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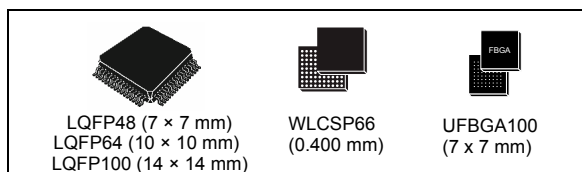


ARM® Cortex®-M4 32b MCU+FPU, up to 256KB Flash+32KB SRAM, timers, 4 ADCs(16-bit Sig. Delta / 12-bit SAR), 3 DACs, 2 comp., 1.8 V

Datasheet - production data

Features

- Core: ARM® 32-bit Cortex®-M4 CPU (72 MHz max), single-cycle multiplication and HW division, DSP instruction with FPU (floating-point unit) and MPU (memory protection unit)
- 1.25 DMIPS/MHz (Dhrystone 2.1)
- Memories
 - 256 Kbytes of Flash memory
 - 32 Kbytes of SRAM with HW parity check
- CRC calculation unit
- Reset and power management
 - Supply: $V_{DD} = 1.8 \text{ V} \pm 8\%$, $V_{DDA} = 1.65 - 3.6 \text{ V}$
 - External POR pin
 - Low power modes: Sleep and Stop
- Clock management
 - 4 to 32 MHz crystal oscillator
 - 32 kHz oscillator for RTC with calibration
 - Internal 8 MHz RC with x16 PLL option
 - Internal 40 kHz oscillator
- Up to 84 fast I/Os
 - All mappable on external interrupt vectors
 - Up to 45 I/Os with 5 V tolerant capability
- 12-channel DMA controller
- One 12-bit, 1.0 μs ADC (up to 16 channels)
 - Conversion range: 0 to 3.6 V
 - Separate analog supply from 2.4 up to 3.6
- Up to three 16-bit Sigma Delta ADC
 - Separate analog supply from 2.2 to 3.6 V, up to 21 single/ 11 diff channels
- Up to three 12-bit DAC channels
 - Separate analog supply from 2.2 to 3.6 V
- Two fast rail-to-rail analog comparators with programmable input and output with analog supply from 1.65 to 3.6 V
- Up to 24 capacitive sensing channels



- 17 timers
 - Two 32-bit timers and three 16-bit timers with up to 4 IC/OC/PWM or pulse counters
 - Two 16-bit timers with up to 2 IC/OC/PWM or pulse counters
 - Four 16-bit timers with up to 1 IC/OC/PWM or pulse counter
 - Independent and system watchdog timers
 - SysTick timer: 24-bit down counter
 - Three 16-bit basic timers to drive the DAC
- Calendar RTC with Alarm and periodic wakeup from Stop
- Communication interfaces
 - CAN interface (2.0B Active)
 - Two I²Cs supporting Fast Mode Plus (1 Mbit/s) with 20 mA current sink, SMBus/PMBus, wakeup from STOP
 - Three USARTs supporting synchronous mode, modem control, ISO/IEC 7816, LIN, IrDA, auto baud rate, wakeup feature
 - Three SPIs (18 Mbit/s) with 4 to 16 programmable bit frames, muxed I2S
 - HDMI-CEC bus interface
- Serial wire devices, JTAG, Cortex®-M4 ETM
- 96-bit unique ID

Table 1. Device summary

Reference	Part numbers
STM32F378xx	STM32F378CC, STM32F378RC, STM32F378VC

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1 Introduction

This datasheet provides the ordering information and mechanical device characteristics of the STM32F378xx microcontrollers.

This STM32F378xx datasheet should be read in conjunction with the RM0313 reference manual. The reference manual is available from the STMicroelectronics website www.st.com.

For information on the Cortex[®]-M4 with FPU core, please refer to:

- Cortex[®]-M4 with FPU Technical Reference Manual, available from www.arm.com.
- STM32F3xxx and STM32F4xxx Cortex[®]-M4 programming manual (PM0214) available from www.st.com.



2 Description

The STM32F378xx family is based on the high-performance ARM® Cortex®-M4 32-bit RISC core operating at a frequency of up to 72 MHz, and embedding a floating point unit (FPU), a memory protection unit (MPU) and an Embedded Trace Macrocell™ (ETM). The family incorporates high-speed embedded memories (up to 256 Kbyte of Flash memory, up to 32 Kbytes of SRAM), and an extensive range of enhanced I/Os and peripherals connected to two APB buses.

