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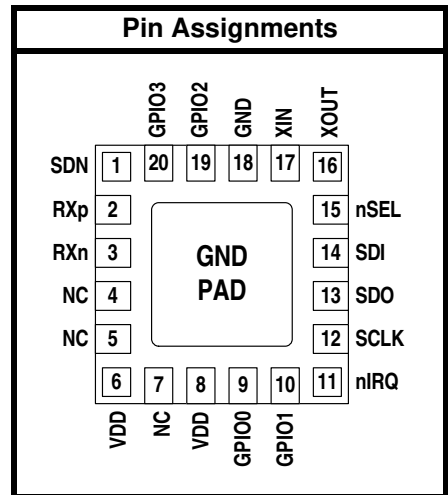
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## HIGH-PERFORMANCE, LOW-CURRENT RECEIVER

### Features

- Frequency range = 142–1050 MHz
- Receive sensitivity = –129 dBm
- Modulation
  - (G)FSK, 4(G)FSK, (G)MSK
  - OOK
- Low active power consumption
  - 10/13 mA RX
- Ultra low current powerdown modes
  - 30 nA shutdown, 40 nA standby
- Preamble Sense Mode
  - 6 mA average Rx current at 1.2 kbs
- Fast preamble detection
  - 1 byte preamble detection
- Data rate = 100 bps to 1 Mbps
- Fast wake and hop times
- Power supply = 1.8 to 3.8 V
- Excellent selectivity performance
  - 69 dB adjacent channel
  - 79 dB blocking at 1 MHz
- Antenna diversity and T/R switch control
- Highly configurable packet handler
- RX 129 byte FIFO
- Auto frequency control (AFC)
- Automatic gain control (AGC)
- Low BOM
- Low battery detector
- Temperature sensor
- 20-Pin QFN package
- IEEE 802.15.4g and WMBus compliant
- Suitable FCC Part 90 Mask D, FCC part 15.247, 15.231, 15.249, ARIB T-108, T-96, T-67, RCR STD-30, China regulatory, ETSI EN 300 220, ETSI Category 1 Operation



Patents pending

### Applications

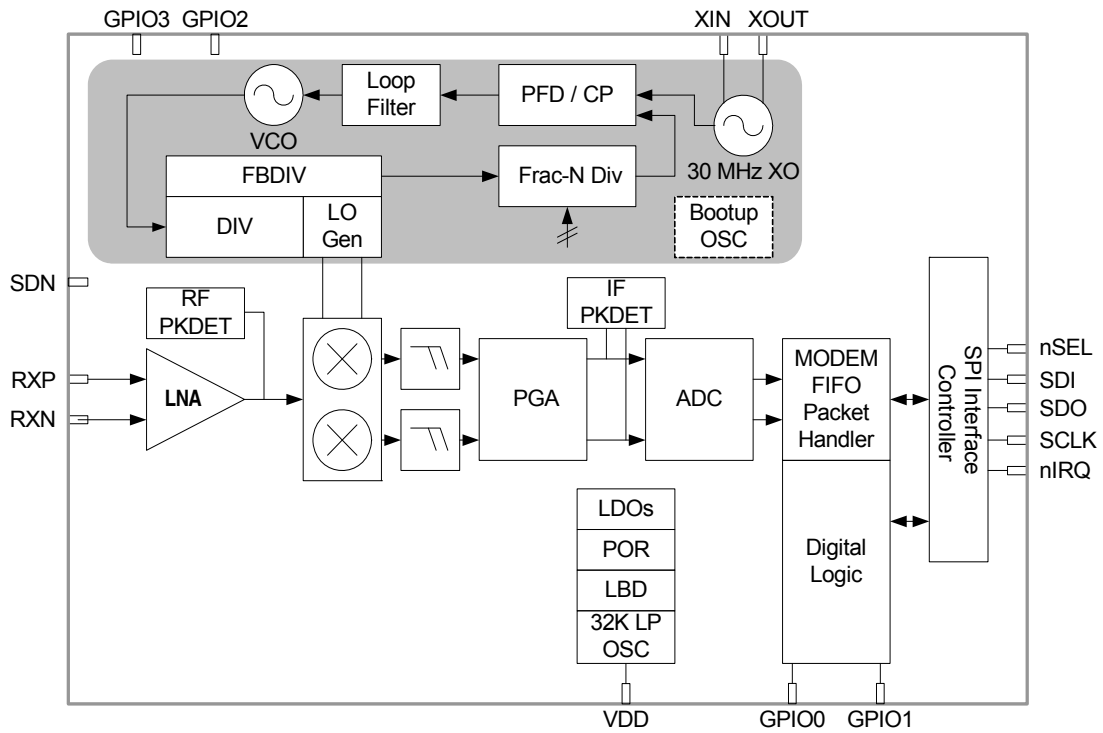
- Smart metering (802.15.4g and MBus)
- Remote control
- Home security and alarm
- Telemetry
- Garage and gate openers
- Remote keyless entry
- Home automation
- Industrial control
- Sensor networks
- Health monitors
- Electronic shelf labels

### Description

Silicon Labs Si4362 devices are high-performance, low-current receivers covering the sub-GHz frequency bands from 142 to 1050 MHz. The radios are part of the EZRadioPRO<sup>®</sup> family, which includes a complete line of transmitters, receivers, and transceivers covering a wide range of applications. All parts offer outstanding sensitivity of –129 dBm while achieving extremely low active and standby current consumption. The 69 dB adjacent channel selectivity with 12.5 kHz channel spacing ensures robust receive operation in harsh RF conditions, which is particularly important for narrowband operation. RX current of 10 mA coupled with extremely low standby current and fast wake times ensure extended battery life in the most demanding applications.

# Si4362-C

## Functional Block Diagram



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## 1. Electrical Specifications

**Table 1. DC Characteristics\***

Parameter	Symbol	Test Condition	Min	Typ	Max	Unit
Supply Voltage Range	$V_{DD}$		1.8	3.3	3.8	V
Power Saving Modes	$I_{Shutdown}$	RC Oscillator, Main Digital Regulator, and Low Power Digital Regulator OFF	—	30	—	nA
	$I_{Standby}$	Register values maintained and RC oscillator/WUT OFF	—	40	—	nA
	$I_{SleepRC}$	RC Oscillator/WUT ON and all register values maintained, and all other blocks OFF	—	740	—	nA
	$I_{SleepXO}$	Sleep current using an external 32 kHz crystal.	—	1.7	—	$\mu$ A
	$I_{Sensor-LBD}$	Low battery detector ON, register values maintained, and all other blocks OFF	—	1	—	$\mu$ A
	$I_{Ready}$	Crystal Oscillator and Main Digital Regulator ON, all other blocks OFF	—	1.8	—	mA
Preamble Sense Mode Current	$I_{psm}$	Duty cycling during preamble search, 1.2 kbps, 4 byte preamble	—	6	—	mA
TUNE Mode Current	$I_{Tune\_RX}$	RX Tune, High Performance Mode	—	7.6	—	mA
RX Mode Current	$I_{RXH}$	High Performance Mode (measured at 915 MHz and 40 kbps)	—	13.7	—	mA
	$I_{RXL}$	Low Power Mode (measured at 315 MHz and 40 kbps)	—	10.9	—	mA

**\*Note:** All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from  $-40$  to  $+85$  °C unless otherwise stated. All typical values apply at  $V_{DD} = 3.3$  V and  $25$  °C unless otherwise stated.

