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MTCH6301 Projected Capacitive Touch Controller

Description:

MTCH6301 is a turnkey projected capacitive controller that allows easy integration of multi-touch and gestures to create a rich user interface in your design. Through a sophisticated combination of Self and Mutual Capacitive scanning for both XY screens and touch pads, the MTCH6301 allows designers to quickly and easily integrate projected capacitive touch into their application.

Applications:

- Human-Machine Interfaces with Configurable Button, Keypad or Scrolling Functions
- Single-Finger Gesture-Based Interfaces to Swipe, Scroll or Doubletap Controls
- Home Automation Control Panels
- Security Control Keypads
- Automotive Center Stack Controls
- Gaming Devices
- Remote Control Touch Pads

Touch Sensor Support:

- Up to 13RX x 18TX Channels
- · Individual Channel Tuning for Optimal Sensitivity
- Works with Printed Circuit Board (PCB) Sensors, Film, Glass and Flexible Printed Circuit (FPC) Sensors
- · Cover Layer Support:
 - Plastic: up to 3 mm
 - Glass: up to 5 mm

Touch Performance:

- > 100 Reports per Second Single Touch
- > 60 Reports per Second Dual Touch
- Up to 12-Bit Resolution Coordinate Reporting

Touch Features:

- · Multi-touch (up to ten touches)
- Gesture Detection and Reporting
- Single and Dual Touch Drawing
- Self and Mutual Signal Acquisition
- Built-in Noise Detection and Filtering

Power Management:

- Configurable Sleep mode
- · Integrated Power-on Reset and Brown-out Reset
- 200 µA Sleep Current (typical)

Communication Interface:

I²C[™] (up to 400 kbps)

Operating Conditions:

• 2.4V to 3.6V, -40°C to +105°C

Package Types:

- 44-Lead TQFP
- 44-Lead QFN

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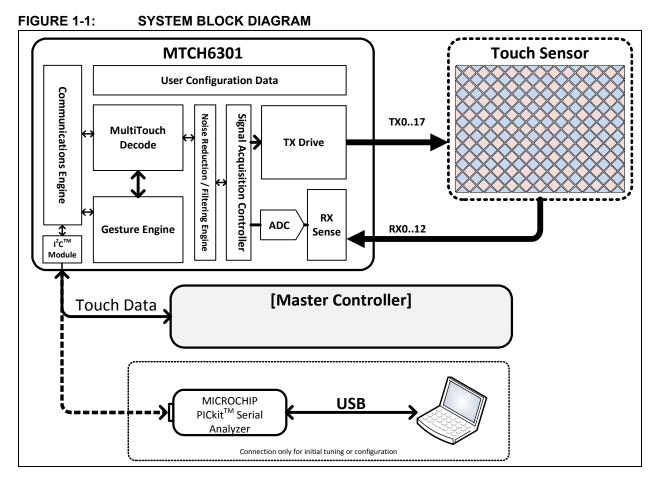
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1.0 SYSTEM BLOCK DIAGRAM



2.0 CONFIGURATION AND SETUP

The MTCH6301 is preconfigured for a 12 Receiver (RX)/9 Transmitter (TX) touch sensor, mapped as shown in Section 5.1 "Typical Application Circuit". While the device will work out-of-the-box using this specific sensor configuration, most applications will require additional configuration and sensor tuning to determine the correct set of parameters to be used in the final application.

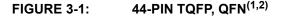
Microchip provides a PC-based configuration tool for this purpose, available in the mTouch[™] Sensing Solution Design Center (www.microchip.com/mtouch). Use of this tool requires a PICkit[™] Serial Analyzer (updated with MTCH6301 support), as well as access to the I²C communications bus of the MTCH6301 device.

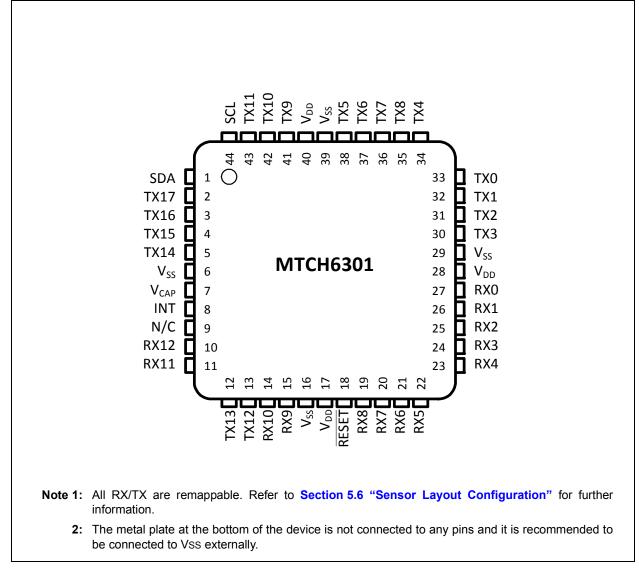
Once the development process is complete, this modified parameter set must either be written permanently to the controller via NVRAM (see **Section 8.3 "Nonvolatile RAM (NVRAM)"**), or alternatively, it can be sent every time the system is powered on. Both the PICkit Serial Analyzer and the master I²C controller can be used for this purpose.

