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KS8999

Integrated 9-Port 10/100 Switch with PHY and Frame Buffer

Rev 1.14

General Description

The KS8999 contains eight 10/100 physical layer transceivers, nine MAC (Media Access Control) units with an integrated layer 2 switch. The device runs in two modes. The first mode is an eight port integrated switch and the second is as a nine port switch with the ninth port available through an MII (Media Independent Interface). Useful configurations include a stand alone eight port switch as well as a eight port switch with a routing element connected to the extra MII port. The additional port is also useful for a public network interfacing. The KS8999 is designed to reside in an unmanaged design not requiring processor intervention.

This is achieved through I/O strapping or EEPROM programming at system reset time. On the media side, the KS8999 supports 10BaseT, 100BaseTX and 100BaseFX as specified by the IEEE 802.3 committee. Physical signal transmission and reception are enhanced through use of analog circuitry that makes the design more efficient and allows for lower power consumption and smaller chip die size.

Data sheets and support documentation can be found on Micrel's web site at www.micrel.com.

Functional Diagram
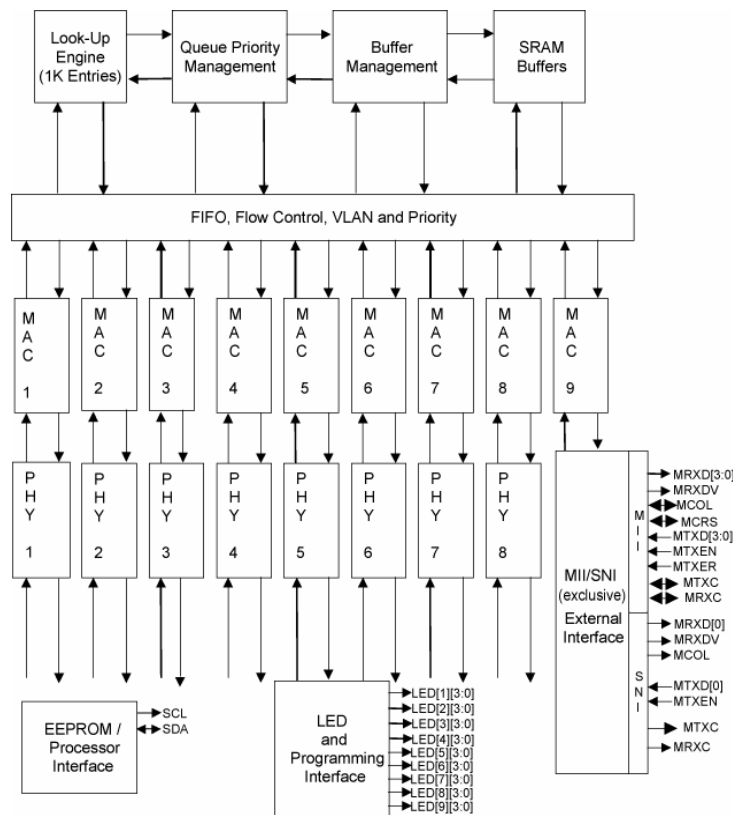
Features

- 9 port (8+1) 10/100 integrated switch with eight physical layer transceivers and one MII/SNI interface
- Advanced Ethernet Switch with internal frame buffer
  - 128K Byte of SRAM on chip for frame buffering
  - 2.0Gbps high performance memory bandwidth
  - Wire speed reception and transmission
  - Integrated address look-up engine, supports 1K absolute MAC addresses
  - Automatic address learning, address aging and address migration
- Advanced Switch Features
  - Supports 802.1p priority and port based priority
  - Supports port based VLAN
  - Supports 1536 byte frame for VLAN tag
  - Supports DiffServ priority, 802.1p based priority or port based priority o broadcast storm protection
- Proven transceiver technology for UTP and fiber operation
  - 10BaseT, 100BaseTX and 100BaseFX modes of operation
  - Supports for UTP or fiber on all 8-ports
  - Indicators for link, activity, full/half-duplex and speed
  - Hardware based 10/100, full/half, flow control and auto-negotiation
  - Individual port forced modes (full duplex, 100BaseTX) when auto-negotiation is disabled
  - Full-duplex IEEE 802.3x flow control
  - Half-duplex back pressure flow control
- Supports MDI/MDI-X auto crossover
- External MAC interface (MII or 7-wire) for router applications
- Unmanaged operation via strapping or EEPROM at system reset time (see Reset Reference Circuit section)
- Comprehensive LED support
- Single 2.0V power supply with options for 2.5V and 3.3V I/O
- 900 mA (1.80W) including physical transmit drivers

- Supports both commercial and industry temperature
  - Commercial temperature range: 0°C to +70°C (KS8999)
  - Industrial temperature range: –40°C to +85°C (KS8999I)
- Supports lead free products:
  - Commercial temperature range: 0°C to +70°C (KSZ8999)
  - Industrial temperature range: –40°C to +85°C (KSZ8999I)
- Available in 208-pin PQFP package

Ordering Information

Part Number	Temp Range	Package
KS8999	0°C to +70°C	208-Pin PQFP
KS8999I	–40°C to +85°C	208-Pin PQFP
KSZ8999	0°C to +70°C	208-Pin PQFP
KSZ8999I	–40°C to +85°C	208-Pin PQFP

Revision History

Revision	Date	Summary of Changes
1.00	11/27/00	Preliminary Release
1.01	03/30/01	Update maximum frame size Update EEPROM priority descriptions Update I/O pin definition Update I/O descriptions Update Electrical Characteristics
1.02	04/20/01	Correct timing information
1.03	05/11/01	Add MDI/MDI-X description
1.04	06/22/01	Change electrical requirements
1.05	0/6/25/01	Correct I/O descriptions
1.06	07/25/01	Update PLL clock information Update timing information
1.07	08/09/01	Correct LED[6][1:0] to float configuration Add reverse and forward timing Correct optional CPU timing
1.08	1/14/02	Update Optional CPU interface Correct I/O description for MCOL and MCRS Correct pin 174 and 175 description
1.09	6/18/02	Correct default to floating for pin 174 Change pin 87 TEST[3] to AUTOMDIX for enable/disable of auto MDI-MDIX function
1.10	2/27/03	Add KS8999I industrial temperature Update non-periodic blinking in Mode 1 of LED[1:9][0] Add MRXD[0] description
1.11	5/12/03	Changed V_{CC} from 2.00 to 2.10 (typical) Added FEF disable to T[4] pin #173
1.12	8/29/03	Convert to new format.
1.13	1/19/05	Correct pin type description. Correct selection of reference oscillator/crystal spec. Insert recommended reset circuit.
1.14	1/31/05	Added lead free and Industrial temperature packages.

