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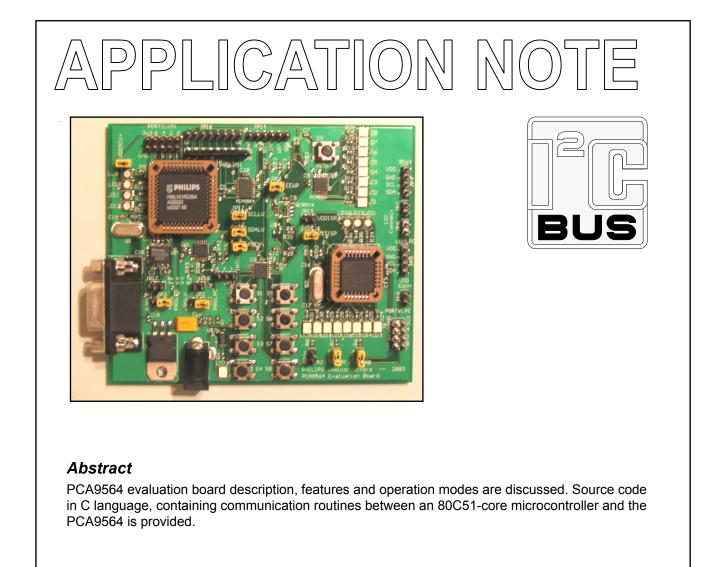


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INTEGRATED CIRCUITS



AN10149 PCA9564 Evaluation Board

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Philips Semiconductors





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OVERVIEW

Description

The PCA9564 Evaluation Board demonstrates the Philips PCA9564 I²C-bus controller's ability to interface between a master (connected to its parallel bus and its control signals) and any master and slave devices connected to its I²C-bus. The evaluation board is populated with the following devices and functions:

- **Philips P89LV51RD2** microcontroller connected to the PCA9564 8-bit parallel port and control signals. It is used as the master controlling the other devices on the board with the embedded firmware. It can also be used as a slave device with an appropriate program loaded.
- **Philips PCA9564** I^2C -bus controller interfacing between the P89LV51RD2 and the I^2C -bus.
- Philips PCA9531 I²C 8-bit LED dimmer used as an I²C target slave device for the P89LV51RD2/PCA9564.
- Philips P89LPC932 microcontroller connected to the I²C-bus. It can act as either a target slave device with the default P89LV51RD2 firmware programs or as a master connected to the I²C-bus through some stored user definable routines.
- **Philips PCF85116** 16 kbits (2KB) I²C EEPROM used to store information that can be used by the evaluation board firmware.
- Philips PCA9554A I²C 8-bit GPIO acting as interface / keyboard between the user and the P89LV51RD2
- Sipex SP3223 RS-232 transceiver allows the P89LV51RD2 and the P89LPC932 devices to be in-system programmed through a personal computer's serial port.

An external 9 V DC power supply is used to provide power to the 3.3 V on-board voltage regulator. The P89LPC932 and P89LV51 are both limited to a 3.3 V supply voltage.

The evaluation board can be used in different ways:

- 1. Stand-alone mode: 4 default firmware programs are stored in the P89LV51RD2 (master) and the P89LPC932 (slave). No external hardware or software is required. The firmware allows the user to execute some applications where data and control traffic is automatically generated in both directions between the P89LV51RD2 and the PCA9564 on one side and the PCA9564 and the I²C devices on the other side (PCA9531, PCF85116, P89LPC932 and PCA9554A). The user, through an 8-switch interface, can control the routines and the execution of the commands. The embedded firmware provides master mode examples (transmitter and receiver). Code is written in C language and can be used with any 80C51-type microcontroller. The embedded firmware can be downloaded from the <u>www.standardproducts.philips.com</u> website which the user can modify as required.
- 2. Program the microcontroller(s) with compiled files ("Hex" files) through the ISP (In-System Programming) interface. This mode allows a user to program the microcontroller(s) with additional applications and programs. Code programming is not required and the "Hex" file(s) can be loaded to the microcontroller(s) by using Flash Magic, Windows based free software from the Embedded Systems Academy, sponsored by Philips Semiconductors (http://www.esacademy.com/software/flashmagic/). "Hex" files can be downloaded from the www.standardproducts.philips.com website. "Hex" files can be the manufacturing default embedded program (explained above) or any evaluation/demo program that will be developed for this specific board.
- 3. Use the full flow using 8051 software development tools: C code generation or Assembler code generation, program debugging, compilation and program loading the targeted microcontroller to develop specific applications using the PCA9564 evaluation board and optional I²C devices daughter cards. Free evaluation software from American Raisonance allowing up to 4 kbits of code can be used.
- 4. Use any emulator, microcontroller, microprocessor or DSP instead of the Philips P89LV51RD2. To do that, the new master needs to be connected to the 8-bit parallel port and control signals headers and the P89LV51RD2 needs to be removed from its socket.

For more information about program files and software that is required, refer to the paragraphs "Download software, programs and documentation" and "PCA9564 evaluation board web page".

Ordering information

The complete PCA9564 evaluation board Kit consists of the:

- PCA9564 evaluation board
- 9 V DC power supply
- DB-9 connector

Kit can be obtained through your local Philips Semiconductors Sales organization. It can also be obtained via email at i2c.support@philips.com.

TECHNICAL INFORMATION – HARDWARE

Block diagram

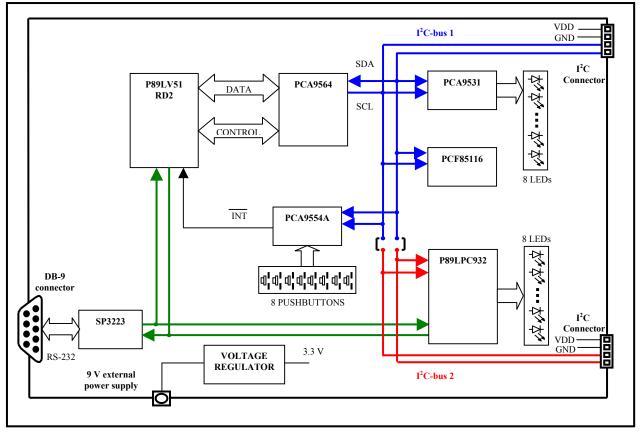


Figure 1. Evaluation board block diagram

I²C device addresses

Device type	Description	I ² C Address (Hexadecimal)	
P89LV51RD2 / PCA9564	Microcontroller / I ² C-bus controller	User definable when microcontroller used as slav	
P89LPC932	Microcontroller	User definable when microcontroller used as slave	
		0xE0 to 0xE8 with the embedded programs	
PCA9531	8-bit I ² C LED Dimmer	0xC8	
PCF85116	16kbits I ² C EEPROM	0xA0 to 0xA8 (function of the addressed memory)	
PCA9554A	8-bit I ² C GPIO	0x7E	

 Table 1. I²C device addresses

Schematic

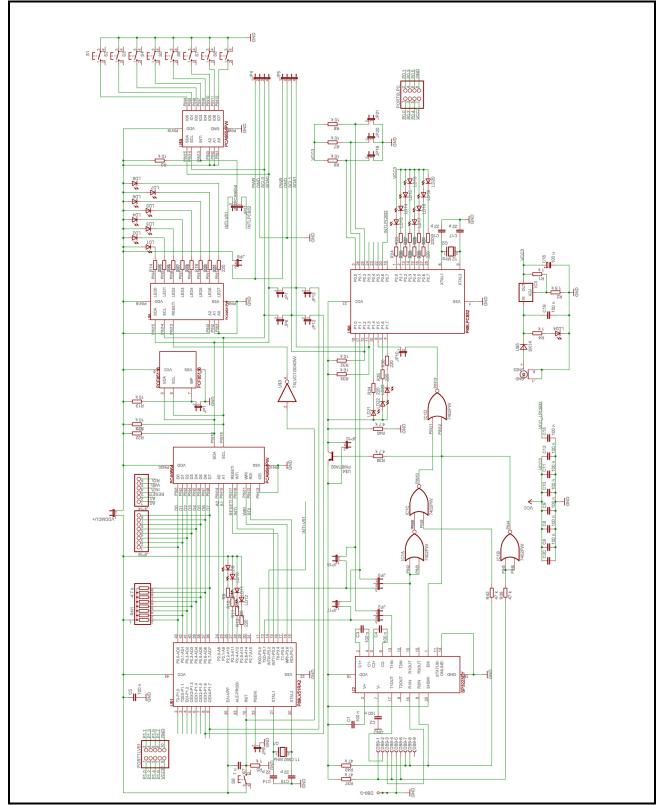
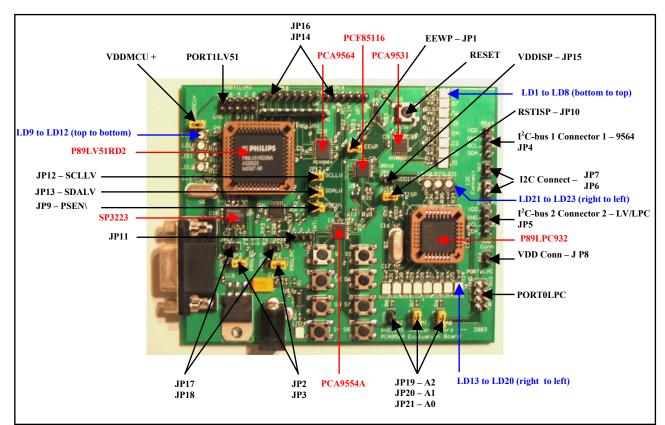