Table 2. Synthesizer AC Electrical Characteristics\*

Parameter	Symbol	Test Condition	Min	Typ	Max	Unit
Synthesizer Frequency Range (Si4362)	$F_{\text{SYN}}$		142	—	175	MHz
			284	—	350	MHz
			350	—	525	MHz
			850	—	1050	MHz
Synthesizer Frequency Resolution	$F_{\text{RES-960}}$	850–1050 MHz	—	28.6	—	Hz
	$F_{\text{RES-525}}$	420–525 MHz	—	14.3	—	Hz
	$F_{\text{RES-420}}$	350–420 MHz	—	11.4	—	Hz
	$F_{\text{RES-350}}$	284–350 MHz	—	9.5	—	Hz
	$F_{\text{RES-175}}$	142–175 MHz	—	4.7	—	Hz
Synthesizer Settling Time	$t_{\text{LOCK}}$	Measured from exiting Ready mode with XOSC running to any frequency. Including VCO Calibration.	—	50	—	$\mu\text{s}$
<p><b>*Note:</b> All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from <math>-40</math> to <math>+85</math> °C unless otherwise stated. All typical values apply at <math>V_{\text{DD}} = 3.3</math> V and <math>25</math> °C unless otherwise stated.</p>						

**Table 3. Receiver AC Electrical Characteristics<sup>1,2</sup>**

Parameter	Symbol	Test Condition	Min	Typ	Max	Unit
RX Frequency Range	$F_{RX}$		850	—	1050	MHz
			350	—	525	MHz
			284	—	350	MHz
			142	—	175	MHz
RX Sensitivity 169 MHz <sup>3</sup>	$P_{RX\_0.5}$	(BER < 0.1%) (500 bps, GFSK, BT = 0.5, $\Delta f = \pm 250\text{Hz}$ )	—	-129	—	dBm
	$P_{RX\_40}$	(BER < 0.1%) (40 kbps, GFSK, BT = 0.5, $\Delta f = \pm 20\text{ kHz}$ )	—	-110	—	dBm
	$P_{RX\_100}$	(BER < 0.1%) (100 kbps, GFSK, BT = 0.5, $\Delta f = \pm 50\text{ kHz}$ )	—	-106	—	dBm
	$P_{RX\_500}$	(BER < 0.1%) (500 kbps, GFSK, BT = 0.5, $\Delta f = \pm 250\text{ kHz}$ )	—	-98	—	dBm
	$P_{RX\_9.6}$	(PER 1%) (9.6 kbps, 4GFSK, BT = 0.5, $\Delta f = \pm 2.4\text{ kHz}$ )	—	-110	—	dBm
	$P_{RX\_1M}$	(PER 1%) (1 Mbps, 4GFSK, BT = 0.5, inner deviation = 83.3 kHz)	—	-89	—	dBm
	$P_{RX\_OOK}$	(BER < 0.1%, 4.8 kbps, 350 kHz BW, OOK, PN15 data)	—	-110	—	dBm
		(BER < 0.1%, 40 kbps, 350 kHz BW, OOK, PN15 data)	—	-103	—	dBm
		(BER < 0.1%, 120 kbps, 350 kHz BW, OOK, PN15 data)	—	-97	—	dBm

**Notes:**

1. All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from -40 to +85 °C unless otherwise stated. All typical values apply at VDD = 3.3 V and 25 °C unless otherwise stated.
2. For PER tests, 48 preamble symbols, 4 byte sync word, 10 byte payload and CRC-32 was used.
3. Measured over 50000 bits using PN9 data sequence and data and clock on GPIOs. Sensitivity is expected to be better if reading data from packet handler FIFO especially at higher data rates.

Table 3. Receiver AC Electrical Characteristics<sup>1,2</sup> (Continued)

Parameter	Symbol	Test Condition	Min	Typ	Max	Unit
RX Sensitivity 915/868 MHz <sup>3</sup>	P <sub>RX_0.5</sub>	(BER < 0.1%) (500 bps, GFSK, BT = 0.5, $\Delta f = \pm 250\text{Hz}$ )	—	-127	—	dBm
	P <sub>RX_40</sub>	(BER < 0.1%) (40 kbps, GFSK, BT = 0.5, $\Delta f = \pm 20\text{ kHz}$ )	—	-109	—	dBm
	P <sub>RX_100</sub>	(BER < 0.1%) (100 kbps, GFSK, BT = 0.5, $\Delta f = \pm 50\text{ kHz}$ )	—	-104	—	dBm
	P <sub>RX_500</sub>	(BER < 0.1%) (500 kbps, GFSK, BT = 0.5, $\Delta f = \pm 250\text{ kHz}$ )	—	-97	—	dBm
	P <sub>RX_9.6</sub>	(PER 1%) (9.6 kbps, 4GFSK, BT = 0.5, $\Delta f = \pm 2.4\text{ kHz}$ )	—	-109	—	dBm
	P <sub>RX_1M</sub>	(PER 1%) (1 Mbps, 4GFSK, BT = 0.5, inner deviation = 83.3 kHz)	—	-88	—	dBm
	P <sub>RX_OOK</sub>		(BER < 0.1%, 4.8 kbps, 350 kHz BW, OOK, PN15 data)	—	-108	—
(BER < 0.1%, 40 kbps, 350 kHz BW, OOK, PN15 data)			—	-101	—	dBm
(BER < 0.1%, 120 kbps, 350 kHz BW, OOK, PN15 data)			—	-96	—	dBm
RX Channel Bandwidth	BW		1.1	—	850	kHz
RSSI Resolution	RES <sub>RSSI</sub>	Valid from -110 dBm to -90 dBm	—	$\pm 0.5$	—	dB
$\pm 1$ -Ch Offset Selectivity, 169 MHz <sup>3</sup>	C/I <sub>1-CH</sub>	Desired Ref Signal 3 dB above sensitivity, BER < 0.1%. Interferer is CW, and desired is modulated with 2.4 kbps $\Delta F = 1.2\text{ kHz}$ GFSK with BT = 0.5, RX channel BW = 4.8 kHz, channel spacing = 12.5 kHz	—	-69	—	dB
$\pm 1$ -Ch Offset Selectivity, 450 MHz <sup>3</sup>	C/I <sub>1-CH</sub>		—	-60	—	dB
$\pm 1$ -Ch Offset Selectivity, 868 / 915 MHz <sup>3</sup>	C/I <sub>1-CH</sub>		—	-55	—	dB
Blocking 1 MHz Offset	1M <sub>BLOCK</sub>	Desired Ref Signal 3 dB above sensitivity, BER = 0.1%. Interferer is CW, and desired is modulated with 2.4 kbps, $\Delta F = 1.2\text{ kHz}$ GFSK with BT = 0.5, RX channel BW = 4.8 kHz	—	-79	—	dB
Blocking 8 MHz Offset	8M <sub>BLOCK</sub>		—	-86	—	dB

**Notes:**

1. All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from -40 to +85 °C unless otherwise stated. All typical values apply at VDD = 3.3 V and 25 °C unless otherwise stated.
2. For PER tests, 48 preamble symbols, 4 byte sync word, 10 byte payload and CRC-32 was used.
3. Measured over 50000 bits using PN9 data sequence and data and clock on GPIOs. Sensitivity is expected to be better if reading data from packet handler FIFO especially at higher data rates.



**Table 3. Receiver AC Electrical Characteristics<sup>1,2</sup> (Continued)**

Parameter	Symbol	Test Condition	Min	Typ	Max	Unit
Image Rejection (IF = 468.75 kHz)	Im <sub>REJ</sub>	No image rejection calibration. Rejection at the image frequency. RF = 460 MHz	—	40	—	dB
		With image rejection calibration in Si4362. Rejection at the image frequency. RF = 460 MHz	—	55	—	dB
		No image rejection calibration. Rejection at the image frequency. RF = 915 MHz	—	45	—	dB
		With image rejection calibration in Si4362. Rejection at the image frequency. RF = 915 MHz	—	52	—	dB
		No image rejection calibration. Rejection at the image frequency. RF = 169 MHz	—	45	—	dB
		With image rejection calibration in Si4362. Rejection at the image frequency. RF = 169 MHz	—	60	—	dB

**Notes:**

1. All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from -40 to +85 °C unless otherwise stated. All typical values apply at VDD = 3.3 V and 25 °C unless otherwise stated.
2. For PER tests, 48 preamble symbols, 4 byte sync word, 10 byte payload and CRC-32 was used.
3. Measured over 50000 bits using PN9 data sequence and data and clock on GPIOs. Sensitivity is expected to be better if reading data from packet handler FIFO especially at higher data rates.

