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SENSOR TERMINAL BOARD by dresden elektronik Reference Manual

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Contents

1	SEN Pag	NSOR TERMINAL BOARD by dresden elektronik Main e	1
	1.1	Introduction	1
	1.2	Copyright	1
	1.3	Installation	1
	1.4	Getting Startet	2
	1.5	Examples	3
	1.6	CDROM Directory Structure	3
2		NSOR TERMINAL BOARD by dresden elektronik Data	5
	2.1	SENSOR TERMINAL BOARD by dresden elektronik Data Structures	5
3	SEN dex	NSOR TERMINAL BOARD by dresden elektronik File In-	7
	3.1	SENSOR TERMINAL BOARD by dresden elektronik File List $$.	7
4	SEN dex	NSOR TERMINAL BOARD by dresden elektronik Page In-	9
	4.1	SENSOR TERMINAL BOARD by dresden elektronik Related Pages	9
5		NSOR TERMINAL BOARD by dresden elektronik Data acture Documentation	11
	5.1	association_entry_t Struct Reference	11
	5.2	coord_status_t Struct Reference	13
	5.3	device status t Struct Reference	14

ii CONTENTS

6		ISOR TERMINAL BOARD by dresden elektronik File umentation	17
	6.1	$\label{eq:condition} Doc/Doxygen/SensTermBoard.dox\ File\ Reference\ .\ .\ .\ .\ .\ .$	17
	6.2	$Examples/Button/main.c\ File\ Reference\ .\ .\ .\ .\ .\ .\ .\ .$	18
	6.3	${\bf Examples/LEDLoop/main.c~File~Reference} .~.~.~.~.~.~.~.$	25
	6.4	${\bf Examples/LEDTimer/main.c~File~Reference~.~.~.~.~.}$	29
	6.5	${\bf Examples/Temperature/main.c~File~Reference}\ .\ .\ .\ .\ .\ .\ .$	34
	6.6	${\bf Examples/TWIEe prom/main.c~File~Reference~.~.~.~.}$	44
	6.7	$Examples/Uart/main.c\ File\ Reference \ \dots\dots\dots\dots\dots\dots$	61
	6.8	$Examples/Usb/main.c\ File\ Reference\ .\ .\ .\ .\ .\ .\ .\ .$	66
	6.9	$Examples/XRAM/main.c\ File\ Reference\ .\ .\ .\ .\ .\ .$	71
	6.10	${\bf Examples/Z\text{-}LinkWireless/coord.c~File~Reference}~\dots~\dots~\dots~$	77
	6.11	${\bf Examples/Z\text{-}LinkWireless/device.c} \ \ {\bf File} \ \ {\bf Reference} \ . \ . \ . \ . \ . \ . \ . \ . \ . \ $	97
7		ISOR TERMINAL BOARD by dresden elektronik Page umentation	11
	7.1	copyright of the example applications	111
	7.2	Getting Startet	113
	7.3	PCB SensTermBoard	114
	7.4	PCB Radio Controller Board	115

SENSOR TERMINAL BOARD by dresden elektronik Main Page

1.1 Introduction

This CDROM contains all necessary tools for developing, building and debugging software for the SensTermBoard on the Windows (TM) plattform. All **examples** (p. 3) are tested with the listed and delivered software versions.

1.2 Copyright

The different included software packages are subject to different licences. See its detailed conditions while installing an application. Every included application was choosen instead of others because its special licence allows the use and redistribution for personal and commercial purposes. The included examples are also open source as you can read on the **copyright page** (p. 111).

1.3 Installation

1.3.1 Applications

For installation of the required applications you can start the software installers directly from this documentation:

- AVR-Studio version 4.13 B557: Free IDE from ATMEL
- WinAVR version 20070525: gnu compiler collection tool chain, gcc version 4.1.1

• rdk230wpan version 1.3: free MAC layer software stack from ATMEL for 802.15.4 mesh networks for AT89RF230 radio and ATMEGA1281 controller

1.3.2 Attention!

The electrical circuit of the SensTermBoard does not allow the parallel use of the batteries and the USB/DC connection. Please make sure that the batteries are taken out of the RCB when an external power source is connected.

1.3.3 USB-Driver

When you plug the PC's USB cable into the SensTermBoard, Windows (TM) asks you for the location of the USB driver for the board. It can be found in ".\3dParty\FTDI\CDM 2.00.00" on the CDROM. There is also a newer version (CDM 2.02.04 WHQL Certified), but this one has a serious bug at the API layer and is not recommended. FTDI is working on a new version.