Figure 2. PCA9564 Evaluation Board Schematic



PCA9564 Evaluation Board Top view

Figure 3. PCA9564 Evaluation Board Top View

Jumpers and Headers

Label	Purpose	Jumper position	Description		
JP1	PCF85116 Write Protect	Open	WP pin connected to $V_{\mbox{\scriptsize DD}}$ – Write not permitted		
(EEWP)		Closed	WP pin connect to GND – Write permitted		
JP2	Selection of the	Open	No ISP programming can be performed		
	microcontroller to be programmed through ISP (TxD)	Closed between 1 and 2 (PRGLPC)	ISP programming of P89LPC932 can be performed TxD pin of P89LPC932 connected to T ₁ IN of SP3223		
	ior (TAD)	Closed between 2 and 3 (PRGLV)	ISP programming of P89LV51RD2 can be performed TxD pin of P89LV51RD2 connected to T_1IN of SP3223		
JP3 Selection of the		Open	No ISP programming can be performed		
1 0	programmed through ISP (RxD)	Closed between 1 and 2 (PRGLPC)	ISP programming of P89LPC932 can be performed RxD pin of P89LPC932 connected to R ₁ OUT of SP3223		
		Closed between 2 and 3 (PRGLV)	ISP programming of P89LV51RD2 can be performed TxD pin of P89LV51RD2 connected to R ₁ OUT of SP3223		
JP4 (9564)	I ² C-bus connector 1		 I²C-bus 1 – Bus connected to the PCA9564, PCA9531, PCF85116 and PCA9554A Note: I²C-bus 1 and I²C-bus 2 can be connected together through jumpers JP6 and JP7 		
JP5 (LV/LPC)	I ² C-bus connector 2		I ² C-bus 2 – Bus connected to the P89LPC932. It is also connected to the I ² C-bus of a P89C51Rx+/Rx2/66x with I ² C-bus (SCL = P1.6, SDA = P1.7) when JP12 and JP13 closed Note: I ² C-bus 1 and I ² C-bus 2 can be connected together through jumpers JP6 and JP7		

JP6	Connect I ² C-bus 1 and	Open	SCL I ² C-bus 1 and SCL I ² C-bus 2 are not connected together		
(I2C Connect)	I ² C-bus 2	Closed	SCL I ² C-bus 1 and SCL I ² C-bus 2 are connected together		
JP7	Connect I ² C-bus 1 and	Open	SDA I ² C-bus 1 and SDA I ² C-bus 2 are not connected together		
(I2C Connect)	I ² C-bus 2	Closed	SDA I ² C-bus 1 and SDAI ² C-bus 2 are connected together		
JP8 Power supply for the (VDD Conn) I ² C-bus connectors		Open	V_{DD} pin of connectors not connected to the internal 3.3 V power supply		
		Closed	V_{DD} pin of connectors connected to the internal 3.3 V power supply		
JP9 89C51Rx+/Rx2/66x (PSEN) ISP mode (Not applicable to P89LV51RD2, only to 5 V devices)		Open	ISP mode not entered		
		Closed	ISP mode entered Note: More information can be found on the Philips Application Notes AN461: "In-circuit and In-application programming the 89C51Rx+/Rx2/66x microcontrollers"		
JP10	P89LPC932 ISP mode	Open	Normal mode		
(RSTISP)		Closed	P89LPC932 ISP mode		
JP11	PCA9554A Interrupt	Open	PCA9554A INT pin not monitored		
	output monitoring	Closed between 1 and 2 (INTLPC)	PCA9554A INT pin can be monitored by P89LPC932		
		Closed between 2 and 3 (INTLV)	PCA9554A $\overline{\text{INT}}$ pin can be monitored by P89LV51RD2		
	P89x51 with I ² C-bus connection to I ² C-bus 2	Open	P89C51Rx+/Rx2/66x with I ² C-bus (SCL = P1.6) not connected to SCL I ² C-bus 2		
		Closed	P89C51Rx+/Rx2/66x with I^2 C-bus (SCL = P1.6) connected to SCL I^2 C-bus 2		
JP13 P89x51 with I ² C-bus connection to I ² C-bus		Open	P89C51Rx+/Rx2/66x with I ² C-bus (SDA = P1.7) not connected to SDA I ² C-bus 2		
		Closed	P89C51Rx+/Rx2/66x with I ² C-bus (SDA = P1.7) connected to SDA I ² C-bus 2		
JP14	PCA9564 control signals		Probing of PCA9564 control signals		
JP15		Open	P89LPC932 ISP mode		
(VDDISP)		Closed	Normal mode		
JP16	PCA9564 parallel bus		Probing of PCA9564 8-bit parallel bus		
JP17	Connection TxD	Open	Pins not connected together		
(Tx ↔Rx)	P89LV51RD2 to RxD P89LPC932	Closed	Pins connected together Note: JP2 and JP3 must be open when JP17 is closed		
JP18 (Rx ⇔Tx)	Connection RxD P89LV51RD2 to TxD	Open	Pins not connected together		
(KX ↔1X)	P89LPC932	Closed	Pins connected together Note: JP2 and JP3 must be open when JP18 is closed		
JP19	P89LPC932 I ² C slave	Open	Address Input 0 connected to $V_{DD} - A0 = 1$		
(A0)	address input 0	Closed	Address Input 0 connected to $GND - A0 = 0$		
JP20 P89LPC932 I ² C slave		Open	Address Input 1 connected to $V_{DD} - A1 = 1$		
(A1)	address input 1	Closed	Address Input 1 connected to $GND - A1 = 0$		
JP21	P89LPC932 I ² C slave address input 2	Open	Address Input 2 connected to $V_{DD} - A2 = 1$		
(A2)		Closed	Address Input 2 connected to $GND - A2 = 0$		
VDDMCU+	P89xx51 Power supply selection	Open	External power supply can be applied to the P89xx51 microcontroller (Voltage applied to pin VDDMCU+, on the left side of the jumper)		
		Closed	Internal regulated 3.3 V power supply applied to the P89xx51 microcontroller		
PORT1LV51	Port 1 P89LV51		General purpose 8-bit Input/Output port (Port 1 P89LV51RD2)		
PORT0LPC	Port 0 P89LPC932		General purpose 8-bit Input/Output port (Port 0 P89LPC932)		

Pushbuttons – User interface and Reset

• Pushbuttons S1 to S8:

They are connected to the 8 inputs of the PCA9554A, I^2C General Purpose Input Output device and can be used as an interface between the user and the microcontroller(s) to perform actions such as program selection, user definable events ...

