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PIC12F609/615/617
PIC12HV609/615

Data Sheet

8-Pin, Flash-Based 8-Bit
CMOS Microcontrollers

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MICROCHIP PIC12F609/615/617/12HV609/615

8-Pin Flash-Based, 8-Bit CMOS Microcontrollers

High-Performance RISC CPU:

- Only 35 Instructions to Learn:
 - All single-cycle instructions except branches
- Operating Speed:
 - DC – 20 MHz oscillator/clock input
 - DC – 200 ns instruction cycle
- Interrupt Capability
- 8-Level Deep Hardware Stack
- Direct, Indirect and Relative Addressing modes

Special Microcontroller Features:

- Precision Internal Oscillator:
 - Factory calibrated to $\pm 1\%$, typical
 - Software selectable frequency: 4 MHz or 8 MHz
- Power-Saving Sleep mode
- Voltage Range:
 - PIC12F609/615/617: 2.0V to 5.5V
 - PIC12HV609/615: 2.0V to user defined maximum (**see note**)
- Industrial and Extended Temperature Range
- Power-on Reset (POR)
- Power-up Timer (PWRT) and Oscillator Start-up Timer (OST)
- Brown-out Reset (BOR)
- Watchdog Timer (WDT) with independent Oscillator for Reliable Operation
- Multiplexed Master Clear with Pull-up/Input Pin
- Programmable Code Protection
- High Endurance Flash:
 - 100,000 write Flash endurance
 - Flash retention: > 40 years
- Self Read/ Write Program Memory (PIC12F617 only)

Low-Power Features:

- Standby Current:
 - 50 nA @ 2.0V, typical
- Operating Current:
 - 11 μ A @ 32 kHz, 2.0V, typical
 - 260 μ A @ 4 MHz, 2.0V, typical
- Watchdog Timer Current:
 - 1 μ A @ 2.0V, typical

Note: Voltage across the shunt regulator should not exceed 5V.

Peripheral Features:

- Shunt Voltage Regulator (PIC12HV609/615 only):
 - 5 volt regulation
 - 4 mA to 50 mA shunt range
- 5 I/O Pins and 1 Input Only
- High Current Source/Sink for Direct LED Drive
 - Interrupt-on-pin change or pins
 - Individually programmable weak pull-ups
- Analog Comparator module with:
 - One analog comparator
 - Programmable on-chip voltage reference (CVREF) module (% of VDD)
 - Comparator inputs and output externally accessible
 - Built-In Hysteresis (software selectable)
- Timer0: 8-Bit Timer/Counter with 8-Bit Programmable Prescaler
- Enhanced Timer1:
 - 16-bit timer/counter with prescaler
 - External Timer1 Gate (count enable)
 - Option to use OSC1 and OSC2 in LP mode as Timer1 oscillator if INTOSC mode selected
 - Option to use system clock as Timer1
- In-Circuit Serial Programming™ (ICSP™) via Two Pins

PIC12F615/617/HV615 ONLY:

- Enhanced Capture, Compare, PWM module:
 - 16-bit Capture, max. resolution 12.5 ns
 - Compare, max. resolution 200 ns
 - 10-bit PWM with 1 or 2 output channels, 1 output channel programmable “dead time,” max. frequency 20 kHz, auto-shutdown
- A/D Converter:
 - 10-bit resolution and 4 channels, samples internal voltage references
- Timer2: 8-Bit Timer/Counter with 8-Bit Period Register, Prescaler and Postscaler

PIC12F609/615/617/12HV609/615

8-Pin Diagram, PIC12F615/617/HV615 (PDIP, SOIC, MSOP, DFN)

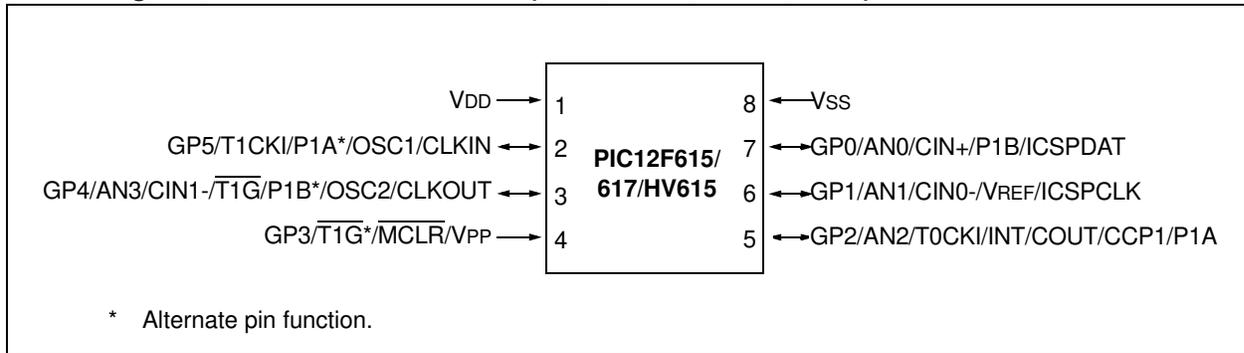


TABLE 2: PIC12F615/617/HV615 PIN SUMMARY (PDIP, SOIC, MSOP, DFN)

I/O	Pin	Analog	Comparators	Timer	CCP	Interrupts	Pull-ups	Basic
GP0	7	AN0	CIN+	—	P1B	IOC	Y	ICSPDAT
GP1	6	AN1	CIN0-	—	—	IOC	Y	ICSPCLK/VREF
GP2	5	AN2	COU	T0CKI	CCP1/P1A	INT/IOC	Y	—
GP3 ⁽¹⁾	4	—	—	$\overline{T1G}^*$	—	IOC	Y ⁽²⁾	\overline{MCLR}/VPP
GP4	3	AN3	CIN1-	$\overline{T1G}$	P1B*	IOC	Y	OSC2/CLKOUT
GP5	2	—	—	T1CKI	P1A*	IOC	Y	OSC1/CLKIN
—	1	—	—	—	—	—	—	VDD
—	8	—	—	—	—	—	—	Vss

* Alternate pin function.

Note 1: Input only.

2: Only when pin is configured for external \overline{MCLR} .

