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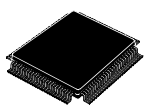
STM32F101xF
STM32F101xG

XL-density access line, ARM®-based 32-bit MCU with 768 KB to 1 MB Flash, 15 timers, 1 ADC and 10 communication interfaces

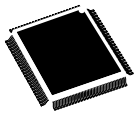
Datasheet - production data

Features

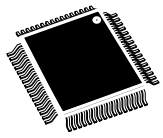
- Core: ARM® 32-bit Cortex®-M3 CPU with MPU
  - 36 MHz maximum frequency, 1.25 DMIPS/MHz (Dhrystone 2.1) performance
  - Single-cycle multiplication and hardware division
- Memories
  - 768 Kbytes to 1 Mbyte of Flash memory (dual bank with read-while-write capability)
  - 80 Kbytes of SRAM
  - Flexible static memory controller with 4 Chip Select. Supports Compact Flash, SRAM, PSRAM, NOR and NAND memories
  - LCD parallel interface, 8080/6800 modes
- Clock, reset and supply management
  - 2.0 to 3.6 V application supply and I/Os
  - POR, PDR, and programmable voltage detector (PVD)
  - 4-to-16 MHz crystal oscillator
  - Internal 8 MHz factory-trimmed RC
  - Internal 40 kHz RC with calibration capability
  - 32 kHz oscillator for RTC with calibration
- Low power
  - Sleep, Stop and Standby modes
  - V_{BAT} supply for RTC and backup registers
- 1 x 12-bit, 1 µs A/D converters (up to 16 channels)
  - Conversion range: 0 to 3.6 V
  - Temperature sensor
- 2 × 12-bit D/A converters
- DMA
  - 12-channel DMA controller
  - Peripherals supported: timers, ADC, DAC, SPIs, I^2Cs and USARTs
- Up to 112 fast I/O ports



LQFP144
20 × 20 mm



LQFP100
14 × 14 mm



LQFP64
10 × 10 mm

  - 51/80/112 I/Os, all mappable on 16 external interrupt vectors and almost all 5 V-tolerant
- Debug mode
  - Serial wire debug (SWD) & JTAG interfaces
  - Cortex-M3 Embedded Trace Macrocell™
- Up to 15 timers
  - Up to ten 16-bit timers, with up to 4 IC/OC/PWM or pulse counters
  - 2 × watchdog timers (Independent and Window)
  - SysTick timer: a 24-bit downcounter
  - 2 × 16-bit basic timers to drive the DAC
- Up to 10 communication interfaces
  - Up to 2 x I^2C interfaces (SM7816 interface, LIN, IrDA capability, modem control)
  - Up to 3 SPIs (18 Mbit/s)
- CRC calculation unit, 96-bit unique ID
- ECOPACK® packages

Table 1. Device summary

Reference	Part number
STM32F101xF	STM32F101RF STM32F101VF STM32F101ZF
STM32F101xG	STM32F101RG STM32F101VG STM32F101ZG

Contents

List of tables

List of figures

1 Introduction

This datasheet provides the ordering information and mechanical device characteristics of the STM32F101xF and STM32F101xG XL-density access line microcontrollers. For more details on the whole STMicroelectronics STM32F101xx family, please refer to *Section 2.2: Full compatibility throughout the family*.

The XL-density STM32F101xx datasheet should be read in conjunction with the STM32F10xxx reference manual.
For information on programming, erasing and protection of the internal Flash memory please refer to the *STM32F10xxx Flash programming manual.*
The reference and Flash programming manuals are both available from the STMicroelectronics website *www.st.com*.

For information on the Cortex®-M3 core please refer to the Cortex®-M3 Technical Reference Manual, available from the www.arm.com website.

2 Description

The STM32F101xF and STM32F101xG access line family incorporates the high-performance ARM® Cortex®-M3 32-bit RISC core operating at a 36 MHz frequency, high-speed embedded memories (Flash memory up to 1 Mbyte and SRAM of 80 Kbytes), and an extensive range of enhanced I/Os and peripherals connected to two APB buses. All devices offer one 12-bit ADC, ten general-purpose 16-bit timers, as well as standard and advanced communication interfaces: up to two I^2Cs, three SPIs and five USARTs.

The STM32F101xx XL-density access line family operates in the –40 to +85 °C temperature range, from a 2.0 to 3.6 V power supply. A comprehensive set of power-saving mode allows the design of low-power applications.

These features make the STM32F101xx XL-density access line microcontroller family suitable for a wide range of applications such as medical and handheld equipment, PC peripherals and gaming, GPS platforms, industrial applications, PLC, printers, scanners alarm systems , power meters, and video intercom.

2.1 Device overview

The STM32F101xx XL-density access line family offers devices in 3 different package types: from 64 pins to 144 pins. Depending on the device chosen, different sets of peripherals are included, the description below gives an overview of the complete range of peripherals proposed in this family.

