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# IS43/46LD16640A IS43/46LD32320A



## 1Gb (x16, x32) Mobile LPDDR2 S4 SDRAM

AUGUST 2014

### FEATURES

- Low-voltage Core and I/O Power Supplies  
VDD2 = 1.14-1.30V, VDDCA/VDDQ = 1.14-1.30V,  
VDD1 = 1.70-1.95V
- High Speed Un-terminated Logic(HSUL\_12) I/O Interface
- Clock Frequency Range : 10MHz to 400MHz  
(data rate range : 20Mbps to 800 Mbps per I/O)
- Four-bit Pre-fetch DDR Architecture
- Multiplexed, double data rate, command/address inputs
- Eight internal banks for concurrent operation
- Bidirectional/differential data strobe per byte of data (DQS/DQS#)
- Programmable Read/Write latencies(RL/WL) and burst lengths(4,8 or 16)
- Per-bank refresh for concurrent operation
- ZQ Calibration
- On-chip temperature sensor to control self refresh rate
- Partial –array self refresh(PASR) – Bank & Segment masking
- Deep power-down mode(DPD)
- Operation Temperature  
Commercial (T<sub>c</sub> = 0°C to 85°C)  
Industrial (T<sub>c</sub> = -40°C to 85°C)  
Automotive, A1 (T<sub>c</sub> = -40°C to 85°C)  
Automotive, A2 (T<sub>c</sub> = -40°C to 105°C)

### OPTIONS

- Configuration:
  - 64Mx16 (8M x 16 x 8 banks)
  - 32Mx32 (4M x 32 x 8 banks)
- Package:
  - 134-ball BGA for x16 / x32
  - 168-ball PoP BGA for x32

### DESCRIPTION

The IS43/46LD16640A/32320A is 1,073,741,824 bits CMOS Mobile Double Data Rate Synchronous DRAMs organized as 8 banks (S4). The device is organized as 8 banks of 8Meg words of 16bits or 4Meg words of 32bits. This product uses a double-data-rate architecture to achieve high-speed operation. The double data rate architecture is essentially a 4N prefetch architecture with an interface designed to transfer two data words per clock cycle at the I/O pins. This product offers fully synchronous operations referenced to both rising and falling edges of the clock. The data paths are internally pipelined and 4n bits prefetched to achieve very high bandwidth.

### ADDRESS TABLE

Parameter	32Mx32	64Mx16
Row Addresses	R0-R12	R0-R12
Column Addresses	C0-C8	C0-C9
Bank Addresses	BA0-BA2	BA0-BA2
Refresh Count	4K	4K

### KEY TIMING PARAMETERS

Speed Grade	Data Rate (Mb/s)	Write Latency	Read Latency	tRCD/tRP
-25	800	3	6	Typical
-3	667	2	5	Typical

**Note:** Other clock frequencies/data rates supported; please refer to AC timing tables.

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- a.) the risk of injury or damage has been minimized;
- b.) the user assume all such risks; and
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**BALL ASSIGNMENTS AND DESCRIPTIONS**

134-ball FBGA (x32), 0.65mm pitch

	1	2	3	4	5	6	7	8	9	10	
A	DNU	DNU							DNU	DNU	A
B	DNU	NC	NC		VDD2	VDD1	DQ31	DQ29	DQ26	DNU	B
C	VDD1	VSS	RFU		VSS	VSSQ	VDDQ	DQ25	VSSQ	VDDQ	C
D	VSS	VDD2	ZQ		VDDQ	DQ30	DQ27	DQS3_t	DQS3_c	VSSQ	D
E	VSSCA	CA9	CA8		DQ28	DQ24	DM3	DQ15	VDDQ	VSSQ	E
F	VDDCA	CA6	CA7		VSSQ	DQ11	DQ13	DQ14	DQ12	VDDQ	F
G	VDD2	CA5	Vref(CA)		DQS1_c	DQS1_t	DQ10	DQ9	DQ8	VSSQ	G
H	VDDCA	VSS	CK_c		DM1	VDDQ					H
J	VSSCA	NC	CK_t		VSSQ	VDDQ	VDD2	VSS	Vref(DQ)		J
K	CKE	RFU	RFU		DM0	VDDQ					K
L	CS_n	RFU	RFU		DQS0_c	DQS0_t	DQ5	DQ6	DQ7	VSSQ	L
M	CA4	CA3	CA2		VSSQ	DQ4	DQ2	DQ1	DQ3	VDDQ	M
N	VSSCA	VDDCA	CA1		DQ19	DQ23	DM2	DQ0	VDDQ	VSSQ	N
P	VSS	VDD2	CA0		VDDQ	DQ17	DQ20	DQS2_t	DQS2_c	VSSQ	P
R	VDD1	VSS	NC		VSS	VSSQ	VDDQ	DQ22	VSSQ	VDDQ	R
T	DNU	NC	NC		VDD2	VDD1	DQ16	DQ18	DQ21	DNU	T
U	DNU	DNU							DNU	DNU	U

- DQ
- CA
- Power
- Ground
- No ball
- ZQ
- Clock
- NC, DNU, RFU

Top View (ball down)