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MTCH6301

3.0 PIN DIAGRAM





4.0 PINOUT I/O DESCRIPTIONS

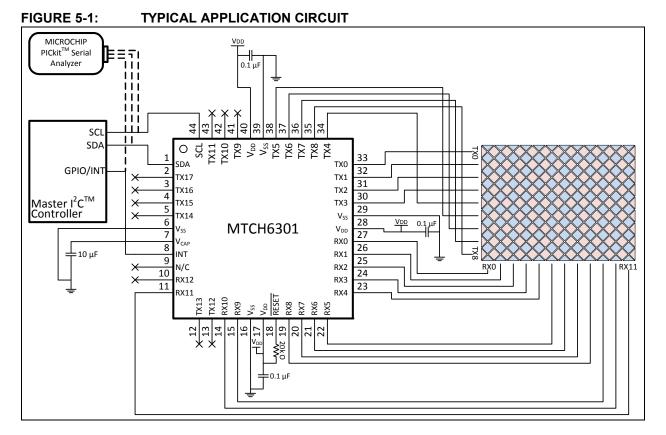
TABLE 4-1: PINOUT I/O DESCRIPTIONS

| Pin Name | Pin Number | Pin Type | Description |
|----------|---------------|----------|--|
| RESET | 18 | I/P | Reset Device (active-low) |
| SCL | 44 | I | Synchronous Serial Clock Input/Output for I ² C™ |
| SDA | 1 | I/O | Synchronous Serial Data Input/Output for I ² C™ |
| INT | 8 | 0 | Interrupt (from MTCH6301 to master) for I ² C™ |
| RX0 | 27* | I/O | |
| RX1 | 26 | I/O | |
| RX2 | 25 | I/O | |
| RX3 | 24 | I/O | |
| RX4 | 23 | I/O | |
| RX5 | 22 | I/O | |
| RX6 | 21 | I/O | RX Sense (or TX Drive) (*RX0/RX12 cannot be used for TX Drive) |
| RX7 | 20 | I/O | |
| RX8 | 19 | I/O | |
| RX9 | 15 | I/O | |
| RX10 | 14 | I/O | |
| RX11 | 11 | I/O | |
| RX12 | 10* | I/O | |
| TX0 | 33 | 0 | |
| TX1 | 32 | 0 | |
| TX2 | 31 | 0 | |
| TX3 | 30 | 0 | |
| TX4 | 34 | 0 | |
| TX5 | 38 | 0 | |
| TX6 | 37 | 0 | |
| TX7 | 36 | 0 | |
| TX8 | 35 | 0 | TX Drive |
| TX9 | 41 | 0 | |
| TX10 | 42 | 0 | |
| TX11 | 43 | 0 | |
| TX12 | 13 | 0 | |
| TX13 | 12 | 0 | |
| TX14 | 5 | 0 | |
| TX15 | 4 | 0 | |
| TX16 | 3 | 0 | |
| TX17 | 2 | 0 | |
| N/C | 9 | N/C | No Connect |
| VCAP | 7 | Р | CPU Logic Filter Capacitor Connection |
| Vdd | 17, 28, 40 | Р | Positive Supply for Peripheral Logic and I/O Pins |
| Vss | 6, 16, 29, 39 | Р | Ground Reference for Logic and I/O Pins; This pin must be connected at all times. |

5.0 LAYOUT

5.1 Typical Application Circuit

The following schematic portrays a typical application circuit, based on a 12RX/ 9TX touch sensor.



5.2 Decoupling Capacitors

The use of decoupling capacitors on power supply pins, such as VDD and Vss, is required (see Figure 5-1). Consider the following criteria when using decoupling capacitors:

1. Value and type of capacitor:

A value of 0.1 μ F (100 nF), 10-20V is recommended. The capacitor should be a low Equivalent Series Resistance (low ESR) capacitor and have resonance frequency in the range of 20 MHz and higher. It is further recommended that ceramic capacitors be used.

2. Placement on the Printed Circuit Board:

The decoupling capacitors should be placed as close to the pins as possible. It is recommended that the capacitors be placed on the same side of the board as the device. If layout space is constrained, the capacitor can be placed on another layer on the PCB and connected using a via. Please ensure that the trace length from the pin to the capacitor is less than one-quarter inch (6 mm) in length. 3. Handling high-frequency noise:

If the board is experiencing high-frequency noise, upward of tens of MHz, add a second ceramic-type capacitor in parallel to the above-described decoupling capacitor. The value of the second capacitor can be in the range of 0.01 μ F to 0.001 μ F. Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible (for example, 0.1 μ F in parallel with 0.001 μ F).

4. Maximizing performance:

On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. It is equally important to keep the trace length between the capacitor and the power pins to a minimum, thereby reducing PCB track inductance.

5.3 Bulk Capacitors

The use of a bulk capacitor is recommended to improve power supply stability. Typical values range from 4.7 μF to 47 μF . This capacitor should be located as close to the device as possible.

5.4 Capacitor on Internal Voltage Regulator (VCAP)

A low ESR (1 ohm) capacitor is required on the VCAP pin, which is used to stabilize the internal voltage regulator output. The VCAP pin must not be connected to VDD and must have a CEFC capacitor with at least a 6V rating, connected to ground. The type can be ceramic or tantalum.

5.5 Touch Sensor Design Considerations

5.5.1 SENSOR PATTERNS AND PCB LAYOUT

With regard to touch sensor patterns, please refer to the mTouch Design Center (www.microchip.com/mtouch) for additional information on designing and laying out a touch sensor pattern, as well as using the correct techniques for PCB trace routing.

