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LPC2101/02/03

Single-chip 16-bit/32-bit microcontrollers; 8 kB/16 kB/32 kB flash with ISP/IAP, fast ports and 10-bit ADC

Rev. 04 — 2 June 2009

Product data sheet

1. General description

The LPC2101/02/03 microcontrollers are based on a 16-bit/32-bit ARM7TDMI-S CPU with real-time emulation that combines the microcontroller with 8 kB, 16 kB or 32 kB of embedded high-speed flash memory. A 128-bit wide memory interface and a unique accelerator architecture enable 32-bit code execution at the maximum clock rate. For critical performance in interrupt service routines and DSP algorithms, this increases performance up to 30 % over Thumb mode. For critical code size applications, the alternative 16-bit Thumb mode reduces code by more than 30 % with minimal performance penalty.

Due to their tiny size and low power consumption, the LPC2101/02/03 are ideal for applications where miniaturization is a key requirement. A blend of serial communications interfaces ranging from multiple UARTs, SPI to SSP and two I²C-buses, combined with on-chip SRAM of 2 kB/4 kB/8 kB, make these devices very well suited for communication gateways and protocol converters. The superior performance also makes these devices suitable for use as math coprocessors. Various 32-bit and 16-bit timers, an improved 10-bit ADC, PWM features through output match on all timers, and 32 fast GPIO lines with up to nine edge or level sensitive external interrupt pins make these microcontrollers particularly suitable for industrial control and medical systems.

2. Features

2.1 Enhanced features

Enhanced features are available in parts LPC2101/02/03 labelled Revision A and higher:

- Deep power-down mode with option to retain SRAM memory and/or RTC.
- Three levels of flash Code Read Protection (CRP) implemented.

2.2 Key features

- 16-bit/32-bit ARM7TDMI-S microcontroller in tiny LQFP48 and HVQFN48 packages.
- 2 kB/4 kB/8 kB of on-chip static RAM and 8 kB/16 kB/32 kB of on-chip flash program memory. 128-bit wide interface/accelerator enables high-speed 70 MHz operation.
- ISP/IAP via on-chip bootloader software. Single flash sector or full chip erase in 100 ms and programming of 256 bytes in 1 ms.
- EmbeddedICE-RT offers real-time debugging with the on-chip RealMonitor software.
- The 10-bit ADC provides eight analog inputs, with conversion times as low as 2.44 μ s per channel and dedicated result registers to minimize interrupt overhead.
- Two 32-bit timers/external event counters with combined seven capture and seven compare channels.

- Two 16-bit timers/external event counters with combined three capture and seven compare channels.
- Low power Real-Time Clock (RTC) with independent power and dedicated 32 kHz clock input.
- Multiple serial interfaces including two UARTs (16C550), two Fast I²C-buses (400 kbit/s), SPI and SSP with buffering and variable data length capabilities.
- Vectored interrupt controller with configurable priorities and vector addresses.
- Up to thirty-two, 5 V tolerant fast general purpose I/O pins.
- Up to 13 edge or level sensitive external interrupt pins available.
- 70 MHz maximum CPU clock available from programmable on-chip PLL with a possible input frequency of 10 MHz to 25 MHz and a settling time of 100 μs.
- On-chip integrated oscillator operates with an external crystal in the range from 1 MHz to 25 MHz.
- Power saving modes include Idle mode, Power-down mode with RTC active, and Power-down mode.
- Individual enable/disable of peripheral functions as well as peripheral clock scaling for additional power optimization.
- Processor wake-up from Power-down and Deep power-down (Revision A and higher) mode via external interrupt or RTC.

3. Ordering information

Table 1. Ordering information

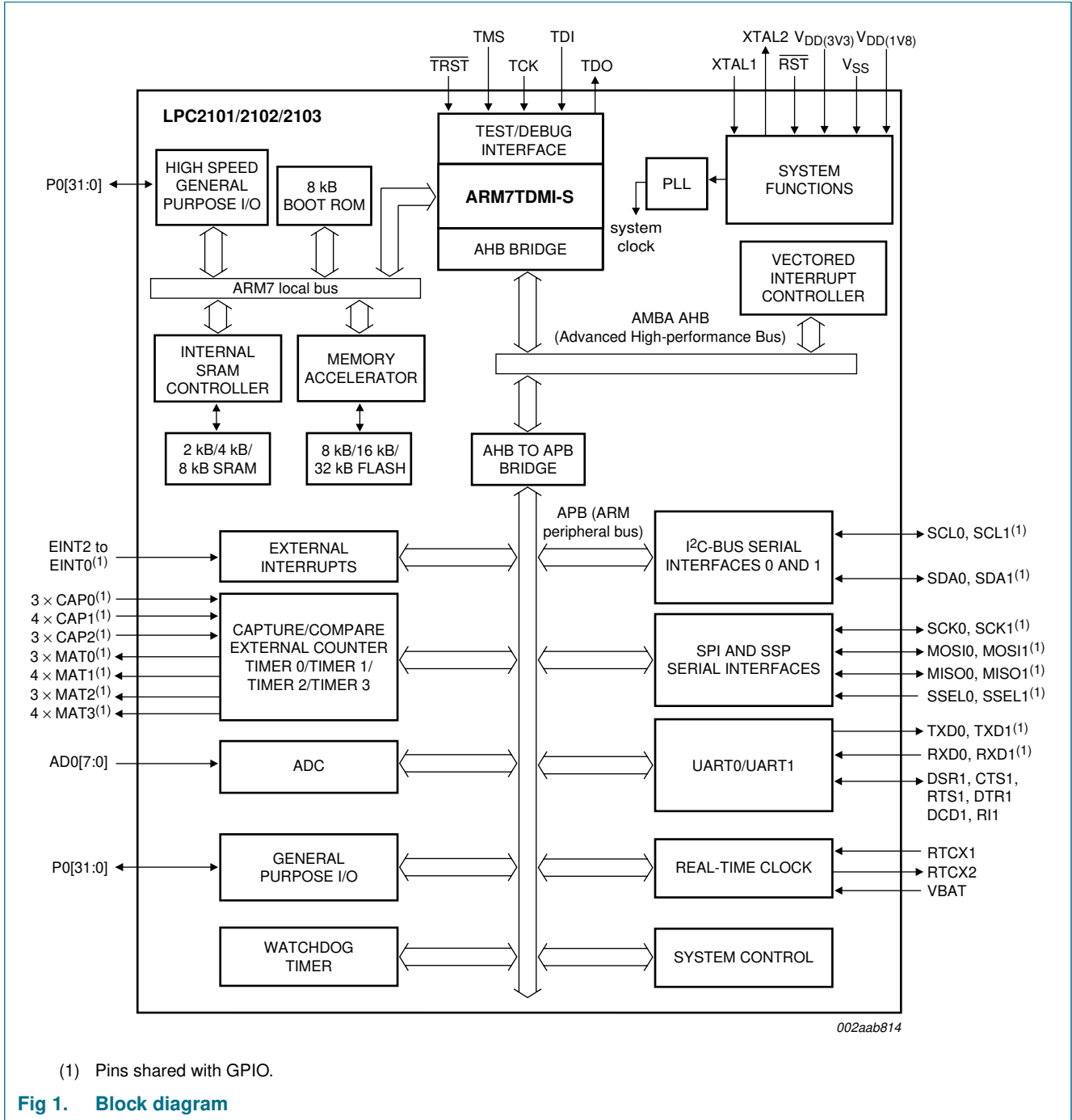
| Type number | Package | | |
|---------------|---------|--|----------|
| | Name | Description | Version |
| LPC2101FBD48 | LQFP48 | plastic low profile quad flat package; 48 leads; body 7 × 7 × 1.4 mm | SOT313-2 |
| LPC2102FBD48 | LQFP48 | plastic low profile quad flat package; 48 leads; body 7 × 7 × 1.4 mm | SOT313-2 |
| LPC2103FBD48 | LQFP48 | plastic low profile quad flat package; 48 leads; body 7 × 7 × 1.4 mm | SOT313-2 |
| LPC2102FHN48 | HVQFN48 | plastic thermal enhanced very thin quad flat package; no leads; 48 terminals; body 7 × 7 × 0.85 mm | SOT619-7 |
| LPC2103FHN48 | HVQFN48 | plastic thermal enhanced very thin quad flat package; no leads; 48 terminals; body 7 × 7 × 0.85 mm | SOT619-7 |
| LPC2103FHN48H | HVQFN48 | plastic thermal enhanced very thin quad flat package; no leads; 48 terminals; body 6 × 6 × 0.85 mm | SOT778-3 |