**BALL ASSIGNMENTS AND DESCRIPTIONS**

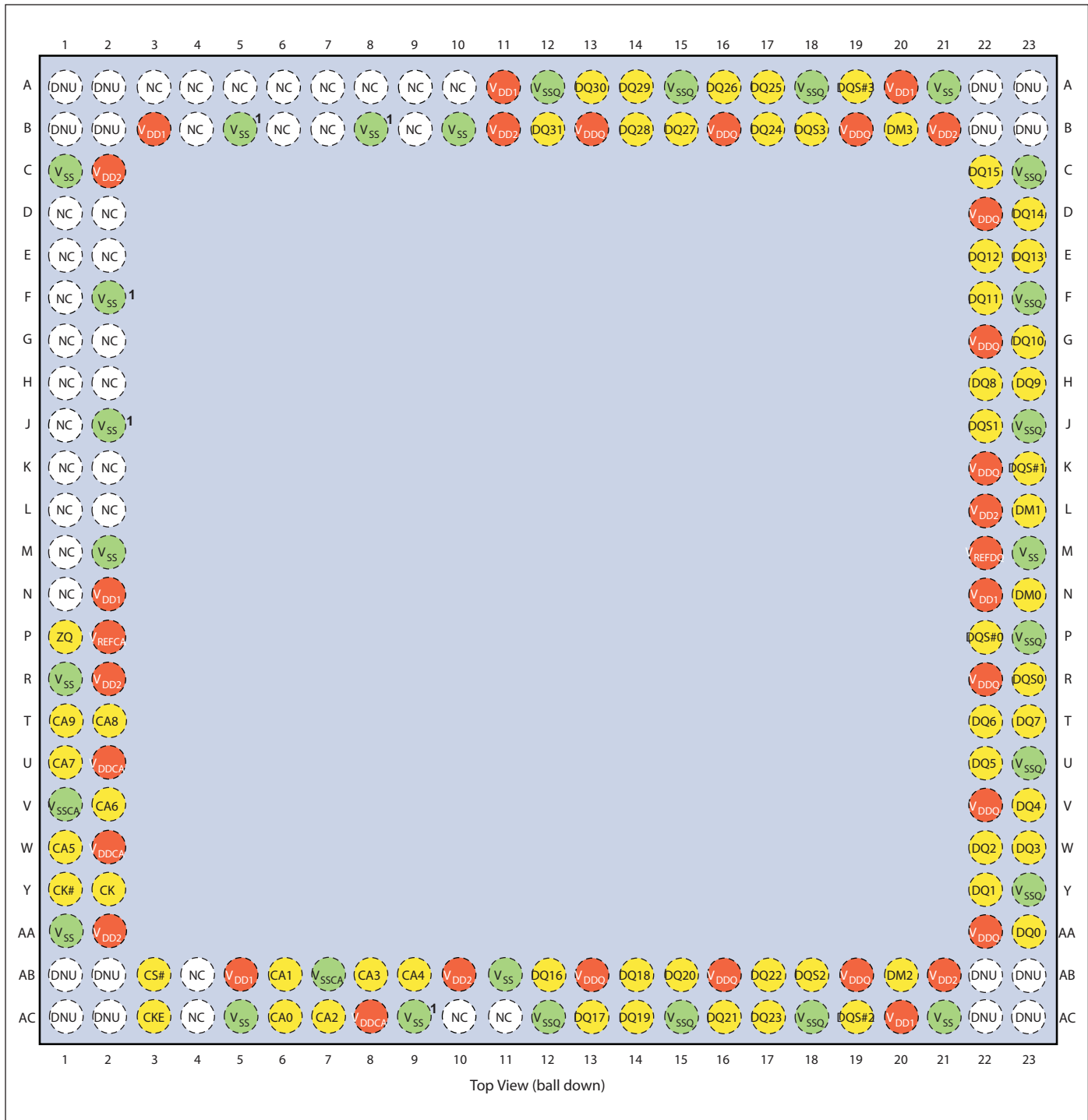
134-ball FBGA (x16), 0.65mm pitch

	1	2	3	4	5	6	7	8	9	10	
A	DNU	DNU							DNU	DNU	A
B	DNU	NC	NC		VDD2	VDD1	NC	NC	NC	DNU	B
C	VDD1	VSS	RFU		VSS	VSSQ	VDDQ	NC	VSSQ	VDDQ	C
D	VSS	VDD2	ZQ		VDDQ	NC	NC	NC	NC	VSSQ	D
E	VSSCA	CA9	CA8		NC	NC	NC	DQ15	VDDQ	VSSQ	E
F	VDDCA	CA6	CA7		VSSQ	DQ11	DQ13	DQ14	DQ12	VDDQ	F
G	VDD2	CA5	Vref(CA)		DQS1_c	DQS1_t	DQ10	DQ9	DQ8	VSSQ	G
H	VDDCA	VSS	CK_c		DM1	VDDQ					H
J	VSSCA	NC	CK_t		VSSQ	VDDQ	VDD2	VSS	Vref(DQ)		J
K	CKE	RFU	RFU		DM0	VDDQ					K
L	CS_n	RFU	RFU		DQS0_c	DQS0_t	DQ5	DQ6	DQ7	VSSQ	L
M	CA4	CA3	CA2		VSSQ	DQ4	DQ2	DQ1	DQ3	VDDQ	M
N	VSSCA	VDDCA	CA1		NC	NC	NC	DQ0	VDDQ	VSSQ	N
P	VSS	VDD2	CA0		VDDQ	NC	NC	NC	NC	VSSQ	P
R	VDD1	VSS	NC		VSS	VSSQ	VDDQ	NC	VSSQ	VDDQ	R
T	DNU	NC	NC		VDD2	VDD1	NC	NC	NC	DNU	T
U	DNU	DNU							DNU	DNU	U
	1	2	3	4	5	6	7	8	9	10	

Top View (ball down)

	DQ
	CA
	Power
	Ground
	No ball
	ZQ
	Clock
	NC, DNU, RFU

168-ball FBGA - 12mm x 12mm (x32), 0.5mm pitch



- Note:**
1. Balls labeled Vss<sup>1</sup> (at coordinates B5, B8, F2, J2, AC9) may be connected to Vss or left unconnected.
  2. Balls indicated as (NC) are no connects.