The microcontroller(s) can either:

- Poll the PCA9554A in order to read the input register and the state of the switches.
 - Reading of the input port is performed by:
 - 1. Sending the PCA9554A I²C address with a Write command followed by 0x00 (Input register pointer).
 - 2. A Re-Start Command followed by the PCA9554A I²C address with a Read command.
 - 3. Reading the input port register byte from the PCA9554A.
- Monitor the PCA9554A Interrupt output pin in order to detect change(s) in the switches.
 - When one or more input change states:1. The PCA9554A Interrupt output will go LOW, thus indicating to the microcontroller that a switch has
 - been pressed and the Interrupt service routine needs to be initiated.The microcontroller can then perform the same reading sequence as explained above in order to determine
 - which input changes state. Reading the PCA9554A will automatically clear its interrupt.

Pushbuttons can be used in 2 different modes with the embedded programs:

- **Single shot mode:** a single push then release is detected. The action associated with the pushbutton is executed once.
 - 1. An Interrupt is detected by the master (P89LV51RD2) when a pushbutton is pressed.
 - 2. P89LV51RD2 initiates a read of the PCA9554A input register (first snapshot).
 - 3. P89LV51RD2 initiates a second reading of the PCA9554A input register (second snapshot) about 750 ms later.

If the second reading indicates a pushbutton idle condition, then the action read the first time is performed once.

- **Permanent push mode:** the user keeps the pushbutton pushed and the master executes the associated command until the pushbutton is released again.
 - 1. An Interrupt is detected by the master (P89LV51RD2) when a pushbutton is pressed
 - 2. P89LV51RD2 initiates a read of the PCA9554A input register (first snapshot)
 - 3. P89LV51RD2 initiates a second read of the PCA9554A input register (second snapshot) about 750 ms after

If the second read is the same as the first one, then the master will continue to poll the PCA9554A input register and execute the associated command until the user releases the pushbutton.

Notes:

- Connection of the PCA9554A Interrupt pin to the P89LV51RD2 or to the P89LPC932 is done through jumper JP11.
 - a) JP11 between 1 and 2 connects the PCA9554A Interrupt pin to the P89LPC932 device
 - b) JP11 between 2 and 3 connects the PCA9554A Interrupt pin to the P89LV51 device
- Polling or interrupt monitoring of the PCA9554A by the P89LPC932 microcontroller requires having jumpers JP6 and JP7 closed. I²C-bus 1 and I²C-bus 2 need to be connected together since the PCA9554A is located on I²C-bus 1.
- Pushbutton S9:

Pushbutton S9 (RESET), when pressed, performs a reset to both P89LV51RD2 and PCA9531 devices to their power up default states. It is also used to enter and exit the P89LV51RD2 ISP mode (for more detail, refer to the paragraph "In-System Programming Mode".

In-System Programming Mode

P89LV51RD2 and P89LPC932 devices have a built-in ISP (In-System Programming) algorithm allowing them to be programmed without the need to remove them from the application. Also, a previously programmed device can be erased and reprogrammed without removal from the circuit board. In order to perform ISP operations, the microcontroller is powered up in a special "ISP mode". ISP mode allows the microcontroller to communicate with an external host device through the serial port, such as a PC or terminal. The microcontroller receives commands and data from the host, erases and reprograms code memory, etc. Once the ISP operations have been completed, the device is reconfigured so that it will operate normally the next time it is either reset or power cycled.

ISP programming for both devices can be done using Flash Magic. Flash Magic is a free, powerful, feature-rich Windows application that allows easy programming of Philips Flash microcontrollers. Flash Magic uses Intel Hex files as input to program the targeted device. For download information, refer to the paragraph "Download software, programs and documentation".

P89LV51RD2 ISP programming

- a) Set jumpers JP2 and JP3 to target P89LV51RD2 device: both jumpers connected between 2 and 3
- b) Connect the DB-9 cable between the PC serial port and the PCA9564 evaluation board DB-9 connector
- c) Enter the P89LV51RD2 ISP mode as requested in the Flash Magic pop up window: This is done by pushing the RESET pushbutton (S9) one time.
- d) Open Flash Magic and go through the five following steps:
- Step 1: Set the connection status and the type of microcontroller to be programmed: COM port, Baud Rate (9600), Device = 89LV51RD2
 - Step 2: Flash erasing (part or all)
 - **Step 3:** Select the Hex file to be loaded in the microcontroller
 - **Step 4:** Options to be set (Memory verification, Security bits...)
 - Step 5: Perform the operations described in the steps above (click on "START" button)
 - Programming of the blocks is displayed at the bottom of the Flash Magic window.
- e) Exit the P89LV51RD2 ISP mode when programming done ("Finished" displayed at the bottom of the Flash Magic window): This is done by pushing the RESET pushbutton one time again (S9)
- f) Once device programming has successfully been executed, the microcontroller can run the new program.

P89LPC932 ISP programming

- a) Set jumpers JP2 and JP3 to target P89LPC932 device: both jumpers connected between 1 and 2
- b) Connect the DB-9 cable between the PC serial port and the PCA9564 evaluation board DB-9 connector
- c) Enter the P89LPC932 ISP mode: This is done by setting the following jumpers:
 - JP10 (RSTISP) closed
 - JP15 (VDDISP) open
 - JP6 and JP7 (I2CConnect) open
 - JP12 (SCLLV) and JP13 (SDALV) open
- d) Open Flash Magic and go through the 6 following steps:
 - Step 1: Set the connection status and the type of microcontroller to be programmed: COM port, Baud Rate (9600), Device = 89LPC932
 - Step 2: Go to: Options → Advanced Options → Hardware Config Check the box "Use DTR and RTX to enter ISP mode"
 - **Step 3:** Flash erasing (part or all)
 - **Step 4:** Select the Hex file to be loaded in the microcontroller
 - **Step 5:** Options to be set (Memory verification, Security bits...)
 - Step 6: Perform the operations described in the steps above (click on "START" button).
 - Programming of the blocks is displayed at the bottom of the Flash Magic window.
- e) Exit the P89LV51RD2 ISP mode when programming done ("Finished" displayed at the bottom of the Flash Magic window): This is done by setting:
 - JP10 (RSTISP) open
 - JP15 (VDDISP) closed
 - State of JP6, JP7, JP12 and JP13 are function of the program requirements
- f) Once device programming has successfully completed, exit from the ISP. The microcontroller is now ready to run the new program.

Other features

Write Protect PCF85116

JP1 allows data protection in the PCF85116 EEPROM:

- JP1 open: data in the EEPROM is write protected
 - JP1 closed: writing to the EEPROM is allowed memory is not protected

Use of other 80C51 type Philips microcontrollers

Any Philips 80C51 microcontroller pin to pin compatible with the P89LV51Rx2 device can be used as to interface with the PCA9564.

- Power supply:
 - It can be chosen from:
 - The internal 3.3 V regulated voltage: Jumper VDDMCU+ closed

An external regulated voltage: Jumper VDDMCU+ open, external voltage applied to VCCMCU+

If an external voltage is applied to the microcontroller, digital signals interfacing with the PCA9564 will be pulled up to this external voltage value.

Caution: Since the PCA9564 is 5.5 V tolerant, no voltage greater than 5.5 V must be applied to the VDDMCU+ pin.

• Microcontroller with built-in I²C interface:

Port P1.6 (SCL) and P1.7 (SDA) can be connected to the internal I²C-bus 2 (connector JP5) through jumpers JP12 and JP13.

- JP12 open: P1.6 not connected to SCL2
- JP12 closed:P1.6 connected to SCL2
- JP13 open: P1.7 not connected to SDA2
- JP13 closed:P1.7 connected to SDA2
- ISP mode:

ISP mode for P89C51Rx+/Rx2/66x devices can also be entered by forcing the /PSEN pin to LOW. This is performed through the jumper JP9.

- JP9 open: PSEN floating
- JP9 closed: PSEN forced to ground

Use of any other non 80C51 type master devices

Any other non-80C51 type microprocessor, DSP, ASIC or emulator can be used with the PCA9564 evaluation board. When an external device is used:

- 1) Remove the P89LV51RD2 microcontroller from its socket
- 2) Apply the 8-bit parallel bus data on connector JP16. Built-in pull up resistors can be disconnected by opening the jumper VDDMCU+.

Note: RESET pushbutton (S9) cannot longer be used when VDDMCU+ is open

3) Apply PCA9564 control signals and monitor Interrupt pin (open drain output) on connector JP14

Caution: Since the PCA9564 is 5.5 V tolerant, no voltage greater than 5.5 V must be applied to the parallel bus data and the control signals

Communication between the 2 microcontrollers

- Communication through the I²C-bus:
 - Jumpers JP6 and JP7 allow to connect or split the I²C-bus in one same bus or 2 different buses.

