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M24512-x M24256-Bx

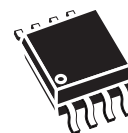
512 Kbit and 256 Kbit serial I²C bus EEPROM
with three Chip Enable lines

Features

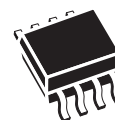
- Supports the I²C bus 100 kHz Standard-mode, 400 kHz Fast-mode and 1 MHz Fast-mode Plus
- Supply voltage ranges:
 - 1.7 V to 5.5 V (M24256-BF)
 - 1.8 V to 5.5 V (M24xxx-R)
 - 2.5 V to 5.5 V (M24xxx-W)
- Write Control input
- Byte and Page Write
- Random and sequential read modes
- Self-timed programming cycle
- Automatic address incrementing
- Enhanced ESD/latch-up protection
- More than 1 000 000 write cycles
- More than 40-year data retention
- Packages
 - ECOPACK[®] (RoHS compliant)

Table 1. Device summary

Reference	Part numbers
M24512-x	M24512-R, M24512-HR, M24512-W
M24256-Bx	M24256-BF, M24256-BR, M24256-BHR, M24256-BW



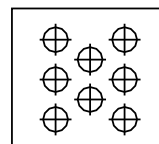
SO8 (MW)
208 mils width



SO8 (MN)
150 mils width



TSSOP8 (DW)



WLCSP (CS)

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1 Description

The M24512-W, M24512-R, M24512-HR, M24256-BF, M24256-BW, M24256-BR and M24256-BHR devices are I²C-compatible electrically erasable programmable memories (EEPROM). They are organized as 64 Kb × 8 bits and 32 Kb × 8 bits, respectively.

I²C uses a two-wire serial interface, comprising a bidirectional data line and a clock line. The devices carry a built-in 4-bit Device Type Identifier code (1010) in accordance with the I²C bus definition.

The device behaves as a slave in the I²C protocol, with all memory operations synchronized by the serial clock. Read and Write operations are initiated by a Start condition, generated by the bus master. The Start condition is followed by a device select code and Read/Write bit (\overline{RW}) (as described in [Table 3](#)), terminated by an acknowledge bit.

When writing data to the memory, the device inserts an acknowledge bit during the 9th bit time, following the bus master's 8-bit transmission. When data is read by the bus master, the bus master acknowledges the receipt of the data byte in the same way. Data transfers are terminated by a Stop condition after an Ack for Write, and after a NoAck for Read.

Figure 1. Logic diagram

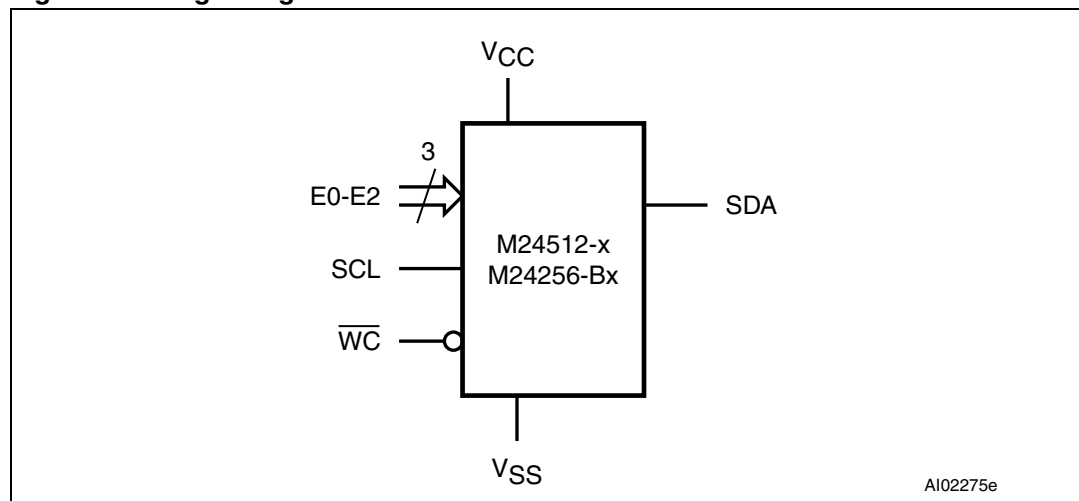
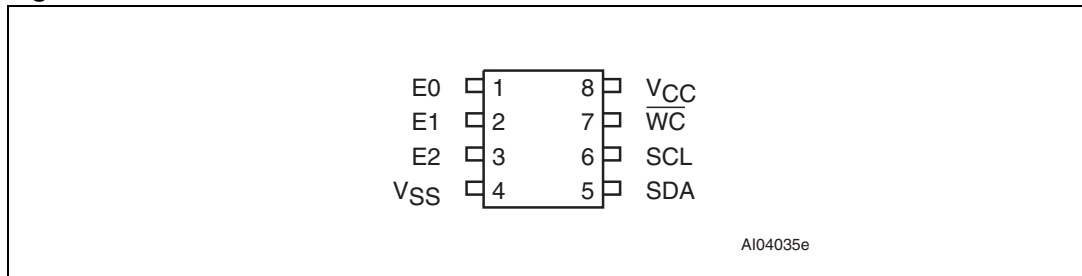
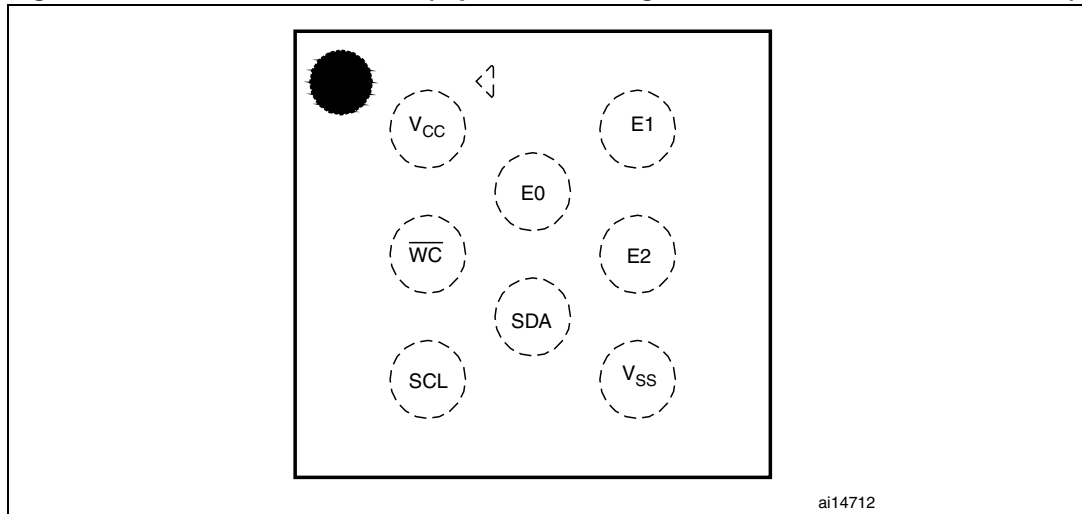


Table 2. Signal names

Signal name	Function	Direction
E0, E1, E2	Chip Enable	Inputs
SDA	Serial Data	I/O
SCL	Serial Clock	Input
\overline{WC}	Write Control	Input
V _{CC}	Supply voltage	
V _{SS}	Ground	

Figure 2. SO and TSSOP connections

1. See [Package mechanical data](#) section for package dimensions, and how to identify pin-1.

Figure 3. WLCSP connections (top view, marking side, with balls on the underside)

2 Signal description

2.1 Serial Clock (SCL)

This input signal is used to strobe all data in and out of the device. In applications where this signal is used by slave devices to synchronize the bus to a slower clock, the bus master must have an open drain output, and a pull-up resistor must be connected from Serial Clock (SCL) to V_{CC} . (Figure 6. indicates how the value of the pull-up resistor can be calculated). In most applications, though, this method of synchronization is not employed, and so the pull-up resistor is not necessary, provided that the bus master has a push-pull (rather than open drain) output.

