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#### MAX30112

### Optimized Pulse-Oximeter and Heart Rate AFE for Wearable Health

### **General Description**

The MAX30112 is a complete optical pulse oximetry and heart rate detection integrated analog front-end. The MAX30112 has a high-resolution, optical readout signal-processing channel with built-in ambient light cancellation, as well as high-current LED driver DACs, to form a complete optical readout signal chain. With external LED(s) and photo diode(s), the MAX30112 offers the lowest power, highest performance heart rate detection solution for wrist applications.

The MAX30112 operates on a 1.8V main supply voltage, with a separate 3.1V to 5.25V LED driver power supply. The device supports a standard I<sup>2</sup>C compatible interface, as well as shutdown modes through the software with near-zero standby current, allowing the power rails to remain powered at all times.

#### **Applications**

- Wrist-Worn Wearable Devices
- In-Ear Wearable Devices
- SpO<sub>2</sub> Monitoring Devices
- Fitness Wearable Devices

#### **Benefits and Features**

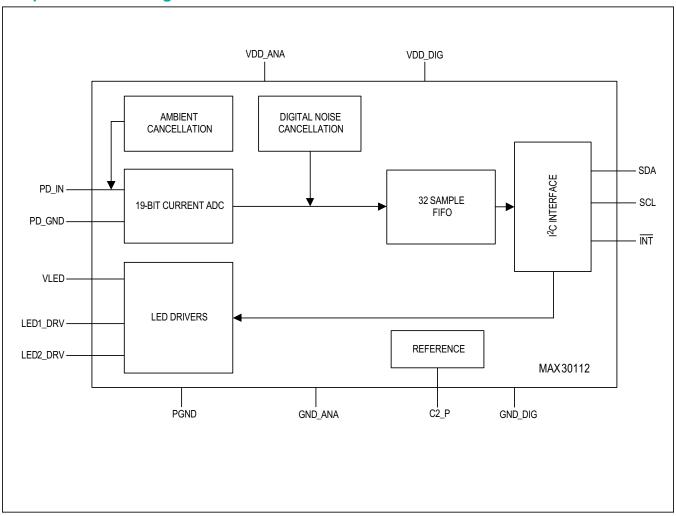
- Reflective or Transmissive Heart Rate, Heart Rate Variability, or SpO<sub>2</sub> Monitoring
- Transmit Section
  - Two 8-bit LED Current DACs
  - Four Current Ranges 50mA, 100mA, 150mA, 200mA
  - Low Noise Current Sources for High Peak Transmit to Receive Dynamic Range
  - Low 160mV Dropout to Support Direct Drive From Rechargeable Li Battery
  - High Output Impedance and High Supply Rejection to Support Unregulated Supply or Direct Drive From Boost Switcher Supply

- Receive Section
  - 19-bit Optical ADC Path to Support the Lowest Perfusions Situations
  - Low 25pA-RMS Input Referred Noise to Minimize LED Power Under Most Conditions
  - High Ambient Light Input Range of 200µA and to Support Extraction of HRM Signal in the Most Adverse Lighting Conditions
  - Built-in Front And Back End Ambient Light Cancellation, Improving Rejection and Eliminating System Complexity of Dealing with Ambient Light
  - Short Exposure Pulse Widths of 52μs, 104μs, 206μs, 417μs for Efficient Uses of LED Light
  - Multiple Sample Rate Options from 20sps to 3.2ksps
- Ultra-Low-Power Operation for Mobile and Body-Wearable Device
  - Dynamic Power Down Modes to 100sps for Low-Power Consumption
  - Full AFE Power Consumption of Less Than 25μA (typ) at 25sps
  - Large 32 Sample FIFO to Support Batch Processing in the Microcontroller
  - Variety of System Monitors Mappable to Interrupts to Off-Load System Monitoring Functions From the Microcontroller
  - Low Shutdown Current = 1.4μA (typ)
- I<sup>2</sup>C interface
- Supports a Single 1.8V Supply with Separate 3.1V to 5.25V LED Supply
- Miniature 2.8mm x 2.0mm, 6x4, 0.4mm Ball Pitch WLP Package
- -40°C to +85°C Operating Temperature Range

Ordering Information appears at end of data sheet.



## **Simplified Block Diagram**



### **Absolute Maximum Ratings**

VDD_ANA to GND_ANA	0.3V to +2.2V	All other pins to GND_ANA0.3V to +2.2V
VDD_DIG to GND_ANA	0.3V to +2.2V	Output Short-Circuit DurationContinuous
VDD_ANA to VDD_DIG	0.3V to +0.3V	Continuous Input Current Into Any Pin
PGND to GND_ANA	0.3V to +0.3V	(except LEDx_DRV Pins)±20mA
GND_DIG to GND_ANA	0.3V to +0.3V	Continuous Power Dissipation, WLP
VLED to PGND	0.3V to +6.0V	$(T_A = +70^{\circ}C, derate 5.5 \text{mW/}^{\circ}C above +70^{\circ}C)440 \text{mW}$
LED1_DRV to PGND0.3V to	V <sub>LED</sub> + 0.3V	Operating Temperature Range40°C to +85°C
LED2_DRV to PGND0.3V to	V <sub>LED</sub> + 0.3V	Storage Temperature Range40°C to +105°C
PD_GND to GND_ANAInte	rnally Shorted	Soldering Temperature (reflow)+260°C
SDA, SCL, INT to GND_ANA	0.3V to +6.0V	

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

#### **Package Information**

#### 24-Bump WLP

PACKAGE CODE	W241C2+1
Outline Number	<u>21-100088</u>
Land Pattern Number	Refer to Application Note 1891
THERMAL RESISTANCE, FOUR-LAYER BOARD:	
Junction to Ambient (θ <sub>JA</sub> )	49°C/W

For the latest package outline information and land patterns (footprints), go to <a href="www.maximintegrated.com/packages">www.maximintegrated.com/packages</a>. Note that a "+", "#", or "-" in the package code indicates RoHS status only. Package drawings may show a different suffix character, but the drawing pertains to the package regardless of RoHS status.

Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a four-layer board. For detailed information on package thermal considerations, refer to <a href="https://www.maximintegrated.com/thermal-tutorial">www.maximintegrated.com/thermal-tutorial</a>.

#### **Electrical Characteristics**

 $(V_{DD} = VDD\_ANA = VDD\_DIG = 1.8V, V_{LED} = 3.3V, C_{LOAD} = 10pF, T_A = T_{MIN}$  to  $T_{MAX}$ , unless otherwise noted. Typical values are at  $T_A = +25^{\circ}C$ .) (Note 1))

PARAMETER	SYMBOL	CONDI	TIONS	MIN	TYP	MAX	UNITS
POWER SUPPLY							
Power Supply Voltage	V <sub>DD</sub>	Guaranteed by V <sub>DD</sub> DC F	PSR	1.7	1.8	2.0	V
LED Supply Voltage	V <sub>LED</sub>	Guaranteed by V <sub>LED</sub> DC	PSR	3.1	3.3	5.25	V
V <sub>DD</sub> Supply Current		Low Power = Off, LED1 or LED2 (FD1 = 0x01 or FD1 = 0x02, PPG_TINT = 0x0, LP_MODE = 0x0), Note 2	single pulse		241	308	
		Low Power = On, LED1 or LED2 (FD1 = 0x01 or FD1 = 0x02, PPG_TINT = 0x0, LP_MODE = 0x1),	Sample Rate = 100sps, single pulse (PPG_SR = 0x4)		72		
	I <sub>DD</sub>		Sample Rate = 50sps, single pulse (PPG_SR = 0x2)		40		μА
			Sample Rate = 25sps, single pulse (PPG_SR = 0x1)		24	43	
		Note 2	Sample Rate = 50sps, dual pulse (PPG_SR = 0xD)		94		
	I <sub>DD</sub>		Sample Rate = 25sps, dual pulse (PPG_SR = 0xC)		51		μА