The STM32F378xx devices offer one fast 12-bit ADC (1 Msps), up to three 16-bit Sigma delta ADCs, up to two comparators, up to two DACs (DAC1 with 2 channels and DAC2 with 1 channel), a low-power RTC, 9 general-purpose 16-bit timers, two general-purpose 32-bit timers, three basic timers.

They also feature standard and advanced communication interfaces: up to two I2Cs, three SPIs, all with muxed I2Ss, three USARTs and CAN.

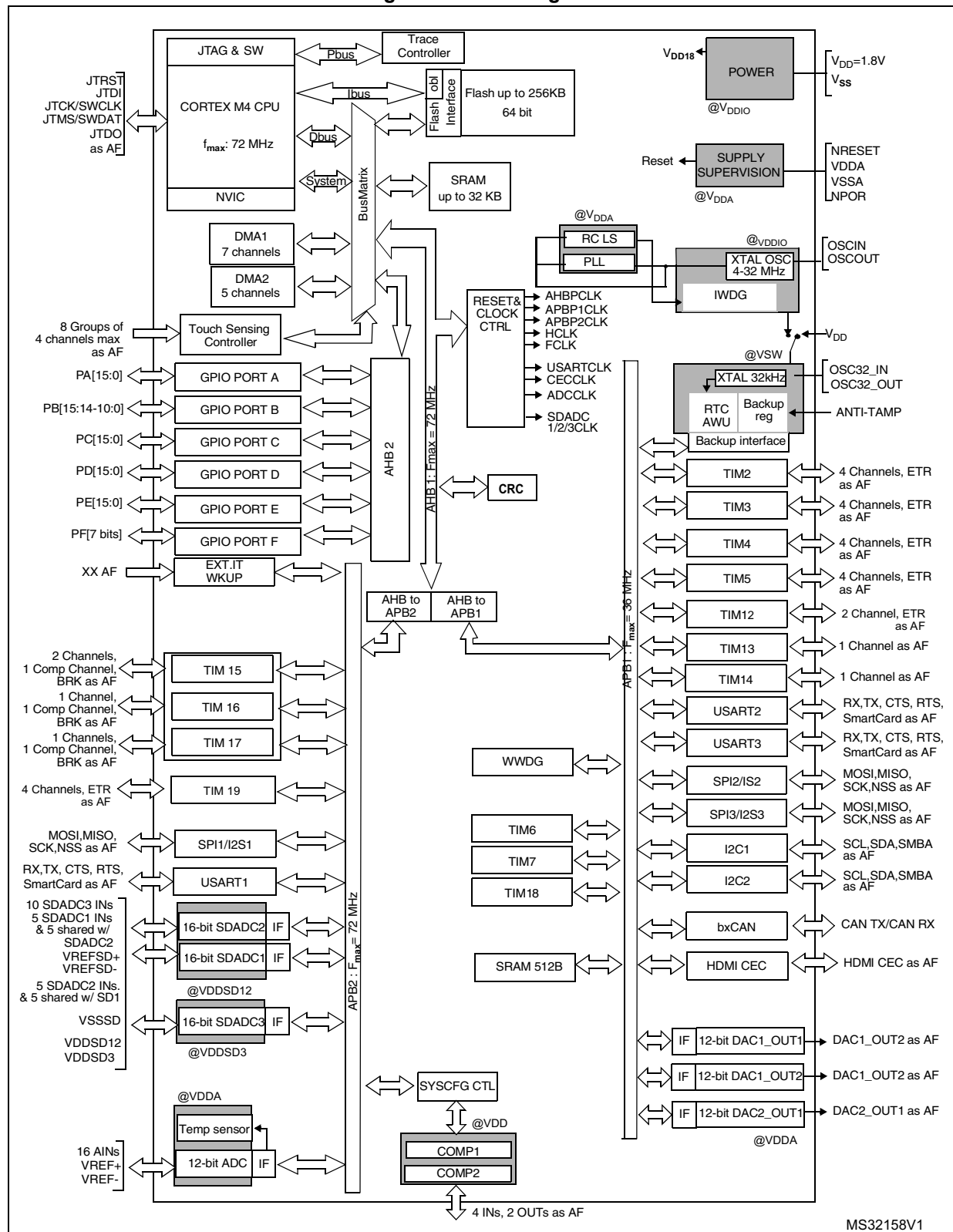
The STM32F378xx family operates in the -40 to +85 °C and -40 to +105 °C temperature ranges from a 1.8 V \pm 8% power supply. A comprehensive set of power-saving mode allows the design of low-power applications.