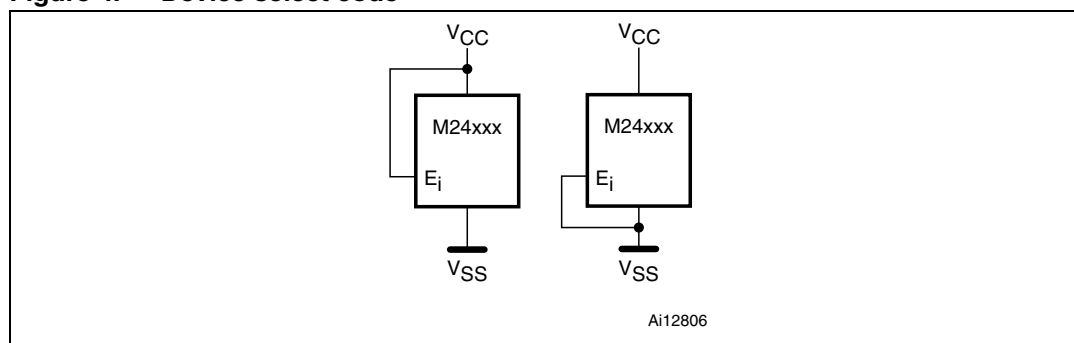
2.2 Serial Data (SDA)

This bidirectional signal is used to transfer data in or out of the device. It is an open drain output that may be wire-OR'ed with other open drain or open collector signals on the bus. A pull up resistor must be connected from Serial Data (SDA) to V_{CC} . (Figure 6. indicates how the value of the pull-up resistor can be calculated).

2.3 Chip Enable (E0, E1, E2)

These input signals are used to set the value that is to be looked for on the three least significant bits (b3, b2, b1) of the 7-bit device select code. These inputs must be tied to V_{CC} or V_{SS} , to establish the device select code. When not connected (left floating), these inputs are read as Low (0,0,0).

Figure 4. Device select code



2.4 Write Control (\overline{WC})

This input signal is useful for protecting the entire contents of the memory from inadvertent write operations. Write operations are disabled to the entire memory array when Write Control (\overline{WC}) is driven High. When unconnected, the signal is internally read as V_{IL} , and Write operations are allowed.

When Write Control (\overline{WC}) is driven High, Device Select and Address bytes are acknowledged, Data bytes are not acknowledged.

2.5 V_{SS} ground

V_{SS} is the reference for the V_{CC} supply voltage.

2.6 Supply voltage (V_{CC})

2.6.1 Operating supply voltage V_{CC}

Prior to selecting the memory and issuing instructions to it, a valid and stable V_{CC} voltage within the specified [$V_{CC}(\min)$, $V_{CC}(\max)$] range must be applied (see [Table 8](#) and [Table 9](#)). In order to secure a stable DC supply voltage, it is recommended to decouple the V_{CC} line with a suitable capacitor (usually of the order of 10 nF to 100 nF) close to the V_{CC}/V_{SS} package pins.

This voltage must remain stable and valid until the end of the transmission of the instruction and, for a Write instruction, until the completion of the internal write cycle (t_W).

2.6.2 Power-up conditions

When the power supply is turned on, V_{CC} rises from V_{SS} to V_{CC} , the V_{CC} rise time must not vary faster than 1 V/ μ s.

2.6.3 Device reset

In order to prevent inadvertent write operations during power-up, a power on reset (POR) circuit is included. At power-up (continuous rise in V_{CC}), the device does not respond to any instruction until V_{CC} reaches the power on reset threshold voltage (this threshold is lower than the minimum V_{CC} operating voltage defined in [Table 8](#) and [Table 9](#)). When V_{CC} passes over the POR threshold, the device is reset and enters the Standby Power mode. However, the device must not be accessed until V_{CC} reaches a valid and stable V_{CC} voltage within the specified [$V_{CC}(\min)$, $V_{CC}(\max)$] range.

In a similar way, during power-down (continuous decrease in V_{CC}), as soon as V_{CC} drops below the power on reset threshold voltage, the device stops responding to any instruction sent to it.

2.6.4 Power-down conditions

During power-down (where V_{CC} decreases continuously), the device must be in the Standby Power mode (mode reached after decoding a Stop condition, assuming that there is no internal Write cycle in progress).

Figure 5. M24256-BF, M24xxx-R/W – Maximum R_{bus} value versus bus parasitic capacitance (C_{bus}) for an I²C bus at maximum frequency $f_C = 400$ kHz

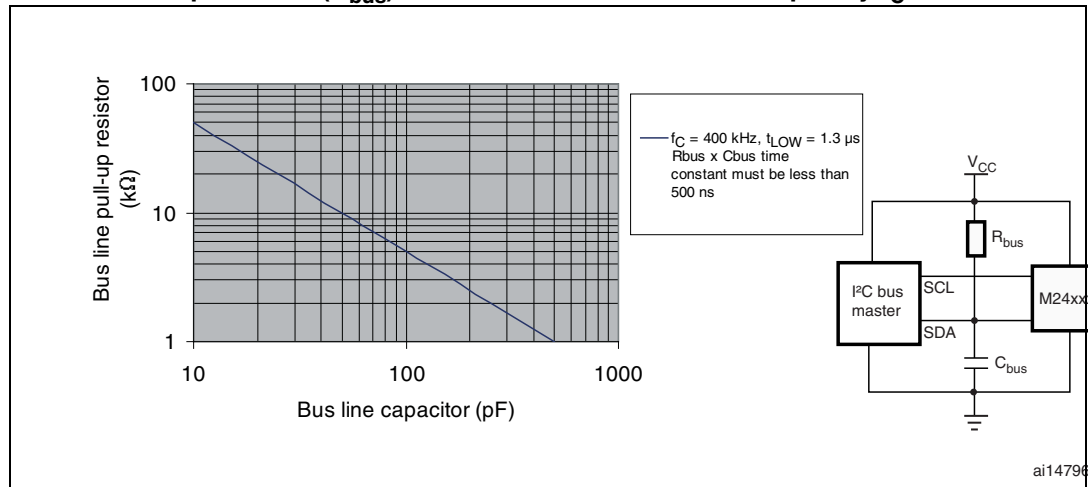


Figure 6. M24xxx-HR – Maximum R_{bus} value versus bus parasitic capacitance (C_{bus}) for an I²C bus at maximum frequency $f_C = 1$ MHz