## INPUT/OUTPUT FUNCTIONAL DESCRIPTION

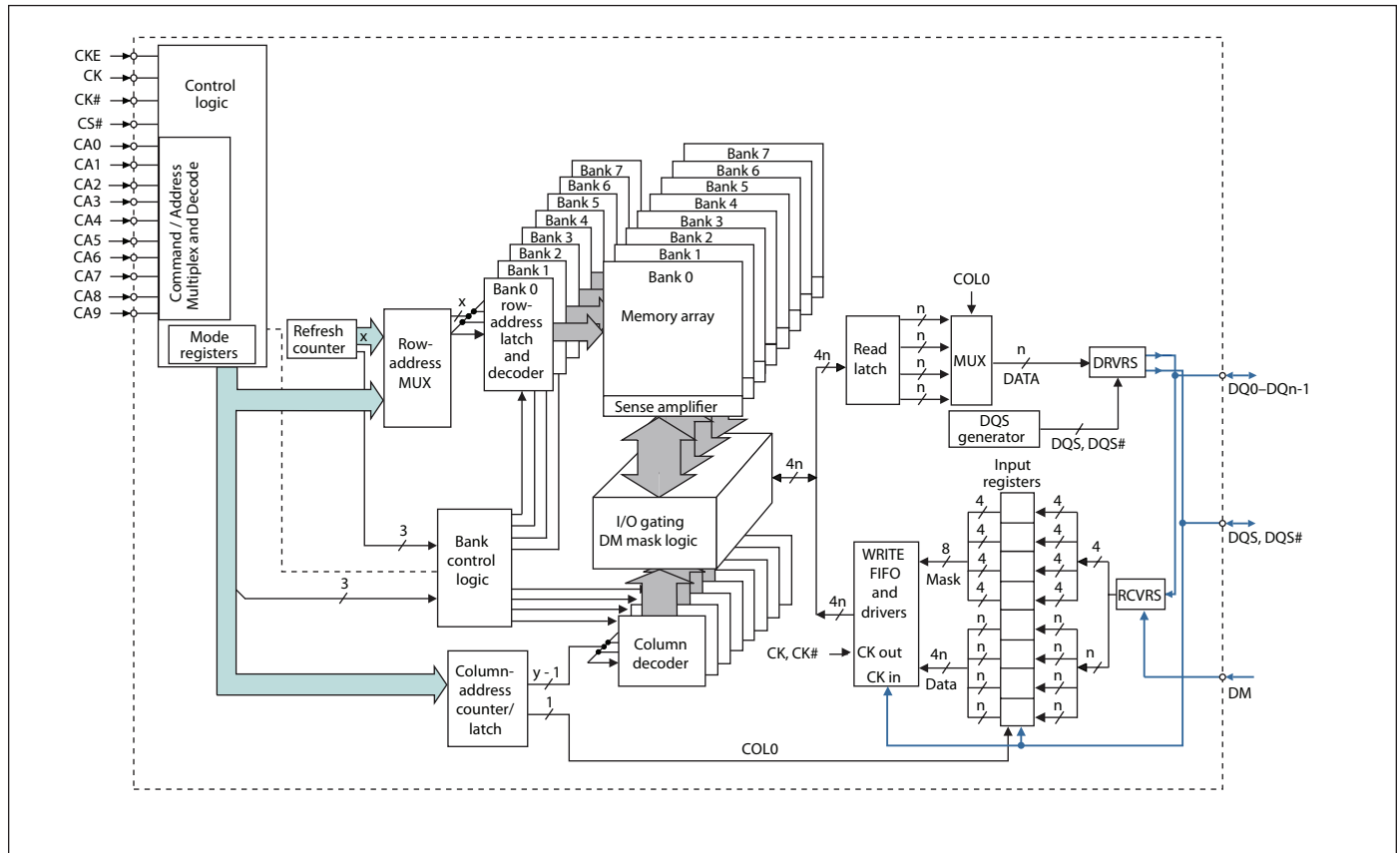
### Pad Definition and Description

Name	Type	Description
CK_t, CK_c	Input	Clock: CK_t and CK_c are differential clock inputs. All Double Data Rate (DDR) CA inputs are sampled on both positive and negative edge of CK_t. Single Data Rate (SDR) inputs, CS_n and CKE, are sampled at the positive Clock edge. Clock is defined as the differential pair, CK_t and CK_c. The positive Clock edge is defined by the crosspoint of a rising CK_t and a falling CK_c. The negative Clock edge is defined by the crosspoint of a falling CK_t and a rising CK_c.
CKE	Input	Clock Enable: CKE HIGH activates and CKE LOW deactivates internal clock signals and therefore device input buffers and output drivers. Power savings modes are entered and exited through CKE transitions. CKE is considered part of the command code. See <a href="#">Command Truth Table</a> for command code descriptions. CKE is sampled at the positive Clock edge.
CS_n	Input	Chip Select: CS_n is considered part of the command code. See <a href="#">Command Truth Table</a> for command code descriptions. CS_n is sampled at the positive Clock edge.
CA0 - CA9	Input	DDR Command/Address Inputs: Uni-directional command/address bus inputs. CA is considered part of the command code. See <a href="#">Command Truth Table</a> for command code descriptions.
DQ0 - DQ15 (x16) DQ0 - DQ31 (x32)	I/O	Data Inputs/Output: Bi-directional data bus
DQS0_t, DQS0_c, DQS1_t, DQS1_c (x16) DQS0_t - DQS3_t, DQS0_c - DQS3_c (x32)	I/O	Data Strobe (Bi-directional, Differential): The data strobe is bi-directional (used for read and write data) and differential (DQS_t and DQS_c). It is output with read data and input with write data. DQS_t is edge-aligned to read data and centered with write data.  For x16, DQS0_t and DQS0_c correspond to the data on DQ0 - DQ7; DQS1_t and DQS1_c to the data on DQ8 - DQ15. For x32 DQS0_t and DQS0_c correspond to the data on DQ0 - DQ7, DQS1_t and DQS1_c to the data on DQ8 - DQ15, DQS2_t and DQS2_c to the data on DQ16 - DQ23, DQS3_t and DQS3_c to the data on DQ24 - DQ31.
DM0-DM1 (x16) DM0 - DM3 (x32)	Input	Input Data Mask: For LPDDR2 devices that do not support the DNV feature, DM is the input mask signal for write data. Input data is masked when DM is sampled HIGH coincident with that input data during a Write access. DM is sampled on both edges of DQS_t. Although DM is for input only, the DM loading shall match the DQ and DQS_t (or DQS_c).  DM0 is the input data mask signal for the data on DQ0-7. For x16 and x32 devices, DM1 is the input data mask signal for the data on DQ8-15. For x32 devices, DM2 is the input data mask signal for the data on DQ16-23 and DM3 is the input data mask signal for the data on DQ24-31.

Name	Type	Description
V <sub>DD1</sub>	Supply	Core Power Supply 1
V <sub>DD2</sub>	Supply	Core Power Supply 2
V <sub>DDCA</sub>	Supply	Input Receiver Power Supply: Power supply for CA0-9, CKE, CS <sub>n</sub> , CK <sub>t</sub> , and CK <sub>c</sub> input buffers.
V <sub>DDQ</sub>	Supply	I/O Power Supply: Power supply for Data input/output buffers.
V <sub>REF(CA)</sub>	Supply	Reference Voltage for CA Command and Control Input Receiver: Reference voltage for all CA0-9, CKE, CS <sub>n</sub> , CK <sub>t</sub> , and CK <sub>c</sub> input buffers.
V <sub>REF(DQ)</sub>	Supply	Reference Voltage for DQ Input Receiver: Reference voltage for all Data input buffers.
V <sub>SS</sub>	Supply	Ground
V <sub>SSCA</sub>	Supply	Ground for Input Receivers
V <sub>SSQ</sub>	Supply	I/O Ground
ZQ	I/O	Reference Pin for Output Drive Strength Calibration