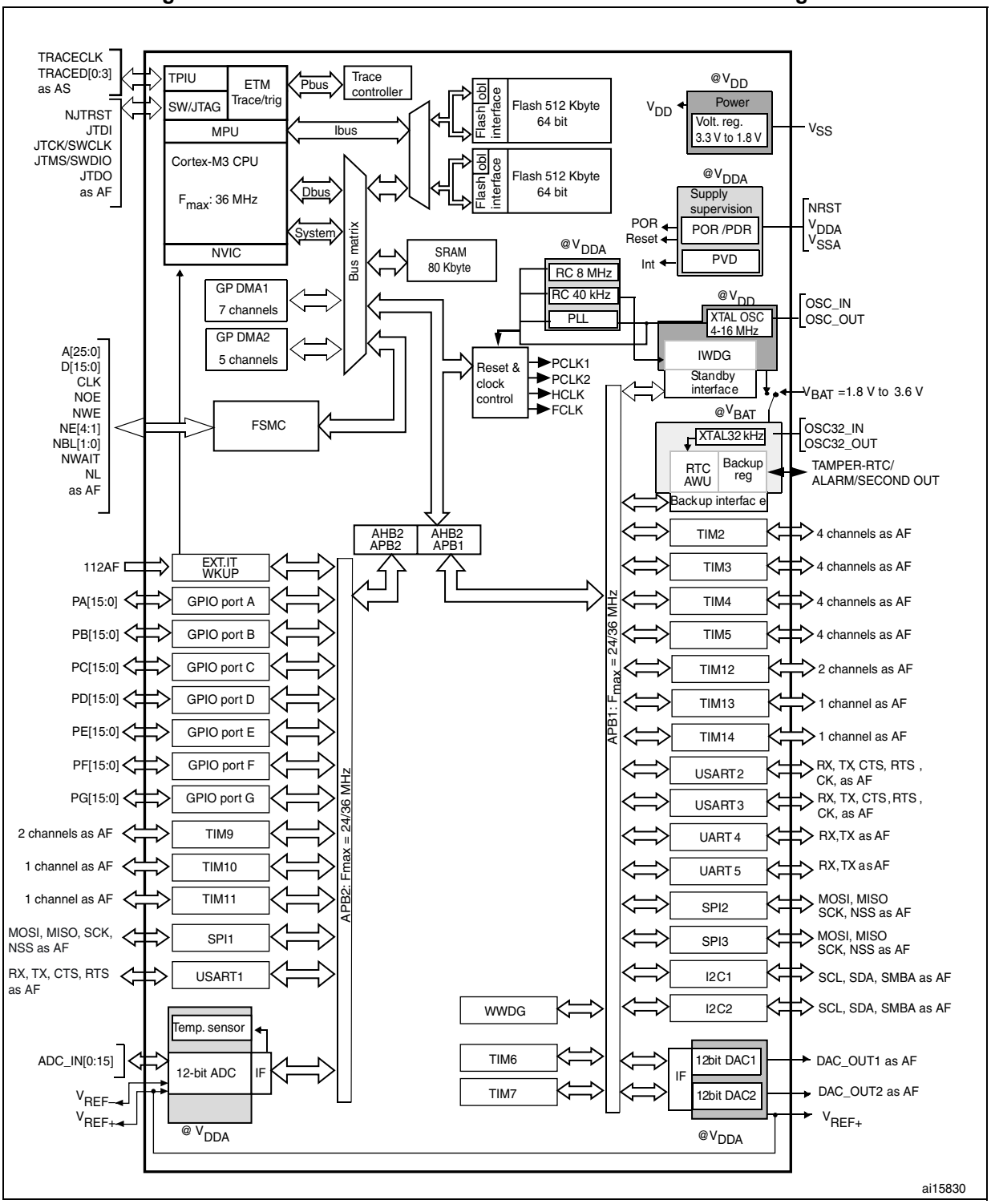
Figure 1 shows the general block diagram of the device family.

Table 2. STM32F101xF and STM32F101xG features and peripheral counts

Peripherals		STM32F101Rx		STM32F101Vx		STM32F101Zx	
Flash memory		768 KB	1 MB	768 KB	1 MB	768 KB	1 MB
SRAM in Kbytes		80		80		80	
FSMC		No		Yes		Yes	
Timers	General-purpose	10					
	Basic	2					
Communication interfaces	SPI	3					
	I^2C	2					
	USART	5					
GPIOs		51		80		112	
12-bit ADC Number of channels		1 16					
12-bit DAC Number of channels		YES 2					
CPU frequency		36 MHz					
Operating voltage		2.0 to 3.6 V					
Operating temperatures		Ambient temperature: –40 to +85 °C (see *Table 10*) Junction temperature: –40 to +105 °C (see *Table 10*)					
Package		LQFP64		LQFP100(1)		LQFP144	

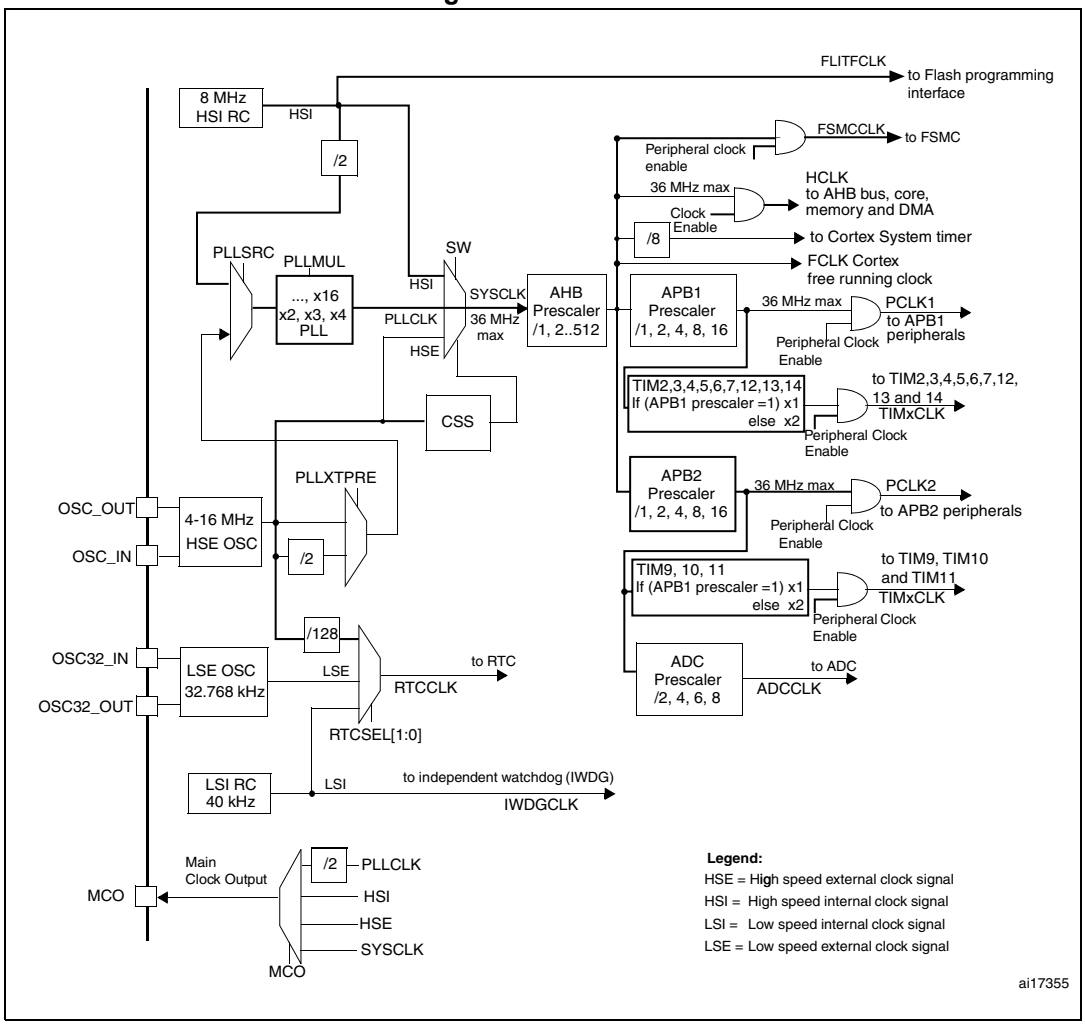
1. For the LQFP100 package, only FSMC Bank1 and Bank2 are available. Bank1 can only support a multiplexed NOR/PSRAM memory using the NE1 Chip Select. Bank2 can only support a 16- or 8-bit NAND Flash memory using the NCE2 Chip Select. The interrupt line cannot be used since Port G is not available in this package.