Contents

System Level Applications

The KS8999 can be configured to fit either in an eight port 10/100 application or as a nine port 10/100 network interface with an extra MII/7-wire port. This MII/7-wire port can be connected to an external processor and used for routing purposes or public network access. The major benefits of using the KS8999 are the lower power consumption, unmanaged operation, flexible configuration, built in frame buffering, VLAN abilities and traffic priority control. Two such applications are depicted below.
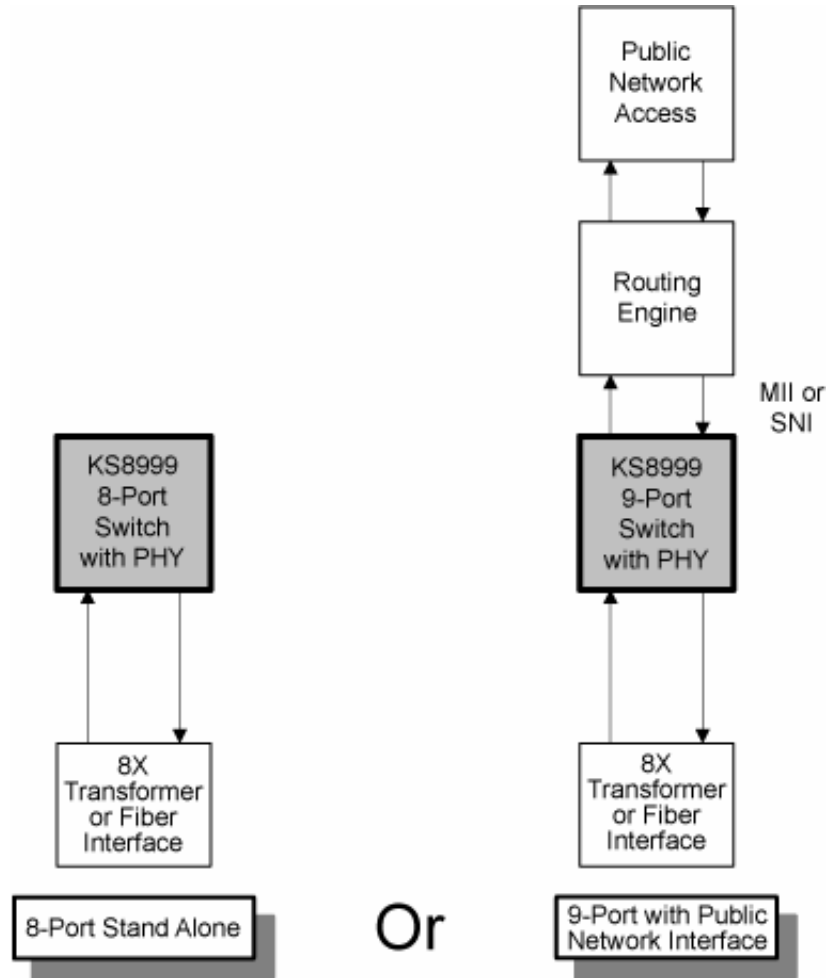
Figure 1. System Applications

Pin Configuration

208-Pin PQFP (PQ)

Top pins (left to right): IO_SWM, GND, GND, LED[8][0], LED[8][1], LED[8][2], LED[8][3], LED[7][0], VDD_IO, LED[7][1], LED[7][2], LED[7][3], LED[6][0], LED[6][1], LED[6][2], LED[5][0], LED[5][1], LED[5][2], LED[5][3], GND, VDD, LED[4][0], LED[4][1], LED[4][2], LED[4][3], LED[3][0], LED[3][1], LED[3][2], LED[3][3], GND, VDD_IO, MRXC, MRXD[0], MRXD[1], MRXD[2], MRXD[3], MRXDV, LED[2][0], LED[2][1], LED[2][2], LED[2][3], LED[1][0], LED[1][1], LED[1][2], LED[1][3], RST#, BIST, VDD, GND, GND, VDD_IO

Left pins (157 down to 1): VDD, LED[9][3], LED[9][2], LED[9][1], LED[9][0], MIIS[1], MIIS[0], MODESEL[3], MODESEL[2], MODESEL[1], MODESEL[0], TESTEN, SCANEN, PRSV, CFGMODE, T[5], T[4], RESERVE, RESERVE, X1, X2, VDD_PLLTX, GND_PLLTX, CTOUT, BTOUT, VDD_RCV, VDD_RCV, GND_RCV, GND_RCV, VDD_RCV, VDD_RCV, GND_RCV, GND_RCV, FXSD[1], FXSD[2], FXSD[3], FXSD[4], VDD_RX, GND_RX, RXP[1], RXM[1], GND_TX, TXP[1], TXM[1], VDD_TX, VDD_TX, TXP[2], TXM[2], GND_TX, RXP[2], RXM[2], GND_ISO

Right pins (105 down to 53): MCRS, MCOL, MTXC, MTXER, MTXD[0], MTXD[1], MTXD[2], MTXD[3], MTXEN, GND, VDD, SCL, SDA, EN1P, T[3], T[2], T[1], AUTOMDIX, TEST[2], TEST[1], MUX[2], MUX[1], RLPBK, CTOUT2, BTOUT2, VDD_RCV, VDD_RCV, GND_RCV, GND_RCV, VDD_RCV, VDD_RCV, GND_RCV, GND_RCV, FXSD[8], FXSD[7], FXSD[6], FXSD[5], VDD_RX, GND_RX, RXM[8], RXP[8], GND_TX, TXM[8], TXP[8], VDD_TX, VDD_TX, TXM[7], TXP[7], GND_TX, RXM[7], RXP[7], GND_ISO

Bottom pins (left to right): VDD_RX, GND_RX, GND_RX, VDD_RX, RXP[3], RXM[3], AOUT2, DOUT2, TXP[3], TXM[3], QH[5], QH[4], QH[3], QH[2], GND_TX, VDD_TX, VDD_TX, GND_ISO, TXP[4], TXM[4], GND_TX, RXP[4], RXM[4], GND_RX, VDD_RX, ISET, GND_ISO, VDD_RX, GND_RX, RXP[5], RXM[5], GND_TX, TXP[5], TXM[5], GND_ISO, VDD_TX, VDD_TX, GND_TX, QL[2], QL[3], QL[4], QL[5], TXP[6], TXM[6], DOUT, AOUT, RXP[6], RXM[6], VDD_RX, GND_RX, GND_RX, VDD_RX

Pin Description

Pin Number	Pin Name	Type[1]	Port	Pin Function
1	VDD_RX	Pwr		2.0V for equalizer
2	GND_RX	GND		Ground for equalizer
3	GND_RX	GND		Ground for equalizer
4	VDD_RX	Pwr		2.0V for equalizer
5	RXP[3]	I	3	Physical receive signal + (differential)
6	RXM[3]	I	3	Physical receive signal - (differential)
7	AOUT2	O		Factory test output
8	DOUT2	O		Factory test output
9	TXP[3]	O	3	Physical transmit signal + (differential)
10	TXM[3]	O	3	Physical transmit signal - (differential)
11	QH[5]	Opd		Factory test pin –leave open for normal operation
12	QH[4]	Opd		Factory test pin –leave open for normal operation
13	QH[3]	Opd		Factory test pin –leave open for normal operation
14	QH[2]	Opd		Factory test pin –leave open for normal operation
15	GND_TX	GND		Ground for transmit circuitry
16	VDD_TX	Pwr		2.0V for transmit circuitry
17	VDD_TX	Pwr		2.0V for transmit circuitry
18	GND-ISO	GND		Analog ground
19	TXP[4]	O	4	Physical transmit signal + (differential)
20	TXM[4]	O	4	Physical transmit signal - (differential)
21	GND_TX	GND		Ground for transmit circuitry
22	RXP[4]	I	4	Physical receive signal + (differential)
23	RXM[4]	I	4	Physical receive signal - (differential)
24	GND_RX	GND		Ground for equalizer
25	VDD_RX	Pwr		2.0V for equalizer
26	ISET			Set physical transmit output current
27	GND-ISO	GND		Analog ground
28	VDD_RX	Pwr		2.0V for equalizer
29	GND_RX	GND		Ground for equalizer
30	RXP[5]	I	5	Physical receive signal + (differential)
31	RXM[5]	I	5	Physical receive signal - (differential)
32	GND_TX	GND		Ground for transmit circuitry
33	TXP[5]	O	5	Physical transmit signal + (differential)
34	TXM[5]	O	5	Physical transmit signal - (differential)
35	GND-ISO	GND		Analog ground
36	VDD_TX	Pwr		2.0V for transmit circuitry
37	VDD_TX	Pwr		2.0V for transmit circuitry
38	GND_TX	GND		Ground for transmit circuitry