Table 4. Auxiliary Block Specifications<sup>1</sup>

Parameter	Symbol	Test Condition	Min	Typ	Max	Unit
Temperature Sensor Sensitivity <sup>1</sup>	TS <sub>S</sub>		—	4.5	—	ADC Codes/ °C
Low Battery Detector Resolution	LBD <sub>RES</sub>		—	50	—	mV
Microcontroller Clock Output Frequency Range <sup>2</sup>	F <sub>MC</sub>	Configurable to Fxtal or Fxtal divided by 2, 3, 7.5, 10, 15, or 30 where Fxtal is the reference XTAL frequency. In addition, 32.768 kHz is also supported.	32.768K	—	Fxtal	Hz
Temperature Sensor Conversion <sup>1</sup>	TEMP <sub>CT</sub>	Programmable setting	—	3	—	ms
XTAL Range <sup>3</sup>	XTAL <sub>Range</sub>		25	—	32	MHz
30 MHz XTAL Start-Up Time	t <sub>30M</sub>	Using XTAL and board layout in reference design. Start-up time will vary with XTAL type and board layout.	—	300	—	µs
30 MHz XTAL Cap Resolution <sup>1</sup>	30M <sub>RES</sub>		—	70	—	fF
32 kHz XTAL Start-Up Time <sup>1</sup>	t <sub>32k</sub>		—	2	—	sec
32 kHz Accuracy using Internal RC Oscillator <sup>1</sup>	32KRC <sub>RES</sub>		—	2500	—	ppm
POR Reset Time	t <sub>POR</sub>		—	—	6	ms

**Notes:**

1. All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from –40 to +85 °C unless otherwise stated. All typical values apply at VDD = 3.3 V and 25 °C unless otherwise stated.
2. Microcontroller clock frequency tested in production at 1 MHz, 30 MHz, 32 MHz, and 32.768 kHz. Other frequencies tested in bench characterization.
3. XTAL Range tested in production using an external clock source (similar to using a TCXO).

**Table 5. Digital IO Specifications (GPIO\_x, SCLK, SDO, SDI, nSEL, nIRQ, SDN)<sup>1</sup>**

Parameter	Symbol	Test Condition	Min	Typ	Max	Unit
Rise Time <sup>2,3</sup>	T <sub>RISE</sub>	0.1 x V <sub>DD</sub> to 0.9 x V <sub>DD</sub> , C <sub>L</sub> = 10 pF, DRV<1:0> = LL	—	2.3	—	ns
Fall Time <sup>3,4</sup>	T <sub>FALL</sub>	0.9 x V <sub>DD</sub> to 0.1 x V <sub>DD</sub> , C <sub>L</sub> = 10 pF, DRV<1:0> = LL	—	2	—	ns
Input Capacitance	C <sub>IN</sub>		—	2	—	pF
Logic High Level Input Voltage	V <sub>IH</sub>		V <sub>DD</sub> x 0.7	—	—	V
Logic Low Level Input Voltage	V <sub>IL</sub>		—	—	V <sub>DD</sub> x 0.3	V
Input Current	I <sub>IN</sub>	0 < V <sub>IN</sub> < V <sub>DD</sub>	-1	—	1	μA
Input Current If Pullup is Activated	I <sub>INP</sub>	V <sub>IL</sub> = 0 V	1	—	4	μA
Drive Strength for Output Low Level	I <sub>OmaxLL</sub>	DRV[1:0] = LL <sup>3</sup>	—	6.66	—	mA
	I <sub>OmaxLH</sub>	DRV[1:0] = LH <sup>3</sup>	—	5.03	—	mA
	I <sub>OmaxHL</sub>	DRV[1:0] = HL <sup>3</sup>	—	3.16	—	mA
	I <sub>OmaxHH</sub>	DRV[1:0] = HH <sup>3</sup>	—	1.13	—	mA
Drive Strength for Output High Level	I <sub>OmaxLL</sub>	DRV[1:0] = LL <sup>3</sup>	—	5.75	—	mA
	I <sub>OmaxLH</sub>	DRV[1:0] = LH <sup>3</sup>	—	4.37	—	mA
	I <sub>OmaxHL</sub>	DRV[1:0] = HL <sup>3</sup>	—	2.73	—	mA
	I <sub>OmaxHH</sub>	DRV[1:0] = HH <sup>3</sup>	—	0.96	—	mA
Drive Strength for Output High Level for GPIO0	I <sub>OmaxLL</sub>	DRV[1:0] = LL <sup>3</sup>	—	2.53	—	mA
	I <sub>OmaxLH</sub>	DRV[1:0] = LH <sup>3</sup>	—	2.21	—	mA
	I <sub>OmaxHL</sub>	DRV[1:0] = HL <sup>3</sup>	—	1.70	—	mA
	I <sub>OmaxHH</sub>	DRV[1:0] = HH <sup>3</sup>	—	0.80	—	mA
Logic High Level Output Voltage	V <sub>OH</sub>	DRV[1:0] = HL	V <sub>DD</sub> x 0.8	—	—	V
Logic Low Level Output Voltage	V <sub>OL</sub>	DRV[1:0] = HL	—	—	V <sub>DD</sub> x 0.2	V

**Notes:**

1. All minimum and maximum values are guaranteed across the recommended operating conditions of supply voltage and from -40 to +85 °C unless otherwise stated. All typical values apply at V<sub>DD</sub> = 3.3 V and 25 °C unless otherwise stated.
2. 6.7 ns is typical for GPIO0 rise time.
3. Assuming V<sub>DD</sub> = 3.3 V, drive strength is specified at V<sub>oh</sub> (min) = 2.64 V and V<sub>ol</sub>(max) = 0.66 V at room temperature.
4. 2.4 ns is typical for GPIO0 fall time.

Table 6. Thermal Characteristics

Parameter	Symbol	Value	Unit
Operating Ambient Temperature Range	$T_A$	-40 to +85	°C
Thermal Impedance Junction to Ambient	$\theta_{JA}$	25	°C/W
Junction Temperature Maximum Value	$T_j$	+105	°C
Storage Temperature Range	$T_{STG}$	-55 to +150	°C

Table 7. Absolute Maximum Ratings

Parameter	Value	Unit
$V_{DD}$ to GND	-0.3, +3.8	V
Voltage on Digital Inputs	-0.3, $V_{DD} + 0.3$	V
Voltage on Analog Inputs	-0.7, $V_{DD} + 0.3$	V
RX Input Power	+10	dBm
<p><b>Note:</b> Stresses beyond those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. These are stress ratings only and functional operation of the device at or beyond these ratings in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability. Power Amplifier may be damaged if switched on without proper load or termination connected. Caution: ESD sensitive device.</p>		

## 2. Functional Description

The Si4362 is a high performance, low current, wireless ISM receiver that covers major sub-GHz bands. The wide operating voltage range of 1.8–3.8 V and low current consumption make the Si4362 an ideal solution for battery powered applications. The device uses a single-conversion mixer to downconvert the 2/4-level FSK/GFSK or OOK modulated receive signal to a low IF frequency. Following a programmable gain amplifier (PGA) the signal is converted to the digital domain by a high performance  $\Delta\Sigma$  ADC allowing filtering, demodulation, slicing, and packet handling to be performed in the built-in DSP increasing the receiver’s performance and flexibility versus analog based architectures. The demodulated signal is output to the system MCU through a programmable GPIO or via the standard SPI bus by reading the 64-byte RX FIFO.

A single high precision local oscillator (LO) is used for receive mode. The LO is generated by an integrated VCO and  $\Delta\Sigma$  Fractional-N PLL synthesizer. The synthesizer is designed to support configurable data rates from 100 bps to 1 Mbps. The Si4362 operates in the frequency bands of 142–175, 283–350, 350–525, and 850–1050 MHz with a maximum frequency accuracy step size of 28.6 Hz.

The Si4362 supports frequency hopping and antenna diversity switch control to extend the link range and improve performance. Built-in antenna diversity and support for frequency hopping can be used to further extend range and enhance performance. Antenna diversity is completely integrated into the Si4362 and can improve the system link budget by 8–10 dB, resulting in substantial range increases under adverse environmental conditions. A highly configurable packet handler allows for autonomous encoding/decoding of nearly any packet structure. Additional system features, such as an automatic wake-up timer, low battery detector, 64 byte RX FIFOs, and preamble detection, reduce overall current consumption and allows for the use of lower-cost system MCUs. An integrated temperature sensor, power-on-reset (POR), and GPIOs further reduce overall system cost and size. The Si4362 is designed to work with an MCU, crystal, and a few passive components to create a very low-cost system.