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PARAMETER	SYMBOL	CONDI	TIONS	MIN	TYP	MAX	UNITS		
		Low Power = On, LED1 or LED2, LED driver 0mA (FD1 = 0x01 or FD1 = 0x02, PPG_TINT = 0x0, LP_MODE = 0x1, LEDx_DRV = 0x00)	Sample Rate = 100sps, single pulse (PPG_SR = 0x4)		0.1	±1			
		Low Power = On, LED1	Sample Rate = 100sps, single pulse (PPG_SR = 0x4)		308		μА		
V. co Supply Current		or LED2, LED driver full scale (FD1 = 0x01 or FD1 = 0x02, PPG_TINT = 0x0, LP_MODE = 0x1,	Sample Rete = 50sps, single pulse (PPG_SR = 0x2)		155				
V <sub>LED</sub> Supply Current	ILED	LEDx_DRV = 0xFF)	Sample Rate = 25sps, single pulse (PPG_SR = 0x1)		74	110			
		Low Power = On, LED1 and LED2, LED driver	Sample Rate = 100sps, single pulse (PPG_SR = 0x4)		616				
		$PPG_TINT = 0x0,$	Sample Rate = 50sps, single pulse (PPG_SR = 0x2)		304		μΑ		
		LP_MODE = 0x1, LEDx_ DRV = 0xFF)	Sample Rate = 25sps, single pulse (PPG_SR = 0x1)		149				
V <sub>DD</sub> Current in Shutdown		T <sub>A</sub> = +25°C, Note 2			1.6	5	μA		
V <sub>LED</sub> Current in Shutdown		T <sub>A</sub> = +25°C				1	μA		
V <sub>DD</sub> Undervoltage Interrupt Threshold		T <sub>A</sub> = +25°C			1.64		V		
V <sub>DD</sub> Overvoltage Interrupt Threshold		T <sub>A</sub> = +25°C			2.0		V		
OPTICAL RECEIVE CHANN	IEL								
ADC Resolution					19		bits		
ADC Full-Scale Input Current		PPG_ADC_RGE = 0x0			6.0		μA		
ADC Full-Scale Input		PPG_ADC_RGE = 0x1			12.0				
Current (Including DC		PPG_ADC_RGE = 0x2			24.0				
Offset DAC)		PPG_ADC_RGE = 0x3			48.0				
			PPG_TINT = 0x0		52				
ADC Integration Time	topo Tirit	LED_SETLNG = 0x3	PPG_TINT = 0x1		104		116		
ADO Integration fillie	tPPG_TINT	LLD_SETEING = 0X3	PPG_TINT = 0x2		208		μs		
			PPG_TINT = 0x3		417				

 $(V_{DD} = VDD\_ANA = VDD\_DIG = 1.8V, V_{LED} = 3.3V, C_{LOAD} = 10pF, T_A = T_{MIN}$  to  $T_{MAX}$ , unless otherwise noted. Typical values are at  $T_A = +25^{\circ}C$ .) (Note 1))

PARAMETER	SYMBOL	CONDI	TIONS	MIN	TYP	MAX	UNITS		
Minimum PPG Sample Rate		PPG_SR = 0x0			20		sps		
Maximum PPG Sample Rate		PPG_SR = 0xA			3200		sps		
Sample Rate Error		From nominal as indicate	d in the PPG_SR table	-2		+2	%		
DC Ambient Light Input Range	ALR	T <sub>A</sub> = +25°C			200		μA		
			PPG_TINT = 0x0		71				
Total Integrated Input		PPG_ADC_RGE = 0x0,	PPG_TINT = 0x1		50		pArms		
Referred Noise Current		T <sub>A</sub> = +25°C	PPG_TINT = 0x2		35				
			PPG_TINT = 0x3		25		pArms		
Maximum Photodiode Input Capacitance					1000		pF		
		Loopback test,	PPG_ADC_RGE = 0x0		2420				
Transmit and Dassins		exposure current = 1.6µA	PPG_ADC_RGE = 0x1		2010				
Transmit and Receive Channel V <sub>DD</sub> DC PSR		nominal, PPG_TINT = 0x3,	PPG_ADC_RGE = 0x2		1790		LSB/V		
		V <sub>LED</sub> = 3.3V, V <sub>DD</sub> = 1.7V to 2.0V	PPG_ADC_RGE = 0x3		1664				
LED TRANSMIT DRIVER	,								
LED Current Resolution					8		Bits		
Driver DNL					1		LSB		
Driver INL					1		LSB		
			LEDx_RGE = 0x0	45	50	55			
		LEDx_PA = 0xFF	LEDx_RGE = 0x1		100		^		
Full-Scale LED Current	ILED		LEDx_RGE = 0x2		150		- mA		
		LEDx_PA = 0xF2, LEDx_	RGE = 0x3		190				
	I <sub>LED</sub>	LEDx_PA = 0xFF, LEDx_	RGE = 0x3 (Note 3)		200		mA		
		LEDx_PA = 0xFF,	LEDx_RGE = 0x0		0.16	0.25			
		$V_{DD}$ = 1.8V, $V_{LED}$ = 3.3V, 95% of the desired LED	LEDx_RGE = 0x1		0.32				
Minimum Output Voltage		current	LEDx_RGE = 0x2	0.49		V			
, ,		LEDx_RGE = 0x3 LEDx_ V <sub>LED</sub> = 3.3V, 95% of the			0.64				

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PARAMETER	SYMBOL	CONDI	TIONS	MIN	TYP	MAX	UNITS
		LEDx_PA = 0xFF,	LEDx_RGE = 0x0	-0.9	-0.04	+0.9	
		$V_{DD} = 1.8V$ , $V_{LEDx\_DRV}$	LEDx_RGE = 0x1		-0.06		
Transmit Driver V <sub>LED</sub>		= 0.9V, $V_{LED} = 3.1\overline{V}$ to 5.25V	LEDx_RGE = 0x2		-0.02		mA/V
DC PSR		LEDx_PA = 0xF2, V <sub>DD</sub> = 1.8V, V <sub>LEDx_DRV</sub> = 0.9V, V <sub>LED</sub> = 3.1V to 5.25V		-0.025			
		LEDx_PA = 0xFF, V <sub>LED</sub>	LEDx_RGE = 0x0	-4	±0.08	+4	mA/V
		= 3.3V, V <sub>LEDx_DRV</sub> = 0.9V, V <sub>DD</sub> = 1.7V to	LEDx_RGE = 0x1		0.014		III/V V
Transmit Driver V <sub>DD</sub>		2.0V	LEDx_RGE = 0x2		0.16		μA/V
DC PSR		LEDx_PA = 0xF2, V <sub>LED</sub> = 3.3V, V <sub>LEDx_DRV</sub> = 0.9V, V <sub>DD</sub> = 1.7V to 2.0V	LEDx_RGE = 0x3		0.02		mA/V
LED Driver Compliance Interrupt	LED <sub>COMP</sub>	LEDx_RGE = 0x0, LED1	_DRV only		170		mV
DIGITAL / I/O CHARACTER	ISTICS						
Output Low Voltage	V <sub>OL</sub>	SDA, INT, I <sub>SINK</sub> = 6mA				0.4	V
I <sup>2</sup> C Input Voltage Low	V <sub>IL_I2C</sub>	SDA, SCL				0.4	V
I <sup>2</sup> C Input Voltage High	V <sub>IH_I2C</sub>	SDA, SCL		1.4			V
Input Hysteresis	V <sub>HYS</sub>	SDA, SCL			200		mV
Pin Capacitance	C <sub>PIN</sub>	SDA, SCL, INT (when ina	active)		10		pF
Pin Leakage Current	I <sub>PIN</sub>	SDA, SCL, INT (when ina	active), T <sub>A</sub> = +25°C		±0.01	±1	μA
DIGITAL / I <sup>2</sup> C TIMING CHAP	RACTERIST	TICS, NOTE 3					
I <sup>2</sup> C Write Address					C0		Hex
I <sup>2</sup> C Read Address					C1		Hex
Serial Clock Frequency	f <sub>SCL</sub>			0		400	kHz
Bus Free Time Between STOP and START Conditions	t <sub>BUF</sub>			1.3			μs
Hold Time START and Repeat START Condition	t <sub>HD,STA</sub>			0.6			μs
SCL Pulse-Width Low	t <sub>LOW</sub>			1.3			μs
SCL Pulse-Width High	tHIGH			0.6			μs
Setup Time for a Repeated START Condition	t <sub>SU,STA</sub>			0.6			μs