Pin Number	Pin Name	Type[1]	Port	Pin Function
39	QL[2]	Opd		Factory test pin –leave open for normal operation
40	QL[3]	Opd		Factory test pin –leave open for normal operation
41	QL[4]	Opd		Factory test pin –leave open for normal operation
42	QL[5]	Opd		Factory test pin –leave open for normal operation
43	TXP[6]	O	6	Physical transmit signal + (differential)
44	TXM[6]	O	6	Physical transmit signal - (differential)
45	DOUT	O		Factory test output –leave open for normal operation
46	AOUT	O		Factory test output –leave open for normal operation
47	RXP[6]	I	6	Physical receive signal + (differential)
48	RXM[6]	I	6	Physical receive signal - (differential)
49	VDD_RX	Pwr		2.0V for equalizer
50	GND_RX	GND		Ground for equalizer
51	GND_RX	GND		Ground for equalizer
52	VDD_RX	Pwr		2.0V for equalizer
53	GND-ISO	GND		Analog ground
54	RXP[7]	I	7	Physical receive signal + (differential)
55	RXM[7]	I	7	Physical receive signal - (differential)
56	GND_TX	GND		Ground for transmit circuitry
57	TXP[7]	O	7	Physical transmit signal + (differential)
58	TXM[7]	O	7	Physical transmit signal - (differential)
59	VDD_TX	Pwr		2.0V for transmit circuitry
60	VDD_TX	Pwr		2.0V for transmit circuitry
61	TXP[8]	O	8	Physical transmit signal + (differential)
62	TXM[8]	O	8	Physical transmit signal - (differential)
63	GND_TX	GND		Ground for transmit circuitry
64	RXP[8]	I	8	Physical receive signal + (differential)
65	RXM[8]	I	8	Physical receive signal - (differential)
66	GND_RX	GND		Ground for equalizer
67	VDD_RX	Pwr		2.0V for equalizer
68	FXSD[5]	Ipd	5	Fiber signal detect
69	FXSD[6]	Ipd	6	Fiber signal detect
70	FXSD[7]	Ipd	7	Fiber signal detect
71	FXSD[8]	Ipd	8	Fiber signal detect
72	GND_RCV	GND		Ground for clock recovery circuit
73	GND_RCV	GND		Ground for clock recovery circuit
74	VDD_RCV	Pwr		2.0V for clock recovery circuit
75	VDD_RCV	Pwr		2.0V for clock recovery circuit
76	GND_RCV	GND		Ground for clock recovery circuit
77	GND_RCV	GND		Ground for clock recovery circuit

Pin Number	Pin Name	Type[1]	Port	Pin Function
78	VDD_RCV	Pwr		2.0V for clock recovery circuit
79	VDD_RCV	Pwr		2.0V for clock recovery circuit
80	BTOUT2	O		Factory test pin –leave open for normal operation
81	CTOUT2	O		Factory test pin –leave open for normal operation
82	RLPBK	I		Enable loop back for testing –pull-down/float for normal operation
83	MUX[1]	I		Factory test pin –float for normal operation
84	MUX[2]	I		Factory test pin –float for normal operation
85	TEST[1]	I		Factory test pin –float for normal operation
86	TEST[2]	I		Factory test pin –float for normal operation
87	AUTOMDIX	I		Auto MDI/MDIX enable and disable –pull-up/float enable; pull-down disable
88	T[1]	Ipu		Factory test pin –float for normal operation
89	T[2]	Ipd		Factory test pin –float for normal operation
90	T[3]	Ipd		Factory test pin –float for normal operation
91	EN1P	Ipd		Enable 802.1p for all ports
92	SDA	Ipd/O		Serial data from EEPROM or processor
93	SCL	Ipd/O		Clock for EEPROM or from processor
94	VDD	Pwr		2.0V for core digital circuitry
95	GND	GND		Ground for digital circuitry
96	MTXEN	Ipd	9	MII transmit enable
97	MTXD[3]	Ipd	9	MII transmit bit 3
98	MTXD[2]	Ipd	9	MII transmit bit 2
99	MTXD[1]	Ipd	9	MII transmit bit 1
100	MTXD[0]	Ipd	9	MII transmit bit 0
101	MTXER	Ipd	9	MII transmit error
102	MTXC	Ipd/O	9	MII transmit clock
103	MCOL	Ipd/O	9	MII collision detected
104	MCRS	Ipd/O	9	MII carrier sense
105	VDD-IO	Pwr		2.0V, 2.5V or 3.3V for I/O circuitry
106	GND	GND		Ground for digital circuitry
107	GND	GND		Ground for digital circuitry
108	VDD	Pwr		2.0V for core digital circuitry
109	BIST	Ipd		Built in self test –tie low for normal operation
110	RST#	I		Reset –active low
111	LED[1][3]	Ipu/O	1	LED indicator 3
112	LED[1][2]	Ipu/O	1	LED indicator 2
113	LED[1][1]	Ipu/O	1	LED indicator 1
114	LED[1][0]	Ipu/O	1	LED indicator 0
115	LED[2][3]	Ipu/O	2	LED indicator 3
116	LED[2][2]	Ipu/O	2	LED indicator 2

Pin Number	Pin Name	Type[1]	Port	Pin Function
117	LED[2][1]	Ipu/O	2	LED indicator 1
118	LED[2][0]	Ipu/O	2	LED indicator 0
119	MRXDV	Opd	9	MII receive data valid
120	MRXD[3]	Opu	9	MII receive bit 3
121	MRXD[2]	Opu	9	MII receive bit 2
122	MRXD[1]	Opu	9	MII receive bit 1
123	MRXD[0]	Opu	9	MII receive bit 0
124	MRXC	Ipu/O	9	MII receive clock
125	VDD-IO	Pwr		2.0V, 2.5V or 3.3V for I/O circuitry
126	GND	GND		Ground for digital circuitry
127	LED[3][3]	Ipu/O	3	LED indicator 3
128	LED[3][2]	Ipu/O	3	LED indicator 2
129	LED[3][1]	Ipu/O	3	LED indicator 1
130	LED[3][0]	Ipu/O	3	LED indicator 0
131	LED[4][3]	Ipu/O	4	LED indicator 3
132	LED[4][2]	Ipu/O	4	LED indicator 2
133	LED[4][1]	Ipu/O	4	LED indicator 1
134	LED[4][0]	Ipu/O	4	LED indicator 0
135	VDD	Pwr		2.0V for core digital circuitry
136	GND	GND		Ground for digital circuitry
137	LED[5][3]	Ipu/O	5	LED indicator 3
138	LED[5][2]	Ipu/O	5	LED indicator 2
139	LED[5][1]	Ipu/O	5	LED indicator 1
140	LED[5][0]	Ipu/O	5	LED indicator 0
141	LED[6][3]	Ipu/O	6	LED indicator 3
142	LED[6][2]	Ipu/O	6	LED indicator 2
143	LED[6][1]	Ipu/O	6	LED indicator 1
144	LED[6][0]	Ipu/O	6	LED indicator 0
145	LED[7][3]	Ipu/O	7	LED indicator 3
146	LED[7][2]	Ipu/O	7	LED indicator 2
147	LED[7][1]	Ipu/O	7	LED indicator 1
148	VDD-IO	Pwr		2.0V, 2.5V or 3.3V for I/O circuitry
149	LED[7][0]	Ipu/O	7	LED indicator 0
150	LED[8][3]	Ipu/O	8	LED indicator 3
151	LED[8][2]	Ipu/O	8	LED indicator 2
152	LED[8][1]	Ipu/O	8	LED indicator 1
153	LED[8][0]	Ipu/O	8	LED indicator 0
154	GND	GND		Ground for digital circuitry
155	GND	GND		Ground for digital circuitry