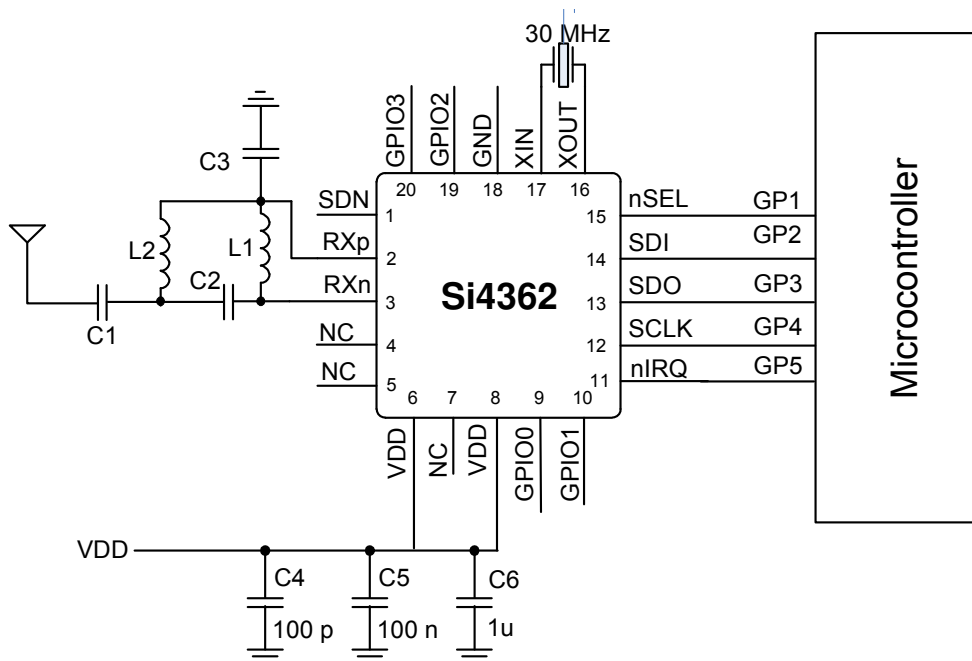


Figure 1. Si4362 Application Example

### 3. Controller Interface

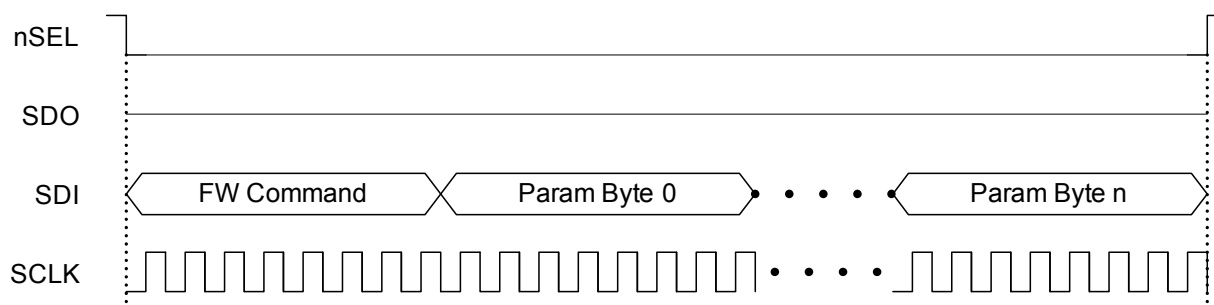
#### 3.1. Serial Peripheral Interface (SPI)

The Si4362 communicates with the host MCU over a standard 4-wire serial peripheral interface (SPI): SCLK, SDI, SDO, and nSEL. The SPI interface is designed to operate at a maximum of 10 MHz. The SPI timing parameters are demonstrated in Table 8. The host MCU writes data over the SDI pin and can read data from the device on the SDO output pin. Figure 2 demonstrates an SPI write command. The nSEL pin should go low to initiate the SPI command. The first byte of SDI data will be one of the firmware commands followed by n bytes of parameter data which will be variable depending on the specific command. The rising edges of SCLK should be aligned with the center of the SDI data.

**Table 8. Serial Interface Timing Parameters**

Symbol	Parameter	Min (ns)	Max (ns)	Diagram
$t_{CH}$	Clock high time	40		<p>The diagram shows four signals: SCLK, SDI, SDO, and nSEL. SCLK is a periodic clock signal. SDI is a data bus where a 'FW Command' is followed by 'Param Byte 0' through 'Param Byte n'. SDO is an output bus that is high during the command and data transfer. nSEL is an active-low select signal that goes low to initiate the command. Timing parameters are indicated: <math>t_{SS}</math> (select setup), <math>t_{SH}</math> (select hold), <math>t_{SW}</math> (select high period), <math>t_{DS}</math> (data setup), <math>t_{DH}</math> (data hold), <math>t_{DD}</math> (output data delay), <math>t_{DE}</math> (output disable), <math>t_{CL}</math> (clock low), and <math>t_{CH}</math> (clock high).</p>
$t_{CL}$	Clock low time	40		
$t_{DS}$	Data setup time	20		
$t_{DH}$	Data hold time	20		
$t_{DD}$	Output data delay time		43	
$t_{DE}$	Output disable time		45	
$t_{SS}$	Select setup time	20		
$t_{SH}$	Select hold time	50		
$t_{SW}$	Select high period	80		

**\*Note:** CL = 10 pF; VDD = 1.8 V; SDO Drive strength setting = 10.



**Figure 2. SPI Write Command**

The Si4362 contains an internal MCU that controls all the internal functions of the radio. For SPI read commands a typical MCU flow of checking clear-to-send (CTS) is used to make sure the internal MCU has executed the command and prepared the data to be output over the SDO pin. Figure 3 demonstrates the general flow of an SPI read command. Once the CTS value reads FFh then the read data is ready to be clocked out to the host MCU. The typical time for a valid FFh CTS reading is 20  $\mu$ s. Figure 4 demonstrates the remaining read cycle after CTS is set to FFh. The internal MCU will clock out the SDO data on the negative edge so the host MCU should process the SDO data on the rising edge of SCLK.

## Firmware Flow

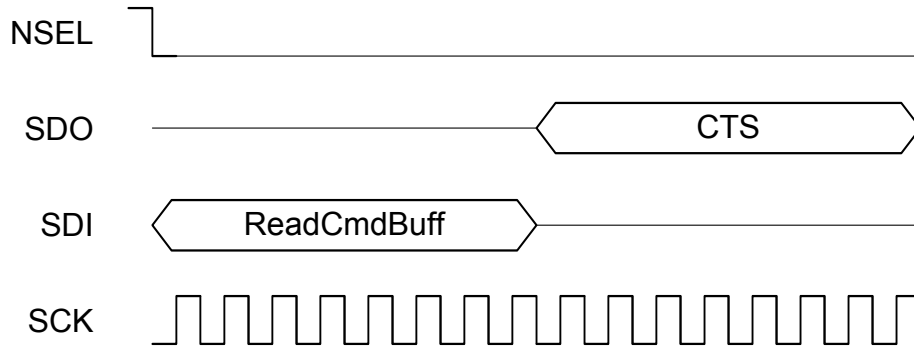
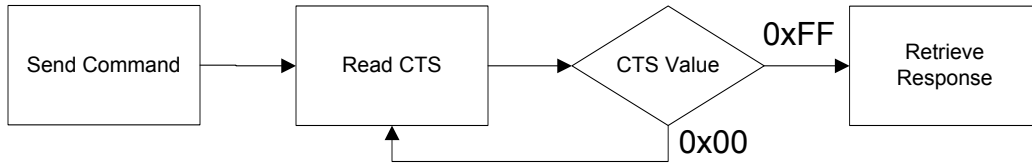


Figure 3. SPI Read Command—Check CTS Value

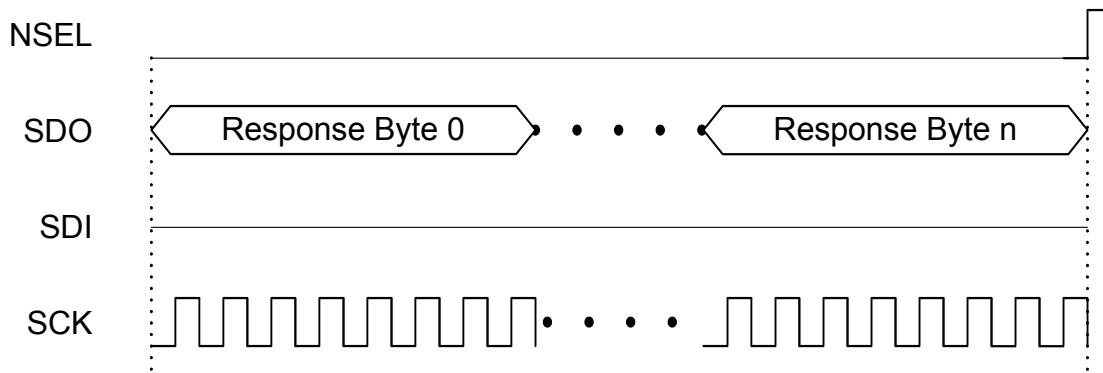


Figure 4. SPI Read Command—Clock Out Read Data

### 3.2. Fast Response Registers

The fast response registers are registers that can be read immediately without the requirement to monitor and check CTS. There are four fast response registers that can be programmed for a specific function. The fast response registers can be read through API commands, 0x50 for Fast Response A, 0x51 for Fast Response B, 0x53 for Fast Response C, and 0x57 for Fast Response D. The fast response registers can be configured by the "FRR\_CTL\_X\_MODE" properties.

