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# Product Specification

(Preliminary)

Part Name: OEL Display Module  
Part ID: UG-2828GDEDF11  
Doc No.: SAS1-D038-A

|             |
|-------------|
| Customer:   |
| Approved by |

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|                                 |
|---------------------------------|
| From: Univision Technology Inc. |
| Approved by                     |

**Univision Technology Inc.**  
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2. The information contained herein is presented merely to indicate the characteristics and performance of our products. No responsibility is assumed by Univision Technology Inc. for any intellectual property claims or other problems that may result from application based on the module described herein.

*Revised History*

| Part Number         | Revision | Revision Content | Revised on       |
|---------------------|----------|------------------|------------------|
| UG-2828GDEDF11      | A        | New              | October 15, 2008 |
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## 1. Basic Specifications

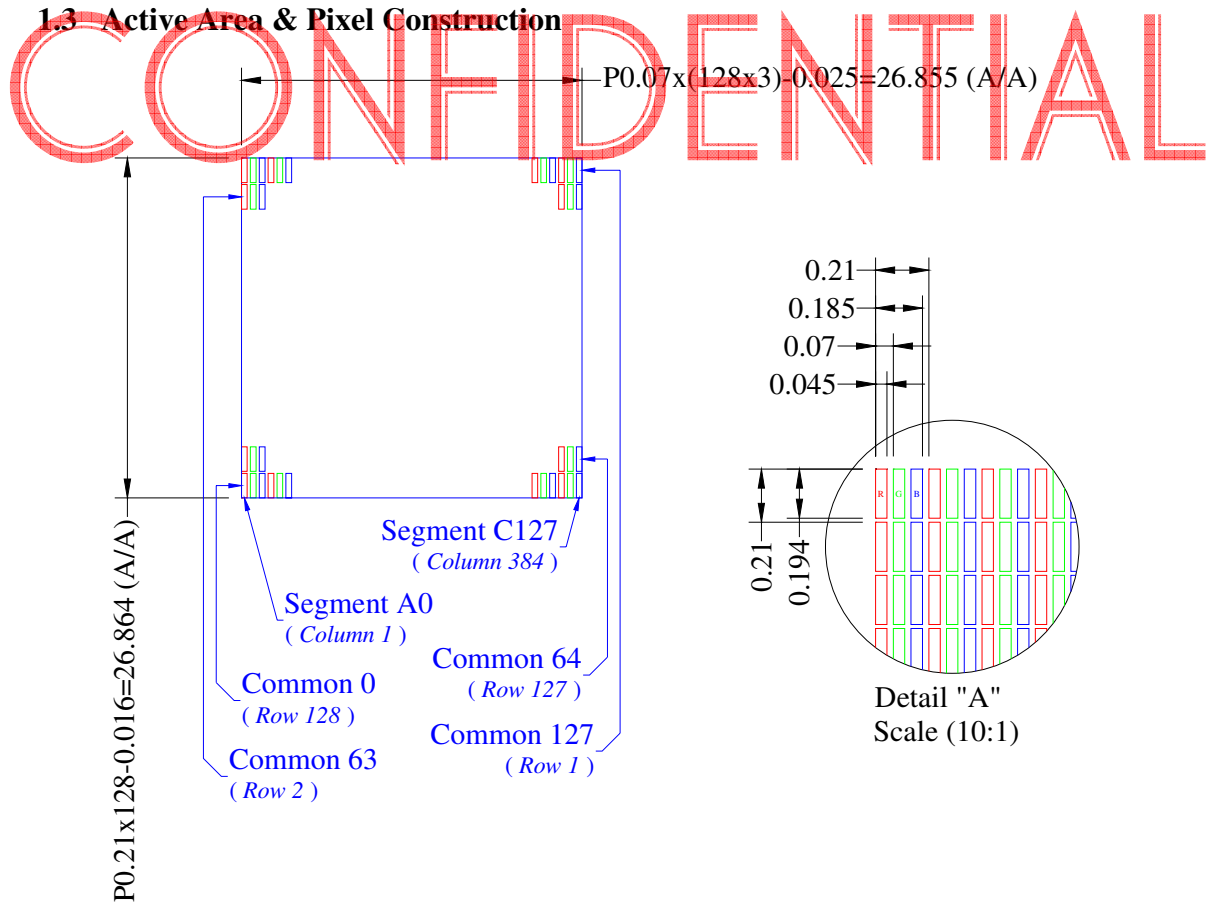
### 1.1 Display Specifications

- 1) Display Mode: Passive Matrix
- 2) Display Color: 262,144 Colors (Maximum)
- 3) Drive Duty: 1/128 Duty