5.5.2 PROTOTYPING DESIGNS

Due to their complexity, touch sensor designs typically require a thorough debugging phase to ensure a reliable product. If possible, it is suggested that flexible prototyping hardware be created with this in mind. A common example is providing external access to the communication lines for quick test and tuning while in-circuit. Microchip's Projected Capacitive Configuration Utility (PCU) and a configured PICkit Serial Analyzer can assist with early prototype development. See the online Microchip MTCH6301 device page for these and other support materials.

5.5.3 SENSOR OVERLAY MATERIAL

To prevent saturation of sensor levels, a minimum 0.5 mm plastic or glass overlay is required for proper operation of the device, even during a prototyping phase, even if this value is different than the final design.

Note: At no time should the device be expected to respond correctly to a user touching a bare PCB sensor.

5.5.4 OPERATION WITH AN LCD

MTCH6301 has integrated algorithms to detect and minimize the effects of noise, but proper care should always be taken in selecting an LCD and support components with a focus on reducing noise as much as possible. Since the interaction between the touch sensor and display is highly dependent upon the physical arrangement of the components, proper testing should always be executed with a fully integrated device. Please reference your projected capacitive touch screen manufacturer's integration guide for additional design considerations.

5.6 Sensor Layout Configuration

To properly configure a sensor from a physical layout standpoint, the following registers must be correctly set:

- RX Pin Map/TX Pin Map
- RX Scaling Coefficient/TX Scaling Coefficient
- Flip State

5.6.1 RX/TX PIN MAP

By default, the RX and TX pins are set as shown in the Typical Application Circuit (see **Section 5.1 "Typical Application Circuit**"). It is recommended to keep this layout if possible. If a different layout or a different amount of sensor channels is required, the RX and TX pins are configured via the Pin Map register arrays. To access these arrays, please reference **Section 6.0 "Communication Protocol"** and **Section 7.0 "Memory Map"**.

The RX and TX lines are configurable for the purpose of making trace routing and board layout more convenient. Please note that while RX pins can be used as TX pins instead, a single pin cannot be used as *both* an RX and a TX channel concurrently. The pin maps are comprised of Pin Map ID numbers, which are shown in Table 5-1.

Map ID Map ID Pin (RX) (TX) RX0 8 — 7 RX1 26 RX2 6 25 RX3 5 12 RX4 4 11 RX5 10 3 2 RX6 9 RX7 1 1 RX8 0 0 RX9 9 24 10 23 **RX10 RX11** 11 22 12 **RX12** ____ ____ TX0 13 TX1 6 ____ TX2 3 ____ 2 TX3 ____ TX4 4 ____ TX5 30 _ 29 TX6 ____ TX7 28 TX8 7 ____ TX9 14 ____ TX10 15 16 TX11 ____ 5 TX12 ____ TX13 8 TX14 ____ 34 TX15 33 ____ TX16 32 TX17 31 ____

TABLE 5-1: PIN MAP ID CHART

5.6.2 RX/ TX SCALING COEFFICIENT

Scaling coefficient registers exist in RAM for each axis (RX/TX) and *must* be modified in accordance with the number of channels that are in use (see Table 5-2). See **Section 7.0 "Memory Map"** for the location of these parameters.

| Number of Channels | RX/TX Scaling Coefficient | | |
|-----------------------|---------------------------|-----------|--|
| | (Base 10) | (Base 16) | |
| 3 | 21845 | 0x5555 | |
| 4 | 16384 | 0x4000 | |
| 5 | 13107 | 0x3333 | |
| 6 | 10922 | 0x2AAA | |
| 7 | 9362 | 0x2492 | |
| 8 | 8192 | 0x2000 | |
| 9 | 7281 | 0x1C71 | |
| 10 | 6553 | 0x1999 | |
| 11 | 5957 | 0x1745 | |
| 12 | 5461 | 0x1555 | |
| 13 | 5041 | 0x13B1 | |
| 14 | 4681 | 0x1249 | |
| 15 | 4369 | 0x1111 | |
| 16 | 4096 | 0x1000 | |
| 17 | 3855 | 0x0F0F | |
| 18 | 3640 | 0x0E38 | |

5.6.3 SENSOR ORIENTATION (FLIP STATE)

Once the sensor layout is complete, the final output orientation is configured using the Flip State register, as shown in Register 5-1. The Flip State register can be adjusted during operation to support applications where rotation occurs during use. Possible flip state configurations are detailed in Figure 5-2.

Figure 5-2 shows the flip state values for all possible sensor orientations.

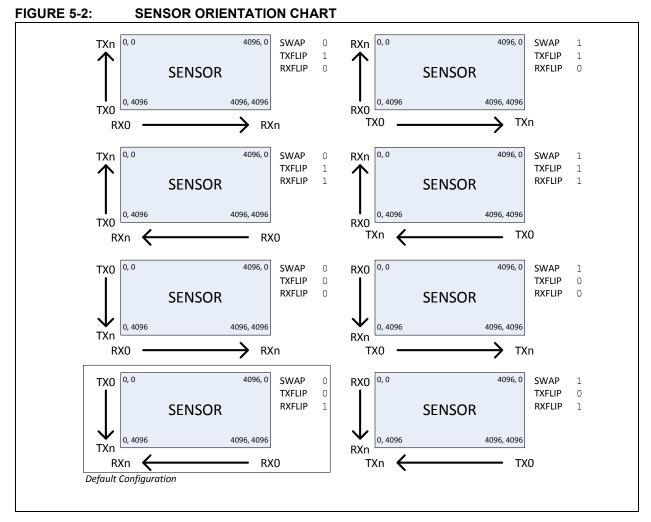
REGISTER 5-1: FLIP STATE REGISTER

| U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-1 |
|-------------|-----|-----|-----|-----|-------|--------|--------|
| — | — | — | _ | — | SWAP | TXFLIP | RXFLIP |
| bit 7 bit 0 | | | | | | | |