Figure 1. STM32F101xF and STM32F101xG access line block diagram



1. T_A = –40 °C to +85 °C (junction temperature up to 105 °C).
2. AF = alternate function on I/O port pin.

Figure 2. Clock tree



1. When the HSI is used as a PLL clock input, the maximum system clock frequency that can be achieved is 36 MHz.
2. To have an ADC conversion time of 1 µs, APB2 must be at 14 MHz or 28 MHz.

2.2 Full compatibility throughout the family

The STM32F101xx is a complete family whose members are fully pin-to-pin, software and feature compatible.In the reference manual, the STM32F101x4 and STM32F101x6 are identified as low-density devices, the STM32F101x8 and STM32F101xB are referred to as medium-density devices, the STM32F101xC, STM32F101xD and STM32F101xE are referred to as high-density devices, and the STM32F101xF and STM32F101xG are referred to as XL-density devices.

Low-, high-density and XL-density devices are an extension of the STM32F101x8/B medium-density devices, they are specified in the STM32F101x4/6, STM32F101xC/D/E and STM32F101xF/G datasheets, respectively.

Low-density devices feature lower Flash memory and RAM capacities, less timers and peripherals. High-density devices have higher Flash memory and RAM densities, and additional peripherals like FSMC and DAC. XL-density devices bring greater Flash and RAM capacities, and more features, namely an MPU, a higher number of timers and a dual bank Flash memory, while remaining fully compatible with the other members of the family.

The STM32F101x4, STM32F101x6, STM32F101xC, STM32F101xD, STM32F101xE, STM32F101xF and STM32F101xG are a drop-in replacement for the STM32F101x8/B devices, allowing the user to try different memory densities and providing a greater degree of freedom during the development cycle.

Moreover, the STM32F101xx access line family is fully compatible with all existing STM32F103xx performance line and STM32F102xx USB access line devices.

Table 3. STM32F101xx family

<table>
<tr><th rowspan="3">Pinout</th><th colspan="9">Memory size</th></tr>
<tr><th colspan="2">Low-density devices</th><th colspan="2">Medium-density devices</th><th colspan="3">High-density devices</th><th colspan="2">XL-density devices</th></tr>
<tr><th>16 KB Flash</th><th>32 KB Flash(1)</th><th>64 KB Flash</th><th>128 KB Flash</th><th>256 KB Flash</th><th>384 KB Flash</th><th>512 KB Flash</th><th>768 KB Flash</th><th>1 MB Flash</th></tr>
<tr><th></th><th>4 KB RAM</th><th>6 KB RAM</th><th>10 KB RAM</th><th>16 KB RAM</th><th>32 KB RAM</th><th>48 KB RAM</th><th>48 KB RAM</th><th>80 KB RAM</th><th>80 KB RAM</th></tr>
<tr><td>144</td><td colspan="2" rowspan="2"></td><td colspan="2"></td><td colspan="3" rowspan="2">5 × USARTs
4 × 16-bit timers,
2 × basic timers
3 × SPIs, 2 × I2Cs,
1 × ADC, 1 × DAC
FSMC (100 and 144 pins)</td><td colspan="2" rowspan="2">5 × USARTs
10 × 16-bit timers,
2 × basic timers
3 × SPIs, 2 × I2Cs,
1 × ADC, 1 × DAC
FSMC (100 and 144 pins), Cortex-M3 with MPU, Dual bank Flash memory</td></tr>
<tr><td>100</td><td colspan="2" rowspan="3">3 × USARTs
3 × 16-bit timers
2 × SPIs, 2 × I2Cs,
1 × ADC</td></tr>
<tr><td>64</td><td colspan="2" rowspan="3">2 × USARTs
2 × 16-bit timers
1 × SPI, 1 × I2C
1 × ADC</td><td colspan="3" rowspan="2"></td></tr>
<tr><td>48</td><td colspan="5"></td></tr>
<tr><td>36</td><td colspan="2"></td><td colspan="5"></td></tr>
</table>

1. For orderable part numbers that do not show the A internal code after the temperature range code (6), the reference datasheet for electrical characteristics is that of the STM32F101x8/B medium-density devices.