1.3.4 Building The Documentation

This documentation was generated by the use of the following tools

- Doxygen 1.5.1 p1: free source documentation system from Dimitri van Heesch
- graphviz-2.12.exe: free generator for tree graphs from AT&T Research Labs

which are called in the batch file

.\Doc\Doxygen\doxygen.bat

1.3.5 Documentation As PDF

The related manual refman.pdf was generated out of the doxygen output by using the tools

- LaTeX
- GhostScript

1.4 Getting Startet

For a short guide how to build and debug applications on the SensTermBoard see the page **Getting Startet** (p. 113). There you can find a step by step guide from powering up to debugging.

1.5 Examples 3

1.5 Examples

On the CDROM are a lot of miniature example applications which are demonstrating a special part of the SensTermBoard. You can find its documentation on the files page.

1.6 CDROM Directory Structure

```
+--- 3dParty
                          Applications, Sources, Drivers
   +--- ATMEL
                          IDE, RF Sources
      +--- AVR-Studio
                          TDE
       +--- rdk230wpan
                          RF Sources
   +--- Doxygen
                          Source documentation
   +--- FTDI
                          USB-Chip Driver
   +--- WinAVR
                          Open Source ANSI-C compiler tool chain
                          Documentation around the SensTermBoard
t--- Doc
                          Data sheets for ATMEGA1281, AT86RF230
   +--- DataSheets
                          this documentation and its config files
   +--- Doxygen
   +--- Images
                          Images used for this documentation
   +--- PCB
                          PCB files (schematic, layout) for SensTermBoard
(p. 114) and RCB (p. 115)
+--- Examples
                          examples for the the board's components
   +---Button (p.18)
                                demonstrates init and use of the button
   +---LEDLoop (p. 25)
                                Blinking LED under use of a delay loop
    +---LEDTimer (p. 29)
                                Blinking LED under use of timer 4
    +---Temperature (p. 34)
                                Using the thermistor for temperature measurement
    +---TWIEeprom (p. 44)
                                Using the I2C / TWI modul for access to an external eeprom
                                "Hello World" with 9600 Baud over the UARTO
    +---Uart (p.61)
    +---Usb (p.66)
                                "Hello World" over the USB chip FT245
   +---XRAM (p. 71)
                                How to use the external 32k (XRAM)
    +--- Z-LinkWireless Devices (p. 97) notify a Coordinator
(p. 77) via RF about its temperatures, which it sends over USB to a PC
```

_ 321.0010	TERMINAL	 , o.s. doi!	

SENSOR TERMINAL BOARD by dresden elektronik Data Structure Index

2.1 SENSOR TERMINAL BOARD by dresden elektronik Data Structures

Here are the data structures with brief descriptions:

association en	try t	, ,													11
coord status	t														13
device status	t .														14

SENSOR TERMINAL BOARD by dresden elektronik File Index

3.1 SENSOR TERMINAL BOARD by dresden elektronik File List

Here is a list of all files with brief descriptions:

Examples/Button/main.c (SensTermBoard Example: LED blinks	
$ \text{with timer interrupt} \) \dots \dots$	18
${\bf Examples/LEDLoop/main.c~(SensTermBoard~Example:~LED~Blinks}$	
with delay loop $)$	25
${\tt Examples/LEDTimer/main.c}~(Sens Term Board~Example:~LED~blinks$	
with timer interrupt)	29
${\bf Examples/Temperature/main.c} \ \ ({\bf SensTermBoard} \ \ {\bf Example:} \ \ \ {\bf ther-}$	
mometer function over USB)	3
Examples/TWIEeprom/main.c (SensTermBoard Example: using of	
eeprom function over USB $)$	44
${\tt Examples/Uart/main.c} \ \ ({\tt SensTermBoard} \ \ {\tt Example:} \ \ "Hello \ \ {\tt World"}$	
over UART 0)	61
Examples/Usb/main.c (SensTermBoard Example: "Hello World"	
over USB chip FT245)	66
${\bf Examples/XRAM/main.c}~(Sens Term Board~Example:~How~to~use~the$	
external $32k$ (XRAM))	71
${\bf Examples/Z\text{-}LinkWireless/\textbf{coord.c}} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Coor-line} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Coor-line} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Coor-line} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Coor-line} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Coor-line} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Coor-line} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Coor-line} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Coor-line} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Coor-line} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf SensTermBoard} \ {\bf Example:} \ {\bf Example:} \ ({\bf Example:} \ {\bf Example:} \ {\bf Example:} \ {\bf Example:} \ ({\bf Example:} \ {\bf Example:} \ {\bf Example:} \ {\bf Example:} \ {\bf Example:} \ ({\bf Example:} \ {\bf Example:} \ {\bf Example:} \ {\bf Example:} \ {\bf Example:} \ ({\bf Example:} \ {\bf Example:} $	
dinator receives temperature measures from devices)	77
${\bf Examples/Z\text{-}LinkWireless/device.c} \ \ ({\bf SensTermBoard} \ \ {\bf Example:} \ \ {\bf De-}$	
vice measures temperature and sends it to a coordinator $)$	9

