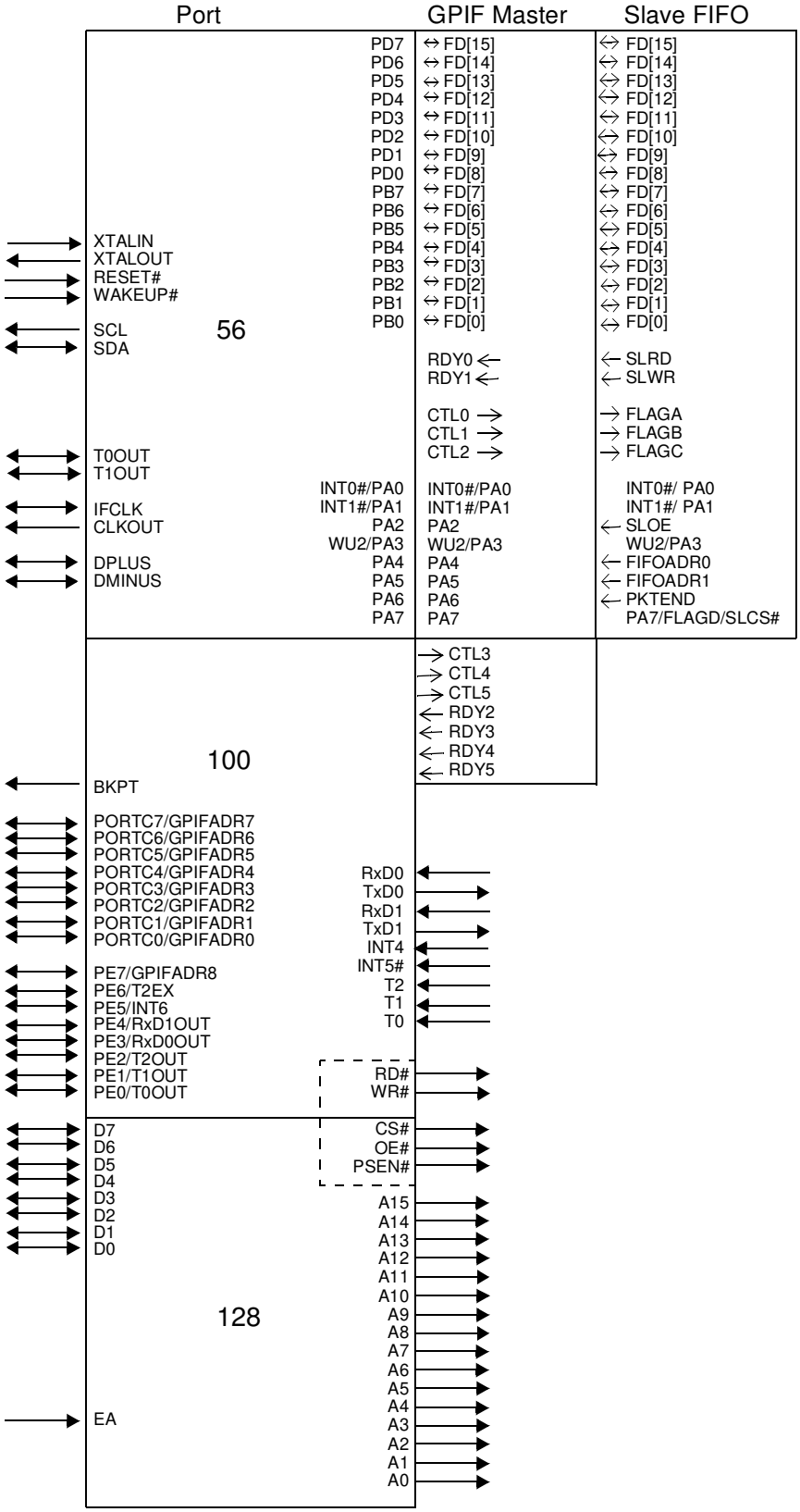


Figure 5-1. Signals

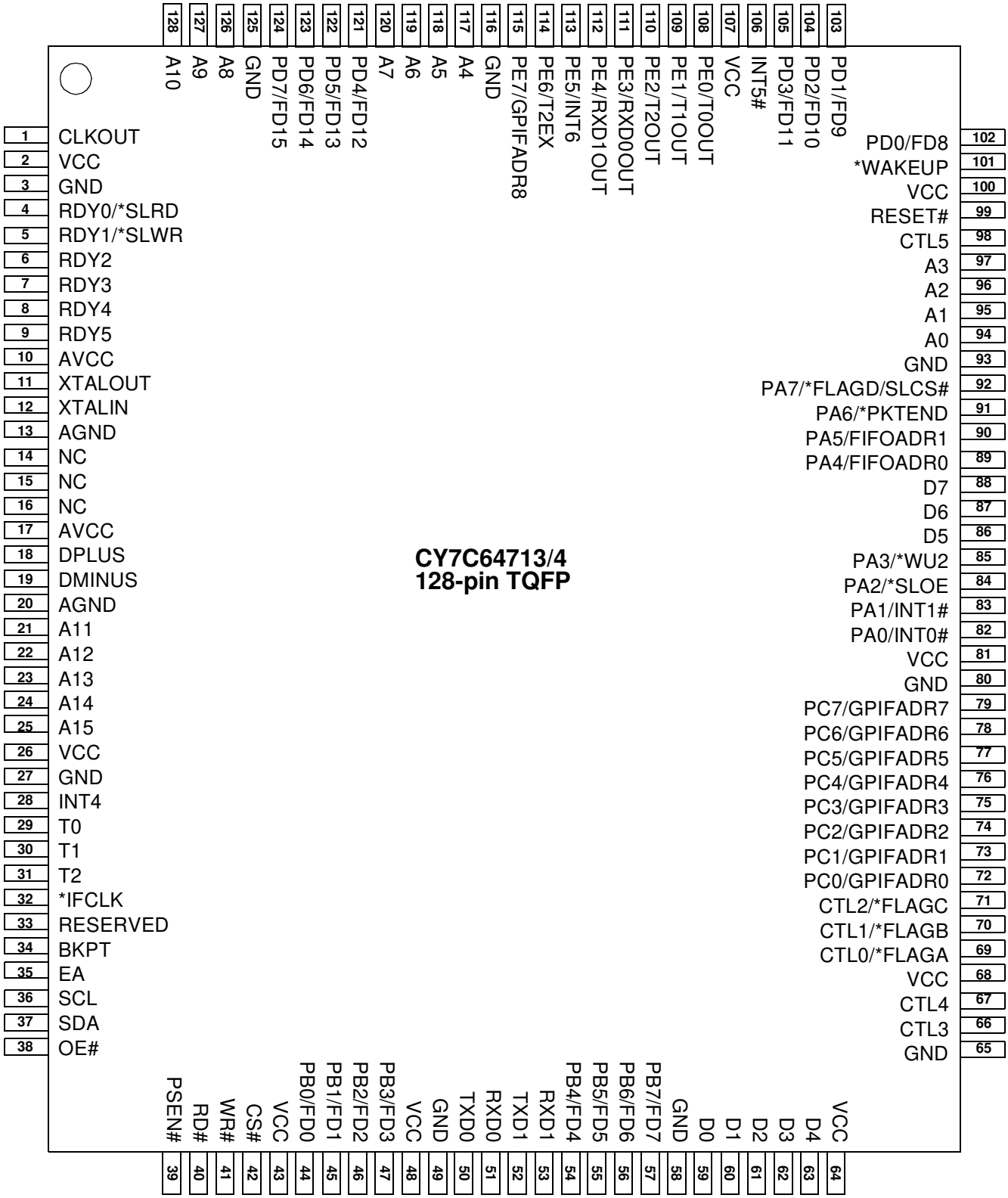


Figure 5-2. CY7C64713/4 128-pin TQFP Pin Assignment

* denotes programmable polarity

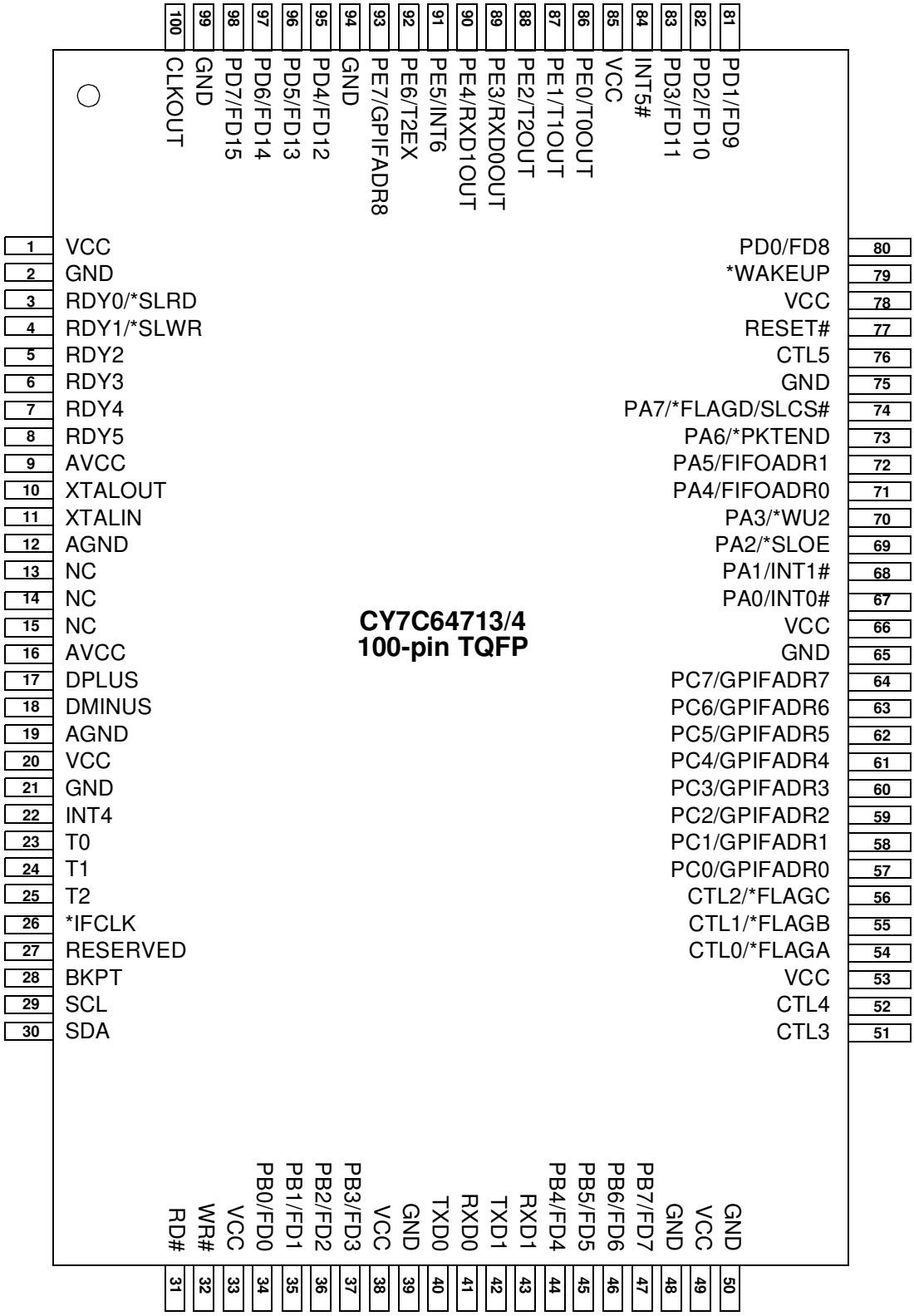