2.3 Overview

2.3.1 ARM® Cortex®-M3 core with embedded Flash and SRAM

The ARM® Cortex®-M3 processor is the latest generation of ARM® processors for embedded systems. It has been developed to provide a low-cost platform that meets the needs of MCU implementation, with a reduced pin count and low-power consumption, while delivering outstanding computational performance and an advanced system response to interrupts.

The ARM® Cortex®-M3 32-bit RISC processor features exceptional code-efficiency, delivering the high-performance expected from an ARM® core in the memory size usually associated with 8- and 16-bit devices.

The STM32F101xF and STM32F101xG access line family having an embedded ARM® core, is therefore compatible with all ARM® tools and software.

Figure 1 shows the general block diagram of the device family.

2.3.2 Memory protection unit

The memory protection unit (MPU) is used to separate the processing of tasks from the data protection. The MPU can manage up to 8 protection areas that can all be further divided up into 8 subareas. The protection area sizes are between 32 bytes and the whole 4 gigabytes of addressable memory.

The memory protection unit is especially helpful for applications where some critical or certified code has to be protected against the misbehavior of other tasks. It is usually managed by an RTOS (real-time operating system). If a program accesses a memory location that is prohibited by the MPU, the RTOS can detect it and take action. In an RTOS environment, the kernel can dynamically update the MPU area setting, based on the process to be executed.

The MPU is optional and can be bypassed for applications that do not need it.

2.3.3 Embedded Flash memory

768 Kbytes to 1 Mbyte of embedded Flash are available for storing programs and data. The Flash memory is organized as two banks. The first bank has a size of 512 Kbytes. The second bank is either 256 or 512 Kbytes depending on the device. This gives the device the capability of writing to one bank while executing code from the other bank (read-while-write capability).

2.3.4 CRC (cyclic redundancy check) calculation unit

The CRC (cyclic redundancy check) calculation unit is used to get a CRC code from a 32-bit data word and a fixed generator polynomial.

Among other applications, CRC-based techniques are used to verify data transmission or storage integrity. In the scope of the EN/IEC 60335-1 standard, they offer a means of verifying the Flash memory integrity. The CRC calculation unit helps compute a signature of the software during runtime, to be compared with a reference signature generated at link-time and stored at a given memory location.

2.3.5 Embedded SRAM

80 Kbytes of embedded SRAM accessed (read/write) at CPU clock speed with 0 wait states.

2.3.6 FSMC (flexible static memory controller)

The FSMC is embedded in the STM32F101xF and STM32F101xG access line family. It has four Chip Select outputs supporting the following modes: PC Card/Compact Flash, SRAM, PSRAM, NOR and NAND.

Functionality overview:

- The three FSMC interrupt lines are ORed in order to be connected to the NVIC
- Write FIFO
- Code execution from external memory except for NAND Flash and PC Card
- The targeted frequency is HCLK/2, so external access is at 18 MHz when HCLK is at 36 MHz

2.3.7 LCD parallel interface

The FSMC can be configured to interface seamlessly with most graphic LCD controllers. It supports the Intel 8080 and Motorola 6800 modes, and is flexible enough to adapt to specific LCD interfaces. This LCD parallel interface capability makes it easy to build cost-effective graphic applications using LCD modules with embedded controllers or high-performance solutions using external controllers with dedicated acceleration.

2.3.8 Nested vectored interrupt controller (NVIC)

The STM32F101xF and STM32F101xG access line embeds a nested vectored interrupt controller able to handle up to 60 maskable interrupt channels (not including the 16 interrupt lines of Cortex®-M3) and 16 priority levels.

- Closely coupled NVIC gives low-latency interrupt processing
- Interrupt entry vector table address passed directly to the core
- Closely coupled NVIC core interface
- Allows early processing of interrupts
- Processing of *late arriving* higher priority interrupts
- Support for tail-chaining
- Processor state automatically saved
- Interrupt entry restored on interrupt exit with no instruction overhead

This hardware block provides flexible interrupt management features with minimal interrupt latency.

2.3.9 External interrupt/event controller (EXTI)

The external interrupt/event controller consists of 19 edge detector lines used to generate interrupt/event requests. Each line can be independently configured to select the trigger event (rising edge, falling edge, both) and can be masked independently. A pending register maintains the status of the interrupt requests. The EXTI can detect an external line with a pulse width shorter than the Internal APB2 clock period. Up to 112 GPIOs can be connected to the 16 external interrupt lines.

2.3.10 Clocks and startup

System clock selection is performed on startup, however the internal RC 8 MHz oscillator is selected as default CPU clock on reset. An external 4-16 MHz clock can be selected, in which case it is monitored for failure. If failure is detected, the system automatically switches back to the internal RC oscillator. A software interrupt is generated if enabled. Similarly, full interrupt management of the PLL clock is available when necessary (for example with failure of an indirectly used external oscillator).

Several prescalers are used to configure the AHB frequency, the high-speed APB (APB2) domain and the low-speed APB (APB1) domain. The maximum frequency of the AHB and APB domains is 36 MHz. See *Figure 2* for details on the clock tree.

2.3.11 Boot modes

At startup, boot pins are used to select one of three boot options:

- Boot from user Flash: you have an option to boot from any of two memory banks. By default, boot from Flash memory bank 1 is selected. You can choose to boot from Flash memory bank 2 by setting a bit in the option bytes.
- Boot from system memory
- Boot from embedded SRAM

The bootloader is located in system memory. It is used to reprogram the Flash memory by using USART1.

2.3.12 Power supply schemes

- V_{DD} = 2.0 to 3.6 V: external power supply for I/Os and the internal regulator. Provided externally through V_{DD} pins.
- V_{SSA}, V_{DDA} = 2.0 to 3.6 V: external analog power supplies for ADC, DAC, Reset blocks, RCs and PLL (minimum voltage to be applied to V_{DDA} is 2.4 V when the ADC or DAC is used). V_{DDA} and V_{SSA} must be connected to V_{DD} and V_{SS}, respectively.
- V_{BAT} = 1.8 to 3.6 V: power supply for RTC, external clock 32 kHz oscillator and backup registers (through power switch) when V_{DD} is not present.

