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# DDR SDRAM SMALL-OUTLINE DIMM

**MT4VDDT864H – 64MB**  
**MT4VDDT1664H – 128MB**  
**MT4VDDT3264H – 256MB**

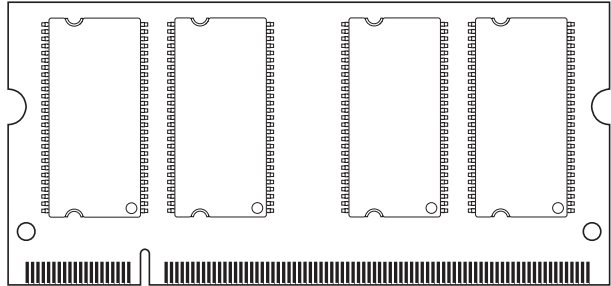
For the latest data sheet, please refer to the Micron® Web site: [www.micron.com/products/modules](http://www.micron.com/products/modules)

## Features

- 200-pin, small-outline, dual in-line memory module (DDR SODIMM)
- Fast data transfer rates: PC2100 or PC2700
- Utilizes 266 MT/s and 333 MT/s DDR SDRAM components
- 64MB (8 Meg x 64 ), 128MB (16 Meg x 64), and 256MB (32 Meg x 64)
- VDD= VDDQ= +2.5V
- VDDSPD = +2.3V to +3.6V
- 2.5V I/O (SSTL\_2 compatible)
- Commands entered on each positive CK edge
- DQS edge-aligned with data for READS; center-aligned with data for WRITES
- Internal, pipelined double data rate (DDR) architecture; two data accesses per clock cycle
- Bidirectional data strobe (DQS) transmitted/ received with data—i.e., source-synchronous data capture
- Differential clock inputs (CK and CK#)
- Four internal device banks for concurrent operation
- Selectable burst lengths: 2, 4, or 8
- Auto precharge option
- Auto Refresh and Self Refresh Modes 15.625µs (64MB); 7.8125µs (128MB, 256MB) maximum average periodic refresh interval
- Serial Presence Detect (SPD) with EEPROM
- Selectable READ CAS latency for maximum compatibility
- Gold edge contacts

**Figure 1: 200-Pin SODIMM (MO-224)**

1.25in. (31.75mm)



## OPTIONS

- Package
  - 200-pin SODIMM (standard)
  - 200-pin SODIMM (lead-free)<sup>1</sup>
- Memory Clock, Speed, CAS Latency<sup>2</sup>
  - 6ns (167 MHz), 333 MT/s, CL = 2.5
  - 7.5ns (133 MHz), 266 MT/s, CL = 2
  - 7.5ns (133 MHz), 266 MT/s, CL = 2
  - 7.5ns (133 MHz), 266 MT/s, CL = 2.5
- PCB
  - 1.25in. (31.75mm)

## MARKING

200-pin SODIMM (standard)	G
200-pin SODIMM (lead-free) <sup>1</sup>	Y
6ns (167 MHz), 333 MT/s, CL = 2.5	-335
7.5ns (133 MHz), 266 MT/s, CL = 2	-262 <sup>1</sup>
7.5ns (133 MHz), 266 MT/s, CL = 2	-26A <sup>1</sup>
7.5ns (133 MHz), 266 MT/s, CL = 2.5	-265

NOTE: 1. Consult factory for product availability.  
 2. CL = Device CAS (READ) Latency.

**Table 1: Address Table**

	64MB	128MB	256MB
Refresh Count	4K	8K	8K
Row Addressing	4K (A0–A11)	8K (A0–A12)	8K (A0–A12)
Device Bank Addressing	4 (BA0, BA1)	4 (BA0, BA1)	4 (BA0, BA1)
Device Configuration	128Mb (8 Meg x 16)	256Mb (16 Meg x 16)	512Mb (32 Meg x 16)
Column Addressing	512 (A0–A8)	512 (A0–A8)	1K (A0–A9)
Module Rank Addressing	1 (S0#)	1 (S0#)	1 (S0#)



**Table 2: Part Numbers and Timing Parameters**

PART NUMBER	MODULE DENSITY	CONFIGURATION	MODULE BANDWIDTH	MEMORY CLOCK/ DATA RATE	CLOCK LATENCY (CL - <sup>t</sup> RCD - <sup>t</sup> RP)
MT4VDDT864HG-335__	64MB	8 Meg x 64	2.7 GB/s	6ns/ 333 MT/s	2.5-3-3
MT4VDDT864HY-335__	64MB	8 Meg x 64	2.7 GB/s	6ns/ 333 MT/s	2.5-3-3
MT4VDDT864HG-262__	64MB	8 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2-2-2
MT4VDDT864HY-262__	64MB	8 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2-2-2
MT4VDDT864HG-26A__	64MB	8 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2-3-3
MT4VDDT864HY-26A__	64MB	8 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2-3-3
MT4VDDT864HG-265__	64MB	8 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2.5-3-3
MT4VDDT864HY-265__	64MB	8 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2.5-3-3
MT4VDDT1664HG-335__	128MB	16 Meg x 64	2.7 GB/s	6ns/ 333 MT/s	2.5-3-3
MT4VDDT1664HY-335__	128MB	16 Meg x 64	2.7 GB/s	6ns/ 333 MT/s	2.5-3-3
MT4VDDT1664HG-262__	128MB	16 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2-2-2
MT4VDDT1664HY-262__	128MB	16 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2-2-2
MT4VDDT1664HG-26A__	128MB	16 Meg x 64	2.1 GB/s	7.5ns/266 MT/s	2-3-3
MT4VDDT1664HY-26A__	128MB	16 Meg x 64	2.1 GB/s	7.5ns/266 MT/s	2-3-3
MT4VDDT1664HG-265__	128MB	16 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2.5-3-3
MT4VDDT1664HY-265__	128MB	16 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2.5-3-3
MT4VDDT3264HG-335__	256MB	32 Meg x 64	2.7 GB/s	6ns/ 333 MT/s	2.5-3-3
MT4VDDT3264HY-335__	256MB	32 Meg x 64	2.7 GB/s	6ns/ 333 MT/s	2.5-3-3
MT4VDDT3264HG-262__	256MB	32 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2-2-2
MT4VDDT3264HY-262__	256MB	32 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2-2-2
MT4VDDT3264HG-26A__	256MB	32 Meg x 64	2.1 GB/s	7.5ns/266 MT/s	2-3-3
MT4VDDT3264HY-26A__	256MB	32 Meg x 64	2.1 GB/s	7.5ns/266 MT/s	2-3-3
MT4VDDT3264HG-265__	256MB	32 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2.5-3-3
MT4VDDT3264HY-265__	256MB	32 Meg x 64	2.1 GB/s	7.5ns/ 266 MT/s	2.5-3-3

**NOTE:**

All part numbers end with a two-place code (not shown), designating component and PCB revisions. Consult factory for current revision codes. Example: MT4VDDT1664HG-265A1.



**Table 3: Pin Assignment  
(200-Pin SODIMM Front)**

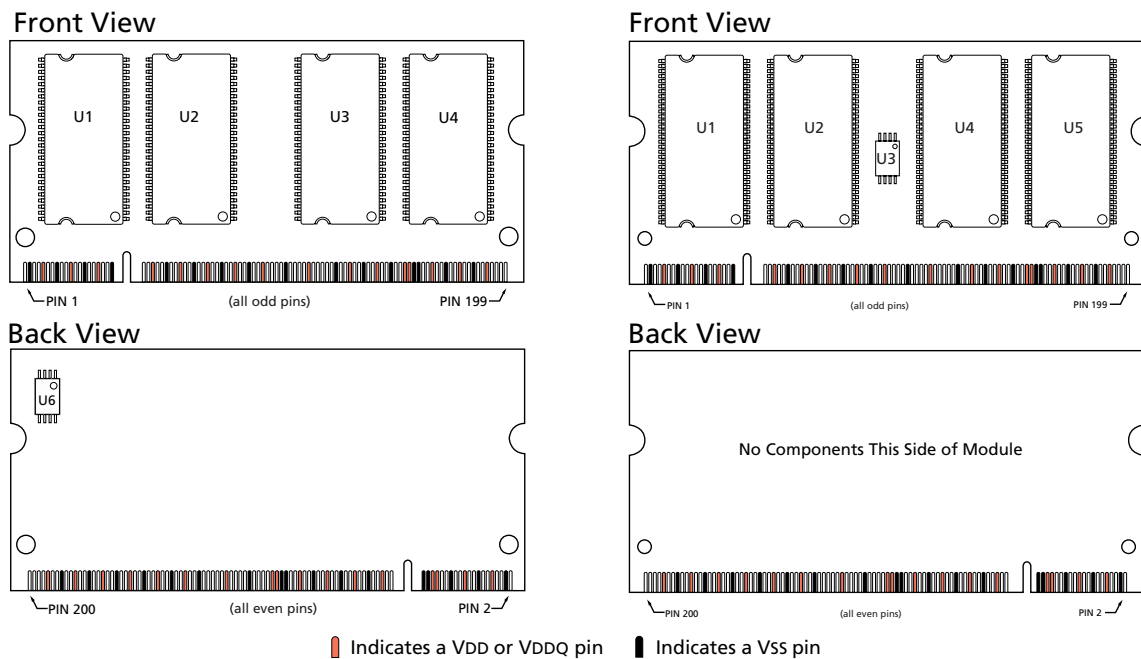
PIN	SYMBOL	PIN	SYMBOL	PIN	SYMBOL	PIN	SYMBOL
1	VREF	51	Vss	101	A9	151	DQ42
3	Vss	53	DQ19	103	Vss	153	DQ43
5	DQ0	55	DQ24	105	A7	155	VDD
7	DQ1	57	VDD	107	A5	157	VDD
9	VDD	59	DQ25	109	A3	159	Vss
11	DQS0	61	DQS3	111	A1	161	Vss
13	DQ2	63	Vss	113	VDD	163	DQ48
15	Vss	65	DQ26	115	A10	165	DQ49
17	DQ3	67	DQ27	117	BA0	167	VDD
19	DQ8	69	VDD	119	WE#	169	DQS6
21	VDD	71	DNU	121	S0#	171	DQ50
23	DQ9	73	DNU	123	NC	173	Vss
25	DQS1	75	Vss	125	Vss	175	DQ51
27	Vss	77	DNU	127	DQ32	177	DQ56
29	DQ10	79	DNU	129	DQ33	179	VDD
31	DQ11	81	VDD	131	VDD	181	DQ57
33	VDD	83	DNU	133	DQS4	183	DQS7
35	CK0	85	NC	135	DQ34	185	Vss
37	CK0#	87	Vss	137	Vss	187	DQ58
39	Vss	89	DNU	139	DQ35	189	DQ59
41	DQ16	91	DNU	141	DQ40	191	VDD
43	DQ17	93	VDD	143	VDD	193	SDA
45	VDD	95	NC	145	DQ41	195	SCL
47	DQS2	97	NC	147	DQS5	197	VDDSPD
49	DQ18	99	NC/A12	149	Vss	199	NC

**Table 4: Pin Assignment  
(200-Pin SODIMM Back)**

PIN	SYMBOL	PIN	SYMBOL	PIN	SYMBOL	PIN	SYMBOL
2	VREF	52	Vss	102	A8	152	DQ46
4	Vss	54	DQ23	104	Vss	154	DQ47
6	DQ4	56	DQ28	106	A6	156	VDD
8	DQ5	58	VDD	108	A4	158	CK1#
10	VDD	60	DQ29	110	A2	160	CK1
12	DM0	62	DM3	112	A0	162	Vss
14	DQ6	64	Vss	114	VDD	164	DQ52
16	Vss	66	DQ30	116	BA1	166	DQ53
18	DQ7	68	DQ31	118	RAS#	168	VDD
20	DQ12	70	VDD	120	CAS#	170	DM6
22	VDD	72	DNU	122	NC	172	DQ54
24	DQ13	74	DNU	124	NC	174	Vss
26	DM1	76	Vss	126	Vss	176	DQ55
28	Vss	78	DNU	128	DQ36	178	DQ60
30	DQ14	80	DNU	130	DQ37	180	VDD
32	DQ15	82	VDD	132	VDD	182	DQ61
34	VDD	84	DNU	134	DM4	184	DM7
36	VDD	86	NC	136	DQ38	186	Vss
38	Vss	88	Vss	138	Vss	188	DQ62
40	Vss	90	Vss	140	DQ39	190	DQ63
42	DQ20	92	VDD	142	DQ44	192	VDD
44	DQ21	94	VDD	144	VDD	194	SA0
46	VDD	96	CKE0	146	DQ45	196	SA1
48	DM2	98	NC	148	DM5	198	SA2
50	DQ22	100	A11	150	Vss	200	NC

NOTE:

Pin 99 is NC for 64MB, A12 for 128MB and 256MB.