The STM32F378xx family offers devices in five packages ranging from 48 pins to 100 pins. The set of included peripherals changes with the device chosen.

Table 2. Device overview

Peripheral		STM32F378Cx	STM32F378Rx	STM32F378Vx
Flash (Kbytes)		256		
SRAM (Kbytes)		32		
Timers	General purpose	9 (16-bit) 2 (32 bit)		
	Basic	3 (16-bit)		
Comm. interfaces	SPI/I2S	3		
	I ² C	2		
	USART	3		
	CAN	1		
Capacitive sensing channels		14	17	24
12-bit ADCs		1		
16-bit ADCs Sigma- Delta		3		
12-bit DACs outputs		3		
Analog comparator		2		
Max. CPU frequency		72 MHz		
Main operating voltage		1.8 V +/- 8%		
16-bit SDADC operating voltage		2.2 to 3.6 V		
Operating temperature		Ambient operating temperature: -40 to 85 °C / -40 to 105 °C Junction temperature: -40 to 105 °C / -40 to 125 °C		
Packages		LQFP48	LQFP64, WLCSP66	LQFP100, UFBGA100

Figure 1. Block diagram



1. AF: alternate function on I/O pins.

3 Functional overview

3.1 ARM® Cortex®-M4 core with embedded Flash and SRAM

The ARM Cortex-M4 processor is the latest generation of ARM processors for embedded systems. It was developed to provide a low-cost platform that meets the needs of MCU implementation, with a reduced pin count and low-power consumption, while delivering outstanding computational performance and an advanced response to interrupts.

The ARM Cortex-M4 32-bit RISC processor features exceptional code-efficiency, delivering the high-performance expected from an ARM core in the memory size usually associated with 8- and 16-bit devices.

The processor supports a set of DSP instructions which allow efficient signal processing and complex algorithm execution.

Its single precision FPU speeds up software development by using metalanguage development tools, while avoiding saturation.

With its embedded ARM core, the STM32F378xx family is compatible with all ARM tools and software.

Figure 1 shows the general block diagram of the STM32F378xx family.

3.2 Memory protection unit

The memory protection unit (MPU) is used to separate the processing of tasks from the data protection. The MPU can manage up to 8 protection areas that can all be further divided up into 8 subareas. The protection area sizes are between 32 bytes and the whole 4 gigabytes of addressable memory.

The memory protection unit is especially helpful for applications where some critical or certified code has to be protected against the misbehavior of other tasks. It is usually managed by an RTOS (real-time operating system). If a program accesses a memory location that is prohibited by the MPU, the RTOS can detect it and take action. In an RTOS environment, the kernel can dynamically update the MPU area setting, based on the process to be executed.

The MPU is optional and can be bypassed for applications that do not need it.

The Cortex-M4 processor is a high performance 32-bit processor designed for the microcontroller market. It offers significant benefits to developers, including:

- Outstanding processing performance combined with fast interrupt handling
- Enhanced system debug with extensive breakpoint and trace capabilities
- Efficient processor core, system and memories
- Ultralow power consumption with integrated sleep modes
- Platform security robustness with optional integrated memory protection unit (MPU).

With its embedded ARM core, the STM32F378xx devices are compatible with all ARM development tools and software.

3.3 Embedded Flash memory

All STM32F378xx devices feature up to 256 Kbytes of embedded Flash memory available for storing programs and data. The Flash memory access time is adjusted to the CPU clock frequency (0 wait state from 0 to 24 MHz, 1 wait state from 24 to 48 MHz and 2 wait states above).

3.4 Cyclic redundancy check (CRC) calculation unit

The CRC (cyclic redundancy check) calculation unit is used to get a CRC code using a configurable generator polynomial value and size.

Among other applications, CRC-based techniques are used to verify data transmission or storage integrity. In the scope of the EN/IEC 60335-1 standard, they offer a means of verifying the Flash memory integrity. The CRC calculation unit helps compute a signature of the software during runtime, to be compared with a reference signature generated at linktime and stored at a given memory location.

3.5 Embedded SRAM

All STM32F378xx devices feature up to 32 Kbytes of embedded SRAM with hardware parity check. The memory can be accessed in read/write at CPU clock speed with 0 wait states.