For more details on how to connect power pins, refer to *Figure 9: Power supply scheme*.

2.3.13 Power supply supervisor

The device has an integrated power-on reset (POR)/power-down reset (PDR) circuitry. It is always active, and ensures proper operation starting from/down to 2 V. The device remains in reset mode when V_{DD} is below a specified threshold, $V_{POR/PDR}$, without the need for an external reset circuit.

The device features an embedded programmable voltage detector (PVD) that monitors the V_{DD}/V_{DDA} power supply and compares it to the V_{PVD} threshold. An interrupt can be generated when V_{DD}/V_{DDA} drops below the V_{PVD} threshold and/or when V_{DD}/V_{DDA} is higher than the V_{PVD} threshold. The interrupt service routine can then generate a warning message and/or put the MCU into a safe state. The PVD is enabled by software. Refer to *Table 12: Embedded reset and power control block characteristics* for the values of $V_{POR/PDR}$ and V_{PVD}.

2.3.14 Voltage regulator

The regulator has three operation modes: main (MR), low power (LPR) and power down.

- MR is used in the nominal regulation mode (Run)
- LPR is used in the Stop modes.
- Power down is used in Standby mode: the regulator output is in high impedance: the kernel circuitry is powered down, inducing zero consumption (but the contents of the registers and SRAM are lost)

This regulator is always enabled after reset. It is disabled in Standby mode.

2.3.15 Low-power modes

The STM32F101xF and STM32F101xG access line supports three low-power modes to achieve the best compromise between low-power consumption, short startup time and available wakeup sources:

- **Sleep** mode

  In Sleep mode, only the CPU is stopped. All peripherals continue to operate and can wake up the CPU when an interrupt/event occurs.

- **Stop** mode

  Stop mode achieves the lowest power consumption while retaining the content of SRAM and registers. All clocks in the 1.8 V domain are stopped, the PLL, the HSI RC and the HSE crystal oscillators are disabled. The voltage regulator can also be put either in normal or in low-power mode.
  The device can be woken up from Stop mode by any of the EXTI line. The EXTI line source can be one of the 16 external lines, the PVD output or the RTC alarm.

- **Standby** mode

  The Standby mode is used to achieve the lowest power consumption. The internal voltage regulator is switched off so that the entire 1.8 V domain is powered off. The PLL, the HSI RC and the HSE crystal oscillators are also switched off. After entering Standby mode, SRAM and register contents are lost except for registers in the Backup domain and Standby circuitry.

  The device exits Standby mode when an external reset (NRST pin), a IWDG reset, a rising edge on the WKUP pin, or an RTC alarm occurs.

Note: The RTC, the IWDG, and the corresponding clock sources are not stopped by entering Stop or Standby mode.

2.3.16 DMA

The flexible 12-channel general-purpose DMAs (7 channels for DMA1 and 5 channels for DMA2) are able to manage memory-to-memory, peripheral-to-memory and memory-to-peripheral transfers.

The two DMA controllers support circular buffer management, removing the need for user code intervention when the controller reaches the end of the buffer.

Each channel is connected to dedicated hardware DMA requests, with support for software trigger on each channel. Configuration is made by software and transfer sizes between source and destination are independent.

DMA can be used with the main peripherals: SPI, I^2C, USART, general-purpose and basic timers TIMx, DAC and ADC.

2.3.17 RTC (real-time clock) and backup registers

The RTC and the backup registers are supplied through a switch that takes power either on V_{DD} supply when present or through the V_{BAT} pin. The backup registers are forty-two 16-bit registers used to store 84 bytes of user application data when V_{DD} power is not present. They are not reset by a system or power reset, and they are not reset when the device wakes up from the Standby mode.

The real-time clock provides a set of continuously running counters which can be used with suitable software to provide a clock calendar function, and provides an alarm interrupt and a periodic interrupt. It is clocked by a 32.768 kHz external crystal, resonator or oscillator, the internal low-power RC oscillator or the high speed external clock divided by 128. The internal low-speed RC has a typical frequency of 40 kHz. The RTC can be calibrated using an external 512 Hz output to compensate for any natural quartz deviation. The RTC features a 32-bit programmable counter for long term measurement using the Compare register to generate an alarm. A 20-bit prescaler is used for the time base clock and is by default configured to generate a time base of 1 second from a clock at 32.768 kHz.

2.3.18 Timers and watchdogs

The XL-density STM32F101xx access line devices include up to ten general-purpose timers, two basic timers, two watchdog timers and a SysTick timer.

Table 4: STM32F101xF and STM32F101xG timer feature comparison compares the features of the general-purpose and basic timers.

Table 4. STM32F101xF and STM32F101xG timer feature comparison

Timer	Counter resolution	Counter type	Prescaler factor	DMA request generation	Capture/compare channels	Complementary outputs
TIM2, TIM3, TIM4, TIM5	16-bit	Up, down, up/down	Any integer between 1 and 65536	Yes	4	No
TIM9, TIM12	16-bit	Up	Any integer between 1 and 65536	No	2	No
TIM10, TIM11, TIM13, TIM14	16-bit	Up	Any integer between 1 and 65536	No	1	No
TIM6, TIM7	16-bit	Up	Any integer between 1 and 65536	Yes	0	No

General-purpose timers (TIMx)

There are 10 synchronizable general-purpose timers embedded in the STM32F101xF and STM32F101xG XL-density access line devices (see *Table 4* for differences).

- **TIM2, TIM3, TIM4, TIM5**

  There are up to 4 synchronizable general-purpose timers (TIM2, TIM3, TIM4 and TIM5) embedded in the STM32F101xF and STM32F101xG access line devices.

  These timers are based on a 16-bit auto-reload up/down counter, a 16-bit prescaler and feature 4 independent channels each for input capture/output compare, PWM or

one-pulse mode output. This gives up to 16 input captures / output compares / PWMs on the largest packages.