The fast response registers may be read in a burst fashion. After the initial 16 clock cycles, each additional eight clock cycles will clock out the contents of the next fast response register in a circular fashion. The value of the FRRs will not be updated unless NSEL is toggled.

### 3.3. Operating Modes and Timing

The primary states of the Si4362 are shown in Figure 5. The shutdown state completely shuts down the radio to minimize current consumption. Standby/Sleep, SPI Active, Ready, and RX tune are available to optimize the current consumption and response time to RX for a given application. API commands START\_RX, and CHANGE\_STATE control the operating state with the exception of shutdown which is controlled by SDN, pin 1. Table 9 shows each of the operating modes with the time required to reach RX mode as well as the current consumption of each mode. The times in Table 9 are measured from the rising edge of nSEL until the chip is in the desired state. Note that these times are indicative of state transition timing but are not guaranteed and should only be used as a reference data point. An automatic sequencer will put the chip into RX from any state. It is not necessary to manually step through the states. To simplify the diagram it is not shown but any of the lower power states can be returned to automatically after RX.

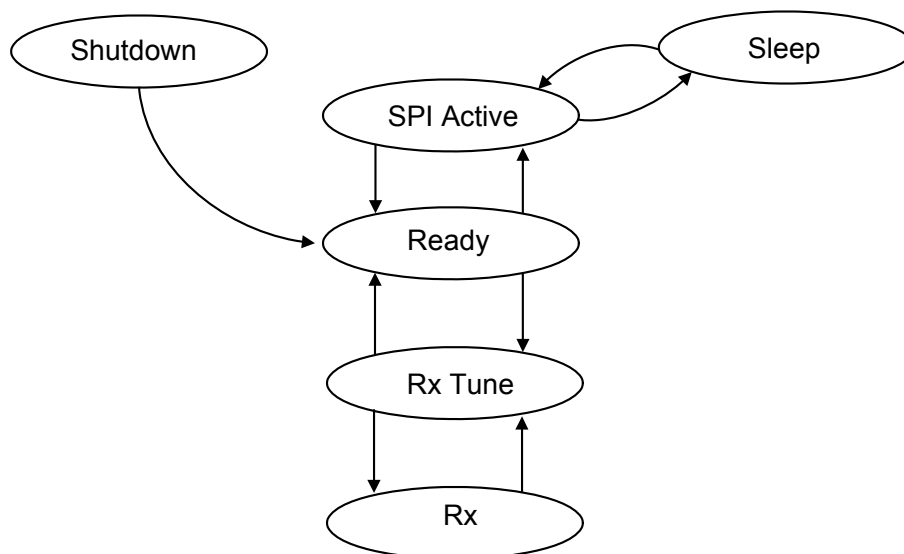


Figure 5. State Machine Diagram



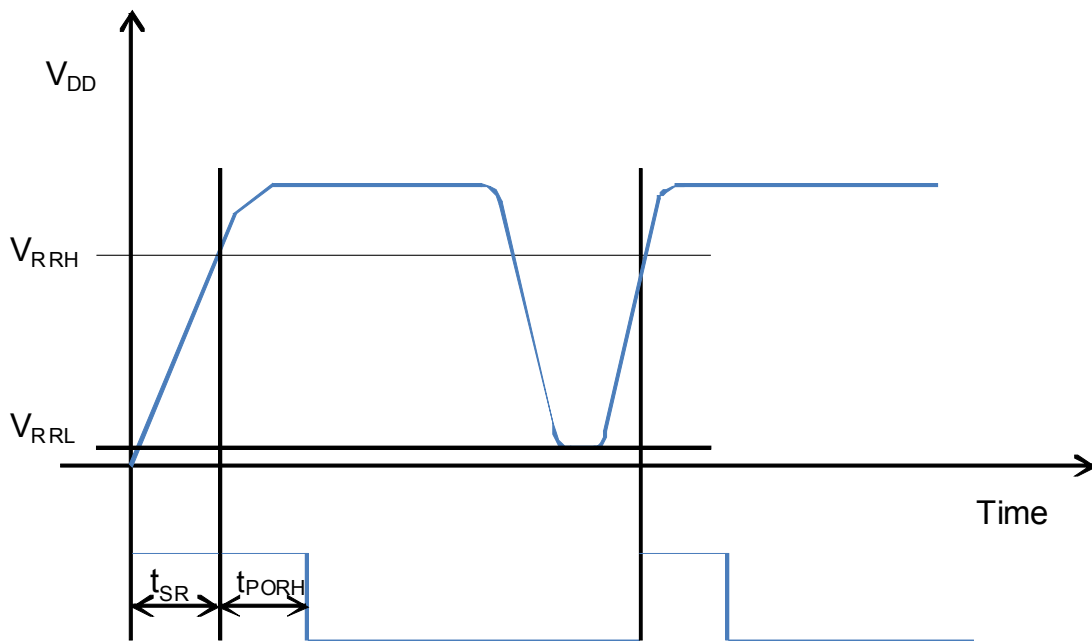
**Table 9. Operating State Response Time and Current Consumption\***

State/Mode	Response Time to RX	Current in State/Mode
Shutdown State	15 ms	30 nA
Standby State	440 $\mu$ s	40 nA
Sleep State	440 $\mu$ s	740 nA
SPI Active State	340 $\mu$ s	1.35 mA
Ready State	100 $\mu$ s	1.8 mA
RX Tune State	60 $\mu$ s	7.6 mA
RX State	75 $\mu$ s	10.9 or 13.7 mA

Figure 6 shows the POR timing and voltage requirements. The power consumption (battery life) depends on the duty cycle of the application or how often the part is in either Rx state. In most applications the utilization of the standby state will be most advantageous for battery life but for very low duty cycle applications shutdown will have an advantage. For the fastest timing the next state can be selected in the START\_RX API command to minimize SPI transactions and internal MCU processing.

### 3.3.1. Power on Reset (POR)

A power on reset (POR) sequence is used to boot the device up from a fully off or shutdown state. To execute this process, VDD must ramp within 1ms and must remain applied to the device for at least 10 ms. If VDD is removed, then it must stay below 0.15 V for at least 10 ms before being applied again. See Figure 6 and Table 10 for details.



**Figure 6. POR Timing Diagram**

Table 10. POR Timing

Variable	Description	Min	Typ	Max	Units
$t_{PORH}$	High time for VDD to fully settle POR circuit.	10			ms
$t_{PORL}$	Low time for VDD to enable POR.	10			ms
$V_{RRH}$	Voltage for successful POR	$90\% \times V_{DD}$			V
$V_{RRL}$	Starting Voltage for successful POR	0		150	mV
$t_{SR}$	Slew rate of VDD for successful POR			1	ms

### 3.3.2. Shutdown State

The shutdown state is the lowest current consumption state of the device with nominally less than 30 nA of current consumption. The shutdown state may be entered by driving the SDN pin (Pin 1) high. The SDN pin should be held low in all states except the shutdown state. In the shutdown state, the contents of the registers are lost and there is no SPI access. When coming out of the shutdown state a power on reset (POR) will be initiated along with the internal calibrations. After the POR the POWER\_UP command is required to initialize the radio. The SDN pin needs to be held high for at least 10  $\mu$ s before driving low again so that internal capacitors can discharge. Not holding the SDN high for this period of time may cause the POR to be missed and the device to boot up incorrectly. If POR timing and voltage requirements cannot be met, it is highly recommended that SDN be controlled using the host processor rather than tying it to GND on the board.