Figure 5-3. CY7C64713/4 100-pin TQFP Pin Assignment

* denotes programmable polarity

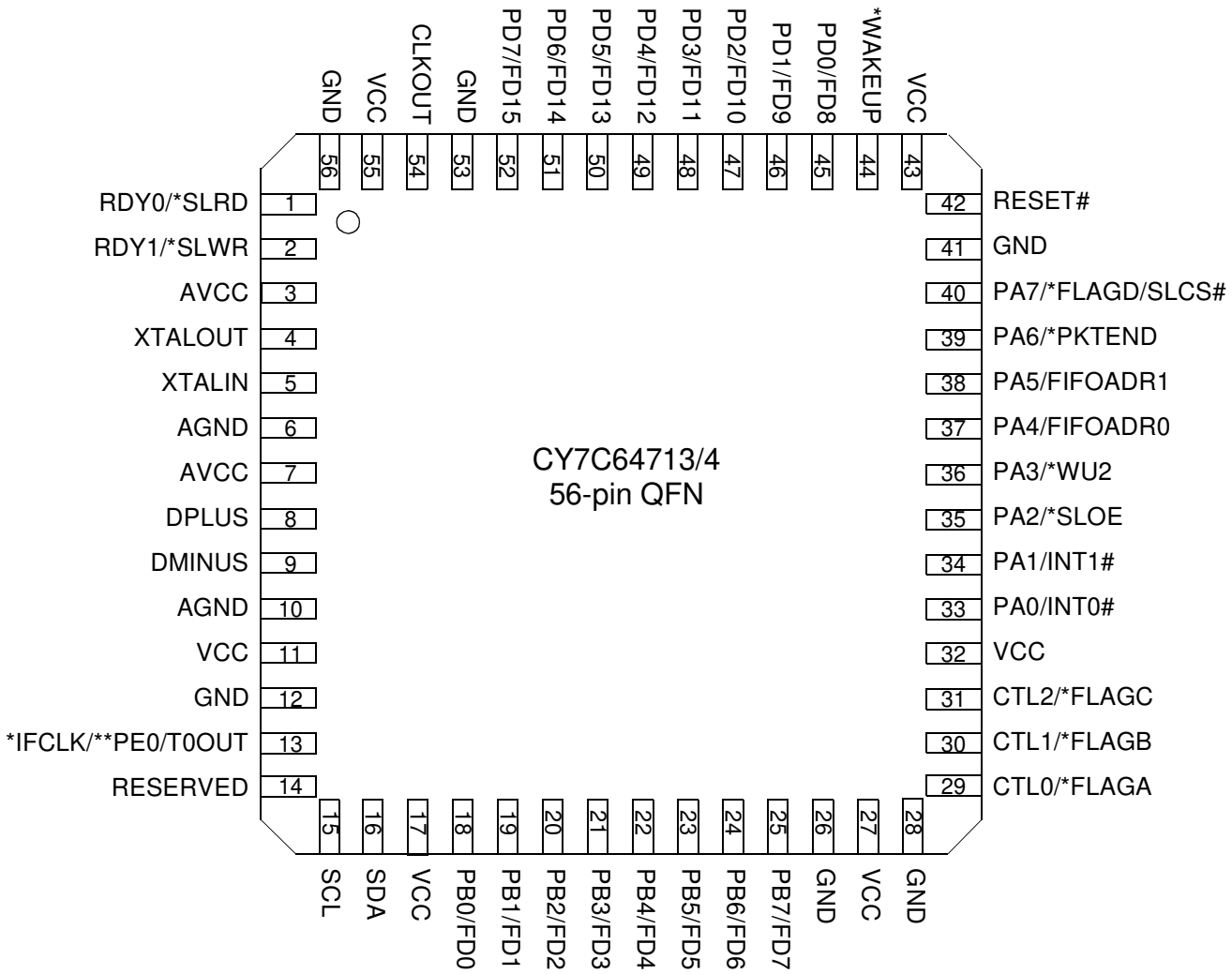


Figure 5-4. CY7C64713/4 56-pin QFN Pin Assignment

* denotes programmable polarity

5.1 CY7C64713/4 Pin Definitions

Table 5-1. FX1 Pin Definitions [8]