| Legend: | | | |
|-------------------|------------------|------------------------|--------------------|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, | read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

| bit 7-3 | Unimplemented: Read as '0' |
|---------|--|
| bit 2 | SWAP: |
| | 1 = RX axis horizontal; TX axis vertical 0 = RX axis vertical; TX axis horizontal |
| bit 1 | TXFLIP: |
| | 1 = Invert the TX axis0 = Do not invert the TX axis |
| bit 0 | RXFLIP: |
| | 1 = Invert the RX axis0 = Do not invert the RX axis |

MTCH6301

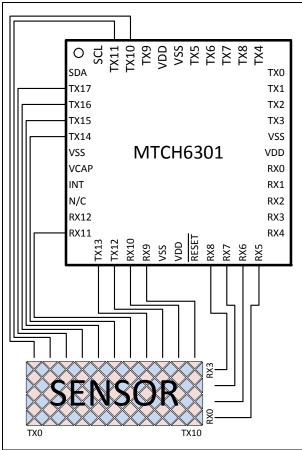


5.6.4 UNUSED RX/TX PINS

Unused RX/TX pins are driven to Vss automatically and should be left as no connects.

5.7 Example Custom Application Layout

An example 4RX/11TX sensor is shown in Figure 5-3. In addition to using a completely modified pin layout, this example differs from the default configuration by also having the TX axis along the bottom (X) and RX axis along the side (Y). Note that some RX pins are also used as TX lines in this example.



| FIGURE 5-3: | CUSTOM APPLICATION LAYOUT |
|-------------|---------------------------|
| | |

| Sensor Line | | MTCH6301 Pin | Map ID |
|-------------|----|--------------|--------|
| | 0 | TX10 | 15 |
| | 1 | TX11 | 16 |
| | 2 | TX17 | 31 |
| | 3 | TX16 | 32 |
| | 4 | TX15 | 33 |
| ТХ | 5 | TX14 | 34 |
| | 6 | RX11 | 22 |
| | 7 | TX13 | 8 |
| | 8 | TX12 | 5 |
| | 9 | RX10 | 23 |
| | 10 | RX9 | 24 |
| | 0 | RX5 | 3 |
| RX | 1 | RX6 | 2 |
| πA | 2 | RX7 | 1 |
| | 3 | RX8 | 0 |

The Pin Map register array for this particular setup is set as follows:

RX Pin Map: {3,2,1,0}

TX Pin Map: {15,16,31,32,33,34,22,8,5,23,24}

The resulting scaling coefficient for the custom application example is shown in Table 5-3. The scaling coefficients were derived using Table 5-2.

| TABLE 5-3: | CUSTOM APPLICATION |
|------------|--------------------|
| | SCALING VALUES |

| Axis | Channels | Scaling Coefficient |
|------|----------|---------------------|
| RX | 4 | 16384 |
| TX | 11 | 5957 |

Using Figure 5-2, the Flip State register should be set to '0b110' or 0x6.

6.0 COMMUNICATION PROTOCOL

6.1 Overview

The MTCH6301 I²C protocol follows a serial streaming format, not a register-based protocol. To achieve this, the device will assert the INT pin whenever a new packet of data is ready to be transmitted to the host. This will happen under two conditions:

- 1. New touch or gesture data is available.
- 2. A command has been sent to the controller and the response to this command is ready.

Note: Note that initiating a read from the device when INT is in a logic '0' state will result in an unpredictable response.

6.2 I²C[™] Pin Specification

6.2.1 SERIAL DATA (SDA)

The Serial Data (SDA) signal is the data signal of the device. The value on this pin is latched on the rising edge of the SCL signal when the signal is an input. With the exception of the Start (Restart) and Stop conditions, the high or low state of the SDA pin can only change when the clock signal on the SCL pin is low. During the high period of the clock, the SDA pin's value (high or low) must be stable. Changes in the SDA pin's value while the SCL pin is HIGH will be interpreted as a Start or a Stop condition.

6.2.2 SERIAL CLOCK (SCL)

The Serial Clock (SCL) signal is the clock input signal of the device, generated by the host. The rising edge of the SCL signal latches the value on the SDA pin. MTCH6301 employs clock stretching and this should be taken into account by the master controller. The maximum speed at which MTCH6301 can operate is 400 kbps.

6.2.3 INTERRUPT (INT)

This pin is utilized by MTCH6301 to signal that data is available and that the master controller should invoke a master read. INT is an active-high pin and is held low during all other activities.

Note: If the device is not read within 25 ms of asserting the INT pin, a timeout will occur and data will no longer be available.

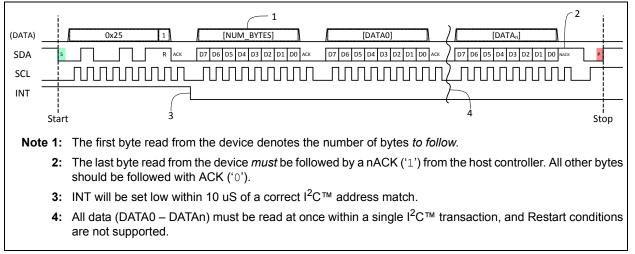
6.2.4 DEVICE ADDRESSING

The MTCH6301 7-bit base address is 0x25 and is not configurable by the user. Every transmission must be prefixed with this address, as well as a bit signifying whether the transmission is a master write ('0') or master read ('1'). After appending this Read/Write bit to the base address, this first byte becomes either 0x4A (write) or 0x4B (read).

