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## IQS213A Datasheet

IQSwitch ${ }^{\circledR}$ - ProxSense ${ }^{\circledR}$ Series

## 3-Channel Capacitive Touch/Swipe Function Controller

## Overview

## Unparalleled Features

- Sub $5 \mu \mathrm{~A}^{*}$ current consumption ("Zero-Power" electronic switch).
- Internal Capacitor Implementation (ICI) - Reference capacitor on-chip
- Automatic Tuning Implementation (ATI) - Automatic tuning for optimal operation in various environments \& compensation against sensitivity reducing objects
- IQS213A advised for applications with high load-capacitances and high sensitivity requirements.

The IQS213A ProxSense ${ }^{\circledR}$ IC is a fully integrated two or three channel capacitive swipe function sensor with market leading sensitivity and automatic tuning of the sense electrodes. The IQS213A provides a minimalist implementation requiring few external components, with OTP-option settings and an $\mathrm{I}^{2} \mathrm{C}$-compatible interface that allow configuration for numerous applications.

## Main Features

- $\quad 2$ or 3 Channel (Projected or Self Capacitance) Input device
- Swipe Function or Differentiated Touch and Distributed Proximity Electrode Implementation
- Variable User Interface with Adjustable Swipe Function Configuration
- Auto-Off and Advanced Auto-Off Warning Function
- $\quad$ Supply voltage: 1.8 V to 3.6 V
- Internal voltage regulator and reference capacitor
- Advanced on-chip digital signal processing
- OTP (One Time Programmable) options available
- Stand-Alone GPIO (Default) / ${ }^{2} \mathrm{C}$ compatible interface
- Low Power Modes (sub $4 \mu \mathrm{~A}^{*}$ )
- Variable Proximity \& Touch Thresholds
- Small outline MSOP-10 package


## Applications

- Sanitary ware, toys, office equipment

RoHS

- Flashlights, headlamps, keychain lights
- Splash- / waterproof devices
- Swipe-to-Unlock / Wake from Standby applications
- Replacement for electro-mechanical switches


## Advantages

- Prevents accidental activation of conventional touch sensors
- Improved digital filtering to reduce external noise
- High immunity against aqueous substances
- Highly adjustable device with continuous data or event driven $I^{2} C$ communication

Available options

*Current consumption dependant on selected Low Power settings

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## 1 Functional Overview

The IQS213A is a two or three channel capacitive proximity and touch sensor with variable swipe function configurations. Additional features include internal voltage regulation and reference capacitor ( $\mathrm{C}_{\mathrm{s}}$ ), which enables cost efficient and minimal component designs. The device offers flexible design approaches by allowing the connection of two or three sense antennas in either surface or projected capacitance configurations.

For swipe function applications the device has a single logic output to indicate swipe actions and one complementary output for consecutive swipe/touch activities. The device can also be configured to operate with individual touch outputs, with an additional proximity output when implementing surface capacitance sense electrodes.

Full control by a master device is achieved by configuring the logic outputs in a serial data $\left(I^{2} \mathrm{C}\right)$ communication option on TOO (SCL), TO1 (SDA) and TO2 (RDY).
Note: Programming of OTP's required to enable ${ }^{2} C$ operation.

The device automatically tracks slow varying environmental changes via various filters, detects noise and has an Automatic Tuning Implementation (ATI) to tune the device for optimal sensitivity.

### 1.1 Applicability

All specifications, except where specifically mentioned otherwise, provided by this datasheet are applicable to the following ranges:

- Temperature: $-20^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$
- Supply voltage ( $\mathrm{V}_{\text {DDHI }}$ ): 1.8 V to 3.6 V


## 2 Analogue Functionality

For self-capacitance configured sense electrodes the analogue circuitry measures the capacitance of the sense antennas
attached to the $\mathrm{C}_{x}$ pins through a charge transfer process that is periodically initiated by the digital circuitry. For projectedcapacitance configurations the capacitance is measured between the transmit (TX) and receive (CRX) pins. The measuring process is referred to as a conversion and consists of the discharging of $\mathrm{C}_{s}$ and $\mathrm{C}_{x}$, the charging of $\mathrm{C}_{x}$ and then a series of charge transfers from $\mathrm{C}_{\mathrm{x}}$ to $\mathrm{C}_{\mathrm{S}}$ until a trip voltage is reached. The number of charge transfers required to reach the trip voltage is referred to as the Count (CS) Value.
The capacitance measurement circuitry makes use of an internal $\mathrm{C}_{\mathrm{s}}$ and voltage reference ( $\mathrm{V}_{\text {REG }}$ ).
The analogue circuitry further provides functionality for:

- Power on reset (POR) detection.
- Brown out detection (BOD).


## 3 Digital Functionality

The digital processing functionality is responsible for:

- Device setup from OTP settings after POR.
- Management of BOD and WDT events.
- Initiation of conversions at the selected rate.
- Processing of CS and execution of algorithms.
- Monitoring and automatic execution of the ATI algorithm.
- Signal processing and digital filtering.
- Detection of PROX and TOUCH events.
- Managing outputs of the device.
- Managing serial communications.
- Manage programming of OTP options.