128 TQFP	100 TQFP	56 QFN	Name	Type	Default	Description
10	9	3	AVCC	Power	N/A	**Analog VCC**. Connect this pin to 3.3V power source. This signal provides power to the analog section of the chip.
17	16	7	AVCC	Power	N/A	**Analog VCC**. Connect this pin to 3.3V power source. This signal provides power to the analog section of the chip.
13	12	6	AGND	Ground	N/A	**Analog Ground**. Connect to ground with as short a path as possible.
20	19	10	AGND	Ground	N/A	**Analog Ground**. Connect to ground with as short a path as possible.
19	18	9	DMINUS	I/O/Z	Z	**USB D– Signal**. Connect to the USB D– signal.
18	17	8	DPLUS	I/O/Z	Z	**USB D+ Signal**. Connect to the USB D+ signal.
94			A0	Output	L	**8051 Address Bus**. This bus is driven at all times. When the 8051 is addressing internal RAM it reflects the internal address.
95			A1	Output	L	
96			A2	Output	L	
97			A3	Output	L	
117			A4	Output	L	
118			A5	Output	L	
119			A6	Output	L	
120			A7	Output	L	
126			A8	Output	L	
127			A9	Output	L	
128			A10	Output	L	
21			A11	Output	L	
22			A12	Output	L	
23			A13	Output	L	
24			A14	Output	L	
25			A15	Output	L	
59			D0	I/O/Z	Z	**8051 Data Bus**. This bidirectional bus is high-impedance when inactive, input for bus reads, and output for bus writes. The data bus is used for external 8051 program and data memory. The data bus is active only for external bus accesses, and is driven LOW in suspend.
60			D1	I/O/Z	Z	
61			D2	I/O/Z	Z	
62			D3	I/O/Z	Z	
63			D4	I/O/Z	Z	
86			D5	I/O/Z	Z	
87			D6	I/O/Z	Z	
88			D7	I/O/Z	Z	
39			PSEN#	Output	H	**Program Store Enable**. This active-LOW signal indicates an 8051 code fetch from external memory. It is active for program memory fetches from 0x4000–0xFFFF when the EA pin is LOW, or from 0x0000–0xFFFF when the EA pin is HIGH.
34	28		BKPT	Output	L	**Breakpoint**. This pin goes active (HIGH) when the 8051 address bus matches the BPADDRH/L registers and breakpoints are enabled in the BREAKPT register (BPEN = 1). If the BPPULSE bit in the BREAKPT register is HIGH, this signal pulses HIGH for eight 12-/24-/48-MHz clocks. If the BPPULSE bit is LOW, the signal remains HIGH until the 8051 clears the BREAK bit (by writing 1 to it) in the BREAKPT register.

Note:

8. Unused inputs should not be left floating. Tie either HIGH or LOW as appropriate. Outputs should only be pulled up or down to ensure signals at power-up and in standby. Note also that no pins should be driven while the device is powered down.

Table 5-1. FX1 Pin Definitions (continued)[8]

128 TQFP	100 TQFP	56 QFN	Name	Type	Default	Description
99	77	42	RESET#	Input	N/A	**Active LOW Reset**. Resets the entire chip. See section 4.9 ”Reset and Wakeup” on page 5 for more details.
35			EA	Input	N/A	**External Access**. This pin determines where the 8051 fetches code between addresses 0x0000 and 0x3FFF. If EA = 0 the 8051 fetches this code from its internal RAM. IF EA = 1 the 8051 fetches this code from external memory.
12	11	5	XTALIN	Input	N/A	**Crystal Input**. Connect this signal to a 24-MHz parallel-resonant, fundamental mode crystal and load capacitor to GND. It is also correct to drive XTALIN with an external 24 MHz square wave derived from another clock source. When driving from an external source, the driving signal should be a 3.3V square wave.
11	10	4	XTALOUT	Output	N/A	**Crystal Output**. Connect this signal to a 24-MHz parallel-resonant, fundamental mode crystal and load capacitor to GND. If an external clock is used to drive XTALIN, leave this pin open.
1	100	54	CLKOUT	O/Z	12 MHz	**CLKOUT:** 12-, 24- or 48-MHz clock, phase locked to the 24-MHz input clock. The 8051 defaults to 12-MHz operation. The 8051 may three-state this output by setting CPUCS.1 = 1.
Port A						
82	67	33	PA0 or INT0#	I/O/Z	I (PA0)	Multiplexed pin whose function is selected by PORTACFG.0 **PA0** is a bidirectional IO port pin. **INT0#** is the active-LOW 8051 INT0 interrupt input signal, which is either edge triggered (IT0 = 1) or level triggered (IT0 = 0).
83	68	34	PA1 or INT1#	I/O/Z	I (PA1)	Multiplexed pin whose function is selected by: PORTACFG.1 **PA1** is a bidirectional IO port pin. **INT1#** is the active-LOW 8051 INT1 interrupt input signal, which is either edge triggered (IT1 = 1) or level triggered (IT1 = 0).
84	69	35	PA2 or SLOE	I/O/Z	I (PA2)	Multiplexed pin whose function is selected by two bits: IFCONFIG[1:0]. **PA2** is a bidirectional IO port pin. **SLOE** is an input-only output enable with programmable polarity (FIFOPINPOLAR.4) for the slave FIFOs connected to FD[7..0] or FD[15..0].
85	70	36	PA3 or WU2	I/O/Z	I (PA3)	Multiplexed pin whose function is selected by: WAKEUP.7 and OEA.3 **PA3** is a bidirectional I/O port pin. **WU2** is an alternate source for **USB Wakeup,** enabled by WU2EN bit (WAKEUP.1) and polarity set by WU2POL (WAKEUP.4). If the 8051 is in suspend and WU2EN = 1, a transition on this pin starts up the oscillator and interrupts the 8051 to allow it to exit the suspend mode. Asserting this pin inhibits the chip from suspending, if WU2EN = 1.
89	71	37	PA4 or FIFOADR0	I/O/Z	I (PA4)	Multiplexed pin whose function is selected by: IFCONFIG[1..0]. **PA4** is a bidirectional I/O port pin. **FIFOADR0** is an input-only address select for the slave FIFOs connected to FD[7..0] or FD[15..0].
90	72	38	PA5 or FIFOADR1	I/O/Z	I (PA5)	Multiplexed pin whose function is selected by: IFCONFIG[1..0]. **PA5** is a bidirectional I/O port pin. **FIFOADR1** is an input-only address select for the slave FIFOs connected to FD[7..0] or FD[15..0].
91	73	39	PA6 or PKTEND	I/O/Z	I (PA6)	Multiplexed pin whose function is selected by the IFCONFIG[1:0] bits. **PA6** is a bidirectional I/O port pin. **PKTEND** is an input used to commit the FIFO packet data to the endpoint and whose polarity is programmable via FIFOPINPOLAR.5.

Table 5-1. FX1 Pin Definitions (continued)[8]

128 TQFP	100 TQFP	56 QFN	Name	Type	Default	Description
92	74	40	PA7 or FLAGD or SLCS#	I/O/Z	I (PA7)	Multiplexed pin whose function is selected by the IFCONFIG[1:0] and PORTACFG.7 bits. **PA7** is a bidirectional I/O port pin. **FLAGD** is a programmable slave-FIFO output status flag signal. **SLCS#** gates all other slave FIFO enable/strobes
Port B						
44	34	18	PB0 or FD[0]	I/O/Z	I (PB0)	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **PB0** is a bidirectional I/O port pin. **FD[0]** is the bidirectional FIFO/GPIF data bus.
45	35	19	PB1 or FD[1]	I/O/Z	I (PB1)	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **PB1** is a bidirectional I/O port pin. **FD[1]** is the bidirectional FIFO/GPIF data bus.
46	36	20	PB2 or FD[2]	I/O/Z	I (PB2)	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **PB2** is a bidirectional I/O port pin. **FD[2]** is the bidirectional FIFO/GPIF data bus.
47	37	21	PB3 or FD[3]	I/O/Z	I (PB3)	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **PB3** is a bidirectional I/O port pin. **FD[3]** is the bidirectional FIFO/GPIF data bus.
54	44	22	PB4 or FD[4]	I/O/Z	I (PB4)	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **PB4** is a bidirectional I/O port pin. **FD[4]** is the bidirectional FIFO/GPIF data bus.
55	45	23	PB5 or FD[5]	I/O/Z	I (PB5)	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **PB5** is a bidirectional I/O port pin. **FD[5]** is the bidirectional FIFO/GPIF data bus.
56	46	24	PB6 or FD[6]	I/O/Z	I (PB6)	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **PB6** is a bidirectional I/O port pin. **FD[6]** is the bidirectional FIFO/GPIF data bus.
57	47	25	PB7 or FD[7]	I/O/Z	I (PB7)	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **PB7** is a bidirectional I/O port pin. **FD[7]** is the bidirectional FIFO/GPIF data bus.
PORT C						
72	57		PC0 or GPIFADR0	I/O/Z	I (PC0)	Multiplexed pin whose function is selected by PORTCCFG.0 **PC0** is a bidirectional I/O port pin. **GPIFADR0** is a GPIF address output pin.
73	58		PC1 or GPIFADR1	I/O/Z	I (PC1)	Multiplexed pin whose function is selected by PORTCCFG.1 **PC1** is a bidirectional I/O port pin. **GPIFADR1** is a GPIF address output pin.
74	59		PC2 or GPIFADR2	I/O/Z	I (PC2)	Multiplexed pin whose function is selected by PORTCCFG.2 **PC2** is a bidirectional I/O port pin. **GPIFADR2** is a GPIF address output pin.
75	60		PC3 or GPIFADR3	I/O/Z	I (PC3)	Multiplexed pin whose function is selected by PORTCCFG.3 **PC3** is a bidirectional I/O port pin. **GPIFADR3** is a GPIF address output pin.
76	61		PC4 or GPIFADR4	I/O/Z	I (PC4)	Multiplexed pin whose function is selected by PORTCCFG.4 **PC4** is a bidirectional I/O port pin. **GPIFADR4** is a GPIF address output pin.