### 3.3.3. Standby State

Standby state has the lowest current consumption with the exception of shutdown but has much faster response time to RX mode. In most cases standby should be used as the low power state. In this state the register values are maintained with all other blocks disabled. The SPI is accessible during this mode but any SPI event, including FIFO R/W, will enable an internal boot oscillator and automatically move the part to SPI active state. After an SPI event the host will need to re-command the device back to standby through the "Change State" API command to achieve the 40 nA current consumption. If an interrupt has occurred (i.e., the nIRQ pin = 0) the interrupt registers must be read to achieve the minimum current consumption of this mode.

### 3.3.4. Sleep State

Sleep state is the same as standby state but the wake-up-timer and a 32 kHz clock source are enabled. The source of the 32 kHz clock can either be an internal 32 kHz RC oscillator which is periodically calibrated or a 32 kHz oscillator using an external XTAL. The SPI is accessible during this mode but an SPI event will enable an internal boot oscillator and automatically move the part to SPI active mode. After an SPI event the host will need to re-command the device back to sleep. If an interrupt has occurred (i.e., the nIRQ pin = 0) the interrupt registers must be read to achieve the minimum current consumption of this mode.

### 3.3.5. SPI Active State

In SPI active state the SPI and a boot up oscillator are enabled. After SPI transactions during either standby or sleep the device will not automatically return to these states. A "Change State" API command will be required to return to either the standby or sleep modes.

### 3.3.6. Ready State

Ready state is designed to give a fast transition time to RX state with reasonable current consumption. In this mode the Crystal oscillator remains enabled reducing the time required to switch to RX mode by eliminating the crystal start-up time.

### 3.3.7. RX State

The RX state may be entered from any of the other states by using the “Start RX” or “Change State” API command. A built-in sequencer takes care of all the actions required to transition between states. The following sequence of events will occur automatically to get the chip into RX mode when going from standby to RX state:

1. Enable the digital LDO and the analog LDOs.
2. Start up crystal oscillator and wait until ready (controlled by an internal timer).
3. Enable PLL.
4. Calibrate VCO
5. Wait until PLL settles to required receive frequency (controlled by an internal timer).
6. Enable receiver circuits: LNA, mixers, and ADC.
7. Enable receive mode in the digital modem.

Depending on the configuration of the radio, all or some of the following functions will be performed automatically by the digital modem: AGC, AFC (optional), update status registers, bit synchronization, packet handling (optional) including sync word, header check, and CRC. The next state after RX may be defined in the “Start RX” API command. The START\_RX commands and timing will be equivalent to the timing shown in Figure 7.

### 3.4. Application Programming Interface (API)

An application programming interface (API), which the host MCU will communicate with, is embedded inside the device. The API is divided into two sections, commands and properties. The commands are used to control the chip and retrieve its status. The properties are general configurations which will change infrequently. The API descriptions can be found on the [Silicon Labs web site](#).

### 3.5. Interrupts

The Si4362 is capable of generating an interrupt signal when certain events occur. The chip notifies the microcontroller that an interrupt event has occurred by setting the nIRQ output pin LOW = 0. This interrupt signal will be generated when any one (or more) of the interrupt events (corresponding to the Interrupt Status bits) occur. The nIRQ pin will remain low until the microcontroller reads the Interrupt Status Registers. The nIRQ output signal will then be reset until the next change in status is detected.

The interrupts sources are grouped into three groups: packet handler, chip status, and modem. The individual interrupts in these groups can be enabled/disabled in the interrupt property registers. An interrupt must be enabled for it to trigger an event on the nIRQ pin. The interrupt group and the individual interrupts must be enabled.

Once an interrupt event occurs and the nIRQ pin is low there are two ways to read and clear the interrupts. All of the interrupts may be read and cleared in the “GET\_INT\_STATUS” API command. By default all interrupts will be cleared once read. If only specific interrupts want to be read in the fastest possible method the individual interrupt groups (Packet Handler, Chip Status, Modem) may be read and cleared by the “GET\_MODEM\_STATUS”, “GET\_PH\_STATUS” (packet handler), and “GET\_CHIP\_STATUS” API commands.

The instantaneous status of a specific function maybe read if the specific interrupt is enabled or disabled. The status results are provided after the interrupts and can be read with the same commands as the interrupts. The status bits will give the current state of the function whether the interrupt is enabled or not.

The fast response registers can also give information about the interrupt groups but reading the fast response registers will not clear the interrupt and reset the nIRQ pin.

### 3.6. GPIO

Four general purpose IO pins are available to utilize in the application. The GPIO are configured by the GPIO\_PIN\_CFG command in address 13h. For a complete list of the GPIO options please see the API guide. GPIO pins 0 and 1 should be used for active signals such as data or clock. GPIO pins 2 and 3 have more susceptibility to generating spurious in the synthesizer than pins 0 and 1. The drive strength of the GPIOs can be adjusted with the GEN\_CONFIG parameter in the GPIO\_PIN\_CFG command. By default the drive strength is set to minimum. The default configuration for the GPIOs and the state during SDN is shown below in Table 11. The state of the IO during shutdown is also shown in Table 11. As indicated previously in Table 5, GPIO 0 has lower drive strength than the other GPIOs.

**Table 11. GPIOs**

Pin	SDN State	POR Default
GPIO0	0	POR
GPIO1	0	CTS
GPIO2	0	POR
GPIO3	0	POR
nIRQ	resistive VDD pull-up	nIRQ
SDO	resistive VDD pull-up	SDO
SDI	High Z	SDI
SCLK	High Z	SCLK
NSEL	High Z	NSEL

## 4. Modulation and Hardware Configuration Options

The Si4362 supports different modulation options and can be used in various configurations to tailor the device to any specific application or legacy system for drop in replacement. The modulation and configuration options are set in API property, MODEM\_MOD\_TYPE. Refer to the API documentation for details on modem-related properties.

### 4.1. Hardware Configuration Options

There are different receive demodulator options to optimize the performance and mutually-exclusive options for how the RX data is transferred from the host MCU to the RF device.

#### 4.1.1. Receive Demodulator Options

There are multiple demodulators integrated into the device to optimize the performance for different applications, modulation formats, and packet structures. The calculator built into WDS will choose the optimal demodulator based on the input criteria.

##### 4.1.1.1. Synchronous Demodulator

The synchronous demodulator's internal frequency error estimator acquires the frequency error based on a 101010 preamble structure. The bit clock recovery circuit locks to the incoming data stream within four transactions of a "10" or "01" bit stream. The synchronous demodulator gives optimal performance for 2- or 4-level FSK or GFSK modulation that has a modulation index less than 2.

##### 4.1.1.2. Asynchronous Demodulator

The asynchronous demodulator should be used OOK modulation and for FSK/GFSK under one or more of the following conditions:

- Modulation index  $\geq 2$
- Non-standard preamble (not 1010101... pattern)

When the modulation index exceeds 2, the asynchronous demodulator has better sensitivity compared to the synchronous demodulator. An internal deglitch circuit provides a glitch-free data output and a data clock signal to simplify the interface to the host. There is no requirement to perform deglitching in the host MCU. The asynchronous demodulator will typically be utilized for legacy systems and will have many performance benefits over devices used in legacy designs. Unlike the Si4432/31 solution for non-standard packet structures, there is no requirement to perform deglitching on the data in the host MCU. Glitch-free data is output from the Si4362, and a sample clock for the asynchronous data can also be supplied to the host MCU; so, oversampling or bit clock recovery is not required by the host MCU. There are multiple detector options in the asynchronous demodulator block, which will be selected based upon the options entered into the WDS calculator. The asynchronous demodulator's internal frequency error estimator is able to acquire the frequency error based on any preamble structure.

#### 4.1.2. RX Data Interface With MCU

There are two different options for transferring the data from the RF device to the host MCU. FIFO mode uses the SPI interface to transfer the data, while direct mode transfers the data in real time over GPIO.

##### 4.1.2.1. FIFO Mode

In FIFO mode, the receive data are stored in integrated FIFO register memory. The RX FIFO is accessed by writing command 77h followed by the number of clock cycles of data the host would like to read out of the RX FIFO. The RX data will be clocked out onto the SDO pin.

In RX mode, the Packet Handler must be enabled to allow storage of received data bytes into RX FIFO memory. The Packet Handler is required to detect the Sync Word, and proper detection of the Sync Word is required to determine the start of the Payload. All bytes after the Sync Word are stored in RX FIFO memory except the CRC checksum and (optionally) the variable packet length byte(s). When the FIFO is being used in RX mode, all of the received data may still be observed directly (in realtime) by properly programming a GPIO pin as the RXDATA output pin; this can be quite useful during application development.

