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#### **Related Information**

AN822: Intel® Configuration Device Migration Guideline

## 1.1. Supported Devices

**Table 1. Supported Intel EPCQ-A Devices** 

Device	Memory Size (bits)	On-Chip Decompression Support	ISP Support	Cascading Support	Reprogrammable	Recommended Operating Voltage (V)
EPCQ4A	4,194,304	No	Yes	No	Yes	3.3
EPCQ16A	16,777,216	No	Yes	No	Yes	3.3
EPCQ32A	33,554,432	No	Yes	No	Yes	3.3
EPCQ64A	67,108,864	No	Yes	No	Yes	3.3
EPCQ128A	134,217,728	No	Yes	No	Yes	3.3

#### 1.2. Features

EPCO-A devices offer the following features:

- Serial or quad-serial FPGA configuration in devices that support active serial (AS) x1 or AS x4<sup>(1)</sup> configuration schemes
- · Low cost, low pin count, and non-volatile memory
- 2.7-V to 3.6-V operation
- Available in 8-pin small-outline integrated circuit (SOIC) package for EPCQ4A, EPCQ16A, and EPCQ32A devices
- Available in 16-pin SOIC package for EPCQ64A and EPCQ128A devices
- Reprogrammable memory more than 100,000 program-erase cycles
- Write protection support for memory sectors using status register bits
- Fast read, extended dual input fast read, and extended quad input fast read of the entire memory using a single operation code
- Reprogrammable with an external microprocessor using the SRunner software driver
- In-system programming (ISP) support with the SRunner software driver

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<sup>(1)</sup> AS x4 is not applicable for EPCQ4A.



- ISP support with Intel FPGA Download Cable II, Intel FPGA Download Cable, or Intel FPGA Ethernet Cable
- By default, the memory array is erased and the bits are set to 1
- More than 20-year data retention
- Supports JEDEC standard Serial Flash Discoverable Parameter (SFDP)

## 1.3. Operating Conditions

#### 1.3.1. Absolute Maximum Ratings

Table 2. Absolute Maximum Ratings for EPCQ-A Devices

Symbol	Parameter	meter Condition		Max	Unit
V <sub>CC</sub>	Supply voltage	With respect to GND	-0.6	4.6	V
V <sub>I</sub>	DC input voltage	With respect to GND	-0.6	V <sub>CC</sub> +0.4	V
T <sub>STG</sub>	Storage temperature	No bias	-65	150	°C

# 1.3.2. Recommended Operating Conditions

#### Table 3. Recommended Operating Conditions for EPCQ-A Devices

Symbol	Parameter Condition		Min	Max	Unit
V <sub>CC</sub>	Supply voltage	(2)	2.7	3.6	V
T <sub>A</sub>	Ambient temperature, Operating	For industrial use	-40	85	°C

## 1.3.3. DC Operating Conditions

#### Table 4. DC Operating Conditions for EPCQ-A Devices

Symbol	Parameter	Condition	Min	Max	Unit
V <sub>IH</sub>	High-level input voltage	_	0.7 x V <sub>CC</sub>	V <sub>CC</sub> + 0.4	V
V <sub>IL</sub>	Low-level input voltage	_	-0.5	0.3 x V <sub>CC</sub>	V
V <sub>OH</sub>	High-level output voltage	I <sub>OH</sub> = -100 μA	V <sub>CC</sub> - 0.2	_	V
V <sub>OL</sub>	Low-level output voltage for EPCQ4A	I <sub>OL</sub> = 100 μA	_	0.4	V
	Low-level output voltage for EPCQ16A, EPCQ32A, EPCQ64A, and EPCQ128A		_	0.2	V
II	Input leakage current	V <sub>I</sub> =V <sub>CC</sub> or GND	-2	2	μΑ
I <sub>OZ</sub>	Tri-state output off-state current	$V_0 = V_{CC}$ or GND	-2	2	μΑ

 $<sup>^{(2)}</sup>$  V<sub>CC</sub> voltage during a Read operation can operate across the min and max range but should not exceed  $\pm 10\%$  of the programming (erase/write) voltage.

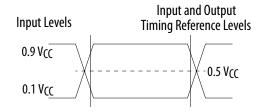


#### 1.3.4. AC Measurement Conditions

#### **Table 5.** AC Measurement Conditions for EPCQ-A Devices

Symbol	Parameter	Min	Max	Unit
C <sub>L</sub>	Load Capacitance	_	30	pF
T <sub>R</sub> , T <sub>F</sub>	Input Rise and Fall Times	_	5	ns
V <sub>IN</sub>	Input Pulse Voltages 0.1 V <sub>CC</sub> to 0.9 V <sub>CC</sub>			
IN	Input Timing Reference Voltages 0.3 V <sub>CC</sub> to 0.7 V <sub>CC</sub>			
Out	Output Timing Reference Voltages 0.5 V <sub>CC</sub> to 0.5 V <sub>CC</sub>			