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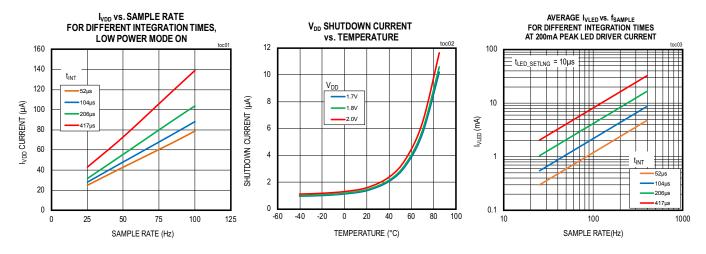
PARAMETER	SYMBOL	CONDITIONS	MIN	TYP	MAX	UNITS
Data Hold Time	t <sub>HD,DAT</sub>		0		900	ns
Data Setup Time	t <sub>SU,DAT</sub>		100			ns
Setup Time for STOP Condition	t <sub>SU,STO</sub>		0.6			μs
Pulse Width of Suppressed Spike	t <sub>SP</sub>		0		50	ns
Bus Capacitance	СВ				400	pF
SDA and SCL Receiving Rise Time	t <sub>R</sub>		20 + 0.1CB		300	ns
SDA and SCL Receiving Fall Time	t <sub>F</sub>		20 + 0.1CB		300	ns
SDA Transmitting Fall Time	t <sub>TF</sub>		20 + 0.1CB		300	ns

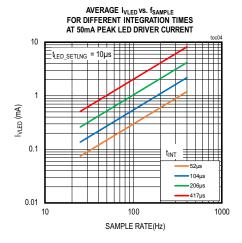
Note 1: Limits are 100% tested at  $T_A$  = +25°C. Limits over the operating temperature range and relevant supply voltage range are guaranteed by design and characterization.

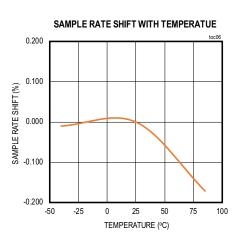
Note 2: Limit assumes that all user-programmable memory is programmed. If user programmable memory is left unprogrammed, currents can exceed the limit shown.

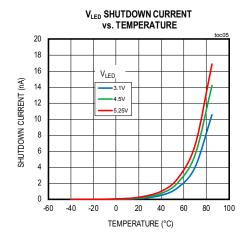
### **Typical Operating Characteristics**

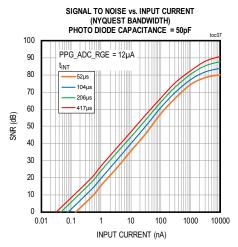
VDD\_ANA = VDD\_DIG = 1.8V, VLED = 3.3V, GND\_ANA = GND\_DIG = PGND = 0V,  $T_A$  = +25°C, min/max are from  $T_A$  = -40°C to +85°C, unless otherwise noted. (Note 2)



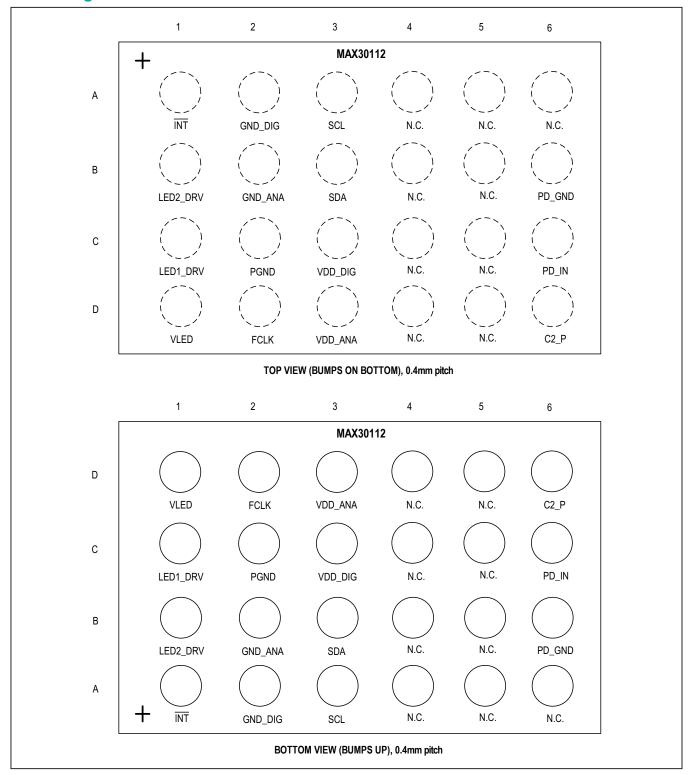








## **Pin Configurations**



## **Pin Description**

PIN	NAME	FUNCTION
POWER		
C3	VDD_DIG	Digital Logic Supply. Connect to externally-regulated supply. Suggest to connect to VDD_ANA.
A2	GND_DIG	Digital Logic and Digital Pad Return. Suggest to connect to common PCB ground.
D3	VDD_ANA	Analog Supply. Connect to externally-regulated supply. Bypass with a 0.1µF as close as possible to bump and a 10µF capacitor to GND_ANA.
B2	GND_ANA	Analog Power Return. Suggest to connect to common PCB ground.
D1	V <sub>LED</sub>	LED Power Supply Input. Connect to external voltage supply. Bypass with a 10µF capacitor to PGND.
C2	PGND	LED Power Return.
CLOCK		
D2	FCLK	Optional External Clock input. Leave FCLK unconnected/floating, if external clock is not used.
I <sup>2</sup> C CONTROL	INTERFACE	
A3	SCL	SCL Input. I <sup>2</sup> C clock input
В3	SDA	SDA Input/Output. I <sup>2</sup> C data I/O
A1	ĪNT	Interrupt. Programmable Open-Drain Interrupt output signal pin (Active Low)
OPTICAL		
C6	PD_IN	Photodiode Cathode Input. Keep traces as short as possible, shield with PD_GND.
B6	PD_GND	Photodiode Anode. Connect to PCB GND plane only at PD_GND pin. Use as shield trace for PD_IN.
C1	LED_DRV1	LED Driver Output 1. Connect the LED cathode to LED_DRV1 output and its anode to the V <sub>LED</sub> supply.
B1	LED_DRV2	LED Driver Output 2. Connect the LED cathode to LED_DRV2 output and its anode to the V <sub>LED</sub> supply.
REFERENCE		
D6	C2_P	Internal Reference Decoupling Point. Bypass with a 10µF capacitor to GND_ANA
N.C.		
A4, A5, A6, B4, B5, C4, C5, D4, D5	N.C.	No Connection. Internally connected, leave N.C. unconnected.