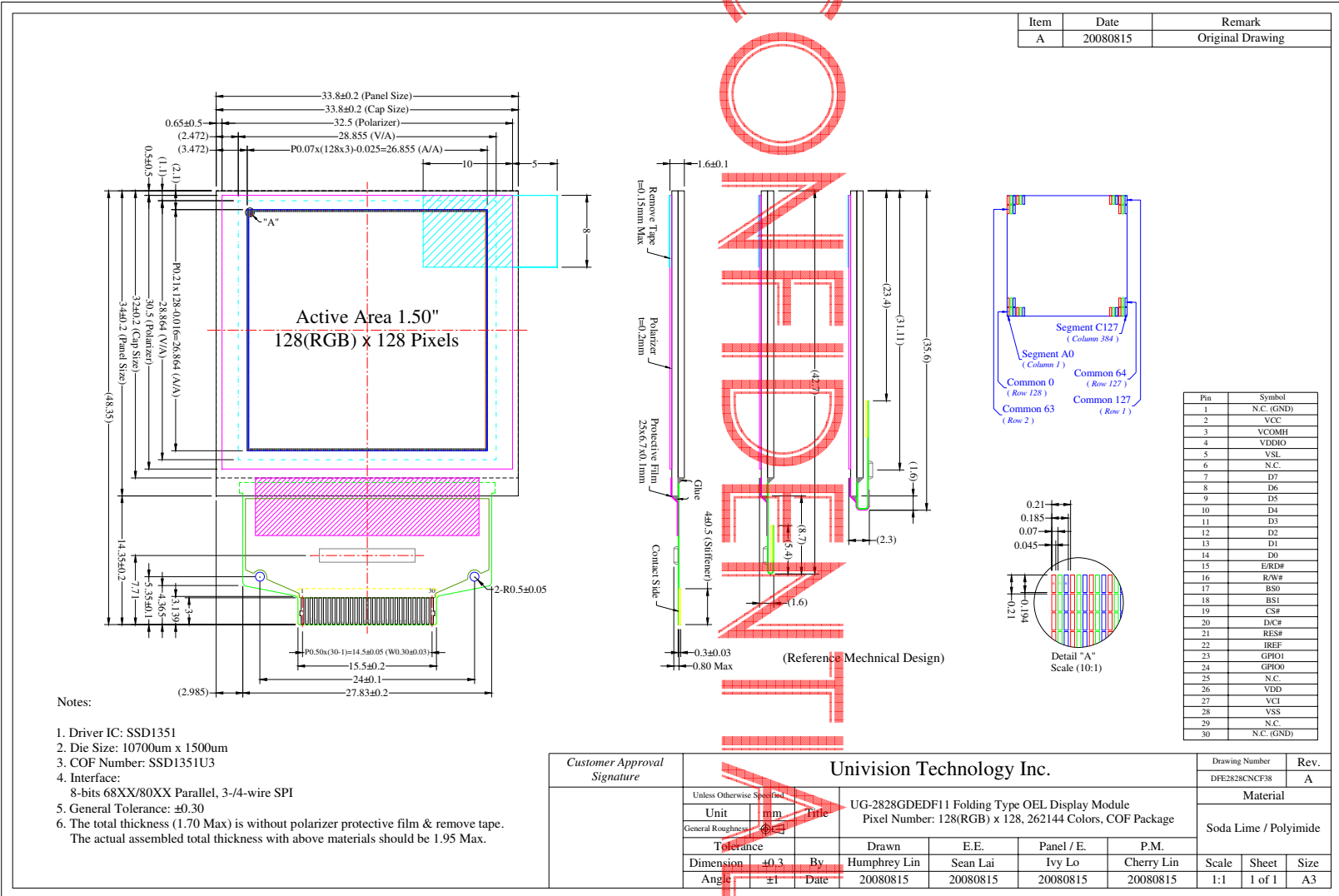
### 1.2 Mechanical Specifications

- 1) Outline Drawing: According to the annexed outline drawing
- 2) Number of Pixels: 128 (RGB) × 128
- 3) Panel Size: 33.80 × 34.00 × 1.60 (mm)
- 4) Active Area: 26.855 × 26.864 (mm)
- 5) Pixel Pitch: 0.07 × 0.21 (mm)
- 6) Pixel Size: 0.045 × 0.194 (mm)
- 7) Weight: 3.75 (g)

### 1.3 Active Area & Pixel Construction



## 1.4 Mechanical Drawing



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**1.5 Pin Definition**

| Pin Number                 | Symbol         | Type | Function  |
|----------------------------|----------------|------|---|
| <b>Power Supply</b>        |                |      |   |
| 27                         | VCI            | P    | <b>Power Supply for Operation</b><br>This is a voltage supply pin. It must be connected to external source & always be equal to or higher than VDD & VDDIO.   |
| 26                         | VDD            | P    | <b>Power Supply for Core Logic Circuit</b><br>This is a voltage supply pin which is regulated internally from VCI. A capacitor should be connected between this pin & VSS under all circumstances.  |
| 4                          | VDDIO          | P    | <b>Power Supply for I/O Pin</b><br>This pin is a power supply pin of I/O buffer. It should be connected to VCI or external source. All I/O signal should have VIH reference to VDDIO. When I/O signal pins (BS0~BS1, D0~D7, control signals...) pull high, they should be connected to VDDIO. |
| 28                         | VSS            | P    | <b>Ground of OEL System</b><br>This is a ground pin. It also acts as a reference for the logic pins, the OEL driving voltages, and the analog circuits. It must be connected to external ground.  |
| 2                          | VCC            | P    | <b>Power Supply for OEL Panel</b><br>This is the most positive voltage supply pin of the chip. It must be connected to external source.   |
| <b>Driver</b>              |                |      |   |
| 22                         | IREF           | I    | <b>Current Reference for Brightness Adjustment</b><br>This pin is segment current reference pin. A resistor should be connected between this pin and VSS. Set the current lower than 12.5uA.  |
| 3                          | VCOMH          | P    | <b>Voltage Output High Level for COM Signal</b><br>This pin is the input pin for the voltage output high level for COM signals. A tantalum capacitor should be connected between this pin and VSS.  |
| 5                          | VSL            | P    | <b>Voltage Output Low Level for SEG Signal</b><br>This is segment voltage reference pin.<br>When external VSL is not used, this pin should be left open.<br>When external VSL is used, this pin should connect with resistor and diode to ground.   |
| <b>External IC Control</b> |                |      |   |
| 24<br>23                   | GPIO0<br>GPIO1 | I/O  | <b>General Purpose Input/Output</b><br>These pins could be left open individually or have signal inputted/outputted. They are able to use as the external DC/DC converter circuit enabled/disabled control or other applications.   |

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**1.5 Pin Definition (Continued)**

| Pin Number            | Symbol     | I/O | Function  |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
|-----------------------|------------|-----|---|--|-----|-----|------------|---|---|------------|---|---|-----------------------|---|---|-----------------------|---|---|
| <i>Interface</i>      |            |     |   |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 17<br>18              | BS0<br>BS1 | I   | <p><b>Communicating Protocol Select</b><br/>These pins are MCU interface selection input. See the following table:</p> <table border="1"> <thead> <tr> <th></th> <th>BS0</th> <th>BS1</th> </tr> </thead> <tbody> <tr> <td>3-wire SPI</td> <td>1</td> <td>0</td> </tr> <tr> <td>4-wire SPI</td> <td>0</td> <td>0</td> </tr> <tr> <td>68XX-parallel (8-bit)</td> <td>1</td> <td>1</td> </tr> <tr> <td>80XX-parallel (8-bit)</td> <td>0</td> <td>1</td> </tr> </tbody> </table>                                     |  | BS0 | BS1 | 3-wire SPI | 1 | 0 | 4-wire SPI | 0 | 0 | 68XX-parallel (8-bit) | 1 | 1 | 80XX-parallel (8-bit) | 0 | 1 |
|                       | BS0        | BS1 |   |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 3-wire SPI            | 1          | 0   |   |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 4-wire SPI            | 0          | 0   |   |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 68XX-parallel (8-bit) | 1          | 1   |   |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 80XX-parallel (8-bit) | 0          | 1   |   |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 21                    | RES#       | I   | <p><b>Power Reset for Controller and Driver</b><br/>This pin is reset signal input. When the pin is low, initialization of the chip is executed.</p>  |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 19                    | CS#        | I   | <p><b>Chip Select</b><br/>This pin is the chip select input. The chip is enabled for MCU communication only when CS# is pulled low.</p>   |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 20                    | D/C#       | I   | <p><b>Data/Command Control</b><br/>This pin is Data/Command control pin. When the pin is pulled high, the input at D7~D0 is treated as display data. When the pin is pulled low, the input at D7~D0 will be transferred to the command register. For detail relationship to MCU interface signals, please refer to the Timing Characteristics Diagrams. When 3-wire serial mode is selected, this pin must be connected to VSS.</p>   |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 15                    | E/RD#      | I   | <p><b>Read/Write Enable or Read</b><br/>This pin is MCU interface input. When interfacing to a 68XX-series microprocessor, this pin will be used as the Enable (E) signal. Read/write operation is initiated when this pin is pulled high and the CS# is pulled low. When connecting to an 80XX-microprocessor, this pin receives the Read (RD#) signal. Data read operation is initiated when this pin is pulled low and CS# is pulled low. When serial mode is selected, this pin must be connected to VSS.</p> |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 16                    | R/W#       | I   | <p><b>Read/Write Select or Write</b><br/>This pin is MCU interface input. When interfacing to a 68XX-series microprocessor, this pin will be used as Read/Write (R/W#) selection input. Pull this pin to "High" for read mode and pull it to "Low" for write mode. When 80XX interface mode is selected, this pin will be the Write (WR#) input. Data write operation is initiated when this pin is pulled low and the CS# is pulled low. When serial mode is selected, this pin must be connected to VSS.</p>    |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |
| 7~14                  | D7~D0      | I/O | <p><b>Host Data Input/Output Bus</b><br/>These pins are 8-bit bi-directional data bus to be connected to the microprocessor's data bus. When serial mode is selected, D1 will be the serial data input SDIN and D0 will be the serial clock input SCLK. Unused pins must be connected to VSS except for D2.</p>   |  |     |     |            |   |   |            |   |   |                       |   |   |                       |   |   |