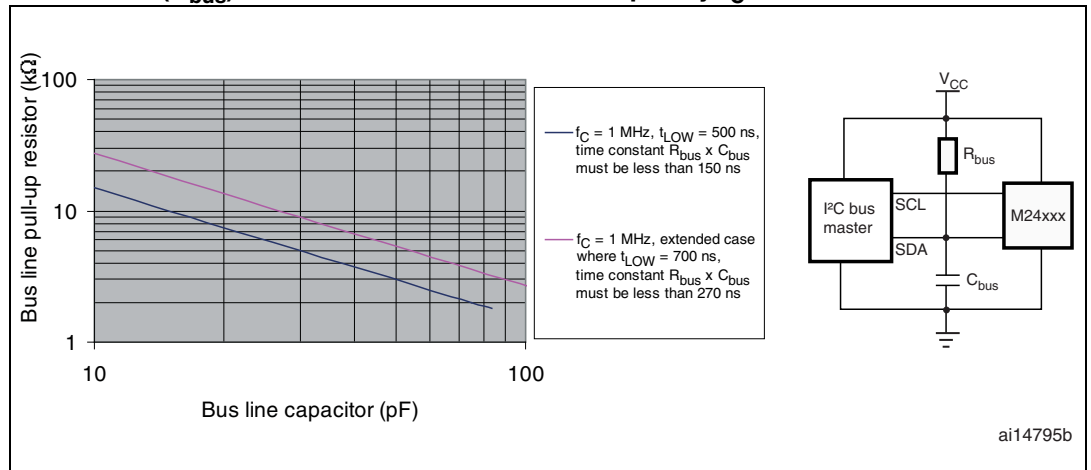


Figure 7. I²C bus protocol

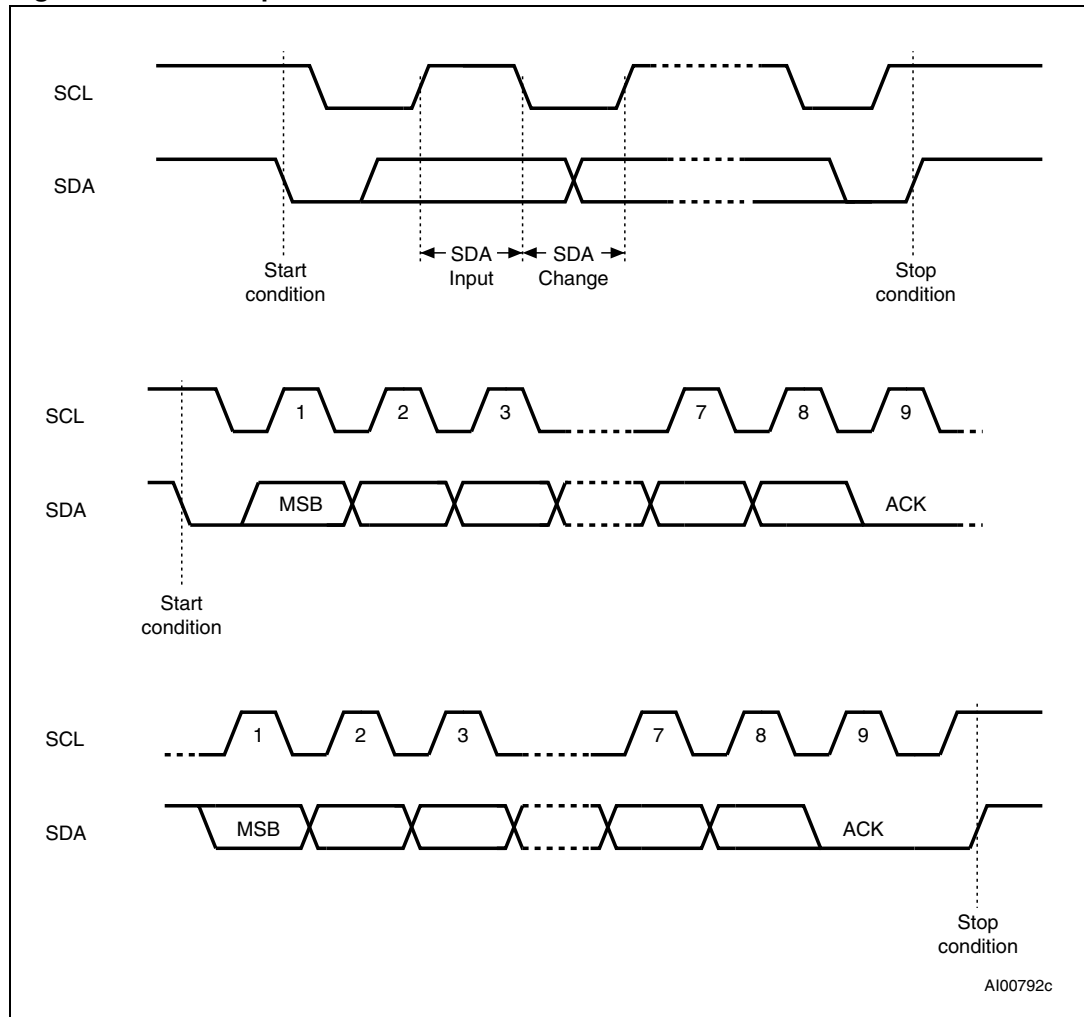


Table 3. Device select code

	Device type identifier ⁽¹⁾				Chip Enable address ⁽²⁾			R \bar{W}
	b7	b6	b5	b4	b3	b2	b1	b0
Device select code	1	0	1	0	E2	E1	E0	R \bar{W}

1. The most significant bit, b7, is sent first.

2. E0, E1 and E2 are compared against the respective external pins on the memory device.

Table 4. Most significant address byte

b15	b14	b13	b12	b11	b10	b9	b8
-----	-----	-----	-----	-----	-----	----	----

Table 5. Least significant address byte

b7	b6	b5	b4	b3	b2	b1	b0
----	----	----	----	----	----	----	----

3 Device operation

The device supports the I²C protocol. This is summarized in [Figure 7](#). Any device that sends data on to the bus is defined to be a transmitter, and any device that reads the data to be a receiver. The device that controls the data transfer is known as the bus master, and the other as the slave device. A data transfer can only be initiated by the bus master, which will also provide the serial clock for synchronization. The M24256-Bx and M24512-x devices are always slaves in all communications.

3.1 Start condition

Start is identified by a falling edge of Serial Data (SDA) while Serial Clock (SCL) is stable in the High state. A Start condition must precede any data transfer command. The device continuously monitors (except during a Write cycle) Serial Data (SDA) and Serial Clock (SCL) for a Start condition, and will not respond unless one is given.

3.2 Stop condition

Stop is identified by a rising edge of Serial Data (SDA) while Serial Clock (SCL) is stable and driven High. A Stop condition terminates communication between the device and the bus master. A Read command that is followed by NoAck can be followed by a Stop condition to force the device into the Standby mode. A Stop condition at the end of a Write command triggers the internal Write cycle.

3.3 Acknowledge bit (ACK)

The acknowledge bit is used to indicate a successful byte transfer. The bus transmitter, whether it be bus master or slave device, releases Serial Data (SDA) after sending eight bits of data. During the 9th clock pulse period, the receiver pulls Serial Data (SDA) Low to acknowledge the receipt of the eight data bits.