#### **Detailed Description**

The MAX30112 is a complete optical pulse oximetry and heart rate detection integrated analog front-end readout circuit designed for the demanding requirements of mobile and wearable devices. Minimal external hardware components are necessary for integration into a mobile device. The MAX30112 is fully adjustable through software registers, with the digital output data being stored in a 32-samples FIFO within the IC.

#### **Optical Subsystem**

The optical subsystem in MAX30112 is composed of ambient light cancellation (ALC), a continuous-time, sigma-delta ADC, and proprietary discrete time filter. ALC incorporates a proprietary scheme to cancel ambient-light-generated photo diode current up to 200μA, allowing the sensor to work in high ambient light conditions. The ADC has programmable full-scale ranges of between 6μA and 48μA. The internal ADC is a continuous-time oversampling sigma-delta converter with 19-bit resolution. The ADC output data rate can be programmed from 20sps (samples per second) to 3200sps. The MAX30112 includes a proprietary discrete time filter to reject 50Hz/60Hz interference and changing residual ambient light from the sensor measurements.

MAX30112 supports Dynamic Power Down mode (Low Power mode) in which the power consumption is decreased between samples. This mode is only supported for sample rates 100sps and below. For more details on the power consumption at each sample rates, refer to the *Electrical Characteristics* table.

#### **LED Driver**

The MAX30112 integrates two precision LED-driver-current DACs that modulate LED pulses for both SpO<sub>2</sub> and HR measurements. The LED current DACs have 8-bits of dynamic range with four programmable full-scale ranges of 50mA, 100mA, 150mA, and 200mA. The LED drivers are low-dropout current sources, allowing for

low-noise, power-supply independent LED currents to be sourced at the lowest supply voltage possible; thus minimizing LED power consumption. The LED pulse width and the LED settling time can be programmed to allow the algorithms to optimize  ${\sf SpO}_2$  and HR accuracy at the lowest dynamic power consumption dictated by the application.

#### I<sup>2</sup>C/SMBus Compatible Serial Interface

The MAX30112 features an I<sup>2</sup>C/SMBus™ compatible, 2-wire serial interface consisting of a serial data line (SDA) and a serial clock line (SCL). SDA and SCL facilitate communication between the MAX30112 and the master at clock rates up to 400kHz.

Figure 1 shows the 2-wire interface timing diagram. The master generates SCL and initiates data transfer on the bus. The master device writes data to the MAX30112 by transmitting the proper slave address followed by the register address and then the data word. Each transmit sequence is framed by a START (S) or REPEATED START (Sr) condition and a STOP (P) condition. Each word transmitted to the MAX30112 is 8-bits long and is followed by an acknowledge clock pulse. A master reading data from the MAX30112 transmits the proper slave address followed by a series of nine SCL pulses. The MAX30112 transmits data on SDA in sync with the master-generated SCL pulses. The master acknowledges receipt of each byte of data. Each read sequence is framed by a START (S) or REPEATED START (Sr) condition, a not acknowledge, and a STOP (P) condition. SDA operates as both an input and an open-drain output. A pullup resistor is required on SDA. SCL operates only as an input. A pullup resistor is required on SCL if there are multiple masters on the bus, or if the single master has an open-drain SCL output. Series resistors in line with SDA and SCL are optional. Series resistors protect the digital inputs of the MAX30112 from high voltage spikes on the bus lines, and minimize crosstalk and undershoot of the bus signals.

#### **Detailed I<sup>2</sup>C Timing Diagram**

The detailed timing diagram of various electrical characteristics is shown in Figure 1.

#### **Bit Transfer**

One data bit is transferred during each SCL cycle. The data on SDA must remain stable during the high period of the SCL pulse. Changes in SDA while SCL is high are control signals (see the <u>START and STOP Conditions</u> section).

#### **START and STOP Conditions**

SDA and SCL idle high when the bus is not in use. A master initiates communication by issuing a START condition. A START condition is a high-to-low transition on SDA with SCL high. A STOP condition is a low-to-high transition on SDA while SCL is high (Figure 2). A START condition from the master signals the beginning of a transmission to the MAX30112. The master terminates transmission, and frees the bus, by issuing a STOP condition. The bus remains active if a REPEATED START condition is generated instead of a STOP condition.

#### **Early STOP Conditions**

The MAX30112 recognizes a STOP condition at any point during data transmission unless the STOP condition occurs in the same high pulse as a START condition. For proper operation, do not send a STOP condition during the same SCL high pulse as the START condition.

#### **Slave Address**

The slave address is defined as the seven most significant bits (MSBs), followed by the read/write bit. For the MAX30112, the seven most significant bits are 0b1100000. For read mode, set the read/write bit to 1 (slave address = 0xC1). For write mode, set the read/write bit to 0 (slave address = 0xC0). The address is the first byte of information sent to the IC after the START condition.

#### **Acknowledge Bit**

The acknowledge bit (ACK) is a clocked 9th bit that the MAX30112 uses to handshake receipt each byte of data when in write mode (Figure 3). The MAX30112 pulls down SDA during the entire master-generated 9th clock pulse if the previous byte is successfully received. Monitoring ACK allows for detection of unsuccessful data transfers. An unsuccessful data transfer occurs if a receiving device is busy or if a system fault has occurred. In the event of an unsuccessful data transfer, the bus master will retry communication. The master pulls down SDA during the 9th clock cycle to acknowledge receipt of data when the MAX30112 is in read mode. An acknowledge is sent by the master after each read byte to allow data transfer to continue. A not-acknowledge is sent when the master reads the final byte of data from the MAX30112, followed by a STOP condition.

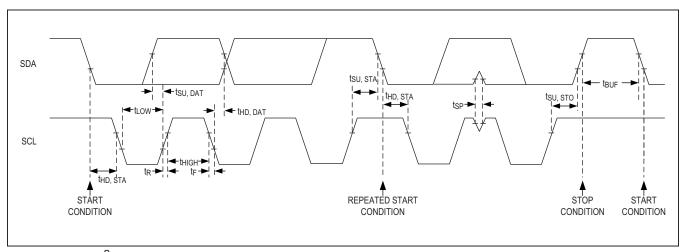


Figure 1. Detailed I<sup>2</sup>C Timing Diagram

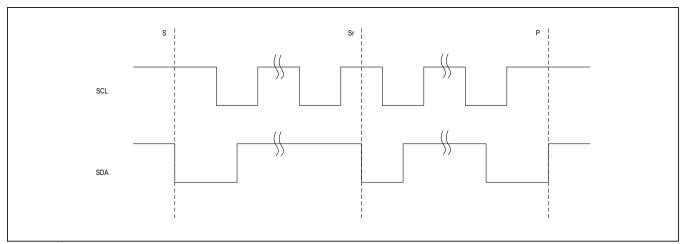


Figure 2: I<sup>2</sup>C START, STOP, and REPEATED START Condition

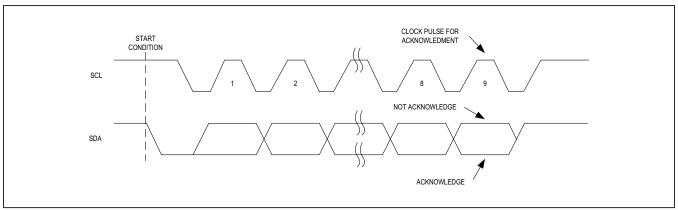


Figure 3. I<sup>2</sup>C Acknowledge Bit

#### I<sup>2</sup>C Write Data Format

A write to the MAX30112 includes transmission of a START condition, the slave address with the R/W bit set to 0, one byte of data to configure the internal register address pointer, one or more bytes of data, and a STOP condition. Figure 4 illustrates the proper frame format for writing one byte of data to the MAX30112. Figure 5 illustrates the frame format for writing n-bytes of data to the MAX30112.