I²C-bus 1 contains the following devices: P89LV51RD2/ PCA9564, PCA9531, PCF85116 and PCA9554A

I²C-bus 2 contains the following devices: P89LPC932, P89xx51 with built-in SCL/SDA (when jumpers JP12 and JP13 are closed).

- JP6 open: SCL Bus 1 and SCL Bus 2 are not connected together
- JP6 closed: SCL Bus 1 and SCL Bus 2 are connected together
- JP7 open: SDA Bus 1 and SDA Bus 2 are not connected together
- JP7 closed: SDA Bus 1 and SDA Bus 2 are connected together

Since the PCA9564 is a multi-master capable device, both microcontrollers can be a master in the same bus (when JP6 and JP7 closed). If both masters try to take control of the I²C-bus at the same time, an arbitration procedure will be performed between the P89LV51RD2/PCA9564 and the P89LPC932.

• Communication through RxD and TxD pins:

An additional non-I²C communication channel between the 2 microcontrollers is available through their RxD and TxD pins.

P89LV51 TxD pin can be connected to the P89LPC932 RxD pin through jumper JP17

- JP17 open: pins are not connected together
- JP17 closed: pins are connected together

P89LV51 RxD pin can be connected to the P89LPC932 TxD pin through jumper JP18

- JP18 open: pins are not connected together
- JP18 closed: pins are connected together

Note:

Jumpers JP2 and JP3 must be open when JP17 and JP18 need to be closed.

Miscellaneous

• Power supply for daughter cards connected to the I²C-bus connectors:

Jumper JP8 (VDD Conn), when closed, connect the V_{DD} pins in the two I²C-bus connectors (JP4 and JP5) to the internal 3.3 V regulated voltage, thus allowing daughter cards to be supplied directly by the main board

- JP8 open: V_{DD} pin in the two I²C-bus connectors is floating
- JP8 closed: V_{DD} pin in the two I²C-bus connectors is connected to the internal 3.3 V regulated voltage
- General purpose LEDs: Several LEDs are connected to the P89LV51RD2 and the P89LPC932 for debugging or general-purpose use. LD1 to LD8 are accessible by both microcontrollers through I²C by programming the PCA9531.

LED	Pin	Device	LED	Pin	Device
LD1	LED0	PCA9531	LD13	P2.0	P89LPC932
LD2	LED1	PCA9531	LD14	P2.1	P89LPC932
LD3	LED2	PCA9531	LD15	P2.2	P89LPC932
LD4	LED3	PCA9531	LD16	P2.3	P89LPC932
LD5	LED4	PCA9531	LD17	P2.4	P89LPC932
LD5	LED5	PCA9531	LD18	P2.5	P89LPC932
LD7	LED6	PCA9531	LD19	P2.6	P89LPC932
LD8	LED7	PCA9531	LD20	P2.7	P89LPC932
LD9	P2.2	P89LV51RD2	LD21	P1.4	P89LPC932
LD10	P2.3	P89LV51RD2	LD22	P1.6	P89LPC932
LD11	P2.4	P89LV51RD2	LD23	P1.7	P89LPC932
LD12	P2.5	P89LV51RD2			

Table 3. Evaluation board LEDs

- General Purpose jumpers for P89LPC932: Jumpers JP19, JP20 and JP21 allows to force HIGH or LOW logic levels respectively on pins P0.0, P0.1 and P0.2 of the P89LPC932.
 - JPxx open: the corresponding port is set to HIGH
 - JPxx closed: the corresponding input port is set to LOW
 - General purpose headers for both microcontrollers:

PORT1LV51 and PORT0LPC headers allow to easily access to Port 0 of each device for monitoring or external control. V_{DD} and GND pins are also available.

Note:

Header labeled "3v3" on PORT0LV51 is actually connected to VDDMCU+ pin. The voltage on this node can be externally supplied and is limited to 5.5 V.

TECHNICAL INFORMATION – EMBEDDED FIRMWARE

Overview

PCA9564 evaluation board is delivered with 4 different embedded firmware programs (Program 1 to Program 4) allowing the user to run simple applications in order to evaluate the PCA9564's capabilities, to monitor data and control signals with the P89LV51RD2 master, and the I²C slave devices present in the evaluation board. Besides the external power supply, no external hardware or software is required to run those applications. Embedded programs are erased as soon as the microcontroller is reprogrammed with a different code. The embedded programs require programming of both P89LV51RD2 and P89LPC932 and "Hex" files can be downloaded from www.standardproducts.philips.com website. "Hex" files can be loaded to the microcontrollers by using their ISP mode with Flash Magic software. For more information about ISP mode and file downloading, refer to the paragraphs "In-System Programming mode" and "Download software, programs and documentation".

- Pushbuttons S1 to S8 allow program selection (S8) and initiate specific actions for each program (S1 to S7).
 PCA9554A is used to collect actions performed on the pushbuttons and inform the P89LV51RD2 that a reading routine to determine the nature of the action is requested. Pushing S8 does jump from one program to another (from Program 1 to Program 4, then again Program 1...).
- LD9 and LD10 display the number of the selected program
- LD11 and LD12 display program specific information

• Program 1 (LD9 = OFF, LD10 = OFF): PCA9531 dynamic programming

Program 1 uses the P89LV51RD2/PCA9564 as an I²C master, the PCA9531 (with LD1 to LD8) as an I²C slave to dynamically change blinking rates and output states.

LD1 to LD4 are programmed to blink at Blinking rate 0 (BR0), while LD5 to LD8 are programmed to blink at Blinking Rate 1 (BR1).

Actions on the pushbuttons:

- S1: Decrease blinking frequency for both BR0 and BR1 (single shot or permanent push modes)
- S2: Decrease duty cycle for both BR0 and BR1 (single shot or permanent push modes)
- S3: Select the Blinking Rate (BR0 or BR1) to be programmed through S1, S2, S5, S6 and S7
- S4: Reset the programming and program the LEDs to their default blinking frequency
- S5: Increase blinking frequency for both BR0 and BR1 (single shot or permanent push modes)
- S6: Increase duty cycle for both BR0 and BR1 (single shot or permanent push modes)
- S7: Program the LEDs to be OFF or blinking at BR0 or BR1
- S8: Jump to the next program (Program 2)

LD11 and LD12 provide the following information:

- LD11 = OFF \rightarrow BR0 programming selected (LD1 to LD4)
- $LD11 = ON \rightarrow BR1$ programming selected (LD5 to LD8)
- $LD12 = ON \rightarrow Default blinking rate set to the PCA9531$
- LD12 = OFF \rightarrow PCA9531 has been programmed by the user and blinking is different from default values

• Program 2 (LD9 = ON, LD10 = OFF): Preprogrammed blinking patterns

Program 2 uses the P89LV51RD2/PCA9564 as an I²C master, the PCF85116, the PCA9531 (with LD1 to LD8) and the P89LPC932 (with LD13 to LD20) as I²C slaves to display preprogrammed blinking patterns stored in the EEPROM.

For a specific selected pattern:

- a) Data used to program the PCA9531is read from the EEPROM. Data organization is shown in Figure 4.
- b) The PCA9531 is then programmed with the data previously read.

Action on the pushbuttons:

- S4: Scans the EEPROM in order to determine location of the different patterns (first and last cell numbers for each programmed pattern).
- S5: Select the pattern to be read from the EEPROM and to be programmed in the PCA9531. Scan of the EEPROM must be performed first before being able to select between the different patterns.
- S8: Jump to the next program (Program 3)

LD12 provides the following information:

- LD12 = OFF \rightarrow Scan of the EEPROM not performed
- $LD12 = ON \rightarrow Scan of the EEPROM performed$

LD13 to LD20 display the number of the pattern currently selected.