3.1 Ordering options

Table 2. Ordering options

| Type number | Flash memory | RAM | ADC | Temperature range (°C) |
|---------------|--------------|------|----------|------------------------|
| LPC2101FBD48 | 8 kB | 2 kB | 8 inputs | -40 to +85 |
| LPC2102FBD48 | 16 kB | 4 kB | 8 inputs | -40 to +85 |
| LPC2103FBD48 | 32 kB | 8 kB | 8 inputs | -40 to +85 |
| LPC2102FHN48 | 16 kB | 4 kB | 8 inputs | -40 to +85 |
| LPC2103FHN48 | 32 kB | 8 kB | 8 inputs | -40 to +85 |
| LPC2103FHN48H | 32 kB | 8 kB | 8 inputs | -40 to +85 |

4. Block diagram



5. Pinning information

5.1 Pinning

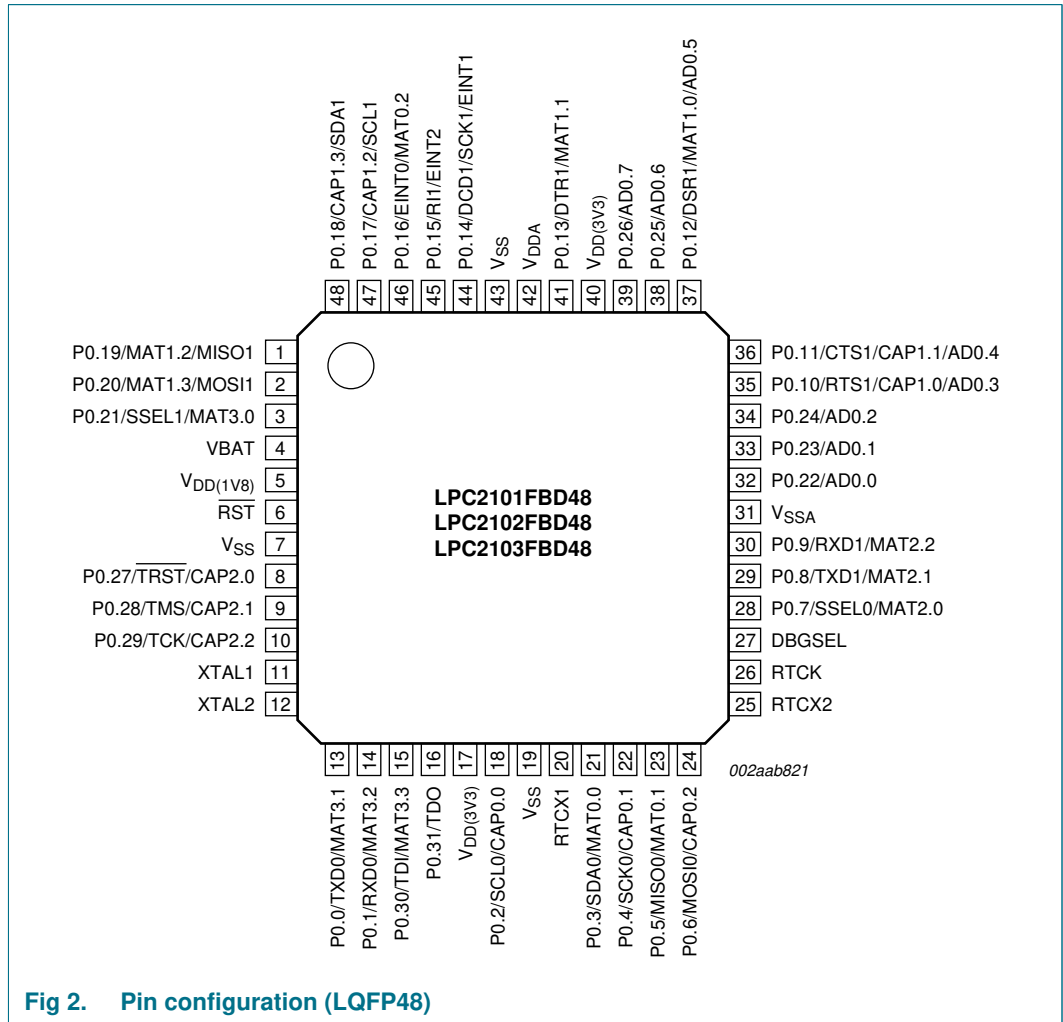


Fig 2. Pin configuration (LQFP48)

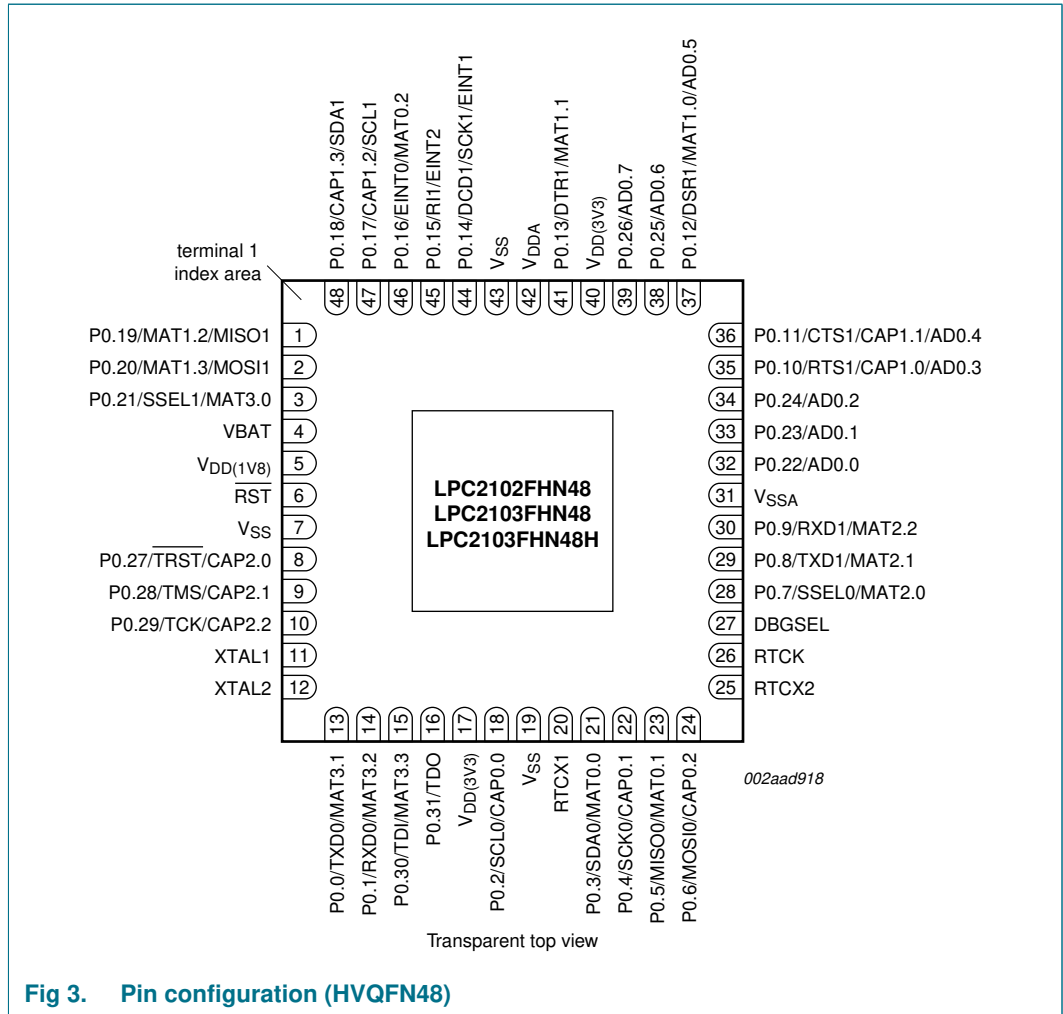


Fig 3. Pin configuration (HVQFN48)