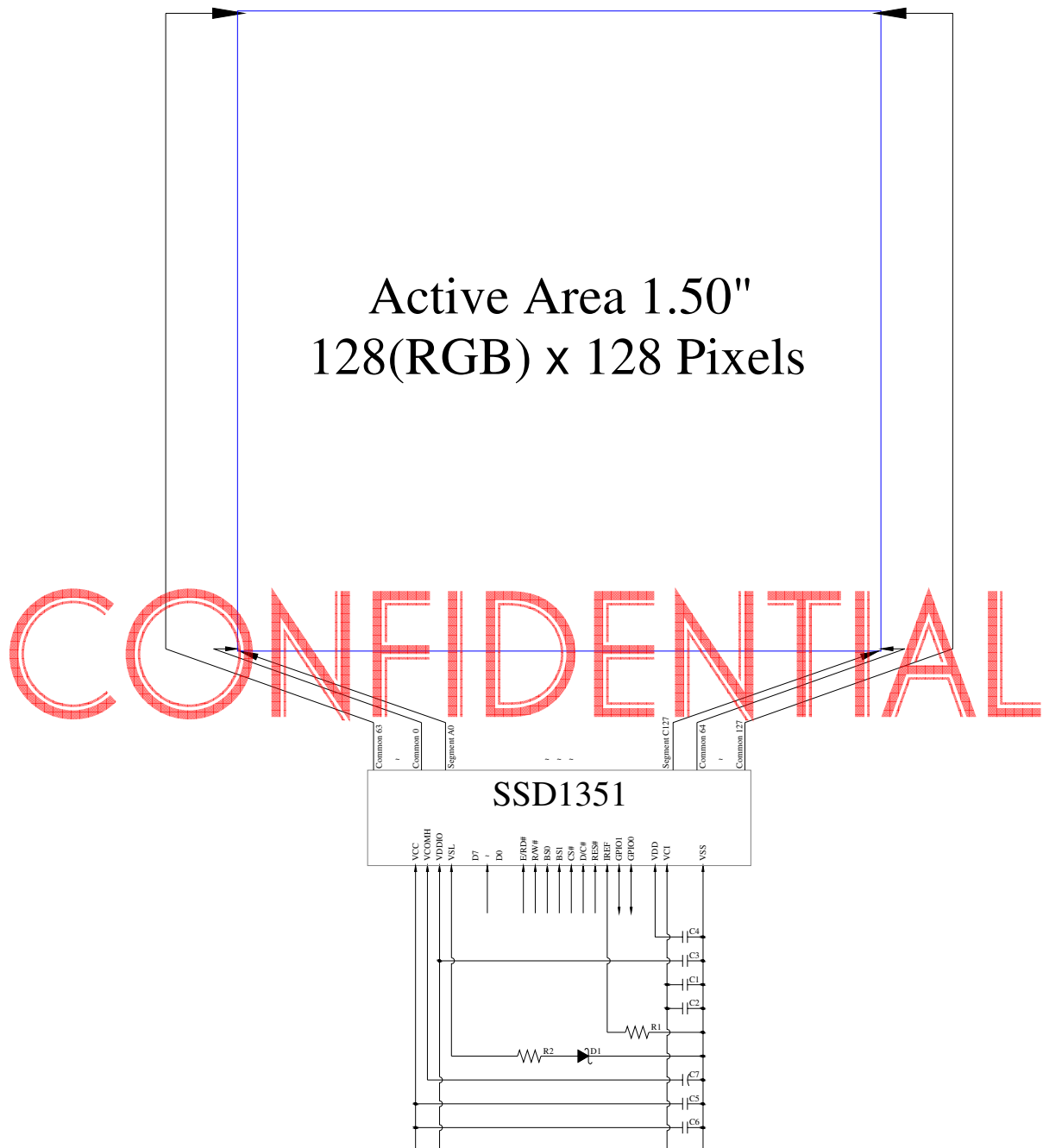
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**1.5 Pin Definition (Continued)**

| Pin Number     | Symbol     | I/O | Function   |
|----------------|------------|-----|--|
| <i>Reserve</i> |            |     |  |
| 6, 25, 29      | N.C.       | -   | <i>Reserved Pin</i><br>The N.C. pins between function pins are reserved for compatible and flexible design.  |
| 1, 30          | N.C. (GND) | -   | <i>Reserved Pin (Supporting Pin)</i><br>The supporting pins can reduce the influences from stresses on the function pins. These pins must be connected to external ground. |

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1.6 Block Diagram



MCU Interface Selection: BS0 and BS1  
 Pins connected to MCU interface: D7~D0, E/RD#, R/W#, CS#, D/C#, and RES#

- C1, C5: 0.1μF
- C2: 4.7μF
- C6: 10μF
- C3, C4: 1μF
- C7: 4.7uF / 25V Tantalum Capacitor
- R1: 560kΩ, R1 = (Voltage at IREF – VSS) / IREF
- R2: 50Ω, 1/4W
- D1: ≤1.4V, 0.5W

## 2. Absolute Maximum Ratings

| Parameter                    | Symbol            | Min  | Max             | Unit | Notes |
|------------------------------|-------------------|------|-----------------|------|-------|
| Supply Voltage for Operation | V <sub>CI</sub>   | -0.3 | 4               | V    | 1, 2  |
| Supply Voltage for Logic     | V <sub>DD</sub>   | -0.5 | 2.75            | V    | 1, 2  |
| Supply Voltage for I/O Pins  | V <sub>DDIO</sub> | -0.5 | V <sub>CI</sub> | V    | 1, 2  |
| Supply Voltage for Display   | V <sub>CC</sub>   | -0.5 | 16              | V    | 1, 2  |
| Operating Temperature        | T <sub>OP</sub>   | -30  | 70              | °C   | -     |
| Storage Temperature          | T <sub>STG</sub>  | -40  | 80              | °C   | -     |

Note 1: All the above voltages are on the basis of “VSS = 0V”.

Note 2: When this module is used beyond the above absolute maximum ratings, permanent breakage of the module may occur. Also, for normal operations, it is desirable to use this module under the conditions according to Section 3. “Optics & Electrical Characteristics”. If this module is used beyond these conditions, malfunctioning of the module can occur and the reliability of the module may deteriorate.