The slave address with the  $R/\overline{W}$  bit set to 0 indicates that the master intends to write data to the MAX30112. The MAX30112 acknowledges receipt of the address byte during the master-generated 9th SCL pulse.

The second byte transmitted from the master configures the MAX30112's internal register address pointer. The pointer tells the MAX30112 where to write the next byte of data. An acknowledge pulse is sent by the MAX30112 upon receipt of the address pointer data.

The third byte sent to the MAX30112 contains the data that will be written to the chosen register. An acknowledge pulse from the MAX30112 signals receipt of the data byte. The address pointer auto increments to the next register address after each received data byte. This auto-increment feature allows a master to write to sequential registers within one continuous frame. The master signals the end of transmission by issuing a STOP condition. The auto\_increment feature is disabled when there is an attempt to write to the FIFO\_DATA register.

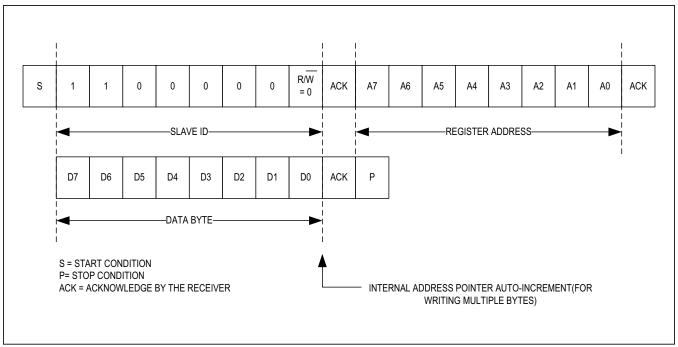


Figure 4. I<sup>2</sup>C Single-Byte Write Transaction

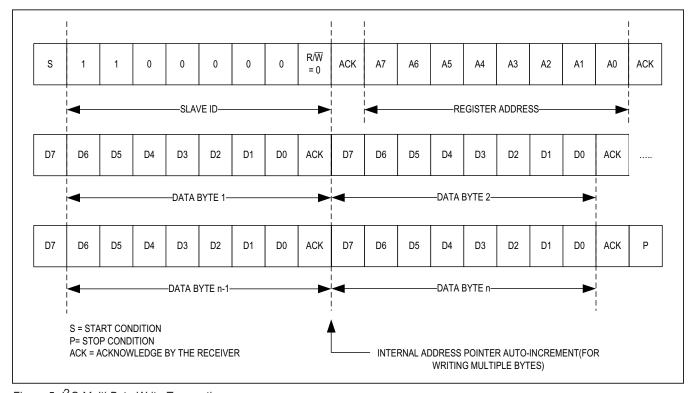


Figure 5. I<sup>2</sup>C Multi-Byte Write Transaction

#### I<sup>2</sup>C Read Data Format

Send the slave address with the R/W bit set to 1 to initiate a read operation. The MAX30112 acknowledges receipt of its slave address by pulling SDA low during the 9th SCL clock pulse. A START command followed by a read command resets the address pointer to register 0x00.

The first byte transmitted from the MAX30112 will be the contents of register 0x00. Transmitted data is valid on the rising edge of SCL. The address pointer auto-increments after each read data byte. This auto-increment feature allows all registers to be read sequentially within one continuous frame. The auto\_increment feature is disabled when there is an attempt to read from the FIFO\_DATA register. A STOP condition can be issued after any number of read data bytes. If a STOP condition is issued followed by another read operation, the first data byte to be read will be from register 0x00.

The address pointer can be preset to a specific register before a read command is issued. The master presets the address pointer by first sending the MAX30112 slave address with the R/W bit set to 0 followed by the register address. A REPEATED START condition is then sent followed by the slave address with the R/W bit set to 1. The MAX30112 then transmits the contents of the specified register. The address pointer auto-increments after transmitting the first byte.

The master acknowledges receipt of each read byte during the acknowledge clock pulse. The master must acknowledge all correctly received bytes except the last byte. The final byte must be followed by a not acknowledge from the master and then a STOP condition. <u>Figure 6</u> illustrates the frame format for reading one byte from the MAX30112. <u>Figure 7</u> illustrates the frame format for reading multiple bytes from the MAX30112.

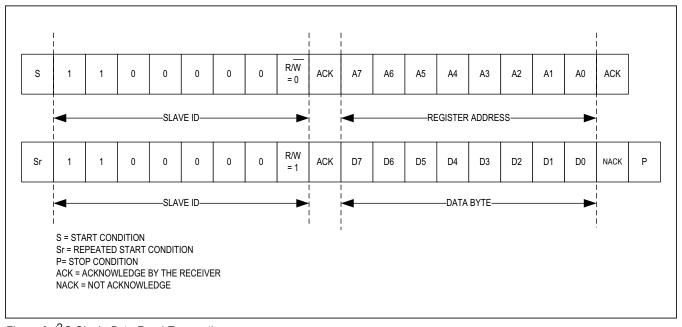


Figure 6. I<sup>2</sup>C Single-Byte Read Transaction

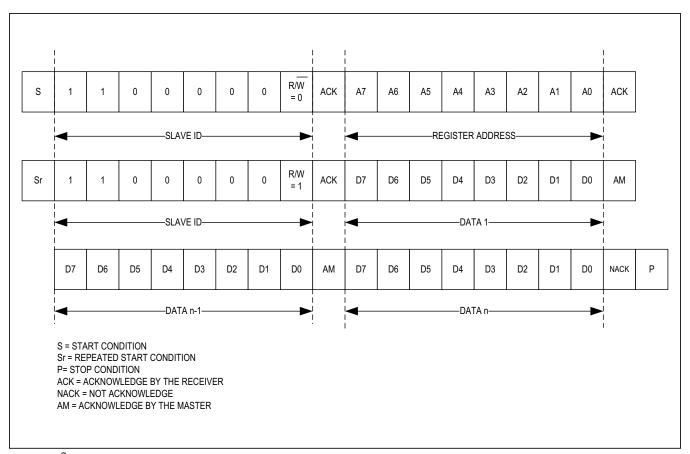


Figure 7. I<sup>2</sup>C Multi-Byte Read Transaction

#### **FIFO Configuration**

The FIFO can hold up to 32 samples of data, with each sample comprised of up to 4 data Items (time slots). Each data item is 3 bytes. The content of each data item is programmed through register FD1 to FD4 (FIFO data control). These data items are ADC counts from the analog front-end of this device. The FIFO supports the following features:

- Maximum 32 samples (depth)
- Supports up to four data items in each sample
- FIFO roll-on full
- Different interrupt modes based on watermark

There are seven registers that control how the FIFO is configured and read out. These registers are illustrated below.