5.2 Pin description

Table 3. Pin description

| Symbol | Pin | Type | Description |
|-----------------------------|-------------------|------|--|
| P0.0 to P0.31 | | I/O | Port 0: Port 0 is a 32-bit I/O port with individual direction controls for each bit. A total of 31 pins of the Port 0 can be used as general purpose bidirectional digital I/Os while P0.31 is an output only pin. The operation of port 0 pins depends upon the pin function selected via the pin connect block. |
| P0.0/TXD0/ MAT3.1 | 13 ^[1] | I/O | P0.0 — General purpose input/output digital pin. |
| | | O | TXD0 — Transmitter output for UART0. |
| | | O | MAT3.1 — PWM output 1 for Timer 3. |
| P0.1/RXD0/ MAT3.2 | 14 ^[1] | I/O | P0.1 — General purpose input/output digital pin. |
| | | I | RXD0 — Receiver input for UART0. |
| | | O | MAT3.2 — PWM output 2 for Timer 3. |
| P0.2/SCL0/ CAP0.0 | 18 ^[2] | I/O | P0.2 — General purpose input/output digital pin. Output is open-drain. |
| | | I/O | SCL0 — I ² C0 clock Input/output. Open-drain output (for I ² C-bus compliance). |
| | | I | CAP0.0 — Capture input for Timer 0, channel 0. |
| P0.3/SDA0/ MAT0.0 | 21 ^[2] | I/O | P0.3 — General purpose input/output digital pin. Output is open-drain. |
| | | I/O | SDA0 — I ² C0 data input/output. Open-drain output (for I ² C-bus compliance). |
| | | O | MAT0.0 — PWM output for Timer 0, channel 0. Output is open-drain. |
| P0.4/SCK0/ CAP0.1 | 22 ^[1] | I/O | P0.4 — General purpose input/output digital pin. |
| | | I/O | SCK0 — Serial clock for SPI0. SPI clock output from master or input to slave. |
| | | I | CAP0.1 — Capture input for Timer 0, channel 1. |
| P0.5/MISO0/ MAT0.1 | 23 ^[1] | I/O | P0.5 — General purpose input/output digital pin. |
| | | I/O | MISO0 — Master In Slave Out for SPI0. Data input to SPI master or data output from SPI slave. |
| | | O | MAT0.1 — PWM output for Timer 0, channel 1. |
| P0.6/MOSI0/ CAP0.2 | 24 ^[1] | I/O | P0.6 — General purpose input/output digital pin. |
| | | I/O | MOSI0 — Master Out Slave In for SPI0. Data output from SPI master or data input to SPI slave. |
| | | I | CAP0.2 — Capture input for Timer 0, channel 2. |
| P0.7/SSEL0/ MAT2.0 | 28 ^[1] | I/O | P0.7 — General purpose input/output digital pin. |
| | | I | SSEL0 — Slave Select for SPI0. Selects the SPI interface as a slave. |
| | | O | MAT2.0 — PWM output for Timer 2, channel 0. |
| P0.8/TXD1/ MAT2.1 | 29 ^[1] | I/O | P0.8 — General purpose input/output digital pin. |
| | | O | TXD1 — Transmitter output for UART1. |
| | | O | MAT2.1 — PWM output for Timer 2, channel 1. |
| P0.9/RXD1/ MAT2.2 | 30 ^[1] | I/O | P0.9 — General purpose input/output digital pin. |
| | | I | RXD1 — Receiver input for UART1. |
| | | O | MAT2.2 — PWM output for Timer 2, channel 2. |
| P0.10/RTS1/ CAP1.0/AD0.3 | 35 ^[3] | I/O | P0.10 — General purpose input/output digital pin. |
| | | O | RTS1 — Request to Send output for UART1. |
| | | I | CAP1.0 — Capture input for Timer 1, channel 0. |
| | | I | AD0.3 — ADC 0, input 3. |

Table 3. Pin description ...continued

| Symbol | Pin | Type | Description |
|-----------------------------|----------------------|------|--|
| P0.11/CTS1/ CAP1.1/AD0.4 | 36 ^[3] | I/O | P0.11 — General purpose input/output digital pin. |
| | | I | CTS1 — Clear to Send input for UART1. |
| | | I | CAP1.1 — Capture input for Timer 1, channel 1. |
| | | I | AD0.4 — ADC 0, input 4. |
| P0.12/DSR1/ MAT1.0/AD0.5 | 37 ^[3] | I/O | P0.12 — General purpose input/output digital pin. |
| | | I | DSR1 — Data Set Ready input for UART1. |
| | | O | MAT1.0 — PWM output for Timer 1, channel 0. |
| | | I | AD0.5 — ADC 0, input 5. |
| P0.13/DTR1/ MAT1.1 | 41 ^[1] | I/O | P0.13 — General purpose input/output digital pin. |
| | | O | DTR1 — Data Terminal Ready output for UART1. |
| | | O | MAT1.1 — PWM output for Timer 1, channel 1. |
| P0.14/DCD1/ SCK1/EINT1 | 44 ^{[4][5]} | I/O | P0.14 — General purpose input/output digital pin. |
| | | I | DCD1 — Data Carrier Detect input for UART1. |
| | | I/O | SCK1 — Serial Clock for SPI1. SPI clock output from master or input to slave. |
| | | I | EINT1 — External interrupt 1 input. |
| P0.15/RI1/ EINT2 | 45 ^[4] | I/O | P0.15 — General purpose input/output digital pin. |
| | | I | RI1 — Ring Indicator input for UART1. |
| | | I | EINT2 — External interrupt 2 input. |
| P0.16/EINT0/ MAT0.2 | 46 ^[4] | I/O | P0.16 — General purpose input/output digital pin. |
| | | I | EINT0 — External interrupt 0 input. |
| | | O | MAT0.2 — PWM output for Timer 0, channel 2. |
| P0.17/CAP1.2/ SCL1 | 47 ^[6] | I/O | P0.17 — General purpose input/output digital pin. The output is not open-drain. |
| | | I | CAP1.2 — Capture input for Timer 1, channel 2. |
| | | I/O | SCL1 — I ² C1 clock Input/output. This pin is an open-drain output if I ² C1 function is selected in the pin connect block. |
| P0.18/CAP1.3/ SDA1 | 48 ^[6] | I/O | P0.18 — General purpose input/output digital pin. The output is not open-drain. |
| | | I | CAP1.3 — Capture input for Timer 1, channel 3. |
| | | I/O | SDA1 — I ² C1 data Input/output. This pin is an open-drain output if I ² C1 function is selected in the pin connect block. |
| P0.19/MAT1.2/ MISO1 | 1 ^[1] | I/O | P0.19 — General purpose input/output digital pin. |
| | | O | MAT1.2 — PWM output for Timer 1, channel 2. |
| | | I/O | MISO1 — Master In Slave Out for SSP. Data input to SSP master or data output from SSP slave. |
| P0.20/MAT1.3/ MOSI1 | 2 ^[1] | I/O | P0.20 — General purpose input/output digital pin. |
| | | O | MAT1.3 — PWM output for Timer 1, channel 3. |
| | | I/O | MOSI1 — Master Out Slave for SSP. Data output from SSP master or data input to SSP slave. |
| P0.21/SSEL1/ MAT3.0 | 3 ^[1] | I/O | P0.21 — General purpose input/output digital pin. |
| | | I | SSEL1 — Slave Select for SPI1. Selects the SPI interface as a slave. |
| | | O | MAT3.0 — PWM output for Timer 3, channel 0. |

Table 3. Pin description ...continued

| Symbol | Pin | Type | Description |
|-----------------------|----------------------|------|--|
| P0.22/AD0.0 | 32 ^[3] | I/O | P0.22 — General purpose input/output digital pin. |
| | | I | AD0.0 — ADC 0, input 0. |
| P0.23/AD0.1 | 33 ^[3] | I/O | P0.23 — General purpose input/output digital pin. |
| | | I | AD0.1 — ADC 0, input 1. |
| P0.24/AD0.2 | 34 ^[3] | I/O | P0.24 — General purpose input/output digital pin. |
| | | I | AD0.2 — ADC 0, input 2. |
| P0.25/AD0.6 | 38 ^[3] | I/O | P0.25 — General purpose input/output digital pin. |
| | | I | AD0.6 — ADC 0, input 6. |
| P0.26/AD0.7 | 39 ^[3] | I/O | P0.26 — General purpose input/output digital pin. |
| | | I | AD0.7 — ADC 0, input 7. |
| P0.27/TRST/ CAP2.0 | 8 ^[1] | I/O | P0.27 — General purpose input/output digital pin. |
| | | I | TRST — Test Reset for JTAG interface. If DBGSEL is HIGH, this pin is automatically configured for use with EmbeddedICE (Debug mode). |
| | | I | CAP2.0 — Capture input for Timer 2, channel 0. |
| P0.28/TMS/ CAP2.1 | 9 ^[1] | I/O | P0.28 — General purpose input/output digital pin. |
| | | I | TMS — Test Mode Select for JTAG interface. If DBGSEL is HIGH, this pin is automatically configured for use with EmbeddedICE (Debug mode). |
| | | I | CAP2.1 — Capture input for Timer 2, channel 1. |
| P0.29/TCK/ CAP2.2 | 10 ^[1] | I/O | P0.29 — General purpose input/output digital pin. |
| | | I | TCK — Test Clock for JTAG interface. This clock must be slower than $\frac{1}{6}$ of the CPU clock (CCLK) for the JTAG interface to operate. If DBGSEL is HIGH, this pin is automatically configured for use with EmbeddedICE (Debug mode). |
| | | I | CAP2.2 — Capture input for Timer 2, channel 2. |
| P0.30/TDI/ MAT3.3 | 15 ^[1] | I/O | P0.30 — General purpose input/output digital pin. |
| | | I | TDI — Test Data In for JTAG interface. If DBGSEL is HIGH, this pin is automatically configured for use with EmbeddedICE (Debug mode). |
| | | O | MAT3.3 — PWM output 3 for Timer 3. |
| P0.31/TDO | 16 ^[1] | O | P0.31 — General purpose output only digital pin. |
| | | O | TDO — Test Data Out for JTAG interface. If DBGSEL is HIGH, this pin is automatically configured for use with EmbeddedICE (Debug mode). |
| RTCX1 | 20 ^{[7][8]} | I | Input to the RTC oscillator circuit. Input voltage must not exceed 1.8 V. |
| RTCX2 | 25 ^{[7][8]} | O | Output from the RTC oscillator circuit. |
| RTCK | 26 ^[7] | I/O | Returned test clock output: Extra signal added to the JTAG port. Assists debugger synchronization when processor frequency varies. Bidirectional pin with internal pull-up. |
| XTAL1 | 11 | I | Input to the oscillator circuit and internal clock generator circuits. Input voltage must not exceed 1.8 V. |
| XTAL2 | 12 | O | Output from the oscillator amplifier. |
| DBGSEL | 27 | I | Debug select: When LOW, the part operates normally. When externally pulled HIGH at reset, P0.27 to P0.31 are configured as JTAG port, and the part is in Debug mode ^[9] . Input with internal pull-down. |
| RST | 6 | I | External reset input: A LOW on this pin resets the device, causing I/O ports and peripherals to take on their default states and processor execution to begin at address 0. TTL with hysteresis, 5 V tolerant. |