When in FIFO mode, the chip will automatically exit the RX State when PACKET\_RX interrupt occurs. The chip will return to the IDLE state programmed in the argument of the "START RX" API command, RXVALID\_STATE[3:0].

## 4.1.2.2. FIFO Direct Mode (Infinite Receive)

In some applications, there is a need to receive extremely long packets (greater than 40 kB) while relying on preamble and sync word detection from the on-chip packet handler. In these cases, the packet length is unknown, and the device will load the bits after the sync word into the RX FIFO forever. Other features, such as Data Whitening, CRC, Manchester, etc., are supported in this mode, but CRC calculation is not because the end of packet is unknown to the device. The RX data and clock are also available on GPIO pins. The host MCU will need to reset the packet handler by issuing a START\_RX to begin searching for a new packet.

## 4.1.2.3. Direct Mode

For legacy systems that perform packet handling within the host MCU or other baseband chip, it may not be desirable to use the FIFO. For this scenario, a Direct mode is provided, which bypasses the FIFOs entirely. In RX Direct mode, the RX Data and RX Clock can be programmed for direct (real-time) output to GPIO pins. The microcontroller may then process the RX data without using the FIFO or packet handler functions of the RFIC.

## 4.2. Preamble Length

### 4.2.1. Digital Signal Arrival Detector (DSA)

Traditional preamble detection requires 20 bits to detect preamble. This device introduces a new approach to signal detection that can detect a preamble pattern in as little as one byte. If AFC is enabled a preamble length of two bytes is sufficient to reliably detect signal arrival and settle a one shot AFC. The impact of this is significant for low-power solutions as it reduces the amount of time the receiver has to stay active to detect the preamble. This feature is used with Preamble Sense Mode (see "8.6. Preamble Sense Mode" on page 34) and the latest WMBus N modes as well as with features, such as frequency hopping, which may use signal arrival as a condition to hop. The traditional preamble detector is also available to maintain backward compatibility. Note that the DSA is using the RSSI jump detector. When used for collision detection, the RSSI jump detector may need to be reconfigured after preamble detection. Refer to the API documentation for details on how to configure the device to use the signal arrival detector.

### 4.2.2. Traditional Preamble Detection

Optimal performance of the chip is obtained by qualifying reception of a valid Preamble pattern prior to continuing with reception of the remainder of the packet (e.g., Sync Word and Payload). Reception of the Preamble is considered valid when a minimum number of consecutive bits of 101010... pattern have been received; the required threshold for preamble detection is specified by the RX\_THRESH[6:0] field in the PREAMBLE\_CONFIG\_STD\_1 property. The appropriate value of the detection threshold depends upon the system application and typically trades off speed of acquisition against the probability of false detection. If the detection threshold is set too low, the chip may readily detect the short pattern within noise; the chip then proceeds to attempt to detect the remainder of the non-existent packet, with the result that the arrival of an actual valid packet may be missed. If the detection threshold is set too high, the required number of transmitted Preamble bits must be increased accordingly, leading to longer packet lengths and shorter battery life. A preamble detection threshold value of 20 bits is suitable for most applications. The total length of the transmitted Preamble field must be at least equal to the receive preamble detection threshold, plus an additional number of bits to allow for acquisition of bit timing and settling of the AFC algorithm. The recommended preamble detection thresholds and preamble lengths for a variety of operational modes are listed in Table 12.

Configuration of the preamble detection threshold in the RX\_THRESH[6:0] field is only required for reception of a standard Preamble pattern (i.e., 101010... pattern). Reception of a repetitive but non-standard Preamble pattern is also supported in the chip but is configured through the PREAMBLE\_CONFIG\_NSTD and PREAMBLE\_PATTERN properties.

**Table 12. Recommended Preamble Length**

Mode	AFC	Antenna Diversity	Preamble Type	Recommended Preamble Length	Recommended Preamble Detection Threshold
(G)FSK	Disabled	Disabled	Standard	4 Bytes	20 bits
(G)FSK	Enabled	Disabled	Standard	5 Bytes	20 bits
(G)FSK	Disabled	Disabled	Non-standard	2 Bytes	0 bits
(G)FSK	Enabled		Non-standard	Not Supported	
(G)FSK	Disabled	Enabled	Standard	7 Bytes	24 bits
(G)FSK	Enabled	Enabled	Standard	8 Bytes	24 bits
4(G)FSK	Disabled	Disabled	Standard	40 symbols	16 symbols
4(G)FSK	Enabled	Disabled	Standard	48 symbols	16 symbols
4(G)FSK			Non-standard	Not Supported	
OOK	Disabled	Disabled	Standard	4 Bytes	20 bits
OOK	Disabled	Disabled	Non-standard	2 Bytes	0 bits
OOK	Enabled			Not Supported	

**Notes:**

1. The recommended preamble length and preamble detection thresholds listed above are to achieve 0% PER. They may be shortened when occasional packet errors are tolerable.
2. All recommended preamble lengths and detection thresholds include AGC and BCR settling times.
3. "Standard" preamble type should be set for an alternating data sequence at the max data rate (...10101010...)
4. "Non-standard" preamble type can be set for any preamble type including ...10101010...
5. When preamble detection threshold = 0, sync word needs to be 3 Bytes to avoid false syncs. When only a 2 Byte sync word is available the sync word detection can be extended by including the last preamble Byte into the RX sync word setting.

## 5. Internal Functional Blocks

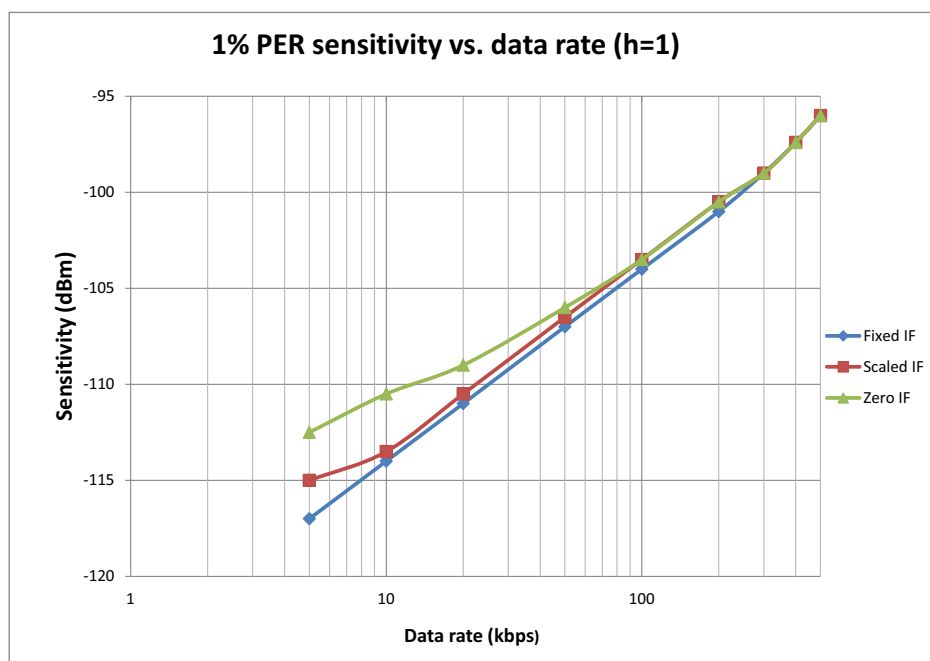
The following sections provide an overview to the key internal blocks and features.

### 5.1. RX Chain

The internal low-noise amplifier (LNA) is designed to be a wide-band LNA that can be matched with three external discrete components to cover any common range of frequencies in the sub-GHz band. The LNA has extremely low noise to suppress the noise of the following stages and achieve optimal sensitivity; so, no external gain or front-end modules are necessary. The LNA has gain control, which is controlled by the internal automatic gain control (AGC) algorithm. The LNA is followed by an I-Q mixer, filter, programmable gain amplifier (PGA), and ADC. The I-Q mixers downconvert the signal to an intermediate frequency. The PGA then boosts the gain to be within dynamic range of the ADC. The ADC rejects out-of-band blockers and converts the signal to the digital domain where filtering, demodulation, and processing is performed. Peak detectors are integrated at the output of the LNA and PGA for use in the AGC algorithm.