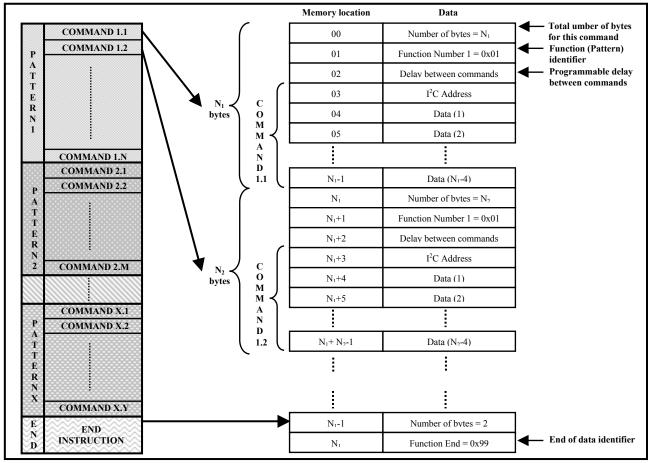


Figure 4. PCF85116 memory organization

• Program 3 (LD9 = OFF, LD10 = ON): P89LPC932 LED programming

Program 3 uses P89LV51RD2/PCA9564 as an I²C master, the PCA9531 (with LD1 to LD8) and the P89LPC932 (with LD13 to LD20) as I²C slaves to display a user definable byte on LD13 to LD20. Value of the byte to be programmed is displayed with LD1 (bit 0, LSB) to LD8 (bit 7, MSB)

Once P89LPC932 has been programmed, the value is displayed with LD13 (bit 0, LSB) to LD20 (bit 7, MSB). Action on the pushbuttons:

- S1: Decrease position of the bit to be programmed: $7 \rightarrow 6 \rightarrow 5 \rightarrow 4 \rightarrow 3 \rightarrow 2 \rightarrow 1 \rightarrow 0 \rightarrow 7 \rightarrow ...$
- S2: Invert the polarity of the logic value of the current bit, programmed logic value is displayed on LD1 to LD8: $0 \rightarrow 1 \rightarrow 0 \rightarrow 1 \dots$
 - 0: corresponding LED is OFF
 - 1: corresponding LED is ON
- S3: Send the programmed byte to the P89LPC932 when programming has been done. LD13 to LD20 display the programmed byte value when command has been sent
 - 0: corresponding LED is OFF
 - 1: corresponding LED is ON
- S4: Reset the programming and the value sent to the P89LPC932. LD1 to LD8, LD13 to LD20 are OFF.
- S5: Increase position of the bit to be programmed: $0 \rightarrow 1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5 \rightarrow 6 \rightarrow 7 \rightarrow 0 \rightarrow \dots$
- S8: Jump to the next program (Program 4)

• Program 4 (LD9 = ON, LD10 = ON): I²C address search

Program 4 uses the P89LV51RD2/PCA9564 as an I²C master and the P89LPC932 (with jumpers JP19 to JP21) as an I²C slave. In this mode, the PCA9564 searches for the P89LPC932's I²C slave address (JP19 to JP21 programs the 3 LSB's of the P89LPC932 I²C slave address, the 4 MSB's of the address are fixed. The address is unknown to the P89LV51RD2)

Action on the pushbuttons:

- S1: Initiates the P89LPC932's I²C address search routine
- S2: Resets the P89LV51RD2 search routine algorithm and initiates a P89LPC932 I²C address scanning and memorization. The P89LPC932 scans its GPIO's in order to memorize logic values associated with jumpers JP19 to JP21.
- S8: Jump to the next program (Program 1)

LD11 and LD12 provide the following information:

- LD11 = OFF \rightarrow I²C address not found or search routine not performed yet
- LD11 = ON \rightarrow I²C address search routine successful
- $LD12 = OFF \rightarrow$ search routine not performed yet
- LD12 = ON \rightarrow search routine performed and I²C address not found

Embedded programs flowcharts

Program Selection

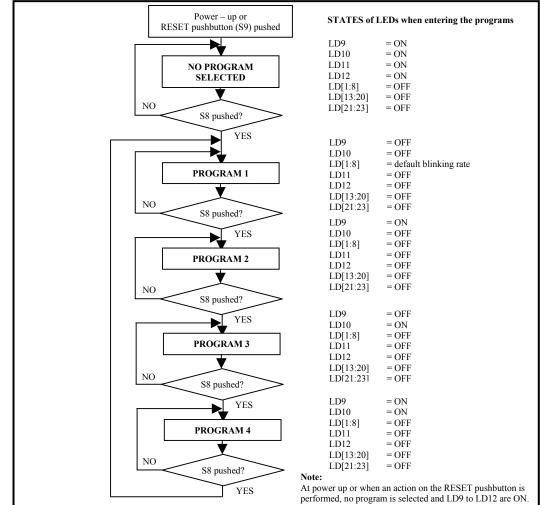


Figure 5. Program selection

Program 1: P89LV51RD2–PCA9564–PCA9531; PCA9531 dynamic programming

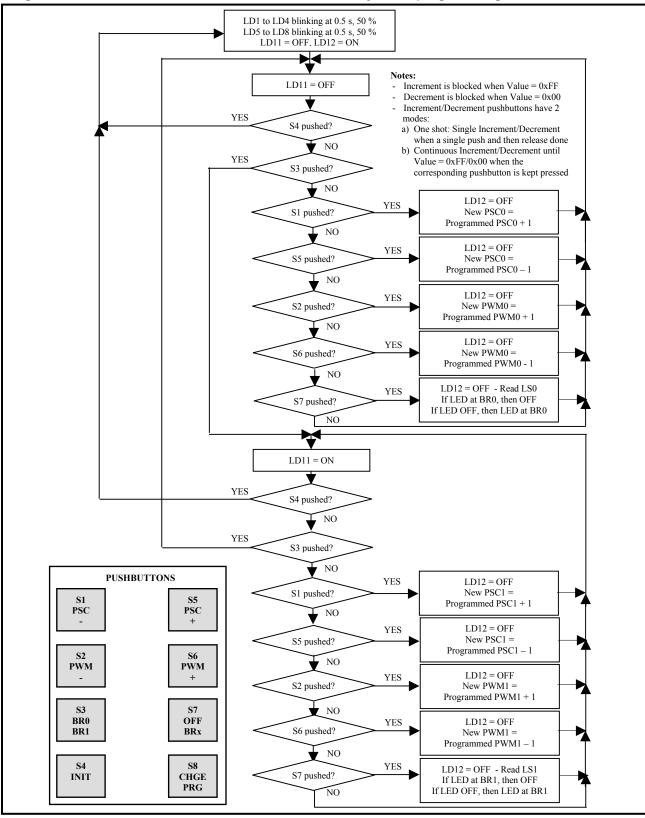


Figure 6. Program 1 – PCA9531 dynamic programming

Program 2: P89LV51RD2–PCA9564–PCA9531–PCF85116–P89LPC932; Predefined blinking patterns