3.4 Data input

During data input, the device samples Serial Data (SDA) on the rising edge of Serial Clock (SCL). For correct device operation, Serial Data (SDA) must be stable during the rising edge of Serial Clock (SCL), and the Serial Data (SDA) signal must change *only* when Serial Clock (SCL) is driven Low.

3.5 Memory addressing

To start communication between the bus master and the slave device, the bus master must initiate a Start condition. Following this, the bus master sends the device select code, shown in [Table 3](#). (on Serial Data (SDA), most significant bit first).

The device select code consists of a 4-bit device type identifier, and a 3-bit Chip Enable "Address" (E2, E1, E0). To address the memory array, the 4-bit Device Type Identifier is 1010b.

Up to eight memory devices can be connected on a single I²C bus. Each one is given a unique 3-bit code on the Chip Enable (E0, E1, E2) inputs. When the device select code is received, the device only responds if the Chip Enable Address is the same as the value on the Chip Enable (E0, E1, E2) inputs.

The 8th bit is the Read/Write bit (\overline{RW}). This bit is set to 1 for Read and 0 for Write operations.

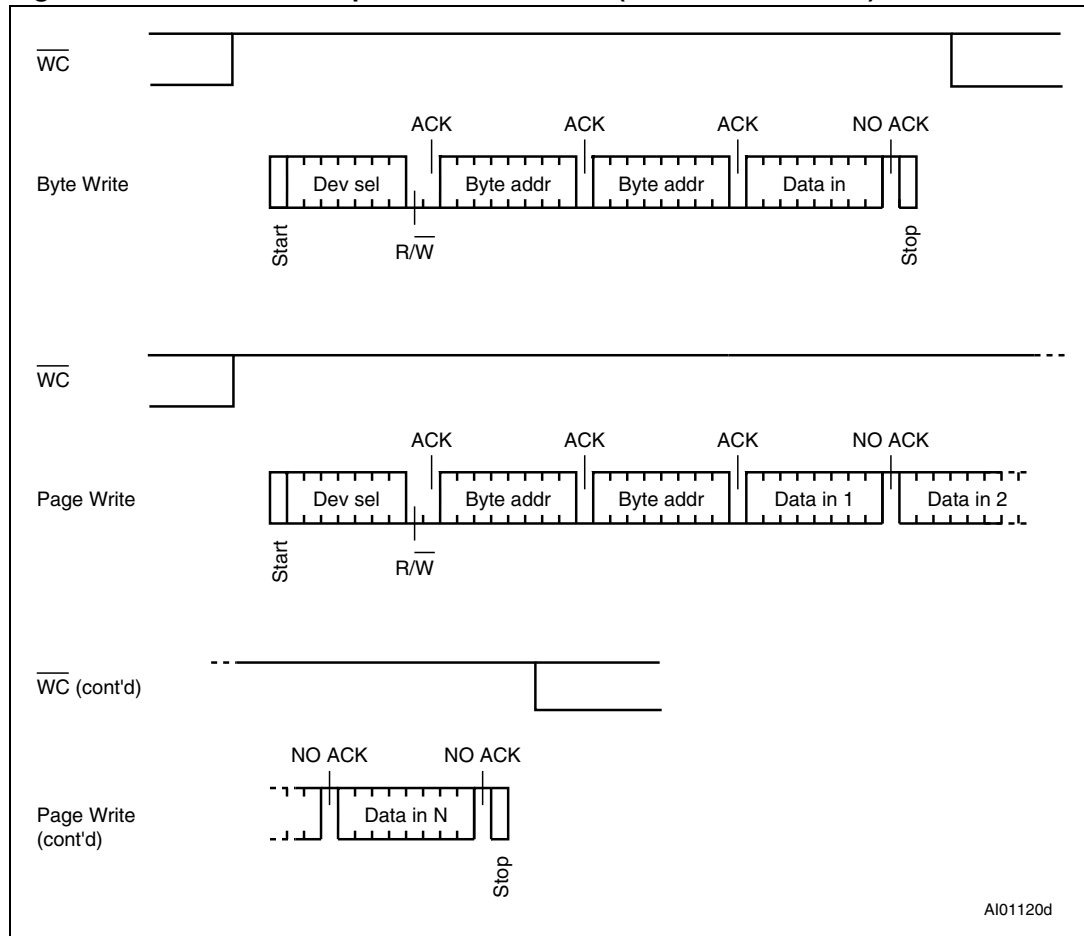
If a match occurs on the Device Select code, the corresponding device gives an acknowledgment on Serial Data (SDA) during the 9th bit time. If the device does not match the Device Select code, it deselected itself from the bus, and goes into Standby mode.

Table 6. Operating modes

Mode	\overline{RW} bit	$\overline{WC}^{(1)}$	Bytes	Initial sequence
Current Address Read	1	X	1	Start, Device Select, $\overline{RW} = 1$
Random Address Read	0	X	1	Start, Device Select, $\overline{RW} = 0$, Address
	1	X		re-Start, Device Select, $\overline{RW} = 1$
Sequential Read	1	X	≥ 1	Similar to Current or Random Address Read
Byte Write	0	V_{IL}	1	Start, Device Select, $\overline{RW} = 0$
Page Write	0	V_{IL}	≤ 128 for 512 Kbit devices	Start, Device Select, $\overline{RW} = 0$
			≤ 64 for 256 Kbit devices	

1. X = V_{IH} or V_{IL} .

Figure 8. Write mode sequences with $\overline{WC} = 1$ (data write inhibited)



3.6 Write operations

Following a Start condition the bus master sends a device select code with the Read/Write bit (RW) reset to 0. The device acknowledges this, as shown in [Figure 9](#), and waits for two address bytes. The device responds to each address byte with an acknowledge bit, and then waits for the data byte.

Writing to the memory may be inhibited if Write Control (\overline{WC}) is driven High. Any Write instruction with Write Control (\overline{WC}) driven High (during a period of time from the Start condition until the end of the two address bytes) will not modify the memory contents, and the accompanying data bytes are *not* acknowledged, as shown in [Figure 8](#).

Each data byte in the memory has a 16-bit (two byte wide) address. The most significant byte ([Table 4](#)) is sent first, followed by the least significant byte ([Table 5](#)). Bits b15 to b0 form the address of the byte in memory.

When the bus master generates a Stop condition immediately after the Ack bit (in the “10th bit” time slot), either at the end of a Byte Write or a Page Write, the internal Write cycle is triggered. A Stop condition at any other time slot does not trigger the internal Write cycle.

After the Stop condition, the delay t_W , and the successful completion of a Write operation, the device's internal address counter is incremented automatically, to point to the next byte address after the last one that was modified.

During the internal Write cycle, Serial Data (SDA) is disabled internally, and the device does not respond to any requests.

3.7 Byte Write

After the Device Select code and the address bytes, the bus master sends one data byte. If the addressed location is Write-protected, by Write Control (\overline{WC}) being driven High, the device replies with NoAck, and the location is not modified. If, instead, the addressed location is not Write-protected, the device replies with Ack. The bus master terminates the transfer by generating a Stop condition, as shown in [Figure 9](#).

3.8 Page Write

The Page Write mode allows up to 64 bytes (for the M24256-Bx) or 128 bytes (for the M24512-x) to be written in a single Write cycle, provided that they are all located in the same ‘row’ in the memory: that is, the most significant memory address bits (b15-b6 for the M24256-Bx, and b15-b7 for the M24512-x) are the same. If more bytes are sent than will fit up to the end of the row, a condition known as ‘roll-over’ occurs. This should be avoided, as data starts to become overwritten in an implementation dependent way.