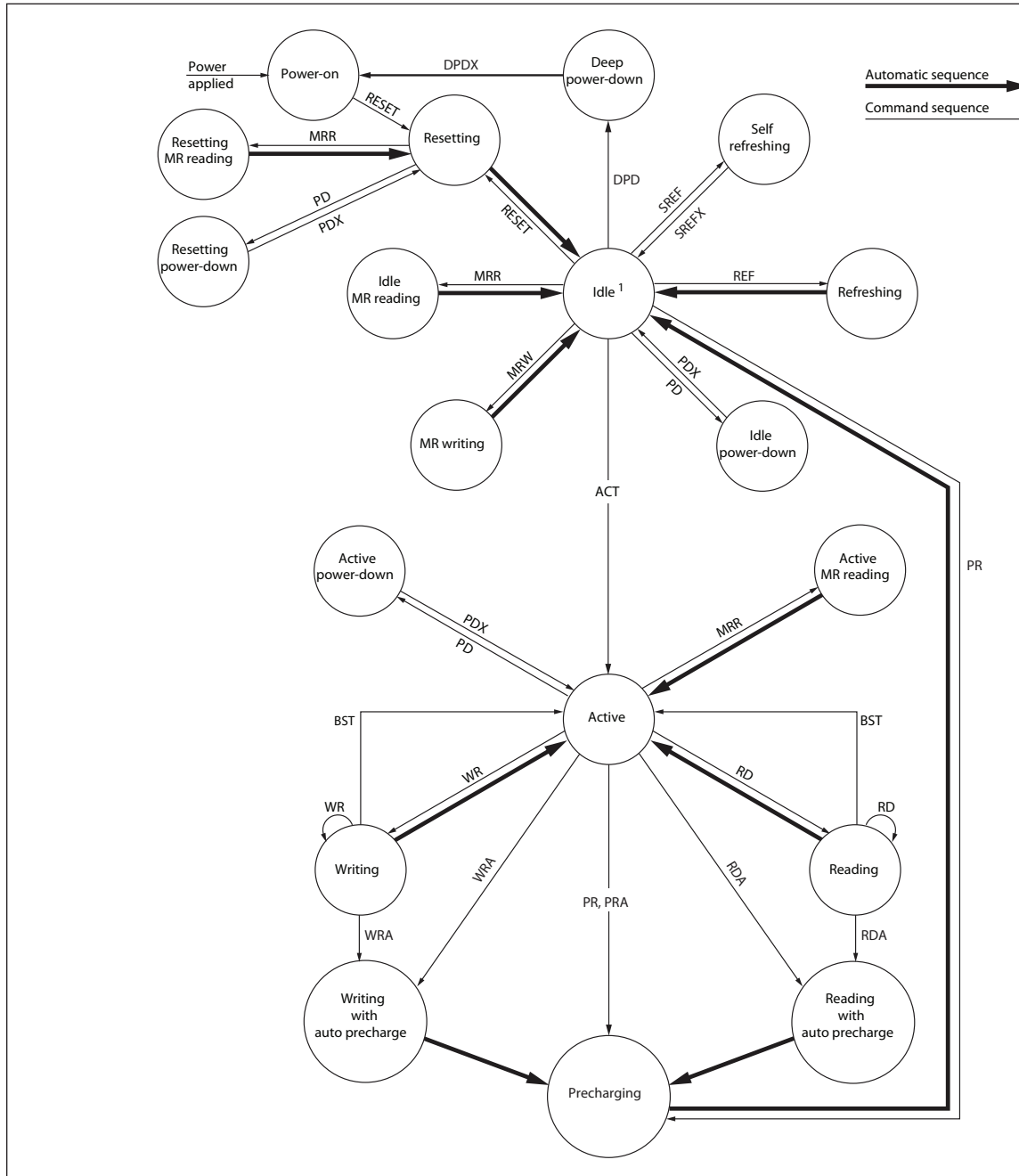
NOTE 1 Data includes DQ and DM.

FUNCTIONAL BLOCK DIAGRAM





**SIMPLIFIED STATE DIAGRAM**



Abbreviation	Function	Abbreviation	Function	Abbreviation	Function
ACT	Active	PD	Enter Power Down	REF	Refresh
RD(A)	Read (w/ Autopre-charge)	PDX	Exit Power Down	SREF	Enter self refresh
WR(A)	Write (w/ Autopre-charge)	DPD	Enter Deep Power Down	SREFX	Exit self refresh
PR(A)	Precharge (All)	DPDX	Exit Deep Power Down		
MRW	Mode Register Write	BST	Burst Terminate		
MRR	Mode Register Read	RESET	Reset is achieved through MRW command		

**Note:** For LPDDR2-S4 SDRAM in the idle state, all banks are precharged.

## **FUNCTIONAL DESCRIPTION**

LPDDR2-S4 is a high-speed SDRAM device internally configured as an 8-Bank memory. This device contains 1,073,741,824 bits (1 Gigabit)

All LPDDR2 devices use a double data rate architecture on the Command/Address (CA) bus to reduce the number of input pins in the system. The 10-bit CA bus contains command, address, and Bank/Row Buffer information. Each command uses one clock cycle, during which command information is transferred on both the positive and negative edge of the clock.

This LPDDR2-S4 device also uses a double data rate architecture on the DQ pins to achieve high speed operation. The double data rate architecture is essentially a 4n prefetch architecture with an interface designed to transfer two data bits per DQ every clock cycle at the I/O pins. A single read or write access for the memory device effectively consists of a single 4n-bit wide, one clock cycle data transfer at the internal SDRAM core and four corresponding n-bit wide, one-half-clock-cycle data transfers at the I/O pins.

Read and write accesses to the LPDDR2 are burst oriented; accesses start at a selected location and continue for a programmed number of locations in a programmed sequence.

Accesses begin with the registration of an Activate command, which is then followed by a Read or Write command. The address and BA bits registered coincident with the Activate command are used to select the row and the Bank to be accessed. The address bits registered coincident with the Read or Write command are used to select the Bank and the starting column location for the burst access.

Prior to normal operation, the LPDDR2 must be initialized. The following section provides detailed information covering device initialization, register definition, command description and device operation.

## POWER-UP AND INITIALIZATION

DDR2 SDRAMs must be powered up and initialized in a predefined manner. Operational procedures other than those specified may result in undefined operation.

The following sequence is required for Power-up and Initialization.

### 1. Voltage ramp up sequence is required :

A. While applying power, attempt to maintain CKE below  $0.2 \times VDDCA$  and all other inputs must be between  $VIL_{min}$  and  $VIH_{max}$ . The device outputs remain at High-Z while CKE is held LOW. The voltage ramp time  $t_{INIT0}$  ( $T_b$ - $T_a$ ) must be no greater than 20 ms from  $T_b$  which is point for all supply and reference voltage are within their defined operating ranges, to  $T_a$  which is point for any power supply first reaches 300mV.

B. The following conditions apply for voltage ramp after  $T_a$  is reached,

- VDD1 must be greater than  $VDD2 - 200mV$  AND
- VDD1 and VDD2 must be greater than  $VDDCA - 200mV$  AND
- VDD1 and VDD2 must be greater than  $VDDQ - 200mV$  AND
- VREF must always be less than all other supply voltages
- The voltage difference between any of VSS, VSSQ, and VSSCA pins must not exceed 100mV

### 2. Start clock and maintain stable condition.

Beginning at  $T_b$ , CKE must remain LOW for at least  $t_{INIT1} = 100$  ns, after which CKE can be asserted HIGH. The clock must be stable at least  $t_{INIT2} = 5 \times t_{CK}$  prior to the first CKE LOW-to-HIGH transition ( $T_c$ ). CKE, /CS, and CA inputs must observe setup and hold requirements ( $t_{IS}$ ,  $t_{IH}$ ) with respect to the first rising clock edge (and to subsequent falling and rising edges).

Once the ramping of the supply voltages is complete ( $T_b$ ), CKE must be maintained LOW. DQ, DM, DQS and DQS# voltage levels must be between VSSQ and VDDQ during voltage ramp to avoid latchup. CK, /CK, /CS, and CA input levels must be between VSSCA and VDDCA during voltage ramp to avoid latch-up

If any Mode Register Read (MRRs) are issued, the clock period must be within the range defined for  $t_{CKb}$  (18ns to 100ns). Mode Register Write (MRWs) can be issued at normal clock frequencies as long as all AC timings are met. Some AC parameters could have relaxed timings before the system is appropriately configured. While keeping CKE HIGH, NOP commands must be issued for at least  $t_{INIT3} = 200\mu s$  ( $T_d$ ).

### 3. RESET Command

After  $t_{INIT3}$  is satisfied, the MRW RESET command must be issued ( $T_d$ ).