Pin Number	Pin Name	Type[1]	Port	Pin Function
156	IO_SWM	Ipu		Factory test pin –tie high for normal operation
157	VDD	Pwr		2.0V for core digital circuitry
158	LED[9][3]	Ipu/O	9	LED indicator 3
159	LED[9][2]	Ipu/O	9	LED indicator 2
160	LED[9][1]	Ipu/O	9	LED indicator 1
161	LED[9][0]	Ipu/O	9	LED indicator 0
162	MIIS[1]	Ipd	9	MII mode select bit 1
163	MIIS[0]	Ipd	9	MII mode select bit 0
164	MODESEL[3]	Ipd		Selects LED and test modes
165	MODESEL[2]	Ipd		Selects LED and test modes
166	MODESEL[1]	Ipd		Selects LED and test modes
167	MODESEL[0]	Ipd		Selects LED and test modes
168	TESTEN	Ipd		Factory test pin –tie low for normal operation
169	SCANEN	Ipd		Factory test pin –tie low for normal operation
170	PRSV	Ipd		Reserve 6KB buffer for priority frames
171	CFGMODE	Ipu		Configures programming interface for EEPROM or processor
172	T[5]	I		Factory test pin –float for normal operation
173	T[4]	Ipdthevillage		F/D = normal operation (default) U = disable FEF
174	Reserve	I		Reserved –floating for normal operation
175	Reserve	I		Reserved -floating for normal operation
176	X1	I		Crystal or clock input
177	X2	O		Connect to crystal
178	VDD_PLLTX	Pwr		2.0 V for phase locked loop circuit
179	GND_PLLTX	GND		Ground for phase locked loop circuit
180	CTOUT	O		Factory test pin –leave open for normal operation
181	BTOUT	O		Factory test pin –leave open for normal operation
182	VDD_RCV	Pwr		2.0V for clock recovery circuit
183	VDD_RCV	Pwr		2.0V for clock recovery circuit
184	GND_RCV	GND		Ground for clock recovery circuit
185	GND_RCV	GND		Ground for clock recovery circuit
186	VDD_RCV	Pwr		2.0V for clock recovery circuit
187	VDD_RCV	Pwr		2.0V for clock recovery circuit
188	GND_RCV	GND		Ground for clock recovery circuit
189	GND_RCV	GND		Ground for clock recovery circuit
190	FXSD[1]	Ipd	1	Fiber signal detect
191	FXSD[2]	Ipd	2	Fiber signal detect
192	FXSD[3]	Ipd	3	Fiber signal detect
193	FXSD[4]	Ipd	4	Fiber signal detect
194	VDD_RX	Pwr		2.0V for equalizer

Pin Number	Pin Name	Type[1]	Port	Pin Function
195	GND_RX	GND		Ground for equalizer
196	RXP[1]	I	1	Physical receive signal + (differential)
197	RXM[1]	I	1	Physical receive signal - (differential)
198	GND_TX	GND		Ground for transmit circuitry
199	TXP[1]	O	1	Physical transmit signal + (differential)
200	TXM[1]	O	1	Physical transmit signal - (differential)
201	VDD_TX	Pwr		2.0V for transmit circuitry
202	VDD_TX	Pwr		2.0V for transmit circuitry
203	TXP[2]	O	2	Physical transmit signal + (differential)
204	TXM[2]	O	2	Physical transmit signal - (differential)
205	GND_TX	GND		Ground for transmit circuitry
206	RXP[2]	I	2	Physical receive signal + (differential)
207	RXM[2]	I	2	Physical receive signal - (differential)
208	GND-ISO	GND		Analog ground

Notes:

1. P = Power supply.

   GND = ground

   I = input

   O = output

   I/O = bi-directional

   Ipu = input w/ internal pull-up

   Ipd = input w/ internal pull-down

   Opu = output w/ internal pull-up

   Opd = output w/ internal pull-down

   Ipd/O = input w/ internal pull-down during reset, output pin otherwise

   Ipu/O = input w/ internal pull-up during reset, output pin otherwise

I/O Grouping

Group Name	Description
PHY	Physical Interface
MII	Media Independent Interface
SNI	Serial Network Interface
IND	LED Indicators
UP	Unmanaged Programmable
CTRL	Control and Miscellaneous
TEST	Test (Factory)
PWR	Power and Ground

I/O Descriptions

Group	I/O Names	Active Status	Description
PHY	RXP[1:8] RXM[1:8]	Analog	Differential inputs (receive) for connection to media (transformer or fiber module)
	TXP[1:8] TXM[1:8]	Analog	Differential outputs (transmit) for connection to media (transformer or fiber module)
	FXSD[1:8]	H	Fiber signal detect –connect to fiber signal detect output on fiber module with appropriate voltage divider if needed. Tie low for copper mode.
	ISET	Analog	Transmit Current Set. Connecting an external reference resistor to set transmitter output current. This pin connects to a 3KΩ1% resistor to ground if a transformer with 1:1 turn ratio is used.
MII	MRXD[0:3]	H	Four bit wide data bus for receiving MAC frames
	MRXDV	H	Receive data valid
	MCOL	H	Receive collision detection
	MCRS	H	Carrier sense
	MTXD[0:3]	H	Four bit wide data bus for transmitting MAC frames
	MTXEN	H	Transmit enable
	MTXER	H	Transmit error
	MRXC	Clock	MII receive clock
	MTXC	Clock	MII transmit clock
SNI	MTXD[0]	H	Serial transmit data
	MTXEN	H	Transmit enable
	MRXD[0]	H	Serial receive data
	MRXDV	H	Receive carrier sense/data valid
	MCOL	H	Collision detection
	MRXC	Clock	SNI receive clock
	MTXC	Clock	SNI transmit clock

IND	LED[1:9][0]	L	Output (after reset)
			Mode 0: Speed (on = 100/off = 10)
			Mode 1: 10/100 + link + activity
			    10Mb link activity = slow blink (non-periodic blinking)
			    100Mb link activity = fast blink (non-periodic blinking)
			Mode 2: Collision (on = collision/off = no collision)
			Mode 3: Speed (on = 100/off = 10)

	LED[1:9][1]	L	Output (after reset) Mode 0: Full Duplex (on = full/off = half) Mode 1: Full Duplex (on = full/off = half) Mode 2: Full Duplex (on = full/off = half) Mode 3: Reserved