3.6 Boot modes

At startup, Boot0 pin and Boot1 option bit are used to select one of three boot options:

- Boot from user Flash
- Boot from system memory
- Boot from embedded SRAM

The boot loader is located in system memory. It is used to reprogram the Flash memory by using USART1 (PA9/PA10), USART2 (PD5/PD6) or I2C (PB6/PB7).

3.7 Power management

3.7.1 Power supply schemes

- V_{DD} : external power supply for I/Os and core. It is provided externally through V_{DD} pins, and can be 1.8 V +/- 8%.
- V_{DDA} = 1.65 to 3.6 V:
 - external analog power supplies for Reset blocks, RCs and PLL
 - supply voltage for 12-bit ADC, DACs and comparators (minimum voltage to be applied to V_{DDA} is 2.4 V when the 12-bit ADC and DAC are used).
- V_{DDSD12} and V_{DDSD3} = 2.2 to 3.6 V: supply voltages for SDADC1/2 and SDADC3 sigma delta ADCs. Independent from V_{DD}/V_{DDA} .
- V_{BAT} = 1.65 to 3.6 V: power supply for RTC, external clock 32 kHz oscillator and backup registers when V_{DD} is not present.

3.7.2 Power supply supervisor

Device power on reset is controlled through the external NPOR pin. The device remains in reset mode when NPOR is held low. NPOR pin has an internal pull-up resistor so the external driver can be open drain type.

To guarantee a proper power-on reset, the NPOR pin must be held low until V_{DD} is stable.

When V_{DD} is stable, the reset state can be exited by:

- either putting the NPOR pin in high impedance. NPOR pin has an internal pull up.
- or forcing the pin to high level by connecting it to V_{DDA} .

3.7.3 Low-power modes

The STM32F378xx supports two low-power modes to achieve the best compromise between low power consumption, short startup time and available wakeup sources:

- **Sleep mode**

In Sleep mode, only the CPU is stopped. All peripherals continue to operate and can wake up the CPU when an interrupt/event occurs.

- **Stop mode**

Stop mode achieves the lowest power consumption while retaining the content of SRAM and registers. All clocks in the 1.8 V domain are stopped, the PLL, the HSI RC and the HSE crystal oscillators are disabled.

The device can be woken up from Stop mode by any of the EXTI line. The EXTI line source can be one of the 16 external lines, the PVD output, the USARTs, the I2Cs, the CEC the COMPx and the RTC alarm.

3.8 Clocks and startup

System clock selection is performed on startup, however the internal RC 8 MHz oscillator is selected as default CPU clock on reset. An external 4-32 MHz clock can be selected, in which case it is monitored for failure. If failure is detected, the system automatically switches back to the internal RC oscillator. A software interrupt is generated if enabled. Similarly, full interrupt management of the PLL clock entry is available when necessary (for example with failure of an indirectly used external oscillator).

Several prescalers allow to configure the AHB frequency, the high speed APB (APB2) and the low speed APB (APB1) domains. The maximum frequency of the AHB and the high speed APB domains is 72 MHz, while the maximum allowed frequency of the low speed APB domain is 36 MHz.

3.9 General-purpose input/outputs (GPIOs)

Each of the GPIO pins can be configured by software as output (push-pull or open-drain), as input (with or without pull-up or pull-down) or as peripheral alternate function. Most of the GPIO pins are shared with digital or analog alternate functions. All GPIOs are high current capable except for analog inputs.

The I/Os alternate function configuration can be locked if needed following a specific sequence in order to avoid spurious writing to the I/Os registers.

Do not reconfigure GPIO pins which are not present on 48 and 64 pin packages to the analog mode. Additional current consumption in the range of tens of μA per pin can be observed if V_{DDA} is higher than V_{DDIO} .

3.10 Direct memory access (DMA)

The flexible 12-channel, general-purpose DMA is able to manage memory-to-memory, peripheral-to-memory and memory-to-peripheral transfers. The DMA controller supports circular buffer management, avoiding the generation of interrupts when the controller reaches the end of the buffer.

Each channel is connected to dedicated hardware DMA requests, with software trigger support for each channel. Configuration is done by software and transfer sizes between source and destination are independent.

The two DMAs can be used with the main peripherals: SPIs, I2Cs, USARTs, DACs, ADC, SDADCs, general-purpose timers.