## 4 Hardware Configuration

### 4.1 IQS213A - MSOP10 Pin-Out



Figure 4.1 : Pin-out of IQS213A MSOP-10 package

Table 4.1 : IQS213A Pin-out

| IQS213A Pin-out |  |  |  |
| :---: | :--- | :--- | :--- |
| Pin | Name | Type | Function |
| 1 | GND | Supply Input | Ground Reference |
| 2 | CX0 (CRX0) | Analogue | Sense Electrode 0 |
| 3 | CX1 (CRX1) | Analogue | Sense Electrode 1 |
| 4 | VDDHI | Supply Input | Supply Voltage Input |
| 5 | VREG | Analogue Output | Internal Regulator Pin (Connect 1 <br> bypass capacitor) |
| 6 | SWIPE/TO2/RDY | Digital Output | Swipe Output/Touch Output/ $/{ }^{2} \mathrm{C}$ : <br> RDY Output |
| 7 | PULSE/T01/SDA | Digital Output | Pulse Output/Touch Output//² ${ }^{2}$ C: <br> SDA Output |
| 8 | AAOW/TO0/SCL | Digital I/O | Auto-Off Warning/Touch <br> Output//²C: SCL Input |
| 9 | CX2 (CRX2) | Analogue | Sense Electrode 2 |
| 10 | PO/TX | Digital Output <br> Transmitter | Proximity Output/ Projected Sense <br> Electrode |

4.2 Reference Design (IQS213A, Self-Capacitance, Active-Low Output)


Figure 4.2 : IQS213A Reference Design (Self-Capacitance, Active-Low)

Note: For Active-Low configurations the external pull-up resistors (i.e. R8-R10) must be populated for correct functioning of the relevant Open-Drain (SW-OD) outputs. Resistor R11 should only be placed for a "Self-Capacitive" system when using the Active-Low (SW-OD) proximity output (pin10).
R12: Place a $43 \Omega$ resistor in series with the VDDHI supply line to prevent a potential ESD induced latch-up state. Maximum supply current should be limited to 80 mA on the IQS213A VDDHI pin to prevent latch-up.

### 4.2.2 Power Supply and PCB Layout

Azoteq IC's provide a high level of on-chip hardware and software noise filtering and ESD protection (refer to application note "AZD013 - ESD Overview"). Designing PCB's with better noise immunity against EMI, FTB and ESD in mind, it is always advisable to keep the critical noise suppression components like the de-coupling capacitors and series resistors in Figure 4.2 as close as possible to the IC. Always maintain a good ground connection and ground pour underneath the IC.
For more guidelines please refer to the relevant application notes as mentioned in Section 4.2.3.
4.2.3 Design Rules for Harsh EMC Environments


Figure 4.3 : EMC Design Rules

## > Applicable application notes: AZD013, AZD015, AZD051, AZD052.

### 4.2.4 High Sensitivity

Through patented design and advanced signal processing, the device is able to provide extremely high sensitivity to detect proximity. This enables designs to detect proximity at distances that cannot be equaled by most other products. When the device is used in environments where high levels of noise exist, a reduced proximity threshold is proposed to ensure reliable functioning of the sensor.

When the capacitance between the sense antenna and ground becomes too large the sensitivity of the device may be influenced. For more guidelines on layout, please refer to application note AZDO08, available on the Azoteq web page: www.azoteq.com.

## 5 User Configurable Options

The IQS213A provides One Time Programmable (OTP) user options, which can be programmed to change the device's default start-up configuration. Blank/Un-programmed devices has a default OTP configuration = 00000000 (See Section 5.2 for OTP options).
However, with the use of Azoteq's IQS213A GUI software, the IQS213A can enter streaming mode in a start-up state (Test Mode) where the OTP options can be configured and evaluated, before selecting OTP's for programming.

The configuration of the device can be done on packaged devices or in-circuit. In-circuit configuration may be limited by the type and/or values of external components chosen.
Please see Section 5.3 for IQS213A device setup and output configuration examples.

### 5.1 Configuring of Devices

Azoteq offers a Configuration Tool (CT210 or later) and associated software (USBProg.exe) that can be used to program the OTP user options for prototyping purposes. More details regarding the configuration of the device with the USBProg program can be found in "AZD007 - USBProg Overview" available on the Azoteq website.

For further enquiries regarding this subject, please contact your local distributor or submit enquiries to Azoteq at: ProxSenseSupport@azoteq.com
5.2 User Selectable Configuration (OTP) Options

Table 5.1 : User Selectable Configuration (OTP) Options : Bank 0

| bit7 | Bank 0 |  |  |  |  | bit0 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| THALT1 | THALT0 | LOGIC | FLOAT RX | PROJ | IC TYPE2 | IC TYPE1 | IC TYPE0 |


| Bank0: bit7:6 | THALT1:THALTO: LTA Halt Time |  | Section 6.5 |
| :---: | :---: | :---: | :---: |
|  | $\begin{aligned} & 00=2.5 \mathrm{~s} \\ & 01=20 \mathrm{~s} \\ & 10=60 \mathrm{~s} \\ & 11=\text { Never } \end{aligned}$ |  |  |
| Bank0: bit5 | LOGIC: Output Logic |  | Section 6.4 |
|  | $\begin{aligned} & 0=\text { Active Low }{ }^{1} \\ & 1=\text { Active High } \end{aligned}$ |  |  |
| Bank0: bit4 | FLOAT RX: Float Sense Electrodes |  | Section 6.8 |
|  | $\begin{aligned} & 0=\mathrm{No} \\ & 1=\mathrm{Yes} \end{aligned}$ |  |  |
| Bank0: bit3 | PROJ: Capacitive Technology |  | Section 6.2 |
|  | $\begin{aligned} & 0=\text { Self Capacitance } \\ & 1 \text { = Projected Capacitance } \end{aligned}$ |  |  |
| Bank0: bit2:0 | IC TYPE: Select IC type |  | Section 6.1 |
|  | $\begin{aligned} 000 & =1 z z ~ 12 z ~ z 2 z \\ 001 & =1 z z ~ x 2 x ~ z z 3 \\ 010 & =1 z z ~ z 2 z ~ z z 3 \\ 011 & =1 z z ~ 12 z ~ z 2 z ~ z 23 ~ z z 3 \\ 100 & =2 C H \text { Normal } \\ 101 & =3 C H \text { Normal } \\ 110 & =1 z z 1 x z ~ x 2 x ~ z x 3 ~ z z 3 \\ 111 & =1 z z, x 2 x, ~ z z 3 \end{aligned}$ | $\begin{aligned} & -2 \mathrm{CH} \\ & -3 \mathrm{CH} \\ & -3 \mathrm{CH} \\ & -3 \mathrm{CH} \\ & -2 \mathrm{Ch} \\ & -3 \mathrm{Ch} \\ & -3 \mathrm{CH} \\ & -3 \mathrm{CH} \end{aligned}$ |  |