#### 5.1.1. RX Chain Architecture

It is possible to operate the RX chain in different architecture configurations: fixed-IF, zero-IF, scaled-IF, and modulated IF. There are trade-offs between the architectures in terms of sensitivity, selectivity, and image rejection. Fixed-IF is the default configuration and is recommended for most applications. With 35 dB native image rejection and autonomous image calibration to achieve 55 dB, the fixed-IF solution gives the best performance for most applications. Fixed-IF obtains the best sensitivity, but it has the effect of degraded selectivity at the image frequency. An autonomous image rejection calibration is included in the Si4362 and described in more detail in "5.2.3. Image Rejection and Calibration" on page 25. For fixed-IF and zero-IF, the sensitivity is degraded for data rates less than 100 kbps or bandwidths less than 200 kHz. The reduction in sensitivity is caused by increased flicker noise as dc is approached. The benefit of zero-IF is that there is no image frequency; so, there is no degradation in the selectivity curve, but it has the worst sensitivity. Modulated IF is useful for OOK if image elimination is required similar to Zero-IF. Scaled-IF is a trade-off between fixed-IF and zero-IF. In the scaled-IF architecture, the image frequency is placed or hidden in the adjacent channel where it only slightly degrades the typical adjacent channel selectivity. The scaled-IF approach has better sensitivity than zero-IF but still some degradation in selectivity due to the image. In scaled-IF mode, the image frequency is directly proportional to the channel bandwidth selected. Figure 7 demonstrates the trade-off in sensitivity between the different architecture options.



**Figure 7. RX Architecture vs. Data Rate**



## 5.2. RX Modem

Using high-performance ADCs allows channel filtering, image rejection, and demodulation to be performed in the digital domain, which allows for flexibility in optimizing the device for particular applications. The digital modem performs the following functions:

- Channel selection filter
- RX demodulation
- Automatic Gain Control (AGC)
- Preamble detection
- Invalid preamble detection
- Radio signal strength indicator (RSSI)
- Automatic frequency compensation (AFC)
- Image Rejection Calibration
- Packet handling
- Cyclic redundancy check (CRC)

The digital channel filter and demodulator are optimized for ultra-low-power consumption and are highly configurable. Supported modulation types are GFSK, FSK, 4GFSK, 4FSK, GMSK, and OOK. The channel filter can be configured to support bandwidths ranging from 850 down to 1.1 kHz. A large variety of data rates are supported ranging from 100 bps up to 1 Mbps. The configurable preamble detector is used with the synchronous demodulator to improve the reliability of the sync-word detection. Preamble detection can be skipped using only sync detection, which is a valuable feature in certain applications. The received signal strength indicator (RSSI) provides a measure of the signal strength received on the tuned channel. The resolution of the RSSI is 0.5 dB. This high-resolution RSSI enables accurate channel power measurements for clear channel assessment (CCA), carrier sense (CS), and listen before talk (LBT) functionality. A comprehensive programmable packet handler is integrated to create a variety of communication topologies ranging from peer-to-peer networks to mesh networks. The extensive programmability of the packet header allows for advanced packet filtering, which, in turn enables a mix of broadcast, group, and point-to-point communication. A wireless communication channel can be corrupted by noise and interference, so it is important to know if the received data is free of errors. A cyclic redundancy check (CRC) is used to detect the presence of erroneous bits in each packet. A CRC is computed and appended at the end of each transmitted packet and verified by the receiver to confirm that no errors have occurred. The packet handler and CRC can significantly reduce the load on the system microcontroller allowing for a simpler and cheaper microcontroller.

### 5.2.1. Automatic Gain Control (AGC)

The AGC algorithm is implemented digitally using an advanced control loop optimized for fast response time. The AGC occurs within a single bit or in less than 2  $\mu$ s. Peak detectors at the output of the LNA and PGA allow for optimal adjustment of the LNA gain and PGA gain to optimize IM3, selectivity, and sensitivity performance.

### 5.2.2. Auto Frequency Correction (AFC)

Frequency mistuning caused by crystal inaccuracies can be compensated for by enabling the digital automatic frequency control (AFC) in receive mode. There are two types of integrated frequency compensation: modem frequency compensation, and AFC by adjusting the PLL frequency. With AFC disabled, the modem compensation can correct for frequency offsets up to  $\pm 0.25$  times the IF bandwidth. When the AFC is enabled, the received signal will be centered in the pass-band of the IF filter, providing optimal sensitivity and selectivity over a wider range of frequency offsets up to  $\pm 0.35$  times the IF bandwidth. When AFC is enabled, the preamble length needs to be long enough to settle the AFC. As shown in Table 12 on page 22, an additional byte of preamble is typically required to settle the AFC.

### 5.2.3. Image Rejection and Calibration

Since the receiver utilizes a low-IF architecture, the selectivity will be affected by the image frequency. The IF frequency is 468.75 kHz ( $F_{xtal}/64$ ), and the image frequency will be at 937.5 kHz below the RF frequency. The native image rejection of the Si4362 is 40 dB. Image rejection calibration is available in the Si4362 to improve the image rejection to more than 55 dB. The calibration is initiated with the IRCAL API command. The calibration uses an internal signal source, so no external signal generator is required. The initial calibration takes 250 ms, and periodic re-calibration takes 100 ms. Re-calibration should be initiated when the temperature has changed more than 30 °C.

### 5.2.4. Received Signal Strength Indicator

The received signal strength indicator (RSSI) is an estimate of the signal strength in the channel to which the receiver is tuned. The RSSI measurement is done after the channel filter, so it is only a measurement of the in-band signal power (desired or undesired). There are two methods for reading the RSSI value and several different options for configuring the returned RSSI value. The fastest method for reading the RSSI is to configure one of the four fast response registers (FRR) to return a latched RSSI value. The latched RSSI value is measured once per packet and is latched at a configurable amount of time after RX mode is entered. The fast response registers can be read in 16 SPI clock cycles with no requirement to wait for CTS. The RSSI value may also be read out of the GET\_MODEM\_STATUS command. In this command, both the current RSSI and the latched RSSI are available. The current RSSI value represents the signal strength at the instant in time the GET\_MODEM\_STATUS command is processed and may be read multiple times per packet. Reading the RSSI in the GET\_MODEM\_STATUS command takes longer than reading the RSSI out of the fast response register. After the initial command, it takes 33  $\mu$ s for CTS to be set and then the four or five bytes of SPI clock cycles to read out the respective current or latched RSSI values.

The RSSI configuration options are set in the MODEM\_RSSI\_CONTROL API property. The latched RSSI value may be latched and stored based on the following events: preamble detection, sync detection, or a configurable number of bit times measured after the start of RX mode (minimum of 4 bit times). The requirement for a minimum of four bit times is determined by the processing delay and settling through the modem and digital channel filter. In MODEM\_RSSI\_CONTROL, the RSSI may be defined to update every bit period or to be averaged and updated every four bit periods. If RSSI averaging over four bits is enabled, the latched RSSI value will be delayed to a minimum of seven bits after the start of RX mode to allow for the averaging. The latched RSSI values are cleared when entering RX mode so they may be read after the packet is received or after dropping back to standby mode. If the RSSI value has been cleared by the start of RX but not yet latched, a value of 0 will be returned if it is attempted to be read.

The RSSI value read by the API may be translated into dBm by the following linear equation:

$$\text{RF\_Input\_Level\_dBm} = (\text{RSSI\_value} / 2) - \text{MODEM\_RSSI\_COMP} - 70$$

The MODEM\_RSSI\_COMP property provides for fine adjustment of the relationship between the actual RF input level (in dBm) and the returned RSSI value. That is, adjustment of this property allows the user to shift the RSSI vs RF Input Power curve up and down. This may be desirable to compensate for differences in front-end insertion loss between multiple designs (e.g., due to the presence of a SAW preselection filter, or an RF switch). A value of MODEM\_RSSI\_COMP = 0x40 = 64d is appropriate for most applications.

Clear channel assessment (CCA) or RSSI threshold detection is also available. An RSSI threshold may be set in the MODEM\_RSSI\_THRESH API property. If the Current RSSI value is above this threshold, an interrupt or GPIO may notify the host. Both the latched version and asynchronous version of this threshold are available on any of the GPIOs. Automatic fast hopping based on RSSI is available. See “5.3.1.2. Automatic RX Hopping and Hop Table”.