**Figure 2: 200-Pin SODIMM Module Layout**


**Table 5: Pin Descriptions**

Pin numbers may not correlate with symbols. Refer to Pin Assignment tables on page 3 for more information

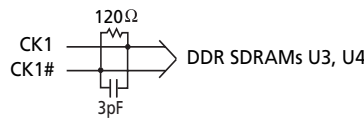
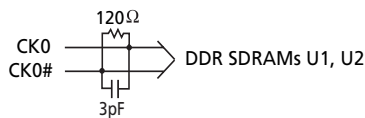
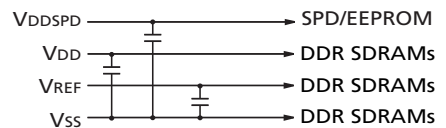
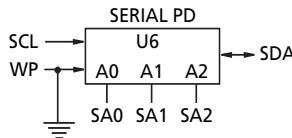
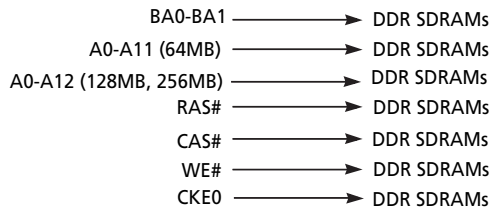
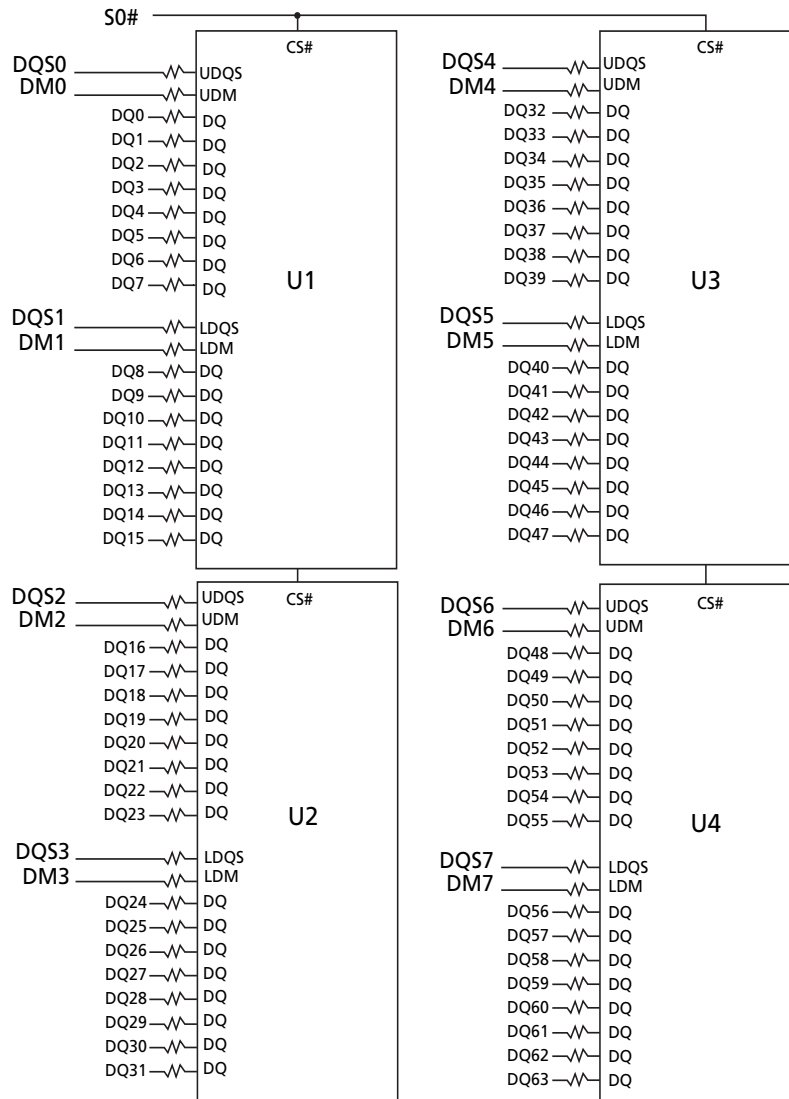
PIN NUMBERS	SYMBOL	TYPE	DESCRIPTION
118, 119, 120	WE#, CAS#, RAS#	Input	Command Inputs: RAS#, CAS#, and WE# (along with S#) define the command being entered.
35, 37, 158, 160	CK0, CK0#, CK1, CK1#	Input	Clock: CK, CK# are differential clock inputs. All address and control input signals are sampled on the crossing of the positive edge of CK, and negative edge of CK#. Output data (DQs and DQS) is referenced to the crossings of CK and CK#.
96	CKE0	Input	Clock Enable: CKE HIGH activates and CKE LOW deactivates the internal clock, input buffers and output drivers. Taking CKE LOW provides PRECHARGE POWER-DOWN and SELF REFRESH operations (all device banks idle), or ACTIVE POWER-DOWN (row ACTIVE in any device bank). CKE is synchronous for POWER-DOWN entry and exit, and for SELF REFRESH entry. CKE is asynchronous for SELF REFRESH exit and for disabling the outputs. CKE must be maintained HIGH throughout read and write accesses. Input buffers (excluding CK, CK# and CKE) are disabled during POWER-DOWN. Input buffers (excluding CKE) are disabled during SELF REFRESH. CKE is an SSTL_2 input but will detect an LVCMOS LOW level after VDD is applied and until CKE is first brought HIGH. After CKE is brought HIGH, it becomes an SSTL_2 input only.
121	S0#	Input	Chip Selects: S# enables (registered LOW) and disables (registered HIGH) the command decoder. All commands are masked when S# is registered HIGH. S# is considered part of the command code.
116, 117	BA0, BA1	Input	Bank Address: BA0 and BA1 define to which device bank an ACTIVE, READ, WRITE, or PRECHARGE command is being applied.
99 (128MB, 256MB), 100, 101, 102, 105, 106, 107, 108, 109, 110, 111, 112, 115	A0–A11 (64MB) A0–A12 (128MB, 256MB)	Input	Address Inputs: Provide the row address for ACTIVE commands, and the column address and auto precharge bit (A10) for READ/WRITE commands, to select one location out of the memory array in the respective device bank. A10 sampled during a PRECHARGE command determines whether the PRECHARGE applies to one device bank (A10 LOW, device bank selected by BA0, BA1) or all device banks (A10 HIGH). The address inputs also provide the op-code during a MODE REGISTER SET command. BA0 and BA1 define which mode register (mode register or extended mode register) is loaded during the LOAD MODE REGISTER command.
11, 25, 47, 61, 133, 147, 169, 183	DQS0–DQS7	Input/ Output	Data Strobe: Output with READ data, input with WRITE data. DQS is edge-aligned with READ data, centered in WRITE data. Used to capture data.
12, 26, 48, 62, 134, 148, 170, 184	DM0–DM7	Input	Data Write Mask. DM LOW allows WRITE operation. DM HIGH blocks WRITE operation. DM lines do not affect READ operation.

**Table 5: Pin Descriptions**

Pin numbers may not correlate with symbols. Refer to Pin Assignment tables on page 3 for more information

PIN NUMBERS	SYMBOL	TYPE	DESCRIPTION
5, 6, 7, 8, 13, 14, 17, 18, 19, 20, 23, 24, 29, 30, 31, 32, 41, 42, 43, 44, 49, 50, 53, 54, 55, 56, 59, 60, 65, 66, 67, 68, 127, 128, 129, 130, 135, 136, 139, 140, 141, 142, 145, 146, 151, 152, 153, 154, 163, 164, 165, 166, 171, 172, 175, 176, 177, 178, 181, 182, 187, 188, 189, 190	DQ0-DQ63	Input/ Output	Data I/Os: Data bus.
195	SCL	Input	Serial Clock for Presence-Detect: SCL is used to synchronize the presence-detect data transfer to and from the module.
194, 196, 198	SA0-SA2	Input	Presence-Detect Address Inputs: These pins are used to configure the presence-detect device.
193	SDA	Input/ Output	Serial Presence-Detect Data: SDA is a bidirectional pin used to transfer addresses and data into and out of the presence-detect portion of the module.
1, 2	VREF	Supply	SSTL_2 reference voltage.
9, 10, 21, 22, 33, 34, 36, 45, 46, 57, 58, 69, 70, 81, 82, 92, 93, 94, 113, 114, 131, 132, 143, 144, 155, 156, 157, 167, 168, 179, 180, 191, 192	VDD	Supply	Power Supply: +2.5V $\pm$ 0.2V.
3, 4, 15, 16, 27, 28, 38, 39, 40, 51, 52, 63, 64, 75, 76, 87, 88, 90, 103, 104, 125, 126, 137, 138, 149, 150, 159, 161, 162, 173, 174, 185, 186	Vss	Supply	Ground.
197	VDDSPD	Supply	Serial EEPROM positive power supply: +2.3V to +3.6V.
71, 72, 73, 74, 77, 78, 79, 80, 83, 84	DNU	—	Do Not Use: These pins are not connected on these modules, but are assigned pins on other modules in this product family.
85, 95, 97, 98, 99 (64MB), 122, 123, 128, 199, 200	NC	—	No Connect: These pins should be left unconnected.

Figure 3: Functional Block Diagram – 64MB



NOTE:

1. Unless otherwise stated, all resistors are 22Ω.
2. Per industry standard, Micron utilizes various component speed grades as referenced in the Module Part Numbering Guide at [www.micron.com/numberguide](http://www.micron.com/numberguide).

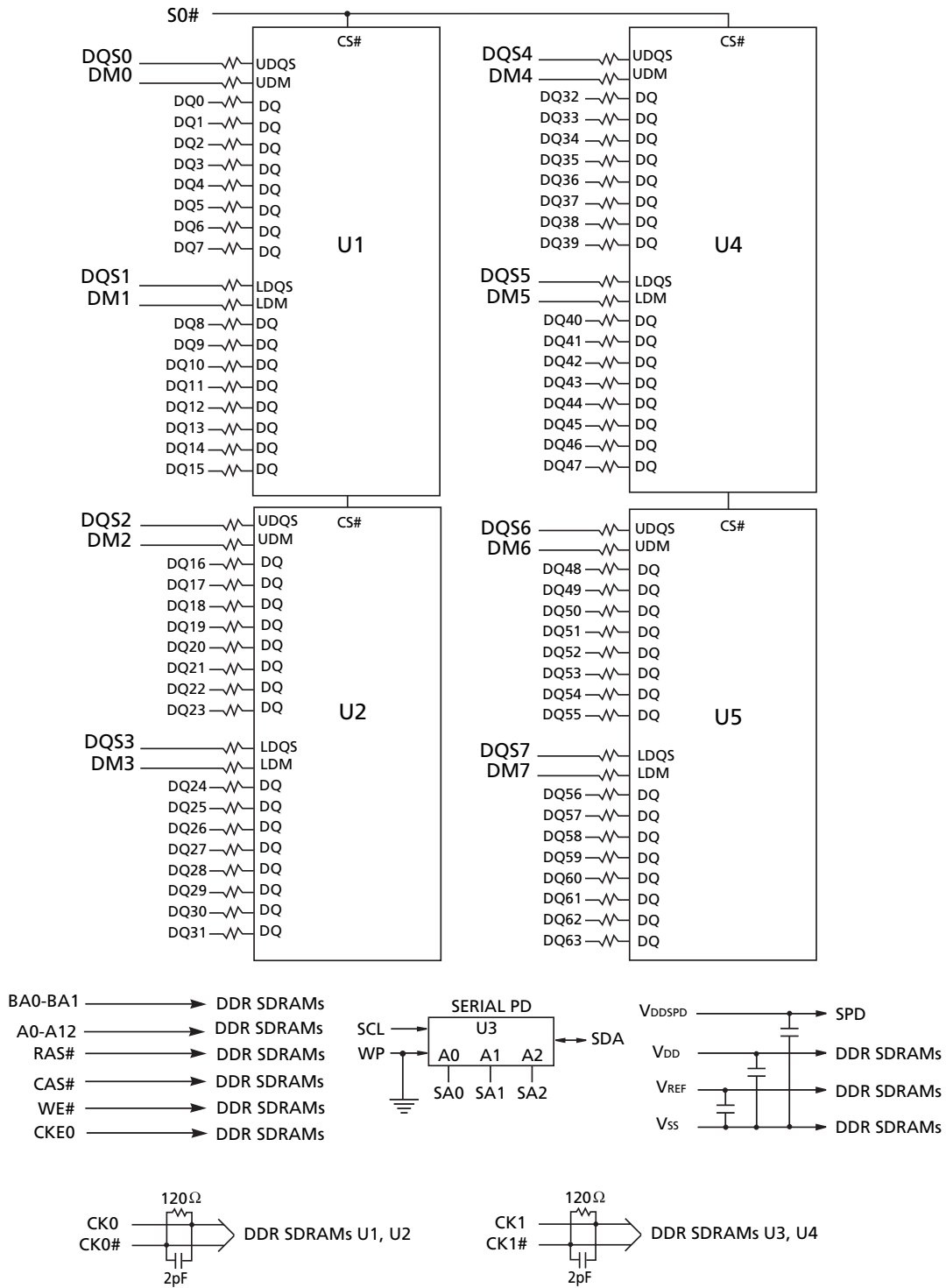
Standard modules use the following DDR SDRAM devices:

MT46V8M16TG (64MB); MT46V16M16TG (128MB); MT46V32M16TG (256MB)

Lead-free modules use the following DDR SDRAM devices:

MT46V8M16P (64MB); MT46V16M16P (128MB); MT46V32M16P (256MB)

Figure 4: Functional Block Diagram – 128MB, 256MB



NOTE:

1. Unless otherwise stated, all resistors are 22Ω.
2. Per industry standard, Micron utilizes various component speed grades as referenced in the Module Part Numbering Guide at [www.micron.com/numberguide](http://www.micron.com/numberguide).

Standard modules use the following DDR SDRAM devices:  
MT46V8M16TG (64MB); MT46V16M16TG (128MB); MT46V32M16TG (256MB)

Lead-free modules use the following DDR SDRAM devices:  
MT46V8M16P (64MB); MT46V16M16P (128MB); MT46V32M16P (256MB)



## General Description

The MT4VDDT864H, MT4VDDT1664H, and MT4VDDT3264H are high-speed CMOS, dynamic random-access, 64MB, 128MB, and 256MB memory modules organized in x64 configuration. DDR SDRAM modules use internally configured quad-bank DDR SDRAMs.

DDR SDRAM modules use a double data rate architecture to achieve high-speed operation. The double data rate architecture is essentially a  $2n$ -pre-fetch architecture with an interface designed to transfer two data words per clock cycle at the I/O pins. A single read or write access for DDR SDRAM modules effectively consists of a single  $2n$ -bit wide, one-clock-cycle data transfer at the internal DRAM core and two corresponding  $n$ -bit wide, one-half-clock-cycle data transfers at the I/O pins.

A bidirectional data strobe (DQS) is transmitted externally, along with data, for use in data capture at the receiver. DQS is an intermittent strobe transmitted by the DDR SDRAM during READs and by the memory controller during WRITEs. DQS is edge-aligned with data for READs and center-aligned with data for WRITEs.

DDR SDRAM modules operate from differential clock inputs (CK and CK#); the crossing of CK going HIGH and CK# going LOW will be referred to as the positive edge of CK. Commands (address and control signals) are registered at every positive edge of CK. Input data is registered on both edges of DQS, and output data is referenced to both edges of DQS, as well as to both edges of CK.

Read and write accesses to DDR SDRAM modules are burst oriented; accesses start at a selected location and continue for a programmed number of locations in a programmed sequence. Accesses begin with the registration of an ACTIVE command, which is then followed by a READ or WRITE command. The address bits registered coincident with the ACTIVE command are used to select the device bank and row to be accessed (BA0, BA1 select device bank; A0–A11 select device row for 64MB, A0–A12 select device row for 128MB, 256MB). The address bits registered coincident with the READ or WRITE command are used to select the device bank and the starting device column location for the burst access.

DDR SDRAM modules provide for programmable READ or WRITE burst lengths of 2, 4, or 8 locations. An auto precharge function may be enabled to provide a self-timed row precharge that is initiated at the end of the burst access.

The pipelined, multibank architecture of DDR SDRAM modules allows for concurrent operation,

thereby providing high effective bandwidth by hiding row precharge and activation time.

An auto refresh mode is provided, along with a power-saving power-down mode. All inputs are compatible with the JEDEC Standard for SSTL\_2. All outputs are SSTL\_2, Class II compatible. For more information regarding DDR SDRAM operation, refer to the 128Mb, 256Mb, or 512Mb DDR SDRAM component data sheets.

## Serial Presence-Detect Operation

DDR SDRAM modules incorporate serial presence-detect (SPD). The SPD function is implemented using a 2,048-bit EEPROM. This nonvolatile storage device contains 256 bytes. The first 128 bytes can be programmed by Micron to identify the module type and various SDRAM organizations and timing parameters. The remaining 128 bytes of storage are available for use by the customer. System READ/WRITE operations between the master (system logic) and the slave EEPROM device (DIMM) occur via a standard I<sup>2</sup>C bus using the DIMM's SCL (clock) and SDA (data) signals, together with SA (2:0), which provide eight unique DIMM/EEPROM addresses. Write protect (WP) is tied to ground on the module, permanently disabling hardware write protect.

## Mode Register Definition

The mode register is used to define the specific mode of operation of DDR SDRAM devices. This definition includes the selection of a burst length, a burst type, a CAS latency and an operating mode, as shown in Figure 5, Mode Register Definition Diagram, on page 9. The mode register is programmed via the MODE REGISTER SET command (with BA0 = 0 and BA1 = 0) and will retain the stored information until it is programmed again or the device loses power (except for bit A8, which is self-clearing).

Reprogramming the mode register will not alter the contents of the memory, provided it is performed correctly. The mode register must be loaded (reloaded) when all device banks are idle and no bursts are in progress, and the controller must wait the specified time before initiating the subsequent operation. Violating either of these requirements will result in unspecified operation.

Mode register bits A0–A2 specify the burst length, A3 specifies the type of burst (sequential or interleaved), A4–A6 specify the CAS latency, and A7–A11 (64MB) or A7–A12 (128MB, 256MB) specify the operating mode.

### Burst Length

Read and write accesses to DDR SDRAM devices are burst oriented, with the burst length being programmable, as shown in Figure 5, Mode Register Definition Diagram. The burst length determines the maximum number of column locations that can be accessed for a given READ or WRITE command. Burst lengths of 2, 4, or 8 locations are available for both the sequential and the interleaved burst types.

Reserved states should not be used, as unknown operation or incompatibility with future versions may result.

When a READ or WRITE command is issued, a block of columns equal to the burst length is effectively selected. All accesses for that burst take place within this block, meaning that the burst will wrap within the block if a boundary is reached. The block is uniquely selected by A1–Ai when the burst length is set to two, by A2–Ai when the burst length is set to four and by A3–Ai when the burst length is set to eight (where Ai is the most significant column address bit for a given configuration; see Note 5 for Table 6, Burst Definition Table, on page 10). The remaining (least significant) address bit(s) is (are) used to select the starting location within the block. The programmed burst length applies to both READ and WRITE bursts.

### Burst Type

Accesses within a given burst may be programmed to be either sequential or interleaved; this is referred to as the burst type and is selected via bit M3.

The ordering of accesses within a burst is determined by the burst length, the burst type and the starting column address, as shown in Figure 6, Burst Definition Table, on page 10.

### Read Latency

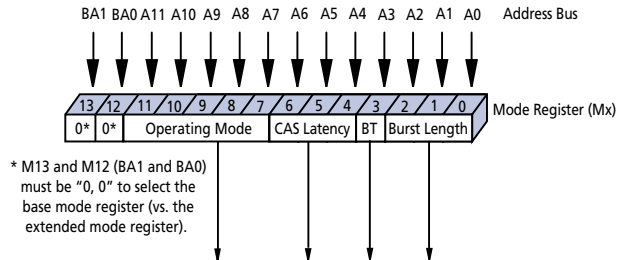
The READ latency is the delay, in clock cycles, between the registration of a READ command and the availability of the first bit of output data. The latency can be set to 2 or 2.5 clocks, as shown in Figure 6, CAS Latency Diagram, on page 10.

If a READ command is registered at clock edge *n*, and the latency is *m* clocks, the data will be available nominally coincident with clock edge *n + m*. Table 7, CAS Latency (CL) Table, on page 10, indicates the operating frequencies at which each CAS latency setting can be used.

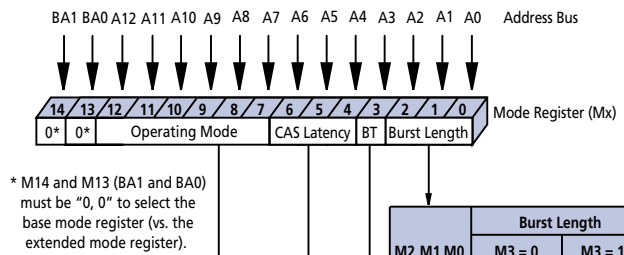
Reserved states should not be used as unknown operation or incompatibility with future versions may result.

**Figure 5: Mode Register Definition Diagram**

#### 64MB Module



#### 128MB and 256MB Modules



			Burst Length	
			M3 = 0	M3 = 1
M2	M1	M0	Reserved	Reserved
0	0	0	2	2
0	1	0	4	4
0	1	1	8	8
1	0	0	Reserved	Reserved
1	0	1	Reserved	Reserved
1	1	0	Reserved	Reserved
1	1	1	Reserved	Reserved

M3	Burst Type
0	Sequential
1	Interleaved

M6	M5	M4	CAS Latency
0	0	0	Reserved
0	0	1	Reserved
0	1	0	2
0	1	1	Reserved
1	0	0	Reserved
1	0	1	Reserved
1	1	0	2.5
1	1	1	Reserved

M12	M11	M10	M9	M8	M7	M6-M0	Operating Mode
0	0	0	0	0	0	Valid	Normal Operation
0	0	0	0	1	0	Valid	Normal Operation/Reset DLL
-	-	-	-	-	-	-	All other states reserved

**Table 6: Burst Definition Table**

BURST LENGTH	STARTING COLUMN ADDRESS		ORDER OF ACCESSES WITHIN A BURST		
			TYPE = SEQUENTIAL	TYPE = INTERLEAVED	
2	A0				
	0		0-1	0-1	
	1		1-0	1-0	
4	A1	A0			
	0	0	0-1-2-3	0-1-2-3	
	0	1	1-2-3-0	1-0-3-2	
	1	0	2-3-0-1	2-3-0-1	
	1	1	3-0-1-2	3-2-1-0	
8	A2	A1	A0		
	0	0	0	0-1-2-3-4-5-6-7	0-1-2-3-4-5-6-7
	0	0	1	1-2-3-4-5-6-7-0	1-0-3-2-5-4-7-6
	0	1	0	2-3-4-5-6-7-0-1	2-3-0-1-6-7-4-5
	0	1	1	3-4-5-6-7-0-1-2	3-2-1-0-7-6-5-4
	1	0	0	4-5-6-7-0-1-2-3	4-5-6-7-0-1-2-3
	1	0	1	5-6-7-0-1-2-3-4	5-4-7-6-1-0-3-2
	1	1	0	6-7-0-1-2-3-4-5	6-7-4-5-2-3-0-1
	1	1	1	7-0-1-2-3-4-5-6	7-6-5-4-3-2-1-0