#### FIFO Data Control (Address 0x09 and 0x0A)

The data format in the FIFO, as well as the sequencing of exposures, are controlled by the FIFO Data Control registers through FD1 through FD4. There are four FIFO data items available, each holding up to 32 samples. The exposure sequence cycles through the FIFO data bit fields, starting from FD1 to FD4. The first FIFO data field set to NONE (0000) ends the sequence.

**Table 1. FIFO Information, Control and Configuration Registers** 

ADDRESS	REGISTER NAME	DEFAULT VALUE	B7	В6	B5	B4	В3	B2	B1	В0		
0X04	FIFO Write Pointer	00	FIFO_WR_PTR[4:0]									
0X05	Overflow Counter	00	-	-	F_CO	F_COUNTER[4:0]						
0X06	FIFO Read Pointer	00	-	-	FO_RD_PTR[4:0]							
0X07	FIFO Data Register	00			FIFO_DAT	A[7:0]						
0X08	FIFO Configuration	0F	1	FIFO_STAT_CLR	A_FULL_TYPE	FIFO_RO	FIF	O_A_I	FULL[3	3:0]		
0x09	FIFO Data Control 1	00		FC		FD1[3:0]						
0x0A	FIFO Data Control 2	00		FC	04[3:0]			FD3	[3:0]			

**Table 2: Data Items Type for FIFO Control Registers** 

FDX[3:0]*	DATA TYPE	FIFO DATA CONTENT	NOTE
0000	NONE	-	-
0001	LED1	PPG_DATA[18:0]	MS bits should be masked
0010	LED2	PPG_DATA[18:0]	MS bits should be masked
0011	Reserved	-	-
0100	Reserved	-	-
0101	PILOT LED1	PPG_DATA[18:0]	MS bits should be masked
0110	Reserved	-	-
0111	Reserved	-	-
1000	Reserved	-	-
1001	Reserved	-	-
1010	Reserved	-	-
1011	Reserved	-	-
1100	DIRECT_AMBIENT	PPG_DATA[18:0]	MS bits should be masked
1101	LED1 and LED2	PPG_DATA[18:0]	MS bits should be masked
1110	Reserved	-	-
1111	Reserved		-

<sup>\*</sup> Note: In FDx, x is 1, 2, 3, or 4 for the corresponding FIFO bank.

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#### Write Pointer (Register 0X04)

FIFO WR PTR[4:0] points to the FIFO location where the next sample will be written. This pointer advances for each sample pushed on to the FIFO by the internal conversion process. The write pointer is a 5-bit counter and will wrap around to count 0x00 on the next sample after count 0x1F.

#### **Overflow Counter (Register 0X05)**

OVF\_COUNTER[4:0] logs the number of samples lost if the FIFO is not read in a timely fashion. This counter holds at count value 0x1F. When a complete sample is popped from the FIFO (when the read pointer advances), and OVF COUNTER is reset to zero. This counter is essentially a debug tool. It should be read immediately before reading the FIFO in order to check if an overflow condition has occurred.

#### Read Pointer (Register 0X06)

FIFO RD PTR[4:0] points to the location from where the next sample from the FIFO will be read through the interface. This advances each time a sample is read from the FIFO. The read pointer can be both read and written to. This allows a sample to be reread from the FIFO if it has not already been overwritten. The read pointer is updated from a 5-bit counter and will wrap around to count 0x00 from count 0x1F.

#### FIFO Data (Register 0X07)

FIFO DATA[7:0] is a read-only register used to retrieve data from the FIFO. The format and data type of the data stored in the FIFO is determined by the FIFO data control register. Readout from the FIFO follows a progression defined by the FIFO data control register as well. This configuration is best illustrated by a few examples.

Assume it is desired to perform an SpO<sub>2</sub> measurement simultaneously with monitoring the ambient level on the photodiode to adjust the IR and red LED intensity. To perform this measurement, config the following registers,

#### FIFO Data Control field

```
FD1[3:0] = 0x1 (LED1)
FD2[3:0] = 0x2 (LED2)
FD3[3:0] = 0xC
                 (DIRECT AMBIENT)
FD4[3:0] = 0x0 \text{ (NONE)}
```

#### **PPG** Configuration

```
PPG ADC RGE[1:0] (Gain Range Control)
PPG SR[3:0]
                (Sample Rate Control)
PPG TINT[1:0]
                 (Integration Time)
```

#### LED Pulse Amplitude

```
LED1 PA[7:0] (LED1 Current Pulse Amplitude)
LED2 PA[7:0] (LED2 Current Pulse Amplitude)
```

When done, the sample sequence and the data format in the FIFO will follow the following time/location sequence.

```
LED1 sample 1
LED2 sample 1
DIRECT AMBIENT sample 1
LED1 sample 2
LED2 sample 2
DIRECT AMBIENT sample 2
LED1 sample n
LED2 sample n
DIRECT AMBIENT sample n
```

#### where:

LED1 sample x = ambient light corrected photodiode ADC count exposure data from LED1 for the sample x

LED2 sample x = ambient light corrected photodiode ADC count exposure data from LED2 for the sample x

DIRECT AMBIENT sample x = direct ambient sample x

n is the number of samples in the FIFO, which can be up to 32 samples.

For a second example, assume it is desired to pulse LED1 and LED2 simultaneously while also monitoring the ambient level. In this case, set the following registers,

#### FIFO Data Control field

```
FD1[3:0] = 0xD (LED1 and LED2)
FD2[3:0] = 0xC (DIRECT AMBIENT)
FD3[3:0] = 0x0 \text{ (NONE)}
FD4[3:0] = 0x0  (NONE)
```

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The sequencing in the FIFO will then be,

```
LED1 and LED2 sample1
DIRECT_AMBIENT sample 1
LED1 and LED2 sample2
DIRECT_AMBIENT 2
.
.
.
.
LED1 and LED2 sample n
DIRECT_AMBIENT n
```

#### where:

LED1 and LED2 sample x = ambient light corrected photodiode ADC count exposure data when both LED1 and LED2 are active simultaneuously

DIRECT\_AMBIENT sample x = direct ambient corrected sample x

The number of bytes of active data samples is given by: 3 x K x N.

where:

K = the number of active sampled channels as defined in the FIFO\_Data\_Control register 0x09 and 0x0A

N = the number of active data samples in the FIFO

The number of active data samples in the FIFO is directly readable by subtracting the FIFO\_RD\_PTR[4:0] from the FIFO\_WR\_PTR[4:0], and taking wrap around of the pointers into consideration. It is typically controlled in the system by generating an interrupt on the INT line when the FIFO reaches a watermark level computed from the FIFO\_A\_FULL[3:0] field in the FIFO Configuration register (0x08). In this case, when the active data samples in the FIFO reach a level given by 32 - FIFO\_A\_FULL[3:0], an A\_FULL interrupt is generated.

To calculate the number of active samples when the  $\overline{\text{INT}}$  signal is asserted, execute the following pseudo-code:

```
read the OVF_COUNTER register
read the FIFO_WR_PTR register
read the FIFO_RD_PTR register
if (OVF_COUNTER == 0), then // no overflow
occurred
    if (FIFO_WR_PTR > FIFO_RD_PTR) then
        NUM_AVAILABLE_SAMPLES = FIFO_WR_PTR
- FIFO_RD_PTR
else
        NUM_AVAILABLE_SAMPLES = FIFO_WR_PTR
+ 32 - FIFO_RD_PTR
endif
else

NUM_AVAILABLE_SAMPLES = 32 // overflow
occurred and data has been lost
```

endif

FIFO data format depends on the data type being stored. Optical data, whether ambient-corrected LED exposure, ambient-corrected proximity, or direct ambient-sampled data is as shown in the <u>Table 3</u>. The ADC data is left-justified at FIFO\_DATA[18] and the MSBs (FIFO\_DATA[23:18]) are don't care and should be masked as shown in <u>Table 3</u>. In other words, the MSB bit of the ADC data is always in the bit 18 position.