Figure 1. AC Measurement I/O Waveform



# 1.3.5. ICC Supply Current

#### Table 6. I<sub>CC</sub> Supply Current AC Measurement

Symbol	Parameter	Condition	Min	Max	Unit
I <sub>CC0</sub>	V <sub>CC</sub> supply current for EPCQ4A, EPCQ16A, EPCQ32A, and EPCQ64A	Standby	10	50	μΑ μΑ
	V <sub>CC</sub> supply current for EPCQ128A		10	60	
I <sub>CC1</sub>	V <sub>CC</sub> supply current for EPCQ4A	During active power mode	1	5	mA
	V <sub>CC</sub> supply current for EPCQ16A, EPCQ32A, and EPCQ64A		1	15	
	V <sub>CC</sub> supply current for EPCQ128A		1	20	

# 1.3.6. Capacitance

#### **Table 7.** Capacitance for EPCQ-A Devices

Capacitance is sample-tested only at  $T_A$  = 25 °C and at  $V_{CC}$  = 3.0 V.

Symbol	Parameter	Condition	Min	Max	Unit
C <sub>IN</sub>	Input pin capacitance	V <sub>IN</sub> =0 V	-	6	pF
C <sub>OUT</sub>	Output pin capacitance	V <sub>OUT</sub> =0 V	_	8	pF

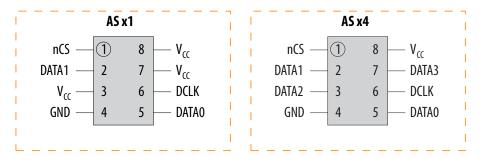


#### 1.4. Pin Information

#### 1.4.1. Pin-Out Diagram for EPCQ4A, EPCQ16A and EPCQ32A Devices

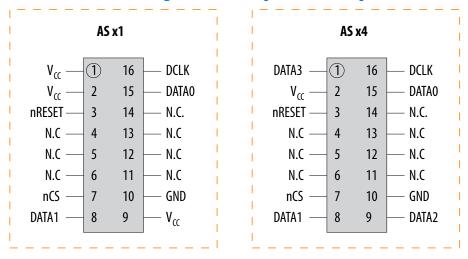
Figure 2. AS x1 and AS x4 Pin-Out Diagrams for EPCQ4A, EPCQ16A, and EPCQ32A Devices

Note: EPCQ4A supports AS x1 only.



#### 1.4.2. Pin-Out Diagram for EPCQ64A and EPCQ128A Devices

Figure 3. AS x1 and AS x4 Pin-Out Diagrams for EPCQ64A and EPCQ128A Devices



Notes:

N.C pins must be left unconnected.

There is an internal pull-up resistor for the dedicated nRESET pin. If the reset function is not needed, connect this pin to Vcc or leave it unconnected.



# 1.4.3. EPCQ-A Device Pin Description

# **Table 8. EPCQ-A Device Pin Description**

Pin Name	AS x1 F Diag	Pin-Out ram	AS x4 Pin-Out Diagram		Pin Type	Description
	Pin Number in 8-Pin SOIC Package	Pin Number in 16-Pin SOIC Package	Pin Number in 8-Pin SOIC Package	Pin Number in 16-Pin SOIC Package		
DATAO	5	15	5	15	1/0	For AS x1 mode, use this pin as an input signal pin to write or program the EPCQ-A device. During write or program operations, data are latched at rising edges of the DCLK signal. This pin is equivalent to the ASDI pin in EPCS devices. For AS x4 mode, use this pin as an I/O signal pin. During write or program operations, this pin acts as an input pin that serially transfers data into the EPCQ-A device. The data are latched at rising edges of the DCLK signal. During read or configuration operations, this pin acts as an output signal pin that serially transfers data out of the EPCQ-A device to the FPGA. The data is shifted out at falling edges of the DCLK signal. During the quad input fast write bytes operation, this pin acts as an input pin that serially transfers data into the EPCQ-A device. The data is latched at rising edges of the DCLK signal. During extended dual input fast read or extended quad input fast read operations, this pin acts as an output signal pin that serially transfers data out of the EPCQ-A device to the FPGA. The data is shifted out at falling edges of the DCLK signal.
DATA1	2	8	2	8	I/O	For AS x1 and x4 modes, use this pin as an output signal pin that serially transfers data out of the EPCQ-A device to the FPGA during read or configuration operations. The transition of the signal is at falling edges of the DCLK signal. This pin is equivalent to the DATA pin in EPCS devices. During the quad input fast write bytes operation, this pin acts as an input signal pin that serially transfers data into the EPCQ-A device. The data is latched at rising edges of the DCLK signal. During extended quad input fast read operations, this pin acts as an output signal pin that serially transfer data out of the EPCQ-A device to the FPGA. The data is shifted out at falling edges of the DCLK signal. During read, configuration, or program operations, you can enable the EPCQ-A device by pulling the nCS signal low.
DATA2	-	-	3	9	I/O	For AS x1 mode, this pin must connect to V <sub>CC</sub> . For AS x4 mode, use this pin as an output signal that serially transfers data out of the EPCQ-A device to the FPGA during read or configuration operations. The transition of the signal is at falling edges of the DCLK signal.  During the extended quad input fast read operation, this pin acts as an output signal pin that serially transfers data out of the EPCQ-A device to the FPGA. The data is shifted out at falling edges of the DCLK signal.