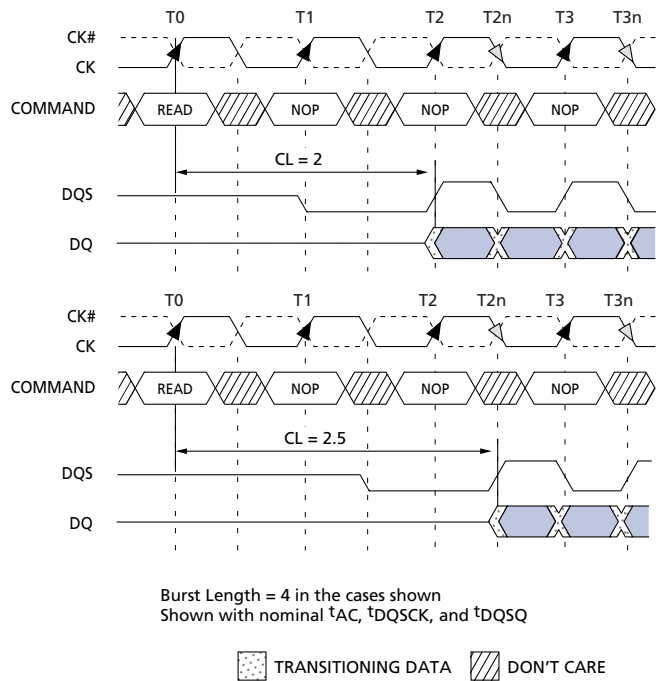
**NOTE:**

- For a burst length of two, A1–Ai select the two-data-element block; A0 selects the first access within the block.
- For a burst length of four, A2–Ai select the four-data-element block; A0–A1 select the first access within the block.
- For a burst length of eight, A3–Ai select the eight-data-element block; A0–A2 select the first access within the block.
- Whenever a boundary of the block is reached within a given sequence above, the following access wraps within the block.
- i = 8 (64MB, 128MB)  
i = 9 (256MB)

**Table 7: CAS Latency (CL) Table**

SPEED	ALLOWABLE OPERATING CLOCK FREQUENCY (MHZ)	
	CL = 2	CL = 2.5
-335	75 ≤ f ≤ 133	75 ≤ f ≤ 167
-262	75 ≤ f ≤ 133	75 ≤ f ≤ 133
-26A	75 ≤ f ≤ 133	75 ≤ f ≤ 133
-265	75 ≤ f ≤ 100	75 ≤ f ≤ 133

**Figure 6: CAS Latency Diagram**



**Operating Mode**

The normal operating mode is selected by issuing a MODE REGISTER SET command with bits A7–A11 (64MB), or A7–A12 (128MB, 256MB) each set to zero, and bits A0–A6 set to the desired values. A DLL reset is initiated by issuing a MODE REGISTER SET command with bits A7 and A9–A11 (64MB), or A7 and A9–A12 (128MB, 256MB) each set to zero, bit A8 set to one, and bits A0–A6 set to the desired values. Although not required by the Micron device, JEDEC specifications recommend when a LOAD MODE REGISTER command is issued to reset the DLL, it should always be followed by a LOAD MODE REGISTER command to select normal operating mode.

All other combinations of values for A7–A11 (64MB), or A7–A12 (128MB, 256MB), are reserved for future use and/or test modes. Test modes and reserved states should not be used because unknown operation or incompatibility with future versions may result.

**Extended Mode Register**

The extended mode register controls functions beyond those controlled by the mode register; these additional functions are DLL enable/disable and output drive strength. These functions are controlled via the bits shown in Figure 5, Mode Register Definition Diagram, on page 9. The extended mode register is programmed via the LOAD MODE REGISTER com-

mand to the mode register (with BA0 = 1 and BA1 = 0) and will retain the stored information until it is programmed again or the device loses power. The enabling of the DLL should always be followed by a LOAD MODE REGISTER command to the mode register (BA0/BA1 both LOW) to reset the DLL.

The extended mode register must be loaded when all device banks are idle and no bursts are in progress, and the controller must wait the specified time before initiating any subsequent operation. Violating either of these requirements could result in unspecified operation.

### Output Drive Strength

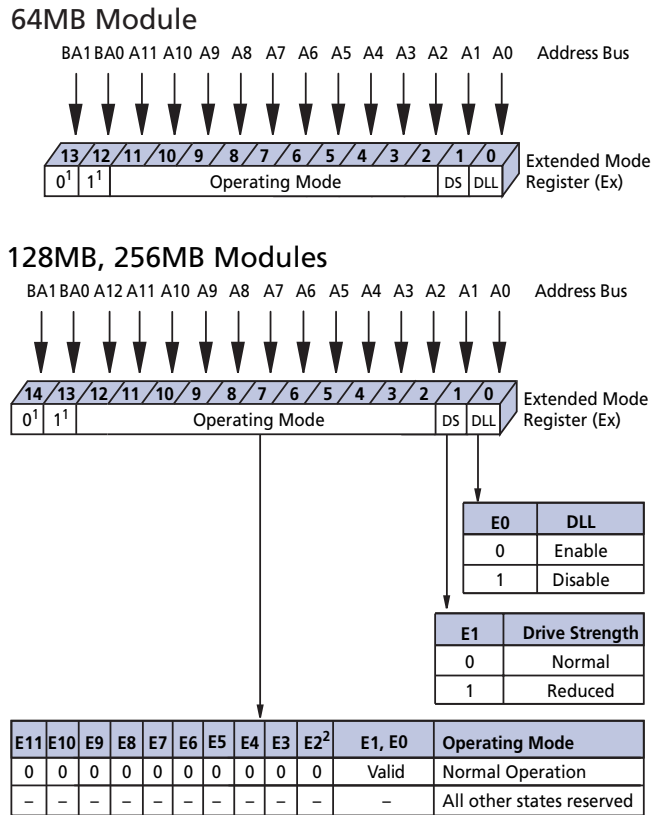
The normal full drive strength for all outputs is specified to be SSTL2, Class II. The reduced drive option is intended for the support of the lighter load and/or point-to-point environments.

For detailed information on programmable and reduced drive strength option, refer to the 128Mb, 256Mb, or 512Mb DDR SDRAM component data sheets.

### DLL Enable/Disable

The DLL must be enabled for normal operation. DLL enable is required during power-up initialization and upon returning to normal operation after having disabled the DLL for the purpose of debug or evaluation. (When the device exits self refresh mode, the DLL is enabled automatically.) Any time the DLL is enabled, a DLL Reset and 200 clock cycles with CKE HIGH must occur before a READ command can be issued.

**Figure 7: Extended Mode Register Definition Diagram**



**NOTE:**

1. BA1 and BA0 (E13 and E12 for 64MB, E14 and E13 for 128MB, 256MB) must be "0, 1" to select the Extended Mode Register (vs. the base Mode Register).
2. QFC# is not supported.

## Commands

Table 8, Commands Truth Table, and Table 9, DM Operation Truth Table, provide a general reference of available commands. For a more detailed description

of commands and operations, refer to the 128Mb, 256Mb, or 512Mb DDR SDRAM component data sheet.

**Table 8: Commands Truth Table**

CKE is HIGH for all commands shown except SELF REFRESH; all states and sequences not shown are illegal or reserved

NAME (FUNCTION)	CS#	RAS#	CAS#	WE#	ADDR	NOTES
DESELECT (NOP)	H	X	X	X	X	1
NO OPERATION (NOP)	L	H	H	H	X	1
ACTIVE (Select device bank and activate row)	L	L	H	H	Bank/Row	2
READ (Select device bank and column, and start READ burst)	L	H	L	H	Bank/Col	3
WRITE (Select device bank and column, and start WRITE burst)	L	H	L	L	Bank/Col	3
BURST TERMINATE	L	H	H	L	X	4
PRECHARGE (Deactivate row in device bank or banks)	L	L	H	L	Code	5
AUTO REFRESH or SELF REFRESH (Enter self refresh mode)	L	L	L	H	X	6, 7
LOAD MODE REGISTER	L	L	L	L	Op-Code	8

NOTE:

1. Deselect and NOP are functionally interchangeable.
2. BA0–BA1 provide device bank address and A0–A11 (64MB) or A0–A12 (128MB, 256MB) provide row address.
3. BA0–BA1 provide device bank address; A0–A8 (64MB, 128MB) or A0–A9 (256MB) provide column address; A10 HIGH enables the auto precharge feature (nonpersistent), and A10 LOW disables the auto precharge feature.
4. Applies only to read bursts with auto precharge disabled; this command is undefined (and should not be used) for READ bursts with auto precharge enabled and for WRITE bursts.
5. A10 LOW: BA0–BA1 determine which device bank is precharged. A10 HIGH: all device banks are precharged and BA0–BA1 are “Don’t Care.”
6. This command is AUTO REFRESH if CKE is HIGH, SELF REFRESH if CKE is LOW.
7. Internal refresh counter controls row addressing; all inputs and I/Os are “Don’t Care” except for CKE.
8. BA0–BA1 select either the mode register or the extended mode register (BA0 = 0, BA1 = 0 select the mode register; BA0 = 1, BA1 = 0 select extended mode register; other combinations of BA0–BA1 are reserved). A0–A11 (64MB) or A0–A12 (128MB, 256MB) provide the op-code to be written to the selected mode register.

**Table 9: DM Operation Truth Table**

Used to mask write data; provided coincident with the corresponding data

NAME (FUNCTION)	DM	DQS
WRITE Enable	L	Valid
WRITE Inhibit	H	X





### Absolute Maximum Ratings

Stresses greater than those listed may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at these or any other conditions above those indicated in the opera-

tional sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

Voltage on VDD Supply  
Relative to VSS . . . . . -1V to +3.6V  
Voltage on VDDQ Supply  
Relative to VSS . . . . . -1V to +3.6V  
Voltage on VREF and Inputs  
Relative to VSS . . . . . -1V to +3.6V

Voltage on I/O Pins  
Relative to VSS . . . . . -0.5V to VDDQ +0.5V  
Operating Temperature,  
T<sub>A</sub> (ambient) . . . . . 0°C to +70°C  
Storage Temperature (plastic) . . . . . -55°C to +150°C  
Short Circuit Output Current . . . . . 50mA

**Table 10: DC Electrical Characteristics and Operating Conditions**

Notes: 1–5, 14; notes appear on pages 19–22; 0°C ≤ T<sub>A</sub> ≤ +70°C

PARAMETER/CONDITION	SYMBOL	MIN	MAX	UNITS	NOTES	
Supply Voltage	VDD	2.3	2.7	V	32, 37	
I/O Supply Voltage	VDDQ	2.3	2.7	V	32, 37, 40	
I/O Reference Voltage	VREF	0.49 × VDDQ	0.51 × VDDQ	V	6, 40	
I/O Termination Voltage (system)	VTT	VREF - 0.04	VREF + 0.04	V	7, 40	
Input High (Logic 1) Voltage	V <sub>IH</sub> (DC)	VREF + 0.15	VDD + 0.3	V	25	
Input Low (Logic 0) Voltage	V <sub>IL</sub> (DC)	-0.3	VREF - 0.15	V	25	
INPUT LEAKAGE CURRENT Any input 0V ≤ V <sub>IN</sub> ≤ VDD, VREF pin 0V ≤ V <sub>IN</sub> ≤ 1.35V (All other pins not under test = 0V)	Command/ Address, RAS#, CAS#, WE#, CKE, S#	-8	8	μA	47	
	CK, CK#	-4	4			
	DM	-2	2			
OUTPUT LEAKAGE CURRENT (DQ pins are disabled; 0V ≤ V <sub>OUT</sub> ≤ VDDQ)	DQ, DQS	I <sub>OZ</sub>	-5	5	μA	47
OUTPUT LEVELS	I <sub>OH</sub>	-16.8	–	mA	33, 35	
High Current (V <sub>OUT</sub> = VDDQ - 0.373V, minimum VREF, minimum VTT)	I <sub>OL</sub>	16.8	–	mA		
Low Current (V <sub>OUT</sub> = 0.373V, maximum VREF, maximum VTT)						
OUTPUT LEVELS (Reduced drive option)	I <sub>OH</sub>	-9	–	mA	34, 35	
High Current (V <sub>OUT</sub> = VDDQ - 0.373V, minimum VREF, minimum VTT)	I <sub>OL</sub>	9	–	mA		
Low Current (V <sub>OUT</sub> = 0.373V, maximum VREF, maximum VTT)						

**Table 11: AC Input Operating Conditions**

Notes: 1–5, 14, 49; notes appear on pages 19–22; 0°C ≤ T<sub>A</sub> ≤ +70°C; VDD = VDDQ = +2.5V ±0.2V