An optional PRECHARGE ALL command can be issued prior to the MRW RESET command. Wait at least  $t_{INIT4}$  while keeping CKE asserted and issuing NOP commands

### 4. Mode Register Reads and Device Auto Initialization (DAI) Polling:

After  $t_{INIT4}$  is satisfied ( $T_e$ ), only MRR commands and power-down entry/exit commands are supported. After  $T_e$ , CKE can go LOW in alignment with power-down entry and exit specifications.

Use the MRR command to poll the DAI bit and report when device auto initialization is complete; otherwise, the controller must wait a minimum of  $t_{INIT5}$ , or until the DAI bit is set before proceeding.

As the memory output buffers are not properly configured by  $T_e$ , some AC parameters must have relaxed timings before the system is appropriately configured. After the DAI bit (MR0, DAI) is set to zero by the memory device (DAI complete), the device is in the idle state ( $T_f$ ). DAI status can be determined by issuing the MRR command to MR0. The device sets the DAI bit no later than  $t_{INIT5}$  after the RESET command. The controller must wait at least  $t_{INIT5}$  or until the DAI bit is set before proceeding

### 5. ZQ Calibration

After  $t_{INIT5}$  ( $T_f$ ), the MRR initialization calibration (ZQ\_CAL) command can be issued to the memory (MR10). This command is used to calibrate output impedance over process, voltage, and temperature. In systems where more than one LPDDR2 device exists on the same bus, the controller must not overlap MRR ZQ\_CAL commands. The device is ready for normal operation after  $t_{ZQINIT}$ .

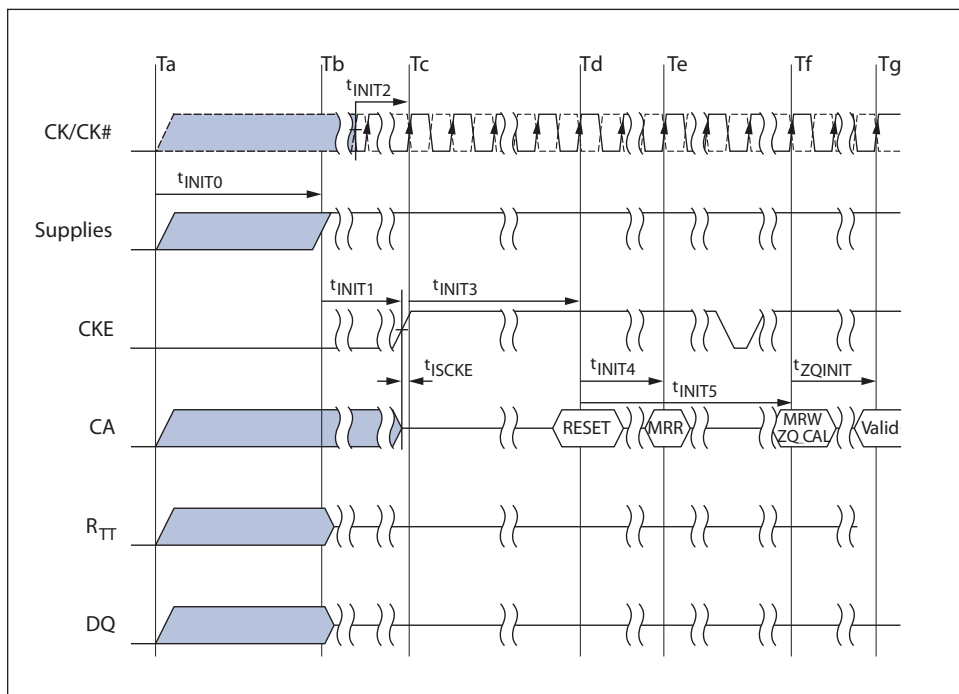
### 6. Normal Operation

After  $t_{ZQINIT}$  ( $T_g$ ), MRW commands must be used to properly configure the memory. Specifically, MR1, MR2, and MR3 must be set to configure the memory for the target frequency and memory configuration. After the initialization sequence is complete, the device is ready for any valid command. After  $T_g$ , the clock frequency can be changed using the procedure described in Input Clock Frequency Changes and Clock Stop EventsII.

### INITIALIZATION TIMING

Symbol	Parameter	Value		Unit
		min	max	
$t_{INIT0}$	Maximum Power Ramp Time	-	20	ms
$t_{INIT1}$	Minimum CKE low time after completion of power ramp	100	-	ns
$t_{INIT2}$	Minimum stable clock before first CKE high	5	-	tCK
$t_{INIT3}$	Minimum idle time after first CKE assertion	200	-	us
$t_{INIT4}$	Minimum idle time after Reset command, this time will be about 2 x $t_{RFCab} + t_{RPaB}$	1	-	us
$t_{INIT5}$	Maximum duration of Device Auto-Initialization	-	10	us
$t_{CKb}$	Clock cycle time during boot	18	100	ns
$t_{ZQINIT}$	ZQ initial calibration	1	-	us

Figure - Power Ramp and Initialization Sequence



#### Initialization After RESET (without voltage ramp):

If the RESET command is issued before or after the power-up initialization sequence, the re-initialization procedure must begin at Td

### **Power-Off Sequence**

Use the following sequence to power off the device. Unless specified otherwise, this procedure is mandatory and applies to S4 devices.

While powering off, CKE must be held LOW ( $\leq 0.2 \times VDDCA$ ); all other inputs must be between  $V_{ILmin}$  and  $V_{IHmax}$ . The device outputs remain at High-Z while CKE is held LOW.

DQ, DM, DQS, and /DQS voltage levels must be between  $VSSQ$  and  $VDDQ$  during the power-off sequence to avoid latch-up. CK, /CK, /CS, and CA input levels must be between  $VSSCA$  and  $VDDCA$  during the power-off sequence to avoid latch-up.

Tx is the point where any power supply drops below the minimum value specified in the DC operating condition table.

Tz is the point where all power supplies are below 300mV. After Tz, the device is powered off

Required Power Supply Conditions Between Tx and Tz:

- VDD1 must be greater than  $VDD2 - 200mV$
- VDD1 must be greater than  $VDDCA - 200mV$
- VDD1 must be greater than  $VDDQ - 200mV$
- VREF must always be less than all other supply voltages

The voltage difference between VSS, VSSQ, and VSSCA must not exceed 100mV.

For supply and reference voltage operating conditions, see Recommended DC Operating Conditions table.

### **Uncontrolled Power-Off Sequence**

When an uncontrolled power-off occurs, the following conditions must be met:

1. At Tx, when the power supply drops below the minimum values specified, all power supplies must be turned off and all power-supply current capacity must be at zero, except for any static charge remaining in the system.

2. After Tz, the device must power off. The time between Tx and Tz must not exceed 20ms. During this period, the relative voltage between power supplies is uncontrolled. VDD1 and VDD2 must decrease with a slope lower than  $0.5 V/\mu s$  between Tx and Tz.

An uncontrolled power-off sequence can occur a maximum of 400 times over the life of the device

### **Mode Register Definition**

LPDDR2 devices contain a set of mode registers used for programming device operating parameters, reading device information and status, and for initiating special operations such as DQ calibration, ZQ calibration, and device reset.