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### 3. Optics & Electrical Characteristics

#### 3.1 Optics Characteristics

| Characteristics    | Symbol   | Conditions                 | Min  | Typ     | Max  | Unit              |
|--------------------|----------|----------------------------|------|---------|------|-------------------|
| Brightness (White) | $L_{br}$ | With Polarizer<br>(Note 3) | 70   | 90      | -    | cd/m <sup>2</sup> |
| C.I.E. (White)     | (x)      | With Polarizer             | 0.26 | 0.30    | 0.34 |                   |
|                    | (y)      |                            | 0.29 | 0.33    | 0.37 |                   |
| C.I.E. (Red)       | (x)      | With Polarizer             | 0.60 | 0.64    | 0.68 |                   |
|                    | (y)      |                            | 0.30 | 0.34    | 0.38 |                   |
| C.I.E. (Green)     | (x)      | With Polarizer             | 0.27 | 0.31    | 0.35 |                   |
|                    | (y)      |                            | 0.58 | 0.62    | 0.66 |                   |
| C.I.E. (Blue)      | (x)      | With Polarizer             | 0.10 | 0.14    | 0.18 |                   |
|                    | (y)      |                            | 0.12 | 0.16    | 0.20 |                   |
| Dark Room Contrast | CR       |                            | -    | >2000:1 | -    |                   |
| View Angle         |          |                            | >160 | -       | -    | degree            |

\* Optical measurement taken at  $V_{CI} = 2.8V$ ,  $V_{CC} = 13V$ .

Software configuration follows Section 4.4 Initialization.

#### 3.2 DC Characteristics

| Characteristics                 | Symbol          | Conditions                   | Min                   | Typ  | Max                   | Unit    |
|---------------------------------|-----------------|------------------------------|-----------------------|------|-----------------------|---------|
| Supply Voltage for Operation    | $V_{CI}$        |                              | 2.4                   | 2.8  | 3.5                   | V       |
| Supply Voltage for Logic        | $V_{DD}$        |                              | 2.4                   | 2.5  | 2.6                   | V       |
| Supply Voltage for I/O Pins     | $V_{DDIO}$      |                              | 1.65                  | 1.8  | $V_{CI}$              | V       |
| Supply Voltage for Display      | $V_{CC}$        | Note 3                       | 12.5                  | 13   | 13.5                  | V       |
| High Level Input                | $V_{IH}$        |                              | $0.8 \times V_{DDIO}$ | -    | $V_{DDIO}$            | V       |
| Low Level Input                 | $V_{IL}$        |                              | 0                     | -    | $0.2 \times V_{DDIO}$ | V       |
| High Level Output               | $V_{OH}$        | $I_{out} = 100\mu A, 3.3MHz$ | $0.9 \times V_{DDIO}$ | -    | $V_{DDIO}$            | V       |
| Low Level Output                | $V_{OL}$        | $I_{out} = 100\mu A, 3.3MHz$ | 0                     | -    | $0.1 \times V_{DDIO}$ | V       |
| Operating Current for $V_{CI}$  | $I_{CI}$        |                              | -                     | 240  | 300                   | $\mu A$ |
| Operating Current for $V_{CC}$  | $I_{CC}$        | Note 4                       | -                     | 23.2 | 29.0                  | mA      |
|                                 |                 | Note 5                       | -                     | 33.4 | 41.8                  | mA      |
| Sleep Mode Current for $V_{CI}$ | $I_{CI, SLEEP}$ |                              | -                     | 1    | 5                     | $\mu A$ |
| Sleep Mode Current for $V_{CC}$ | $I_{CC, SLEEP}$ |                              | -                     | 1    | 5                     | $\mu A$ |

Note 3: Brightness ( $L_{br}$ ) and Supply Voltage for Display ( $V_{CC}$ ) are subject to the change of the panel characteristics and the customer's request.

Note 4:  $V_{CI} = 2.8V$ ,  $V_{CC} = 13V$ , 50% Display Area Turn on.

Note 5:  $V_{CI} = 2.8V$ ,  $V_{CC} = 13V$ , 100% Display Area Turn on.

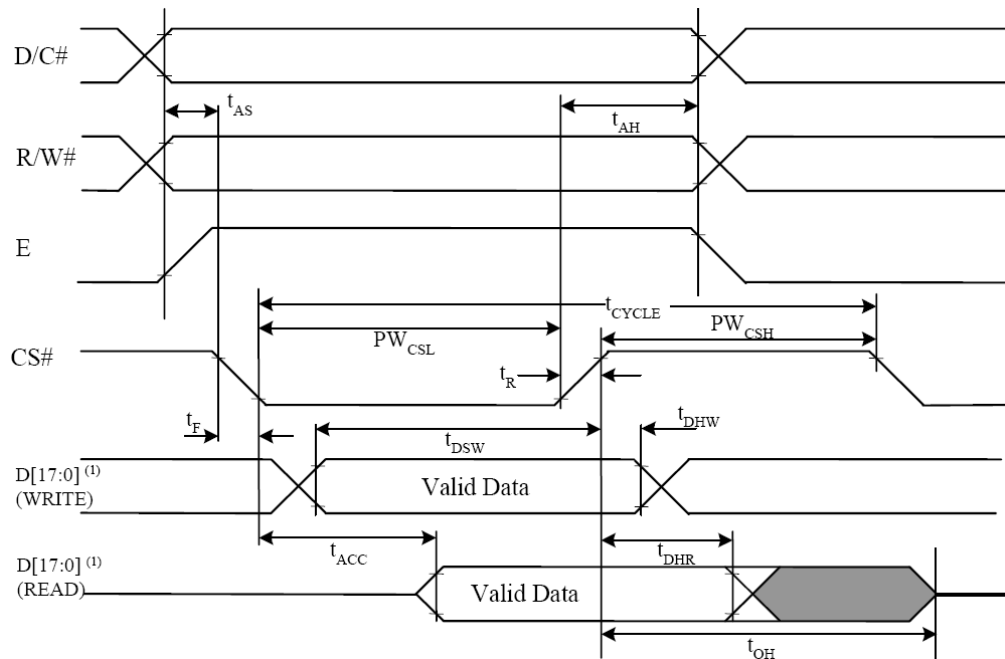
\* Software configuration follows Section 4.4 Initialization.

**3.3 AC Characteristics**

## 3.3.1 68XX-Series MPU Parallel Interface Timing Characteristics:

| Symbol             | Description                          | Min | Max | Unit |
|--------------------|--------------------------------------|-----|-----|------|
| $t_{\text{cycle}}$ | Clock Cycle Time                     | 300 | -   | ns   |
| $t_{\text{AS}}$    | Address Setup Time                   | 10  | -   | ns   |
| $t_{\text{AH}}$    | Address Hold Time                    | 0   | -   | ns   |
| $t_{\text{DSW}}$   | Write Data Setup Time                | 40  | -   | ns   |
| $t_{\text{DHW}}$   | Write Data Hold Time                 | 7   | -   | ns   |
| $t_{\text{DHR}}$   | Read Data Hold Time                  | 20  | -   | ns   |
| $t_{\text{OH}}$    | Output Disable Time                  | -   | 70  | ns   |
| $t_{\text{ACC}}$   | Access Time                          | -   | 140 | ns   |
| $PW_{\text{CSL}}$  | Chip Select Low Pulse Width (Read)   | 120 | -   | ns   |
|                    | Chip Select Low Pulse Width (Write)  | 60  | -   | ns   |
| $PW_{\text{CSH}}$  | Chip Select High Pulse Width (Read)  | 60  | -   | ns   |
|                    | Chip Select High Pulse Width (Write) | 60  | -   | ns   |
| $t_{\text{R}}$     | Rise Time                            | -   | 15  | ns   |
| $t_{\text{F}}$     | Fall Time                            | -   | 15  | ns   |