${ }^{1}$ Active Low configurations are software open-drain (SW OD).
Note: The proximity output on the PO/TX-pin (pin 10) is multiplexed with the transmit signal (TX) for projected capacitance electrodes, and is Active High ONLY for Projected configurations.

Table 5.2 : User Selectable Configuration (OTP) Options : Bank 1

| bit7 | Bank 1 |  |  |  |  | bit0 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CH2 TTH1 | CH2 TTH0 | CH1, CH3 <br> TTH1 | CH1, CH3 <br> TTH0 | TTH ALT | PTH DIV | LP1 | LP0 |


| Bank1: bit7:6 | CH2 TTH1:CH2 TTH0: Channel 2 Touch Threshold | Section 6.8 |
| :---: | :---: | :---: |
|  |  |  |
|  | $00=4 \quad 00=22$ |  |
|  | $01=8 \quad 01=28$ |  |
|  | $10=12 \quad 10=36$ |  |
|  | $11=16 \quad 11=48$ |  |
| Bank1: bit5:bit4 | CH1, CH3 TTH: Ch 1 \& Ch 3 Touch Threshold | Section 6.8 |
|  |  |  |
|  | $00=4 \quad 00=22$ |  |
|  | $01=8 \quad 01=28$ |  |
|  | $10=12 \quad 10=36$ |  |
|  | $11=16 \quad 11=48$ |  |
| Bank1: bit3 | TTH ALT: Alternative Touch Thresholds | Section 6.8 |
|  | $\begin{aligned} & 0=\text { No } \\ & 1=\mathrm{Yes} \end{aligned}$ |  |
| Bank1: bit2 | PTH: Proximity Threshold Selection | Section 6.7 |
|  | $\begin{aligned} & 0=3 \text { Counts } \\ & 1=8 \text { Counts } \end{aligned}$ |  |
| Bank1: bit1:0 | LP1:LP0: Low Power Selection | Section 6.6 |
|  | $00=$ NP - Normal Power <br> $01=128 \mathrm{~ms}$ - Low Power Mode 1 <br> $10=256 \mathrm{~ms}$ - Low Power Mode 2 <br> $11=512 \mathrm{~ms}$ - Low Power Mode 3 |  |

IQ Switch ${ }^{\circledR}$ ProxSense ${ }^{\circledR}$ Series

Table 5.3 : User Selectable Configuration (OTP) Options : Bank 2

| bit7 | Bank 2: SWIPE IC |  |  |  |  | bit0 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ACF | Pin7_OUT | CHG_FRQ | Min_State | Zero_End | Zero_State | SWIPE UI1 | SWIPE UI0 |


| Bank2: bit7 | ACF: AC Filter Selection | Section 6.14 |
| :---: | :---: | :---: |
|  | $0=$ Disabled |  |
|  | 1 = Enabled |  |
| Bank2: bit6 | Pin7_OUT: SWIPE IC Pin 7 Output Selection | Section 6.13 |
|  | $0=$ Touch |  |
|  | 1 = Pulse |  |
| Bank2: bit5 | CHG_FRQ: Charge Transfer Frequency | Section 8.3 |
|  | $0=0.5 \mathrm{MHz} / 1.0 \mathrm{MHz} \quad$ (Self - / Projected Capacitance) |  |
|  | $1=1.0 \mathrm{MHz} / 2.0 \mathrm{MHz}$ (Self - / Projected Capacitance) |  |
| Bank2: bit4 | Min_State: Minimum State Time | Section 6.12 |
|  | $0=1$ Sample |  |
|  | $1=2$ Samples |  |
| Bank2: bit3 | Zero_End: End Swipe on Zero State (zzz) | Section 6.11 |
|  | $0=$ Disabled |  |
|  | 1 = Enabled |  |
| Bank2: bit 2 | Zero_State: Allow Zero States In Swipe Sequence | Section 6.10 |
|  | $0=$ Disabled |  |
|  | 1 = Enabled |  |
| Bank2: bit 1:bit0 | SWIPE UI1: SWIPE UIO: Swipe UI Selection | Section 6.9 |
|  | $00=$ Single Direction |  |
|  | $01=$ Bi-Directional |  |
|  | $10=$ Directional |  |
|  | 11 = Dual Swipe |  |