### Mode Register Assignment

The MRR command is used to read from a register. The MRW command is used to write to a register.

Mode Register Assignment											
MR#	MA <7:0>	Function	Access	OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
0	00 <sub>H</sub>	Device Info.	R	(RFU)						DI	DAI
1	01 <sub>H</sub>	Device Feature1	W	nWR (for AP)			WC	BT	BL		
2	02 <sub>H</sub>	Device Feature2	W	(RFU)				RL & WL			
3	03 <sub>H</sub>	I/O Config-1	W	(RFU)				DS			
4	04 <sub>H</sub>	Refresh Rate	R	TUF	(RFU)				Refresh Rate		
5	05 <sub>H</sub>	Basic Config-1	R	LPDDR2 Manufacturer ID							
6	06 <sub>H</sub>	Basic Config-2	R	Revision ID1							
7	07 <sub>H</sub>	Basic Config-3	R	Revision ID2							
8	08 <sub>H</sub>	Basic Config-4	R	I/O width		Density				Type	
9	09 <sub>H</sub>	Test Mode	W	Vendor-Specific Test Mode							
10	0A <sub>H</sub>	IO Calibration	W	Calibration Code							
11~15	0B <sub>H</sub> ~0F <sub>H</sub>	(reserved)		(RFU)							

Mode Register Assignment											
MR#	MA <7:0>	Function	Access	OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
16	10 <sub>H</sub>	PASR_BANK	W	Bank Mask							
17	11 <sub>H</sub>	PASR_Seg	W	Segment Mask							
18-19	12 <sub>H</sub> -13 <sub>H</sub>	(Reserved)		(RFU)							

Mode Register Assignment											
MR#	MA <7:0>	Function	Access	OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
20-31	18 <sub>H</sub> -1F <sub>H</sub>	Reserved									
Mode Register Assignment (Reset Command & RFU part)											
MR#	MA <7:0>	Function	Access	OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
32	20 <sub>H</sub>	DQ calibration pattern A	R	See "Data Calibration Pattern Description"							
33-39	21 <sub>H</sub> -27 <sub>H</sub>	(Do Not Use)									
40	28 <sub>H</sub>	DQ calibration pattern B	R	See "Data Calibration Pattern Description"							
41-47	29 <sub>H</sub> -2F <sub>H</sub>	(Do Not Use)									
48-62	30 <sub>H</sub> -3E <sub>H</sub>	(Reserved)									(RFU)
63	3F <sub>H</sub>	Reset	W								X
64-126	40 <sub>H</sub> -7E <sub>H</sub>	(Reserved)									(RFU)
127	7F <sub>H</sub>	(Do Not Use)									
128-190	80 <sub>H</sub> -BE <sub>H</sub>	(Reserved for Vendor Use)									(RFU)
191	BF <sub>H</sub>	(Do Not Use)									
192-254	C0 <sub>H</sub> -FE <sub>H</sub>	(Reserved for Vendor Use)									(RFU)
255	FF <sub>H</sub>	(Do Not Use)									

**Notes:**

1. RFU bits shall be set to '0' during Mode Register writes.
2. RFU bits shall be read as '0' during Mode Register reads.
3. All Mode Registers that are specified as RFU or write-only shall return undefined data when read and DQS shall be toggled.
4. All Mode Registers that are specified as RFU shall not be written.
5. See Vendor Device Datasheets for details on Vendor Specific Mode Registers.
6. Writes to read-only registers shall have no impact on the functionality of the device.

MR0_Device Information (MA<7:0> = 00 <sub>H</sub> ):											
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0				
(RFU)						DI	DAI				
OP1		DI (Device Information)				Read-only		0 <sub>B</sub> : SDRAM 1 <sub>B</sub> : Do Not Use			
OP0		DAI (Device Auto-Initialization Status)				Read-only		0 <sub>B</sub> : DAI complete 1 <sub>B</sub> : DAI still in progress			

MR1_Devcie Feature 1 (MA<7:0> = 01 <sub>H</sub> ):								
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
nWR (for AP)		WC	BT	BL				
OP<2:0>	BL (Burst Length)			Write-only		010 <sub>B</sub> : BL4 (default) 011 <sub>B</sub> : BL8 100 <sub>B</sub> : BL16 All others: reserved		
OP3	BT <sup>*1</sup> (Burst Type)			Write-only		0 <sub>B</sub> : Sequential (default) 1 <sub>B</sub> : Interleaved		
OP4	WC (Wrap)			Write-only		0 <sub>B</sub> : Wrap (default) 1 <sub>B</sub> : No wrap (allowed for SDRAM BL4 only)		
OP<7:5>	nWR <sup>*2</sup>			Write-only		001 <sub>B</sub> : nWR=3 (default) 010 <sub>B</sub> : nWR=4 011 <sub>B</sub> : nWR=5 100 <sub>B</sub> : nWR=6 101 <sub>B</sub> : nWR=7 110 <sub>B</sub> : nWR=8 All others: reserved		

**Notes:**

1. BL16, interleaved is not an official combination to be supported.
2. Programmed value in nWR register is the number of clock cycles which determines when to start internal precharge operation for a write burst with AP enabled. It is determined by RU(tWR/tCK)

Burst Sequence by BL, BT, and WC																						
C3	C2	C1	C0	WC	BT	BL	Burst Cycle Number and Burst Address Sequence															
							1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
x	x	0 <sub>B</sub>	0 <sub>B</sub>	wrap	any	4	0	1	2	3												
x	x	1 <sub>B</sub>	0 <sub>B</sub>				2	3	0	1												
x	x	x	0 <sub>B</sub>	nw	any		y	y+1	y+2	y+3												

C3	C2	C1	C0	WC	BT	BL	Burst Cycle Number and Burst Address Sequence																		
							1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16			
x	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	wrap	seq	8	0	1	2	3	4	5	6	7											
x	0 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>				2	3	4	5	6	7	0	1											
x	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>				4	5	6	7	0	1	2	3											
x	1 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>				6	7	0	1	2	3	4	5											
x	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>			int	8	0	1	2	3	4	5	6	7										
x	0 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>					2	3	0	1	6	7	4	5										
x	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>					4	5	6	7	0	1	2	3										
x	1 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>					6	7	4	5	2	3	0	1										
x	x	x	0 <sub>B</sub>	nw	any		illegal (not allowed)																		
0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	wrap	seq	16	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F			
0 <sub>B</sub>	0 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>				2	3	4	5	6	7	8	9	A	B	C	D	E	F	0	1			
0 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>				4	5	6	7	8	9	A	B	C	D	E	F	0	1	2	3			
0 <sub>B</sub>	1 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>				6	7	8	9	A	B	C	D	E	F	0	1	2	3	4	5			
1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>				8	9	A	B	C	D	E	F	0	1	2	3	4	5	6	7			
1 <sub>B</sub>	0 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>				A	B	C	D	E	F	0	1	2	3	4	5	6	7	8	9			
1 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>	0 <sub>B</sub>				C	D	E	F	0	1	2	3	4	5	6	7	8	9	A	B			
1 <sub>B</sub>	1 <sub>B</sub>	1 <sub>B</sub>	0 <sub>B</sub>				E	F	0	1	2	3	4	5	6	7	8	9	A	B	C	D			
x	x	x	0 <sub>B</sub>		int		illegal (not allowed)																		
x	x	x	0 <sub>B</sub>	nw	any		illegal (not allowed)																		