The ADC resolution is set by the PPG\_LED\_PW[1:0] in the PPG Configuration 1 Register. This field generates an ADC resolution of 19, 18, 17, or 16 bits and is tied to the selected integration time of 417 $\mu$ s, 206 $\mu$ s, 104 $\mu$ s, or 52 $\mu$ s, respectively. In lower ADC resolutions, the unused LSBs should be masked.

Table 3. Integration Pulse Width, Resulting ADC Resolution, and FIFO Data Format

			FIFO DATA FORMAT (FIFO_DATA[23:0])																						
Integration	ADC	ADC Value																							
Pulse Width	Res	F23	F22	F21	F20	F19	F18	F17	F16	F15	F14	F13	F12	F11	F10	F9	F8	F7	F6	F5	F4	F3	F2	F1	F0
417µs	19-bits	Х	Х	Х	Χ	Х	018	017	016	015	014	013	012	011	010	09	08	07	06	05	04	03	02	01	00
206µs	18-bits	Χ	Х	Х	Χ	Χ	018	017	016	015	014	013	012	011	010	09	08	07	06	05	04	03	02	01	Х
104µs	17-bits	Х	Х	Х	Х	Χ	018	017	016	015	014	013	012	011	010	09	08	07	06	05	04	03	02	Х	Х
52µs	16-bits	Х	Х	Х	Х	Х	018	017	016	015	014	013	012	011	010	09	08	07	06	05	04	О3	Х	Х	Х

#### FIFO Almost Full (Watermark)

The FIFO\_A\_FULL[3:0] register in the FIFO\_Configuration register (0x08) determines when the A\_FULL bit in the Interrupt\_Status 1 register (0x00) gets asserted. The FIFO is almost full when it has 32 minus FIFO\_A\_FULL[3:0] samples. Then, if A\_FULL\_EN mask bit in the Interrupt\_Enable 1 register (0x02) is set, the A\_FULL bit in the Interrupt Status 1 will be set and routed to the INT pin on the MAX30112 interface. This condition prompts the Application Processor to read samples from the FIFO before it gets filled. The A\_FULL bit is cleared and INT is deasserted when the status register is read, or when the FIFO\_DATA register (0x07) is read and FIFO\_STAT\_CLR (0x08) bit is set.

When the application processor receives an interrupt, there are at least 32 minus FIFO\_A\_FULL[3:0] samples available in the FIFO. It is not necessary to read the FIFO\_WR\_PTR and FIFO\_RD\_PTR registers. The Application Processor may read all the available samples in the FIFO, or only a portion of it. At high sample rates, it is recommended that only a portion of the available samples are read on an A\_FULL interrupt, to ensure that FIFO reading does not happen when the next sample conversion is in progress. The remaining samples will be read on the next interrupt.

If the A\_FULL interrupt is not enabled, the Application Processor has to read the FIFO in polling mode. In this mode the Application Processor has to read the FIFO\_WR\_PTR and FIFO\_RD\_PTR registers to calculate the number of samples available in the FIFO, and then decide how many samples to read. However, polling mode is not recommended, because in this mode an interface transaction will inevitably overlap an optical sample, potentially adding noise to the optical data. Because of this concern, the interface transaction should occur during the dead time between optical samples to avoid adding additional noise.

#### FIFO RO (FIFO Rollover)

The FIFO\_RO bit in the FIFO\_Configuration register (0x08) determines whether samples get pushed on to the FIFO when it is full. If push is enabled when FIFO is full, old samples are lost. If FIFO\_RO is not set, the new sample is dropped and the FIFO is not updated.

#### A FULL TYPE

The A\_FULL\_TYPE bit defines the behavior of the A\_FULL interrupt. If the A\_FULL\_TYPE bit is set low, the A\_FULL interrupt gets asserted when the A\_FULL condition is detected and cleared by status register read, but reasserts for every sample if the A\_FULL condition persists.

If A\_FULL\_TYPE bit is set high, the A\_FULL interrupt gets asserted only when the A\_FULL condition is detected. The interrupt gets cleared on status register read, and does not re-assert for every sample until a new A\_FULL condition is detected.

#### FIFO\_STAT\_CLR

The FIFO\_STAT\_CLR bit defines whether the A-FULL interrupt should get cleared by FIFO\_DATA register read. If FIFO\_STAT\_CLR is set low, A\_FULL and DATA\_RDY interrupts do not get cleared by FIFO\_DATA register read but get cleared by status register read. If FIFO\_STAT\_CLR is set high, A\_FULL and DATA\_RDY interrupts get cleared by a FIFO\_DATA register read or a status register read.

#### **Optical Timing**

The AFE can be configured to make a variety of measurements which involves the following options:

- LED1
- LED2
- LED1 + LED2
- Direct Ambient Measurement

For more details on the available modes, refer to <u>FIFO</u> Configuration section.

The "LED Ambient Sample" is integrated without turning on the LED, while "LED Exposure Sample" is integrated with LED illumination driven by the on-chip LED driver. Each "LED Exposure Sample" output is then compensated by the "LED Ambient Sample" at the front-end before the ADC conversion. The final FIFO exposure value for each LED mode represents an ambient corrected LED exposure signal.

The controller is also configurable to measure direct ambient level for every exposure sample. The direct ambient measurement can be used to adjust the LED drive level to compensate for increased noise levels when high interfering ambient signals are present.

The following optical timing diagrams illustrate the possible measurement configurations.

## Sequential LED1 and LED2 Pulsing with Direct Ambient Sampling

The optical timing diagram in Figure 8 illustrates the optical timing when both LED1 and LED2 are enabled to pulse sequentially followed by a direct ambient measurement. This timing mode is an example of when measuring SpO<sub>2</sub> with IR and red LEDs. The converted values of the optical measurements made by each LED followed by the converted direct ambient value will appear successively in the FIFO.

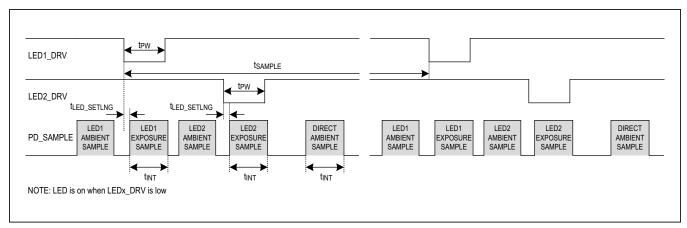


Figure 8. Timing for LED1 and LED2 Firing with Direct Ambient Sampling

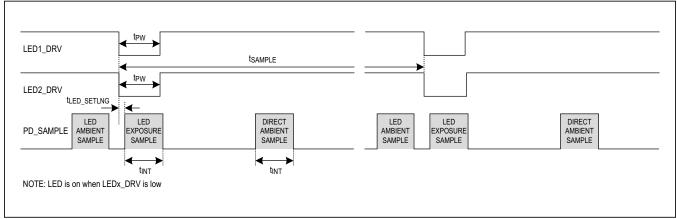


Figure 9: Timing for Dual LED Pulsing with Direct Ambient Sampling

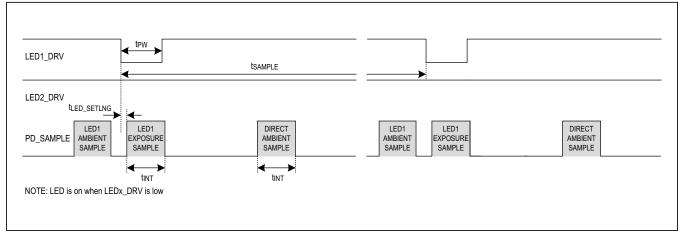


Figure 10: Timing for LED1 Pulsing with Direct Ambient Sampling

#### **Dual-LED Pulsing with Direct Ambient Sampling**

The optical timing diagram in Figure 9 represents both LED1 and LED2 pulsing simultaneously with direct ambient sampling enabled. This timing mode would be used when heart rate is being measured with two green LEDs. In this mode, a single optical sampled value followed by the ambient sampled value will appear in successive the FIFO locations.