Table 5-1. FX1 Pin Definitions (continued)[8]

128 TQFP	100 TQFP	56 QFN	Name	Type	Default	Description
77	62		PC5 or GPIFADR5	I/O/Z	I (PC5)	Multiplexed pin whose function is selected by PORTCCFG.5 **PC5** is a bidirectional I/O port pin. **GPIFADR5** is a GPIF address output pin.
78	63		PC6 or GPIFADR6	I/O/Z	I (PC6)	Multiplexed pin whose function is selected by PORTCCFG.6 **PC6** is a bidirectional I/O port pin. **GPIFADR6** is a GPIF address output pin.
79	64		PC7 or GPIFADR7	I/O/Z	I (PC7)	Multiplexed pin whose function is selected by PORTCCFG.7 **PC7** is a bidirectional I/O port pin. **GPIFADR7** is a GPIF address output pin.
PORT D						
102	80	45	PD0 or FD[8]	I/O/Z	I (PD0)	Multiplexed pin whose function is selected by the IFCONFIG[1..0] and EPxFIFOCFG.0 (wordwide) bits. **FD[8]** is the bidirectional FIFO/GPIF data bus.
103	81	46	PD1 or FD[9]	I/O/Z	I (PD1)	Multiplexed pin whose function is selected by the IFCONFIG[1..0] and EPxFIFOCFG.0 (wordwide) bits. **FD[9]** is the bidirectional FIFO/GPIF data bus.
104	82	47	PD2 or FD[10]	I/O/Z	I (PD2)	Multiplexed pin whose function is selected by the IFCONFIG[1..0] and EPxFIFOCFG.0 (wordwide) bits. **FD[10]** is the bidirectional FIFO/GPIF data bus.
105	83	48	PD3 or FD[11]	I/O/Z	I (PD3)	Multiplexed pin whose function is selected by the IFCONFIG[1..0] and EPxFIFOCFG.0 (wordwide) bits. **FD[11]** is the bidirectional FIFO/GPIF data bus.
121	95	49	PD4 or FD[12]	I/O/Z	I (PD4)	Multiplexed pin whose function is selected by the IFCONFIG[1..0] and EPxFIFOCFG.0 (wordwide) bits. **FD[12]** is the bidirectional FIFO/GPIF data bus.
122	96	50	PD5 or FD[13]	I/O/Z	I (PD5)	Multiplexed pin whose function is selected by the IFCONFIG[1..0] and EPxFIFOCFG.0 (wordwide) bits. **FD[13]** is the bidirectional FIFO/GPIF data bus.
123	97	51	PD6 or FD[14]	I/O/Z	I (PD6)	Multiplexed pin whose function is selected by the IFCONFIG[1..0] and EPxFIFOCFG.0 (wordwide) bits. **FD[14]** is the bidirectional FIFO/GPIF data bus.
124	98	52	PD7 or FD[15]	I/O/Z	I (PD7)	Multiplexed pin whose function is selected by the IFCONFIG[1..0] and EPxFIFOCFG.0 (wordwide) bits. **FD[15]** is the bidirectional FIFO/GPIF data bus.
Port E						
108	86		PE0 or T0OUT	I/O/Z	I (PE0)	Multiplexed pin whose function is selected by the PORTECFG.0 bit. **PE0** is a bidirectional I/O port pin. **T0OUT** is an active-HIGH signal from 8051 Timer-counter0. T0OUT outputs a high level for one CLKOUT clock cycle when Timer0 overflows. If Timer0 is operated in Mode 3 (two separate timer/counters), T0OUT is active when the low byte timer/counter overflows.
109	87		PE1 or T1OUT	I/O/Z	I (PE1)	Multiplexed pin whose function is selected by the PORTECFG.1 bit. **PE1** is a bidirectional I/O port pin. **T1OUT** is an active-HIGH signal from 8051 Timer-counter1. T1OUT outputs a high level for one CLKOUT clock cycle when Timer1 overflows. If Timer1 is operated in Mode 3 (two separate timer/counters), T1OUT is active when the low byte timer/counter overflows.
110	88		PE2 or T2OUT	I/O/Z	I (PE2)	Multiplexed pin whose function is selected by the PORTECFG.2 bit. **PE2** is a bidirectional I/O port pin. **T2OUT** is the active-HIGH output signal from 8051 Timer2. T2OUT is active (HIGH) for one clock cycle when Timer/Counter 2 overflows.

Table 5-1. FX1 Pin Definitions (continued)[8]

128 TQFP	100 TQFP	56 QFN	Name	Type	Default	Description
111	89		PE3 or RXD0OUT	I/O/Z	I (PE3)	Multiplexed pin whose function is selected by the PORTECFG.3 bit. **PE3** is a bidirectional I/O port pin. **RXD0OUT** is an active-HIGH signal from 8051 UART0. If RXD0OUT is selected and UART0 is in Mode 0, this pin provides the output data for UART0 only when it is in sync mode. Otherwise it is a 1.
112	90		PE4 or RXD1OUT	I/O/Z	I (PE4)	Multiplexed pin whose function is selected by the PORTECFG.4 bit. **PE4** is a bidirectional I/O port pin. **RXD1OUT** is an active-HIGH output from 8051 UART1. When RXD1OUT is selected and UART1 is in Mode 0, this pin provides the output data for UART1 only when it is in sync mode. In Modes 1, 2, and 3, this pin is HIGH.
113	91		PE5 or INT6	I/O/Z	I (PE5)	Multiplexed pin whose function is selected by the PORTECFG.5 bit. **PE5** is a bidirectional I/O port pin. **INT6** is the 8051 INT6 interrupt request input signal. The INT6 pin is edge-sensitive, active HIGH.
114	92		PE6 or T2EX	I/O/Z	I (PE6)	Multiplexed pin whose function is selected by the PORTECFG.6 bit. **PE6** is a bidirectional I/O port pin. **T2EX** is an active-high input signal to the 8051 Timer2. T2EX reloads timer 2 on its falling edge. T2EX is active only if the EXEN2 bit is set in T2CON.
115	93		PE7 or GPIFADR8	I/O/Z	I (PE7)	Multiplexed pin whose function is selected by the PORTECFG.7 bit. **PE7** is a bidirectional I/O port pin. **GPIFADR8** is a GPIF address output pin.
4	3	1	RDY0 or SLRD	Input	N/A	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **RDY0** is a GPIF input signal. **SLRD** is the input-only read strobe with programmable polarity (FIFOPIN-POLAR.3) for the slave FIFOs connected to FD[7..0] or FD[15..0].
5	4	2	RDY1 or SLWR	Input	N/A	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **RDY1** is a GPIF input signal. **SLWR** is the input-only write strobe with programmable polarity (FIFOPIN-POLAR.2) for the slave FIFOs connected to FD[7..0] or FD[15..0].
6	5		RDY2	Input	N/A	**RDY2** is a GPIF input signal.
7	6		RDY3	Input	N/A	**RDY3** is a GPIF input signal.
8	7		RDY4	Input	N/A	**RDY4** is a GPIF input signal.
9	8		RDY5	Input	N/A	**RDY5** is a GPIF input signal.
69	54	29	CTL0 or FLAGA	O/Z	H	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **CTL0** is a GPIF control output. **FLAGA** is a programmable slave-FIFO output status flag signal. Defaults to programmable for the FIFO selected by the FIFOADR[1:0] pins.
70	55	30	CTL1 or FLAGB	O/Z	H	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **CTL1** is a GPIF control output. **FLAGB** is a programmable slave-FIFO output status flag signal. Defaults to FULL for the FIFO selected by the FIFOADR[1:0] pins.
71	56	31	CTL2 or FLAGC	O/Z	H	Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. **CTL2** is a GPIF control output. **FLAGC** is a programmable slave-FIFO output status flag signal. Defaults to EMPTY for the FIFO selected by the FIFOADR[1:0] pins.
66	51		CTL3	O/Z	H	**CTL3** is a GPIF control output.
67	52		CTL4	Output	H	**CTL4** is a GPIF control output.
98	76		CTL5	Output	H	**CTL5** is a GPIF control output.