\*( $V_{\text{DD}} - V_{\text{SS}} = 2.4\text{V}$  to  $2.6\text{V}$ ,  $V_{\text{DDIO}} = 1.65\text{V}$ ,  $V_{\text{CI}} = 2.8\text{V}$ ,  $T_{\text{a}} = 25^{\circ}\text{C}$ )

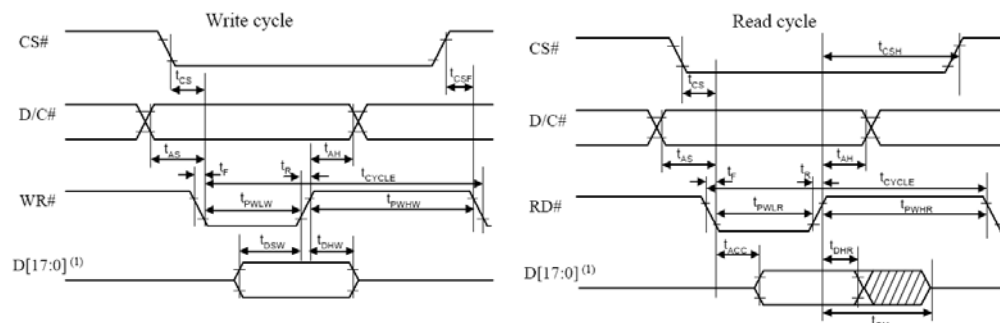


\* (1) When 8-bit Used: D[7:0] Instead

## 3.3.2 80XX-Series MPU Parallel Interface Timing Characteristics:

| Symbol      | Description                          | Min | Max | Unit |
|-------------|--------------------------------------|-----|-----|------|
| $t_{cycle}$ | Clock Cycle Time                     | 300 | -   | ns   |
| $t_{AS}$    | Address Setup Time                   | 10  | -   | ns   |
| $t_{AH}$    | Address Hold Time                    | 0   | -   | ns   |
| $t_{DSW}$   | Write Data Setup Time                | 40  | -   | ns   |
| $t_{DHW}$   | Write Data Hold Time                 | 7   | -   | ns   |
| $t_{DHR}$   | Read Data Hold Time                  | 20  | -   | ns   |
| $t_{OH}$    | Output Disable Time                  | -   | 70  | ns   |
| $t_{ACC}$   | Access Time                          | -   | 140 | ns   |
| $t_{PWLR}$  | Read Low Time                        | 150 | -   | ns   |
| $t_{PWLW}$  | Write Low Time                       | 60  | -   | ns   |
| $t_{PWHR}$  | Read High Time                       | 60  | -   | ns   |
| $t_{PWHW}$  | Write High Time                      | 60  | -   | ns   |
| $t_{CS}$    | Chip Select Setup Time               | 0   | -   | ns   |
| $t_{CSH}$   | Chip Select Hold Time to Read Signal | 0   | -   | ns   |
| $t_{CSF}$   | Chip Select Hold Time                | 20  | -   | ns   |
| $t_R$       | Rise Time                            | -   | 15  | ns   |
| $t_F$       | Fall Time                            | -   | 15  | ns   |

\* ( $V_{DD} - V_{SS} = 2.4V$  to  $2.6V$ ,  $V_{DDIO} = 1.65V$ ,  $V_{CI} = 2.8V$ ,  $T_a = 25^\circ C$ )



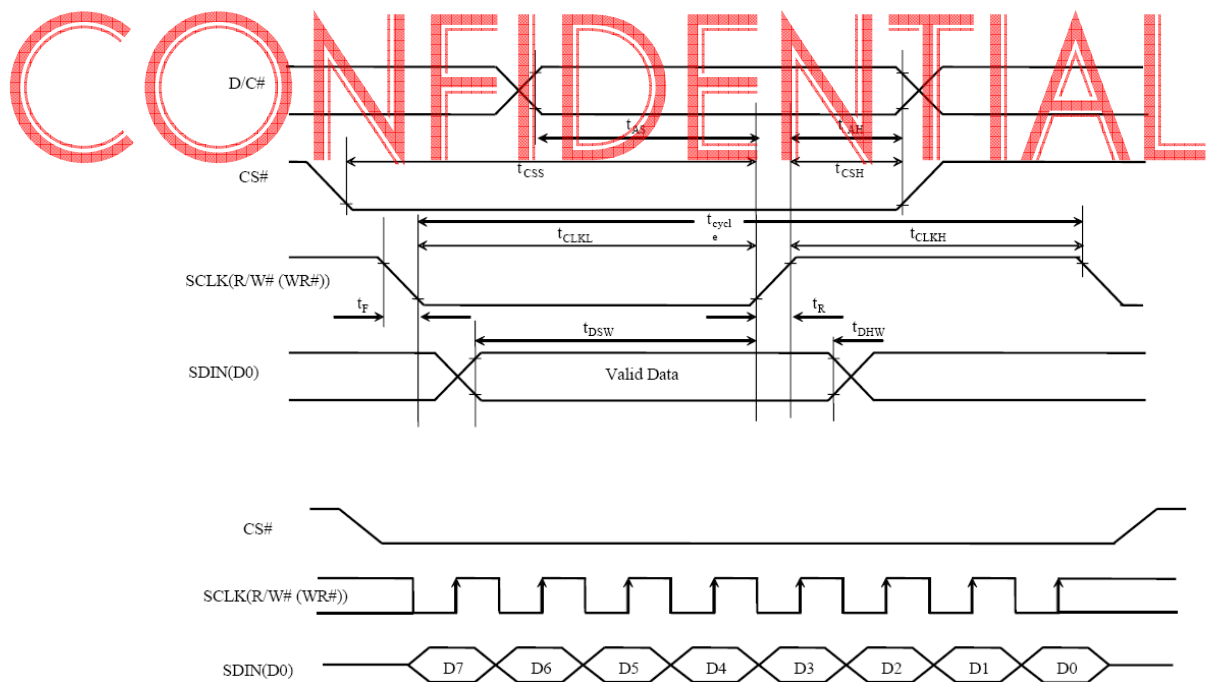
\* (1) When 8-bit Used: D[7:0] Instead



## 3.3.3 Serial Interface Timing Characteristics: (4-wire SPI)

| Symbol             | Description            | Min | Max | Unit |
|--------------------|------------------------|-----|-----|------|
| $t_{\text{cycle}}$ | Clock Cycle Time       | 50  | -   | ns   |
| $t_{\text{AS}}$    | Address Setup Time     | 15  | -   | ns   |
| $t_{\text{AH}}$    | Address Hold Time      | 15  | -   | ns   |
| $t_{\text{CSS}}$   | Chip Select Setup Time | 20  | -   | ns   |
| $t_{\text{CSH}}$   | Chip Select Hold Time  | 10  | -   | ns   |
| $t_{\text{DSW}}$   | Write Data Setup Time  | 15  | -   | ns   |
| $t_{\text{DHW}}$   | Write Data Hold Time   | 15  | -   | ns   |
| $t_{\text{CLKL}}$  | Clock Low Time         | 20  | -   | ns   |
| $t_{\text{CLKH}}$  | Clock High Time        | 20  | -   | ns   |
| $t_{\text{R}}$     | Rise Time              | -   | 15  | ns   |
| $t_{\text{F}}$     | Fall Time              | -   | 15  | ns   |