PIC12F609/615/617/12HV609/615

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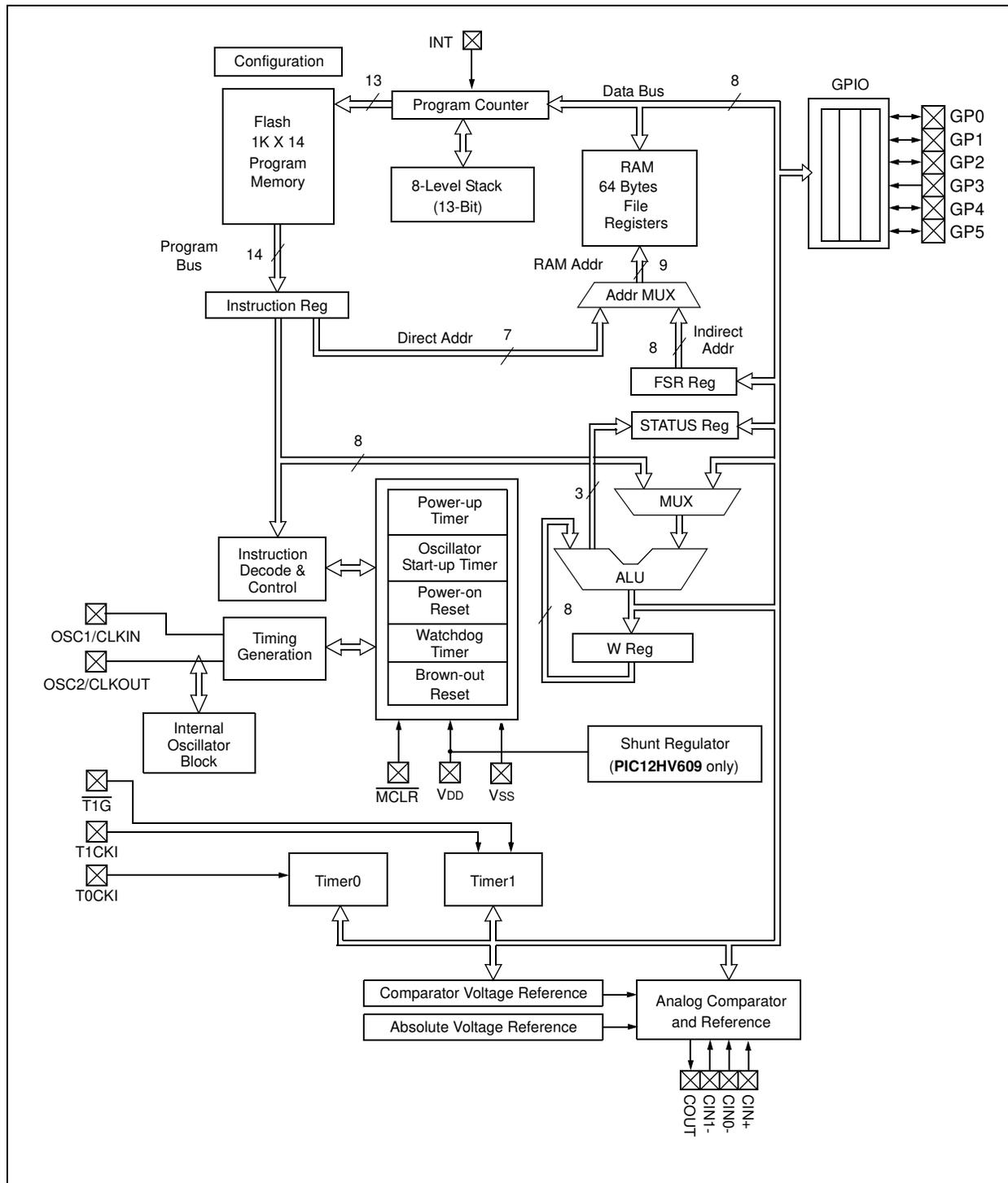
1.0 DEVICE OVERVIEW

The PIC12F609/615/617/12HV609/615 devices are covered by this data sheet. They are available in 8-pin PDIP, SOIC, MSOP and DFN packages.

Block Diagrams and pinout descriptions of the devices are as follows:

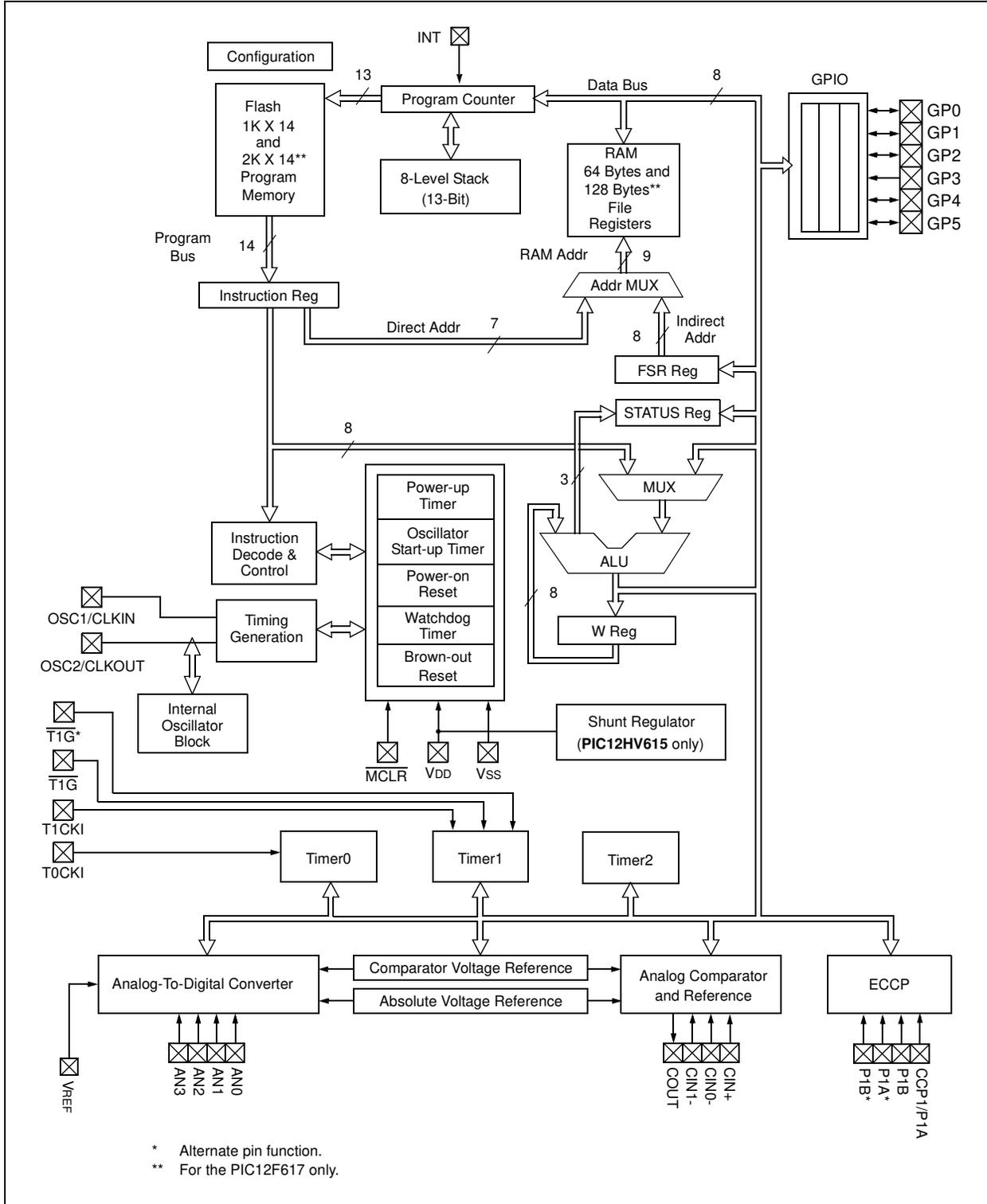
- PIC12F609/HV609 (Figure 1-1, Table 1-1)
- PIC12F615/617/HV615 (Figure 1-2, Table 1-2)