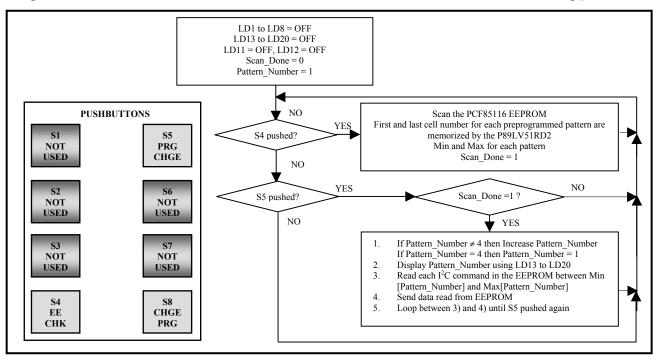


Figure 7. Program 2 – Preprogrammed blinking patterns

Program 3: P89LV51RD2–PCA9564–PCA9531–P89LPC932; P89LPC932 LED programming

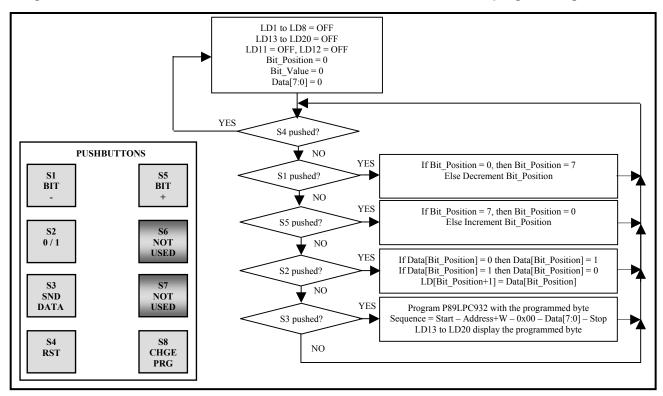
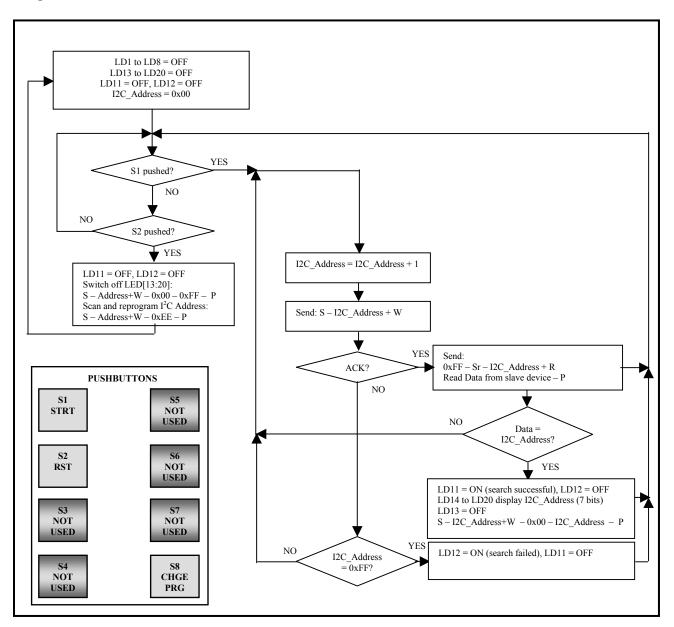


Figure 8. Program 3 – P89LPC932 LED programming



Program 4: P89LV51RD2–PCA9564–PCA9531–P89LPC932; I²C address search

Figure 9. Program 4 – I²C address search

Source Code P89LV51RD2 – Rev 1.0

P89LV51RD2/PCA9564 source code of the embedded software is organized in several files written in C language. Modularity of the files allows building applications using an 8051-core microcontroller and a PCA9564 in an easy and intuitive way. Most of the files are core independent and can be used with different types of microcontrollers. Only the file generating the control signals and receiving/transmitting data is subject to modification depending on the type of microcontroller used.

- The code in C language is divided in several files, organized as following:
- 1. I2CEXPRT.H:
- 2. Contains the definition of the different structures and functions used in the code.

3. Mainloop.c:

- Contains the main running loop:
- Initialization at power up or reset
- Call to the function handling the program selection

4. I2C_Routines.c and I2C_Routines.h:

Contain the different programs selectable by the user. These files are generally those that need to be modified in order to develop specific programs or functions. Main functions are:

- void **Blinker_Up_Down**(void): Function for Program 1
- void ReadEEprom(short int MinEEPtr, short int MaxEEPtr, int Operation_EEprom, int Operation_Function) and void Preset_Patterns_PCA9532(void): Functions for Program 2
- void LV51_LPC932(void): Function for Program 3
- unsigned char Search_Routine(unsigned char min, unsigned char max) and void I2C_Address_Search(void): Functions for Program 4
- void **GPIO_Interrupt_Handler**(void): Function handling actions on pushbuttons S1 to S8

5. I2CDRIVR.C and I2CDRIVR.H:

Handle the selection between master and slave mode.

6. I2CMASTR.C and I2CMASTR.h:

Contain the functions handling the Master Transmitter and Master Receiver modes. Handle the different states of the state machine and generate the sequencing of the commands based upon the previous command and the status information. Interface directly with the PCA9564 (read and write in a specific register)

7. **I2CINTFC.C:**

Contains the description of the top functions used to send and receive I²C messages:

- Start, Write, Stop
- Start, Read, Stop
- Start, Write, Repeated Start, Read, Stop
- Start, Write, Repeated Start, Write, Stop

8. PCA9564sys.c and PCA9564sys.h:

Contain the actual interface between the microcontroller and the PCA9564: control signal generation, data writing and reading. This file is specific to an 8051-type microcontroller and needs to be changed if another type of microcontroller is used to interface with the PCA9564.

9. Interrupts.c:

Contains the definition of the Interrupts – Not used in this program – For future reference

Complete source code can be found in Appendix 1 "P89LV51RD2 Microcontroller Source Code - Rev1.0".

Source Code P89LPC932 – Rev 1.0

P89LPC932 microcontroller is used as a slave device with the default embedded programs and use only the slave part of the I^2C core.

1. main.c:

- Contains the instructions to interface with the P89LV51RD2/PCA9564 default embedded program:
- a) Instruction controlling LD[13:20]: S Address+W 0x00 Data[7:0] P
 - Data[0] = state LD13
 - Data[7] = state LD20
- b) Instruction controlling the "I²C address Scan and Memorize" procedure: S Address+W 0xEE P
- c) Instruction allowing reading back the I²C slave address: S Address + W 0xFF Sr Address + R Data P with Data = I²C slave address

2. i2cslave.c:

Contains the source code of the I^2C slave core

3. ua_exprt.h:

Contains the definition of variables used in the I²C slave core

Complete source code can be found in Appendix 2 "P89LPC932 Microcontroller Source Code - Rev1.0".

Download software, programs and documentation

- The Raisonance free evaluation development kit can be downloaded from: <u>http://www.amrai.com/amrai.htm</u>
 - 1. In the "Software" yellow box, select 8051
 - 2. Fill the form
 - 3. Download the "kit51.exe" file and the "GettingStartedManual.pdf"
 - 4. Install the software by running "kit51.exe"

The Raisonance 8051 Development Kit is a complete solution to creating software for the 8051 family family of microcontroller. The Development Kit comprises many different tools that allow projects ranging from simple to highly complex to be developed with relative ease. The free evaluation version can be used to develop up to 4 kbits of code that can be loaded into the P89LV51 or P89LPC932 by using Flash Magic software.

• Flash Magic software from Embedded Systems Academy can be downloaded from: <u>http://www.esacademy.com/software/flashmagic/</u>

1. In the download section (bottom of the page), download the file using http or ftp

2. Install the software using the downloaded ".exe" file

Flash Magic is a free, powerful, feature-rich Windows application that allows easy programming of Philips Flash Microcontrollers.

 All the information about Philips microcontrollers (Datasheets, Application Notes, Support Tools...) can be found in the Philips microcontroller homepage at: http://www.semiconductors.philips.com/markets/mms/products/microcontrollers/

PCA9564 evaluation board web page

PCA9564 evaluation board homepage that can be found at: http://www.standardproducts.philips.com/support/boards/pca9564

It contains the following:

- Source code in C-language for the manufacturing default firmware used in the P89LV51RD2 and P89LPC932
- Application Note AN10148 and AN10149
- Datasheet of the different I²C slave devices and µcontrollers used in the PCA9564 evaluation board
- Links to the 3rd party tools (Flash Magic, Raisonance)
- IBIS model
- How to order the PCA9564 Evaluation Board
- ...