PARAMETER/CONDITION	SYMBOL	MIN	MAX	UNITS	NOTES
Input High (Logic 1) Voltage	V <sub>IH</sub> (AC)	VREF + 0.310	–	V	12, 25, 36
Input Low (Logic 0) Voltage	V <sub>IL</sub> (AC)	–	VREF - 0.310	V	12, 25, 36
I/O Reference Voltage	VREF(AC)	0.49 × VDDQ	0.51 × VDDQ	V	6

**Table 12: IDD Specifications and Conditions – 64MB**

DDR SDRAM component values only

 Notes: 1–5, 8, 10, 14, 48; notes appear on pages 19–22;  $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ ;  $V_{DD} = V_{DDQ} = +2.5\text{V} \pm 0.2\text{V}$ 

PARAMETER/CONDITION	SYM	MAX			UNITS	NOTES	
		-335	-262	-26A/ -265			
OPERATING CURRENT: One device bank; Active-Precharge; $t_{RC} = t_{RC}(\text{MIN})$ ; $t_{CK} = t_{CK}(\text{MIN})$ ; DQ, DM and DQS inputs changing once per clock cycle; Address and control inputs changing once every two clock cycles	IDD0	500	460	440	mA	20, 42	
OPERATING CURRENT: One device bank; Active -Read Precharge; Burst = 2; $t_{RC} = t_{RC}(\text{MIN})$ ; $t_{CK} = t_{CK}(\text{MIN})$ ; $I_{OUT} = 0\text{mA}$ ; Address and control inputs changing once per clock cycle	IDD1	540	540	500	mA	20, 42	
PRECHARGE POWER-DOWN STANDBY CURRENT: All device banks idle; Power-down mode; $t_{CK} = t_{CK}(\text{MIN})$ ; CKE = (LOW)	IDD2P	12	12	12	mA	21, 28, 44	
IDLE STANDBY CURRENT: CS# = HIGH; All device banks idle; $t_{CK} = t_{CK}(\text{MIN})$ ; CKE = HIGH; Address and other control inputs changing once per clock cycle. $V_{IN} = V_{REF}$ for DQ, DQS, and DM	IDD2F	180	180	160	mA	45	
ACTIVE POWER-DOWN STANDBY CURRENT: One device bank active; Power-down mode; $t_{CK} = t_{CK}(\text{MIN})$ ; CKE = LOW	IDD3P	100	100	80	mA	21, 28, 44	
ACTIVE STANDBY CURRENT: CS# = HIGH; CKE = HIGH; One device bank; Active-Precharge; $t_{RC} = t_{RAS}(\text{MAX})$ ; $t_{CK} = t_{CK}(\text{MIN})$ ; DQ, DM and DQS inputs changing twice per clock cycle; Address and other control inputs changing once per clock cycle	IDD3N	200	200	180	mA	20	
OPERATING CURRENT: Burst = 2; Reads; Continuous burst; One device bank active; Address and control inputs changing once per clock cycle; $t_{CK} = t_{CK}(\text{MIN})$ ; $I_{OUT} = 0\text{mA}$	IDD4R	580	560	540	mA	20, 42	
OPERATING CURRENT: Burst = 2; Writes; Continuous burst; One device bank active; Address and control inputs changing once per clock cycle; $t_{CK} = t_{CK}(\text{MIN})$ ; DQ, DM, and DQS inputs changing twice per clock cycle	IDD4W	620	540	520	mA	20	
AUTO REFRESH CURRENT	$t_{REFC} = t_{RFC}(\text{MIN})$	IDD5	1,060	1,000	1,000	mA	44
	$t_{REFC} = 15.625\mu\text{s}$	IDD5A	20	20	20	mA	24, 44
SELF REFRESH CURRENT: CKE $\leq 0.2\text{V}$	IDD6	12	12	8	mA	9	
OPERATING CURRENT: Four device bank interleaving READS (BL = 4) with auto precharge, $t_{RC} = t_{RC}(\text{MIN})$ ; $t_{CK} = t_{CK}(\text{MIN})$ ; Address and control inputs change only during Active READ or WRITE commands	IDD7	1,540	1,500	1,500	mA	20, 43	

**Table 13: IDD Specifications and Conditions – 128MB**

DDR SDRAM component values only

 Notes: 1–5, 8, 10, 14, 48; notes appear on pages 19–22;  $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ ;  $V_{DD} = V_{DDQ} = +2.5\text{V} \pm 0.2\text{V}$ 

PARAMETER/CONDITION	SYM	MAX			UNITS	NOTES	
		-335	-262	-26A/ -265			
OPERATING CURRENT: One device bank; Active-Precharge; $t_{RC} = t_{RC}$ (MIN); $t_{CK} = t_{CK}$ (MIN); DQ, DM and DQS inputs changing once per clock cycle; Address and control inputs changing once every two clock cycles	IDD0	500	500	480	mA	20, 42	
OPERATING CURRENT: One device bank; Active -Read Precharge; Burst = 4; $t_{RC} = t_{RC}$ (MIN); $t_{CK} = t_{CK}$ (MIN); $I_{OUT} = 0\text{mA}$ ; Address and control inputs changing once per clock cycle	IDD1	720	680	620	mA	20, 42	
PRECHARGE POWER-DOWN STANDBY CURRENT: All device banks idle; Power-down mode; $t_{CK} = t_{CK}$ (MIN); CKE = (LOW)	IDD2P	16	16	16	mA	21, 28, 44	
IDLE STANDBY CURRENT: CS# = HIGH; All device banks idle; $t_{CK} = t_{CK}$ (MIN); CKE = HIGH; Address and other control inputs changing once per clock cycle. $V_{IN} = V_{REF}$ for DQ, DQS, and DM	IDD2F	200	180	180	mA	45	
ACTIVE POWER-DOWN STANDBY CURRENT: One device bank active; Power-down mode; $t_{CK} = t_{CK}$ (MIN); CKE = LOW	IDD3P	120	100	100	mA	21, 28, 44	
ACTIVE STANDBY CURRENT: CS# = HIGH; CKE = HIGH; One device bank; Active-Precharge; $t_{RC} = t_{RAS}$ (MAX); $t_{CK} = t_{CK}$ (MIN); DQ, DM and DQS inputs changing twice per clock cycle; Address and other control inputs changing once per clock cycle	IDD3N	240	200	200	mA	20	
OPERATING CURRENT: Burst = 2; Reads; Continuous burst; One device bank active; Address and control inputs changing once per clock cycle; $t_{CK} = t_{CK}$ (MIN); $I_{OUT} = 0\text{mA}$	IDD4R	880	740	740	mA	20, 42	
OPERATING CURRENT: Burst = 2; Writes; Continuous burst; One device bank active; Address and control inputs changing once per clock cycle; $t_{CK} = t_{CK}$ (MIN); DQ, DM, and DQS inputs changing twice per clock cycle	IDD4W	780	640	640	mA	20	
AUTO REFRESH CURRENT	$t_{REFC} = t_{RFC}$ (MIN)	IDD5	1,020	940	940	mA	44
	$t_{REFC} = 7.8125\mu\text{s}$	IDD5A	24	24	24	mA	24, 44
SELF REFRESH CURRENT: CKE $\leq 0.2\text{V}$	IDD6	16	16	16	mA	9	
OPERATING CURRENT: Four device bank interleaving READs (BL = 4) with auto precharge, $t_{RC} = t_{RC}$ (MIN); $t_{CK} = t_{CK}$ (MIN); Address and control inputs change only during Active READ or WRITE commands	IDD7	1,760	1,520	1,520	mA	20, 43	

**Table 14: IDD Specifications and Conditions – 256MB**

DDR SDRAM component values only

 Notes: 1–5, 8, 10, 14, 48; notes appear on pages 19–22;  $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ ;  $V_{DD} = V_{DDQ} = +2.5\text{V} \pm 0.2\text{V}$ 

PARAMETER/CONDITION	SYM	MAX			UNITS	NOTES	
		-335	-262	-26A/ -265			
OPERATING CURRENT: One device bank; Active-Precharge; $t_{RC} = t_{RC}(\text{MIN})$ ; $t_{CK} = t_{CK}(\text{MIN})$ ; DQ, DM and DQS inputs changing once per clock cycle; Address and control inputs changing once every two clock cycles	IDD0	520	520	460	mA	20, 42	
OPERATING CURRENT: One device bank; Active -Read Precharge; Burst = 4; $t_{RC} = t_{RC}(\text{MIN})$ ; $t_{CK} = t_{CK}(\text{MIN})$ ; $I_{OUT} = 0\text{mA}$ ; Address and control inputs changing once per clock cycle	IDD1	640	640	580	mA	20, 42	
PRECHARGE POWER-DOWN STANDBY CURRENT: All device banks idle; Power-down mode; $t_{CK} = t_{CK}(\text{MIN})$ ; CKE = (LOW)	IDD2P	20	20	20	mA	21, 28, 44	
IDLE STANDBY CURRENT: CS# = HIGH; All device banks idle; $t_{CK} = t_{CK}(\text{MIN})$ ; CKE = HIGH; Address and other control inputs changing once per clock cycle. $V_{IN} = V_{REF}$ for DQ, DQS, and DM	IDD2F	180	180	160	mA	45	
ACTIVE POWER-DOWN STANDBY CURRENT: One device bank active; Power-down mode; $t_{CK} = t_{CK}(\text{MIN})$ ; CKE = LOW	IDD3P	140	140	120	mA	21, 28, 44	
ACTIVE STANDBY CURRENT: CS# = HIGH; CKE = HIGH; One device bank; Active-Precharge; $t_{RC} = t_{RAS}(\text{MAX})$ ; $t_{CK} = t_{CK}(\text{MIN})$ ; DQ, DM and DQS inputs changing twice per clock cycle; Address and other control inputs changing once per clock cycle	IDD3N	200	200	180	mA	20	
OPERATING CURRENT: Burst = 2; Reads; Continuous burst; One device bank active; Address and control inputs changing once per clock cycle; $t_{CK} = t_{CK}(\text{MIN})$ ; $I_{OUT} = 0\text{mA}$	IDD4R	660	660	580	mA	20, 42	
OPERATING CURRENT: Burst = 2; Writes; Continuous burst; One device bank active; Address and control inputs changing once per clock cycle; $t_{CK} = t_{CK}(\text{MIN})$ ; DQ, DM, and DQS inputs changing twice per clock cycle	IDD4W	780	640	540	mA	20	
AUTO REFRESH CURRENT	$t_{REFC} = t_{RFC}(\text{MIN})$	IDD5	1,160	1,160	1,120	mA	44
	$t_{REFC} = 7.8125\mu\text{s}$	IDD5A	40	40	40	mA	24, 44
SELF REFRESH CURRENT: CKE $\leq 0.2\text{V}$	IDD6	20	20	20	mA	9	
OPERATING CURRENT: Four device bank interleaving READs (BL = 4) with auto precharge, $t_{RC} = t_{RC}(\text{MIN})$ ; $t_{CK} = t_{CK}(\text{MIN})$ ; Address and control inputs change only during Active READ or WRITE commands	IDD7	1,620	1,600	1,400	mA	20, 43	

**Table 15: Capacitance**

Note: 11; notes appear on pages 19–22

PARAMETER	SYMBOL	MIN	MAX	UNITS
Input/Output Capacitance: DQ, DQS, DM	C <sub>IO</sub>	4.0	5.0	pF
Input Capacitance: Command and Address, S#, CKE	C <sub>I1</sub>	8.0	12.0	pF
Input Capacitance: CK, CK# (64MB)	C <sub>I2</sub>	7.0	9.0	pF
Input Capacitance: CK, CK# (128MB, 256MB)	C <sub>I2</sub>	6.0	9.0	pF

**Table 16: DDR SDRAM Component Electrical Characteristics and Recommended AC Operating Conditions**

 Notes: 1–5, 12-15, 29; notes appear on pages 19–22; 0°C ≤ T<sub>A</sub> ≤ +70°C; V<sub>DD</sub> = V<sub>DDQ</sub> = +2.5V ±0.2V