Group	I/O Names	Active Status	Description	
	LED[1:9][2]	L	Output (after reset) Mode 0: Collision (on = collision/off = no collision) Mode 1: Transmit Activity (on during transmission) Mode 2: Link activity (10Mb mode) Mode 3: Full Duplex + Collision (constant on = full duplex; intermittent on = collision; off = half-duplex with no collision)	
	LED[1:9][3]	L	Output (after reset) Mode 0: Link + Activity When LED is solid "on", it indicates the link is on for both 10 or 100BaseTX, but no data is transmitting or receiving. When LED is solid "off", it indicates the link is off. When LED is blinking, it indicates data is transmitting or receiving for either 10 or 100 BaseTX Mode 1: Receive Activity (on = receiving/off = not receiving) Mode 2: Link activity (100Mb mode) Mode 3: Link + Activity (see description above) *Note: Mode is set by MODESEL[3:0] ; please see description in UP (unmanaged programming) section.*	
UP	MODESEL[3:0]	H	Mode select at reset time. LED mode is selected by using the table below. Note that under normal operation MODESEL[3:2] must be tied low.	
			MODESEL	Mode select at reset time. LED mode is selected by using the table below. Note that under normal operation MODESEL[3:2] must be tied low.
			3 2 1 0	**Operation**
			0 0 0 0	LED mode 0
			0 0 0 1	LED mode 1
			0 0 1 0	LED mode 2
			0 0 1 1	LED mode 3
			0 1 0 0	Used for factory testing
			0 1 0 1	Used for factory testing
			0 1 1 0	Used for factory testing
			0 1 1 1	Used for factory testing
			1 0 0 0	Used for factory testing
			1 0 0 1	Used for factory testing
			1 0 1 0	Used for factory testing
			1 0 1 1	Used for factory testing
			1 1 0 0	Used for factory testing
			1 1 0 1	Used for factory testing
			1 1 1 0	Used for factory testing
			1 1 1 1	Used for factory testing
	LED[1][3]		Programs auto-negotiation on port 1 D = Disable auto-negotiation, F/U = Enable auto-negotiation (default)	
	LED[1][2]		Programs auto-negotiation on port 2 D = Disable auto-negotiation, F/U = Enable auto-negotiation (default)	
	LED[1][1]		Programs auto-negotiation on port 3 D = Disable auto-negotiation, F/U = Enable auto-negotiation (default)	
	LED[1][0]		Programs auto-negotiation on port 4 D = Disable auto-negotiation, F/U = Enable auto-negotiation (default)	

Group	I/O Names	Active Status	Description
	LED[2][3]		Programs auto-negotiation on port 5 D = Disable auto-negotiation, F/U = Enable auto-negotiation (default)
	LED[2][2]		Programs auto-negotiation on port 6 D = Disable auto-negotiation, F/U = Enable auto-negotiation (default)
	LED[2][1]		Programs auto-negotiation on port 7 D = Disable auto-negotiation, F/U = Enable auto-negotiation (default)
	LED[2][0]		Programs auto-negotiation on port 8 D = Disable auto-negotiation, F/U = Enable auto-negotiation (default)
	LED[3][3]		Programs port speed on port 1. This is only effective if auto-negotiation is disabled. D = 10Mbps, F/U = 100Mbps (default)
	LED[3][2]		Programs port speed on port 2. This is only effective if auto-negotiation is disabled. D = 10Mbps, F/U = 100Mbps (default)
	LED[3][1]		Programs port speed on port 3. This is only effective if auto-negotiation is disabled. D = 10Mbps, F/U = 100Mbps (default)
	LED[3][0]		Programs port speed on port 4. This is only effective if auto-negotiation is disabled. D = 10Mbps, F/U = 100Mbps (default)
	LED[4][3]		Programs port speed on port 5. This is only effective if auto-negotiation is disabled. D = 10Mbps, F/U = 100Mbps (default)
	LED[4][2]		Programs port speed on port 6. This is only effective if auto-negotiation is disabled. D = 10Mbps, F/U = 100Mbps (default)
	LED[4][1]		Programs port speed on port 7. This is only effective if auto-negotiation is disabled. D = 10Mbps, F/U = 100Mbps (default)
	LED[4][0]		Programs port speed on port 8. This is only effective if auto-negotiation is disabled. D = 10Mbps, F/U = 100Mbps (default)
	LED[5][3]		Programs port duplex (full/ half) on port 1. This is only effective if auto-negotiation is disabled or if this end has auto- negotiation enabled and the far end has auto negotiation disabled. D = Full-duplex, F/U = Half-duplex (default)
	LED[5][2]		Programs port duplex (full/ half) on port 2. This is only effective if auto-negotiation is disabled or if this end has auto-negotiation enabled and the far end has auto-negotiation disabled. D = Full-duplex, F/U = Half-duplex (default)
	LED[5][1]		Programs port duplex (full/ half) on port 3. This is only effective if auto-negotiation is disabled or if this end has auto-negotiation enabled and the far end has auto-negotiation disabled. D = Full-duplex, F/U = Half-duplex (default)
	LED[5][0]		Programs port duplex (full/ half) on port 4. This is only effective if auto-negotiation is disabled or if this end has auto-negotiation enabled and the far end has auto-negotiation disabled. D = Full-duplex, F/U = Half-duplex (default)
	LED[9][3]		Programs port duplex (full/ half) on port 5. This is only effective if auto-negotiation is disabled or if this end has auto-negotiation enabled and the far end has auto negotiation disabled. D = Full-duplex, F/U = Half-duplex (default)
	LED[9][2]		Programs port duplex (full/ half) on port 6. This is only effective if auto-negotiation is disabled or if this end has auto-negotiation enabled and the far end has auto-negotiation disabled. D = Full-duplex, F/U = Half-duplex (default)
	LED[9][1]		Programs port duplex (full / half) on port 7. This is only effective if auto-negotiation is disabled or if this end has auto-negotiation enabled and the far end has auto-negotiation disabled. D = Full-duplex, F/U = Half-duplex (default)
	LED[9][0]		Programs port duplex (full / half) on port 8. This is only effective if auto-negotiation is disabled or if this end has auto-negotiation enabled and the far end has auto-negotiation disabled. D = Full-duplex, F/U = Half-duplex (default)
	LED[6][3]		Programs back-off aggressiveness for half-duplex mode D = Less aggressive back-off, F/U = More aggressive back-off (default)
	LED[6][2]		Programs retries for frames that encounter collisions. D = Drop frame after 16 collisions, F/U = Continue sending frame regardless of the number of collisions (default)
	LED[6][1:0]		Reserved – use float configuration