Table 5-1. FX1 Pin Definitions (continued)[8]

128 TQFP	100 TQFP	56 QFN	Name	Type	Default	Description
32	26	13	IFCLK	I/O/Z	Z	Interface Clock, used for synchronously clocking data into or out of the slave FIFOs. IFCLK also serves as a timing reference for all slave FIFO control signals and GPIF. When internal clocking is used (IFCONFIG.7 = 1) the IFCLK pin can be configured to output 30/48 MHz by bits IFCONFIG.5 and IFCONFIG.6. IFCLK may be inverted, whether internally or externally sourced, by setting the bit IFCONFIG.4 = 1.
28	22		INT4	Input	N/A	**INT4** is the 8051 INT4 interrupt request input signal. The INT4 pin is edge-sensitive, active HIGH.
106	84		INT5#	Input	N/A	**INT5#** is the 8051 INT5 interrupt request input signal. The INT5 pin is edge-sensitive, active LOW.
31	25		T2	Input	N/A	**T2** is the active-HIGH T2 input signal to 8051 Timer2, which provides the input to Timer2 when C/T2 = 1. When C/T2 = 0, Timer2 does not use this pin.
30	24		T1	Input	N/A	**T1** is the active-HIGH T1 signal for 8051 Timer1, which provides the input to Timer1 when C/T1 is 1. When C/T1 is 0, Timer1 does not use this bit.
29	23		T0	Input	N/A	**T0** is the active-HIGH T0 signal for 8051 Timer0, which provides the input to Timer0 when C/T0 is 1. When C/T0 is 0, Timer0 does not use this bit.
53	43		RXD1	Input	N/A	**RXD1**is an active-HIGH input signal for 8051 UART1, which provides data to the UART in all modes.
52	42		TXD1	Output	H	**TXD1**is an active-HIGH output pin from 8051 UART1, which provides the output clock in sync mode, and the output data in async mode.
51	41		RXD0	Input	N/A	**RXD0** is the active-HIGH RXD0 input to 8051 UART0, which provides data to the UART in all modes.
50	40		TXD0	Output	H	**TXD0** is the active-HIGH TXD0 output from 8051 UART0, which provides the output clock in sync mode, and the output data in async mode.
42			CS#	Output	H	**CS#** is the active-LOW chip select for external memory.
41	32		WR#	Output	H	**WR#** is the active-LOW write strobe output for external memory.
40	31		RD#	Output	H	**RD#** is the active-LOW read strobe output for external memory.
38			OE#	Output	H	**OE#** is the active-LOW output enable for external memory.
33	27	14	Reserved	Input	N/A	**Reserved**. Connect to ground.
101	79	44	WAKEUP	Input	N/A	**USB Wakeup**. If the 8051 is in suspend, asserting this pin starts up the oscillator and interrupts the 8051 to allow it to exit the suspend mode. Holding WAKEUP asserted inhibits the EZ-USB FX1 chip from suspending. This pin has programmable polarity (WAKEUP.4).
36	29	15	SCL	OD	Z	**Clock** for the I^2C interface. Connect to VCC with a 2.2K resistor, even if no I^2C peripheral is attached.
37	30	16	SDA	OD	Z	**Data** for **I^2C interface**. Connect to VCC with a 2.2K resistor, **even if no I^2C peripheral is attached**.
2	1	55	VCC	Power	N/A	**VCC**. Connect to 3.3V power source.
26	20	11	VCC	Power	N/A	**VCC**. Connect to 3.3V power source.
43	33	17	VCC	Power	N/A	**VCC**. Connect to 3.3V power source.
48	38		VCC	Power	N/A	**VCC**. Connect to 3.3V power source.
64	49	27	VCC	Power	N/A	**VCC**. Connect to 3.3V power source.
68	53		VCC	Power	N/A	**VCC**. Connect to 3.3V power source.
81	66	32	VCC	Power	N/A	**VCC**. Connect to 3.3V power source.
100	78	43	VCC	Power	N/A	**VCC**. Connect to 3.3V power source.
107	85		VCC	Power	N/A	**VCC**. Connect to 3.3V power source.

Table 5-1. FX1 Pin Definitions (continued)[8]

128 TQFP	100 TQFP	56 QFN	Name	Type	Default	Description
3	2	56	GND	Ground	N/A	**Ground**.
27	21	12	GND	Ground	N/A	**Ground**.
49	39		GND	Ground	N/A	**Ground**.
58	48	26	GND	Ground	N/A	**Ground**.
65	50	28	GND	Ground	N/A	**Ground**.
80	65		GND	Ground	N/A	**Ground**.
93	75	41	GND	Ground	N/A	**Ground**.
116	94		GND	Ground	N/A	**Ground**.
125	99	53	GND	Ground	N/A	**Ground**.
14	13		NC	N/A	N/A	**No Connect**. This pin must be left open.
15	14		NC	N/A	N/A	**No Connect**. This pin must be left open.
16	15		NC	N/A	N/A	**No-connect**. This pin must be left open.

6.0 Register Summary

FX1 register bit definitions are described in the EZ-USB TRM in greater detail.

Table 6-1. FX1 Register Summary

Hex	Size	Name	Description	b7	b6	b5	b4	b3	b2	b1	b0	Default	Access
		GPIF Waveform Memories											
E400	128	WAVEDATA	GPIF Waveform Descriptor 0, 1, 2, 3 data	D7	D6	D5	D4	D3	D2	D1	D0	xxxxxxxx	RW
E480	128	reserved											
		GENERAL CONFIGURATION											
E600	1	CPUCS	CPU Control & Status	0	0	PORTCSTB	CLKSPD1	CLKSPD0	CLKINV	CLKOE	8051RES	00000010	rrbbbbbr
E601	1	IFCONFIG	Interface Configuration (Ports, GPIF, slave FIFOs)	IFCLKSRC	3048MHZ	IFCLKOE	IFCLKPOL	ASYNC	GSTATE	IFCFG1	IFCFG0	10000000	RW
E602	1	PINFLAGSAB[9]	Slave FIFO FLAGA and FLAGB Pin Configuration	FLAGB3	FLAGB2	FLAGB1	FLAGB0	FLAGA3	FLAGA2	FLAGA1	FLAGA0	00000000	RW
E603	1	PINFLAGSCD[9]	Slave FIFO FLAGC and FLAGD Pin Configuration	FLAGD3	FLAGD2	FLAGD1	FLAGD0	FLAGC3	FLAGC2	FLAGC1	FLAGC0	00000000	RW
E604	1	FIFORESET[9]	Restore FIFOS to default state	NAKALL	0	0	0	EP3	EP2	EP1	EP0	xxxxxxxx	W
E605	1	BREAKPT	Breakpoint Control	0	0	0	0	BREAK	BPPULSE	BPEN	0	00000000	rrrrbbbr
E606	1	BPADDRH	Breakpoint Address H	A15	A14	A13	A12	A11	A10	A9	A8	xxxxxxxx	RW
E607	1	BPADDRL	Breakpoint Address L	A7	A6	A5	A4	A3	A2	A1	A0	xxxxxxxx	RW
E608	1	UART230	230 Kbaud internally generated ref. clock	0	0	0	0	0	0	230UART1	230UART0	00000000	rrrrrrbb
E609	1	FIFOPINPOLAR[9]	Slave FIFO Interface pins polarity	0	0	PKTEND	SLOE	SLRD	SLWR	EF	FF	00000000	rrbbbbbb
E60A	1	REVID	Chip Revision	rv7	rv6	rv5	rv4	rv3	rv2	rv1	rv0	RevA 00000001	R
E60B	1	REVCTL[9]	Chip Revision Control	0	0	0	0	0	0	dyn_out	enh_pkt	00000000	rrrrrrbb
		UDMA											
E60C	1	GPIFHOLDAMOUNT	MSTB Hold Time (for UDMA)	0	0	0	0	0	0	HOLDTIME1	HOLDTIME0	00000000	rrrrrrbb
	3	reserved											
		ENDPOINT CONFIGURATION											
E610	1	EP1OUTCFG	Endpoint 1-OUT Configuration	VALID	0	TYPE1	TYPE0	0	0	0	0	10100000	brbbrrrr
E611	1	EP1INCFG	Endpoint 1-IN Configuration	VALID	0	TYPE1	TYPE0	0	0	0	0	10100000	brbbrrrr
E612	1	EP2CFG	Endpoint 2 Configuration	VALID	DIR	TYPE1	TYPE0	SIZE	0	BUF1	BUF0	10100010	bbbbbrbb
E613	1	EP4CFG	Endpoint 4 Configuration	VALID	DIR	TYPE1	TYPE0	0	0	0	0	10100000	bbbbrrrr
E614	1	EP6CFG	Endpoint 6 Configuration	VALID	DIR	TYPE1	TYPE0	SIZE	0	BUF1	BUF0	11100010	bbbbbrbb
E615	1	EP8CFG	Endpoint 8 Configuration	VALID	DIR	TYPE1	TYPE0	0	0	0	0	11100000	bbbbrrrr
	2	reserved											
E618	1	EP2FIFOCFG[9]	Endpoint 2 / slave FIFO configuration	0	INFM1	OEP1	AUTOOUT	AUTOIN	ZEROLENIN	0	WORDWIDE	00000101	rbbbbbrb
E619	1	EP4FIFOCFG[9]	Endpoint 4 / slave FIFO configuration	0	INFM1	OEP1	AUTOOUT	AUTOIN	ZEROLENIN	0	WORDWIDE	00000101	rbbbbbrb
E61A	1	EP6FIFOCFG[9]	Endpoint 6 / slave FIFO configuration	0	INFM1	OEP1	AUTOOUT	AUTOIN	ZEROLENIN	0	WORDWIDE	00000101	rbbbbbrb
E61B	1	EP8FIFOCFG[9]	Endpoint 8 / slave FIFO configuration	0	INFM1	OEP1	AUTOOUT	AUTOIN	ZEROLENIN	0	WORDWIDE	00000101	rbbbbbrb
E61C	4	reserved											
E620	1	EP2AUTOINLENH[9]	Endpoint 2 AUTOIN Packet Length H	0	0	0	0	0	PL10	PL9	PL8	00000010	rrrrrbbb
E621	1	EP2AUTOINLENL[9]	Endpoint 2 AUTOIN Packet Length L	PL7	PL6	PL5	PL4	PL3	PL2	PL1	PL0	00000000	RW
E622	1	EP4AUTOINLENH[9]	Endpoint 4 AUTOIN Packet Length H	0	0	0	0	0	0	PL9	PL8	00000010	rrrrrrbb
E623	1	EP4AUTOINLENL[9]	Endpoint 4 AUTOIN Packet Length L	PL7	PL6	PL5	PL4	PL3	PL2	PL1	PL0	00000000	RW
E624	1	EP6AUTOINLENH[9]	Endpoint 6 AUTOIN Packet Length H	0	0	0	0	0	PL10	PL9	PL8	00000010	rrrrrbbb
E625	1	EP6AUTOINLENL[9]	Endpoint 6 AUTOIN Packet Length L	PL7	PL6	PL5	PL4	PL3	PL2	PL1	PL0	00000000	RW
E626	1	EP8AUTOINLENH[9]	Endpoint 8 AUTOIN Packet Length H	0	0	0	0	0	0	PL9	PL8	00000010	rrrrrrbb
E627	1	EP8AUTOINLENL[9]	Endpoint 8 AUTOIN Packet Length L	PL7	PL6	PL5	PL4	PL3	PL2	PL1	PL0	00000000	RW
E628	1	ECCCFG	ECC Configuration	0	0	0	0	0	0	0	ECCM	00000000	rrrrrrrb
E629	1	ECCRESET	ECC Reset	x	x	x	x	x	x	x	x	00000000	W
E62A	1	ECC1B0	ECC1 Byte 0 Address	LINE15	LINE14	LINE13	LINE12	LINE11	LINE10	LINE9	LINE8	11111111	R
E62B	1	ECC1B1	ECC1 Byte 1 Address	LINE7	LINE6	LINE5	LINE4	LINE3	LINE2	LINE1	LINE0	11111111	R
E62C	1	ECC1B2	ECC1 Byte 2 Address	COL5	COL4	COL3	COL2	COL1	COL0	LINE17	LINE16	11111111	R
E62D	1	ECC2B0	ECC2 Byte 0 Address	LINE15	LINE14	LINE13	LINE12	LINE11	LINE10	LINE9	LINE8	11111111	R
E62E	1	ECC2B1	ECC2 Byte 1 Address	LINE7	LINE6	LINE5	LINE4	LINE3	LINE2	LINE1	LINE0	11111111	R