6.3 Generic Read/Write Protocol

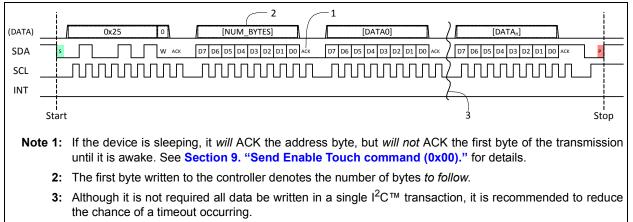
6.3.1 MASTER READ WAVEFORM

FIGURE 6-1: MASTER READ WAVEFORM



6.3.2 MASTER WRITE WAVEFORM

FIGURE 6-2: MASTER WRITE WAVEFORM



6.3.3 TOUCH PACKET PROTOCOL

Fully-processed touch coordinates will be sent out as they are processed by MTCH6301. Since it is a slave device, the INT pin will be asserted whenever one of these packets is ready for transmission, requiring the master to initiate a Read command. In other words, no Write command is necessary before reading one of these packets.

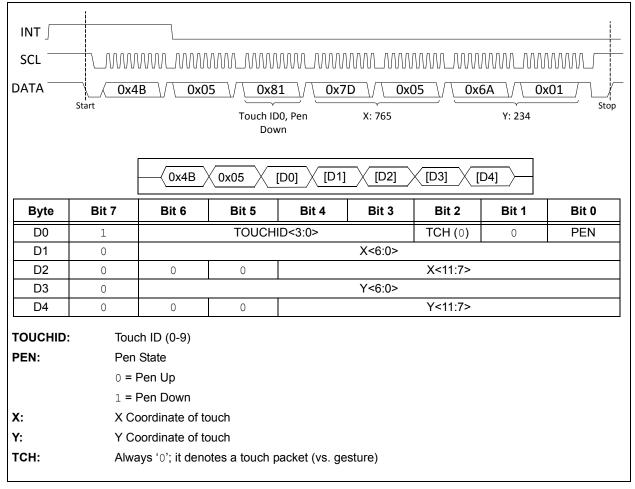
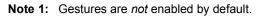


FIGURE 6-3: EXAMPLE TOUCH PACKET WAVEFORM

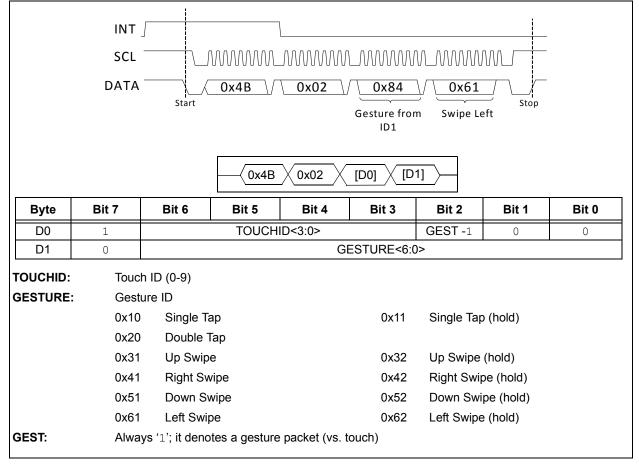
6.4 Gesture Protocol

Similar to touch packets, the following packet is transmitted whenever a gesture is performed on the sensor. This feature can be enabled via the Comm Packet CFG register (see Section 7.0 "Memory Map").



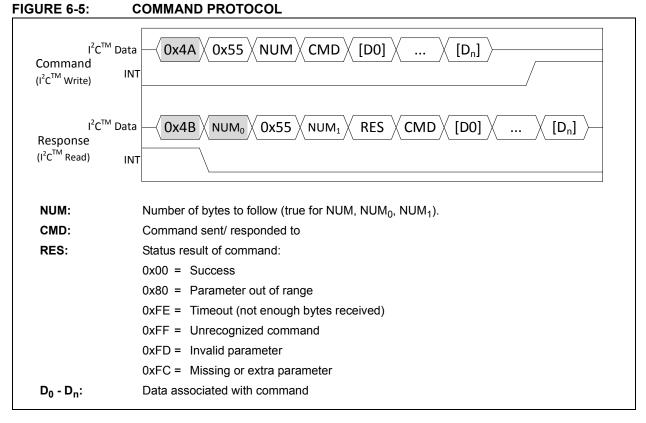
2: For any *hold* gestures, packets are continuously sent until the gesture is no longer being held.





6.5 Command Protocol

Bidirectional communication protocol (for reading/writing configuration data) is shown in Figure 6-5.



6.6 Full Command Set

A complete listing of MTCH6301 commands is shown in Table 6-1. Any commands which contain additional data bytes, either sent or received, are shown alongside an example data stream in the following sections.