Group	I/O Names	Active Status	Description
	LED[7][3]		Programs flow control D = No flow control, F/U = Flow control enabled (default)
	LED[7][2]		Programs broadcast storm protection. D = 5% broadcast frames allowed, F/U = Unlimited broadcast frames (default)
	LED[7][1]		Programs buffer sharing feature. D = Equal amount of buffers per port (113 buffers), F/U = Share buffers up to 512 buffers on a single port (default)
	LED[7][0]		Reserved – use float configuration
	LED[8][3]		Programs address aging. D = Aging disabled, F/U = Enable 5 minute aging (default)
	LED[8][2]		Programs frame length enforcement. D = Max length for VLAN is 1522 bytes and without VLAN is 1518 bytes F/U = Max length is 1536 bytes (default)
	LED[8][1]		Reserved
	LED[8][0]		Programs half-duplex back pressure. D = No half-duplex back pressure, F/U = Half-duplex back pressure enabled (default)
	MRXD[3]		Programs port 9 speed D = 10Mbps, F/U = 100Mbps (default)
	MRXD[2]		Programs port 9 duplex D = Half-duplex, F/U = Full duplex (default)
	MRXD[1]		Programs port 9 flow control D = Flow control, F/U = No flow control (default)
	MRXD[0]		D = reserved, F/U = normal operation (default)
CTRL	EN1P	H	Enable 802.1p for all ports –this enables QoS based on the priority field in the layer 2 header.
			0 = 802.1p selected by port in EEPROM 1 = Use 802.1p priority field unless disabled in EEPROM *Note: This is also controlled by the EEPROM registers (registers 4-12 bit 4). The values in the EEPROM supersede this pin. Also, if the priority selection is unaltered in the EEPROM registers (register 3 bits 0-7) then values above 3 are considered high priority and less than 4 are low priority.*
	MIIS[1:0]	H	MII mode selection –allows the MII to run in the following modes
			MIIS **Operating mode** 1 0
			0 0 Disable MII interface 0 1 Reverse MII 1 0 Forward MII 1 1 7 wire mode (SNI)
	PRSV	H	Priority buffer reserve –reserves 6KB of buffer space for the priority traffic if enabled. 0 = No priority reserve 1 = Reserve 6KB for priority traffic *Note: This is also controlled by the EEPROM registers (register 2 bit 1). The value in the EEPROM supersedes this pin.*
	CFGMODE	H	Selects between EEPROM or processor for programming interface. 0 = Processor interface 1 = EEPROM interface or not programmed on this interface (SCL / SDA not used)
	X1	Clock	External crystal or clock input
	X2	Clock	Used when other polarity of crystal is needed. This is unused for a normal clock input.
	SCL	Clock	Clock for EEPROM
	SDA	I/O	Serial data for EEPROM
	RST#	L	System reset
TEST	TESTEN	H	Factory test input –tie low for normal operation
	SCANEN	H	Factory test input –tie low for normal operation
	MUX[1:2]	H	Factory test input –leave open for normal operation
	AOUT	H	Factory test output –leave open for normal operation

Group	I/O Names	Active Status	Description
	DOUT	H	Factory test output –leave open for normal operation
	AOUT2	H	Factory test output –leave open for normal operation
	DOUT2	H	Factory test output –leave open for normal operation
	BTOUT	H	Factory test output –leave open for normal operation
	CTOUT	H	Factory test output –leave open for normal operation
	BTOUT2	H	Factory test output –leave open for normal operation
	CTOUT2	H	Factory test output –leave open for normal operation
	TEST[1:2]	H	Factory test inputs –leave open for normal operation
	AUTOMDIX	H	F/U = Enable Auto MDI/MDIX (normal operation) D = Disable Auto MDI/MDIX
	T[1:3] & T[5]	H	Factory test inputs –leave open (float) for normal operation
	T[4]	H	F/D = normal operation (default) U = Disable FEF
	QH[2:5]	H	Factory test outputs –leave open for normal operation
	QL[2:5]	H	Factory test outputs –leave open for normal operation
	IO_SWM	H	Factory test input –tie high for normal operation
	RLPBK	H	Factory test input –tie low for normal operation
	BIST	H	Factory test input –tie low for normal operation
PWR	VDD_RX		2.0V for equalizer
	GND_RX		Ground for equalizer
	VDD_TX		2.0V for transmit circuitry
	GND_TX		Ground for transmit circuitry
	VDD_RCV		2.0V for clock recovery circuitry
	GND_RCV		Ground for clock recovery
	VDD_PLLTX		2.0V for phase locked loop circuitry
	GND_PLLTX		Ground for phase locked loop circuitry
	GND-ISO		Analog ground
	VDD		2.0V for core digital circuitry
	VDD-IO		2.0V, 2.5V or 3.3V for I/O circuitry
	GND		Ground for digital circuitry

Note:

1. All unmanaged programming takes place at reset time only. For unmanaged programming: F = Float, D = Pull-down, U = Pull-up.
   See "*Reference Circuits*" section.

Functional Overview: Physical Layer Transceiver

100BaseTX Transmit

The 100BaseTX transmit function performs parallel to serial conversion, 4B/5B coding, scrambling, NRZ to NRZI conversion, MLT3 encoding and transmission. The circuit starts with a parallel to serial conversion, which converts the data from the MAC into a 125MHz serial bit stream. The data and control stream is then converted into 4B/5B coding followed by a scrambler. The serialized data is further converted from NRZ to NRZI format, then transmitted in MLT3 current output. The output current is set by an external 1% 3.01kΩ resistor for the 1:1 transformer ratio. It has a typical rise/fall time of 4ns and complies with the ANSI TP-PMD standard regarding amplitude balance, overshoot and timing jitters. The wave-shaped 10BaseT output is also incorporated into the 100BaseTX transmitter.

100BaseTX Receive

The 100BaseTX receiver function performs adaptive equalization, DC restoration, MLT3 to NRZI conversion, data and clock recovery, NRZI to NRZ conversion, de-scrambling, 4B/5B decoding and serial to parallel conversion. The receiving side starts with the equalization filter to compensate inter-symbol interference (ISI) over the twisted pair cable. Since the amplitude loss and phase distortion is a function of the length of the cable, the equalizer has to adjust its characteristics to optimize the performance. This is an ongoing process and can self adjust to the environmental changes such as temperature variations. The equalized signal then goes through a DC restoration and data conversion block. The DC restoration circuit is used to compensate for the effect of base line wander and improve the dynamic range. The differential data conversion circuit converts the MLT3 format back to NRZI. The slicing threshold is also adaptive. The clock recovery circuit extracts the 125MHz clock from the edges of the NRZI signal. This recovered clock is then used to convert the NRZI signal into the NRZ format. The signal is then sent through the de-scrambler followed by the 4B/5B decoder. Finally, the NRZ serial data is provided as the input data to the MAC.

PLL Clock Synthesizer

The KS8999 generates 125MHz, 62.5MHz, 25MHz and 10MHz clocks for system timing. Internal clocks are generated from an external 25MHz crystal.

Scrambler/De-scrambler (100BaseTX only)

The purpose of the scrambler is to spread the power spectrum of the signal in order to reduce EMI and baseline wander. The data is scrambled by the use of an 11-bit wide linear feedback shift register (LFSR). This can generate a 2047-bit non-repetitive sequence. The receiver will then de-scramble the incoming data stream with the same sequence at the transmitter.

100BaseFX Operation

100BaseFX operation is very similar to 100BaseTX operation with the differences being that the scrambler/de-scrambler and MLT3 encoder/decoder are bypassed on transmission and reception. In this mode the auto-negotiation feature is bypassed since there is no standard that supports fiber auto-negotiation.

100BaseFX Signal Detection

The physical port runs in 100BaseFX mode if FXSDx >0.6V. FXSDx is considered 'low' when 0.6V<FXSDx<1.25V and considered 'high' when FXSDx>1.25V. If FXSDx goes into 'low' state, the link is considered lost and the link active LED will go off. For FXSDx in the high state, the link is considered active. When FXSDx is below .6V then 100BaseFX mode is disabled. (See application note for detailed information).

100BaseFX Far End Fault

Far end fault occurs when the signal detection is logically false from the receive fiber module which occurs when FXSDx is below 1.2V and above 0.6V. When this occurs, the transmission side signals the other end of the link by sending 84 1's followed by a zero in the idle period between frames.

10BaseT Transmit

The output 10BaseT driver is incorporated into the 100BaseT driver to allow transmission with the same magnetics. They are internally wave-shaped and pre-emphasized into outputs with a typical 2.3V amplitude.