#### **LED1 Pulsing with Direct Ambient Sampling**

The optical timing diagram in Figure 10 represents only LED1 pulsing during the data sampling time with direct ambient sampling enabled. This timing mode would be used when heart rate is being measured with a single green LED. In this mode, a single optical-sampled value, followed by the ambient sampled value, will appear successively in the FIFO.

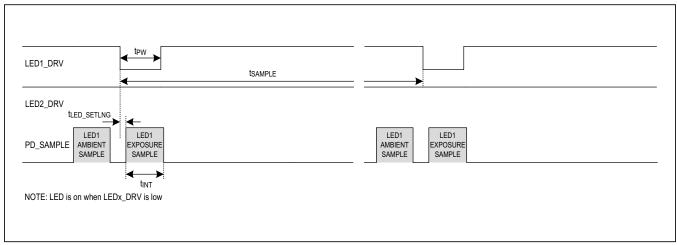


Figure 11: Timing for LED1 Pulsing with No Ambient Sampling

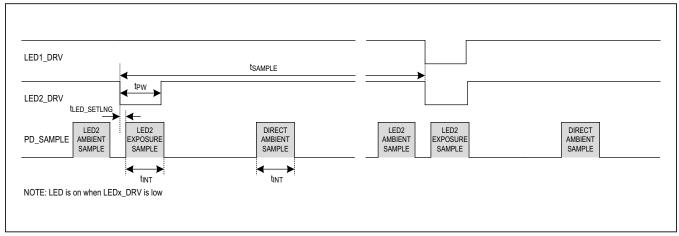


Figure 12: Timing for LED2 Pulsing with Direct Ambient Sampling

#### **LED1 Pulsing with No Ambient Sampling**

The optical timing diagram in Figure 11 represents only LED1 pulsing during the data sampling time with no direct ambient sampling enabled. This timing mode would be used when heart rate is being measured with a single green LED. In this mode, a single optical sampled value will appear successively in the FIFO.

#### **LED2 Pulsing with Direct Ambient Sampling**

The optical timing diagram in Figure 12 represents only LED2 firing during the data sampling time with direct

ambient sampling enabled. This timing mode would be used when heart rate is being measured with a single green LED. In this mode, a single optical sampled value, followed by the ambient sampled value, will appear successively in the FIFO.

#### **LED2 Pulsing with No Ambient Sampling**

The optical timing diagram in <u>Figure 13</u> represents only LED2 firing during the data sampling time with no direct ambient sampling enabled. This timing mode would be used when heart rate being measured with a single

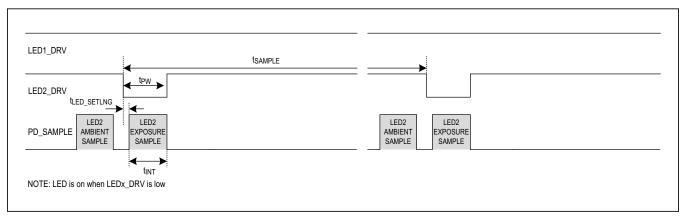


Figure 13: Timing for LED2 Pulsing with No Ambient Sampling

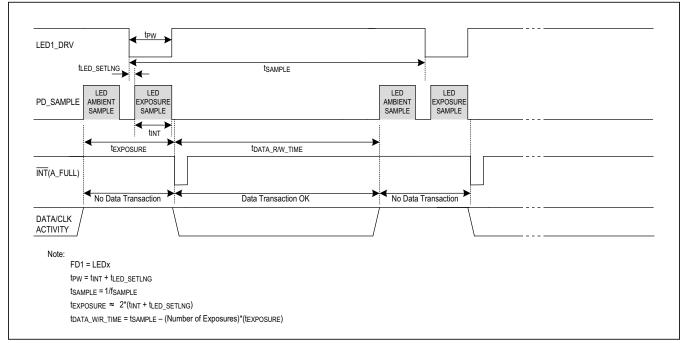


Figure 14. Readout Window for FIFO Read

green LED. In this mode, a single optical sampled value will appear successively in the FIFO.

#### **FIFO Data Read Synchronization**

Activity on the interface pins can bounce the on-chip GND potential, disturbing an optical sample, resulting in higher noise. Therefore, during a FIFO read event, it is recommended to time the FIFO read to occur between optical samples. This can be accomplished by reading the FIFO when the FIFO\_A\_FULL interrupt occurs and then limit the number of samples in the FIFO to those that can be read out during the time between samples. Figure 14 illustrates how to place this read relative to the FIFO\_A\_FULL interrupt and the chosen sample rate, integration pulse width and LED settling time.

#### **Proximity Function**

The MAX30112 features proximity mode, which could significantly reduce energy consumption and extend battery life. In proximity mode, LED1 is pulsing at a lower current. When an object is present, the ADC count will exceed the preset threshold (PROX\_INT\_THRESH) and trigger the interrupt (PROX\_INT). This functionality is only available when the FD1 timing slot is assigned to LED1. To use this function, it is necessary to set four register/bit fields correctly. These variables are the normal state LED current on LED1, LED1\_PA (0x11), the proximity LED current, LED\_PILOT\_PA (0x15), the threshold code, PROX\_INT\_THRESH (0x10) and the proximity mode enable bit (Interrupt Enable1 (0x02, bit 4). Note that the threshold value is the code in register PROX\_INT\_THRESH (0x10) times 2048.

If the proximity feature is enabled, it will be switched to proximity mode when the LED1 ADC count drops below the threshold code, PROX\_INT\_THRESH(0x10). At this point, the LED1 drive current will be set from LED1\_PA(0x11) to LED\_PILOT\_PA(0x15). Note that the threshold value is the code in register PROX\_INT\_THRESH (0x10) times 2048. This drop in LED current should generate sufficient hysteresis to guarantee that the MAX30112 does not toggle back and forth between proximity and normal mode operation.

Once in proximity mode, the MAX30112 will return to normal operating mode when the ADC count generated by the current programmed into the LED\_PILOT\_PA (0x15) register passes above the threshold in the PROX\_INT\_THRESH (0x10) register. When this occurs, the LED1 current will increase to the value assigned in LED1\_PA (0x11) register, again providing sufficient hysteresis to guarantee a clean transition. Note that the threshold value is the code in register PROX\_INT\_THRESH (0x10) times 2048.

It is necessary to experiment with the specific optical geometry when configuring the proximity function. As a means of a starting point of this experimental work, it is recommended that the LED\_PILOT\_PA (0x15) register be set to about 1/10th the value of the LED1\_PA (0x11) register. It is also recommended that the PROX\_INT\_THRESH (0x10) be set to roughly mid-way between the output code produced by the values of LED1\_PA (0x11) and LED\_PILOT\_PA (0x15) when the optical device is correctly mounted to a subject.