Their counter can be frozen in debug mode. Any of the general-purpose timers can be used to generate PWM outputs. They all have independent DMA request generation.

These timers are capable of handling quadrature (incremental) encoder signals and the digital outputs from 1 to 3 hall-effect sensors.

- **TIM10, TIM11 and TIM9**

  These timers are based on a 16-bit auto-reload upcounter and a 16-bit prescaler. TIM10 and TIM11 feature one independent channel, whereas TIM9 has two independent channels for input capture/output compare, PWM or one-pulse mode output. They can be synchronized with the TIM2, TIM3, TIM4, TIM5 full-featured general-purpose timers. They can also be used as simple time bases.

- **TIM13, TIM14 and TIM12**

  These timers are based on a 16-bit auto-reload upcounter and a 16-bit prescaler. TIM13 and TIM14 feature one independent channel, whereas TIM12 has two independent channels for input capture/output compare, PWM or one-pulse mode output. They can be synchronized with the TIM2, TIM3, TIM4, TIM5 full-featured general-purpose timers. They can also be used as simple time bases.

Basic timers TIM6 and TIM7

These timers are mainly used for DAC trigger generation. They can also be used as a generic 16-bit time base.

Independent watchdog

The independent watchdog is based on a 12-bit downcounter and 8-bit prescaler. It is clocked from an independent 40 kHz internal RC and as it operates independently from the main clock, it can operate in Stop and Standby modes. It can be used either as a watchdog to reset the device when a problem occurs, or as a free running timer for application timeout management. It is hardware or software configurable through the option bytes. The counter can be frozen in debug mode.

Window watchdog

The window watchdog is based on a 7-bit downcounter that can be set as free running. It can be used as a watchdog to reset the device when a problem occurs. It is clocked from the main clock. It has an early warning interrupt capability and the counter can be frozen in debug mode.

SysTick timer

This timer is dedicated to real-time operating systems, but could also be used as a standard down counter. It features:

- A 24-bit down counter
- Autoreload capability
- Maskable system interrupt generation when the counter reaches 0.
- Programmable clock source

2.3.19 I²C bus

Up to two I²C bus interfaces can operate in multi-master and slave modes. They support standard and fast modes.
They support 7/10-bit addressing mode and 7-bit dual addressing mode (as slave). A hardware CRC generation/verification is embedded.
They can be served by DMA and they support SMBus 2.0/PMBus.

2.3.20 Universal synchronous/asynchronous receiver transmitters (USARTs)

The STM32F101xF and STM32F101xG access line embeds three universal synchronous/asynchronous receiver transmitters (USART1, USART2 and USART3) and two universal asynchronous receiver transmitters (UART4 and UART5).

These five interfaces provide asynchronous communication, IrDA SIR ENDEC support, multiprocessor communication mode, single-wire half-duplex communication mode and have LIN Master/Slave capability. The five interfaces are able to communicate at speeds of up to 2.25 Mbit/s.

USART1, USART2 and USART3 also provide hardware management of the CTS and RTS signals, Smart Card mode (ISO 7816 compliant) and SPI-like communication capability. All interfaces can be served by the DMA controller except for UART5.

2.3.21 Serial peripheral interface (SPI)

Up to three SPIs are able to communicate up to 18 Mbits/s in slave and master modes in full-duplex and simplex communication modes. The 3-bit prescaler gives 8 master mode frequencies and the frame is configurable to 8 bits or 16 bits. The hardware CRC generation/verification supports basic SD Card/MMC modes.

All SPIs can be served by the DMA controller.

2.3.22 GPIOs (general-purpose inputs/outputs)

Each of the GPIO pins can be configured by software as output (push-pull or open-drain), as input (with or without pull-up or pull-down) or as peripheral alternate function. Most of the GPIO pins are shared with digital or analog alternate functions. All GPIOs are high current-capable.

The I/Os alternate function configuration can be locked if needed following a specific sequence in order to avoid spurious writing to the I/Os registers.

2.3.23 ADC (analog to digital converter)

A 12-bit analog-to-digital converter is embedded into STM32F101xF and STM32F101xG access line devices. It has up to 16 external channels, performing conversions in single-shot or scan modes. In scan mode, automatic conversion is performed on a selected group of analog inputs.

The ADC can be served by the DMA controller.

An analog watchdog feature allows very precise monitoring of the converted voltage of one, some or all selected channels. An interrupt is generated when the converted voltage is outside the programmed thresholds.

The events generated by the general-purpose timers (TIMx) can be internally connected to the ADC start trigger and injection trigger, respectively, to allow the application to synchronize A/D conversion and timers.

2.3.24 DAC (digital-to-analog converter)

The two 12-bit buffered DAC channels can be used to convert two digital signals into two analog voltage signal outputs. The chosen design structure is composed of integrated resistor strings and an amplifier in inverting configuration.

This dual digital Interface supports the following features:

- two DAC converters: one for each output channel
- 8-bit or 12-bit monotonic output
- left or right data alignment in 12-bit mode
- synchronized update capability
- noise-wave generation
- triangular-wave generation
- dual DAC channel independent or simultaneous conversions
- DMA capability for each channel
- external triggers for conversion
- input voltage reference V_{REF+}

Seven DAC trigger inputs are used in the STM32F101xF and STM32F101xG access line family. The DAC channels are triggered through the timer update outputs that are also connected to different DMA channels.

2.3.25 Temperature sensor

The temperature sensor has to generate a voltage that varies linearly with temperature. The conversion range is between 2 V < V_{DDA} < 3.6 V. The temperature sensor is internally connected to the ADC_IN16 input channel which is used to convert the sensor output voltage into a digital value.