**Notes:**

1. C0 input is not present on CA bus. It is implied zero.
2. For BL=4, the burst address represents C1~C0.
3. For BL=8, the burst address represents C2~C0.
4. For BL=16, the burst address represents C3~C0.
5. For no-wrap, BL4, the burst must not cross the page boundary or the sub-page boundary. The variable can start at any address with C0 equal to 0, but must not start at any address shown below

**Non-Wrap Restrictions**

Width	64Mb	128Mb/256Mb	512Mb/1Gb/2Gb	4Gb/8Gb
<b>Cannot cross full page boundary</b>				
X16	FE, FF, 00, 01	1FE, 1FF, 000, 001	3FE, 3FF, 000, 001	7FE, 7FF, 000, 001
X32	7E, 7F, 00, 01	FE, FF, 00, 01	1FE, 1FF, 000, 001	3FE, 3FF, 000, 001
<b>Cannot cross sub-page boundary</b>				
X16	7E, 7F, 80, 81	0FE, 0FF, 100, 101	1FE, 1FF, 200, 201	3FE, 3FF, 400, 401
X32	none	none	None	none

**Note:** Non-wrap BL=4 data orders shown are prohibited.

MR2_Devcie Feature 2 (MA<7:0> = 02 <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
(RFU)			RL & WL				
OP<3:0>		RL & WL (Read Latency & Write Latency)			Write-only		0001 <sub>B</sub> : RL3 / WL1 (default) 0010 <sub>B</sub> : RL4 / WL2 0011 <sub>B</sub> : RL5 / WL2 0100 <sub>B</sub> : RL6 / WL3 0101 <sub>B</sub> : RL7 / WL4 0110 <sub>B</sub> : RL8 / WL4 All others: reserved

MR3_I/O Configuration 1 (MA<7:0> = 03 <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
(RFU)			DS				
OP<3:0>		DS (Drive Strength)			Write-only		0000 <sub>B</sub> : reserved 0001 <sub>B</sub> : 34.3 ohm typical 0010 <sub>B</sub> : 40.0 ohm typical (default) 0011 <sub>B</sub> : 48.0 ohm typical 0100 <sub>B</sub> : 60.0 ohm typical 0101 <sub>B</sub> : reserved 0110 <sub>B</sub> : 80.0 ohm typical All others: reserved

MR4_Device Temperature (MA<7:0> = 04 <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
TUF	(RFU)			SDRAM Refresh Rate			
OP<2:0>		SDRAM Refresh Rate			Read-only		000 <sub>B</sub> : 4 × t <sub>REFI</sub> , SDRAM Low Temp. operating limit exceeded 001 <sub>B</sub> : 4 × t <sub>REFI</sub> , 4 × t <sub>REFIpb</sub> , 4 × t <sub>REFW</sub> 010 <sub>B</sub> : 2 × t <sub>REFI</sub> , 2 × t <sub>REFIpb</sub> , 2 × t <sub>REFW</sub> , 011 <sub>B</sub> : 1 × t <sub>REFI</sub> , 1 × t <sub>REFIpb</sub> , 1 × t <sub>REFW</sub> (<= 85C) 100 <sub>B</sub> : RFU



			<p>101<sub>B</sub>: 0.25 × tREFI, 0.25 × tREFIpb, 0.25 × tREFW, don't re-rate SDRAM AC timing</p> <p>110<sub>B</sub>: 0.25 × tREFI, 0.25 × tREFIpb, 0.25 × tREFW, derate SDRAM AC timing</p> <p>111<sub>B</sub>: SDRAM High temperature operating limit exceeded</p>
OP7	TUF (Temperature Update Flag)	Read-only	<p>0<sub>B</sub>: (no used)</p> <p>1<sub>B</sub>: (always)</p>

**Notes:**

1. A Mode Register Read from MR4 will reset OP7 to “0”.
2. OP7 is reset to “0” at power-up.
3. If OP2 equals “1”, the device temperature is greater than 85C.
4. OP7 is set to “1”, if OP2~OP0 has changed at any time since the last read of MR4.
5. LPDDR2 might not operate properly when OP<2:0> = 000B or 111B.
6. For specified operating temperature range and maximum operating temperature.
7. LPDDR2 devices must be derated by adding 1.875ns to the following core timing parameters: tRCD, tRC, tRAS, tRP, and tRRD. The tDQSCK parameter must be derated Prevailing clock frequency specifications and related setup and hold timings remain unchanged.
8. The recommended frequency for reading MR4 is provided in “Temperature Sensor”

<b>MR5_Basic Configuration 1 (MA&lt;7:0&gt; = 05<sub>H</sub>):</b>								
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
LPDDR2 Manufacturer ID								
OP<7:0>	Manufacturer ID					Read-only	0001 1011 <sub>B</sub> : ISSI All Others : Reserved	

<b>MR6_Basic Configuration 2 (MA&lt;7:0&gt; = 06<sub>H</sub>):</b>								
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
Revision ID1								
OP<7:0>	Revision ID1					Read-only	00000000 <sub>B</sub> : A-version	

<b>MR7_Basic Configuration 3 (MA&lt;7:0&gt; = 07<sub>H</sub>):</b>								
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
Revision ID2								
OP<7:0>	Revision ID2					Read-only	00000000 <sub>B</sub> : A-version	

MR8_Basic Configuration 4 (MA<7:0> = 08 <sub>H</sub> ):									
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0		
I/O width		Density				Type			
OP<1:0>		Type				Read-only		00 <sub>B</sub> : S4 SDRAM 01 <sub>B</sub> : Reserved 10 <sub>B</sub> : Reserved 11 <sub>B</sub> : Reserved	
OP<5:2>		Density				Read-only		0000 <sub>B</sub> : 64Mb (Reserved) 0001 <sub>B</sub> : 128Mb (Reserved) 0010 <sub>B</sub> : 256Mb (Reserved) 0011 <sub>B</sub> : 512Mb (Reserved) 0100 <sub>B</sub> : <b>1Gb</b> 0101 <sub>B</sub> : 2Gb (Reserved) 0110 <sub>B</sub> : 4Gb (Reserved) 0111 <sub>B</sub> : 8Gb (Reserved) 1000 <sub>B</sub> : 16Gb (Reserved) 1001 <sub>B</sub> : 32Gb (Reserved) All others: reserved	
OP<7:6>		I/O width				Read-only		00 <sub>B</sub> : x32 01 <sub>B</sub> : x16 10 <sub>B</sub> : x8 (Reserved) 11 <sub>B</sub> : not used	

MR9_Test Mode (MA<7:0> = 09 <sub>H</sub> ):								
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
Vendor-specific Test Mode								

MR10_Calibration (MA<7:0> = 0A <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Calibration Code							
OP<7:0>		Calibration Code			Write-only		0xFF: Calibration command after initialization 0xAB: Long calibration 0x56: Short calibration 0xC3: ZQ Reset All others: Reserved

**Notes:**

- Host processor shall not write MR10 with “Reserved” values.
- LPDDR2 devices shall ignore calibration command, when a “Reserved” values is written into MR10.
- See AC timing table for the calibration latency.
- If ZQ is connected to VSSCA through RZQ, either the ZQ calibration function (see “MRW ZQ Calibration Command”) or default calibration (through the ZQ RESET command) is supported. If ZQ is connected to VDDCA, the device operates with default calibration, and ZQ calibration commands are ignored. In both cases, the ZQ connection must not change after power is supplied to the device.
- Devices that do not support calibration ignore the ZQ calibration command.