6.6.1 OVERVIEW

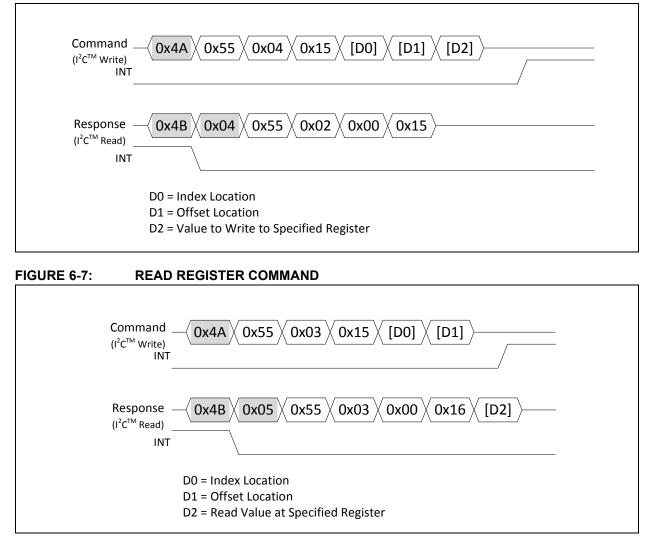
TABLE 6-1: COMMAND SET

| CMD ID | Name | Description |
|--------|--------------------|---|
| 0x00 | Enable Touch | Enable Touch functionality |
| 0x01 | Disable Touch | Disable Touch functionality |
| 0x14 | Scan Baseline | Instruct controller to scan for new sensor baseline immediately |
| 0x15 | Write Register | Write data to specified register |
| 0x16 | Read Register | Read data from specified register |
| 0x17 | Write NVRAM | Write all current register values to NVRAM |
| 0x18 | Software Sleep | Instruct controller to enter Sleep mode |
| 0x19 | Erase NVRAM | Erase the contents of the nonvolatile RAM section |
| 0x1A | Manufacturing Test | Perform manufacturing tests on all sensor I/O channels |
| 0x83 | Device ID | Retrieve device ID/version |

6.6.2 WRITE REGISTER/ READ REGISTER

It writes or reads to a single register. Please note that all registers are volatile, and any modified data will be lost on power-down. To store the current register configuration permanently, the Write NVRAM command should be used.

FIGURE 6-6: WRITE REGISTER COMMAND



MTCH6301

6.6.3 MANUFACTURING TEST

This test performs the following checks on all mapped sensor pins:

- 1. Short to VDD
- 2. Short to GND
- 3. Pin-to-pin short.

If an I/O error is discovered, bits for the pins in question will be set in the TX Short Status and RX Short Status registers.

Please note that:

- 1. The RX7/RX8 pins will *always* report an error.
- 2. If the sensor has more than 16 TX channels, then channels 17 and 18 will *never* report an error.

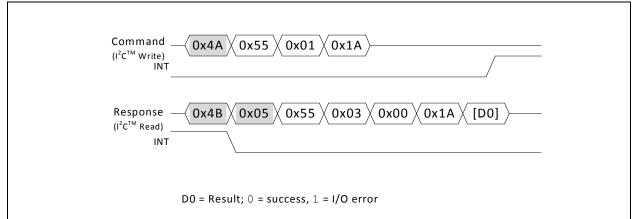
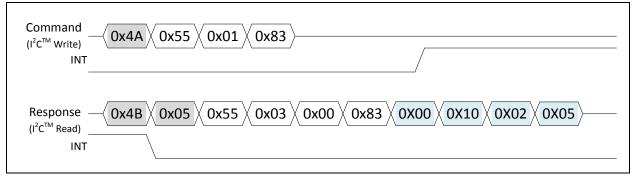


FIGURE 6-8: MANUFACTURING TEST

6.6.4 DEVICE ID

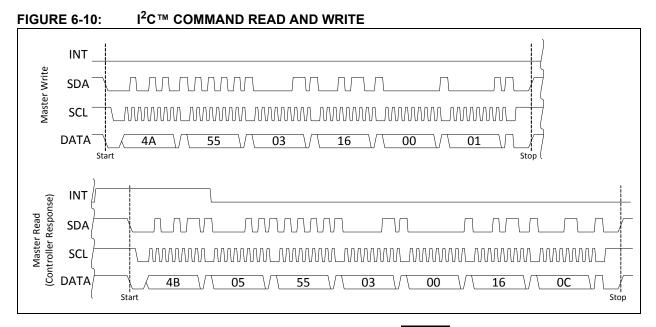
It allows the host to read the device ID.

FIGURE 6-9: DEVICE ID



6.6.5 TYPICAL I²C COMMAND TRANSMISSION

Figure 6-10 depicts the master controller reading from RAM location 0x01, to determine the number of RX channels the controller is configured to use (0x0C or 12).



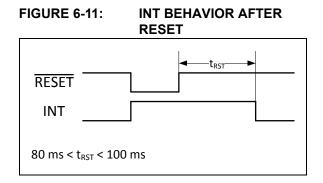
6.7 Wake on I²C

The MTCH6301 is capable of waking up upon receiving an l^2C command from the host. Please note that since wake-up time can take up to 350 μs , the controller must resend any l^2C bytes that were not acknowledged (ACK) before continuing the transmission.

Since the controller will wake up upon a correct I^2C address match, it does not matter which command is sent. For simplicity, the Enable Touch command is recommended.

6.8 **RESET** Pin Behavior

The MTCH6301 can be reset by driving the RESET pin low. When released, the device will assert the INT pin until it has finished initialization routines. During this time, any communication to the I^2C address (0x25) will result in a nACK.