SENSOR TERMINAL BOARD by dresden elektronik Page Index

4.1 SENSOR TERMINAL BOARD by dresden elektronik Related Pages

Here is a list of all related documentation pages:

copyright of the example applications	111
Getting Startet	113
PCB SensTermBoard	114
PCB Radio Controller Board	115

SENSOR TERMINAL BOARD by dresden elektronik Data Structure Documentation

5.1 association entry t Struct Reference

Data Fields

- bool associated
- uint64 t long addr
- uint16 t temperature

5.1.1 Detailed Description

Definition at line 96 of file coord.c.

5.1.2 Field Documentation

5.1.2.1 bool association entry t::associated

Definition at line 98 of file coord.c.

Referenced by $usr_mcps_data_ind()$, and $usr_mlme_comm_status_ind()$.

5.1.2.2 uint64 t association entry t::long addr

Definition at line 99 of file coord.c.

Referenced by association_table_init(), and mac_register_device().

${\bf 5.1.2.3 \quad uint 16_t \ association_entry_t::} temperature$

Definition at line 100 of file coord.c.

Referenced by usr_mcps_data_ind().

The documentation for this struct was generated from the following file:

• Examples/Z-LinkWireless/coord.c

5.2 coord_status t Struct Reference

Data Fields

- uint8 t handle
- uint8 t led value
- coord state t state

5.2.1 Detailed Description

Definition at line 114 of file coord.c.

5.2.2 Field Documentation

5.2.2.1 uint8 t coord status t::handle

Definition at line 116 of file coord.c.

Referenced by application init(), and mac send data().

5.2.2.2 uint8 t coord status t::led value

Definition at line 117 of file coord.c.

Referenced by application init(), and mac send data().

5.2.2.3 coord state t coord status t::state

Definition at line 118 of file coord.c.

Referenced by usr_mlme_associate_ind(), usr_mlme_reset_conf(), usr_mlme_scan_conf(), usr_mlme_set_conf(), and usr_mlme_start_conf().

The documentation for this struct was generated from the following file:

 $\bullet \; \mathrm{Examples/Z\text{-}LinkWireless/} \mathbf{coord.c} \\$

5.3 device status t Struct Reference

Data Fields

- bool led
- \bullet bool switch pressed
- uint16 t device short address
- $\bullet \ uint 8_t \ \mathbf{coord} \quad \mathbf{address} \quad \mathbf{mode} \\$
- uint64 t coord address
- uint16 t pan id
- \bullet uint8_t logical_channel
- uint8_t msdu handle
- device state t state

5.3.1 Detailed Description

Definition at line 86 of file device.c.

5.3.2 Field Documentation

5.3.2.1 bool device status t::led

Definition at line 88 of file device.c.

5.3.2.2 bool device status t::switch pressed

Definition at line 89 of file device.c.

5.3.2.3 uint16 t device status t::device short address

Definition at line 90 of file device.c.

Referenced by switch task(), and usr mlme associate conf().

5.3.2.4 uint8 t device status t::coord address mode

Definition at line 91 of file device.c.

Referenced by mac associate(), switch task(), and usr mlme scan conf().

5.3.2.5 uint64 t device status t::coord address

Definition at line 92 of file device.c.

Referenced by mac associate(), switch task(), and usr mlme scan conf().

5.3.2.6 uint16 t device status t::pan id

Definition at line 93 of file device.c.

Referenced by mac_associate(), switch_task(), usr_mcps_data_ind(), and usr_mlme_scan_conf().

5.3.2.7 uint8 t device status t::logical channel

Definition at line 94 of file device.c.

Referenced by mac_associate(), and usr_mlme_scan_conf().

5.3.2.8 uint8 t device status t::msdu handle

Definition at line 95 of file device.c.

Referenced by switch task().