Pin Name	_			AS x1 Pin-Out AS x4 Pin-Out Pin Typ		Description
	Pin Number in 8-Pin SOIC Package	Pin Number in 16-Pin SOIC Package	Pin Number in 8-Pin SOIC Package	Pin Number in 16-Pin SOIC Package		
DATA3	_	_	7	1	I/O	For AS x1 mode, this pin must connect to $V_{CC}$ . For AS x4 mode, use this pin as an output signal that serially transfers data out of the EPCQ-A device to the FPGA during read or configuration operations. The transition of the signal is at falling edges of the DCLK signal. During the extended quad input fast read operation, this pin acts as an output signal pin that serially transfers data out of the EPCQ-A device to the FPGA. The data is shifted out at falling edges of the DCLK signal.
nCS	1	7	1	7	Input	The active low nCS input signal toggles at the beginning and end of a valid operation. When this signal is high, the device is deselected and the DATA [3:0] pins are tri-stated. When this signal is low, the device is enabled and is in active mode. After power up, the EPCQ-A device requires a falling edge on the nCS signal before you begin any operation.
DCLK	6	16	6	16	Input	The FPGA provides the DCLK signal. This signal provides the timing for the serial interface. The data presented on the DATA[3:0] pins are latched to the EPCQ-A device at rising edges of the DCLK signal. The data on the DATA[3:0] pins change after the falling edge of the DCLK signal and are latched in to the FPGA on the next falling edge of the DCLK signal.
nRESET	-	3	-	3	Input	Dedicated hardware reset pin. When it's driven low for a minimum period of $\sim 1\mu S$ , the EPCQ-A device will terminate any external or internal operations and return to its power-on state. There is an internal pull-up resistor for the dedicated <code>nRESET</code> pin on the SOIC-16 package. If the reset function is not needed, you can connect it to $V_{CC}$ or leave it unconnected.
V <sub>CC</sub>	8	2	8	2	Power	Connect the power pins to a 3.3-V power supply.
GND	4	10	4	10	Ground	Ground pin.

# 1.5. Device Package and Ordering Code

# 1.5.1. Package

The EPCQ4A, EPCQ16A, and EPCQ32A devices are available in 8-pin SOIC packages. The EPCQ64A and EPCQ128A devices are available in 16-pin SOIC packages.



#### 1.5.2. Ordering Code

**Table 9. EPCQ-A Device Ordering Codes** 

Device	Ordering Code <sup>(3)</sup>
EPCQ4A	EPCQ4ASI8N
EPCQ16A	EPCQ16ASI8N
EPCQ32A	EPCQ32ASI8N
EPCQ64A	EPCQ64ASI16N
EPCQ128A	EPCQ128ASI16N

# 1.6. Memory Array Organization

Table 10. Supported Memory Array Organization in EPCQ-A Devices

Details	EPCQ4A	EPCQ16A	EPCQ32A	EPCQ64A	EPCQ128A
Bytes	524,288 bytes [4 megabits (Mb)]	2,097,152 bytes [16 Mb]	4,194,304 bytes (32 Mb)	8,388,608 bytes (64 Mb)	16,777,216 bytes (128 Mb)
Number of sectors	8	32	64	128	256
Bytes per sector	65,536 bytes [512 kilobits (Kb)]				
Total numbers of subsectors (4)	128	512	1,024	2,048	4,096
Bytes per subsector	4,096 bytes (32 Kb)				
Pages per sector	256				
Total number of pages	2,048	8,192	16,384	32,768	65,536
Bytes per page	256 bytes				

# 1.6.1. Address Range for EPCQ4A

Table 11. Address Range for Sectors 7..0 and Subsectors 127..0 in EPCQ4A Devices

Sector	Subsector	Address Range (Byte Addresses in HEX)		
		Start	End	
7	127	7F000	7FFFF	
	126	7E000	7EFFF	
	114	72000	72FFF	
	113	71000	71FFF	
continued				

<sup>(3)</sup> N indicates that the device is lead free.

<sup>(4)</sup> Every sector is further divided into 16 subsectors with 4 KB of memory. Therefore, there are 128 (32 x 16) subsectors for the EPCQ4A device, 512 (32 x 16) subsectors for the EPCQ16A device, 1,024 (64 x 16) subsectors for the EPCQ32A device, 2,048 (128 x 16) subsectors for the EPCQ64A device, and 4,096 (256 x 16) subsectors for the EPCQ128A device.