FIGURE 1-1: PIC12F609/HV609 BLOCK DIAGRAM



PIC12F609/615/617/12HV609/615

FIGURE 1-2: PIC12F615/617/HV615 BLOCK DIAGRAM



PIC12F609/615/617/12HV609/615

TABLE 1-1: PIC12F609/HV609 PINOUT DESCRIPTION

Name	Function	Input Type	Output Type	Description
GP0/CIN+/ICSPDAT	GP0	TTL	CMOS	General purpose I/O with prog. pull-up and interrupt-on-change
	CIN+	AN	—	Comparator non-inverting input
	ICSPDAT	ST	CMOS	Serial Programming Data I/O
GP1/CIN0-/ICSPCLK	GP1	TTL	CMOS	General purpose I/O with prog. pull-up and interrupt-on-change
	CIN0-	AN	—	Comparator inverting input
	ICSPCLK	ST	—	Serial Programming Clock
GP2/T0CKI/INT/COUT	GP2	ST	CMOS	General purpose I/O with prog. pull-up and interrupt-on-change
	T0CKI	ST	—	Timer0 clock input
	INT	ST	—	External Interrupt
	COUT	—	CMOS	Comparator output
GP3/MCLR/VPP	GP3	TTL	—	General purpose input with interrupt-on-change
	MCLR	ST	—	Master Clear w/internal pull-up
	VPP	HV	—	Programming voltage
GP4/CIN1-/T1G/OSC2/CLKOUT	GP4	TTL	CMOS	General purpose I/O with prog. pull-up and interrupt-on-change
	CIN1-	AN	—	Comparator inverting input
	T1G	ST	—	Timer1 gate (count enable)
	OSC2	—	XTAL	Crystal/Resonator
	CLKOUT	—	CMOS	Fosc/4 output
GP5/T1CKI/OSC1/CLKIN	GP5	TTL	CMOS	General purpose I/O with prog. pull-up and interrupt-on-change
	T1CKI	ST	—	Timer1 clock input
	OSC1	XTAL	—	Crystal/Resonator
	CLKIN	ST	—	External clock input/RC oscillator connection
VDD	VDD	Power	—	Positive supply
VSS	VSS	Power	—	Ground reference

Legend: AN=Analog input or output CMOS = CMOS compatible input or output HV= High Voltage
 ST=Schmitt Trigger input with CMOS levels TTL = TTL compatible input XTAL=Crystal

PIC12F609/615/617/12HV609/615

TABLE 1-2: PIC12F615/617/HV615 PINOUT DESCRIPTION

Name	Function	Input Type	Output Type	Description
GP0/AN0/CIN+/P1B/ICSPDAT	GP0	TTL	CMOS	General purpose I/O with prog. pull-up and interrupt-on-change
	AN0	AN	—	A/D Channel 0 input
	CIN+	AN	—	Comparator non-inverting input
	P1B	—	CMOS	PWM output
	ICSPDAT	ST	CMOS	Serial Programming Data I/O
GP1/AN1/CIN0-/VREF/ICSPCLK	GP1	TTL	CMOS	General purpose I/O with prog. pull-up and interrupt-on-change
	AN1	AN	—	A/D Channel 1 input
	CIN0-	AN	—	Comparator inverting input
	VREF	AN	—	External Voltage Reference for A/D
	ICSPCLK	ST	—	Serial Programming Clock
GP2/AN2/T0CKI/INT/COU/CCP1/P1A	GP2	ST	CMOS	General purpose I/O with prog. pull-up and interrupt-on-change
	AN2	AN	—	A/D Channel 2 input
	T0CKI	ST	—	Timer0 clock input
	INT	ST	—	External Interrupt
	COU	—	CMOS	Comparator output
	CCP1	ST	CMOS	Capture input/Compare input/PWM output
	P1A	—	CMOS	PWM output
GP3/ $\overline{T1G}$ */ \overline{MCLR} /VPP	GP3	TTL	—	General purpose input with interrupt-on-change
	$\overline{T1G}$ *	ST	—	Timer1 gate (count enable), alternate pin
	\overline{MCLR}	ST	—	Master Clear w/internal pull-up
	VPP	HV	—	Programming voltage
GP4/AN3/CIN1-/ $\overline{T1G}$ /P1B*/OSC2/CLKOUT	GP4	TTL	CMOS	General purpose I/O with prog. pull-up and interrupt-on-change
	AN3	AN	—	A/D Channel 3 input
	CIN1-	AN	—	Comparator inverting input
	$\overline{T1G}$	ST	—	Timer1 gate (count enable)
	P1B*	—	CMOS	PWM output, alternate pin
	OSC2	—	XTAL	Crystal/Resonator
GP5/T1CKI/P1A*/OSC1/CLKIN	GP5	TTL	CMOS	General purpose I/O with prog. pull-up and interrupt-on-change
	T1CKI	ST	—	Timer1 clock input
	P1A*	—	CMOS	PWM output, alternate pin
	OSC1	XTAL	—	Crystal/Resonator
	CLKIN	ST	—	External clock input/RC oscillator connection
VDD	VDD	Power	—	Positive supply
VSS	VSS	Power	—	Ground reference

* Alternate pin function.

Legend: AN=Analog input or output CMOS=CMOS compatible input or output HV= High Voltage
 ST=Schmitt Trigger input with CMOS levels TTL = TTL compatible input XTAL=Crystal

PIC12F609/615/617/12HV609/615

2.0 MEMORY ORGANIZATION

2.1 Program Memory Organization

The PIC12F609/615/617/12HV609/615 has a 13-bit program counter capable of addressing an 8K x 14 program memory space. Only the first 1K x 14 (0000h-03FFh) for the PIC12F609/615/12HV609/615 is physically implemented. For the PIC12F617, the first 2K x 14 (0000h-07FFh) is physically implemented. Accessing a location above these boundaries will cause a wrap-around within the first 1K x 14 space for PIC12F609/615/12HV609/615 devices, and within the first 2K x 14 space for the PIC12F617 device. The Reset vector is at 0000h and the interrupt vector is at 0004h (see Figure 2-1).