3.11 Interrupts and events

3.11.1 Nested vectored interrupt controller (NVIC)

The STM32F378xx devices embed a nested vectored interrupt controller (NVIC) able to handle up to 60 maskable interrupt channels and 16 priority levels.

The NVIC benefits are the following:

- Closely coupled NVIC gives low latency interrupt processing
- Interrupt entry vector table address passed directly to the core
- Closely coupled NVIC core interface
- Allows early processing of interrupts
- Processing of late arriving higher priority interrupts
- Support for tail chaining
- Processor state automatically saved
- Interrupt entry restored on interrupt exit with no instruction overhead

The NVIC hardware block provides flexible interrupt management features with minimal interrupt latency.

3.11.2 Extended interrupt/event controller (EXTI)

The extended interrupt/event controller consists of 29 edge detector lines used to generate interrupt/event requests and wake-up the system. Each line can be independently configured to select the trigger event (rising edge, falling edge, both) and can be masked independently. A pending register maintains the status of the interrupt requests. The EXTI can detect an external line with a pulse width shorter than the internal clock period. Up to 84 GPIOs can be connected to the 16 external interrupt lines.

3.12 12-bit analog-to-digital converter (ADC)

The 12-bit analog-to-digital converter is based on a successive approximation register (SAR) architecture. It has up to 16 external channels (AIN15:0) and 3 internal channels (temperature sensor, voltage reference, V_{BAT} voltage measurement) performing conversions in single-shot or scan modes. In scan mode, automatic conversion is performed on a selected group of analog inputs.

The ADC can be served by the DMA controller.

An analog watchdog feature allows very precise monitoring of the converted voltage of one, some or all selected channels. An interrupt is generated when the converted voltage is outside the programmed thresholds.

The events generated by the timers (TIMx) can be internally connected to the ADC start and injection trigger, respectively, to allow the application to synchronize A/D conversion and timers.

3.12.1 Temperature sensor

The temperature sensor (TS) generates a voltage V_{SENSE} that varies linearly with temperature.

The temperature sensor is internally connected to the ADC_IN16 input channel which is used to convert the sensor output voltage into a digital value.

The sensor provides good linearity but it has to be calibrated to obtain good overall accuracy of the temperature measurement. As the offset of the temperature sensor varies from chip to chip due to process variation, the uncalibrated internal temperature sensor is suitable for applications that detect temperature changes only.

To improve the accuracy of the temperature sensor measurement, each device is individually factory-calibrated by ST. The temperature sensor factory calibration data are stored by ST in the system memory area, accessible in read-only mode. See [Table 64: Temperature sensor calibration values on page 103](#).

3.12.2 Internal voltage reference (V_{REFINT})

The internal voltage reference (V_{REFINT}) provides a stable (bandgap) voltage output for the ADC and Comparators. V_{REFINT} is internally connected to the ADC_IN17 input channel. The precise voltage of V_{REFINT} is individually measured for each part by ST during production test and stored in the system memory area. It is accessible in read-only mode.

3.12.3 V_{BAT} battery voltage monitoring

This embedded hardware feature allows the application to measure the V_{BAT} battery voltage using the internal ADC channel ADC_IN18. As the V_{BAT} voltage may be higher than V_{DDA} , and thus outside the ADC input range, the V_{BAT} pin is internally connected to a divider by 2. As a consequence, the converted digital value is half the V_{BAT} voltage.

3.13 16-bit sigma delta analog-to-digital converters (SDADC)

Up to three 16-bit sigma-delta analog-to-digital converters are embedded in the STM32F378xx. They have up to two separate supply voltages allowing the analog function voltage range to be independent from the STM32F378xx power supply. They share up to 21 input pins which may be configured in any combination of single-ended (up to 21) or differential inputs (up to 11).

The conversion speed is up to 16.6 ksp/s for each SDADC when converting multiple channels and up to 50 ksp/s per SDADC if single channel conversion is used. There are two conversion modes: single conversion mode or continuous mode, capable of automatically scanning any number of channels. The data can be automatically stored in a system RAM buffer, reducing the software overhead.

A timer triggering system can be used in order to control the start of conversion of the three SDADCs and/or the 12-bit fast ADC. This timing control is very flexible, capable of triggering simultaneous conversions or inserting a programmable delay between the ADCs.

Up to two external reference pins (VREFSD+, VREFSD-) and an internal 1.2/1.8 V reference can be used in conjunction with a programmable gain (x0.5 to x32) in order to fine-tune the input voltage range of the SDADC. VREFSD - pin is used as negative signal reference in case of single-ended input mode.