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Sector	Subsector	Address Range (Byt	e Addresses in HEX)
		Start	End
	112	70000	70FFF
6	111	6F000	6FFFF
	110	6E000	6EFFF
	98	62000	62FFF
	97	61000	61FFF
	96	60000	60FFF
1	31	1F000	1FFFF
	30	1E000	1EFFF
	18	12000	12FFF
	17	11000	11FFF
	16	10000	10FFF
0	15	F000	FFFF
	14	E000	EFFF
	2	2000	2FFF
	1	1000	1FFF
	0	H'0000000	H'0000FFF

# 1.6.2. Address Range for EPCQ16A

 Table 12.
 Address Range for Sectors 31..0 and Subsectors 511..0 in EPCQ16A Devices

Sector	Subsector	Address Range (Byte Addresses in HEX)		
		Start	End	
31	511	1FF000	1FFFFF	
	510	1FE000	1FEFFF	
	498	1F2000	1F2FFF	
	497	1F1000	1F1FFF	
	496	1F0000	1F0FFF	
30	495	1EF000	1EFFFF	
	494	1EE000	1EEFFF	
	482	1E2000	1E2FFF	
	481	1E1000	1E1FFF	
continued				





Sector	Subsector	Address Range (Byte Addresses in HEX)	
		Start	End
	480	1E0000	1E0FFF
1	31	1F000	1FFFF
	30	1E000	1EFFF
	18	12000	12FFF
	17	11000	11FFF
	16	10000	10FFF
0	15	F000	FFFF
	14	E000	EFFF
	2	2000	2FFF
	1	1000	1FFF
	0	H'0000000	H'0000FFF

# 1.6.3. Address Range for EPCQ32A

Table 13. Address Range for Sectors 63..0 and Subsectors 1023..0 in EPCQ32A Devices

Sector	Subsector	Address Range (Byt	e Addresses in HEX)
		Start	End
63	1023	3FF000	3FFFFF
	1022	3FE000	3FEFFF
	1010	3F2000	3F2FFF
	1009	3F1000	3F1FFF
	1008	3F0000	3F0FFF
62	1007	3EF000	3EFFFF
	1006	3EE000	3EEFFF
	994	3E2000	3E2FFF
	993	3E1000	3E1FFF
	992	3E0000	3E0FFF
1	31	1F000	1FFFF
	30	1E000	1EFFF
	18	12000	12FFF
	17	11000	11FFF
			continued

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Sector	Subsector	Address Range (Byte Addresses in HEX)	
		Start	End
	16	10000	10FFF
0	15	F000	FFFF
	14	E000	EFFF
	2	2000	2FFF
	1	1000	1FFF
	0	H'0000000	H'0000FFF

# 1.6.4. Address Range for EPCQ64A

Table 14. Address Range for Sectors 127..0 and Subsectors 2047..0 in EPCQ64A Devices

Sector	Subsector	Address Range (By	rte Addresses in HEX)
		Start	End
127	2047	7FF000	7FFFFF
	2046	7FE000	7FEFFF
	2034	7F2000	7F2FFF
	2033	7F1000	7F1FFF
	2032	7F0000	7F0FFF
64	1039	40F000	40FFFF
	1038	40E000	40EFFF
	1026	402000	402FFF
	1025	401000	401FFF
	1024	400000	400FFF
63	1023	3FF000	3FFFFF
	1022	3FE000	3FEFFF
	1010	3F2000	3F2FFF
	1009	3F1000	3F1FFF
	1008	3F0000	3F0FFF
62	1007	3EF000	3EFFFF
	1006	3EE000	3EEFFF
			continued





Sector	Subsector	Address Range (Byt	e Addresses in HEX)
		Start	End
	994	3E2000	3E2FFF
	993	3E1000	3E1FFF
	992	3E0000	3E0FFF
1	31	1F000	1FFFF
	30	1E000	1EFFF
	18	12000	12FFF
	17	11000	11FFF
	16	10000	10FFF
0	15	F000	FFFF
	14	E000	EFFF
	2	2000	2FFF
	1	1000	1FFF
	0	н'0000000	H'0000FFF

# 1.6.5. Address Range for EPCQ128A

Table 15. Address Range for Sectors 255..0 and Subsectors 4095..0 in EPCQ128A Devices

Sector	Subsector	Address Range (By	te Addresses in HEX)
		Start	End
255	4095	FFF000	FFFFF
	4094	FFE000	FFEFFF
	4082	FF2000	FF2FFF
	4081	FF1000	FF1FFF
	4080	FF0000	FF0FFF
254	4079	FEF000	FEFFFF
	4078	FEE000	FEEFFF
	4066	FE2000	FE2FFF
	4065	FE1000	FE1FFF
	4064	FE0000	FEOFFF
129	2079	81F000	81FFFF
			continued