The bus master sends from 1 to 64 bytes (for the M24256-Bx) or from 1 to 128 bytes (for the M24512-x) of data, each of which is acknowledged by the device if Write Control (\overline{WC}) is Low. If Write Control (\overline{WC}) is High, the contents of the addressed memory location are not modified, and each data byte is followed by a NoAck. After each byte is transferred, the internal byte address counter (the 7 least significant address bits only) is incremented. The transfer is terminated by the bus master generating a Stop condition.

3.9 ECC (error correction code) and write cycling

The M24256-Bx and M24512-x devices offer an ECC (error correction code) logic which compares each 4-byte word with its six associated ECC EEPROM bits. As a result, if a single bit out of 4 bytes of data happens to be erroneous during a Read operation, the ECC detects it and replaces it by the correct value. The read reliability is therefore much improved by the use of this feature.

Note however that even if a single byte has to be written, 4 bytes are internally modified (plus the ECC bits), that is, the addressed byte is cycled together with the other three bytes making up the word. It is therefore recommended to write by word (4 bytes) in order to benefit from the larger amount of Write cycles.

The M24256-Bx and M24512-x devices are qualified at 1 million (1 000 000) Write cycles, using a cycling routine that writes to the device by multiples of 4-bytes.

Figure 9. Write mode sequences with $\overline{WC} = 0$ (data write enabled)

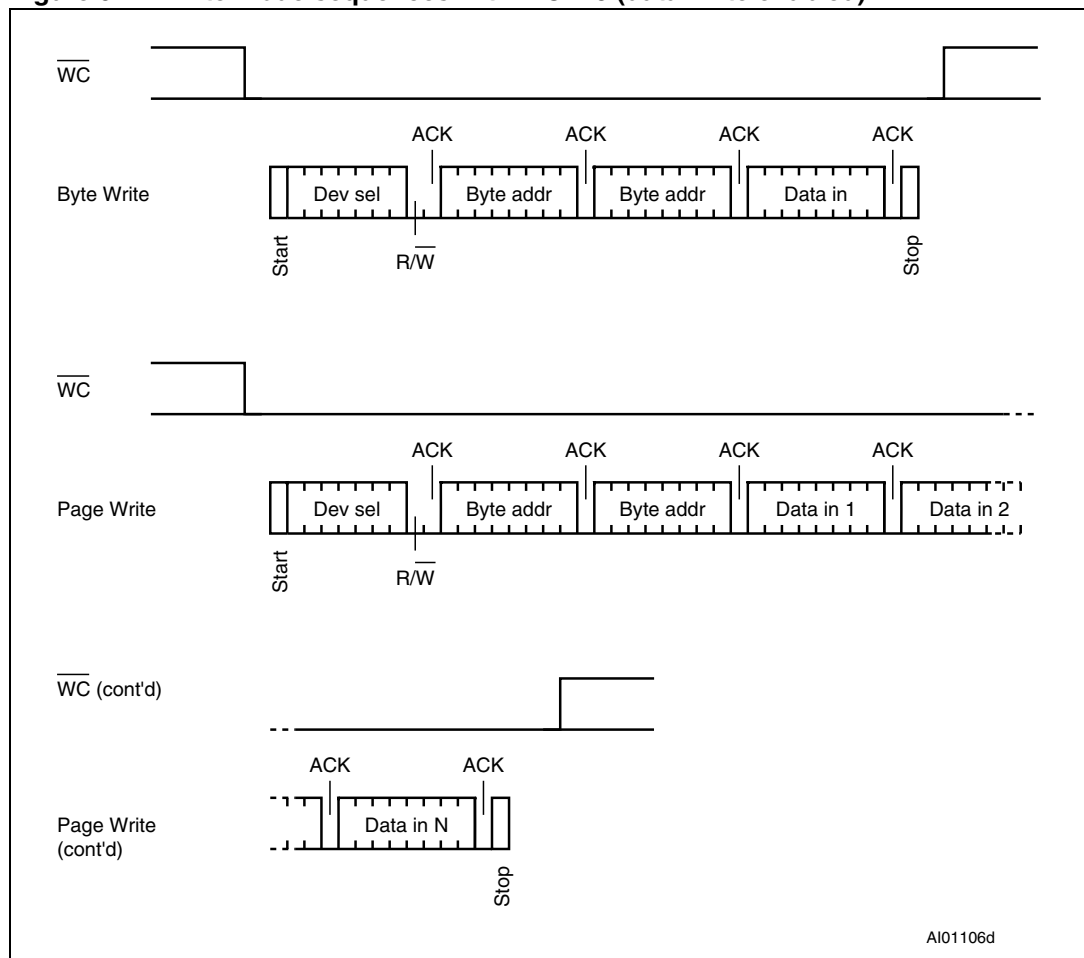
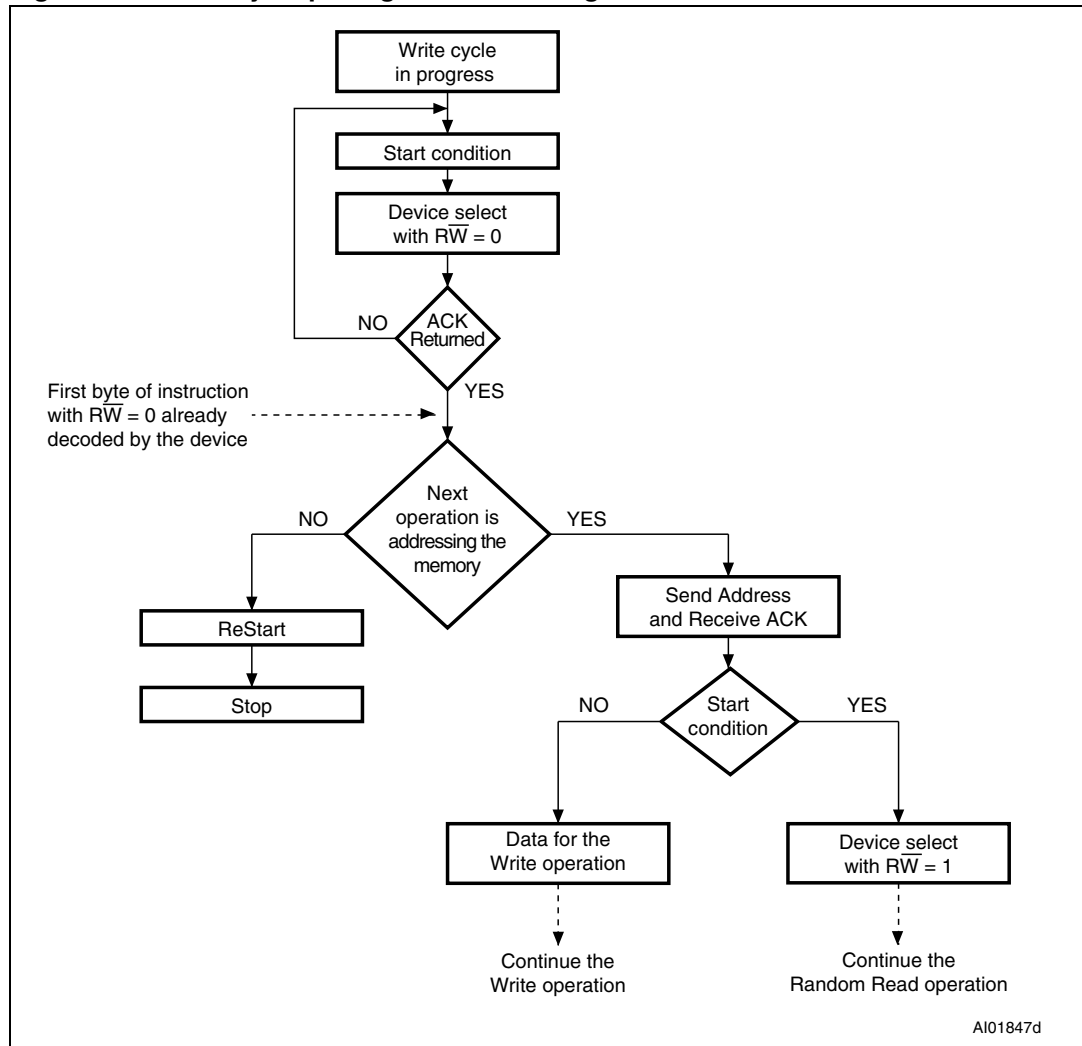