FIGURE 2-1: PROGRAM MEMORY MAP AND STACK FOR THE PIC12F609/615/12HV609/615

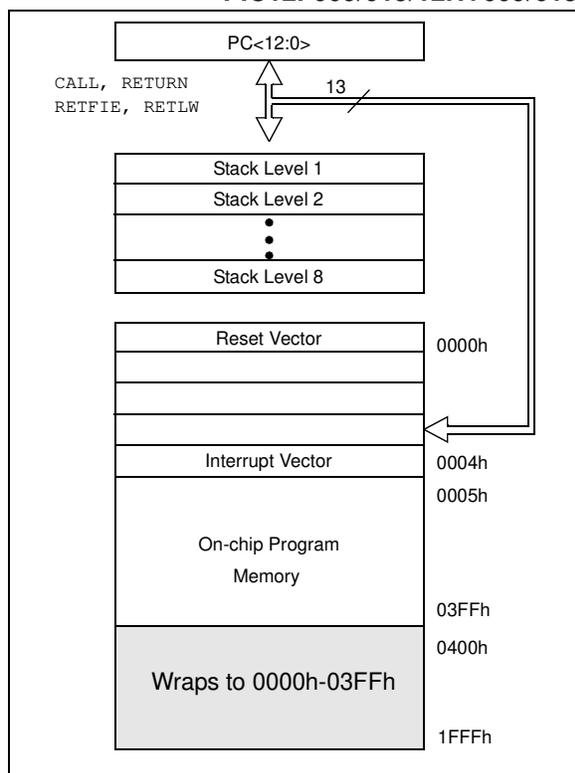
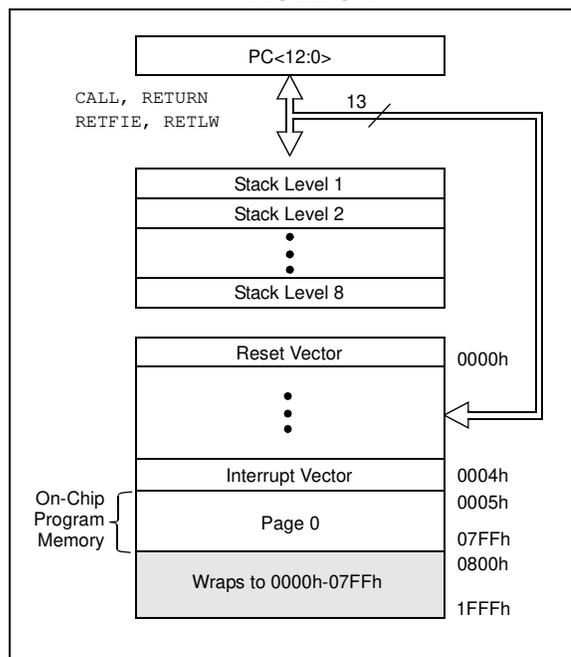


FIGURE 2-2: PROGRAM MEMORY MAP AND STACK FOR THE PIC12F617



2.2 Data Memory Organization

The data memory (see Figure 2-3) is partitioned into two banks, which contain the General Purpose Registers (GPR) and the Special Function Registers (SFR). The Special Function Registers are located in the first 32 locations of each bank. Register locations 40h-7Fh in Bank 0 are General Purpose Registers, implemented as static RAM. For the PIC12F617, the register locations 20h-7Fh in Bank 0 and A0h-EFh in Bank 1 are general purpose registers implemented as Static RAM. Register locations F0h-FFh in Bank 1 point to addresses 70h-7Fh in Bank 0. All other RAM is unimplemented and returns '0' when read. The RP0 bit of the STATUS register is the bank select bit.

RP0

- 0 → Bank 0 is selected
- 1 → Bank 1 is selected

Note: The IRP and RP1 bits of the STATUS register are reserved and should always be maintained as '0's.

PIC12F609/615/617/12HV609/615

FIGURE 2-4: DATA MEMORY MAP OF THE PIC12F615/617/HV615

File Address		File Address	
Indirect Addr. ⁽¹⁾	00h	Indirect Addr. ⁽¹⁾	80h
TMR0	01h	OPTION_REG	81h
PCL	02h	PCL	82h
STATUS	03h	STATUS	83h
FSR	04h	FSR	84h
GPIO	05h	TRISIO	85h
	06h		86h
	07h		87h
	08h		88h
	09h		89h
PCLATH	0Ah	PCLATH	8Ah
INTCON	0Bh	INTCON	8Bh
PIR1	0Ch	PIE1	8Ch
	0Dh		8Dh
TMR1L	0Eh	PCON	8Eh
TMR1H	0Fh		8Fh
T1CON	10h	OSCTUNE	90h
TMR2	11h		91h
T2CON	12h	PR2	92h
CCPR1L	13h	APFCON	93h
CCPR1H	14h		94h
CCP1CON	15h	WPU	95h
PWM1CON	16h	IOC	96h
ECCPAS	17h		97h
	18h	PMCON1 ⁽²⁾	98h
VRCON	19h	PMCON2 ⁽²⁾	99h
CMCON0	1Ah	PMADRL ⁽²⁾	9Ah
	1Bh	PMADRH ⁽²⁾	9Bh
CMCON1	1Ch	PMDATL ⁽²⁾	9Ch
	1Dh	PMDATH ⁽²⁾	9Dh
ADRESH	1Eh	ADRESL	9Eh
ADCON0	1Fh	ANSEL	9Fh
	20h		A0h
General Purpose Registers 96 Bytes from 20h-7Fh ⁽²⁾ Unimplemented for PIC12F615/HV615		General Purpose Registers 32 Bytes ⁽²⁾ Unimplemented for PIC12F615/HV615	
	3Fh		BFh
	40h		C0h
General Purpose Registers 64 Bytes			
	6Fh		EFh
Accesses 70h-7Fh	70h	Accesses 70h-7Fh	F0h
	7Fh		FFh
Bank 0		Bank 1	

Unimplemented data memory locations, read as '0'.

Note 1: Not a physical register.
Note 2: Used for the PIC12F617 only.

PIC12F609/615/617/12HV609/615

TABLE 2-1: PIC12F609/HV609 SPECIAL FUNCTION REGISTERS SUMMARY BANK 0

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Page
Bank 0											
00h	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	25, 115
01h	TMR0	Timer0 Module's Register								xxxx xxxx	53, 115
02h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	25, 115
03h	STATUS	IRP ⁽¹⁾	RP1 ⁽¹⁾	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	18, 115
04h	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	25, 115
05h	GPIO	—	—	GP5	GP4	GP3	GP2	GP1	GP0	--x0 x000	43, 115
06h	—	Unimplemented								—	—
07h	—	Unimplemented								—	—
08h	—	Unimplemented								—	—
09h	—	Unimplemented								—	—
0Ah	PCLATH	—	—	—	Write Buffer for upper 5 bits of Program Counter				---0 0000	25, 115	
0Bh	INTCON	GIE	PEIE	TOIE	INTE	GPIE	T0IF	INTF	GPIF	0000 0000	20, 115
0Ch	PIR1	—	—	—	—	CMIF	—	—	TMR1IF	---- 0--0	22, 115
0Dh	—	Unimplemented								—	—
0Eh	TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	57, 115
0Fh	TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	57, 115
10h	T1CON	T1GINV	TMR1GE	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{T1SYNC}$	TMR1CS	TMR1ON	0000 0000	62, 115
11h	—	Unimplemented								—	—
12h	—	Unimplemented								—	—
13h	—	Unimplemented								—	—
14h	—	Unimplemented								—	—
15h	—	Unimplemented								—	—
16h	—	Unimplemented								—	—
17h	—	Unimplemented								—	—
18h	—	Unimplemented								—	—
19h	VRCON	CMVREN	—	VRR	FVREN	VR3	VR2	VR1	VR0	0-00 0000	76, 116
1Ah	CMCON0	CMON	COUT	CMOE	CMPOL	—	CMR	—	CMCH	0000 -0-0	72, 116
1Bh	—	Unimplemented								—	—
1Ch	CMCON1	—	—	—	T1ACS	CMHYS	—	T1GSS	CMSYNC	---0 0-10	73, 116
1Dh	—	Unimplemented								—	—
1Eh	—	Unimplemented								—	—
1Fh	—	Unimplemented								—	—

Legend: — = Unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition, shaded = unimplemented

- 1: IRP and RP1 bits are reserved, always maintain these bits clear.
- 2: Read only register.