Note:

9. Read and writes to these register may require synchronization delay, see Technical Reference Manual for “Synchronization Delay.”

Table 6-1. FX1 Register Summary (continued)

Hex	Size	Name	Description	b7	b6	b5	b4	b3	b2	b1	b0	Default	Access
E62F	1	ECC2B2	ECC2 Byte 2 Address	COL5	COL4	COL3	COL2	COL1	COL0	0	0	11111111	R
E630	1	EP2FIFOPFH[9]	Endpoint 2 / slave FIFO Programmable Flag H ISO Mode	DECIS	PKTSTAT	IN: PKTS[2] OUT:PFC12	IN: PKTS[1] OUT:PFC11	IN: PKTS[0] OUT:PFC10	0	PFC9	PFC8	10001000	bbbbbrbb
E630	1	EP2FIFOPFH[9]	Endpoint 2 / slave FIFO Programmable Flag H Non-ISO Mode	DECIS	PKTSTAT	OUT:PFC12	OUT:PFC11	OUT:PFC10	0	PFC9	IN:PKTS[2] OUT:PFC8	10001000	bbbbbrbb
E631	1	EP2FIFOPFL[9]	Endpoint 2 / slave FIFO Programmable Flag L	IN:PKTS[1] OUT:PFC7	IN:PKTS[0] OUT:PFC6	PFC5	PFC4	PFC3	PFC2	PFC1	PFC0	00000000	RW
E632	1	EP4FIFOPFH[9]	Endpoint 4 / slave FIFO Programmable Flag H ISO Mode	DECIS	PKTSTAT	0	IN: PKTS[1] OUT:PFC10	IN: PKTS[0] OUT:PFC9	0	0	PFC8	10001000	bbrbbrrb
E632	1	EP4FIFOPFH[9]	Endpoint 4 / slave FIFO Programmable Flag H Non-ISO Mode	DECIS	PKTSTAT	0	OUT:PFC10	OUT:PFC9	0	0	PFC8	10001000	bbrbbrrb
E633	1	EP4FIFOPFL[9]	Endpoint 4 / slave FIFO Programmable Flag L	IN: PKTS[1] OUT:PFC7	IN: PKTS[0] OUT:PFC6	PFC5	PFC4	PFC3	PFC2	PFC1	PFC0	00000000	RW
E634	1	EP6FIFOPFH[9]	Endpoint 6 / slave FIFO Programmable Flag H ISO Mode	DECIS	PKTSTAT	INPKTS[2] OUT:PFC12	IN: PKTS[1] OUT:PFC11	IN: PKTS[0] OUT:PFC10	0	PFC9	PFC8	00001000	bbbbbrbb
E634	1	EP6FIFOPFH[9]	Endpoint 6 / slave FIFO Programmable Flag H Non-ISO Mode	DECIS	PKTSTAT	OUT:PFC12	OUT:PFC11	OUT:PFC10	0	PFC9	IN:PKTS[2] OUT:PFC8	00001000	bbbbbrbb
E635	1	EP6FIFOPFL[9]	Endpoint 6 / slave FIFO Programmable Flag L	IN:PKTS[1] OUT:PFC7	IN:PKTS[0] OUT:PFC6	PFC5	PFC4	PFC3	PFC2	PFC1	PFC0	00000000	RW
E636	1	EP8FIFOPFH[9]	Endpoint 8 / slave FIFO Programmable Flag H ISO Mode	DECIS	PKTSTAT	0	IN: PKTS[1] OUT:PFC10	IN: PKTS[0] OUT:PFC9	0	0	PFC8	00001000	bbrbbrrb
E636	1	EP8FIFOPFH[9]	Endpoint 8 / slave FIFO Programmable Flag H Non-ISO Mode	DECIS	PKTSTAT	0	OUT:PFC10	OUT:PFC9	0	0	PFC8	00001000	bbrbbrrb
E637	1	EP8FIFOPFL[9] ISO Mode	Endpoint 8 / slave FIFO Programmable Flag L	PFC7	PFC6	PFC5	PFC4	PFC3	PFC2	PFC1	PFC0	00000000	RW
E637	1	EP8FIFOPFL[9] Non-ISO Mode	Endpoint 8 / slave FIFO Programmable Flag L	IN: PKTS[1] OUT:PFC7	IN: PKTS[0] OUT:PFC6	PFC5	PFC4	PFC3	PFC2	PFC1	PFC0	00000000	RW
	8	reserved											
E640	1	reserved											
E641	1	reserved											
E642	1	reserved											
E643	1	reserved											
E644	4	reserved											
E648	1	INPKTEND[9]	Force IN Packet End	Skip	0	0	0	EP3	EP2	EP1	EP0	xxxxxxxx	W
E649	7	OUTPKTEND[9]	Force OUT Packet End	Skip	0	0	0	EP3	EP2	EP1	EP0	xxxxxxxx	W
		INTERRUPTS											
E650	1	EP2FIFOIE[9]	Endpoint 2 slave FIFO Flag Interrupt Enable	0	0	0	0	EDGEPF	PF	EF	FF	00000000	RW
E651	1	EP2FIFOIRQ[9,10]	Endpoint 2 slave FIFO Flag Interrupt Request	0	0	0	0	0	PF	EF	FF	00000111	rrrrrbbb
E652	1	EP4FIFOIE[9]	Endpoint 4 slave FIFO Flag Interrupt Enable	0	0	0	0	EDGEPF	PF	EF	FF	00000000	RW
E653	1	EP4FIFOIRQ[9,10]	Endpoint 4 slave FIFO Flag Interrupt Request	0	0	0	0	0	PF	EF	FF	00000111	rrrrrbbb
E654	1	EP6FIFOIE[9]	Endpoint 6 slave FIFO Flag Interrupt Enable	0	0	0	0	EDGEPF	PF	EF	FF	00000000	RW
E655	1	EP6FIFOIRQ[9,10]	Endpoint 6 slave FIFO Flag Interrupt Request	0	0	0	0	0	PF	EF	FF	00000110	rrrrrbbb
E656	1	EP8FIFOIE[9]	Endpoint 8 slave FIFO Flag Interrupt Enable	0	0	0	0	EDGEPF	PF	EF	FF	00000000	RW
E657	1	EP8FIFOIRQ[9,10]	Endpoint 8 slave FIFO Flag Interrupt Request	0	0	0	0	0	PF	EF	FF	00000110	rrrrrbbb
E658	1	IBNIE	IN-BULK-NAK Interrupt Enable	0	0	EP8	EP6	EP4	EP2	EP1	EP0	00000000	RW