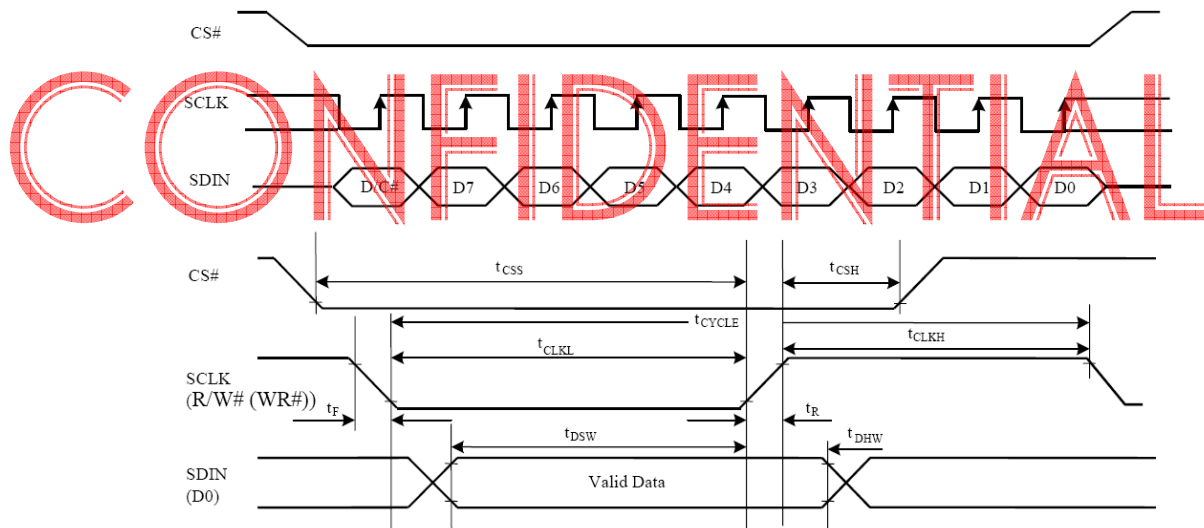
\* ( $V_{\text{DD}} - V_{\text{SS}} = 2.4\text{V}$  to  $2.6\text{V}$ ,  $V_{\text{DDIO}} = 1.65\text{V}$ ,  $V_{\text{CI}} = 2.8\text{V}$ ,  $T_{\text{a}} = 25^{\circ}\text{C}$ )



## 3.3.4 Serial Interface Timing Characteristics: (3-wire SPI)

| Symbol             | Description            | Min | Max | Unit |
|--------------------|------------------------|-----|-----|------|
| $t_{\text{cycle}}$ | Clock Cycle Time       | 50  | -   | ns   |
| $t_{\text{CSS}}$   | Chip Select Setup Time | 20  | -   | ns   |
| $t_{\text{CSH}}$   | Chip Select Hold Time  | 10  | -   | ns   |
| $t_{\text{DSW}}$   | Write Data Setup Time  | 15  | -   | ns   |
| $t_{\text{DHW}}$   | Write Data Hold Time   | 15  | -   | ns   |
| $t_{\text{CLKL}}$  | Clock Low Time         | 20  | -   | ns   |
| $t_{\text{CLKH}}$  | Clock High Time        | 20  | -   | ns   |
| $t_{\text{R}}$     | Rise Time              | -   | 15  | ns   |
| $t_{\text{F}}$     | Fall Time              | -   | 15  | ns   |

\* ( $V_{\text{DD}} - V_{\text{SS}} = 2.4\text{V to } 2.6\text{V}$ ,  $V_{\text{DDIO}} = 1.65\text{V}$ ,  $V_{\text{CI}} = 2.8\text{V}$ ,  $T_{\text{a}} = 25^{\circ}\text{C}$ )



## 4. Functional Specification

### 4.1. Commands

Refer to the Technical Manual for the SSD1351

### 4.2 Power down and Power up Sequence

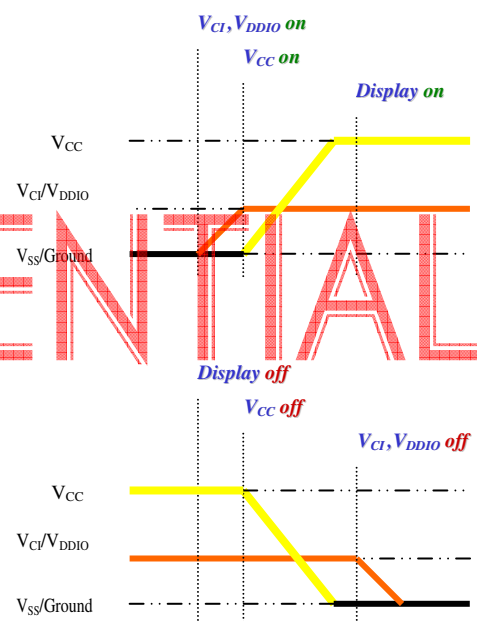
To protect OEL panel and extend the panel life time, the driver IC power up/down routine should include a delay period between high voltage and low voltage power sources during turn on/off. It gives the OEL panel enough time to complete the action of charge and discharge before/after the operation.

#### 4.2.1 Power up Sequence:

1. Power up  $V_{CI}$  &  $V_{DDIO}$
2. Send Display off command
3. Initialization
4. Clear Screen
5. Power up  $V_{CC}$
6. Delay 100ms  
(when  $V_{CC}$  is stable)
7. Send Display on command

#### 4.2.2 Power down Sequence:

1. Send Display off command
2. Power down  $V_{CC}$
3. Delay 100ms  
(when  $V_{CC}$  is reach 0 and panel is completely discharges)
4. Power down  $V_{CI}$  &  $V_{DDIO}$