PIC12F609/615/617/12HV609/615

TABLE 2-2: PIC12F615/617/HV615 SPECIAL FUNCTION REGISTERS SUMMARY BANK 0

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Page
Bank 0											
00h	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	25, 116
01h	TMR0	Timer0 Module's Register								xxxx xxxx	53, 116
02h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	25, 116
03h	STATUS	IRP ⁽¹⁾	RP1 ⁽¹⁾	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	18, 116
04h	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	25, 116
05h	GPIO	—	—	GP5	GP4	GP3	GP2	GP1	GP0	--x0 x000	43, 116
06h	—	Unimplemented								—	—
07h	—	Unimplemented								—	—
08h	—	Unimplemented								—	—
09h	—	Unimplemented								—	—
0Ah	PCLATH	—	—	—	Write Buffer for upper 5 bits of Program Counter				---0 0000	25, 116	
0Bh	INTCON	GIE	PEIE	TOIE	INTE	GPIE	TOIF	INTF	GPIF	0000 0000	20, 116
0Ch	PIR1	—	ADIF	CCP1IF	—	CMIF	—	TMR2IF	TMR1IF	-00- 0-00	22, 116
0Dh	—	Unimplemented								—	—
0Eh	TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	57, 116
0Fh	TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	57, 116
10h	T1CON	T1GINV	TMR1GE	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{T1SYNC}$	TMR1CS	TMR1ON	0000 0000	62, 116
11h	TMR2 ⁽³⁾	Timer2 Module Register								0000 0000	65, 116
12h	T2CON ⁽³⁾	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	66, 116
13h	CCPR1L ⁽³⁾	Capture/Compare/PWM Register 1 Low Byte								xxxx xxxx	90, 116
14h	CCPR1H ⁽³⁾	Capture/Compare/PWM Register 1 High Byte								xxxx xxxx	90, 116
15h	CCP1CON ⁽³⁾	P1M	—	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	0-00 0000	89, 116
16h	PWM1CON ⁽³⁾	PRSEN	PDC6	PDC5	PDC4	PDC3	PDC2	PDC1	PDC0	0000 0000	105, 116
17h	ECCPAS ⁽³⁾	ECCPASE	ECCPAS2	ECCPAS1	ECCPAS0	PSSAC1	PSSAC0	PSSBD1	PSSBD0	0000 0000	102, 116
18h	—	Unimplemented								—	—
19h	VRCON	CMVREN	—	VRR	FVREN	VR3	VR2	VR1	VR0	0-00 0000	76, 116
1Ah	CMCON0	CMON	COU	CMOE	CMPOL	—	CMR	—	CMCH	0000 -0-0	72, 116
1Bh	—	Unimplemented								—	—
1Ch	CMCON1	—	—	—	T1ACS	CMHYS	—	T1GSS	CMSYNC	---0 0-10	73, 116
1Dh	—	Unimplemented								—	—
1Eh	ADRESH ^(2, 3)	Most Significant 8 bits of the left shifted A/D result or 2 bits of right shifted result								xxxx xxxx	85, 116
1Fh	ADCON0 ⁽³⁾	ADFM	VCFG	—	CHS2	CHS1	CHS0	$\overline{GO/DONE}$	ADON	00-0 0000	84, 116

Legend: — = Unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition, shaded = unimplemented

Note 1: IRP and RP1 bits are reserved, always maintain these bits clear.

Note 2: Read only register.

Note 3: PIC12F615/617/HV615 only.

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TABLE 2-3: PIC12F609/HV609 SPECIAL FUNCTION REGISTERS SUMMARY BANK 1

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Page
Bank 1											
80h	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	25, 116
81h	OPTION_REG	$\overline{\text{GPPU}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	19, 116
82h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	25, 116
83h	STATUS	IRP ⁽¹⁾	RP1 ⁽¹⁾	RP0	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Z	DC	C	0001 1xxx	18, 116
84h	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	25, 116
85h	TRISIO	—	—	TRISIO5	TRISIO4	TRISIO3 ⁽⁴⁾	TRISIO2	TRISIO1	TRISIO0	--11 1111	44, 116
86h	—	Unimplemented								—	—
87h	—	Unimplemented								—	—
88h	—	Unimplemented								—	—
89h	—	Unimplemented								—	—
8Ah	PCLATH	—	—	—	Write Buffer for upper 5 bits of Program Counter					---0 0000	25, 116
8Bh	INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF ⁽³⁾	0000 0000	20, 116
8Ch	PIE1	—	—	—	—	CMIE	—	—	TMR1IE	---- 0--0	21, 116
8Dh	—	Unimplemented								—	—
8Eh	PCON	—	—	—	—	—	—	$\overline{\text{POR}}$	$\overline{\text{BOR}}$	---- --qq	23, 116
8Fh	—	Unimplemented								—	—
90h	OSCTUNE	—	—	—	TUN4	TUN3	TUN2	TUN1	TUN0	---0 0000	41, 116
91h	—	Unimplemented								—	—
92h	—	Unimplemented								—	—
93h	—	Unimplemented								—	—
94h	—	Unimplemented								—	—
95h	WPU ⁽²⁾	—	—	WPU5	WPU4	—	WPU2	WPU1	WPU0	--11 -111	46, 116
96h	IOC	—	—	IOC5	IOC4	IOC3	IOC2	IOC1	IOC0	--00 0000	46, 116
97h	—	Unimplemented								—	—
98h	—	Unimplemented								—	—
99h	—	Unimplemented								—	—
9Ah	—	Unimplemented								—	—
9Bh	—	Unimplemented								—	—
9Ch	—	Unimplemented								—	—
9Dh	—	Unimplemented								—	—
9Eh	—	Unimplemented								—	—
9Fh	ANSEL	—	—	—	—	ANS3	—	ANS1	ANS0	---- 1-11	45, 117

Legend: — = Unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition, shaded = unimplemented

- Note**
- 1: IRP and RP1 bits are reserved, always maintain these bits clear.
 - 2: $\overline{\text{GP3}}$ pull-up is enabled when MCLRE is '1' in the Configuration Word register.
 - 3: MCLR and WDT Reset does not affect the previous value data latch. The GPIF bit will clear upon Reset but will set again if the mismatch exists.
 - 4: TRISIO3 always reads as '1' since it is an input only pin.