6.9 Recommended Start-up Sequence

For ease of use, it is recommended that all custom parameters be stored in NVRAM at the time of production (or on first power-on) for the lifetime of the chip. Once this has been completed, the start-up procedure for the rest of the product's life should be as follows:

- Prepare I²C master/host controller; initialize any components of the system that depend upon the MTCH6301 output.
- 2. Set $\overline{\text{RESET}}$ low for > 5 µs.
- 3. Set RESET high.
- 4. Wait for low state on INT.
- 5. If desired, check for correct device operation by using the Device ID command.

| Note: | If the application is designed to use the | | | | | |
|-------|---|--|--|--|--|--|
| | default parameters, the above start-up | | | | | |
| | procedure should be used. | | | | | |

If the application is such that using the NVRAM to store custom parameters isn't possible, the following start-up procedure is recommended:

- Prepare I²C master/host controller; initialize any components of the system that depend upon the MTCH6301 output.
- 2. Set $\overline{\text{RESET}}$ low for > 5 µs.
- 3. Set RESET high.
- 4. Wait for low state on INT.
- 5. If desired, check for correct device operation by using the Device ID command.
- 6. Send Disable Touch command (0x01).
- 7. Write all desired parameters to the device.
- 8. Send Scan Baseline command (0x14).
- 9. Send Enable Touch command (0x00).

7.0 MEMORY MAP

TABLE 7-1: MTCH6301 MEMORY MAP

| Group | Index Byte | Offset Byte | Register Name | Size (Bytes) | Description | Data Range | Default Value |
|------------|---------------|----------------|-------------------------|-----------------|---|-------------|-------------------------------------|
| General | 0x00 | 0x01 | RX Channels | 1 | Number of RX Sensor Channels | 3-13 | 12 |
| | | 0x02 | TX Channels | 1 | Number of TX Sensor Channels | 3-18 | 9 |
| | | 0x04 | RX Scaling <7:0> | 2 | RX Scaling Coefficient | 3640-21845 | 5461 |
| | | 0x05 | RX Scaling <15:8> | | | | |
| | | 0x06 | TX Scaling <7:0> | 2 | TX Scaling Coefficient | 3640-21845 | 7281 |
| | | 0x07 | TX Scaling <15:8> | | | | |
| Sensor Map | 0x01 | 0x00-0x0C | RX Pin Map | 13 | RX Pin Map Array | 0-12 | Section 5.6.1 "RX/TX Pin Map" |
| | 0x02 | 0x00-0x12 | TX Pin Map | 18 | TX Pin Map Array | 0-34 | Section 5.6.1 "RX/TX Pin Map" |
| Self | 0x10 | 0x00 | Self Scan Time | 1 | Number of self readings to sum per electrode | 1-30 | 5 |
| | | 0x01 | Self Threshold | 1 | Threshold at which a touch may be present | 10-150 | 40 |
| Mutual | 0x20 | 0x00 | Mutual Scan Time | 1 | Number of mutual readings to sum per node | 1-30 | 9 |
| | | 0x01 | Mutual Threshold | 1 | Threshold at which a touch may be present | 10-150 | 40 |
| Decoding | 0x30 | 0x00 | Flip State | 1 | This determines the orientation of the sensor with respect to the coordinate output | 0b000-0b111 | 0b001 |
| | | 0x01 | Number of Averages | 1 | Number of previous touch coordinates to average with current position coordinate (smoothing filter) | 1-16 | 8 |
| | | 0x04 | Minimum Touch Distance | 1 | Minimum distance (interpolated coordinates) allowed between two touch locations before suppressing the weaker touch. | 0-255 | 150 |
| | | 0x05 | Pen Down Timer | 1 | Number of successive sensor scans identifying a touch required prior to transmitting touch data | 0-10 | 3 |
| | | 0x06 | Pen Up Timer | 1 | Number of successive sensor scans without detecting a touch prior to a touch up packet being sent | 0-10 | 3 |
| | | 0x07 | Touch Suppression Value | 1 | The maximum number of touch points to transmit. Note that ten touch IDs are still analyzed and tracked, just not reported; 0 = Disabled | 0-10 | 0 |

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TABLE 7-1: MTCH6301 MEMORY MAP (CONTINUED)