MR11:15_(Reserved) (MA<7:0> = 0B <sub>H</sub> - 0F <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RFU							

MR16_PASR_Bank Mask (MA<7:0> = 010 <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Bank Mask (4-Bank or 8-Bank)							
OP<7:0>		Bank Mask Code			Write-only		0 <sub>B</sub> : refresh enable to the bank (=unmasked, default) 1 <sub>B</sub> : refresh blocked (=masked)

OP	Bank Mask	4 Bank	8 Bank
0	XXXXXXXX1	Bank 0	Bank 0
1	XXXXXX1X	Bank 1	Bank 1
2	XXXXX1XX	Bank 2	Bank 2
3	XXXX1XXX	Bank 3	Bank 3
4	XXX1XXXX	-	Bank 4
5	XX1XXXXX	-	Bank 5
6	X1XXXXXX	-	Bank 6
7	1XXXXXXX	-	Bank 7

**Note:** For 4-bank S4 SDRAM, only OP<3:0> are used.

MR17_PASR_Segment Mask (MA<7:0> = 011 <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Segment Mask							
OP<7:0>		Segment Mask Code			Write-only		0 <sub>B</sub> : refresh enable to the bank (=unmasked, default) 1 <sub>B</sub> : refresh blocked (=masked)

Segment	OP	Bank Mask	1Gb	2Gb, 4Gb	8Gb
			R12:10	R13:11	R14:12
0	0	XXXXXXXX1	000 <sub>B</sub>		
1	1	XXXXXX1X	001 <sub>B</sub>		
2	2	XXXXX1XX	010 <sub>B</sub>		
3	3	XXXX1XXX	011 <sub>B</sub>		
4	4	XXX1XXXX	100 <sub>B</sub>		
5	5	XX1XXXXX	101 <sub>B</sub>		
6	6	X1XXXXXX	110 <sub>B</sub>		
7	7	1XXXXXXX	111 <sub>B</sub>		

**Note:** This table indicates the range of row addresses in each masked segment. X is don't care for a particular segment.

**MR18:19\_(Reserved) (MA<7:0> = 012<sub>H</sub>- 013<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
RFU								

**MR20:31\_(Do Not Use) (MA<7:0> = 014<sub>H</sub>- 01F<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
Do Not Use								

**MR32\_(Do Not Use) (MA<7:0> = 020<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
Do Not Use								

**MR33:39\_(Do Not Use) (MA<7:0> = 021<sub>H</sub>- 027<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
Do Not Use								

**MR40\_(Do Not Use) (MA<7:0> = 028<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
Do Not Use								

**MR41:47\_(Do Not Use) (MA<7:0> = 029<sub>H</sub>- 02F<sub>H</sub>):**

OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0	
Do Not Use								



MR48:62_(Reserved) (MA<7:0> = 030 <sub>H</sub> - 03E <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RFU							

MR63_Reset (MA<7:0> = 03F <sub>H</sub> ): MRW only							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
X							

**Note:** For additional information on MRW RESET, see “Mode Register Write Command” on Timing Spec.

MR64:126_(Reserved) (MA<7:0> = 040 <sub>H</sub> - 07E <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RFU							

MR127_(Do Not Use) (MA<7:0> = 07F <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Do Not Use							

MR128:190_(Reserved for Vendor Use) (MA<7:0> = 080 <sub>H</sub> - 0BE <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RFU							

MR191_(Do Not Use) (MA<7:0> = 0BF <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Do Not Use							

MR192:254_(Reserved for Vendor Use) (MA<7:0> = 0C0 <sub>H</sub> - 0FE <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
RFU							

MR255_(Do Not Use) (MA<7:0> = 0FF <sub>H</sub> ):							
OP7	OP6	OP5	OP4	OP3	OP2	OP1	OP0
Do Not Use							

## Truth Tables


























Truth tables provide complementary information to the state diagram. They also clarify device behavior and applicable restrictions when considering the actual state of the banks.

Unspecified operations and timings are illegal. To ensure proper operation after an illegal event, the device must be powered down and then restarted using the specified initialization sequence before normal operation can continue.

## Command Truth Table

Table 49: Command Truth Table

Notes 1–11 apply to all parameters conditions

Command	Command Pins			CA Pins										CK Edge
	CKE		CS#	CA0	CA1	CA2	CA3	CA4	CA5	CA6	CA7	CA8	CA9	
	CK( n-1)	CK( n)												
MRW	H	H	L	L	L	L	L	MA0	MA1	MA2	MA3	MA4	MA5	
	H	H	X	MA6	MA7	OP0	OP1	OP2	OP3	OP4	OP5	OP6	OP7	
MRR	H	H	L	L	L	L	H	MA0	MA1	MA2	MA3	MA4	MA5	
	H	H	X	MA6	MA7	X								
REFRESH (per bank)	H	H	L	L	L	H	L	X						
	H	H	X	X										
REFRESH (all banks)	H	H	L	L	L	H	H	X						
	H	H	X	X										
Enter self refresh	H	L	L	L	L	H	X							
	X	L	X	X										
ACTIVATE (bank)	H	H	L	L	H	R8	R9	R10	R11	R12	BA0	BA1	BA2	
	H	H	X	R0	R1	R2	R3	R4	R5	R6	R7	R13	R14	
WRITE (bank)	H	H	L	H	L	L	RFU	RFU	C1	C2	BA0	BA1	BA2	
	H	H	X	AP	C3	C4	C5	C6	C7	C8	C9	C10	C11	
READ (bank)	H	H	L	H	L	H	RFU	RFU	C1	C2	BA0	BA1	BA2	
	H	H	X	AP	C3	C4	C5	C6	C7	C8	C9	C10	C11	
PRECHARGE (bank)	H	H	L	H	H	L	H	AB	X	X	BA0	BA1	BA2	
	H	H	X	X										
BST	H	H	L	H	H	L	L	X						
	H	H	X	X										
Enter DPD	H	L	L	H	H	L	X							
	X	L	X	X										
NOP	H	H	L	H	H	H	X							
	H	H	X	X										
Maintain PD, SREF, DPD, (NOP)	L	L	L	H	H	H	X							
	L	L	X	X										