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TABLE 2-4: PIC12F615/617/HV615 SPECIAL FUNCTION REGISTERS SUMMARY BANK 1

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Page
Bank 1											
80h	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	25, 116
81h	OPTION_REG	GPPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	19, 116
82h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	25, 116
83h	STATUS	IRP ⁽¹⁾	RP1 ⁽¹⁾	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	18, 116
84h	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	25, 116
85h	TRISIO	—	—	TRISIO5	TRISIO4	TRISIO3 ⁽⁴⁾	TRISIO2	TRISIO1	TRISIO0	--11 1111	44, 116
86h	—	Unimplemented								—	—
87h	—	Unimplemented								—	—
88h	—	Unimplemented								—	—
89h	—	Unimplemented								—	—
8Ah	PCLATH	—	—	—	Write Buffer for upper 5 bits of Program Counter				---0 0000	25, 116	
8Bh	INTCON	GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF ⁽³⁾	0000 0000	20, 116
8Ch	PIE1	—	ADIE	CCP1IE	—	CMIE	—	TMR2IE	TMR1IE	-00- 0-00	21, 116
8Dh	—	Unimplemented								—	—
8Eh	PCON	—	—	—	—	—	—	\overline{POR}	\overline{BOR}	---- --qq	23, 116
8Fh	—	Unimplemented								—	—
90h	OSCTUNE	—	—	—	TUN4	TUN3	TUN2	TUN1	TUN0	---0 0000	41, 116
91h	—	Unimplemented								—	—
92h	PR2	Timer2 Module Period Register								1111 1111	65, 116
93h	APFCON	—	—	—	T1GSEL	—	—	P1BSEL	P1ASEL	---0 --00	21, 116
94h	—	Unimplemented								—	—
95h	WPU ⁽²⁾	—	—	WPU5	WPU4	—	WPU2	WPU1	WPU0	--11 -111	46, 116
96h	IOC	—	—	IOC5	IOC4	IOC3	IOC2	IOC1	IOC0	--00 0000	46, 116
97h	—	Unimplemented								—	—
98h	PMCON1 ⁽⁷⁾	—	—	—	—	—	WREN	WR	RD	---- -000	29
99h	PMCON2 ⁽⁷⁾	Program Memory Control Register 2 (not a physical register).								---- ----	—
9Ah	PMADRL ⁽⁷⁾	PMADRL7	PMADRL6	PMADRL5	PMADRL4	PMADRL3	PMADRL2	PMADRL1	PMADRL0	0000 0000	28
9Bh	PMADRH ⁽⁷⁾	—	—	—	—	—	PMADRH2	PMADRH1	PMADRH0	---- -000	28
9Ch	PMDATL ⁽⁷⁾	PMDATL7	PMDATL6	PMDATL5	PMDATL4	PMDATL3	PMDATL2	PMDATL1	PMDATL0	0000 0000	28
9Dh	PMDATH ⁽⁷⁾	—	—	Program Memory Data Register High Byte.						--00 0000	28
9Eh	ADRESL ^(5, 6)	Least Significant 2 bits of the left shifted result or 8 bits of the right shifted result								xxxx xxxx	85, 117
9Fh	ANSEL	—	ADCS2	ADCS1	ADCS0	ANS3	ANS2	ANS1	ANS0	-000 1111	45, 117

- Legend:** — = Unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition, shaded = unimplemented
- Note**
- 1: IRP and RP1 bits are reserved, always maintain these bits clear.
 - 2: GP3 pull-up is enabled when MCLRE is '1' in the Configuration Word register.
 - 3: MCLR and WDT Reset does not affect the previous value data latch. The GPIF bit will clear upon Reset but will set again if the mismatch exists.
 - 4: TRISIO3 always reads as '1' since it is an input only pin.
 - 5: Read only register.
 - 6: PIC12F615/617/HV615 only.
 - 7: PIC12F617 only.

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2.2.2.1 STATUS Register

The STATUS register, shown in Register 2-1, contains:

- the arithmetic status of the ALU
- the Reset status
- the bank select bits for data memory (RAM)

The STATUS register can be the destination for any instruction, like any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the $\overline{\text{TO}}$ and $\overline{\text{PD}}$ bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, `CLRF STATUS`, will clear the upper three bits and set the Z bit. This leaves the STATUS register as `'000u u1uu'` (where u = unchanged).

It is recommended, therefore, that only `BCF`, `BSF`, `SWAPF` and `MOVWF` instructions are used to alter the STATUS register, because these instructions do not affect any Status bits. For other instructions not affecting any Status bits, see the **Section 14.0 "Instruction Set Summary"**.

Note 1: Bits IRP and RP1 of the STATUS register are not used by the PIC12F609/615/617/12HV609/615 and should be maintained as clear. Use of these bits is not recommended, since this may affect upward compatibility with future products.

2: The C and DC bits operate as a Borrow and Digit Borrow out bit, respectively, in subtraction. See the `SUBLW` and `SUBWF` instructions for examples.

REGISTER 2-1: STATUS: STATUS REGISTER

Reserved	Reserved	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
IRP	RP1	RP0	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Z	DC	C
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7 **IRP:** This bit is reserved and should be maintained as '0'

bit 6 **RP1:** This bit is reserved and should be maintained as '0'

bit 5 **RP0:** Register Bank Select bit (used for direct addressing)

1 = Bank 1 (80h – FFh)

0 = Bank 0 (00h – 7Fh)

bit 4 **$\overline{\text{TO}}$:** Time-out bit

1 = After power-up, `CLRWDT` instruction or `SLEEP` instruction

0 = A WDT time-out occurred

bit 3 **$\overline{\text{PD}}$:** Power-down bit

1 = After power-up or by the `CLRWDT` instruction

0 = By execution of the `SLEEP` instruction

bit 2 **Z:** Zero bit

1 = The result of an arithmetic or logic operation is zero

0 = The result of an arithmetic or logic operation is not zero

bit 1 **DC:** Digit Carry/Borrow bit (`ADDWF`, `ADDLW`, `SUBLW`, `SUBWF` instructions), For Borrow, the polarity is reversed.

1 = A carry-out from the 4th low-order bit of the result occurred

0 = No carry-out from the 4th low-order bit of the result

bit 0 **C:** Carry/Borrow bit⁽¹⁾ (`ADDWF`, `ADDLW`, `SUBLW`, `SUBWF` instructions)

1 = A carry-out from the Most Significant bit of the result occurred

0 = No carry-out from the Most Significant bit of the result occurred

Note 1: For Borrow, the polarity is reversed. A subtraction is executed by adding the two's complement of the second operand. For rotate (`RRF`, `RLF`) instructions, this bit is loaded with either the high-order or low-order bit of the source register.