Table 5.4 : User Selectable Configuration (OTP) Options : Bank 2

| bit7 | Bank 2: Normal Touch IC |  |  |  |  |  | bit0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ACF | CHG_FRQ |  |  | Toggle <br> CH3 | Toggle <br> CH2 | Toggle <br> CH1 |  |


| Bank2: bit7 | ACF: AC Filter Selection Section 6.14 |
| :---: | :---: |
|  | $\begin{aligned} & 0=\text { Disabled } \\ & 1=\text { Enabled } \end{aligned}$ |
| Bank2: bit6 |  |
| Bank2: bit5 | CHG_FRQ: Charge Transfer Frequency Section 8.3 |
|  | $0=0.5 \mathrm{MHz} / 1.0 \mathrm{MHz}$ (Self $-/$ Projected Capacitance) <br> $1=1.0 \mathrm{MHz} / 2.0 \mathrm{MHz}$ (Self $-/$ Projected Capacitance) |
| Bank2: bit4 |  |
| Bank2: bit3 |  |
| Bank2: bit 2 | Toggle CH3: Channel 3 Touch Output $=$ Toggle |
|  | $\begin{aligned} & 0=\text { Disabled } \\ & 1=\text { Enabled } \end{aligned}$ |
| Bank2: bit 1 | Toggle CH2: Channel 2 Touch Output = Toggle |
|  | $\begin{aligned} & 0=\text { Disabled } \\ & 1=\text { Enabled } \end{aligned}$ |
| Bank2: bit 0 | Toggle CH1: Channel 1 Touch Output $=$ Toggle |
|  | $\begin{aligned} & 0=\text { Disabled } \\ & 1=\text { Enabled } \end{aligned}$ |

Table 5.5 : User Selectable Configuration (OTP) Options: Bank 3

| bit7 | Bank 3 |  |  |  |  | bit0 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | AAO_CLR | AAO | ATI_Target | ATI_Base |


| Bank3: bit7 | System Use |  |
| :---: | :---: | :---: |
| Bank3: bit6 | System Use |  |
| Bank3: bit5 | System Use |  |
| Bank3: bit4 | System Use |  |
| Bank3: bit3 | AAO_CLR: Clear Auto-Off Timer On Event | Section 6.18 |
|  | $\begin{aligned} & 0=\text { Touch Event } \\ & 1=\text { Proximity Event } \end{aligned}$ |  |
| Bank3: bit 2 | AAO: Advanced Auto-Off Function Selection | Section 6.18 |
|  | $\begin{aligned} & 0=\text { Enabled } \\ & 1=\text { Disabled } \end{aligned}$ |  |
| Bank3: bit 1 | ATI_Target: ATI Target Value | Section 6.17 |
|  |  Proximity Touch <br> $0=$ 320 160 <br> $1=$ 640 320 |  |
| Bank3: bit 0 | ATI_Base: ATI Base Value (All Channels) | Section 6.16 |
|  | $\begin{aligned} & 0=75 \\ & 1=100 \end{aligned}$ |  |

Table 5.6 : User Selectable Configuration (OTP) Options: Bank 4

| bit7 | Bank 4 |  |  |  |  | bit0 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  |  |  | $I^{2} C$ Debug |  |  |


| Bank4: bit7 | System Use |  |
| :---: | :---: | :---: |
| Bank4: bit6 | System Use |  |
| Bank4: bit5 | System Use |  |
| Bank4: bit4 | System Use |  |
| Bank4: bit3 | $I^{2} \mathrm{C}$ Debug: $I^{2} \mathrm{C}$ Interface (Default = Event-Mode) | Section 6.19 |
|  | $\begin{aligned} & 0=\text { Disabled } \\ & 1=\text { Enabled } \end{aligned}$ |  |
| Bank4: bit 2 | System Use |  |
| Bank4: bit 1 | System Use |  |
| Bank4: bit 0 | System Use |  |

### 5.3 IQS213A Setup Examples

### 5.3.1 Example 1: 3-Channel Self Capacitive, Active Low Logic Output, SwipeSwitch with Auxiliary Touch Output.

Example 1 (see Figure 5.1) illustrates the user interface (UI) and device outputs for a 3-Channel Self Capacitive SwipeSwitch (output on pin 6), in an active low configuration with the Directional UI and Auxiliary Touch Output on pin 7.

### 5.3.1.1 Selected User Configuration Options (Example 1):

| bit7 | Bank 0 |  |  |  |  |  | bit0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| THALT1 | THALT0 | LOGIC | FLOAT RX | PROJ | IC TYPE2 | IC TYPE1 | IC TYPE0 |
| 0 | 0 | 0 | N/A | 0 | $*$ | $*$ | $*$ |

${ }^{* * *}$ The IC TYPE can be any 3-Channel SwipeSwitch ${ }^{\text {TM }}$ option, e.g. 001,110 or 111.
THALT1:0 $=00-2.5 \mathrm{~s}$ Halt time selected for this example.

| bit7 | Bank 1 |  |  |  |  |  | bit0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CH2 TTH1 | CH2 TTH0 | CH1, CH3 <br> TTH1 | CH1, CH3 <br> TTH0 | TTH ALT | PTH DIV | LP1 | LP0 |
| N/A | N/A | N/A | N/A | N/A | N/A | N/A | N/A |


| bit7 | Bank 2: SWIPE IC |  |  |  |  |  | bit0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ACF | Pin7_OUT | CHG_FRQ | Min_State | Zero_End | Zero_State | SWIPE Ul1 | SWIPE UI0 |
| N/A | 0 | N/A | N/A | N/A | N/A | 1 | 0 |


| bit7 | Bank 4 |  |  |  |  | bit0 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | 'C Debug $^{\prime}$ |  |  |  |
|  |  |  |  | 0 |  |  |  |

5.3.1.2 Device outputs (Directional SwipeSwitch ${ }^{\text {TM }}$ UI)


Figure 5.1 : IQS213A setup example 1

### 5.3.2 Example 2: 3-Channel Projected Capacitive, Active High Logic Output,

 SwipeSwitch with Auxiliary Swipe Pulse Output.Example 2 (see Figure 5.2) illustrates the user interface (UI) and device outputs for a 3-Channel Projected Capacitive SwipeSwitch (output on pin 6), in an active high configuration with the BiDirectional UI and Auxiliary Swipe Pulse Output on pin 7.