3.14 Digital-to-analog converter (DAC)

The devices feature up to two 12-bit buffered DACs with three output channels that can be used to convert three digital signals into three analog voltage signal outputs. The internal structure is composed of integrated resistor strings and an amplifier in inverting configuration.

This digital Interface supports the following features:

- Up to two DAC converters with three output channels:
 - DAC1 with two output channels
 - DAC2 with one output channel.
- 8-bit or 10-bit monotonic output
- Left or right data alignment in 12-bit mode
- Synchronized update capability
- Noise-wave generation (DAC1 only)
- Triangular wave generation (DAC1 only)
- Dual DAC channel independent or simultaneous conversions (DAC1 only)
- DMA capability for each channel
- External triggers for conversion

3.15 Fast comparators (COMP)

The STM32F378xx embeds up to 2 comparators with rail-to-rail inputs and high-speed output. The reference voltage can be internal or external (delivered by an I/O).

The threshold can be one of the following:

- DACs channel outputs
- External I/O
- Internal reference voltage (V_{REFINT}) or submultiple ($1/4 V_{REFINT}$, $1/2 V_{REFINT}$ and $3/4 V_{REFINT}$)

The comparators can be combined into a window comparator.

Both comparators can wake up the device from Stop mode and generate interrupts and breaks for the timers.

3.16 Touch sensing controller (TSC)

The devices provide a simple solution for adding capacitive sensing functionality to any application. Capacitive sensing technology is able to detect the presence of a finger near an electrode which is protected from direct touch by a dielectric (glass, plastic, ...). The capacitive variation introduced by the finger (or any conductive object) is measured using a proven implementation based on a surface charge transfer acquisition principle. It consists of charging the electrode capacitance and then transferring a part of the accumulated charges into a sampling capacitor until the voltage across this capacitor has reached a specific threshold. To limit the CPU bandwidth usage this acquisition is directly managed by the hardware touch sensing controller and only requires few external components to operate.

The touch sensing controller is fully supported by the STMTouch touch sensing firmware library, which is free to use and allows touch sensing functionality to be implemented reliably in the end application.

Up to 24 touch sensing electrodes can be controlled by the TSC. The touch sensing I/Os are organized in 8 acquisition groups, with up to 4 I/Os in each group.

Table 3. Capacitive sensing GPIOs available on STM32F378xx devices

Group	Capacitive sensing signal name	Pin name	Group	Capacitive sensing signal name	Pin name
1	TSC_G1_IO1	PA0	5	TSC_G5_IO1	PB3
	TSC_G1_IO2	PA1		TSC_G5_IO2	PB4
	TSC_G1_IO3	PA2		TSC_G5_IO3	PB6
	TSC_G1_IO4	PA3		TSC_G5_IO4	PB7
2	TSC_G2_IO1	PA4 ⁽¹⁾	6	TSC_G6_IO1	PB14
	TSC_G2_IO2	PA5 ⁽¹⁾		TSC_G6_IO2	PB15
	TSC_G2_IO3	PA6 ⁽¹⁾		TSC_G6_IO3	PD8
	TSC_G2_IO4	PA7		TSC_G6_IO4	PD9

Table 3. Capacitive sensing GPIOs available on STM32F378xx devices (continued)

Group	Capacitive sensing signal name	Pin name	Group	Capacitive sensing signal name	Pin name
3	TSC_G3_IO1	PC4	7	TSC_G7_IO1	PE2
	TSC_G3_IO2	PC5		TSC_G7_IO2	PE3
	TSC_G3_IO3	PB0		TSC_G7_IO3	PE4
	TSC_G3_IO4	PB1		TSC_G7_IO4	PE5
4	TSC_G4_IO1	PA9	8	TSC_G8_IO1	PD12
	TSC_G4_IO2	PA10		TSC_G8_IO2	PD13
	TSC_G4_IO3	PA13		TSC_G8_IO3	PD14
	TSC_G4_IO4	PA14		TSC_G8_IO4	PD15

1. This GPIO offers a reduced touch sensing sensitivity. It is thus recommended to use it as sampling capacitor I/O.

Table 4. No. of capacitive sensing channels available on STM32F378xx devices

Analog I/O group	Number of capacitive sensing channels		
	STM32F378Cx	STM32F378Rx	STM32F378Vx
G1	3	3	3
G2	2	3	3
G3	1	3	3
G4	3	3	3
G5	3	3	3
G6	2	2	3
G7	0	0	3
G8	0	0	3
Number of capacitive sensing channels	14	17	24

3.17 Timers and watchdogs

The STM32F378xx includes two 32-bit and nine 16-bit general-purpose timers, three basic timers, two watchdog timers and a SysTick timer. The table below compares the features of the advanced control, general purpose and basic timers.