Table 3. Pin description ...continued

| Symbol | Pin | Type | Description |
|----------------------|-----------|------|--|
| V _{SS} | 7, 19, 43 | I | Ground: 0 V reference. |
| V _{SSA} | 31 | I | Analog ground: 0 V reference. This should be nominally the same voltage as V _{SS} but should be isolated to minimize noise and error. |
| V _{DDA} | 42 | I | Analog 3.3 V power supply: This should be nominally the same voltage as V _{DD(3V3)} but should be isolated to minimize noise and error. The level on this pin also provides a voltage reference level for the ADC. |
| V _{DD(1V8)} | 5 | I | 1.8 V core power supply: This is the power supply voltage for internal circuitry and the on-chip PLL. |
| V _{DD(3V3)} | 17, 40 | I | 3.3 V pad power supply: This is the power supply voltage for the I/O ports. |
| VBAT | 4 | I | RTC power supply: 3.3 V on this pin supplies the power to the RTC. |

- [1] 5 V tolerant (if V_{DD(3V3)} and V_{DDA} ≥ 3.0 V) pad providing digital I/O functions with TTL levels and hysteresis and 10 ns slew rate control.
- [2] Open-drain 5 V tolerant (if V_{DD(3V3)} and V_{DDA} ≥ 3.0 V) digital I/O I²C-bus 400 kHz specification compatible pad. It requires external pull-up to provide an output functionality. Open-drain configuration applies to ALL functions on that pin.
- [3] 5 V tolerant (if V_{DD(3V3)} and V_{DDA} ≥ 3.0 V) pad providing digital I/O (with TTL levels and hysteresis and 10 ns slew rate control) and analog input function. If configured for an input function, this pad utilizes built-in glitch filter that blocks pulses shorter than 3 ns. When configured as an ADC input, digital section of the pad is disabled.
- [4] 5 V tolerant (if V_{DD(3V3)} and V_{DDA} ≥ 3.0 V) pad providing digital I/O functions with TTL levels and hysteresis and 10 ns slew rate control. If configured for an input function, this pad utilizes built-in glitch filter that blocks pulses shorter than 3 ns.
- [5] A LOW level during reset on pin P0.14 is considered as an external hardware request to start the ISP command handler.
- [6] Open-drain 5 V tolerant (if V_{DD(3V3)} and V_{DDA} ≥ 3.0 V) digital I/O I²C-bus 400 kHz specification compatible pad. It requires external pull-up to provide an output functionality. Open-drain configuration applies only to I²C function on that pin.
- [7] Pad provides special analog functionality.
- [8] For lowest power consumption, pin should be left floating when the RTC is not used.
- [9] See *LPC2101/02/03 User manual UM10161* for details.

6. Functional description

6.1 Architectural overview

The ARM7TDMI-S is a general purpose 32-bit microprocessor, which offers high performance and very low power consumption. The ARM architecture is based on Reduced Instruction Set Computer (RISC) principles, and the instruction set and related decode mechanism are much simpler than those of microprogrammed Complex Instruction Set Computers (CISC). This simplicity results in a high instruction throughput and impressive real-time interrupt response from a small and cost-effective processor core.

Pipeline techniques are employed so that all parts of the processing and memory systems can operate continuously. Typically, while one instruction is being executed, its successor is being decoded, and a third instruction is being fetched from memory.

The ARM7TDMI-S processor also employs a unique architectural strategy known as Thumb, which makes it ideally suited to high-volume applications with memory restrictions, or applications where code density is an issue.

The key idea behind Thumb is that of a super-reduced instruction set. Essentially, the ARM7TDMI-S processor has two instruction sets:

- The standard 32-bit ARM set.
- A 16-bit Thumb set.

The Thumb set's 16-bit instruction length allows it to approach twice the density of standard ARM code while retaining most of the ARM's performance advantage over a traditional 16-bit processor using 16-bit registers. This is possible because Thumb code operates on the same 32-bit register set as ARM code.

Thumb code is able to provide up to 65 % of the code size of ARM, and 160 % of the performance of an equivalent ARM processor connected to a 16-bit memory system.

The particular flash implementation in the LPC2101/02/03 allows for full speed execution also in ARM mode. It is recommended to program performance critical and short code sections in ARM mode. The impact on the overall code size will be minimal but the speed can be increased by 30 % over Thumb mode.

6.2 On-chip flash program memory

The LPC2101/02/03 incorporate a 8 kB, 16 kB or 32 kB flash memory system respectively. This memory may be used for both code and data storage. Programming of the flash memory may be accomplished in several ways. It may be programmed in system via the serial port. The application program may also erase and/or program the flash while the application is running, allowing a great degree of flexibility for data storage field firmware upgrades, etc. The entire flash memory is available for user code as the bootloader resides in a separate memory.

The LPC2101/02/03 flash memory provides a minimum of 100,000 erase/write cycles and 20 years of data-retention memory.