5.3.2.9 device state t device status t::state

Definition at line 96 of file device.c.

Referenced by switch_task(), usr_mcps_data_ind(), usr_mlme_associate_conf(), usr_mlme_reset_conf(), and usr_mlme_scan_conf().

The documentation for this struct was generated from the following file:

• Examples/Z-LinkWireless/device.c

SENSOR TERMINAL BOARD by dresden elektronik File Documentation

6.1 Doc/Doxygen/SensTermBoard.dox File Reference

6.2 Examples/Button/main.c File Reference

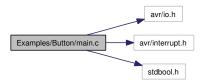
SensTermBoard Example: LED blinks with timer interrupt.

#include <avr/io.h>

#include <avr/interrupt.h>

#include <stdbool.h>

Include dependency graph for main.c:



Defines

- #define IO LED AD (0x4000)
- #define **IO BUT AD** (0x4000)

Functions

- static void **led_init** (void)

 Initializes the led hardware.
- static void **led_set** (int led_nr, bool OnOff)

 Set LED nr's state to on or off.
- static void **button_init** (void)

 Initializes the button hardware.
- static bool **button_pressed** (void)

 Gives the button's state back.
- void timer_init (void)

 Init timer 4 for 1 millisecond interrupting.
- ISR (TIMER4_COMPB_vect)

 timer 4 capture and compare interrupt routine
- int main (void)

 Main function of the demo application.

Variables

- static volatile unsigned char * \mathbf{pIO} _LED = (unsigned char *) IO_LED_-AD
- static uint8_t $\mathbf{LED} = 0 \times 00$

6.2.1 Detailed Description

SensTermBoard Example: LED blinks with timer interrupt.

Changes the active LED when the button is pressed. The button state is scaned from the timer 4 interrupt and debaunced through testing more times for the new state

Author:

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Definition in file **main.c**.

6.2.2 Define Documentation

6.2.2.1 #define IO BUT AD (0x4000)

Definition at line 50 of file main.c.

6.2.2.2 #define IO LED AD (0x4000)

Definition at line 49 of file main.c.

6.2.3 Function Documentation

6.2.3.1 static void button init (void) [static]

Initializes the button hardware.

Initializes the button hardware so that further calls to button_pressed works Definition at line 103 of file main.c.

Referenced by main().

```
104 {
105
106 }
```

Here is the caller graph for this function:



6.2.3.2 static bool button pressed (void) [static]

Gives the button's state back.

Returns:

bool false: not pressed, true: pressed

Definition at line 116 of file main.c.

References pIO BUT.

Referenced by ISR().

```
117 {
118   return ((*pIO_BUT & 0x01) ? true : false);
119 }
```

Here is the caller graph for this function:



6.2.3.3 ISR (TIMER4 COMPB vect)

timer 4 capture and compare interrupt routine

timer for interrupts every 1 millisecond with a compare event. The compare counter gets resetet and every 10 milliseconds gets the state of the button scanned for changes. On the first push button the active LED is changed and then waited for a 50 milliseconds long release of the button

Definition at line 148 of file main.c.

References button pressed(), and led set().

```
149 {
150
     static int ms = 0;
                                                        // memory for milliseconds
      static bool led_0 = true;
                                                        // memory for active led
151
      static int button_cnt = 0;
                                                        // counter for button debounce
152
     static bool button_state = false;
153
                                                        // memory for button state
154
      TCNT4 = 0;
155
                                                        // clear timer
156
      if (10 <= ++ms)
                                                        // 10 milliseconds over?
      {
157
        ms = 0;
                                                        // reset milliseconds counter
158
159
160
                                                        // button is in...
        switch (button_state)
161
                                                        // Off State?
162
          case false:
163
           if (button_pressed())
                                                        // button pressed?
164
              button_state = true;
165
                                                        // On State
                                                        // Set LED 0 to on, if activ, otherwise off
166
              led_set(0, led_0);
                                                        // Set LED 1 to on, if activ, otherwise off
167
              led_set(1,!led_0);
              led_0 = !led_0;
                                                        // change active LED
168
            }
169
170
            break;
171
172
                                                        // On State?
          case true:
173
            if (!button_pressed())
                                                        // button released?
174
            {
175
              if (5 <= ++button_cnt)</pre>
                                                        // for a minimum time of 50 milliseconds?
176
177
                button_state = false;
178
              }
179
            }
                                                        // button bounced? reset counter
180
            else
181
            {
182
              button_cnt = 0;
            }
183
184
            break;
185
186
      }
187 }
```