Table 5. Timer feature comparison

Timer type	Timer	Counter resolution	Counter type	Prescaler factor	DMA request generation	Capture/compare channels	Complementary outputs
General-purpose	TIM2 TIM5	32-bit	Up, Down, Up/Down	Any integer between 1 and 65536	Yes	4	0
General-purpose	TIM3, TIM4, TIM19	16-bit	Up, Down, Up/Down	Any integer between 1 and 65536	Yes	4	0
General-purpose	TIM12	16-bit	Up	Any integer between 1 and 65536	No	2	0
General-purpose	TIM15	16-bit	Up	Any integer between 1 and 65536	Yes	2	1
General-purpose	TIM13, TIM14	16-bit	Up	Any integer between 1 and 65536	No	1	0
General-purpose	TIM16, TIM17	16-bit	Up	Any integer between 1 and 65536	Yes	1	1
Basic	TIM6, TIM7, TIM18	16-bit	Up	Any integer between 1 and 65536	Yes	0	0

3.17.1 General-purpose timers (TIM2 to TIM5, TIM12 to TIM17, TIM19)

There are eleven synchronizable general-purpose timers embedded in the STM32F378xx (see [Table 5](#) for differences). Each general-purpose timer can be used to generate PWM outputs, or act as a simple time base.

- TIM2, 3, 4, 5 and 19

These five timers are full-featured general-purpose timers:

- TIM2 and TIM5 have 32-bit auto-reload up/downcounters and 32-bit prescalers
- TIM3, 4, and 19 have 16-bit auto-reload up/downcounters and 16-bit prescalers

These timers all feature 4 independent channels for input capture/output compare, PWM or one-pulse mode output. They can work together, or with the other general-purpose timers via the Timer Link feature for synchronization or event chaining.

The counters can be frozen in debug mode.

All have independent DMA request generation and support quadrature encoders.

- TIM12, 13, 14, 15, 16, 17

These six timers general-purpose timers with mid-range features:

They have 16-bit auto-reload upcounters and 16-bit prescalers.

- TIM12 has 2 channels
- TIM13 and TIM14 have 1 channel
- TIM15 has 2 channels and 1 complementary channel
- TIM16 and TIM17 have 1 channel and 1 complementary channel

All channels can be used for input capture/output compare, PWM or one-pulse mode output.

The timers can work together via the Timer Link feature for synchronization or event chaining. The timers have independent DMA request generation.

The counters can be frozen in debug mode.

3.17.2 Basic timers (TIM6, TIM7, TIM18)

These timers are mainly used for DAC trigger generation. They can also be used as a generic 16-bit time base.

3.17.3 Independent watchdog (IWDG)

The independent watchdog is based on a 12-bit downcounter and 8-bit prescaler. It is clocked from an independent 40 kHz internal RC and as it operates independently from the main clock, it can operate in Stopmode. It can be used either as a watchdog to reset the device when a problem occurs, or as a free running timer for application timeout management. It is hardware or software configurable through the option bytes. The counter can be frozen in debug mode.

3.17.4 System window watchdog (WWDG)

The system window watchdog is based on a 7-bit downcounter that can be set as free running. It can be used as a watchdog to reset the device when a problem occurs. It is clocked from the APB1 clock (PCLK1) derived from the main clock. It has an early warning interrupt capability and the counter can be frozen in debug mode.

3.17.5 SysTick timer

This timer is dedicated to real-time operating systems, but could also be used as a standard down counter. It features:

- A 24-bit down counter
- Autoreload capability
- Maskable system interrupt generation when the counter reaches 0
- Programmable clock source

3.18 Real-time clock (RTC) and backup registers

The RTC and the backup registers are supplied through a switch that takes power either from V_{DD} supply when present or through the V_{BAT} pin. The backup registers are thirty two 32-bit registers used to store 128 bytes of user application data.

They are not reset by a system or power reset.