10BaseT Receive

On the receive side, input buffer and level detecting squelch circuits are employed. A differential input receiver circuit

and a PLL perform the decoding function. The Manchester-encoded data stream is separated into clock signal and NRZ data. A squelch circuit rejects signals with levels less than 400mV or with short pulse widths in order to prevent noises at the RXP or RXM input from falsely triggering the decoder. When the input exceeds the squelch limit, the PLL locks onto the incoming signal and the KS8999 decodes a data frame. The receiver clock is maintained active during idle periods in between data reception.

Power Management

Power Save Mode

The KS8999 will turn off everything except for the Energy Detect and PLL circuits when the cable is not installed on an individual port basis. In other words, the KS8999 will shutdown most of the internal circuits to save power if there is no link.

MDI/MDI-X Auto Crossover

The KS8999 supports MDI/MDI-X auto crossover. This facilitates the use of either a straight connection CAT-5 cable or a crossover CAT-5 cable. The auto-sense function will detect remote transmit and receive pairs, and correctly assign the transmit and receive pairs from the Micrel device. This can be highly useful when end users are unaware of cable types and can also save on an additional uplink configuration connection.

The auto MDI/MDI-X is achieved by the Micrel device listening for the far end transmission channel and assigning transmit/receive pairs accordingly. Auto MDI/MDI-X can be disabled by pulling the pin 87 (AUTOMDIX) to low.

Auto-Negotiation

The KS8999 conforms to the auto-negotiation protocol as described by the 802.3 committee. Auto-negotiation allows UTP (Unshielded Twisted Pair) link partners to select the best common mode of operation. In auto-negotiation the link partners advertise capabilities across the link to each other. If auto-negotiation is not supported or the link partner to the KS8999 is forced to bypass auto-negotiation, then the mode is set by observing the signal at the receiver. This is known as parallel mode because while the transmitter is sending auto-negotiation advertisements, the receiver is listening for advertisements or a fixed signal protocol.

The flow for the link set up is depicted below.

Figure 2. Auto-Negotiation

Functional Overview: Switch Core

Address Look-Up

The internal look-up table stores MAC addresses and their associated information. It contains 1K full CAM with 48-bit address plus switching information. The KS8999 is guaranteed to learn 1K addresses and distinguishes itself from hash-based lookup tables which, depending on the operating environment and probabilities, may not guarantee the absolute number of addresses it can learn.

Learning

The internal look-up engine will update its table with a new entry if the following conditions are met:

- The received packet's SA does not exist in the look-up table.
- The received packet is good; the packet has no receiving errors, and is of legal length.

The look-up engine will insert the qualified SA into the table, along with the port number, time stamp. If the table is full, the last entry of the table will be deleted first to make room for the new entry.

Migration

The internal look-up engine also monitors whether a station is moved. If it happens, it will update the table accordingly. Migration happens when the following conditions are met:

- The received packet's SA is in the table but the associated source port information is different.
- The received packet is good; the packet has no receiving errors, and is of legal length.

The look-up engine will update the existing record in the table with the new source port information.

Aging

The look-up engine will update time stamp information of a record whenever the corresponding SA appears. The time stamp is used in the aging process. If a record is not updated for a period of time, the look-up engine will then remove the record from the table. The look-up engine constantly performs the aging process and will continuously remove aging records. The aging period is 300 seconds. This feature can be enabled or disabled by external pull-up or pull-down resistors.

Forwarding

The KS8999 will forward packets as follows:

- If the DA look-up results is a "match", the KS8999 will use the destination port information to determine where the packet goes.
- If the DA look-up result is a "miss", the KS8999 will forward the packet to all other ports except the port that received the packet.
- All the multicast and broadcast packets will be forwarded to all other ports except the source port.
- The KS8999 will not forward the following packets:
- Error packets. These include framing errors, FCS errors, alignment errors, and illegal size packet errors.
- 802.3x pause frames. The KS8999 will intercept these packets and do the appropriate actions.
- "Local" packets. Based on destination address (DA) look-up. If the destination port from the look-up table matches the port where the packet was from, the packet is defined as "local".

Switching Engine

The KS8999 has a very high performance switching engine to move data to and from the MAC's, packet buffers. It operates in store and forward mode, while the efficient switching mechanism reduces overall latency.

The KS8999 has an internal buffer for frames that is 32Kx32 (128KB). This resource could be shared between the nine ports and is programmed at system reset time by using the unmanaged program mode (I/O strapping).

Each buffer is sized at 128B and therefore there are a total of 1024 buffers available. Two different modes are available for buffer allocation. One mode equally allocates the buffers to all the ports (113 buffers per port). The other mode adaptively allocates buffers up to 512 to a single port based on loading. Selection is achieved by using LED[7][1] in the unmanaged programming description.

MAC Operation

The KS8999 strictly abides by IEEE 802.3 standard to maximize compatibility.

Inter Packet Gap (IPG)

If a frame is successfully transmitted, the 96 bit time IPG is measured between the two consecutive MTXEN. If the current packet is experiencing collision, the 96 bit time IPG is measured from MCRS and the next MTXEN.

Backoff Algorithm

The KS8999 implements the IEEE Std 802.3 binary exponential back-off algorithm, and optional "aggressive mode" back off. After 16 collisions, the packet will be optionally dropped depending on the chip configuration.

Late Collision

If a transmit packet experiences collisions after 512 bit times of the transmission, the packet will be dropped.

Illegal Frames

The KS8999 discards frames less than 64 bytes and can be programmed to accept frames up to 1536 bytes. Since the KS8999 supports VLAN tags, the maximum sizing is adjusted when these tags are present.

Flow Control

The KS8999 supports standard 802.3x flow control frames on both transmit and receive sides.

On the receive side, if the KS8999 receives a pause control frame, the KS8999 will not transmit the next normal frame until the timer, specified in the pause control frame, expires. If another pause frame is received before the current timer expires, the timer will be updated with the new value in the second pause frame. During this period (being flow controlled), only flow control packets from the KS8999 will be transmitted.

On the transmit side, the KS8999 has intelligent and efficient ways to determine when to invoke flow control. The flow control is based on availability of the system resources, including available buffers, available transmit queues and available receive queues.

The KS8999 will flow control a port, which just received a packet, if the destination port resource is being used up. The KS8999 will issue a flow control frame (XOFF), containing the maximum pause time defined in IEEE standard 802.3x. Once the resource is freed up, the KS8999 will send out the other flow control frame (XON) with zero pause time to turn off the flow control (turn on transmission to the port). An hysteresis feature is provided to prevent flow control mechanism from being activated and deactivated too many times.

The KS8999 will flow control all ports if the receive queue becomes full.

Half Duplex Back Pressure

Half duplex back pressure option (Note: not in 802.3 standards) is also provided. The activation and deactivation conditions are the same as the above in full duplex mode. If back pressure is required, the KS8999 will send preambles to defer other stations' transmission (carrier sense deference). To avoid jabber and excessive deference defined in 802.3 standard, after a certain time it will discontinue the carrier sense but it will raise the carrier sense quickly. This short silent time (no carrier sense) is to prevent other stations from sending out packets and keeps other stations in carrier sense deferred state. If the port has packets to send during a back pressure situation, the carrier sense type back pressure will be interrupted and those packets will be transmitted instead. If there are no more packets to send, carrier sense type back pressure will be active again until switch resources free up. If a collision occurs, the binary exponential back-off algorithm is skipped and carrier sense is generated immediately, reducing the chance of further colliding and maintaining carrier sense to prevent reception of packets.