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Sector Subsector Address Ra			ss Range (Byte Addresses in HEX)	
		Start	End	
	2078	81E000	81EFFF	
	2066	812000	812FFF	
	2065	811000	811FFF	
	2064	810000	810FFF	
128	2063	80F000	80FFFF	
	2062	80E000	80EFFF	
	2050	802000	802FFF	
	2049	801000	801FFF	
	2048	800000	800FFF	
127	2047	7FF000	7FFFF	
	2046	7FE000	7FEFFF	
			·	
	2034	7F2000	7F2FFF	
	2033	7F1000	7F1FFF	
	2032	7F0000	7F0FFF	
64	1039	40F000	40FFFF	
	1038	40E000	40EFFF	
	1026	402000	402FFF	
	1025	401000	401FFF	
	1024	400000	400FFF	
63	1023	3FF000	3FFFFF	
	1022	3FE000	3FEFFF	
			·	
	1010	3F2000	3F2FFF	
	1009	3F1000	3F1FFF	
	1008	3F0000	3F0FFF	
62	1007	3EF000	3EFFFF	
	1006	3EE000	3EEFFF	
	994	3E2000	3E2FFF	
	993	3E1000	3E1FFF	
	<u> </u>		continued	



Sector	Subsector	Address Range (Byte Addresses in HEX)		
		Start	End	
	992	3E0000	3E0FFF	
1	31	1F000	1FFFF	
	30	1E000	1EFFF	
	18	12000	12FFF	
	17	11000	11FFF	
	16	10000	10FFF	
0	15	F000	FFFF	
	14	E000	EFFF	
	2	2000	2FFF	
	1	1000	1FFF	
	0	н'0000000	H'0000FFF	

## 1.7. Memory Operations

This section describes the operations that you can use to access the memory in EPCQ-A devices. When performing the operation, addresses and data are shifted in and out of the device serially, with the MSB first.

#### 1.7.1. Timing Requirements

When the active low chip select (nCS) signal is driven low, shift in the operation code into the EPCQ-A device using the DATAO pin. Each operation code bit is latched into the EPCQ-A device at rising edges of the DCLK signal.

While executing an operation, shift in the desired operation code, followed by the address or data bytes. See related information for more information about the address and data bytes. The device must drive the nCS pin high after the last bit of the operation sequence is shifted in.

For read operations, the data read is shifted out on the DATA[3:0] pins. You can drive the nCS pin high when any bit of the data is shifted out.

For write and erase operations, drive the nCS pin high at a byte boundary, that is in a multiple of eight clock pulses. Otherwise, the operation is rejected and not executed.

All attempts to access the memory contents while a write or erase cycle is in progress are rejected, and the write or erase cycle continues unaffected.



# 1.8. Status Register

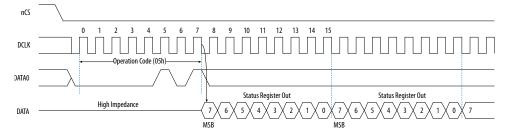
**Table 16.** Status Register Bits

Bit	R/W	Default Value	Name	Value	Description
7	R/W	0 <sup>(5)</sup>		Reserved	
6	R/W	0 <sup>(5)</sup>		Reserved	
5	R/W	0	TB (Top/Bottom Bit)	1=Protected area starts from the bottom of the memory array.     0=Protected area starts from the top of the memory array.	Determine that the protected area starts from the top or bottom of the memory array.
4	R/W	0	BP2 <sup>(6)</sup>	Table 17 on page 18 through Table 21 on page	Determine the area of
3	R/W	0	BP1 <sup>(6)</sup>	20 list the protected area with reference to the block protect bits.	the memory protected from being written or
2	R/W	0	BP0 <sup>(6)</sup>		erased unintentionally.
1	R	0	WEL (Write Enable Latch Bit)	1=Allows the following operation to run:         — Write Bytes         — Write Status Register         — Erase Bulk         — Erase Sector     0=Rejects the above mentioned operations.	Allows or rejects certain operation to run.
0	R	0	WIP (Write in Progress Bit)	1=One of the following operation is in progress:     Write Status Register     Write Bytes     Erase     0=no write or erase cycle in progress	Indicates if there is a command in progress.

#### 1.8.1. Read Status Operation

The status register can be read continuously and at anytime, including during a write or erase operations.

Figure 4. Read Status Operation Timing Diagram



<sup>(5)</sup> Do not program these bits to 1.

<sup>(6)</sup> The erase bulk and erase die operation is only available when all the block protect bits are set to 0. When any of the block protect bits are set to 1, the relevant area is protected from being written by a write bytes operation or erased by an erase sector operation.



Table 17. Block Protection Bits in EPCQ4A

:	Status Register Content			Memory Content	
TB Bit	BP2 Bit	BP1 Bit	BPO Bit	Protected Area	Unprotected Area
х	0	0	0	None	All sectors
0	0	0	1	Sector 7	Sectors (0 to 6)
0	0	1	0	Sectors (6 to 7)	Sectors (0 to 5)
0	0	1	1	Sectors (4 to 7)	Sectors (0 to 3)
1	0	0	1	Sector 0	Sectors (1 to 7)
1	0	1	0	Sectors (0 to 1)	Sectors (2 to 7)
1	0	1	1	Sectors (0 to 3)	Sectors (4 to 7)
х	1	x	х	All sectors	None