The RTC is an independent BCD timer/counter. Its main features are the following:

- Calendar with subsecond, seconds, minutes, hours (12 or 24 format), week day, date, month, year, in BCD (binary-coded decimal) format.
- Automatic correction for 28th, 29th (leap year), 30th and 31st day of the month.
- 2 programmable alarms with wake up from Stop mode capability.
- Periodic wakeup unit with programmable resolution and period.
- On-the-fly correction from 1 to 32767 RTC clock pulses. This can be used to synchronize it with a master clock.
- Digital calibration circuit with 1 ppm resolution, to compensate for quartz crystal inaccuracy.
- 3 anti-tamper detection pins with programmable filter. The MCU can be woken up from Stop mode on tamper event detection.
- Timestamp feature which can be used to save the calendar content. This function can be triggered by an event on the timestamp pin, or by a tamper event. The MCU can be woken up from Stop mode on timestamp event detection.

- Reference clock detection: a more precise second source clock (50 or 60 Hz) can be used to enhance the calendar precision.

The RTC clock sources can be:

- A 32.768 kHz external crystal
- A resonator or oscillator
- The internal low-power RC oscillator (typical frequency of 40 kHz)
- The high-speed external clock divided by 32

3.19 Inter-integrated circuit interface (I²C)

Up to two I²C bus interfaces can operate in multimaster and slave modes. They can support standard (up to 100 kHz), fast (up to 400 kHz) and fast mode + (up to 1 MHz) modes with 20 mA output drive. They support 7-bit and 10-bit addressing modes, multiple 7-bit slave addresses (2 addresses, 1 with configurable mask). They also include programmable analog and digital noise filters.

Table 6. Comparison of I²C analog and digital filters

-	Analog filter	Digital filter
Pulse width of suppressed spikes	≥ 50 ns	Programmable length from 1 to 15 I ² C peripheral clocks
Benefits	Available in Stop mode	1. Extra filtering capability vs. standard requirements. 2. Stable length
Drawbacks	Variations depending on temperature, voltage, process	Wakeup from Stop on address match is not available when digital filter is enabled

In addition, they provide hardware support for SMBUS 2.0 and PMBUS 1.1: ARP capability, Host notify protocol, hardware CRC (PEC) generation/verification, timeout verifications and ALERT protocol management. They also have a clock domain independent from the CPU clock, allowing the application to wake up the MCU from Stop mode on address match.

The I²C interfaces can be served by the DMA controller

Refer to [Table 7](#) for the differences between I2C1 and I2C2.

Table 7. STM32F378xx I²C implementation

I ² C features ⁽¹⁾	I2C1	I2C2
7-bit addressing mode	X	X
10-bit addressing mode	X	X
Standard mode (up to 100 kbit/s)	X	X
Fast mode (up to 400 kbit/s)	X	X
Fast Mode Plus with 20mA output drive I/Os (up to 1 Mbit/s)	X	X
Independent clock	X	X

Table 7. STM32F378xx I²C implementation (continued)

I ² C features ⁽¹⁾	I2C1	I2C2
SMBus	X	X
Wakeup from STOP	X	X

1. X = supported.

3.20 Universal synchronous/asynchronous receiver transmitter (USART)

The STM32F378xx embeds three universal synchronous/asynchronous receiver transmitters (USART1, USART2 and USART3).

All USARTs interfaces are able to communicate at speeds of up to 9 Mbit/s.

They provide hardware management of the CTS and RTS signals, they support IrDA SIR ENDEC, the multiprocessor communication mode, the single-wire half-duplex communication mode, Smartcard mode (ISO/IEC 7816 compliant), autobaudrate feature and have LIN Master/Slave capability. The USART interfaces can be served by the DMA controller.

Refer to [Table 8](#) for the features of USART1, USART2 and USART3.

Table 8. STM32F378xx USART implementation

USART modes/features ⁽¹⁾	USART1	USART2	USART3
Hardware flow control for modem	X	X	X
Continuous communication using DMA	X	X	X
Multiprocessor communication	X	X	X
Synchronous mode	X	X	X
Smartcard mode	X	X	X
Single-wire half-duplex communication	X	X	X
IrDA SIR ENDEC block	X	X	X
LIN mode	X	X	X
Dual clock domain and wakeup from Stop mode	X	X	X
Receiver timeout interrupt	X	X	X
Modbus communication	X	X	X
Auto baud rate detection	X	X	X
Driver Enable	X	X	X

1. X = supported.