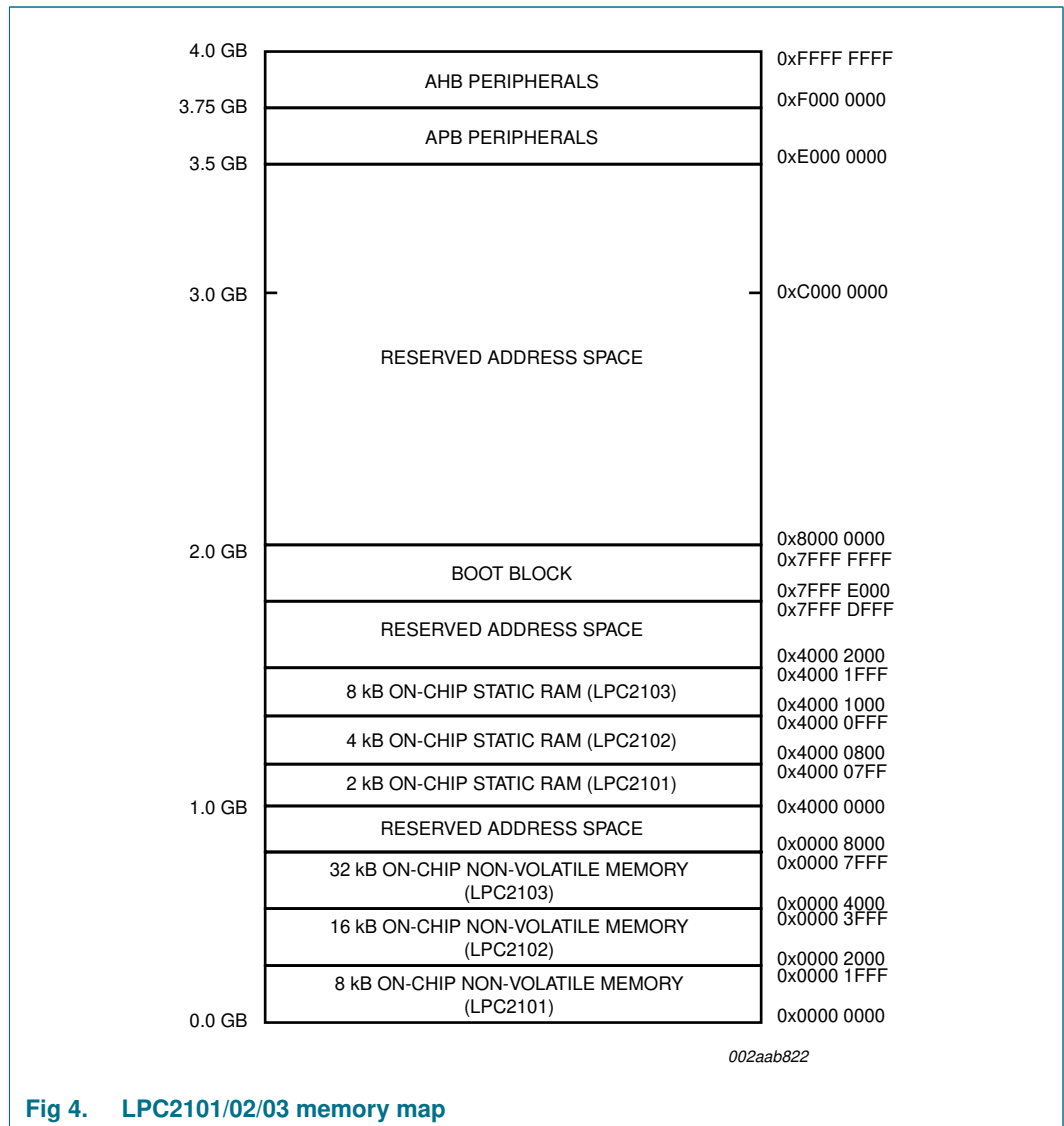
6.3 On-chip static RAM

On-chip static RAM may be used for code and/or data storage. The SRAM may be accessed as 8-bits, 16-bits, and 32-bits. The LPC2101/02/03 provide 2 kB, 4 kB or 8 kB of static RAM.

6.4 Memory map

The LPC2101/02/03 memory map incorporates several distinct regions, as shown in [Figure 4](#).

In addition, the CPU interrupt vectors may be re-mapped to allow them to reside in either flash memory (the default) or on-chip static RAM. This is described in [Section 6.17](#) “System control”.



6.5 Interrupt controller

The VIC accepts all of the interrupt request inputs and categorizes them as FIQ, vectored IRQ, and non-vectored IRQ as defined by programmable settings. The programmable assignment scheme means that priorities of interrupts from the various peripherals can be dynamically assigned and adjusted.

FIQ has the highest priority. If more than one request is assigned to FIQ, the VIC combines the requests to produce the FIQ signal to the ARM processor. The fastest possible FIQ latency is achieved when only one request is classified as FIQ, because then the FIQ service routine does not need to branch into the interrupt service routine but can run from the interrupt vector location. If more than one request is assigned to the FIQ class, the FIQ service routine will read a word from the VIC that identifies which FIQ source(s) is (are) requesting an interrupt.

Vectored IRQs have the middle priority. Sixteen of the interrupt requests can be assigned to this category. Any of the interrupt requests can be assigned to any of the 16 vectored IRQ slots, among which slot 0 has the highest priority and slot 15 has the lowest.

Non-vectored IRQs have the lowest priority.

The VIC combines the requests from all the vectored and non-vectored IRQs to produce the IRQ signal to the ARM processor. The IRQ service routine can start by reading a register from the VIC and jumping there. If any of the vectored IRQs are pending, the VIC provides the address of the highest-priority requesting IRQs service routine, otherwise it provides the address of a default routine that is shared by all the non-vectored IRQs. The default routine can read another VIC register to see what IRQs are active.

6.5.1 Interrupt sources

Each peripheral device has one interrupt line connected to the Vectored Interrupt Controller, but may have several internal interrupt flags. Individual interrupt flags may also represent more than one interrupt source.

6.6 Pin connect block

The pin connect block allows selected pins of the microcontroller to have more than one function. Configuration registers control the multiplexers to allow connection between the pin and the on chip peripherals. Peripherals should be connected to the appropriate pins prior to being activated, and prior to any related interrupt(s) being enabled. Activity of any enabled peripheral function that is not mapped to a related pin should be considered undefined.

The pin control module with its pin select registers defines the functionality of the microcontroller in a given hardware environment.

After reset all pins of Port 0 are configured as input with the following exceptions: If the DBGSEL pin is HIGH (Debug mode enabled), the JTAG pins will assume their JTAG functionality for use with EmbeddedICE and cannot be configured via the pin connect block.

6.7 Fast general purpose parallel I/O

Device pins that are not connected to a specific peripheral function are controlled by the GPIO registers. Pins may be dynamically configured as inputs or outputs. Separate registers allow setting or clearing any number of outputs simultaneously. The value of the output register may be read back, as well as the current state of the port pins.

LPC2101/02/03 introduce accelerated GPIO functions over prior LPC2000 devices:

- GPIO registers are relocated to the ARM local bus for the fastest possible I/O timing.
- Mask registers allow treating sets of port bits as a group, leaving other bits unchanged.
- All GPIO registers are byte addressable.
- Entire port value can be written in one instruction.

6.7.1 Features

- Bit-level set and clear registers allow a single instruction set or clear of any number of bits in one port.
- Direction control of individual bits.
- Separate control of output set and clear.
- All I/O default to inputs after reset.

6.8 10-bit ADC

The LPC2101/02/03 contain one ADC. It is a single 10-bit successive approximation ADC with eight channels.

6.8.1 Features

- Measurement range of 0 V to 3.3 V.
- Each converter capable of performing more than 400,000 10-bit samples per second.
- Burst conversion mode for single or multiple inputs.
- Optional conversion on transition on input pin or Timer Match signal.
- Every analog input has a dedicated result register to reduce interrupt overhead.

6.9 UARTs

The LPC2101/02/03 each contain two UARTs. In addition to standard transmit and receive data lines, UART1 also provides a full modem control handshake interface.

Compared to previous LPC2000 microcontrollers, UARTs in LPC2101/02/03 include a fractional baud rate generator for both UARTs. Standard baud rates such as 115200 can be achieved with any crystal frequency above 2 MHz.

6.9.1 Features

- 16 byte Receive and Transmit FIFOs.
- Register locations conform to 16C550 industry standard.
- Receiver FIFO trigger points at 1, 4, 8, and 14 bytes

- Built-in fractional baud rate generator covering wide range of baud rates without a need for external crystals of particular values.
- Transmission FIFO control enables implementation of software (XON/XOFF) flow control on both UARTs.
- UART1 is equipped with standard modem interface signals. This module also provides full support for hardware flow control (auto-CTS/RTS).

6.10 I²C-bus serial I/O controllers

The LPC2101/02/03 each contain two I²C-bus controllers.

The I²C-bus is bidirectional, for inter-IC control using only two wires: a Serial Clock Line (SCL), and a Serial Data Line (SDA). Each device is recognized by a unique address and can operate as either a receiver-only device (e.g., LCD driver) or a transmitter with the capability to both receive and send information such as serial memory. Transmitters and/or receivers can operate in either master or slave mode, depending on whether the chip has to initiate a data transfer or is only addressed. The I²C-bus is a multi-master bus, it can be controlled by more than one bus master connected to it.

The I²C-bus implemented in LPC2101/02/03 supports bit rates up to 400 kbit/s (Fast I²C-bus).

6.10.1 Features

- Compliant with standard I²C-bus interface.
- Easy to configure as Master, Slave, or Master/Slave.
- Programmable clocks allow versatile rate control.
- Bidirectional data transfer between masters and slaves.
- Multi-master bus (no central master).
- Arbitration between simultaneously transmitting masters without corruption of serial data on the bus.
- Serial clock synchronization allows devices with different bit rates to communicate via one serial bus.
- Serial clock synchronization can be used as a handshake mechanism to suspend and resume serial transfer.
- The I²C-bus can also be used for test and diagnostic purposes.

6.11 SPI serial I/O controller

The LPC2101/02/03 each contain one SPI controller. The SPI is a full duplex serial interface, designed to handle multiple masters and slaves connected to a given bus. Only a single master and a single slave can communicate on the interface during a given data transfer. During a data transfer the master always sends 8 bits to 16 bits of data to the slave, and the slave always sends 8 bits to 16 bits of data to the master.

6.11.1 Features

- Compliant with SPI specification.
- Synchronous, Serial, Full Duplex, Communication.

- Combined SPI master and slave.
- Maximum data bit rate of one eighth of the input clock rate.

6.12 SSP serial I/O controller

The LPC2101/02/03 each contain one SSP. The SSP controller is capable of operation on a SPI, 4-wire SSI, or Microwire bus. It can interact with multiple masters and slaves on the bus. However, only a single master and a single slave can communicate on the bus during a given data transfer. The SSP supports full duplex transfers, with data frames of 4 bits to 16 bits flowing from the master to the slave and from the slave to the master. Often only one of these data streams carries meaningful data.