Figure 10. Write cycle polling flowchart using ACK



3.10 Minimizing system delays by polling on ACK

During the internal Write cycle, the device disconnects itself from the bus, and writes a copy of the data from its internal latches to the memory cells. The maximum Write time (t_w) is shown in [Table 16.](#), but the typical time is shorter. To make use of this, a polling sequence can be used by the bus master.

The sequence, as shown in [Figure 10.](#), is:

- Initial condition: a Write cycle is in progress.
- Step 1: the bus master issues a Start condition followed by a device select code (the first byte of the new instruction).
- Step 2: if the device is busy with the internal Write cycle, no Ack will be returned and the bus master goes back to Step 1. If the device has terminated the internal Write cycle, it responds with an Ack, indicating that the device is ready to receive the second part of the instruction (the first byte of this instruction having been sent during Step 1).

3.11 Read operations

Read operations are performed independently of the state of the Write Control (\overline{WC}) signal. After the successful completion of a Read operation, the device's internal address counter is incremented by one, to point to the next byte address.

3.12 Random Address Read

A dummy Write is first performed to load the address into this address counter (as shown in [Figure 11.](#)) but *without* sending a Stop condition. Then, the bus master sends another Start condition, and repeats the device select code, with the Read/Write bit (\overline{RW}) set to 1. The device acknowledges this, and outputs the contents of the addressed byte. The bus master must *not* acknowledge the byte, and terminates the transfer with a Stop condition.

3.13 Current Address Read

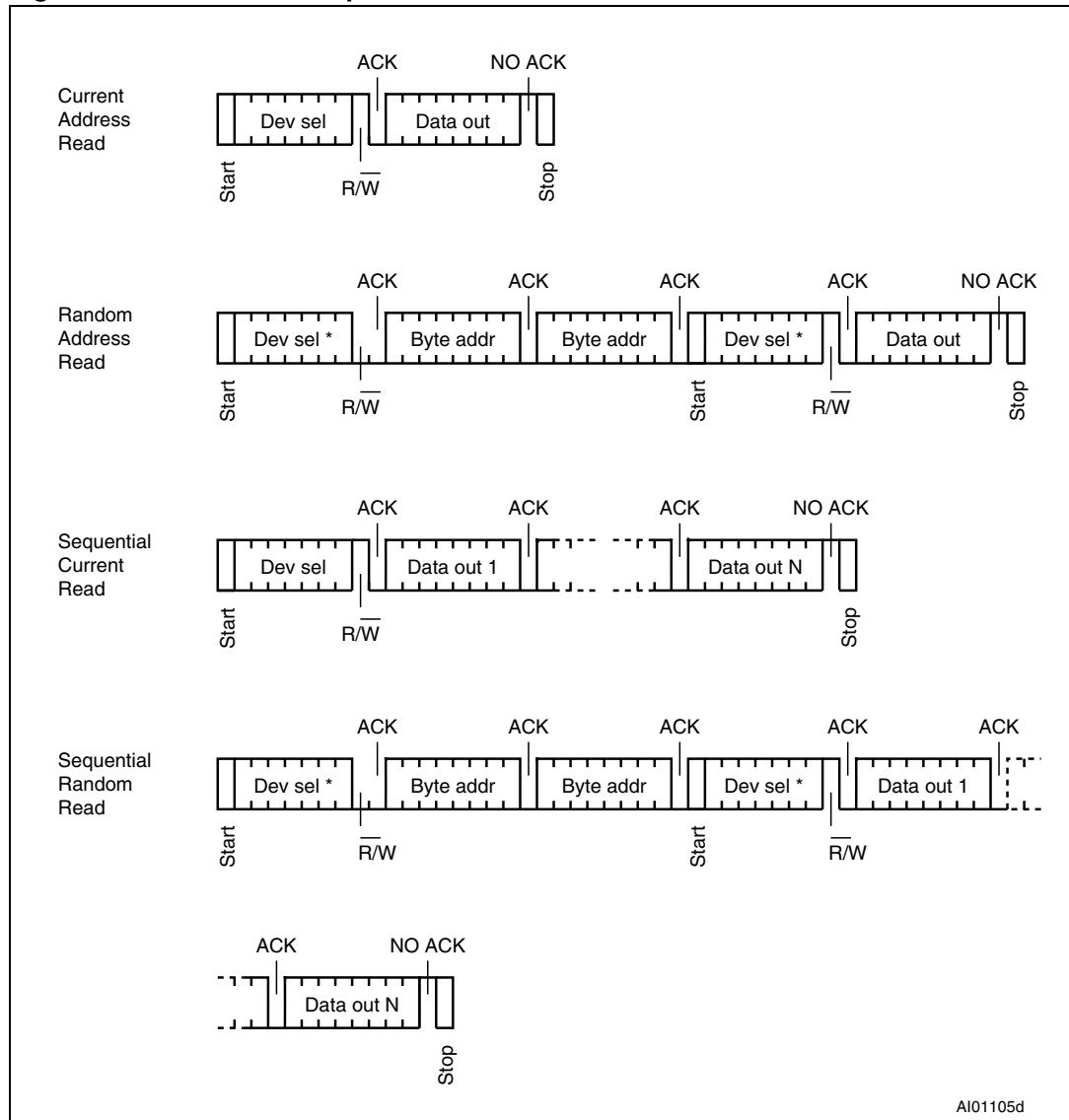
For the Current Address Read operation, following a Start condition, the bus master only sends a device select code with the Read/Write bit (\overline{RW}) set to 1. The device acknowledges this, and outputs the byte addressed by the internal address counter. The counter is then incremented. The bus master terminates the transfer with a Stop condition, as shown in [Figure 11.](#), *without* acknowledging the byte.