AC CHARACTERISTICS		-335		-262		-26A/-265		UNITS	NOTES
PARAMETER	SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX		
Access window of DQs from CK/ CK#	t <sup>AC</sup>	-0.70	+0.70	-0.75	+0.75	-0.75	+0.75	ns	
CK high-level width	t <sup>CH</sup>	0.45	0.55	0.45	0.55	0.45	0.55	t <sup>CK</sup>	26
CK low-level width	t <sup>CL</sup>	0.45	0.55	0.45	0.55	0.45	0.55	t <sup>CK</sup>	26
Clock cycle time	CL = 2.5 t <sup>CK</sup> (2.5)	6	13	7.5	13	7.5	13	ns	41, 46
	CL = 2 t <sup>CK</sup> (2)	7.5	13	7.5	13	7.5/10	13	ns	41, 46
DQ and DM input hold time relative to DQS	t <sup>DH</sup>	0.45		0.50		0.5		ns	23, 27
DQ and DM input setup time relative to DQS	t <sup>DS</sup>	0.45		0.50		0.5		ns	23, 27
DQ and DM input pulse width (for each input)	t <sup>DIPW</sup>	1.75		1.75		1.75		ns	27
Access window of DQS from CK/ CK#	t <sup>DQSK</sup>	-0.60	+0.60	-0.75	+0.75	-0.75	+0.75	ns	
DQS input high pulse width	t <sup>DQSH</sup>	0.35		0.35		0.35		t <sup>CK</sup>	
DQS input low pulse width	t <sup>DQSL</sup>	0.35		0.35		0.35		t <sup>CK</sup>	
DQS-DQ skew, DQS to last DQ valid, per group, per access	t <sup>DQSQ</sup>		0.45		0.50		0.5	ns	22, 23
Write command to first DQS latching transition	t <sup>DQSS</sup>	0.75	1.25	0.75	1.25	0.75	1.25	t <sup>CK</sup>	
DQS falling edge to CK rising - setup time	t <sup>DSS</sup>	0.2		0.2		0.2		t <sup>CK</sup>	
DQS falling edge from CK rising - hold time	t <sup>DSH</sup>	0.2		0.2		0.2		t <sup>CK</sup>	
Half clock period	t <sup>HP</sup>	t <sup>CH</sup> , t <sup>CL</sup>		t <sup>CH</sup> , t <sup>CL</sup>		t <sup>CH</sup> , t <sup>CL</sup>		ns	30
Data-out high-impedance window from CK/ CK#	t <sup>HZ</sup>		+0.70		+0.75		+0.75	ns	16, 38
Data-out low-impedance window from CK/ CK#	t <sup>LZ</sup>	-0.70		-0.75		-0.75		ns	16, 38
Address and control input hold time (fast slew rate)	t <sup>IHF</sup>	0.75		0.90		.90		ns	12
Address and control input setup time (fast slew rate)	t <sup>ISF</sup>	0.75		0.90		.90		ns	12
Address and control input hold time (slow slew rate)	t <sup>IHS</sup>	0.80		1		1		ns	12
Address and control input setup time (slow slew rate)	t <sup>IS</sup>	0.80		1		1		ns	12



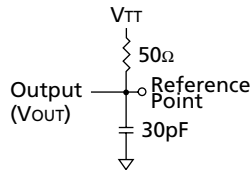
**Table 16: DDR SDRAM Component Electrical Characteristics and Recommended AC Operating Conditions (Continued)**

 Notes: 1–5, 12-15, 29; notes appear on pages 19–22;  $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ ;  $V_{DD} = V_{DDQ} = +2.5\text{V} \pm 0.2\text{V}$ 

AC CHARACTERISTICS		-335		-262		-26A/-265		UNITS	NOTES	
PARAMETER	SYMBOL	MIN	MAX	MIN	MAX	MIN	MAX			
Address and Control input pulse width (for each input)	$t_{IPW}$	2.2		2.2		2.2		ns		
LOAD MODE REGISTER command cycle time	$t_{MRD}$	12		15		15		ns		
DQ-DQS hold, DQS to first DQ to go non-valid, per access	$t_{QH}$	$t_{HP} - t_{QHS}$		$t_{HP} - t_{QHS}$		$t_{HP} - t_{QHS}$		ns	22, 23	
Data hold skew factor	$t_{QHS}$		0.55		0.75		0.75	ns		
ACTIVE to PRECHARGE command	$t_{RAS}$	42	70,000	40	120,000	40	120,000	ns	31, 49	
ACTIVE to READ with Auto precharge command	$t_{RAP}$	15		15		20		ns		
ACTIVE to ACTIVE/AUTO REFRESH command period	$t_{RC}$	60		60		65		ns		
AUTO REFRESH command period	$t_{RFC}$	72		75		75		ns	44	
ACTIVE to READ or WRITE delay	$t_{RCD}$	15		15		20		ns		
PRECHARGE command period	$t_{RP}$	15		15		20		ns		
DQS read preamble	$t_{RPRE}$	0.9	1.1	0.9	1.1	0.9	1.1	$t_{CK}$	39	
DQS read postamble	$t_{RPST}$	0.4	0.6	0.4	0.6	0.4	0.6	$t_{CK}$	39	
ACTIVE bank a to ACTIVE bank b command	$t_{RRD}$	12		15		15		ns		
DQS write preamble	$t_{WPRE}$	0.25		0.25		0.25		$t_{CK}$		
DQS write preamble setup time	$t_{WPRES}$	0		0		0		ns	18, 19	
DQS write postamble	$t_{WPST}$	0.4	0.6	0.4	0.6	0.4	0.6	$t_{CK}$	17	
Write recovery time	$t_{WR}$	15		15		15		ns		
Internal WRITE to READ command delay	$t_{WTR}$	1		1		1		$t_{CK}$		
Data valid output window	na	$t_{QH} - t_{DQSQ}$		$t_{QH} - t_{DQSQ}$		$t_{QH} - t_{DQSQ}$		ns	22	
REFRESH to REFRESH command interval	64MB	$t_{REFC}$		140.6		140.6		140.6	$\mu\text{s}$	21
	128MB, 256MB			70.3		70.3		70.3	$\mu\text{s}$	21
Average periodic refresh interval	64MB	$t_{REFI}$		15.6		15.6		15.6	$\mu\text{s}$	21
	128MB, 256MB			7.8		7.8		7.8	$\mu\text{s}$	21
Terminating voltage delay to $V_{DD}$	$t_{VTD}$	0		0		0		ns		
Exit SELF REFRESH to non-READ command	$t_{XSNR}$	75		75		75		ns		
Exit SELF REFRESH to READ command	$t_{XSRD}$	200		200		200		$t_{CK}$		

## Notes

1. All voltages referenced to VSS.
2. Tests for AC timing, IDD, and electrical AC and DC characteristics may be conducted at nominal reference/supply voltage levels, but the related specifications and device operation are guaranteed for the full voltage range specified.
3. Outputs measured with equivalent load:



4. AC timing and IDD tests may use a VIL-to-VIH swing of up to 1.5V in the test environment, but input timing is still referenced to VREF (or to the crossing point for CK/CK#), and parameter specifications are guaranteed for the specified AC input levels under normal use conditions. The minimum slew rate for the input signals used to test the device is 1V/ns in the range between VIL (ACV) and VIH (AC).
5. The AC and DC input level specifications are as defined in the SSTL\_2 Standard (i.e., the receiver will effectively switch as a result of the signal crossing the AC input level, and will remain in that state as long as the signal does not ring back above [below] the DC input LOW [HIGH] level).
6. VREF is expected to equal VDDQ/2 of the transmitting device and to track variations in the DC level of the same. Peak-to-peak noise (non-common mode) on VREF may not exceed  $\pm 2$  percent of the DC value. Thus, from VDDQ/2, VREF is allowed  $\pm 25$ mV for DC error and an additional  $\pm 25$ mV for AC noise. This measurement is to be taken at the nearest VREF by-pass capacitor.
7. VTT is not applied directly to the device. VTT is a system supply for signal termination resistors, is expected to be set equal to VREF and must track variations in the DC level of VREF.
8. IDD is dependent on output loading and cycle rates. Specified values are obtained with minimum cycle time at CL = 2 for -262, and -26A, CL = 2.5 for -335 and -265 with the outputs open.
9. Enables on-chip refresh and address counters.
10. IDD specifications are tested after the device is properly initialized, and is averaged at the defined cycle rate.
11. This parameter is sampled. VDD = +2.5V  $\pm$  0.2V, VDDQ = +2.5V  $\pm$  0.2V, VREF = VSS, f = 100 MHz, TA = 25°C, VOUT (DC) = VDDQ/2, VOUT (peak to peak) = 0.2V. DM input is grouped with I/O pins, reflecting the fact that they are matched in loading.
12. For slew rates < 1 V/ns and  $\geq$  to 0.5 V/ns. If the slew rate is < 0.5V/ns, timing must be derated: tIS has an additional 50ps per each 100 mV/ns reduction in slew rate from 500 mV/ns, while tIH is unaffected. If the slew rate exceeds 4.5 V/ns, functionality is uncertain. For -335, slew rates must be  $\geq$  0.5 V/ns.
13. The CK/CK# input reference level (for timing referenced to CK/CK#) is the point at which CK and CK# cross; the input reference level for signals other than CK/CK# is VREF.
14. Inputs are not recognized as valid until VREF stabilizes. Exception: during the period before VREF stabilizes, CKE  $\leq$  0.3 x VDDQ is recognized as LOW.
15. The output timing reference level, as measured at the timing reference point indicated in Note 3, is VTT.
16. tHZ and tLZ transitions occur in the same access time windows as valid data transitions. These parameters are not referenced to a specific voltage level, but specify when the device output is no longer driving (HZ) or begins driving (LZ).
17. The intent of the "Don't Care" state after completion of the postamble is that the DQS-driven signal should either be HIGH, LOW, or High-Z and that any signal transition within the input switching region must follow valid input requirements. If DQS transitions HIGH, above DC VIH (MIN) then it must not transition LOW, below DC VIH, prior to tDQSH (MIN).
18. This is not a device limit. The device will operate with a negative value, but system performance could be degraded due to bus turnaround.
19. It is recommended that DQS be valid (HIGH or LOW) on or before the WRITE command. The case shown (DQS going from High-Z to logic LOW) applies when no WRITES were previously in progress on the bus. If a previous WRITE was in progress, DQS could be HIGH during this time, depending on tDQSS.
20. MIN (tRC or tRFC) for IDD measurements is the smallest multiple of tCK that meets the minimum absolute value for the respective parameter. tRAS (MAX) for IDD measurements is the largest multiple of tCK that meets the maximum absolute value for tRAS.
21. The refresh period is 64ms. This equates to an average refresh rate of 15.625 $\mu$ s (64MB) or 7.8125 $\mu$ s (128MB, 256MB). However, an AUTO REFRESH command must be asserted at least