6.12.1 Features

- Compatible with Motorola SPI, 4-wire Texas Instruments SSI, and National Semiconductor's Microwire buses
- Synchronous serial communication
- Master or slave operation
- 8-frame FIFOs for both transmit and receive
- Four bits to 16 bits per frame

6.13 General purpose 32-bit timers/external event counters

The Timer/Counter is designed to count cycles of the Peripheral Clock (PCLK) or an externally supplied clock and optionally generate interrupts or perform other actions at specified timer values, based on four match registers. It also includes four capture inputs to trap the timer value when an input signal transitions, optionally generating an interrupt. Multiple pins can be selected to perform a single capture or match function, providing an application with 'or' and 'and', as well as 'broadcast' functions among them.

The LPC2101/02/03 can count external events on one of the capture inputs if the minimum external pulse is equal or longer than a period of the PCLK. In this configuration, unused capture lines can be selected as regular timer capture inputs or used as external interrupts.

6.13.1 Features

- A 32-bit timer/counter with a programmable 32-bit prescaler.
- External event counter or timer operation.
- Four 32-bit capture channels per timer/counter that can take a snapshot of the timer value when an input signal transitions. A capture event may also optionally generate an interrupt.
- Four 32-bit match registers that allow:
 - Continuous operation with optional interrupt generation on match.
 - Stop timer on match with optional interrupt generation.
 - Reset timer on match with optional interrupt generation.
- Four external outputs per timer/counter corresponding to match registers, with the following capabilities:
 - Set LOW on match.

- Set HIGH on match.
- Toggle on match.
- Do nothing on match.

6.14 General purpose 16-bit timers/external event counters

The Timer/Counter is designed to count cycles of the peripheral clock (PCLK) or an externally supplied clock and optionally generate interrupts or perform other actions at specified timer values, based on four match registers. It also includes three capture inputs to trap the timer value when an input signal transitions, optionally generating an interrupt. Multiple pins can be selected to perform a single capture or match function, providing an application with 'or' and 'and', as well as 'broadcast' functions among them.

The LPC2101/02/03 can count external events on one of the capture inputs if the minimum external pulse is equal or longer than a period of the PCLK. In this configuration, unused capture lines can be selected as regular timer capture inputs or used as external interrupts.

6.14.1 Features

- Two 16-bit timer/counters with a programmable 16-bit prescaler.
- External event counter or timer operation.
- Three 16-bit capture channels that can take a snapshot of the timer value when an input signal transitions. A capture event may also optionally generate an interrupt.
- Four 16-bit match registers that allow:
 - Continuous operation with optional interrupt generation on match.
 - Stop timer on match with optional interrupt generation.
 - Reset timer on match with optional interrupt generation.
- Four external outputs per timer/counter corresponding to match registers, with the following capabilities:
 - Set LOW on match.
 - Set HIGH on match.
 - Toggle on match.
 - Do nothing on match.

6.15 Watchdog timer

The purpose of the watchdog is to reset the microcontroller within a reasonable amount of time if it enters an erroneous state. When enabled, the watchdog will generate a system reset if the user program fails to 'feed' (or reload) the watchdog within a predetermined amount of time.

6.15.1 Features

- Internally resets chip if not periodically reloaded.
- Debug mode.
- Enabled by software but requires a hardware reset or a watchdog reset/interrupt to be disabled.

- Incorrect/Incomplete feed sequence causes reset/interrupt if enabled.
- Flag to indicate watchdog reset.
- Programmable 32-bit timer with internal pre-scaler.
- Selectable time period from $(T_{PCLK} \times 256 \times 4)$ to $(T_{PCLK} \times 2^{32} \times 4)$ in multiples of $T_{PCLK} \times 4$.

6.16 Real-time clock

The Real-Time Clock (RTC) is designed to provide a set of counters to measure time when normal or idle operating mode is selected. The RTC has been designed to use little power, making it suitable for battery powered systems where the CPU is not running continuously (Idle mode).

6.16.1 Features

- Measures the passage of time to maintain a calendar and clock.
- Ultra-low power design to support battery powered systems.
- Provides Seconds, Minutes, Hours, Day of Month, Month, Year, Day of Week, and Day of Year.
- Can use either the RTC dedicated 32 kHz oscillator input or clock derived from the external crystal/oscillator input at XTAL1. The programmable reference clock divider allows fine adjustment of the RTC.
- Dedicated power supply pin can be connected to a battery or the main 3.3 V.

6.17 System control

6.17.1 Crystal oscillator

The on-chip integrated oscillator operates with external crystal in range of 1 MHz to 25 MHz. The oscillator output frequency is called f_{osc} and the ARM processor clock frequency is referred to as CCLK for purposes of rate equations, etc. f_{osc} and CCLK are the same value unless the PLL is running and connected. Refer to [Section 6.17.2 "PLL"](#) and [Section 10.1 "XTAL1 input"](#) for additional information.

6.17.2 PLL

The PLL accepts an input clock frequency in the range of 10 MHz to 25 MHz. The input frequency is multiplied up into the range of 10 MHz to 70 MHz with a Current Controlled Oscillator (CCO). The multiplier can be an integer value from 1 to 32 (in practice, the multiplier value cannot be higher than 6 on this family of microcontrollers due to the upper frequency limit of the CPU). The CCO operates in the range of 156 MHz to 320 MHz, so there is an additional divider in the loop to keep the CCO within its frequency range while the PLL is providing the desired output frequency. The output divider may be set to divide by 2, 4, 8, or 16 to produce the output clock. Since the minimum output divider value is 2, it is insured that the PLL output has a 50 % duty cycle. The PLL is turned off and bypassed following a chip reset and may be enabled by software. The program must configure and activate the PLL, wait for the PLL to lock, and then connect to the PLL as a clock source. The PLL settling time is 100 μ s.

6.17.3 Reset and wake-up timer

Reset has two sources on the LPC2101/02/03: the $\overline{\text{RST}}$ pin and watchdog reset. The $\overline{\text{RST}}$ pin is a Schmitt trigger input pin with an additional glitch filter. Assertion of chip reset by any source starts the wake-up timer (see wake-up timer description below), causing the internal chip reset to remain asserted until the external reset is de-asserted, the oscillator is running, a fixed number of clocks have passed, and the on-chip flash controller has completed its initialization.

When the internal reset is removed, the processor begins executing at address 0, which is the reset vector. At that point, all of the processor and peripheral registers have been initialized to predetermined reset values.

The wake-up timer ensures that the oscillator and other analog functions required for chip operation are fully functional before the processor is allowed to execute instructions. This is important at power on, all types of reset, and whenever any of the aforementioned functions are turned off for any reason. Since the oscillator and other functions are turned off during Power-down and Deep power-down mode, any wake-up of the processor from the Power-down modes makes use of the wake-up timer.

The wake-up timer monitors the crystal oscillator as the means of checking whether it is safe to begin code execution. When power is applied to the chip, or some event caused the chip to exit Power-down mode, some time is required for the oscillator to produce a signal of sufficient amplitude to drive the clock logic. The amount of time depends on many factors, including the rate of V_{DD} ramp (in the case of power on), the type of crystal and its electrical characteristics (if a quartz crystal is used), as well as any other external circuitry (e.g., capacitors), and the characteristics of the oscillator itself under the existing ambient conditions.

6.17.4 Code security (Code Read Protection - CRP)

This feature of the LPC2101/02/03 allows user to enable different levels of security in the system so that access to the on-chip flash and use of the JTAG and ISP can be restricted. When needed, CRP is invoked by programming a specific pattern into a dedicated flash location. IAP commands are not affected by the CRP.

Implemented in bootloader code version 2.21 are three levels of the Code Read Protection:

1. CRP1 disables access to chip via the JTAG and allows partial flash update (excluding flash sector 0) using a limited set of the ISP commands. This mode is useful when CRP is required and flash field updates are needed but all sectors cannot be erased.
2. CRP2 disables access to chip via the JTAG and only allows full flash erase and update using a reduced set of the ISP commands.
3. Running an application with level CRP3 selected fully disables any access to chip via the JTAG pins and the ISP. This mode effectively disables ISP override using P0.14 pin, too. It is up to the user's application to provide (if needed) flash update mechanism using IAP calls or call reinvoke ISP command to enable flash update via UART0.

CAUTION



If level three Code Read Protection (CRP3) is selected, no future factory testing can be performed on the device.

Remark: Parts LPC2101/02/03 Revision 'C' have CRP2 enabled only (bootloader code version 2.2).