Table 18. Block Protection Bits in EPCQ16A

	Status Regis	ster Content		Memory	Content
TB Bit	BP2 Bit	BP1 Bit	BPO Bit	Protected Area	Unprotected Area
0	0	0	0	None	All sectors
0	0	0	1	Sector 31	Sectors (0 to 30)
0	0	1	0	Sectors (30 to 31)	Sectors (0 to 29)
0	0	1	1	Sectors (28 to 31)	Sectors (0 to 27)
0	1	0	0	Sectors (24 to 31)	Sectors (0 to 23)
0	1	0	1	Sectors (16 to 31)	Sectors (0 to 15)
0	1	1	0	All sectors	None
0	1	1	1	All sectors	None
1	0	0	0	None	All sectors
1	0	0	1	Sector 0	Sectors (1 to 31)
1	0	1	0	Sectors (0 to 1)	Sectors (2 to 31)
1	0	1	1	Sectors (0 to 3)	Sectors (4 to 31)
1	1	0	0	Sectors (0 to 7)	Sectors (8 to 31)
1	1	0	1	Sectors (0 to 15)	Sectors (16 to 31)
1	1	1	0	All sectors	None
1	1	1	1	All sectors	None

Table 19. Block Protection Bits in EPCQ32A

	Status Regis	ster Content		Memory	Content
TB Bit	BP2 Bit	BP1 Bit	BPO Bit	Protected Area	Unprotected Area
0	0	0	0	None	All sectors
0	0	0	1	Sector 63	Sectors (0 to 62)
0	0	1	0	Sectors (62 to 63)	Sectors (0 to 61)
	•	'	'	•	continued

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	Status Regis	ster Content		Memory	Content
TB Bit	BP2 Bit	BP1 Bit	BPO Bit	Protected Area	Unprotected Area
0	0	1	1	Sectors (60 to 63)	Sectors (0 to 59)
0	1	0	0	Sectors (56 to 63)	Sectors (0 to 55)
0	1	0	1	Sectors (48 to 63)	Sectors (0 to 47)
0	1	1	0	Sectors (32 to 63)	Sectors (0 to 31)
0	1	1	1	All sectors	None
1	0	0	0	None	All sectors
1	0	0	1	Sector 0	Sectors (1 to 63)
1	0	1	0	Sectors (0 to 1)	Sectors (2 to 63)
1	0	1	1	Sectors (0 to 3)	Sectors (4 to 63)
1	1	0	0	Sectors (0 to 7)	Sectors (8 to 63)
1	1	0	1	Sectors (0 to 15)	Sectors (16 to 63)
1	1	1	0	Sectors (0 to 31)	Sectors (32 to 63)
1	1	1	1	All sectors	None

Table 20. Block Protection Bits in EPCQ64A

	Status Regis	ster Conten	t	Memory Content	
TB Bit	BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area
0	0	0	0	None	All sectors
0	0	0	1	Sectors (126 to 127)	Sectors (0 to 125)
0	0	1	0	Sectors (124 to 127)	Sectors (0 to 123)
0	0	1	1	Sectors (120 to 127)	Sectors (0 to 119)
0	1	0	0	Sectors (112 to 127)	Sectors (0 to 111)
0	1	0	1	Sectors (96 to 127)	Sectors (0 to 95)
0	1	1	0	Sectors (64 to 127)	Sectors (0 to 63)
0	1	1	1	All sectors	None
1	0	0	0	None	All sectors
1	0	0	1	Sectors (0 to 1)	Sectors (2 to 127)
1	0	1	0	Sectors (0 to 3)	Sectors (4 to 127)
1	0	1	1	Sectors (0 to 7)	Sectors (8 to 127)
1	1	0	0	Sectors (0 to 15)	Sectors (16 to 127)
1	1	0	1	Sectors (0 to 31)	Sectors (32 to 127)
1	1	1	0	Sectors (0 to 63)	Sectors (64 to 127)
1	1	1	1	All sectors	None



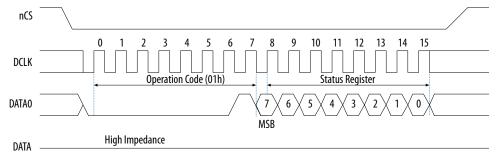
Table 21. Block Protection Bits in EPCQ128A

Status Register Content			t	Memory Content		
TB Bit	BP2 Bit	BP1 Bit	BP0 Bit	Protected Area	Unprotected Area	
0	0	0	0	None	All sectors	
0	0	0	1	Sectors (252 to 255)	Sectors (0 to 251)	
0	0	1	0	Sectors (248 to 255)	Sectors (0 to 247)	
0	0	1	1	Sectors (240 to 255)	Sectors (0 to 239)	
0	1	0	0	Sectors (224 to 255)	Sectors (0 to 223)	
0	1	0	1	Sectors (192 to 255)	Sectors (0 to 191)	
0	1	1	0	Sectors (128 to 255)	Sectors (0 to 127)	
0	1	1	1	All sectors	None	
1	0	0	0	None	All sectors	
1	0	0	1	Sectors (0 to 3)	Sectors (4 to 255)	
1	0	1	0	Sectors (0 to 7)	Sectors (8 to 255)	
1	0	1	1	Sectors (0 to 15)	Sectors (16 to 255)	
1	1	0	0	Sectors (0 to 31)	Sectors (32 to 255)	
1	1	0	1	Sectors (0 to 63)	Sectors (64 to 255)	
1	1	1	0	Sectors (0 to 127)	Sectors (128 to 255)	
1	1	1	1	All sectors	None	