Note:
10. SFRs not part of the standard 8051 architecture.
The register can only be reset, it cannot be set.

Table 6-1. FX1 Register Summary (continued)

Hex	Size	Name	Description	b7	b6	b5	b4	b3	b2	b1	b0	Default	Access
E659	1	IBNIRQ[10]	IN-BULK-NAK interrupt Request	0	0	EP8	EP6	EP4	EP2	EP1	EP0	00xxxxxx	rrbbbbbb
E65A	1	NAKIE	Endpoint Ping-NAK / IBN Interrupt Enable	EP8	EP6	EP4	EP2	EP1	EP0	0	IBN	00000000	RW
E65B	1	NAKIRQ[10]	Endpoint Ping-NAK / IBN Interrupt Request	EP8	EP6	EP4	EP2	EP1	EP0	0	IBN	xxxxxx0x	bbbbbbrb
E65C	1	USBIE	USB Int Enables	0	EP0ACK	0	URES	SUSP	SUTOK	SOF	SUDAV	00000000	RW
E65D	1	USBIRQ[10]	USB Interrupt Requests	0	EP0ACK	0	URES	SUSP	SUTOK	SOF	SUDAV	0xxxxxxx	rbbbbbbb
E65E	1	EPIE	Endpoint Interrupt Enables	EP8	EP6	EP4	EP2	EP1OUT	EP1IN	EP0OUT	EP0IN	00000000	RW
E65F	1	EPIRQ[10]	Endpoint Interrupt Requests	EP8	EP6	EP4	EP2	EP1OUT	EP1IN	EP0OUT	EP0IN	0	RW
E660	1	GPIFIE[9]	GPIF Interrupt Enable	0	0	0	0	0	0	GPIFWF	GPIFDONE	00000000	RW
E661	1	GPIFIRQ[9]	GPIF Interrupt Request	0	0	0	0	0	0	GPIFWF	GPIFDONE	000000xx	RW
E662	1	USBERRIE	USB Error Interrupt Enables	ISOEP8	ISOEP6	ISOEP4	ISOEP2	0	0	0	ERRLIMIT	00000000	RW
E663	1	USBERRIRQ[10]	USB Error Interrupt Requests	ISOEP8	ISOEP6	ISOEP4	ISOEP2	0	0	0	ERRLIMIT	0000000x	bbbbrrrb
E664	1	ERRCNTLIM	USB Error counter and limit	EC3	EC2	EC1	EC0	LIMIT3	LIMIT2	LIMIT1	LIMIT0	xxxx0100	rrrrbbbb
E665	1	CLRERRCNT	Clear Error Counter EC3:0	x	x	x	x	x	x	x	x	xxxxxxxx	W
E666	1	INT2IVEC	Interrupt 2 (USB) Autovector	0	I2V4	I2V3	I2V2	I2V1	I2V0	0	0	00000000	R
E667	1	INT4IVEC	Interrupt 4 (slave FIFO & GPIF) Autovector	1	0	I4V3	I4V2	I4V1	I4V0	0	0	10000000	R
E668	1	INTSETUP	Interrupt 2&4 setup	0	0	0	0	AV2EN	0	INT4SRC	AV4EN	00000000	RW
E669	7	reserved											
		INPUT / OUTPUT											
E670	1	PORTACFG	I/O PORTA Alternate Configuration	FLAGD	SLCS	0	0	0	0	INT1	INT0	00000000	RW
E671	1	PORTCCFG	I/O PORTC Alternate Configuration	GPIFA7	GPIFA6	GPIFA5	GPIFA4	GPIFA3	GPIFA2	GPIFA1	GPIFA0	00000000	RW
E672	1	PORTECFG	I/O PORTE Alternate Configuration	GPIFA8	T2EX	INT6	RXD1OUT	RXD0OUT	T2OUT	T1OUT	T0OUT	00000000	RW
E673	4	XTALINSRC	XTALIN Clock Source	0	0	0	0	0	0	0	EXTCLK	00000000	rrrrrrrb
E677	1	reserved											
E678	1	I2CS	I²C Bus Control & Status	START	STOP	LASTRD	ID1	ID0	BERR	ACK	DONE	000xx000	bbbrrrrr
E679	1	I2DAT	I²C Bus Data	d7	d6	d5	d4	d3	d2	d1	d0	xxxxxxxx	RW
E67A	1	I2CTL	I²C Bus Control	0	0	0	0	0	0	STOPIE	400KHZ	00000000	RW
E67B	1	XAUTODAT1	Autoptr1 MOVX access, when APTREN=1	D7	D6	D5	D4	D3	D2	D1	D0	xxxxxxxx	RW
E67C	1	XAUTODAT2	Autoptr2 MOVX access, when APTREN=1	D7	D6	D5	D4	D3	D2	D1	D0	xxxxxxxx	RW
		UDMA CRC											
E67D	1	UDMACRCH[9]	UDMA CRC MSB	CRC15	CRC14	CRC13	CRC12	CRC11	CRC10	CRC9	CRC8	01001010	RW
E67E	1	UDMACRCL[9]	UDMA CRC LSB	CRC7	CRC6	CRC5	CRC4	CRC3	CRC2	CRC1	CRC0	10111010	RW
E67F	1	UDMACRC-QUALIFIER	UDMA CRC Qualifier	QENABLE	0	0	0	QSTATE	QSIGNAL2	QSIGNAL1	QSIGNAL0	00000000	brrrbbbb
		USB CONTROL											
E680	1	USBCS	USB Control & Status	0	0	0	0	DISCON	NOSYNSOF	RENUM	SIGRSUME	x0000000	rrrrbbbb
E681	1	SUSPEND	Put chip into suspend	x	x	x	x	x	x	x	x	xxxxxxxx	W
E682	1	WAKEUPCS	Wakeup Control & Status	WU2	WU	WU2POL	WUPOL	0	DPEN	WU2EN	WUEN	xx000101	bbbbrbbb
E683	1	TOGCTL	Toggle Control	Q	S	R	IO	EP3	EP2	EP1	EP0	x0000000	rrrbbbbb
E684	1	USBFRAMEH	USB Frame count H	0	0	0	0	0	FC10	FC9	FC8	00000xxx	R
E685	1	USBFRAMEL	USB Frame count L	FC7	FC6	FC5	FC4	FC3	FC2	FC1	FC0	xxxxxxxx	R
E686	1	reserved											
E687	1	FNADDR	USB Function address	0	FA6	FA5	FA4	FA3	FA2	FA1	FA0	0xxxxxxx	R
E688	2	reserved											
		ENDPOINTS											
E68A	1	EP0BCH[9]	Endpoint 0 Byte Count H	(BC15)	(BC14)	(BC13)	(BC12)	(BC11)	(BC10)	(BC9)	(BC8)	xxxxxxxx	RW
E68B	1	EP0BCL[9]	Endpoint 0 Byte Count L	(BC7)	BC6	BC5	BC4	BC3	BC2	BC1	BC0	xxxxxxxx	RW
E68C	1	reserved											
E68D	1	EP1OUTBC	Endpoint 1 OUT Byte Count	0	BC6	BC5	BC4	BC3	BC2	BC1	BC0	xxxxxxxx	RW
E68E	1	reserved											
E68F	1	EP1INBC	Endpoint 1 IN Byte Count	0	BC6	BC5	BC4	BC3	BC2	BC1	BC0	xxxxxxxx	RW
E690	1	EP2BCH[9]	Endpoint 2 Byte Count H	0	0	0	0	0	BC10	BC9	BC8	xxxxxxxx	RW
E691	1	EP2BCL[9]	Endpoint 2 Byte Count L	BC7/SKIP	BC6	BC5	BC4	BC3	BC2	BC1	BC0	xxxxxxxx	RW
E692	2	reserved											
E694	1	EP4BCH[9]	Endpoint 4 Byte Count H	0	0	0	0	0	0	BC9	BC8	xxxxxxxx	RW
E695	1	EP4BCL[9]	Endpoint 4 Byte Count L	BC7/SKIP	BC6	BC5	BC4	BC3	BC2	BC1	BC0	xxxxxxxx	RW
E696	2	reserved											