### 5.3.2.1 Selected User Configuration Options (Example 2):

| bit7 | Bank 0 |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| THALT1 | THALT0 | LOGIC | FLOAT RX | PROJ | IC TYPE2 | IC TYPE1 | IC TYPE0 |
| N/A | N/A | 1 | N/A | 1 | $*$ | $*$ | $*$ |

${ }^{* * *}$ The IC TYPE can be any 3-Channel SwipeSwitch option, e.g. 001,110 or 111.

| bit7 | Bank 1 |  |  |  |  |  | bit0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CH2 TTH1 | CH2 TTH0 | CH1, CH3 <br> TTH1 | CH1, CH3 <br> TTH0 | TTH ALT | PTH DIV | LP1 | LP0 |
| N/A | N/A | N/A | N/A | N/A | N/A | N/A | N/A |


| bit7 | Bank 2: SWIPE IC |  |  |  |  |  | bit0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ACF | Pin7_OUT | CHG_FRQ | Min_State | Zero_End | Zero_State | SWIPE UI1 | SWIPE UI0 |
| N/A | 1 | N/A | N/A | N/A | N/A | 0 | 1 |

Pin7_OUT = 1 : The output on pin 7 will be a pulse signal *(within a 2-second window), of which the pulse length depends on the direction of the swipe event. See Section 6.13. *The 2 -second window is reset after each swipe event.

| bit7 | Bank 4 |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | I'C Debug $^{2}$ |  |  | bit0 |
|  |  |  | 0 |  |  |  |

5.3.2.2 Device outputs (Bi-Directional SwipeSwitch UI)


Figure 5.2 : IQS213A Setup example 2

### 5.3.3 Example 3: Normal Mode Operation

Example 3 illustrates the user interface (UI) and device outputs for a 2- or 3-Channel Normal Mode (TOUCH) Device, with optional toggle state outputs. Note that the lower three bits of Bank2 are reserved for Toggle options, when the IC TYPE is selected in a Normal Mode configuration. The Normal Mode (i.e Touch) device can be either Self- or Projected Capacitive with either Active High or Active Low (Logic) outputs.
5.3.3.1 Example 3.1: 2-Channel Normal Mode - No Toggle Active, Active Low Logic

| bit7 | Bank 0 |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| THALT1 | THALT0 | LOGIC | FLOAT RX | PROJ | IC TYPE2 | IC TYPE1 | IC TYPE0 |
| N/A | N/A | 0 | N/A | N/A | 1 | 0 | 0 |


| bit7 | Bank 2: Normal Touch IC |  |  |  |  | bit0 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ACF |  | CHG_FRQ |  |  | Toggle <br> CH3 | Toggle <br> CH2 | Toggle <br> CH1 |
| N/A |  | N/A |  |  | 0 | 0 | 0 |



Figure 5.3 : IQS213A Setup example 3.1

### 5.3.3.2 Example 3.2: 3-Channel Normal Mode - All Toggles Active, Active High Logic

| bit7 | Bank 0 |  |  |  |  |  | bit0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| THALT1 | THALT0 | LOGIC | FLOAT RX | PROJ | IC TYPE2 | IC TYPE1 | IC TYPE0 |
| $\mathbb{N} / \mathrm{A}$ | $\mathrm{N} / \mathrm{A}$ | 1 | $\mathrm{~N} / \mathrm{A}$ | $\mathrm{N} / \mathrm{A}$ | 1 | 0 | 1 |


| bit7 | Bank 2: Normal Touch IC |  |  |  |  |  | bit0 |
| :---: | :---: | :---: | :---: | :--- | :---: | :---: | :---: |
| ACF | CHG_FRQ |  |  | Toggle <br> CH3 | Toggle <br> CH2 | Toggle <br> CH1 |  |
| N/A |  | N/A |  |  | 1 | 1 | 1 |



Figure 5.4 : IQS213A Setup example 3.2

## 6 Description of User

 Selectable OptionsThis section briefly describes the individual user programmable options of the IQS213A, with additional information and detailed descriptions being provided in Section 8.

Thresholds and other settings can also be evaluated in Test Mode streaming without programming the OTP options. For the appropriate software, please visit: www.azoteq.com

### 6.1 IQS213A IC Type

The IQS213A has six selectable SwipeSwitch ${ }^{\text {TM }}$ setup configurations, allowing the user maximum freedom in the design of the intended application. The device type configuration specifies the required user input, which is identified by a sequence of a combination of input states, where a [number] (e.g. 1, 2 or 3) indicates a touch condition/state on that specific channel, a [zcharacter] indicates a zero condition/state and a [x-character] indicates a "don't care" condition/state (i.e. a number or zero condition is acceptable). The input states related to sequences accepting x-character conditions are also referred to as relaxed states.

- 2CH SWIPE - 1zz 12z z2z : 2-Channel swipe switch operation.
- 3CH SWIPE - 1zz x2x zz3 (TH*2) : 3-Channel swipe switch operation.
- 3CH SWIPE - 1zz z2z zz3

3-Channel swipe switch operation.

- 3CH SWIPE - 1zz 12z z2z z23 zz3 : 3-Channel swipe switch operation.
- 3CH SWIPE - 1zz 1xz x2x zx3 zz3 : 3 -Channel swipe with relaxed states.
- 3CH SWIPE - 1zz x2x zz3 :

3 -Channel swipe with relaxed states.