#### 1.8.2. Write Status Operation

The write status operation does not affect the write enable latch and write in progress bits. You can use the write status operation to set the status register block protection and top or bottom bits. Therefore, you can implement this operation to protect certain memory sectors. After setting the block protect bits, the protected memory sectors are treated as read-only memory. You must execute the write enable operation before the write status operation.

Figure 5. Write Status Operation Timing Diagram



Immediately after the nCS signal drives high, the device initiates the self-timed write status cycle. The self-timed write status cycle usually takes 10 ms for all EPCQ-A devices and is guaranteed to be less than 15 ms. For details about  $t_{WS}$ , refer to the related information below. You must account for this delay to ensure that the status register is written with the desired block protect bits. Alternatively, you can check the

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write in progress bit in the status register by executing the read status operation while the self-timed write status cycle is in progress. Write in progress bit is 1 during the self-timed write status cycle and 0 when it is complete.

## 1.9. Summary of Operation Codes

Operation	Operation Code <sup>(7)</sup>	Address Bytes	<b>Dummy Cycles</b>	Data Bytes	DCLK f <sub>MAX</sub> (MHz)
Read status	05h	0	0	1 to infinite <sup>(8)</sup>	100
Read bytes	03h	3	0	1 to infinite <sup>(8)</sup>	50
Read device identification	9Fh	0	2	1	100
Read silicon identification	ABh	0	3	1	100
Fast read	0Bh	3	8	1 to infinite <sup>(8)</sup>	100
Extended dual input fast read	BBh	3	4	1 to infinite <sup>(8)</sup>	100
Extended quad input fast read <sup>(9)</sup>	EBh	3	6	1 to infinite <sup>(8)</sup>	100
Write enable	06h	0	0	0	100
Write disable	04h	0	0	0	100
Write status	01h	0	0	1	100
Write bytes	02h	3	0	1 to 256 <sup>(10)</sup>	100
Quad input fast write bytes <sup>(9)</sup>	32h	3	0	1 to 256 <sup>(10)</sup>	100
Erase bulk	C7h	0	0	0	100
Erase sector	D8h	3	0	0	100
Erase subsector	20h	3	0	0	100
Read SFDP register <sup>(9)</sup>	5Ah	3	8	1 to 256	100

#### 1.9.1. Read Bytes Operation (03h)

When you execute the read bytes operation, you first drive the nCS pin low and shift in the read bytes operation code, followed by a 3-byte address (A[23..0]). Each address bit must be latched in at rising edges of the DCLK signal. After the address is latched in, the memory contents of the specified address are shifted out serially on the DATA1 pin, beginning with the MSB. For reading Raw Programming Data File (.rpd),

<sup>(7)</sup> List MSB first and LSB last.

 $<sup>^{(8)}</sup>$  The status register or data is read out at least once and is continuously read out until the nCS pin is driven high.

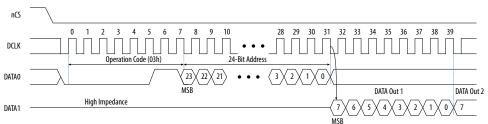
<sup>(9)</sup> This operation is not applicable for EPCQ4A.

<sup>(10)</sup> A write bytes operation requires at least one data byte. If more than 256 bytes are sent to the device, only the last 256 bytes are written to the memory.



the content is shifted out serially beginning with the LSB. Each data bit is shifted out at falling edges of the DCLK signal. The maximum DCLK frequency during the read bytes operation is 50 MHz.

Figure 6. Read Bytes Operation Timing Diagram

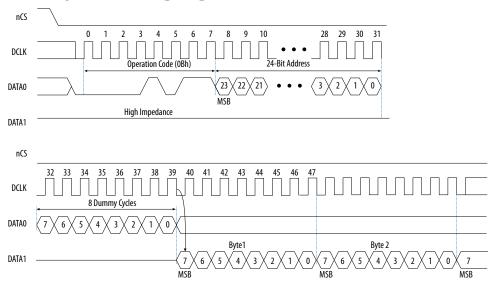


The first byte address can be at any location. The device automatically increases the address to the next higher address after shifting out each byte of data. Therefore, the device can read the whole memory with a single read bytes operation. When the device reaches the highest address, the address counter restarts at  $0 \times 000000$ , allowing the memory contents to be read out indefinitely until the read bytes operation is terminated by driving the nCS signal high. If the read bytes operation is shifted in while a write or erase cycle is in progress, the operation is not executed and does not affect the write or erase cycle in progress.