6.17.5 External interrupt inputs

The LPC2101/02/03 include up to three edge or level sensitive external interrupt inputs as selectable pin functions. When the pins are combined, external events can be processed as three independent interrupt signals. The external interrupt inputs can optionally be used to wake-up the processor from Power-down mode and Deep power-down mode.

Additionally all 10 capture input pins can also be used as external interrupts without the option to wake the device up from Power-down mode.

6.17.6 Memory mapping control

The memory mapping control alters the mapping of the interrupt vectors that appear beginning at address 0x0000 0000. Vectors may be mapped to the bottom of the on-chip flash memory, or to the on-chip static RAM. This allows code running in different memory spaces to have control of the interrupts.

6.17.7 Power control

The LPC2101/02/03 supports three reduced power modes: Idle mode, Power-down mode, and Deep power-down mode.

In Idle mode, execution of instructions is suspended until either a reset or interrupt occurs. Peripheral functions continue operation during Idle mode and may generate interrupts to cause the processor to resume execution. Idle mode eliminates power used by the processor itself, memory systems and related controllers, and internal buses.

In Power-down mode, the oscillator is shut down and the chip receives no internal clocks. The processor state and registers, peripheral registers, and internal SRAM values are preserved throughout Power-down mode and the logic levels of chip output pins remain static. The Power-down mode can be terminated and normal operation resumed by either a reset or certain specific interrupts that are able to function without clocks. Since all dynamic operation of the chip is suspended, Power-down mode reduces chip power consumption to nearly zero.

Selecting an external 32 kHz clock instead of the PCLK as a clock-source for the on-chip RTC will enable the microcontroller to have the RTC active during Power-down mode. Power-down current is increased with RTC active. However, it is significantly lower than in Idle mode.

In Deep-power down mode all power is removed from the internal chip logic except for the RTC module, the I/O ports, the SRAM, and the 32 kHz external oscillator. For additional power savings, SRAM and the 32 kHz oscillator can be powered down individually. The Deep power-down mode produces the lowest possible power consumption without actually removing power from the entire chip. In Deep power-down mode, the contents of registers and memory are not preserved except for SRAM, if selected, and three general purpose registers. Therefore, to resume operations, a full chip reset process is required.

A power selector module switches the RTC power supply from VBAT to $V_{DD(1V8)}$ whenever the core voltage is present on pin $V_{DD(1V8)}$ to conserve battery power.

A power control for peripherals feature allows individual peripherals to be turned off if they are not needed in the application, resulting in additional power savings during Active and Idle mode.

6.17.8 APB

The APB divider determines the relationship between the processor clock (CCLK) and the clock used by peripheral devices (PCLK). The APB divider serves two purposes. The first is to provide peripherals with the desired PCLK via APB so that they can operate at the speed chosen for the ARM processor. In order to achieve this, the APB may be slowed down to $\frac{1}{2}$ to $\frac{1}{4}$ of the processor clock rate. Because the APB must work properly at power-up (and its timing cannot be altered if it does not work since the APB divider control registers reside on the APB), the default condition at reset is for the APB to run at $\frac{1}{4}$ of the processor clock rate. The second purpose of the APB divider is to allow power savings when an application does not require any peripherals to run at the full processor rate. Because the APB divider is connected to the PLL output, the PLL remains active (if it was running) during Idle mode.

6.18 Emulation and debugging

The LPC2101/02/03 support emulation and debugging via a JTAG serial port.

6.18.1 EmbeddedICE

Standard ARM EmbeddedICE logic provides on-chip debug support. The debugging of the target system requires a host computer running the debugger software and an EmbeddedICE protocol converter. The EmbeddedICE protocol converter converts the remote debug protocol commands to the JTAG data needed to access the ARM core.

The ARM core has a debug communication channel function built-in. The debug communication channel allows a program running on the target to communicate with the host debugger or another separate host without stopping the program flow or even entering the debug state. The debug communication channel is accessed as a coprocessor 14 by the program running on the ARM7TDMI-S core. The debug communication channel allows the JTAG port to be used for sending and receiving data without affecting the normal program flow. The debug communication channel data and control registers are mapped in to addresses in the EmbeddedICE logic. The JTAG clock (TCK) must be slower than $\frac{1}{6}$ of the CPU clock (CCLK) for the JTAG interface to operate.

6.18.2 RealMonitor

RealMonitor is a configurable software module, developed by ARM Inc., which enables real time debug. It is a lightweight debug monitor that runs in the background while users debug their foreground application. It communicates with the host using the DCC, which is present in the EmbeddedICE logic. The LPC2101/02/03 contain a specific configuration of RealMonitor software programmed into the on-chip boot ROM memory.

7. Limiting values

Table 4. Limiting values

In accordance with the Absolute Maximum Rating System (IEC 60134).^[1]

| Symbol | Parameter | Conditions | Min | Max | Unit |
|------------------------|---------------------------------------|--|-------------|---------------------------|--------|
| V _{DD(1V8)} | supply voltage (1.8 V) | | [2] -0.5 | +2.5 | V |
| V _{DD(3V3)} | supply voltage (3.3 V) | | [3] -0.5 | +4.6 | V |
| V _{DDA} | analog 3.3 V pad supply voltage | | -0.5 | +4.6 | V |
| V _{I(VBAT)} | input voltage on pin VBAT | for the RTC | -0.5 | +4.6 | V |
| V _{IA} | analog input voltage | | [4] -0.5 | +5.1 | V |
| V _I | input voltage | 5 V tolerant I/O pins | [5][6] -0.5 | +6.0 | V |
| | | other I/O pins | [5] -0.5 | V _{DD} + 0.5 [7] | V |
| I _{DD} | supply current | | [8] - | 100 [9] | mA |
| I _{SS} | ground current | | [10] - | 100 [9] | mA |
| T _{stg} | storage temperature | | [11] -65 | +150 | °C |
| P _{tot(pack)} | total power dissipation (per package) | based on package heat transfer, not device power consumption | - | 1.5 | W |
| V _{ESD} | electrostatic discharge voltage | Human Body Model (HBM) | -4000 | +4000 | V [12] |
| | | Machine Model (MM) | -200 | +200 | V [13] |
| | | Charged Device Model (CDM) | -800 | +800 | V [14] |

[1] The following applies to the limiting values:

- This product includes circuitry specifically designed for the protection of its internal devices from the damaging effects of excessive static charge. Nonetheless, it is suggested that conventional precautions be taken to avoid applying greater than the rated maximum.
- Parameters are valid over operating temperature range unless otherwise specified. All voltages are with respect to V_{SS} unless otherwise noted.

[2] Core and internal rail.

[3] External rail.

[4] On ADC related pins.

[5] Including voltage on outputs in 3-state mode.

[6] Only valid when the V_{DD(3V3)} supply voltage is present.

[7] Not to exceed 4.6 V.

[8] Per supply pin.

[9] The peak current is limited to 25 times the corresponding maximum current.

[10] Per ground pin.

[11] Dependent on package type.

[12] Performed per AEC-Q100-002.

[13] Performed per AEC-Q100-003.

[14] Performed per AEC-Q100-011.

8. Static characteristics

Table 5. Static characteristics
T_{amb} = -40 °C to +85 °C for commercial applications, unless otherwise specified.

| Symbol | Parameter | Conditions | Min | Typ ^[1] | Max | Unit |
|---|---|---|--|--------------------|----------------------|------|
| V _{DD(1V8)} | supply voltage (1.8 V) | | ^[2] 1.65 | 1.8 | 1.95 | V |
| V _{DD(3V3)} | supply voltage (3.3 V) | | ^[3] 2.6 ^[4] | 3.3 | 3.6 | V |
| V _{DDA} | analog 3.3 V pad supply voltage | | 2.6 ^[5] | 3.3 | 3.6 | V |
| V _{i(VBAT)} | input voltage on pin VBAT | | 2.0 ^[6] | 3.3 | 3.6 | V |
| Standard port pins, $\overline{\text{RST}}$, RTCK | | | | | | |
| I _{IL} | LOW-level input current | V _I = 0 V; no pull-up | - | - | 3 | μA |
| I _{IH} | HIGH-level input current | V _I = V _{DD(3V3)} ; no pull-down | - | - | 3 | μA |
| I _{OZ} | OFF-state output current | V _O = 0 V, V _O = V _{DD(3V3)} ; no pull-up/down | - | - | 3 | μA |
| I _{latch} | I/O latch-up current | -0.5V _{DD(3V3)} < V _I < (1.5V _{DD(3V3)}); T _j < 125 °C | - | - | 100 | mA |
| V _I | input voltage | pin configured to provide a digital function; V _{DD(3V3)} and V _{DDA} ≥ 3.0 V | ^{[7][8]} 0 | - | 5.5 | V |
| | | pin configured to provide a digital function; V _{DD(3V3)} and V _{DDA} < 3.0 V | ^{[7][8]} 0 | - | V _{DD(3V3)} | V |
| V _O | output voltage | output active | 0 | - | V _{DD(3V3)} | V |
| V _{IH} | HIGH-level input voltage | | 2.0 | - | - | V |
| V _{IL} | LOW-level input voltage | | - | - | 0.8 | V |
| V _{hys} | hysteresis voltage | | 0.4 | - | - | V |
| V _{OH} | HIGH-level output voltage | I _{OH} = -4 mA | ^[10] V _{DD(3V3)} - 0.4 | - | - | V |
| V _{OL} | LOW-level output voltage | I _{OL} = -4 mA | ^[10] - | - | 0.4 | V |
| I _{OH} | HIGH-level output current | V _{OH} = V _{DD(3V3)} - 0.4 V | ^[10] -4 | - | - | mA |
| I _{OL} | LOW-level output current | V _{OL} = 0.4 V | ^[10] 4 | - | - | mA |
| I _{OHS} | HIGH-level short-circuit output current | V _{OH} = 0 V | ^[11] - | - | -45 | mA |
| I _{OLS} | LOW-level short-circuit output current | V _{OL} = V _{DDA} | ^[11] - | - | 50 | mA |
| I _{pd} | pull-down current | V _I = 5 V ^[12] | 10 | 50 | 150 | μA |