The IQS213A also has 2 selectable normal setup configurations, which allows the user to implement standard touch and proximity sensing features.

- 2CH Normal Mode

2-Channel Normal Touch operation.

- 3CH Normal Mode

3-Channel Normal Touch operation.

With the device setup in either 2-channel or 3-channel Normal Mode, touch events corresponding to the different sense electrodes will be output on TOO (pin 8), TO1 (pin 7) and TO2 (pin 6), with a proximity output available on PO (pin 10).

During Normal Mode operation, setting the different "Toggle_CHx" bits in Bank 2, will enable the touch output signals to toggle.

### 6.2 Self- / Projected Capacitance

Enabling the projected capacitance option, will cause the measurement of the sense electrode capacitance between the transmit (TX) and receive (CRX) pins.

The proximity output on the PO/TX-pin (pin 10) is multiplexed with the transmit signal (TX) for projected capacitance electrodes, and is Active High ONLY for such configurations.

The implementation of a projected capacitance sense electrode will result in a higher charge frequency (i.e. $\mathrm{f}_{\mathrm{Cm}}=1 \mathrm{MHz}$ ) compared to that of a self capacitance configuration (i.e. $\mathrm{f}_{\mathrm{Cs}}=500 \mathrm{kHz}$ ). Setting bit5 in Bank2 will double the charge frequency for both projected- and self capacitance configurations (i.e. $\mathrm{f}_{\mathrm{cm}} / \mathrm{f}_{\mathrm{Cs}}=2 \mathrm{MHz} / 1 \mathrm{MHz}$ ).

A higher charge frequency selection is preferred for increased immunity against aqueous substances when used in most projected capacitance configurations.

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6.2.1 Capacitive Sense Electrode Design Samples

### 6.2.1.1 Self Capacitance Electrodes

2-Channel Self Capacitance Electrode


3-Channel Self Capacitance Electrode


Figure 6.1 : Self Capacitance Swipe Switch Sample Electrodes.

### 6.2.1.2 Projected Capacitance Electrodes

2-Channel Projected Capacitance Electrode
 3-Channel Projected Capacitance Electrode


Figure 6.2 : Projected Capacitance Swipe Switch Sample Electrodes.

### 6.3 Float Rx

During the charge transfer process (see Figure 8.1) the channels that are not being processed during the current cycle, is effectively grounded to decrease the effects of noise-coupling between the sense electrodes. Selecting the "Float RX" option (Bank0 bit4), will thus result in the noncurrent channels to float (i.e. not grounded) during the charge cycle of the current channel.

### 6.4 Output Logic Select

The IQS213A can be set to sink or source current in stand-alone mode $\left({ }^{2} C\right.$ Debug $=$ Disabled), by setting the logic output Active High (Push-Pull) or Active Low (SW OD).

For Active Low operation, the device output pins are set in a software open-drain (SW OD) configuration, which requires the use of external pull-up resistors on the output pins.

The proximity output on the PO/TX-pin (pin 10) is multiplexed with the transmit signal (TX) for projected capacitance electrodes, and is Active High ONLY for Projected configurations. Thus for self capacitance
configurations, the proximity output on PO
(pin10) depends on the selected output logic

### 6.5 Halt Time

The Halt Timer is started when a proximity or touch event occurs and is restarted when that event is removed or reoccurs. When a proximity condition occurs on any of the channels, the LTA (Long-Term Average) value for that channel will be "halted", thus its value will be kept fixed, until the proximity event is cleared, or the halt timer reaches the halt time. The halt timer will count to the selected halt time ( $\mathrm{t}_{\text {HALT }}$ ), which can be configured in the user selectable options (i.e.
(Bank0 bit5).

Bank0 bit7:6), and if the timer expires, all outputs will be cleared.

It is possible that the CS (Count) value could be outside the ATI band (ATI Target +$12.5 \%$ ) when the timer expires, which will cause the device to perform a re-ATI event.

The designer needs to select a halt timer value ( $\mathrm{t}_{\text {HALT }}$ ) to best accommodate the required application:

- 2.5 seconds : Halt LTA for 2.5 seconds after the last proximity or touch event.
- 20 seconds : Halt LTA for 20 seconds after the last proximity or touch event.
- 60 seconds : Halt LTA for 60 seconds after the last proximity or touch event.
- Never : Never halt LTA
* With the 'Never' option, the detection of a proximity or touch event will not halt the LTA and the LTA will adjust towards the CS value until the CS value is reached. The touch and proximity output of a channel will thus be cleared automatically when the difference between the LTA and CS is less than the specified threshold value.


### 6.6 Low Power Modes

The IQS213A IC has three low power modes specifically designed to reduce current consumption for battery applications.

The power modes are implemented around the occurrence of a charge cycle every $t_{\text {sAMPLE }}$ seconds (refer to Table 6.1). Lower sampling frequencies typically yield significant lower power consumption (but also decreases the response time).

During normal operation charge cycles are initiated approximately every 2.6 ms in the stand-alone setup and 3.9 ms in the $\mathrm{I}^{2} \mathrm{C}$ debug setup. This is referred to as Normal Power Mode (NP). The IQS213A by default charges in Normal Power Mode.

While in any low power mode, only Channel 0 is active and the device will zoom to NP whenever the CS value indicates a possible proximity or touch event on CH 0 (refer to Figure 6.3). This improves the response time. The device will remain in NP for $\mathrm{t}_{\text {zoom }}$ seconds and then return to the selected low power mode. The Zoom function allows reliable detection of events with the current samples being produced at the NP rate. Please see Section 8.4 or refer to "Application Note AZD079 - IQS213 Touch response rate" for more information.