Broadcast Storm Protection

The KS8999 has an intelligent option to protect the switch system from receiving too many broadcast packets. Broadcast packets will be forwarded to all ports except the source port, and thus will use too many switch resources (bandwidth and available space in transmit queues). The KS8999 will discard broadcast packets if the number of those packets exceeds the threshold (configured by strapping during reset and EEPROM settings) in a preset period of time. If the preset period expires it will then resume receiving broadcast packets until the threshold is reached. The options are 5% of network line rate for the maximum broadcast receiving threshold or unlimited (feature off).

MII Interface Operation

The MII (Media Independent Interface) operates in either a MAC or PHY mode. In the MAC mode, the KS8999 MII acts like a MAC and in the PHY mode, it acts like a PHY device. This interface is specified by the IEEE 802.3 committee and provides a common interface between physical layer and MAC layer devices. There are two distinct groups, one being for transmission and the other for receiving. The table below describes the signals used in this interface in MAC and PHY modes.

PHY Mode Connection				MAC Mode Connection	
External MAC Controller Signals	KS8999 PHY Signals	Description		External PHY Signals	KS8999 MAC Signals
MTXEN	MTXEN	Transmit enable		MTXEN	MRXDV
MTXER	MTXER	Transmit error		MTXER	Not used
MTXD3	MTXD[3]	Transmit data bit 3		MTXD3	MRXD[3]
MTXD2	MTXD[2]	Transmit data bit 2		MTXD2	MRXD[2]
MTXD1	MTXD[1]	Transmit data bit 1		MTXD1	MRXD[1]
MTXD0	MTXD[0]	Transmit data bit 0		MTXD0	MRXD[0]
MTXC	MTXC	Transmit clock		MTXC	MTXC
MCOL	MCOL	Collision detection		MCOL	MCOL
MCRS	MCRS	Carrier sense		MCRS	MCRS
MRXDV	MRXDV	Receive data valid		MRXDV	SMTXEN
MRXER	Not used	Receive error		MRXER	MTXER
MRXD3	MRXD[3]	Receive data bit 3		MRXD3	MTXD[3]
MRXD2	MRXD[2]	Receive data bit 2		MRXD2	MTXD[2]
MRXD1	MRXD[1]	Receive data bit 1		MRXD1	MTXD[1]
MRXD0	MRXD[0]	Receive data bit 0		MRXD0	MTXD[0]
MRXC	MRXC	Receive clock		MRXC	MRXC

Table 1. MII Signals

This interface is a nibble wide data interface and therefore runs at _ the network bit rate (not encoded). Additional signals on the transmit side indicate when data is valid or when an error occurs during transmission. Likewise, the receive side has indicators that convey when the data is valid and without physical layer errors.

For half-duplex operation there is a signal that indicates a collision has occurred during transmission.

Note that the signal MRXER is not provided on the MII interface for the KS8999 for PHY mode operation and MTXER is not represented for MAC mode. Normally this would indicate a receive / transmit error coming from the physical layer /MAC device, but is not appropriate for this configuration. If the connecting device has a MRXER pin, this should be tied low on the other device for reverse or if it has a MTXER pin in the forward mode it should also be tied low on the other device.

The following explains the KS8999 in PHY mode and MAC mode of operation:

KS8999 PHY Mode
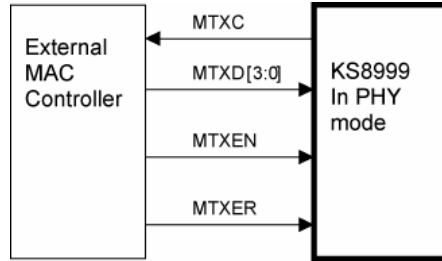
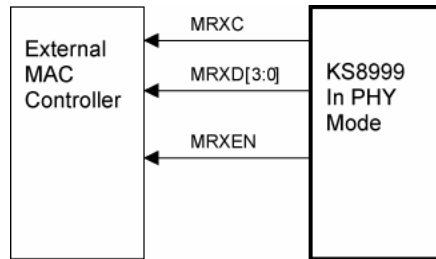**Figure 3. Data Sent from External MAC Controller to KS8999 PHY Mode**

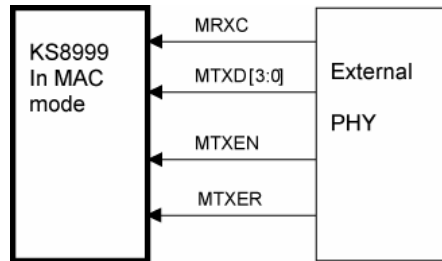**Figure 4. Data Sent from PHY Mode to External MAC Controller**

KS8999   MAC Mode

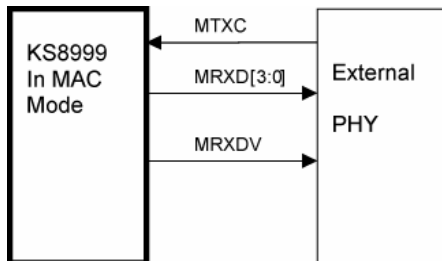**Figure 5. Data Sent from PHY Device to KS8999 MAC Mode**

Figure 6. Data Sent from KS8999 PHY Mode to External PHY Device

SNI Interface (7-wire) Operation

The SNI (Serial Network Interface) is compatible with some controllers used for network layer protocol processing. KS8999 acts like a PHY device to external controllers. This interface can be directly connected to these types of devices. The signals are divided into two groups, one being for transmission and the other being the receive side. The signals involved are described in the table below.

SNI Signal	Description	KS8999 SNI Signal	KS8999 Input/Output
TXEN	Transmit enable	MTXEN	Input
TXD	Serial transmit data	MTXD[0]	Input
TXC	Transmit clock	MTXC	Output
COL	Collision detection	MCOL	Output
CRS	Carrier sense	MRXDV	Output
RXD	Serial receive data	MRXD[0]	Output
RXC	Receive clock	MRXC	Output

Table 2. SNI Signals

This interface is a bit wide data interface and therefore runs at the network bit rate (not encoded). An additional signal on the transmit side indicates when data is valid. Likewise, the receive side has an indicator that conveys when the data is valid.

For half-duplex operation there is a signal that indicates a collision has occurred during transmission.

Programmable Features

Priority Schemes

The KS8999 can determine priority through three different means at the ingress point. The first method is a simple per port method, the second is via the 802.1p frame tag and the third is by viewing the DSCP (TOS) field in the IPv4 header. Of course for the priority to be effective, the high and low priority queues must be enabled on the destination port or egress point.

Per Port Method

General priority can be specified on a per port basis. In this type of priority all traffic from the specified input port is considered high priority in the destination queue. This can be useful in IP phone applications mixed with other data types of traffic where the IP phone connects to a specific port. The IP phone traffic would be high priority (outbound) to the wide area network. The inbound traffic to the IP phone is all of the same priority to the IP phone.

802.1p Method

This method works well when used with ports that have mixed data and media flows. The inbound port examines the priority field in the tag and determines the high or low priority. Priority profiles are setup in the Priority Classification Control in the EEPROM.

IPv4 DSCP Method

This is another per frame way of determining outbound priority. The DSCP (Differentiated Services Code Point – RFC#2474) method uses the TOS field in the IP header to determine high and low priority on a per code point basis. Each fully decoded code point can have either a high or low priority. A larger spectrum of priority flows can be defined with this larger code space.

More specific to implementation, the most significant 6 bits of the TOS field are fully decoded into 64 possibilities, and the singular code that results is compared against the corresponding bit in the DSCP register. If the register bit is a 1, the priority is high and if 0, the priority is low.

Other Priority Considerations

When setting up the priority scheme, one should consider other available controls to regulate the traffic. One of these