| Group | Index Byte | Offset Byte | Register Name Description | | Data Range | Default Value | |
|---------------|---------------|----------------|---------------------------|---|---|-----------------|-------|
| Gestures | 0x50 | 0x00 | RX Swipe Length | 1 | Minimum swipe distance in the RX direction before gesture is recognized | 10-255 | 160 |
| | | 0x01 | TX Swipe Length | 1 | Minimum swipe distance in the TX direction before gesture is recognized | 10-255 | 150 |
| | | 0x02 | Swipe Boundary | 1 | The distance (in interpolated positions) a swipe can move, in the direction opposite to the direction being swiped, before the gesture is canceled. | 0-255 | 150 |
| | | 0x03 | Swipe Hold Threshold | 1 | The maximum distance (in interpolated positions) a swipe-and-hold gesture can move before the gesture is canceled | 0-255 | 70 |
| | | 0x04 | Swipe Time <7:0> | 2 | he maximum amount of time (in ms) the user has to perform a swipe | 0-65535 | 200 |
| | | 0x05 | Swipe Time <15:8> | | after initial pen down | | |
| | | 0x06 | Tap Time <7:0> | 2 | The maximum amount of time (in ms) the user has to perform a click after | 0-65535 | 500 |
| | | 0x07 | Tap Time <15:8> | | initial pen down | | |
| | | 0x08 | Tap Threshold | 1 | The maximum distance (in interpolated positions) a tap gesture can move before it is no longer recognized as a tap | 1-255 | 120 |
| | | 0x09 | Minimum Swipe Velocity | 1 | The minimum velocity a swipe must maintain to be a swipe gesture. Values below this will either cancel the gesture (if touch removed) or move to the swipe-and-hold state (if touch is still present) | 1-50 | 3 |
| | | 0x0A | Double Tap Time <7:0> | 2 | The maximum amount of time allowed between the two taps of a double | 50-1000 | 0 350 |
| | t t | 0x0B | Double Tap Time <15:8> | | tap (in ms) | | |
| | | 0x0C | Gesture Edge Keep-out | 1 | This value determines the width of a keep-out barrier around the edge of the active touch area. This helps remove edge-effect issues. | 0-255 | 128 |
| Configuration | 0xF0 | 0x00 | SLP <7:0> | 4 | Duration (in ms) without touch activity before the controller enters Sleep | 0-4,294,967,295 | 8000 |
| | Ī | 0x01 | SLP <15:8> | | state | | |
| | | 0x02 | SLP <23:16> | | | | |
| | | 0x03 | SLP <31:24> | | | | |
| | | 0x07 | Touch Packet CFG | 1 | Touch Packet Configuration – Enabled: 0x81, Disabled: 0x01 | 0x81, 0x01 | 0x81 |
| | | 0x09 | Gesture Packet CFG | 1 | Gesture Packet Configuration – Enabled: 0x81, Disabled: 0x01 | 0x81, 0x01 | 0x01 |
| | | 0x0A | Status Packet CFG | 1 | Status Packet Configuration – Enabled: 0x81, Disabled: 0x01 | 0x81, 0x01 | 0x01 |
| I/O Status | 0xF1 | 0x02 | TX Short Status <7:0> | 2 | Identifies which TX pins are shorted after using Manufacturing Test | 0x00-0xFF | 0x00 |
| | [| 0x03 | TX Short Status <15:8> | | command - read only | | |
| | [| 0x06 | RX Short Status <7:0> | 2 | Identifies which RX pins are shorted after using Manufacturing Test | 0x00-0xFF | 0x00 |
| | [| 0x07 | RX Short Status <15:8> | | command - read only | | |

8.0 SPECIAL FEATURES

8.1 Gestures

Single-finger gestures are a fast and intuitive way to navigate a feature-rich human-machine interface. MTCH6301 supports 11 single finger gestures natively, without requiring interaction from the master processor.

Tuning may be required depending on the layout of the sensor, the time duration and length of activation required for your gesture-supported application. The most common defaults are already preloaded and should serve most applications. These parameters and their descriptions are available in the "Gestures" section of the memory map (see Section 7.0 "Memory Map").

| Note: | Gestures are not enabled by default, and | | | | | | |
|-------|--|--|--|--|--|--|--|
| | must be enabled via the gesture packet | | | | | | |
| | configuration byte in RAM (see | | | | | | |
| | Section 7.0 "Memory Map"). | | | | | | |

If your application requires *only* gesture functionality, and does *not* require touch coordinates, the touch packet configuration byte (see Section 7.0 "Memory Map") can be used to turn off all touch coordinate data.

| lcon | Gesture Type | lcon | Gesture Type |
|----------------|---------------------------|----------|----------------------|
| $\dot{\times}$ | Tap (Click) | ☀ | Tap and Hold |
| Ś | Double Tap (Double Click) | | |
| ₽ | Swipe Down | I | Swipe Down and Hold |
| 企 | Swipe Up | | Swipe Up and Hold |
| | Swipe Right | | Swipe Right and Hold |
| Ţ | Swipe Left | | Swipe Left and Hold |

TABLE 8-1: GESTURE TYPES

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8.2 Sleep

Sleep functionality is enabled by default, and follows the behavior shown in Figure 8-1. This functionality can be modified via the SLP register (see **Section 7.0** "**Memory Map**").

The SLP register is the time (in ms) without touch activity before controller enters Sleep mode.

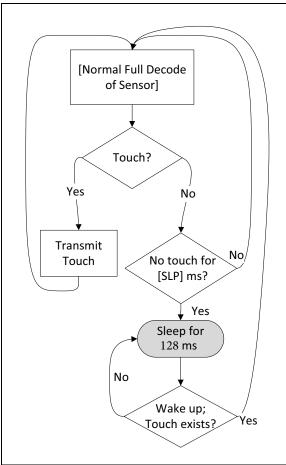


FIGURE 8-1: SLEEP FUNCTIONALITY

8.3 Nonvolatile RAM (NVRAM)

Permanent storage of parameters that have been modified can be achieved using the internal NVRAM. This NVRAM is *not* meant for continuous writing, as it has a low write-cycle limit of 20,000.

Upon start-up, the NVRAM's data (if present) is loaded into the controller. If no data is available in the NVRAM, the device defaults are loaded instead.

Please note that RAM parameters cannot be individually written to the NVRAM. They are all written with only one command. See the applicable command within the command set for more details. (Section 6.6 "Full Command Set")

8.4 Touch Performance

Using default acquisition parameters, Figure 8-2 shows the relationship of single-touch report rate with regard to sensor size.

FIGURE 8-2: REPORT RATE VS SENSOR SIZE