Table 6-1. FX1 Register Summary (continued)

Hex	Size	Name	Description	b7	b6	b5	b4	b3	b2	b1	b0	Default	Access
E698	1	EP6BCH[9]	Endpoint 6 Byte Count H	0	0	0	0	0	BC10	BC9	BC8	xxxxxxxx	RW
E699	1	EP6BCL[9]	Endpoint 6 Byte Count L	BC7/SKIP	BC6	BC5	BC4	BC3	BC2	BC1	BC0	xxxxxxxx	RW
E69A	2	reserved											
E69C	1	EP8BCH[9]	Endpoint 8 Byte Count H	0	0	0	0	0	0	BC9	BC8	xxxxxxxx	RW
E69D	1	EP8BCL[9]	Endpoint 8 Byte Count L	BC7/SKIP	BC6	BC5	BC4	BC3	BC2	BC1	BC0	xxxxxxxx	RW
E69E	2	reserved											
E6A0	1	EP0CS	Endpoint 0 Control and Status	HSNAK	0	0	0	0	0	BUSY	STALL	10000000	bbbbbbrb
E6A1	1	EP1OUTCS	Endpoint 1 OUT Control and Status	0	0	0	0	0	0	BUSY	STALL	00000000	bbbbbbrb
E6A2	1	EP1INCS	Endpoint 1 IN Control and Status	0	0	0	0	0	0	BUSY	STALL	00000000	bbbbbbrb
E6A3	1	EP2CS	Endpoint 2 Control and Status	0	NPAK2	NPAK1	NPAK0	FULL	EMPTY	0	STALL	00101000	rrrrrrrb
E6A4	1	EP4CS	Endpoint 4 Control and Status	0	0	NPAK1	NPAK0	FULL	EMPTY	0	STALL	00101000	rrrrrrrb
E6A5	1	EP6CS	Endpoint 6 Control and Status	0	NPAK2	NPAK1	NPAK0	FULL	EMPTY	0	STALL	00000100	rrrrrrrb
E6A6	1	EP8CS	Endpoint 8 Control and Status	0	0	NPAK1	NPAK0	FULL	EMPTY	0	STALL	00000100	rrrrrrrb
E6A7	1	EP2FIFOFLGS	Endpoint 2 slave FIFO Flags	0	0	0	0	0	PF	EF	FF	00000010	R
E6A8	1	EP4FIFOFLGS	Endpoint 4 slave FIFO Flags	0	0	0	0	0	PF	EF	FF	00000010	R
E6A9	1	EP6FIFOFLGS	Endpoint 6 slave FIFO Flags	0	0	0	0	0	PF	EF	FF	00000110	R
E6AA	1	EP8FIFOFLGS	Endpoint 8 slave FIFO Flags	0	0	0	0	0	PF	EF	FF	00000110	R
E6AB	1	EP2FIFOBCH	Endpoint 2 slave FIFO total byte count H	0	0	0	BC12	BC11	BC10	BC9	BC8	00000000	R
E6AC	1	EP2FIFOBCL	Endpoint 2 slave FIFO total byte count L	BC7	BC6	BC5	BC4	BC3	BC2	BC1	BC0	00000000	R
E6AD	1	EP4FIFOBCH	Endpoint 4 slave FIFO total byte count H	0	0	0	0	0	BC10	BC9	BC8	00000000	R
E6AE	1	EP4FIFOBCL	Endpoint 4 slave FIFO total byte count L	BC7	BC6	BC5	BC4	BC3	BC2	BC1	BC0	00000000	R
E6AF	1	EP6FIFOBCH	Endpoint 6 slave FIFO total byte count H	0	0	0	0	BC11	BC10	BC9	BC8	00000000	R
E6B0	1	EP6FIFOBCL	Endpoint 6 slave FIFO total byte count L	BC7	BC6	BC5	BC4	BC3	BC2	BC1	BC0	00000000	R
E6B1	1	EP8FIFOBCH	Endpoint 8 slave FIFO total byte count H	0	0	0	0	0	BC10	BC9	BC8	00000000	R
E6B2	1	EP8FIFOBCL	Endpoint 8 slave FIFO total byte count L	BC7	BC6	BC5	BC4	BC3	BC2	BC1	BC0	00000000	R
E6B3	1	SUDPTRH	Setup Data Pointer high address byte	A15	A14	A13	A12	A11	A10	A9	A8	xxxxxxxx	RW
E6B4	1	SUDPTRL	Setup Data Pointer low address byte	A7	A6	A5	A4	A3	A2	A1	0	xxxxxxx0	bbbbbbbr
E6B5	1	SUDPTRCTL	Setup Data Pointer Auto Mode	0	0	0	0	0	0	0	SDPAUTO	00000001	RW
	2	reserved											
E6B8	8	SETUPDAT	8 bytes of setup data	D7	D6	D5	D4	D3	D2	D1	D0	xxxxxxxx	R
			SETUPDAT[0] = bmRequestType										
			SETUPDAT[1] = bmRequest										
			SETUPDAT[2:3] = wValue										
			SETUPDAT[4:5] = wIndex										
			SETUPDAT[6:7] = wLength										
		GPIF											
E6C0	1	GPIFWFSELECT	Waveform Selector	SINGLEWR1	SINGLEWR0	SINGLERD1	SINGLERD0	FIFOWR1	FIFOWR0	FIFORD1	FIFORD0	11100100	RW
E6C1	1	GPIFIDLECS	GPIF Done, GPIF IDLE drive mode	DONE	0	0	0	0	0	0	IDLEDRV	10000000	RW
E6C2	1	GPIFIDLECTL	Inactive Bus, CTL states	0	0	CTL5	CTL4	CTL3	CTL2	CTL1	CTL0	11111111	RW
E6C3	1	GPIFCTLCFG	CTL Drive Type	TRICTL	0	CTL5	CTL4	CTL3	CTL2	CTL1	CTL0	00000000	RW
E6C4	1	GPIFADRH[9]	GPIF Address H	0	0	0	0	0	0	0	GPIFA8	00000000	RW
E6C5	1	GPIFADRL[9]	GPIF Address L	GPIFA7	GPIFA6	GPIFA5	GPIFA4	GPIFA3	GPIFA2	GPIFA1	GPIFA0	00000000	RW
		FLOWSTATE											
E6C6	1	FLOWSTATE	Flowstate Enable and Selector	FSE	0	0	0	0	FS2	FS1	FS0	00000000	brrrrbbb
E6C7	1	FLOWLOGIC	Flowstate Logic	LFUNC1	LFUNC0	TERMA2	TERMA1	TERMA0	TERMB2	TERMB1	TERMB0	00000000	RW
E6C8	1	FLOWEQ0CTL	CTL-Pin States in Flowstate (when Logic = 0)	CTL0E3	CTL0E2	CTL0E1/ CTL5	CTL0E0/ CTL4	CTL3	CTL2	CTL1	CTL0	00000000	RW
E6C9	1	FLOWEQ1CTL	CTL-Pin States in Flowstate (when Logic = 1)	CTL0E3	CTL0E2	CTL0E1/ CTL5	CTL0E0/ CTL4	CTL3	CTL2	CTL1	CTL0	00000000	RW
E6CA	1	FLOWHOLDOFF	Holdoff Configuration	HOPERIOD3	HOPERIOD2	HOPERIOD1	HOPERIOD 0	HOSTATE	HOCTL2	HOCTL1	HOCTL0	00000000	RW