#### 1.9.2. Fast Read Operation (OBh)

When you execute the fast read operation, you first shift in the fast read operation code, followed by a 3-byte address (A[23..0]), and 8 dummy cycles with each bit being latched-in at rising edges of the DCLK signal. Then, the memory contents at that address is shifted out on DATA1 with each bit being shifted out at a maximum frequency of 100 MHz at falling edges of the DCLK signal.

Figure 7. Fast Read Operation Timing Diagram



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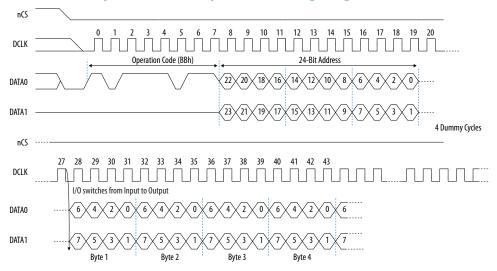
The first byte address can be at any location. The device automatically increases the address to the next higher address after shifting out each byte of data. Therefore, the device can read the whole memory with a single fast read operation. When the device reaches the highest address, the address counter restarts at  $0 \times 000000$ , allowing the read sequence to continue indefinitely.

You can terminate the fast read operation by driving the nCS signal high at any time during data output. If the fast read operation is shifted in while an erase, program, or write cycle is in progress, the operation is not executed and does not affect the erase, program, or write cycle in progress.

## 1.9.3. Extended Dual Input Fast Read Operation (BBh)

This operation is similar to the fast read operation except that the data and addresses are shifted in and out on the DATAO and DATAO pins.

Figure 8. Extended Dual Input Fast Read Operation Timing Diagram

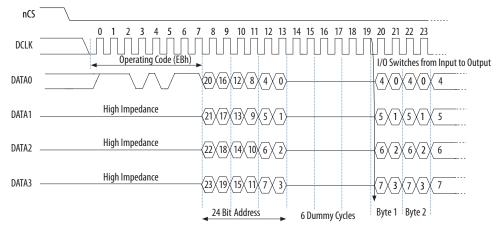


#### 1.9.4. Extended Quad Input Fast Read Operation (EBh)

This operation is similar to the extended dual input fast read operation except that the data and addresses are shifted in and out on the DATAO, DATA1, DATA2, and DATA3 pins.



Figure 9. Extended Quad Input Fast Read Operation



#### 1.9.5. Read Device Identification Operation (9Fh)

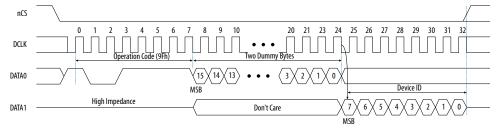
This operation reads the 8-bit device identification of the EPCQ-A device from the DATA1 output pin. If this operation is shifted in while an erase or write cycle is in progress, the operation is not executed and does not affect the erase or write cycle in progress.

**Table 22. EPCQ-A Device Identification** 

EPCQ-A Device	Device ID (Binary Value)
EPCQ4A	b'0001 0011
EPCQ16A	b'0001 0101
EPCQ32A	b'0001 0110
EPCQ64A	b'0001 0111
EPCQ128A	b'0001 1000

The 8-bit device identification of the EPCQ-A device is shifted out on the DATA1 pin at falling edges of the DCLK signal.

Figure 10. Read Device Identification Operation Timing Diagram



# 1.9.6. Read Silicon Identification Operation (ABh)

This operation reads the 8-bit silicon ID of the EPCQ-A device from the DATA1 output pin. If this operation is shifted in during an erase or write cycle, it is ignored and does not affect the cycle that is in progress.

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Note:

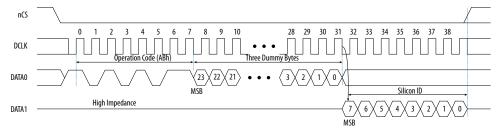
This operation is applicable to EPCQ4A, EPCQ16A and EPCQ64A devices only.

The device implements the read silicon ID operation by driving the nCS signal low and then shifting in the read silicon ID operation code, followed by three dummy bytes on the DATA0 pin. The 8-bit silicon ID of the EPCQ-A device is then shifted out on the DATA1 pin at falling edges of the DCLK signal. The device can terminate the read silicon ID operation by driving the nCS signal high after reading the silicon ID at least one time. Sending additional clock cycles on DCLK while nCS is driven low can cause the silicon ID to be shifted out repeatedly.

Table 23. EPCQ-A Silicon Identification

EPCQ-A Device	Silicon ID (Binary Value)
EPCQ4A	b'0001 0010
EPCQ16A	b'0001 0100
EPCQ64A	b'0001 0110

Figure 11. Read Silicon Identification Operation Timing Diagram



## 1.9.7. Write Enable Operation (06h)

When you enable the write enable operation, the write enable latch bit is set to 1 in the status register. You must execute this operation before the write bytes, write status, erase bulk, erase sector, and quad input fast write bytes operations.

Figure 12. Write Enable Operation Timing Diagram