Table 5. Static characteristics ...continued
T_{amb} = -40 °C to +85 °C for commercial applications, unless otherwise specified.

| Symbol | Parameter | Conditions | Min | Typ ^[1] | Max | Unit | |
|------------------------|----------------------------|---|--------------------------|-------------------------|-------------------------|-------------------------|---|
| I _{pu} | pull-up current | V _I = 0 V | [13] -15 | -50 | -85 | μA | |
| | | V _{DD(3V3)} < V _I < 5 V ^[12] | 0 | 0 | 0 | μA | |
| I _{DD(CORE)} | core supply current | Active mode; code while (1) {} executed from flash; all peripherals enabled via PCONP register but not configured to run; CCLK = 70 MHz V _{DD(1V8)} = 1.8 V; T _{amb} = 25 °C | - | 41 | 70 | mA | |
| | | Power-down mode; V _{DD(1V8)} = 1.8 V; T _{amb} = 25 °C | - | 2.5 | 25 | μA | |
| | | V _{DD(1V8)} = 1.8 V; T _{amb} = 85 °C | - | 35 | 105 | μA | |
| | | Deep power-down mode; RTC off; SRAM off; T _{amb} = 25 °C V _{i(VBAT)} = 3.3 V; V _{DD(1V8)} = 1.8 V | - | 0.7 | - | μA | |
| | | Active mode; CCLK = 70 MHz; PCLK = 17.5 MHz; PCLK enabled to RTCK; RTC clock = 32 kHz (from RTCX pins); T _{amb} = 25 °C | [14] | - | - | - | - |
| | | V _{DD(1V8)} = 1.8 V; V _{i(VBAT)} = 3.0 V | - | 10 | 15 | μA | |
| I _{BAT} | battery supply current | Power-down mode; RTC clock = 32 kHz (from RTCX pins); T _{amb} = 25 °C V _{DD(1V8)} = 1.8 V; V _{i(VBAT)} = 2.5 V | - | 7 | 12 | μA | |
| | | V _{DD(1V8)} = 1.8 V; V _{i(VBAT)} = 3.0 V | - | 8 | 12 | μA | |
| | | Deep power-down mode; RTC off; SRAM off; T _{amb} = 25 °C V _{DD(1V8)} = 1.8 V; V _{i(VBAT)} = 3.0 V | - | 8 | - | μA | |
| | | V _{IH} | HIGH-level input voltage | 0.7V _{DD(3V3)} | - | - | V |
| | | V _{IL} | LOW-level input voltage | - | - | 0.3V _{DD(3V3)} | V |
| | | V _{hys} | hysteresis voltage | - | 0.5V _{DD(3V3)} | - | V |
| V _{OL} | LOW-level output voltage | I _{OLS} = 3 mA | [10] - | - | 0.4 | V | |
| I _{LI} | input leakage current | V _I = V _{DD(3V3)} | - | 2 | 4 | μA | |
| | | V _I = 5 V | [15] - | 10 | 22 | μA | |
| Oscillator pins | | | | | | | |
| V _{i(XTAL1)} | input voltage on pin XTAL1 | | 0 | - | 1.8 | V | |

Table 5. Static characteristics ...continued

$T_{amb} = -40\text{ }^{\circ}\text{C}$ to $+85\text{ }^{\circ}\text{C}$ for commercial applications, unless otherwise specified.

| Symbol | Parameter | Conditions | Min | Typ ^[1] | Max | Unit |
|----------------|-----------------------------|------------|-----|--------------------|-----|------|
| $V_{o(XTAL2)}$ | output voltage on pin XTAL2 | | 0 | - | 1.8 | V |
| $V_{i(RTCX1)}$ | input voltage on pin RTCX1 | | 0 | - | 1.8 | V |
| $V_{o(RTCX2)}$ | output voltage on pin RTCX2 | | 0 | - | 1.8 | V |

- [1] Typical ratings are not guaranteed. The values listed are at room temperature (25 °C), nominal supply voltages.
- [2] Core and internal rail.
- [3] External rail.
- [4] If $V_{DD(3V3)} < 3.0\text{ V}$, the I/O pins are not 5 V tolerant, and the ADC input voltage is limited to $V_{DDA} = 3.0\text{ V}$.
- [5] If $V_{DDA} < 3.0\text{ V}$, the I/O pins are not 5 V tolerant.
- [6] The RTC typically fails when $V_{i(VBAT)}$ drops below 1.6 V.
- [7] Including voltage on outputs in 3-state mode.
- [8] $V_{DD(3V3)}$ supply voltages must be present.
- [9] 3-state outputs go into 3-state mode when $V_{DD(3V3)}$ is grounded.
- [10] Accounts for 100 mV voltage drop in all supply lines.
- [11] Allowed as long as the current limit does not exceed the maximum current allowed by the device.
- [12] Minimum condition for $V_I = 4.5\text{ V}$, maximum condition for $V_I = 5.5\text{ V}$. $V_{DDA} \geq 3.0\text{ V}$ and $V_{DD(3V3)} \geq 3.0\text{ V}$.
- [13] Applies to P0.25:16.
- [14] Battery supply current on pin VBAT.
- [15] Input leakage current to V_{SS} .

Table 6. ADC static characteristics

$V_{DDA} = 2.5\text{ V}$ to 3.6 V ; $T_{amb} = -40\text{ }^{\circ}\text{C}$ to $+85\text{ }^{\circ}\text{C}$ unless otherwise specified. ADC frequency 4.5 MHz.

| Symbol | Parameter | Conditions | Min | Typ | Max | Unit |
|--------------|------------------------------|------------|-----------|-----|-----------|------|
| V_{IA} | analog input voltage | | 0 | - | V_{DDA} | V |
| C_{ia} | analog input capacitance | | - | - | 1 | pF |
| E_D | differential linearity error | | [1][2][3] | - | ±1 | LSB |
| $E_{L(adj)}$ | integral non-linearity | | [1][4] | - | ±2 | LSB |
| E_O | offset error | | [1][5] | - | ±3 | LSB |
| E_G | gain error | | [1][6] | - | ±0.5 | % |
| E_T | absolute error | | [1][7] | - | ±4 | LSB |

- [1] Conditions: $V_{SSA} = 0\text{ V}$, $V_{DDA} = 3.3\text{ V}$ and $V_{DD(3V3)} = 3.3\text{ V}$ for 10-bit resolution at full speed; $V_{DDA} = 2.6\text{ V}$, $V_{DD(3V3)} = 2.6\text{ V}$ for 8-bit resolution at full speed.
- [2] The ADC is monotonic, there are no missing codes.
- [3] The differential linearity error (E_D) is the difference between the actual step width and the ideal step width. See [Figure 5](#).
- [4] The integral non-linearity ($E_{L(adj)}$) is the peak difference between the center of the steps of the actual and the ideal transfer curve after appropriate adjustment of gain and offset errors. See [Figure 5](#).
- [5] The offset error (E_O) is the absolute difference between the straight line which fits the actual curve and the straight line which fits the ideal curve. See [Figure 5](#).
- [6] The gain error (E_G) is the relative difference in percent between the straight line fitting the actual transfer curve after removing offset error, and the straight line which fits the ideal transfer curve. See [Figure 5](#).
- [7] The absolute error (E_T) is the maximum difference between the center of the steps of the actual transfer curve of the non-calibrated ADC and the ideal transfer curve. See [Figure 5](#).