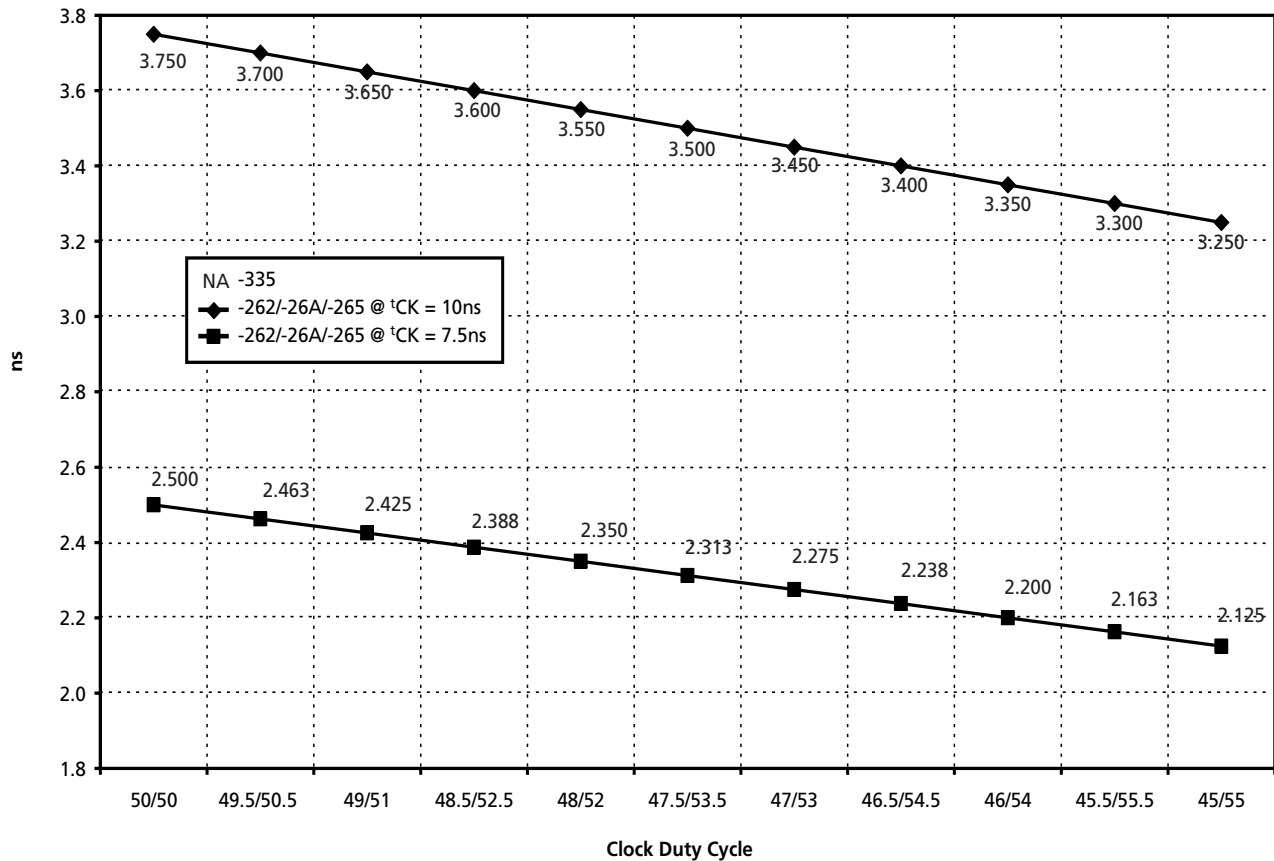
once every 140.6µs (64MB) or 70.3µs (128MB, 256MB); burst refreshing or posting by the DRAM controller greater than eight refresh cycles is not allowed.

22. The valid data window is derived by achieving other specifications:  $t_{HP}$  ( $t_{CK}/2$ ),  $t_{DQSQ}$ , and  $t_{QH}$  ( $t_{QH} = t_{HP} - t_{QHS}$ ). The data valid window derates directly proportional with the clock duty cycle and a practical data valid window can be derived. The clock is allowed a maximum duty cycle variation of 45/55, beyond which functionality is uncertain. Figure 8, Derating Data Valid Window ( $t_{QH} - t_{DQSQ}$ ), shows derating curves are provided below for duty cycles ranging between 50/50 and 45/55.
23. Each byte lane has a corresponding DQS.
24. This limit is actually a nominal value and does not result in a fail value. CKE is HIGH during REFRESH command period ( $t_{RFC}$  [MIN]) else CKE is LOW (i.e., during standby).
25. To maintain a valid level, the transitioning edge of

the input must:

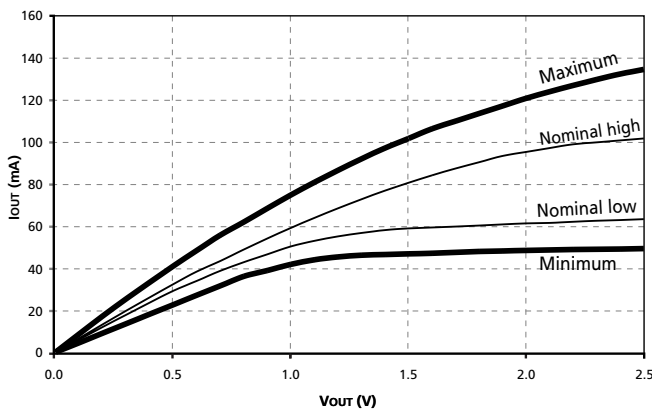
- a. Sustain a constant slew rate from the current AC level through to the target AC level,  $V_{IL}$  (AC) or  $V_{IH}$  (AC).
  - b. Reach at least the target AC level.
  - c. After the AC target level is reached, continue to maintain at least the target DC level,  $V_{IL}$  (DC) or  $V_{IH}$  (DC).
26. JEDEC specifies CK and CK# input slew rate must be  $\geq 1V/ns$  (2V/ns differentially).
  27. DQ and DM input slew rates must not deviate from DQS by more than 10 percent. If the DQ/DM/DQS slew rate is less than 0.5 V/ns, timing must be derated: 50ps must be added to  $t_{DS}$  and  $t_{DH}$  for each 100 mv/ns reduction in slew rate. If slew rate exceeds 4 V/ns, functionality is uncertain. For -335, slew rates must be  $\geq 0.5$  V/ns.
  28. VDD must not vary more than 4 percent if CKE is not active while any device bank is active.
  29. The clock is allowed up to  $\pm 150ps$  of jitter. Each timing parameter is allowed to vary by the same amount.

**Figure 8: Derating Data Valid Window**  
( $t_{QH} - t_{DQSQ}$ )

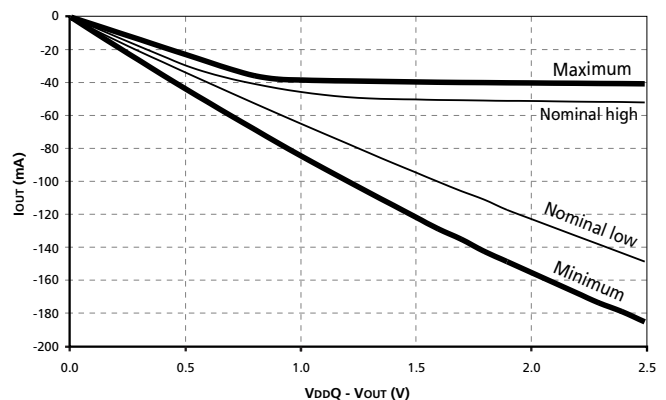


30.  $t_{HP}$  min is the lesser of  $t_{CL}$  minimum and  $t_{CH}$  minimum actually applied to the device CK and CK/ inputs, collectively during device bank active.
31. READs and WRITEs with auto precharge are not allowed to be issued until  $t_{RAS(MIN)}$  can be satisfied prior to the internal precharge command being issued.
32. Any positive glitch in the nominal voltage must be less than 1/3 of the clock and not more than +400mV or 2.9V maximum, whichever is less. Any negative glitch must be less than 1/3 of the clock cycle and not exceed either -300mV or 2.2V minimum, whichever is more positive.
33. Normal Output Drive Curves:
  - a. The full variation in driver pull-down current from minimum to maximum process, temperature and voltage will lie within the outer bounding lines of the V-I curve of Figure 9, Pull-Down Characteristics.
  - b. The variation in driver pull-down current within nominal limits of voltage and temperature is expected, but not guaranteed, to lie within the inner bounding lines of the V-I curve of Figure 9, Pull-Down Characteristics.
  - c. The full variation in driver pull-up current from minimum to maximum process, temperature and voltage will lie within the outer bounding lines of the V-I curve of Figure 10, Pull-Up Characteristics.
  - d. The variation in driver pull-up current within nominal limits of voltage and temperature is expected, but not guaranteed, to lie within the inner bounding lines of the V-I curve of Figure 10, Pull-Up Characteristics.
- e. The full variation in the ratio of the maximum to minimum pull-up and pull-down current should be between 0.71 and 1.4, for device drain-to-source voltages from 0.1V to 1.0V, and at the same voltage and temperature.
- f. The full variation in the ratio of the nominal pull-up to pull-down current should be unity  $\pm 10$  percent, for device drain-to-source voltages from 0.1V to 1.0V.
34. Reduced Output Drive Curves:
  - a. The full variation in driver pull-down current from minimum to maximum process, temperature and voltage will lie within the outer bounding lines of the V-I curve of Figure 11, Reduced Output Pull-Down Characteristics, on page 22.
  - b. The variation in driver pull-down current within nominal limits of voltage and temperature is expected, but not guaranteed, to lie within the inner bounding lines of the V-I curve of Figure 11, Reduced Output Pull-Down Characteristics, on page 22.
  - c. The full variation in driver pull-up current from minimum to maximum process, temperature and voltage will lie within the outer bounding lines of the V-I curve of Figure 12, Reduced Output Pull-Up Characteristics, on page 22.
  - d. The variation in driver pull-up current within nominal limits of voltage and temperature is expected, but not guaranteed, to lie within the inner bounding lines of the V-I curve of Figure 12, Reduced Output Pull-Up Characteristics, on page 22.

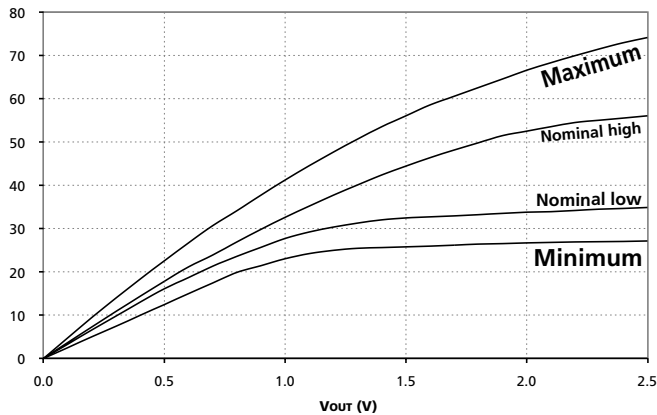
**Figure 9: Pull-Down Characteristics**



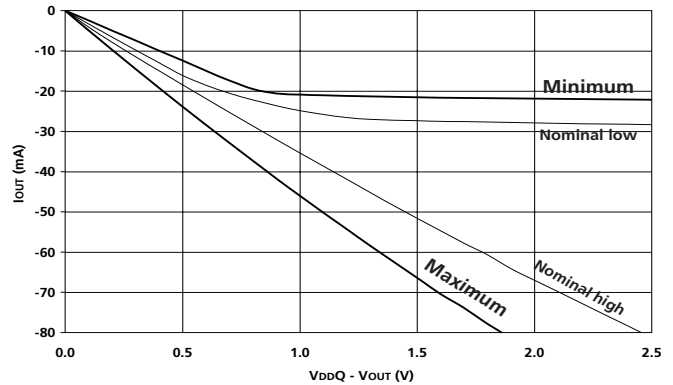
**Figure 10: Pull-Up Characteristics**



**Figure 11: Reduced Output Pull-Down Characteristics**



**Figure 12: Reduced Output Pull-Up Characteristics**



- e. The full variation in the ratio of the maximum to minimum pull-up and pull-down current should be between 0.71 and 1.4, for device drain-to-source voltages from 0.1V to 1.0V, and at the same voltage.
- f. The full variation in the ratio of the nominal pull-up to pull-down current should be unity  $\pm 10$  percent, for device drain-to-source voltages from 0.1V to 1.0V.
35. The voltage levels used are derived from a minimum V<sub>DD</sub> level and the referenced test load. In practice, the voltage levels obtained from a properly terminated bus will provide significantly different voltage values.
36. V<sub>IH</sub> overshoot: V<sub>IH</sub> (MAX) = V<sub>DDQ</sub> + 1.5V for a pulse width  $\leq 3$ ns and the pulse width can not be greater than 1/3 of the cycle rate. V<sub>IL</sub> undershoot: V<sub>IL</sub> (MIN) = -1.5V for a pulse width  $\leq 3$ ns and the pulse width can not be greater than 1/3 of the cycle rate.
37. V<sub>DD</sub> and V<sub>DDQ</sub> must track each other.
38. <sup>t</sup>HZ (MAX) will prevail over <sup>t</sup>DQ<sub>SCK</sub> (MAX) + <sup>t</sup>RPST (MAX) condition. <sup>t</sup>LZ (MIN) will prevail over <sup>t</sup>DQ<sub>SCK</sub> (MIN) + <sup>t</sup>RPRE (MAX) condition.
39. <sup>t</sup>RPST end point and <sup>t</sup>RPRE begin point are not referenced to a specific voltage level but specify when the device output is no longer driving (<sup>t</sup>RPST), or begins driving (<sup>t</sup>RPRE).
40. During initialization, V<sub>DDQ</sub>, V<sub>TT</sub>, and V<sub>REF</sub> must be equal to or less than V<sub>DD</sub> + 0.3V. Alternatively, V<sub>TT</sub> may be 1.35V maximum during power up, even if V<sub>DD</sub>/V<sub>DDQ</sub> are 0V, provided a minimum of 42 $\Omega$  of series resistance is used between the V<sub>TT</sub> supply and the input pin.
41. The current Micron part operates below the slowest JEDEC operating frequency of 83 MHz. As such, future die may not reflect this option.
42. Random addressing changing and 50 percent of data changing at every transfer.
43. Random addressing changing and 100 percent of data changing at every transfer.
44. CKE must be active (high) during the entire time a refresh command is executed. That is, from the time the AUTO REFRESH command is registered, CKE must be active at each rising clock edge, until <sup>t</sup>RFC later.
45. IDD2N specifies the DQ, DQS, and DM to be driven to a valid high or low logic level. IDD2Q is similar to IDD2F except IDD2Q specifies the address and control inputs to remain stable. Although IDD2F, IDD2N, and IDD2Q are similar, IDD2F is "worst case."
46. Whenever the operating frequency is altered, not including jitter, the DLL is required to be reset. This is followed by 200 clock cycles (before READ commands).
47. Leakage number reflects the worst case leakage possible through the module pin, not what each memory device contributes.
48. When an input signal is HIGH or LOW, it is defined as a steady state logic high or logic low.
49. The -335 speed grade will operate with <sup>t</sup>RAS (MIN) = 40ns and <sup>t</sup>RAS (MAX) = 120,000ns at any slower frequency.