Appendix 1: P89LV51RD2 Microcontroller Source Code – Rev 1.0

I2CEXPRT.H

```
11
                   PHILIPS PROPRIETARY
11
11
            COPYRIGHT (c)
                              2003 BY PHILIPS SEMICONDUCTORS
11
                      -- ALL RIGHTS RESERVED --
11
11
// File Name: i2cexpert.h
// Created: June 2, 2003
// Modified: June 4, 2003
// Revision: 1.00
11
#include <REG51RX H>
typedef unsigned char
                           BYTE :
typedef unsigned short WORD;
typedef unsigned short WORD;
LONG;
typedef struct
                                   // each message is configured as follows:
{
                            // slave address to sent/receive message
// number of bytes in message buffer
// pointer to application message buffer
  BYTE address;
   BYTE nrBytes;
BYTE *buf;
} I2C_MESSAGE;
typedef struct
                                   // structure of a complete transfer

    BYTE
    nrMessages;

    I2C_MESSAGE **p_message;
    // pointer to pointer to message

} I2C TRANSFER;
/* EXPORTED DATA DECLARATIONS
#define FALSE
                   0
#define TRUE
                     1
#define I2C WR
                      0
#define I2C_RD
                    1
#define PCA9531_WR 0xC8
#define PCA9531_RD 0xC9
#define PCA9554_WR 0x7E
#define PCA9554_RD 0x7F
                                      // i2c address LED Dimmer - Write operation
// i2c address LED Dimmer - Read operation
// i2c address i/o expander - Write operation
// i2c address i/o expander - Read operation
/**** Status Errors ****/
                                    0 // transfer ended No Errors
#define I2C OK

    // transfer busy
    // err: general error
    // err: No data in block

#define I2C_BUSY
#define I2C ERROR
#define I2C_NO_DATA
                                          // err: No ack on data
// err: No ack on data
// err: No ack on address
// err: Device not present
// err: Arbitration lost
// err: Arbitration lost
                                     4
5
#define I2C_NACK_ON_DATA
#define I2C_NACK_ON_ADDRESS
#define I2C DEVICE NOT PRESENT
                                     6
#define I2C_ARBITRATION_LOST 7
#define I2C_TIME_OUT 8
#define I2C_TIME_OUT
                                          // err: Time out occurred

      #define I2C_SLAVE_ERROR \
      9
      // err: Slave mode error

      #define I2C_INIT_ERROR
      10
      // err: Initialization (not done)

      #define I2C_RETRIES
      11
      // err: Initialization (not done)

                                   11 // err: Initialization (not done)
#define I2C_RETRIES
/*
extern void I2C_InitializeMaster(BYTE speed);
extern void I2C_InitializeSlave(BYTE slv, BYTE *buf, BYTE size, BYTE speed);
extern void I2C_InstallInterrupt(BYTE vector);
extern void I2C_Interrupt(void);
extern void I2C_Write(I2C_MESSAGE *msg);
extern void I2C_WriteRepWrite(I2C_MESSAGE *msg1, I2C_MESSAGE *msg2);
```

```
extern void I2C_WriteRepRead(I2C_MESSAGE *msg1, I2C_MESSAGE *msg2);
extern void I2C_Read(I2C_MESSAGE *msg);
extern void I2C_ReadRepRead(I2C_MESSAGE *msg1, I2C_MESSAGE *msg2);
extern void I2C_ReadRepWrite(I2C_MESSAGE *msg1, I2C_MESSAGE *msg2);
extern void Blinker_Up_Down(void);
extern void LV51_LPC932(void);
extern void ReadEEprom(short int MinEEPtr, short int MaxEEPtr, int Operation_EEprom, int Operation_Function);
extern void Preset Patterns PCA9532(void);
extern void I2C_Address_Search(void);
extern void Init_Slaves(void);
extern void Init_LPC932(void);
extern unsigned Char Search_Routine(unsigned char min, unsigned char max);
extern void GPIO_Interrupt_Handler(void);
extern void InsertDelay(unsigned char delayTime);
                           = P2^2;
                                           // LD[9:12] mapped with LV51's P2[2:5]
static sbit LED0
                          = P2^3;
static sbit LED1
                      = P2^{...3};
= P2^{...3};
static sbit LED2
static sbit LED3
                          = P2^5;
static sbit PCA9554_Int = P3<sup>2</sup>; // Interrupt PCA9554 mapped with LV51's P3[2]
sbit PCA9564_Reset = P3<sup>4</sup>; // Reset PCA9564 mapped with LV51's P3[4]
```

Mainloop.c

```
11
//
                PHILIPS PROPRIETARY
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11
                   -- ALL RIGHTS RESERVED
11
11
// File Name: mainloop.c
// File .....
// Created: June 2, 2005
// Modified: November 07, 2003
// Revision: 1.00
11
#include <REG51RX.H>
#include "i2cexprt.h"
#include "PCA9564sys.h"
#include "I2C_Routines.h"
idata BYTE Buffer1[32];
idata BYTE Buffer2[32];
idata BYTE Buffer3[16];
idata BYTE Buffer4[16];
idata I2C_MESSAGEMessage1;
idata I2C_MESSAGEMessage2;
idata I2C_MESSAGEMessage3;
idata I2C_MESSAGEMessage4;
static short int ProgramCounter = 0;
// Initialization Functions at power up, Reset or program change
static void Init PCA9564(void)
ł
 PCA9564 Reset = 1;
 PCA9564 Reset = 0;
 InsertDelay(1);
                                      // PCA9564 reset time = 1 ms
 PCA9564_Reset = 1;
 AUXR = \overline{2};
                                      // External memory space
 I2C_InitializeMaster(0x00);
                                      // 330 kHz
}
static void Init_Slaves(void)
 Message1.address = PCA9531_WR;
 Message1.buf
                 = Buffer1;
 Message1.nrBytes = 7;
 Buffer1[0] = 0x11;
Buffer1[1] = 0x80;
                                     // autoincrement + register 1
                                     // default prescaler pwm0
              = 0x80; \\ = 0x80; \\ = 0x80;
 Buffer1[2]
                                     // default duty cycle for pwm0
 Buffer1[3]
                                      // default prescaler pwm1
                                      // default duty cycle for pwm1
 Buffer1[4]
```

```
        Buffer1[5]
        = 0x00;
        // LD1 to LD4 off

        Buffer1[6]
        = 0x00;
        // LD5 to LD8 off

                                       // LD5 to LD8 off
 Buffer1[6]
                                       // LD[1:8] off
 I2C_Write(&Message1);
 Message2.address = PCA9554_WR;
 Message2.buf = Buffer2;
Message2.nrBytes = 1;
 Buffer2[0]
                = 0;
                                       // subaddress = 0
 Message3.address = PCA9554_RD;
 Message3.buf = Buffer3;
Message3.nrBytes = 1;
                                       // read one byte
}
// Delay time in milliseconds
// Insert a wait into the program flow
// Use Timer 1
// Do not use an interrupt
// Oscillator running at 11.0592 MHz
// 6 clock cycles per clock tick
void InsertDelay(unsigned char delayTime)
 unsigned char i;
                                      // 16-bit timer
 TMOD = (TMOD \& 0x0F) | 0x01;
 TR1 = 0;
 for (i=0;i<delayTime;i++)</pre>
  TF1 = 0;
                                       // set timer1 to 1843
  TH1 = 0xF8;
                                       // since it's an up-timer, use (65536-1843) = 63693 = F8CD
  TL1 = 0xCD;
  TR1 = 1;
                                       // Start timer
  while(TF1==0);
                                       // wait until Timer1 overflows
 }
}
// Toggles pushbutton S8 in order to determine which program the user wants to run
//*****
static void Program_Selection(void)
ł
 if (Buffer3[0] == 0x7F)
                                            // Push on S8 detected
 {
   if (ProgramCounter < 4)
   {
    ProgramCounter++;
                                             // Program selection incremented
   else
   {
    ProgramCounter = 1;
                                             // Program selection back to 1
   }
 }
 switch (ProgramCounter)
 {
   case 1 : LED0 = 1;
                                             // LD9 off
          LED1 = 1;
                                             // LD10 off
          Buffer3[0] = 0xFF;
          Blinker_Up_Down();
                                             // Blinker PSC and PWM Up/down program is selected
          break;
                                              // LD9 on
   case 2 : LED0 = 0;
                                             // LD10 off
         LED1 = 1;
          Buffer3[0] = 0xFF;
          Preset_Patterns_PCA9531();
                                            // PCA9531 preset patterns program selected
          break;
   case 3 : LED0 = 1;
                                             // LD9 off
          LED1 = 0;
                                             // LD10 on
          Buffer3[0] = 0xFF;
          LV51_LPC932();
                                             // LPC932 LED programming program is selected
          break;
   case 4 : LED0 = 0;
                                             // LD9 on
          LED1 = 0;
                                             // LD10 on
          Buffer3[0] = 0xFF;
          I2C_Address_Search();
                                             // LPC932 I2C address search program selected
          break;
```

} // Main program //*********** void main(void) Init PCA9564(); // Initialization PCA9564 Init_Slaves(); Init_LPC932(); // Initialization slave devices
// Initialization LPC932 LEDO = 0;// LD9 on at power up or after reset LED1 = 0; // LD10 on at power up or after reset LED2 = 0;// LD11 on at power up or after reset LED3 = 0;// LD12 on at power up or after reset while (1) { GPIO_Interrupt_Handler(); // Toggles S8 in order to determine which program is selected by the user Program_Selection(); } }