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Table 6.1 : Low Power Mode Timing ( $\mathrm{t}_{\mathrm{LP}}$ )

| Power Mode | $\mathbf{t}_{\text {SAMPLE }}$ <br> (Stand-alone) | $\mathbf{t}_{\text {SAMPLE }}$ <br> $\left(\mathrm{I}^{2} \mathrm{C}\right)$ |
| :---: | :---: | :---: |
| NP (Default) | 2.6 ms | 3.9 ms |
| LP1 | 128 ms | 128 ms |
| LP2 | 256 ms | 256 ms |
| LP3 | 512 ms | 512 ms |



Figure 6.3 : LP Modes - Charge Cycles

### 6.7 Proximity Threshold

The IQS213A has 2 proximity threshold ( $\mathrm{P}_{\mathrm{TH}}$ ) settings. The proximity threshold is selected by the designer to obtain the desired sensitivity and noise immunity. The proximity event is triggered based on the selected proximity threshold, which is either 3 or 8 counts.

The proximity threshold is expressed in terms of counts, the same as the CS value.

For proximity events, the difference between the LTA and CS (in counts) of the proximity channel should be greater than $\mathrm{P}_{\text {TH }}$ for at least 4 consecutive samples, unless the CS delta is greater than the touch threshold of any active channel. (See Section 8.8)

### 6.8 Touch Thresholds

The IQS213A has 8 touch threshold settings. The touch threshold is selected by the designer to obtain the desired touch sensitivity.

The touch event is triggered based on the selected touch threshold, which is expressed as a fraction of the LTA, given by:
$T_{T H}=x / 255 \times L T A$. (See Section 8.8)
For a touch event, the difference between LTA and CS (counts) of the touch channel should be greater than the selected touch threshold for at least 2 consecutive samples.

On the IQS213A device, the touch threshold settings are grouped for channels 1 and 3 ( $\mathrm{CH} 1,3 \mathrm{~T}_{\text {тн }}$ ) and is separate for channel $2(\mathrm{CH} 2$ $\mathrm{T}_{\text {TH }}$ ).

The IQS213A device is by default setup without the alternative threshold settings. The alternative threshold values can be selected by setting the TTH_ALT bit (i.e. bit3 in Bank1).
If for specific applications the designer requires larger touch threshold values than the available selections, they may select the " 3 CH SWIPE - 1 zz x2x zz3 (TH*2)" IC TYPE in Bank0 of the user configurable options.

This selection is for a three channel sense electrode configuration only and will automatically multiply the threshold selections by two.

### 6.9 IQS213A SWIPE UI

The IQS213A has 4 selectable swipe switch user interface (UI) configurations. The swipe UI specifies the required event(s) to activate the outputs of the device:

- Single Direction:

The device only acknowledges swipe events in the direction of CH1>CH2 for a 2-channel and CH1>CH2>CH3 for a 3-channel device setup.

- Bi-Directional:

The device acknowledges swipe events in both the forward (CH1>CH2>...) and reverse (...>CH2>CH1) directions.

- Directional:

A swipe event in the forward (CH1>CH2>...) direction will enable the swipe output (ON) and a swipe in the reverse (...>CH2>CH1) direction will disable the output (OFF).

## - Dual Swipe:

This UI requires a swipe event in one direction, followed by a swipe event in the opposite direction within 1 second, to enable the swipe output (ON). Thereafter, a single swipe in any direction will subsequently disable the swipe output again (OFF).

### 6.10 Zero States Allowed

Setting the Zero_State bit in Bank2, will allow the occurrence of zero or "no touch" conditions between the different state combinations in
each sequence of the selected IC type (refer to Section 6.1 for IC types).

This grants the designer a certain degree of freedom in the selected device sensitivity and implemented sense electrode.

If for example the IC type is selected to be

 combinations will also be acknowledged as a valid swipe event.

### 6.11 End on Zero State

Setting the Zero_End bit in Bank2, will append an additional zero or "no touch" state to the required sequence of state combinations.

If for example the IC type is selected to be
 sequence '1zz z2z zz3 zzz' of state combinations will be acknowledged as a valid swipe event ONLY.

### 6.12 State Times

The minimum, maximum and overall swipe state times controls the effective period during which a successful swipe event can be recognized. The state times are defined in swipe state samples, where each sample period $\mathrm{t}_{\text {STATE }}$ is equal to 4 charge transfer periods. For stand-alone device operation this results in a state sample time of approximately $\mathrm{t}_{\text {State }}=10.4 \mathrm{~ms}$.

The state time values can also be set up or changed in $I^{2} \mathrm{C}$ debug mode.

### 6.12.1 Minimum State Time

The minimum state time ( $\mathrm{t}_{\text {min }}$ ) defines the minimum period (in multiples of $\mathrm{t}_{\text {STATE }}$ ) for which each combination of states (e.g. 1zz) must be present during processing of the current sequence of the state combination. Selecting shorter minimum state times will effectively allow faster swipe events.

### 6.12.2 Maximum State Time

The maximum state time defines the maximum period for which each combination of states (e.g. 1zz) may be present during processing of the current sequence of the state combination.
This value is fixed at $\mathrm{t}_{\text {MAX }}=45^{*} \mathrm{t}_{\text {STATE }}$ by default, but is accessible in $I^{2} \mathrm{C}$ debug mode. Selecting longer maximum state times will effectively allow slower swipe events.

### 6.12.3 Overall State Time

The overall state time is the total allowable time for performing a swipe event and is by default set to 1 second. This value can also be changed in $I^{2} \mathrm{C}$ debug mode in steps of 250 ms .