3.14 Sequential Read

This operation can be used after a Current Address Read or a Random Address Read. The bus master *does* acknowledge the data byte output, and sends additional clock pulses so that the device continues to output the next byte in sequence. To terminate the stream of bytes, the bus master must *not* acknowledge the last byte, and *must* generate a Stop condition, as shown in [Figure 11.](#)

The output data comes from consecutive addresses, with the internal address counter automatically incremented after each byte output. After the last memory address, the address counter 'rolls-over', and the device continues to output data from memory address 00h.

Figure 11. Read mode sequences



AI01105d

1. The seven most significant bits of the device select code of a Random Read (in the 1st and 4th bytes) must be identical.

3.15 Acknowledge in Read mode

For all Read commands, the device waits, after each byte read, for an acknowledgment during the 9th bit time. If the bus master does not drive Serial Data (SDA) Low during this time, the device terminates the data transfer and switches to its Standby mode.

4 Initial delivery state

The device is delivered with all bits in the memory array set to 1 (each byte contains FFh).

5 Maximum rating

Stressing the device outside the ratings listed in [Table 7](#) may cause permanent damage to the device. These are stress ratings only, and operation of the device at these, or any other conditions outside those indicated in the operating sections of this specification, is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability. Refer also to the STMicroelectronics SURE Program and other relevant quality documents.

Table 7. Absolute maximum ratings

Symbol	Parameter	Min.	Max.	Unit
T_A	Ambient operating temperature	-40	130	°C
T_{STG}	Storage temperature	-65	150	°C
T_{LEAD}	Lead temperature during soldering	See note ⁽¹⁾		°C
V_{IO}	Input or output range	-0.50	$V_{CC} + 0.6$	V
V_{CC}	Supply voltage	-0.50	6.5	V
V_{ESD}	Electrostatic discharge voltage (human body model) ⁽²⁾	-4000	4000	V

1. Compliant with JEDEC Std J-STD-020D (for small body, Sn-Pb or Pb assembly), the ST ECOPACK[®] 7191395 specification, and the European directive on the restriction of the use of certain hazardous substances in electrical and electronic equipment (RoHS) 2002/95/EC.
2. AEC-Q100-002 (compliant with JEDEC Std JESD22-A114, C1 = 100 pF, R1 = 1500 Ω , R2 = 500 Ω)

6 DC and AC parameters

This section summarizes the operating and measurement conditions, and the dc and ac characteristics of the device. The parameters in the DC and AC characteristic tables that follow are derived from tests performed under the measurement conditions summarized in the relevant tables. Designers should check that the operating conditions in their circuit match the measurement conditions when relying on the quoted parameters.

Table 8. Operating conditions (M24xxx-W)

Symbol	Parameter	Min.	Max.	Unit
V_{CC}	Supply voltage	2.5	5.5	V
T_A	Ambient operating temperature (device grade 6)	-40	85	°C
	Ambient operating temperature (device grade 3)	-40	125	°C

Table 9. Operating conditions (M24xxx-R and M24xxx-HR)

Symbol	Parameter	Min.	Max.	Unit
V_{CC}	Supply voltage	1.8	5.5	V
T_A	Ambient operating temperature	-40	85	°C

Table 10. Operating conditions (M24256-BF)

Symbol	Parameter	Min.	Max.	Unit
V_{CC}	Supply voltage	1.7	5.5	V
T_A	Ambient operating temperature	-40	85	°C

Table 11. AC test measurement conditions

Symbol	Parameter	Min.	Max.	Unit
C_L	Load capacitance	100		pF
	Input rise and fall times		50	ns
	Input levels	0.2 V_{CC} to 0.8 V_{CC}		V
	Input and output timing reference levels	0.3 V_{CC} to 0.7 V_{CC}		V

Figure 12. AC test measurement I/O waveform

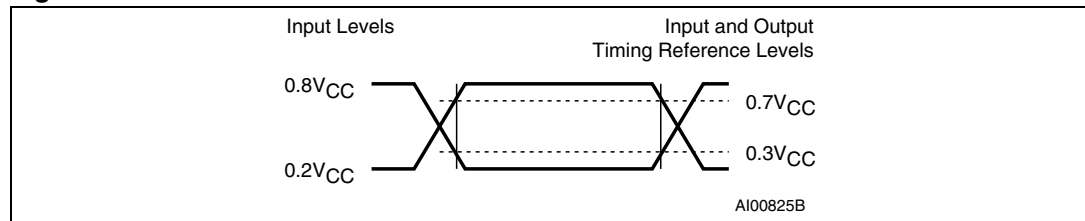


Table 12. Input parameters

Symbol	Parameter ⁽¹⁾	Test condition	Min.	Max.	Unit
C_{IN}	Input capacitance (SDA)			8	pF
C_{IN}	Input capacitance (other pins)			6	pF
$Z_L^{(2)}$	Input impedance (E2, E1, E0, \overline{WC})	$V_{IN} < 0.3V_{CC}$	30		k Ω
$Z_H^{(2)}$	Input impedance (E2, E1, E0, \overline{WC})	$V_{IN} > 0.7V_{CC}$	500		k Ω

1. Sampled only, not 100% tested.

2. E2,E1,E0: Input impedance when the memory is selected (after a Start condition).

Table 13. DC characteristics (M24xxx-W)

Symbol	Parameter	Test conditions (see Table 8 and Table 11)	Min.	Max.	Unit
I_{LI}	Input leakage current (SCL, SDA, E0, E1, E2)	$V_{IN} = V_{SS}$ or V_{CC} device in Standby mode		± 2	μA
I_{LO}	Output leakage current	SDA in Hi-Z, external voltage applied on SDA: V_{SS} or V_{CC}		± 2	μA
I_{CC}	Supply current (Read)	$V_{CC} = 2.5 V$, $f_c = 400 kHz$ (rise/fall time < 50 ns)		1	mA
		$V_{CC} = 5.5 V$, $f_c = 400 kHz$ (rise/fall time < 50 ns)		2	mA
I_{CC0}	Supply current (Write)	During t_W , $2.5 V < V_{CC} < 5.5 V$		5 ⁽¹⁾	mA
I_{CC1}	Standby supply current	Device not selected ⁽²⁾ , $V_{IN} = V_{SS}$ or V_{CC} , $V_{CC} = 2.5 V$	Device grade 3	5	μA
			Device grade 6	2	
		$V_{IN} = V_{SS}$ or V_{CC} , $V_{CC} = 5.5 V$		5	μA
V_{IL}	Input low voltage (SCL, SDA, \overline{WC})		-0.45	$0.3V_{CC}$	V
V_{IH}	Input high voltage (SCL, SDA, \overline{WC})		$0.7V_{CC}$	$V_{CC}+0.6$	V
V_{OL}	Output low voltage	$I_{OL} = 2.1 mA$, $V_{CC} = 2.5 V$		0.4	V

1. Characterized value, not tested in production.

2. The device is not selected after power-up, after a READ command (after the Stop condition), or after the completion of the internal write cycle t_W (t_W is triggered by the correct decoding of a WRITE command).