I2C_Routines.h

//**** ******* 11 11 PHILIPS PROPRIETARY 11 11 COPYRIGHT (c) 2003 BY PHILIPS SEMICONDUCTORS 11 -- ALL RIGHTS RESERVED --11 // File Name: I2C Routines.c // Created: June 2, 2003 // Modified: November 07, 2003 // Revision: 1.00 11 unsigned char Search Routine (unsigned char min, unsigned char max); void GPIO_Interrupt_Handler(void); void Blinker Up Down(void);

void ReadEEprom(short int MinEEPtr, short int MaxEEPtr, int Operation_EEprom, int Operation_Function); void Preset_Patterns_PCA9531(void); void LV51_LPC932(void); void I2C_Address_Search(void);

I2C Routines.c

11 11 PHILIPS PROPRIETARY 11 COPYRIGHT (c) 2003 BY PHILIPS SEMICONDUCTORS 11 -- ALL RIGHTS RESERVED -11 11 // File Name: I2C_Routines.c // Created: June 2, 2003 // Modified: November 07, 2003 // Revision: 1.00 11 #include <REG51RX.H> #include "i2cexprt.h" #include "PCA9564sys.h" idata BYTE Snapshot_1 = 0x0F; idata BYTE Snapshot $2 = 0 \times 00;$ int Trigger_GPIO_Polling; int Search Successful = 0; unsigned char Data Received; unsigned char LPC932 WR; unsigned char LPC932 RD; extern unsigned char LPC932 WR; extern unsigned char LPC932_RD;

```
extern unsigned char CRX;
extern idata BYTE Buffer1[32];
extern idata BYTE Buffer2[32];
extern idata BYTE Buffer3[16];
extern idata BYTE Buffer4[16];
extern idata I2C_MESSAGE Message1;
extern idata I2C_MESSAGE Message2;
extern idata I2C MESSAGE Message3;
extern idata I2C_MESSAGE Message4;
// I2C Address Search Routine
// Make the search between min and max
// Return the I2C Address and set the Search Successful bit
// to 1 when search has been successful
unsigned char Search_Routine(unsigned char min, unsigned char max)
 unsigned char I2C_Address_Write;
 unsigned char I2C_Address_Read;
 unsigned char Address_Sent_Status;
 unsigned char Command Sent Status;
 unsigned char Counter_I2C_Address_Write = min;
 unsigned char Counter_I2C_Address_Read = min+1;
 int i;
 Search_Successful = 0;
 while (Counter_I2C_Address_Write != max & Search_Successful == 0) // Search routine starts
 ł
   Counter_I2C_Address_Write++;
   Counter_I2C_Address_Write++;
                                                      // Increment I2C Address Write (+2)
   Counter_I2C_Address_Read++;
   Counter_I2C_Address_Read++;
                                                      // Increment I2C Address Read (+2)
   I2C_Address_Write = Counter_I2C_Address_Write;
   I2C_Address_Read = Counter_I2C_Address_Read;
PCA9564_Write(I2CCON,0xE0 | CRX);
                                                      // 1110 0xxx -> generate Start
   for (i=0; i < 200; i++);
   PCA9564 Write(I2CDAT,I2C Address Write);
                                                      // Send Address Byte + W
   for (i=0; i < 200; i++);
   PCA9564_Write(I2CCON,0xC0 | CRX);
                                                      // I2CCON=11000xxx
   for (i=0; i < 200; i++);
   Address_Sent_Status = PCA9564_Read(I2CSTA);
                                                      // Read status Register
   switch (Address_Sent_Status)
     case 0x18 : //Ack received
                PCA9564_Write(I2CDAT,0xFF);
                                                              // send Command byte (0xFF)
                for (i=0; i < 200; i++);
                PCA9564_Write(I2CCON,0xC0 | CRX);
                                                               // I2CCON=11000xxx
                for (i=0; i < 200; i++);
                Command_Sent_Status = PCA9564_Read(I2CSTA);
                PCA9564_Write(I2CCON,0xD0 | CRX);
                                                               // send Stop
                for (i=0; i < 200; i++);
                if (Command_Sent_Status == 0x28)
                                                               // Command byte has been ack'ed
                  PCA9564_Write(I2CCON,0xE0 | CRX);
                                                               // 1110 0xxx -> generate Start
                  for (i=0, i < 200;i++);
Command_Sent_Status = PCA9564_Read(I2CSTA);
                  if (Command_Sent_Status == 0x08)
                                                               // Start = OK
                  {
                   PCA9564_Write(I2CDAT,I2C_Address_Read);
                                                              // send Address Byte + R
                   for (i=0; i < 200; i++);
                   PCA9564_Write(I2CCON,0xC0 | CRX);
                                                               // I2CCON=11000xxx
                   for (i=0; i < 200; i++);
                   Command_Sent_Status = PCA9564_Read(I2CSTA);
                    if (Command_Sent_Status == 0x40)
                                                               // Addr + R = OK
                     PCA9564_Write(I2CCON,0x40 | CRX);
                                                              // Read Data and NACK
                     for (i=0; i < 200; i++);
                     Data_Received = PCA9564_Read(I2CDAT);
                   }
                  }
                PCA9564_Write(I2CCON,0xD0 | CRX);
                                                              // send Stop
                if (Data_Received == I2C_Address_Write)
                  Search_Successful = 1;
                                                               // Search successful if Read Data = Address
```

```
else
                Search_Successful = 0;
                                                         // Search unsuccessful if Read Data != Address
               break;
    case 0x20 : // no Ack received
               PCA9564_Write(I2CCON,0xD0 | CRX);
                                                         // I2CCON=11010xxx -> Stop condition
               break;
    }
   Address_Sent_Status = 0x00;
   Command_Sent_Status = 0x00;
 return I2C_Address_Write;
}
// GPIO Interrupt Handling function
// One shot mode (through /INT) or
// permanent action detection (then Input PCA9554 Reg# polling)
void GPIO_Interrupt_Handler(void)
{
 Message2.address
                 = PCA9554 WR;
 Message2.buf
                  = Buffer2;
 Message2.nrBytes
                 = 1;
 Buffer2[0]
                  = 0;
                                      // subaddress = 0
 Message3.address
                 = PCA9554_RD;
 Message3.buf
                  = Buffer3;
 Message3.nrBytes
                 = 1;
                                      // read one byte
 if (PCA9554_Int==0)
                                      // Action on pushbutton detected
 {
   I2C_WriteRepRead(&Message2,&Message3); // 1st read the PCA9554
   if (Buffer3[0] != 0xFF)
   {
    Snapshot_1 = Buffer3[0];
                                      // load the 1st read data in a temp memory
   InsertDelay(255);
                                      // Delay between 2 snapshots to detect if pushbutton is
   InsertDelay(255);
                                      // still pressed or has been released
   InsertDelay(255);
   I2C_WriteRepRead(&Message2,&Message3); // 2nd read the PCA9554
   Snapshot_2 = Buffer3[0];
                                      // load the 2nd read data in a temp memory
   if (Snapshot_1 == Snapshot_2)
                                     // Compare the 2 read data in the temp memories
   {
    Trigger_GPIO_Polling = 1;
                                     // permanent push detected when 1st and 2nd readings equal
   }
   else
    Trigger_GPIO_Polling = 0;
                                      //\ {\rm single} shot action when 1st and 2nd readings different
    Buffer3[0] = Snapshot_1;
                                      // Buffer loaded again with the initial push value
   }
 if (Trigger GPIO Polling == 1)
                                      // Start Polling PCA9554 when permanent push detected
 {
   I2C_WriteRepRead(&Message2,&Message3);
 }
}
                                              /*********
// Program 1: P89LV51 <--> PCA9564 <--> PCA9531
// Through Pushbuttons, BR0 and BR1 can be selected
// Once BR selected, PSC and PWM registers
// can be incremented / decremented
static int BR_Select = 0;
void Blinker_Up_Down(void)
 idata BYTE Frequency_0;
 idata BYTE DutyCycle 0;
 idata BYTE Frequency_1;
 idata BYTE DutyCycle 1;
 LED2 = 1;
                                // LD11
                                          off
 LED3 = 0;
                                // LD12
                                          on --> PCA9531 programmed with default blinking rate
```