### 6.13 Touch/Swipe (Pin7) Output

The IQS213A has one complementary output on pin 7 of the IC. This pin can be configured to output either touch events or pulses upon swipe events, after the swipe output (pin 6) has been enabled.

By default the IQS213A will output a logic signal for touch events on any of the three sense electrodes. If the Pin7_Out bit in Bank2 is set, the device will output a short pulse for every consecutive swipe event within 2 seconds after the first swipe event.

The generated pulses have different pulse widths ( $t_{\text {pulse }}$ ), depending on the direction of the swipe event:

- Long Pulse: A long pulse (tpulse $\approx$ 9 ms ) will be output for swipes in the forward ( $\mathrm{CH} 1>\mathrm{CH} 2 . .$.$) ) direction.$
- Short Pulse: A short pulse (tpulse $\approx$ 3 ms ) will be output for swipes in the reverse (...>CH2>CH1) direction.


### 6.14 AC Filter

The AC filter can be implemented to provide better stability of the proximity channel's count (CS) measurements in electrically noisy environments by setting the ACF bit in Bank2.

The AC filter also enforces a longer minimum sample time for detecting proximity events, which may result in a slower response rate when the device enters low power modes.

### 6.15 ATI Method

In the stand-alone configuration the IQS213A is automatically set up in Full ATI to set up the device for optimal sensitivity.

In the $I^{2} C$ debug configuration, the IQS213A can be set up to start in two ways, Full ATI and Partial ATI. In Full ATI mode, the device automatically selects the multipliers through the ATI algorithm to setup the IQS213A as close as possible to its default sensitivity for the environment where it was placed. The designer can, however, select Partial ATI, and set the multipliers to a pre configured value. This will cause the IQS213A to only calculate the compensation (not the compensation and multipliers as in Full ATI), which allows the freedom to make the IQS213A more or less sensitive for its intended environment of use. (Please refer to Section 8.9.)

### 6.16 Base Value

The IQS213A has the option to change the base value of all channels during the ATI algorithm. Depending on the application, this provides the user with another option to select the sensitivity of the IQS213A without changes in the hardware (CX sizes and routing, etc). By setting the ATI_Base bit in Bank3, the base value can be set to be 75 or 100. A lower base value will typically result in a higher sensitivity of the device. (Refer to Section 8.9)

### 6.17 ATI Target Value

The default target counts of the IQS213A are 320 for the proximity channel, and 160 for the touch channels.

However, for some applications, a more sensitive device and higher target is required.

Therefore, the ATI_Target bit in Bank3 can be set, changing the targets to 640 for the proximity channel, and 320 for the touch channels. (See Section 8.9)

### 6.18 Auto-Off / Advanced AutoOff Warning

To prevent battery drainage in the unlikely event of a false activation of the output load, the IQS213A is equipped with an Auto-Off functionality. The Auto-Off (AAO) feature can be disabled by setting the AAO bit in Bank3.

### 6.18.1 Advanced Auto-Off Warning (AAOW)

In stand-alone operation the Advanced AutoOff Warning (AAOW) timer is set for 10 minutes. After the first warning, a second warning will be given after 30s. Another 30s after the second warning, the device will switch off automatically (i.e. disable all outputs).

In $I^{2} C$ operation the Auto-Off (AAO) and Advanced Auto-Off Warning (AAOW) timers can be set to any value in multiples of 30 s.

### 6.18.2 AAOW Clear / Reset

The AAO timer is by default cleared (reset) on a touch event on any channel. Setting the AAO_CLR bit in Bank3, the AAO timer will be reset upon a proximity event.

### 6.19 $I^{2} \mathrm{C}$ Debug

A streaming option is available that allows for serial data communication on the IQS213A. Data streaming is done via an $I^{2} \mathrm{C}$ compatible 3 -wire interface, which consist of a data (SDA), clock (SCL) and ready (RDY) line (for IQS213A pin-out refer to Figure 4.1).

The IQS213A can only function as a slave device on the bus, and will only acknowledge on address $0 \times 44 \mathrm{H}$.

The RDY line is to be used by the host controller as an indication of when to start communication to the device. The RDY line will
be active low when it is ready for communication, and it will go high when it is doing conversions. The IQS213A will not acknowledge (ACK) on its address while the RDY line is high (i.e. while the IQS213A is doing conversions).

## 7 Additional Features

### 7.1 Noise Detection

The IQS213A has advanced integrated immunity to RF noise sources such as GSM cellular telephones, DECT, Bluetooth and WIFI devices. Design guidelines should however be followed to ensure the best noise immunity. (Please see Section 8.10)

### 7.1.1 Notes for layout:

- A ground plane should be placed under the IC, except under the CX lines.
- Place the sensor IC as close as possible to the sense electrodes.
- All the tracks on the PCB must be kept as short as possible.
- The capacitor between VDDHI and GND as well as between VREG and GND must be placed as close as possible to the IC.
- A 100 pF capacitor can be placed in parallel with the 1 uF capacitor between VDDHI and GND. Another 100 pF capacitor can be placed in parallel with the 1uF capacitor between VREG and GND.
- When the device is too sensitive for a specific application a parasitic capacitor (max 5 pF ) can be added between the CX line and ground.
- Proper sense antenna and button design principles must be followed.
- Unintentional coupling of sense antenna to ground and other circuitry must be limited by increasing the distance to these sources.
- In some instances a ground plane some distance from the device and sense antenna may provide significant shielding from undesirable interference.
* However, if after proper layout, interference from an RF noise source persists, see application note AZD015.