2.3.26 Serial wire JTAG debug port (SWJ-DP)

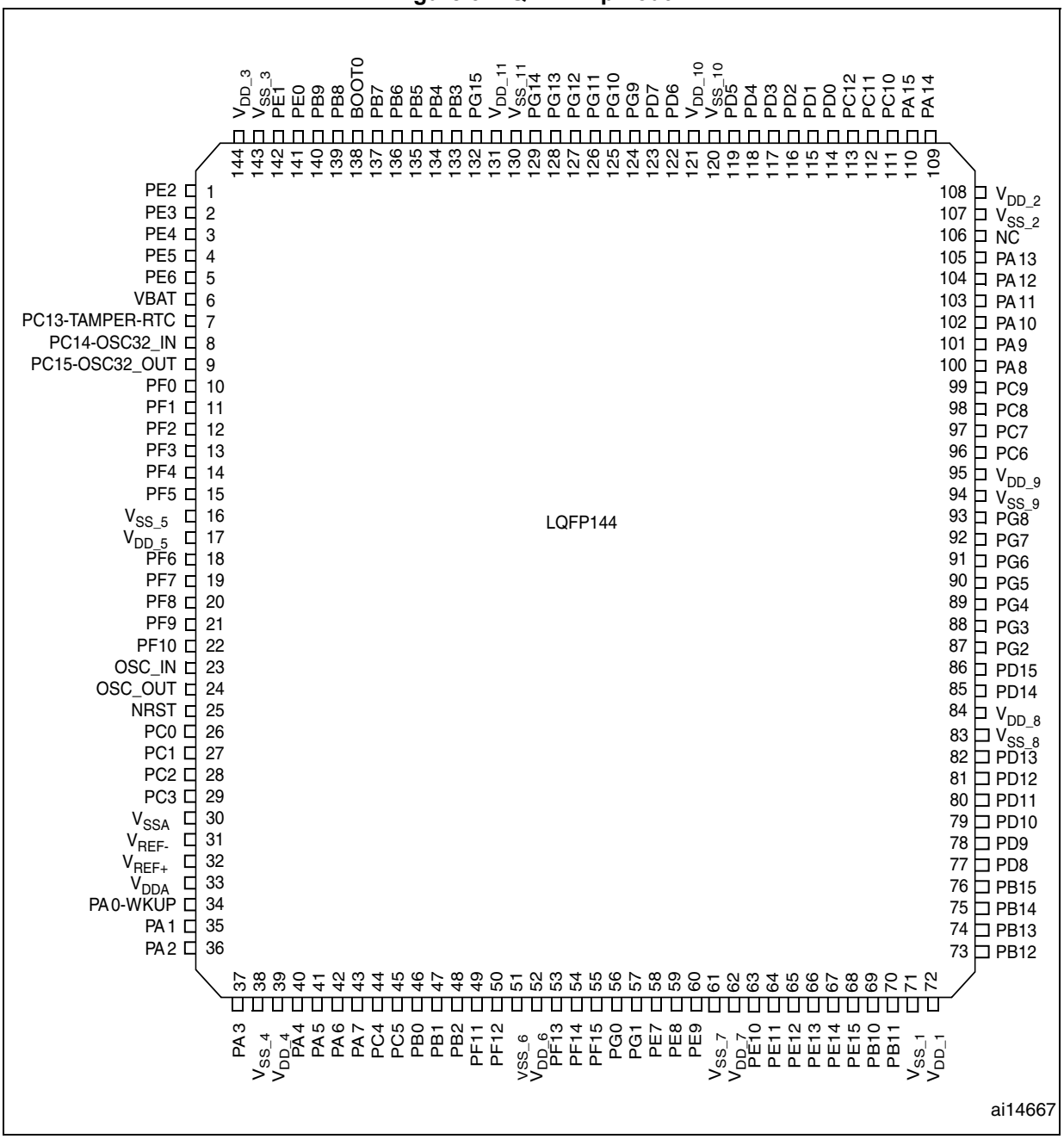
The ARM® SWJ-DP Interface is embedded, and is a combined JTAG and serial wire debug port that enables either a serial wire debug or a JTAG probe to be connected to the target. The JTAG TMS and TCK pins are shared respectively with SWDIO and SWCLK and a specific sequence on the TMS pin is used to switch between JTAG-DP and SW-DP.

2.3.27 Embedded Trace Macrocell™

The ARM® Embedded Trace Macrocell provides a greater visibility of the instruction and data flow inside the CPU core by streaming compressed data at a very high rate from the STM32F10xxx through a small number of ETM pins to an external hardware trace port analyzer (TPA) device. The TPA is connected to a host computer using Ethernet, or any other high-speed channel. Real-time instruction and data flow activity can be recorded and then formatted for display on the host computer running debugger software. TPA hardware is commercially available from common development tool vendors. It operates with third party debugger software tools.