### 4.3 Reset Circuit

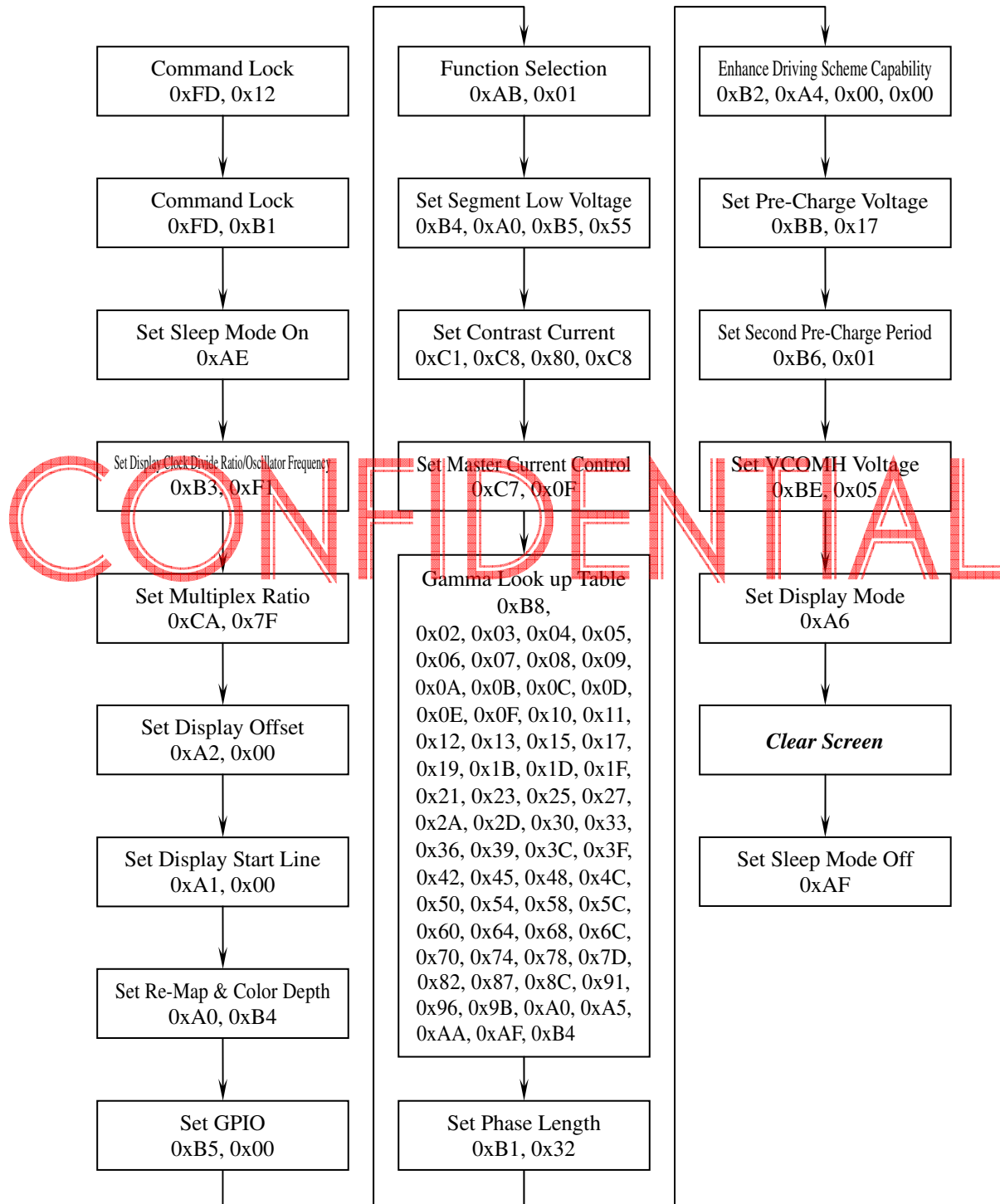
When RES# input is low, the chip is initialized with the following status:

1. Display is OFF
2. 128(RGB)×128 Display Mode
3. Normal segment and display data column and row address mapping (SEG0 mapped to column address 00h and COM0 mapped to row address 00h)
4. Display start line is set at display RAM address 0
5. Column address counter is set at 0
6. Normal scan direction of the COM outputs
7. Command A2h, B1h, B3h, BBh, BEh are locked by command FDh

### 4.4 Actual Application Example

Command usage and explanation of an actual example

<Initialization>



If the noise is accidentally occurred at the displaying window during the operation, please reset the display in order to recover the display function.

## 5. Reliability

### 5.1 Contents of Reliability Tests

| Item                                | Conditions                               | Criteria                        |
|-------------------------------------|--|---------------------------------|
| High Temperature Operation          | 70°C, 240 hrs                            | The operational functions work. |
| Low Temperature Operation           | -30°C, 240 hrs                           |                                 |
| High Temperature Storage            | 80°C, 240 hrs                            |                                 |
| Low Temperature Storage             | -40°C, 240 hrs                           |                                 |
| High Temperature/Humidity Operation | 60°C, 90% RH, 120 hrs                    |                                 |
| Thermal Shock                       | -40°C ⇔ 85°C, 24 cycles<br>60 mins dwell |                                 |

- \* The samples used for the above tests do not include polarizer.
- \* No moisture condensation is observed during tests.

### 5.2 Lifetime

End of lifetime is specified as 50% of initial brightness.

| Parameter           | Min    | Max | Unit | Condition                               | Notes |
|---------------------|--------|-----|------|---|-------|
| Operating Life Time | 10,000 | -   | hr   | 90 cd/m <sup>2</sup> , 50% Checkerboard | 6     |
| Storage Life Time   | 20,000 | -   | hr   | T <sub>a</sub> = 25°C, 50% RH           | -     |

Note 6: The average operating lifetime at room temperature is estimated by the accelerated operation at high temperature conditions.

### 5.3 Failure Check Standard

After the completion of the described reliability test, the samples were left at room temperature for 2 hrs prior to conducting the failure test at 23±5°C; 55±15% RH.

## 6. Outgoing Quality Control Specifications

### 6.1 Environment Required

Customer's test & measurement are required to be conducted under the following conditions:

|   |                            |
|---|----------------------------|
| Temperature:  | $23 \pm 5^{\circ}\text{C}$ |
| Humidity:   | $55 \pm 15\% \text{RH}$    |
| Fluorescent Lamp:   | 30W                        |
| Distance between the Panel & Lamp:                            | $\geq 50 \text{ cm}$       |
| Distance between the Panel & Eyes of the Inspector:           | $\geq 30 \text{ cm}$       |
| Finger glove (or finger cover) must be worn by the inspector. |                            |
| Inspection table or jig must be anti-electrostatic.           |                            |

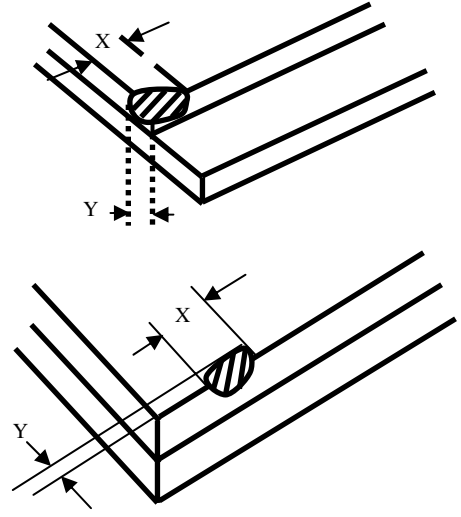
### 6.2 Sampling Plan

Level II, Normal Inspection, Single Sampling, MIL-STD-105E


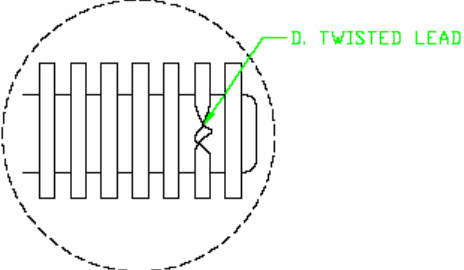
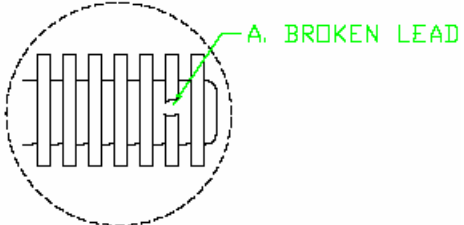
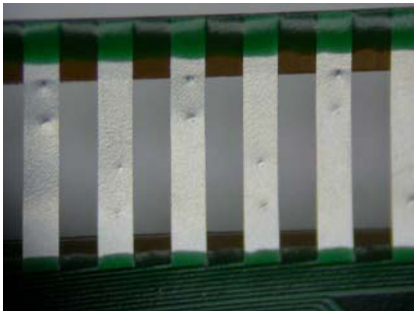
### 6.3 Criteria & Acceptable Quality Level

| Partition | AQL  | Definition                              |
|-----------|------|---|
| Major     | 0.65 | Defects in Pattern Check (Display On)   |
| Minor     | 1.0  | Defects in Cosmetic Check (Display Off) |