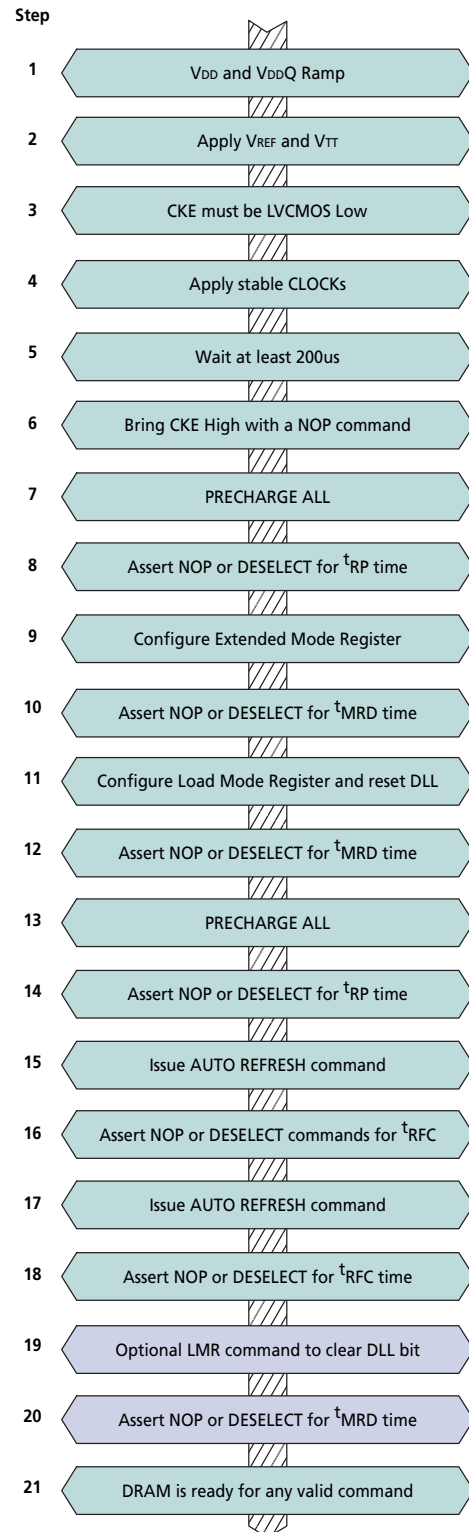


## Initialization

To ensure device operation the DRAM must be initialized as described below:

1. Simultaneously apply power to VDD and VDDQ.
2. Apply VREF and then VTT power.
3. Assert and hold CKE at a LVCMOS logic low.
4. Provide stable CLOCK signals.
5. Wait at least 200 $\mu$ s.
6. Bring CKE high and provide at least one NOP or DESELECT command. At this point the CKE input changes from a LVCMOS input to a SSTL2 input only and will remain a SSTL\_2 input unless a power cycle occurs.
7. Perform a PRECHARGE ALL command.
8. Wait at least  $t_{RP}$  time, during this time NOPs or DESELECT commands must be given.
9. Using the LMR command program the Extended Mode Register (E0 = 0 to enable the DLL and E1 = 0 for normal drive or E1 = 1 for reduced drive, E2 through En must be set to 0; where n = most significant bit).
10. Wait at least  $t_{MRD}$  time, only NOPs or DESELECT commands are allowed.
11. Using the LMR command program the Mode Register to set operating parameters and to reset the DLL. Note at least 200 clock cycles are required between a DLL reset and any READ command.
12. Wait at least  $t_{MRD}$  time, only NOPs or DESELECT commands are allowed.
13. Issue a PRECHARGE ALL command.
14. Wait at least  $t_{RP}$  time, only NOPs or DESELECT commands are allowed.
15. Issue an AUTO REFRESH command (Note this may be moved prior to step 13).
16. Wait at least  $t_{RFC}$  time, only NOPs or DESELECT commands are allowed.
17. Issue an AUTO REFRESH command (Note this may be moved prior to step 13).
18. Wait at least  $t_{RFC}$  time, only NOPs or DESELECT commands are allowed.
19. Although not required by the Micron device, JEDEC requires a LMR command to clear the DLL bit (set M8 = 0). If a LMR command is issued the same operating parameters should be utilized as in step 11.
20. Wait at least  $t_{MRD}$  time, only NOPs or DESELECT commands are allowed.
21. At this point the DRAM is ready for any valid command. Note 200 clock cycles are required between step 11 (DLL Reset) and any READ command.

Figure 13: Initialization Flow Diagram



### SPD Clock and Data Conventions

Data states on the SDA line can change only during SCL LOW. SDA state changes during SCL HIGH are reserved for indicating start and stop conditions (as shown in Figure 14, Data Validity, and Figure 15, Definition of Start and Stop).

### SPD Start Condition

All commands are preceded by the start condition, which is a HIGH-to-LOW transition of SDA when SCL is HIGH. The SPD device continuously monitors the SDA and SCL lines for the start condition and will not respond to any command until this condition has been met.

### SPD Stop Condition

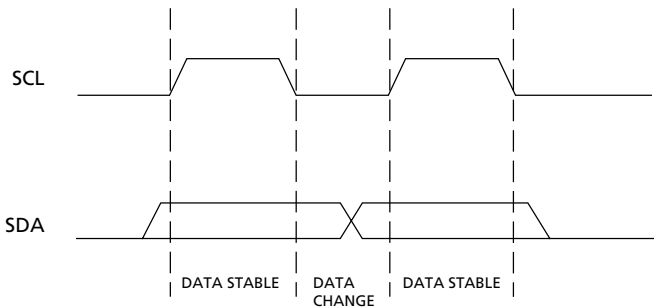
All communications are terminated by a stop condition, which is a LOW-to-HIGH transition of SDA when SCL is HIGH. The stop condition is also used to place the SPD device into standby power mode.

### SPD Acknowledge

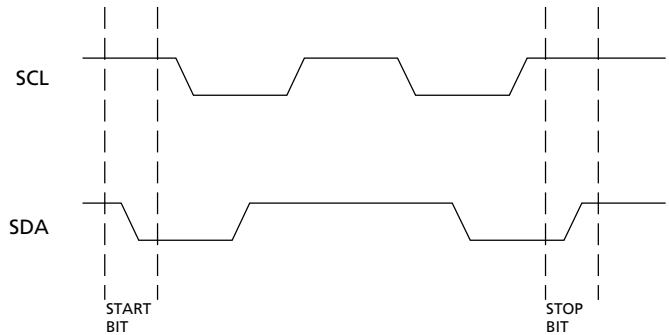
Acknowledge is a software convention used to indicate successful data transfers. The transmitting device, either master or slave, will release the bus after transmitting eight bits. During the ninth clock cycle, the receiver will pull the SDA line LOW to acknowledge that it received the eight bits of data (as shown in Figure 16, Acknowledge Response from Receiver).

The SPD device will always respond with an acknowledge after recognition of a start condition and its slave address. If both the device and a WRITE operation have been selected, the SPD device will respond with an acknowledge after the receipt of each subsequent eight-bit word. In the read mode the SPD device will transmit eight bits of data, release the SDA line and monitor the line for an acknowledge. If an acknowledge is detected and no stop condition is generated by the master, the slave will continue to transmit data. If an acknowledge is not detected, the slave will terminate further data transmissions and await the stop condition to return to standby power mode.

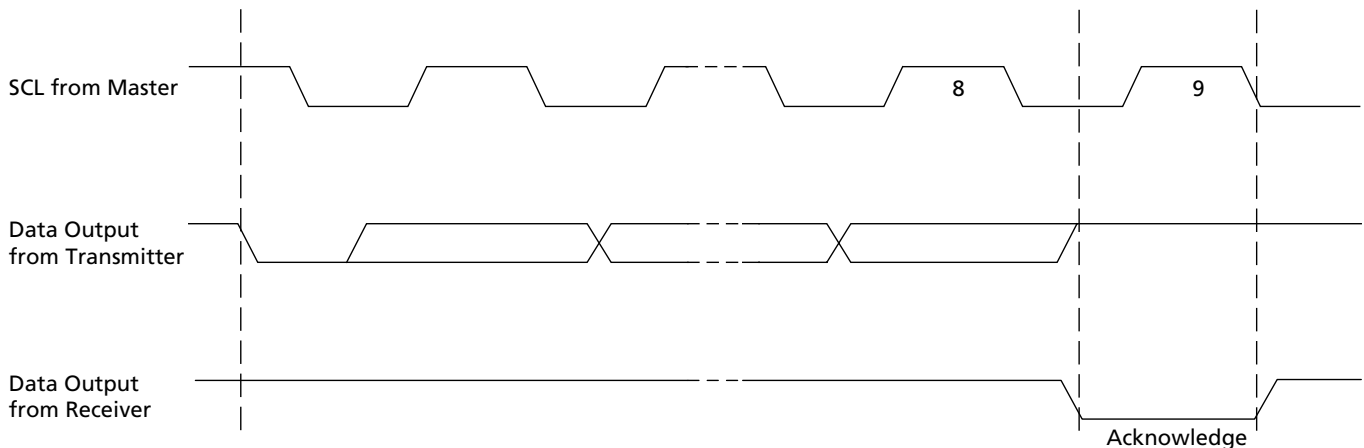
**Figure 14: Data Validity**



**Figure 15: Definition of Start and Stop**



**Figure 16: Acknowledge Response from Receiver**



**Table 17: EEPROM Device Select Code**

Most significant bit (b7) is sent first

SELECT CODE	DEVICE TYPE IDENTIFIER				CHIP ENABLE			$\overline{RW}$
	b7	b6	b5	b4	b3	b2	b1	b0
Memory Area Select Code (two arrays)	1	0	1	0	SA2	SA1	SA0	$\overline{RW}$
Protection Register Select Code	0	1	1	0	SA2	SA1	SA0	$\overline{RW}$

**Table 18: EEPROM Operating Modes**

MODE	$\overline{RW}$ BIT	$\overline{WC}$	BYTES	INITIAL SEQUENCE
Current Address Read	1	V <sub>IH</sub> or V <sub>IL</sub>	1	START, Device Select, $\overline{RW}$ = '1'
Random Address Read	0	V <sub>IH</sub> or V <sub>IL</sub>	1	START, Device Select, $\overline{RW}$ = '0', Address
	1	V <sub>IH</sub> or V <sub>IL</sub>	1	reSTART, Device Select, $\overline{RW}$ = '1'
Sequential Read	1	V <sub>IH</sub> or V <sub>IL</sub>	≥ 1	Similar to Current or Random Address Read
Byte Write	0	V <sub>IL</sub>	1	START, Device Select, $\overline{RW}$ = '0'
Page Write	0	V <sub>IL</sub>	≤ 16	START, Device Select, $\overline{RW}$ = '0'

**Figure 17: SPD EEPROM Timing Diagram**