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2.2.2.2 OPTION Register

The OPTION register is a readable and writable register, which contains various control bits to configure:

- Timer0/WDT prescaler
- External GP2/INT interrupt
- Timer0
- Weak pull-ups on GPIO

Note: To achieve a 1:1 prescaler assignment for Timer0, assign the prescaler to the WDT by setting PSA bit to '1' of the OPTION register. See **Section 6.1.3 "Software Programmable Prescaler"**.

REGISTER 2-2: OPTION_REG: OPTION REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
$\overline{\text{GPPU}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 7 **$\overline{\text{GPPU}}$** : GPIO Pull-up Enable bit
 1 = GPIO pull-ups are disabled
 0 = GPIO pull-ups are enabled by individual PORT latch values
- bit 6 **INTEDG**: Interrupt Edge Select bit
 1 = Interrupt on rising edge of GP2/INT pin
 0 = Interrupt on falling edge of GP2/INT pin
- bit 5 **T0CS**: Timer0 Clock Source Select bit
 1 = Transition on GP2/T0CKI pin
 0 = Internal instruction cycle clock (Fosc/4)
- bit 4 **T0SE**: Timer0 Source Edge Select bit
 1 = Increment on high-to-low transition on GP2/T0CKI pin
 0 = Increment on low-to-high transition on GP2/T0CKI pin
- bit 3 **PSA**: Prescaler Assignment bit
 1 = Prescaler is assigned to the WDT
 0 = Prescaler is assigned to the Timer0 module
- bit 2-0 **PS<2:0>**: Prescaler Rate Select bits

BIT VALUE	TIMER0 RATE	WDT RATE
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

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2.2.2.3 INTCON Register

The INTCON register is a readable and writable register, which contains the various enable and flag bits for TMR0 register overflow, GPIO change and external GP2/INT pin interrupts.

Note: Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the Global Enable bit, GIE of the INTCON register. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 2-3: INTCON: INTERRUPT CONTROL REGISTER

R/W-0							
GIE	PEIE	T0IE	INTE	GPIE	T0IF	INTF	GPIF
bit 7							bit 0

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

- bit 7 **GIE:** Global Interrupt Enable bit
1 = Enables all unmasked interrupts
0 = Disables all interrupts
- bit 6 **PEIE:** Peripheral Interrupt Enable bit
1 = Enables all unmasked peripheral interrupts
0 = Disables all peripheral interrupts
- bit 5 **T0IE:** Timer0 Overflow Interrupt Enable bit
1 = Enables the Timer0 interrupt
0 = Disables the Timer0 interrupt
- bit 4 **INTE:** GP2/INT External Interrupt Enable bit
1 = Enables the GP2/INT external interrupt
0 = Disables the GP2/INT external interrupt
- bit 3 **GPIE:** GPIO Change Interrupt Enable bit⁽¹⁾
1 = Enables the GPIO change interrupt
0 = Disables the GPIO change interrupt
- bit 2 **T0IF:** Timer0 Overflow Interrupt Flag bit⁽²⁾
1 = Timer0 register has overflowed (must be cleared in software)
0 = Timer0 register did not overflow
- bit 1 **INTF:** GP2/INT External Interrupt Flag bit
1 = The GP2/INT external interrupt occurred (must be cleared in software)
0 = The GP2/INT external interrupt did not occur
- bit 0 **GPIF:** GPIO Change Interrupt Flag bit
1 = When at least one of the GPIO <5:0> pins changed state (must be cleared in software)
0 = None of the GPIO <5:0> pins have changed state

Note 1: IOC register must also be enabled.

Note 2: T0IF bit is set when TMR0 rolls over. TMR0 is unchanged on Reset and should be initialized before clearing T0IF bit.

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2.2.2.4 PIE1 Register

The PIE1 register contains the Peripheral Interrupt Enable bits, as shown in Register 2-4.

Note: Bit PEIE of the INTCON register must be set to enable any peripheral interrupt.

REGISTER 2-4: PIE1: PERIPHERAL INTERRUPT ENABLE REGISTER 1

U-0	R/W-0	R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0
—	ADIE ⁽¹⁾	CCP1IE ⁽¹⁾	—	CMIE	—	TMR2IE ⁽¹⁾	TMR1IE
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 7 **Unimplemented:** Read as '0'
- bit 6 **ADIE:** A/D Converter (ADC) Interrupt Enable bit⁽¹⁾
 1 = Enables the ADC interrupt
 0 = Disables the ADC interrupt
- bit 5 **CCP1IE:** CCP1 Interrupt Enable bit⁽¹⁾
 1 = Enables the CCP1 interrupt
 0 = Disables the CCP1 interrupt
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **CMIE:** Comparator Interrupt Enable bit
 1 = Enables the Comparator interrupt
 0 = Disables the Comparator interrupt
- bit 2 **Unimplemented:** Read as '0'
- bit 1 **TMR2IE:** Timer2 to PR2 Match Interrupt Enable bit⁽¹⁾
 1 = Enables the Timer2 to PR2 match interrupt
 0 = Disables the Timer2 to PR2 match interrupt
- bit 0 **TMR1IE:** Timer1 Overflow Interrupt Enable bit
 1 = Enables the Timer1 overflow interrupt
 0 = Disables the Timer1 overflow interrupt

Note 1: PIC12F615/617/HV615 only. PIC12F609/HV609 unimplemented, read as '0'.

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2.2.2.5 PIR1 Register

The PIR1 register contains the Peripheral Interrupt flag bits, as shown in Register 2-5.

Note: Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the Global Enable bit, GIE of the INTCON register. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 2-5: PIR1: PERIPHERAL INTERRUPT REQUEST REGISTER 1

U-0	R/W-0	R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0
—	ADIF ⁽¹⁾	CCP1IF ⁽¹⁾	—	CMIF	—	TMR2IF ⁽¹⁾	TMR1IF
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 7 **Unimplemented:** Read as '0'
- bit 6 **ADIF:** A/D Interrupt Flag bit⁽¹⁾
 1 = A/D conversion complete
 0 = A/D conversion has not completed or has not been started
- bit 5 **CCP1IF:** CCP1 Interrupt Flag bit⁽¹⁾
Capture mode:
 1 = A TMR1 register capture occurred (must be cleared in software)
 0 = No TMR1 register capture occurred
Compare mode:
 1 = A TMR1 register compare match occurred (must be cleared in software)
 0 = No TMR1 register compare match occurred
PWM mode:
 Unused in this mode
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **CMIF:** Comparator Interrupt Flag bit
 1 = Comparator output has changed (must be cleared in software)
 0 = Comparator output has not changed
- bit 2 **Unimplemented:** Read as '0'
- bit 1 **TMR2IF:** Timer2 to PR2 Match Interrupt Flag bit⁽¹⁾
 1 = Timer2 to PR2 match occurred (must be cleared in software)
 0 = Timer2 to PR2 match has not occurred
- bit 0 **TMR1IF:** Timer1 Overflow Interrupt Flag bit
 1 = Timer1 register overflowed (must be cleared in software)
 0 = Timer1 has not overflowed

Note 1: PIC12F615/617/HV615 only. PIC12F609/HV609 unimplemented, read as '0'.