Table 14. DC characteristics (M24xxx-R and M24xxx-HR)

Symbol	Parameter	Test conditions (in addition to those in Table 9)	Min.	Max.	Unit
I_{LI}	Input leakage current (E1, E2, SCL, SDA)	$V_{IN} = V_{SS}$ or V_{CC} device in Standby mode		± 2	μA
I_{LO}	Output leakage current	SDA in Hi-Z, external voltage applied on SDA: V_{SS} or V_{CC}		± 2	μA
I_{CC}	Supply current (Read)	$V_{CC} = 1.8 V$, $f_c = 400 kHz$ (rise/fall time < 50 ns)		0.8	mA
		$V_{CC} = 2.5 V$, $f_c = 400 kHz$ (rise/fall time < 50 ns)		1	mA
		$V_{CC} = 5.0 V$, $f_c = 400 kHz$ (rise/fall time < 50 ns)		2	mA
		$1.8 V < V_{CC} < 5.5 V$, $f_c = 1 MHz^{(1)}$ (rise/fall time < 50 ns)		2.5	mA
I_{CC0}	Supply current (Write)	During t_W , $1.8 V < V_{CC} < 5.5 V$		$5^{(2)}$	mA
I_{CC1}	Standby supply current	Device not selected ⁽³⁾ , $V_{IN} = V_{SS}$ or V_{CC} , $V_{CC} = 1.8 V$		1	μA
		Device not selected ⁽³⁾ , $V_{IN} = V_{SS}$ or V_{CC} , $V_{CC} = 2.5 V$		2	μA
		Device not selected ⁽³⁾ , $V_{IN} = V_{SS}$ or V_{CC} , $V_{CC} = 5.5 V$		3	μA
V_{IL}	Input low voltage (SCL, SDA, \overline{WC})	$1.8 V \leq V_{CC} < 2.5 V$	-0.45	$0.25 V_{CC}$	V
		$2.5 V \leq V_{CC} \leq 5.5 V$	-0.45	$0.3 V_{CC}$	
V_{IH}	Input high voltage (SCL, SDA, \overline{WC})	$1.8 V \leq V_{CC} < 2.5 V$	$0.75 V_{CC}$	$V_{CC}+1$	V
		$2.5 V \leq V_{CC} \leq 5.5 V$	$0.7 V_{CC}$	$V_{CC}+1$	
V_{OL}	Output low voltage	$I_{OL} = 1 mA$, $V_{CC} = 1.8 V$		0.2	V
		$I_{OL} = 2.1 mA$, $V_{CC} = 2.5 V$		0.4	V
		$I_{OL} = 3.0 mA$, $V_{CC} = 5.5 V$		0.4	V

1. Only for M24xxx-HR6.

2. Characterized value, not tested in production.

3. The device is not selected after power-up, after a READ command (after the Stop condition), or after the completion of the internal write cycle t_W (t_W is triggered by the correct decoding of a WRITE command).

Table 15. DC characteristics (M24256-BF)⁽¹⁾

Symbol	Parameter	Test condition (in addition to those in Table 9)	Min.	Max.	Unit
I_{LI}	Input leakage current (E1, E2, SCL, SDA)	$V_{IN} = V_{SS}$ or V_{CC} device in Standby mode		± 2	μA
I_{LO}	Output leakage current	SDA in Hi-Z, external voltage applied on SDA: V_{SS} or V_{CC}		± 2	μA
I_{CC}	Supply current (Read)	$V_{CC} = 1.7 V$, $f_c = 400 kHz$ (rise/fall time < 50 ns)		0.8	mA
		$V_{CC} = 2.5 V$, $f_c = 400 kHz$ (rise/fall time < 50 ns)		1	mA
		$V_{CC} = 5.0 V$, $f_c = 400 kHz$ (rise/fall time < 50 ns)		2	mA
		$1.7 V < V_{CC} < 5.5 V$, $f_c = 1 MHz^{(2)}$ (rise/fall time < 50 ns)		2.5	mA
I_{CC0}	Supply current (Write)	During t_W , $1.7 V < V_{CC} < 5.5 V$		$5^{(3)}$	mA
I_{CC1}	Standby supply current	Device not selected ⁽⁴⁾ , $V_{IN} = V_{SS}$ or V_{CC} , $V_{CC} = 1.7 V$		1	μA
		Device not selected ⁽⁴⁾ , $V_{IN} = V_{SS}$ or V_{CC} , $V_{CC} = 2.5 V$		2	μA
		Device not selected ⁽⁴⁾ , $V_{IN} = V_{SS}$ or V_{CC} , $V_{CC} = 5.5 V$		3	μA
V_{IL}	Input low voltage (SCL, SDA, \overline{WC})	$1.7 V \leq V_{CC} < 2.5 V$	-0.45	$0.25 V_{CC}$	V
		$2.5 V \leq V_{CC} \leq 5.5 V$	-0.45	$0.3 V_{CC}$	
V_{IH}	Input high voltage (SCL, SDA, \overline{WC})	$1.7 V \leq V_{CC} < 2.5 V$	$0.75 V_{CC}$	$V_{CC} + 1$	V
		$2.5 V \leq V_{CC} \leq 5.5 V$	$0.7 V_{CC}$	$V_{CC} + 1$	
V_{OL}	Output low voltage	$I_{OL} = 1 mA$, $V_{CC} = 1.7 V$		0.2	V
		$I_{OL} = 2.1 mA$, $V_{CC} = 2.5 V$		0.4	V
		$I_{OL} = 3.0 mA$, $V_{CC} = 5.5 V$		0.4	V

1. Preliminary data.
2. Only for M24xxx-HR6.
3. Characterized value, not tested in production.
4. The device is not selected after power-up, after a READ command (after the Stop condition), or after the completion of the internal write cycle t_W (t_W is triggered by the correct decoding of a WRITE command).

Table 16. AC characteristics (M24xxx-W, M24xxx-R, M24256-BF see [Table 8](#), [Table 9](#), [Table 10](#) and [Table 11](#))

Symbol	Alt.	Parameter	Min.	Max.	Unit
f_C	f_{SCL}	Clock frequency		400	kHz
t_{CHCL}	t_{HIGH}	Clock pulse width high	600		ns
t_{CLCH}	t_{LOW}	Clock pulse width low	1300		ns
$t_{DL1DL2}^{(1)}$	t_F	SDA (out) fall time	20	100	ns
$t_{XH1XH2}^{(2)}$	t_R	Input signal rise time	20	300	ns
$t_{XL1XL2}^{(2)}$	t_F	Input signal fall time	20	300	ns
t_{DXCX}	$t_{SU:DAT}$	Data in set up time	100		ns
t_{CLDX}	$t_{HD:DAT}$	Data in hold time	0		ns
t_{CLQX}	t_{DH}	Data out hold time	200		ns
$t_{CLQV}^{(3)}$	t_{AA}	Clock low to next data valid (access time)	200	900	ns
$t_{CHDX}^{(4)}$	$t_{SU:STA}$	Start condition set up time	600		ns
t_{DLCL}	$t_{HD:STA}$	Start condition hold time	600		ns
t_{CHDH}	$t_{SU:STO}$	Stop condition set up time	600		ns
t_{DHDL}	t_{BUF}	Time between Stop condition and next Start condition	1300		ns
t_W	t_{WR}	Write time		5	ms
t_{NS}		Pulse width ignored (input filter on SCL and SDA) - single glitch		100	ns

1. Sampled only, not 100% tested.
2. Values recommended by I²C-bus/Fast-Mode specification.
3. To avoid spurious Start and Stop conditions, a minimum delay is placed between SCL=1 and the falling or rising edge of SDA.
4. For a re-Start condition, or following a Write cycle.