#### 6.3.1 Cosmetic Check (Display Off) in Non-Active Area

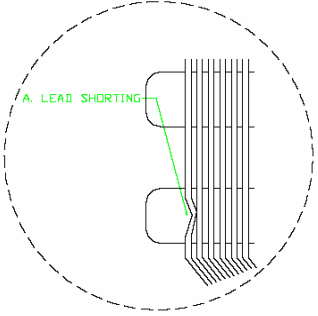
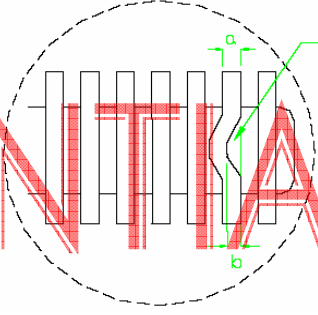
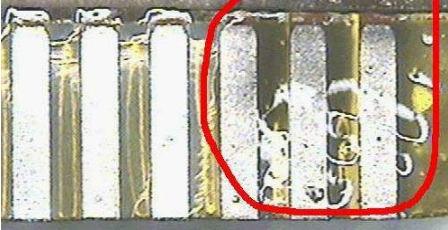
| Check Item                | Classification | Criteria   |
|---------------------------|----------------|--|
| Panel<br>General Chipping | Minor          | <p><math>X &gt; 6 \text{ mm}</math> (Along with Edge)<br/> <math>Y &gt; 1 \text{ mm}</math> (Perpendicular to edge)</p>  |

## 6.3.1 Cosmetic Check (Display Off) in Non-Active Area (Continued)

| Check Item                        | Classification | Criteria  |
|-----------------------------------|----------------|---|
| Panel Crack                       | Minor          | Any crack is not allowable.<br> |
| Copper Exposed (Even Pin or Film) | Minor          | Not Allowable by Naked Eye Inspection   |
| Film or Trace Damage              | Minor          | <br>Not Allowable              |
| Terminal Lead Twist               | Minor          |                               |
| Terminal Lead Broken              | Minor          | Not Allowable<br>             |
| Terminal Lead Prober Mark         | Acceptable     |                               |

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6.3.1 Cosmetic Check (Display Off) in Non-Active Area (Continued)

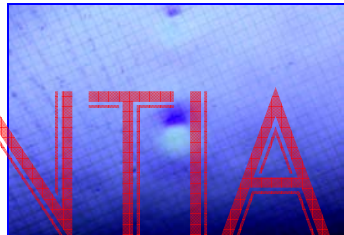
| Check Item  | Classification | Criteria  |
|---|----------------|---|
| Terminal Lead Bent (Not Twist or Broken)                      | Minor          | NG if any bent lead cause lead shorting.<br>                   |
|   | Minor          | NG for horizontally bent lead more than 50% of its width.<br> |
| Glue or Contamination on Pin (Couldn't Be Removed by Alcohol) | Minor          |   |
| Ink Marking on Back Side of panel (Exclude on Film)           | Acceptable     | Ignore for Any  |

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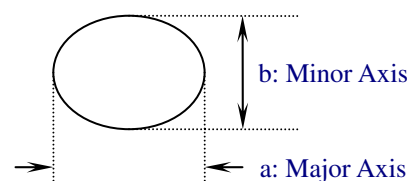
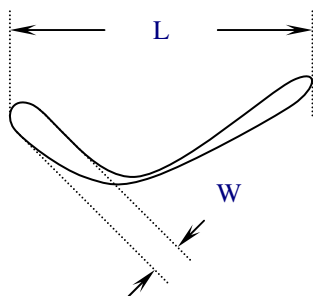
## 6.3.2 Cosmetic Check (Display Off) in Active Area

It is recommended to execute in clear room environment (class 10k) if actual in necessary.

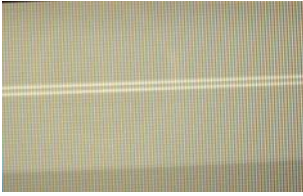
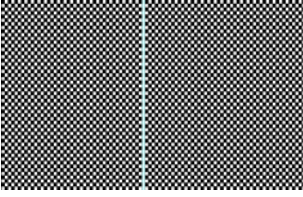
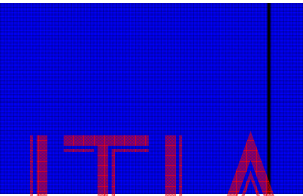
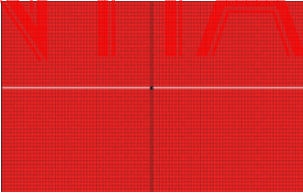
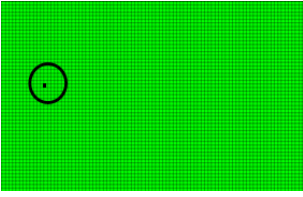
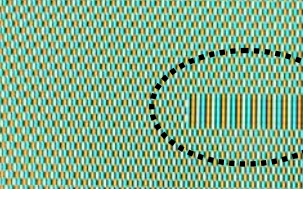
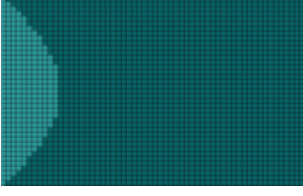
| Check Item  | Classification | Criteria  |
|---|----------------|---|
| Any Dirt & Scratch on Protective Film                         | Acceptable     | Ignore for Any  |
| Scratches, Fiber, Line-Shape Defect (On Polarizer)            | Minor          | $W \leq 0.1$ Ignore<br>$W > 0.1, L \leq 2$ $n \leq 1$<br>$L > 2$ $n = 0$  |
| Dirt, Spot-Shape Defect (On Polarizer)                        | Minor          | $\Phi \leq 0.1$ Ignore<br>$0.1 < \Phi \leq 0.25$ $n \leq 1$<br>$0.25 < \Phi$ $n = 0$  |
| Dent, Bubbles, White spot (Any Transparent Spot on Polarizer) | Minor          | $\Phi \leq 0.5$<br>→ Ignore if no Influence on Display<br>$0.5 < \Phi$ $n = 0$  |
| Fingerprint, Flow Mark (On Polarizer)                         | Minor          | Not allowable   |

\* Protective film should not be tear off when cosmetic check.

\*\* Definition of W & L &  $\Phi$  (Unit: mm):  $\Phi = (a + b) / 2$



6.3.3 Pattern Check (Display On) in Active Area

| Check Item  | Classification | Criteria   |
|---|----------------|--|
| No Display  | Major          | Not allowable  |
| Bright Line                                       | Major          |   |
| Missed Line                                       | Major          | <br> |
| Pixel Short                                       | Major          |   |
| Darker Pixel                                      | Major          |   |
| Wrong Display                                     | Major          |   |
| Un-Uniform (Luminance Variation within a Display) | Major          |   |

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