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2.2.2.6 PCON Register

The Power Control (PCON) register (see Table 12-2) contains flag bits to differentiate between a:

- Power-on Reset ($\overline{\text{POR}}$)
- Brown-out Reset ($\overline{\text{BOR}}$)
- Watchdog Timer Reset (WDT)
- External MCLR Reset

The PCON register also controls the software enable of the $\overline{\text{BOR}}$.

The PCON register bits are shown in Register 2-6.

REGISTER 2-6: PCON: POWER CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0 ⁽¹⁾
—	—	—	—	—	—	$\overline{\text{POR}}$	$\overline{\text{BOR}}$
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-2

Unimplemented: Read as '0'

bit 1

POR: Power-on Reset Status bit

1 = No Power-on Reset occurred

0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)

bit 0

BOR: Brown-out Reset Status bit

1 = No Brown-out Reset occurred

0 = A Brown-out Reset occurred (must be set in software after a Brown-out Reset occurs)

Note 1: Reads as '0' if Brown-out Reset is disabled.

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2.2.2.7 APFCON Register (PIC12F615/617/HV615 only)

The Alternate Pin Function Control (APFCON) register is used to steer specific peripheral input and output functions between different pins. For this device, the P1A, P1B and Timer1 Gate functions can be moved between different pins.

The APFCON register bits are shown in Register 2-7.

REGISTER 2-7: APFCON:ALTERNATE PIN FUNCTION REGISTER⁽¹⁾

U-0	U-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	
—	—	—	T1GSEL	—	—	P1BSEL	P1ASEL	
bit 7								bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 7-5 **Unimplemented:** Read as '0'
- bit 4 **T1GSEL:** TMR1 Input Pin Select bit
 1 = T1G function is on GP3/T1G⁽²⁾/MCLR/VPP
 0 = T1G function is on GP4/AN3/CIN1-/T1G/P1B⁽²⁾/OSC2/CLKOUT
- bit 3-2 **Unimplemented:** Read as '0'
- bit 1 **P1BSEL:** P1B Output Pin Select bit
 1 = P1B function is on GP4/AN3/CIN1-/T1G/P1B⁽²⁾/OSC2/CLKOUT
 0 = P1B function is on GP0/AN0/CIN+/P1B/ICSPDAT
- bit 0 **P1ASEL:** P1A Output Pin Select bit
 1 = P1A function is on GP5/T1CKI/P1A⁽²⁾/OSC1/CLKIN
 0 = P1A function is on GP2/AN2/T0CKI/INT/COU/CCP1/P1A

Note 1: PIC12F615/617/HV615 only.

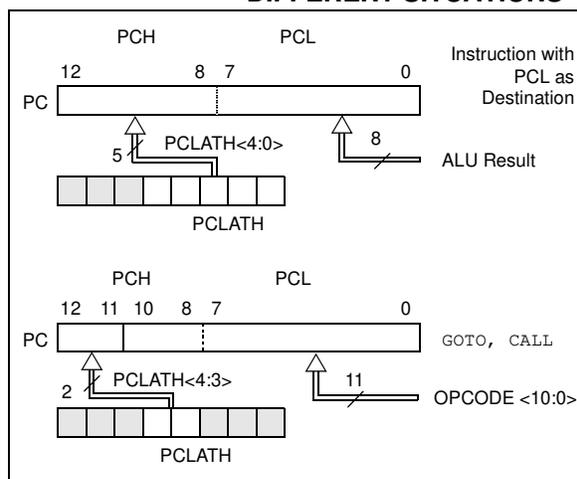
2: Alternate pin function.

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2.3 PCL and PCLATH

The Program Counter (PC) is 13 bits wide. The low byte comes from the PCL register, which is a readable and writable register. The high byte (PC<12:8>) is not directly readable or writable and comes from PCLATH. On any Reset, the PC is cleared. Figure 2-5 shows the two situations for the loading of the PC. The upper example in Figure 2-5 shows how the PC is loaded on a write to PCL (PCLATH<4:0> → PCH). The lower example in Figure 2-5 shows how the PC is loaded during a CALL or GOTO instruction (PCLATH<4:3> → PCH).

FIGURE 2-5: LOADING OF PC IN DIFFERENT SITUATIONS



2.3.1 MODIFYING PCL

Executing any instruction with the PCL register as the destination simultaneously causes the Program Counter PC<12:8> bits (PCH) to be replaced by the contents of the PCLATH register. This allows the entire contents of the program counter to be changed by writing the desired upper 5 bits to the PCLATH register. When the lower 8 bits are written to the PCL register, all 13 bits of the program counter will change to the values contained in the PCLATH register and those being written to the PCL register.

A computed GOTO is accomplished by adding an offset to the program counter (ADDWF PCL). Care should be exercised when jumping into a look-up table or program branch table (computed GOTO) by modifying the PCL register. Assuming that PCLATH is set to the table start address, if the table length is greater than 255 instructions or if the lower 8 bits of the memory address rolls over from 0xFF to 0x00 in the middle of the table, then PCLATH must be incremented for each address rollover that occurs between the table beginning and the target location within the table.

For more information refer to Application Note AN556, "Implementing a Table Read" (DS00556).

2.3.2 STACK

The PIC12F609/615/617/12HV609/615 Family has an 8-level x 13-bit wide hardware stack (see Figure 2-1). The stack space is not part of either program or data space and the Stack Pointer is not readable or writable. The PC is PUSHed onto the stack when a CALL instruction is executed or an interrupt causes a branch. The stack is POPed in the event of a RETURN, RETLW or a RETFIE instruction execution. PCLATH is not affected by a PUSH or POP operation.

The stack operates as a circular buffer. This means that after the stack has been PUSHed eight times, the ninth push overwrites the value that was stored from the first push. The tenth push overwrites the second push (and so on).

Note 1: There are no Status bits to indicate stack overflow or stack underflow conditions.

2: There are no instructions/mnemonics called PUSH or POP. These are actions that occur from the execution of the CALL, RETURN, RETLW and RETFIE instructions or the vectoring to an interrupt address.

2.4 Indirect Addressing, INDF and FSR Registers

The INDF register is not a physical register. Addressing the INDF register will cause indirect addressing.

Indirect addressing is possible by using the INDF register. Any instruction using the INDF register actually accesses data pointed to by the File Select Register (FSR). Reading INDF itself indirectly will produce 00h. Writing to the INDF register indirectly results in a no operation (although Status bits may be affected). An effective 9-bit address is obtained by concatenating the 8-bit FSR and the IRP bit of the STATUS register, as shown in Figure 2-6.

A simple program to clear RAM location 40h-7Fh using indirect addressing is shown in Example 2-1.

EXAMPLE 2-1: INDIRECT ADDRESSING

```

MOV LW 0x40 ;initialize pointer
MOV WF FSR ;to RAM
NEXT CLR F INDF ;clear INDF register
INCF FSR ;inc pointer
BTFSS FSR,7 ;all done?
GOTO NEXT ;no clear next
CONTINUE ;yes continue
    
```