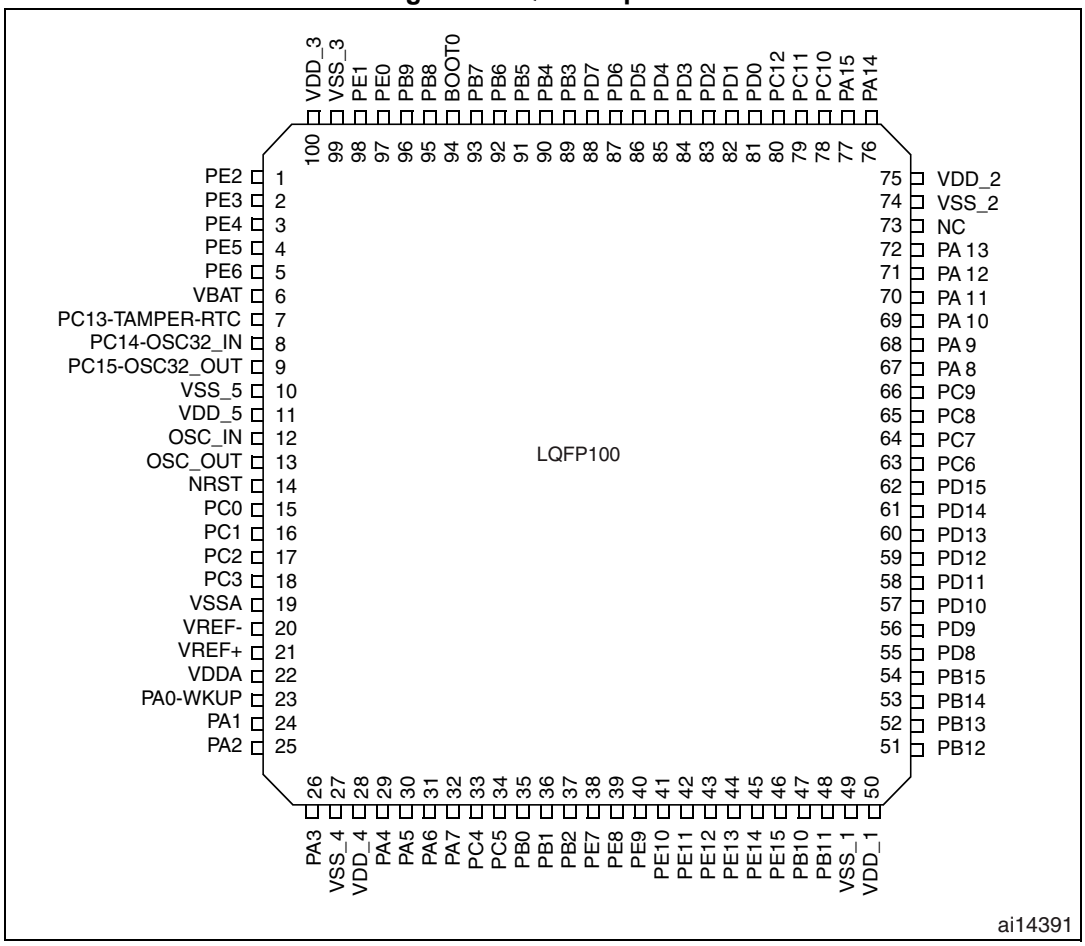
3 Pinouts and pin descriptions

Figure 3. LQFP144 pinout



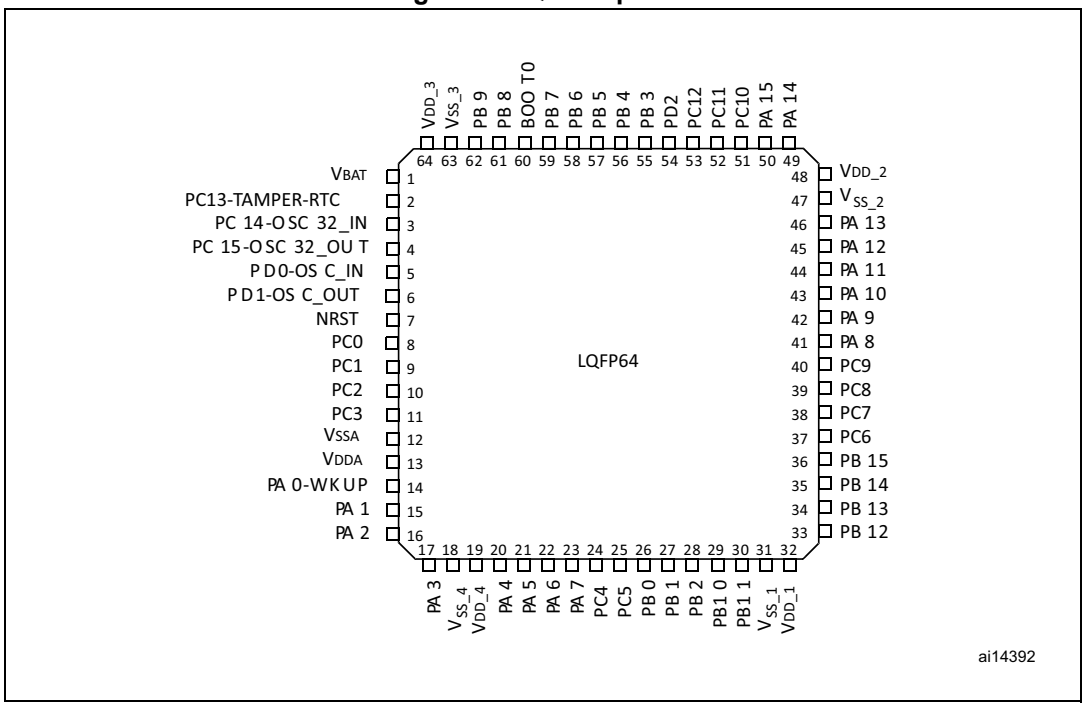
1. The above figure shows the package top view.

Figure 4. LQFP100 pinout



1. The above figure shows the package top view.

Figure 5. LQFP64 pinout



1. The above figure shows the package top view.

Table 5. STM32F101xF/STM32F101xG pin definitions

Pins			Pin name	Type(1)	I / O level(2)	Main function(3) (after reset)	Alternate functions(4)	
LQFP144	LQFP64	LQFP100					Default	Remap
1	-	1	PE2	I/O	FT	PE2	TRACECLK / FSMC_A23	-
2	-	2	PE3	I/O	FT	PE3	TRACED0 / FSMC_A19	-
3	-	3	PE4	I/O	FT	PE4	TRACED1 / FSMC_A20	-
4	-	4	PE5	I/O	FT	PE5	TRACED2 / FSMC_A21	TIM9_CH1
5	-	5	PE6	I/O	FT	PE6	TRACED3 / FSMC_A22	TIM9_CH2
6	1	6	V_{BAT}	S	-	V_{BAT}	-	-
7	2	7	PC13-TAMPER-RTC(5)	I/O	-	PC13(6)	TAMPER-RTC	-
8	3	8	PC14-OSC32_IN(5)	I/O	-	PC14(6)	OSC32_IN	-
9	4	9	PC15-OSC32_OUT(5)	I/O	-	PC15(6)	OSC32_OUT	-
10	-	-	PF0	I/O	FT	PF0	FSMC_A0	-
11	-	-	PF1	I/O	FT	PF1	FSMC_A1	-