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32-bit Arm[®] Cortex[®]-M7 400MHz MCUs, up to 2MB Flash, 1MB RAM, 46 com. and analog interfaces

Datasheet - production data

Features

Core

- 32-bit Arm[®] Cortex[®]-M7 core with double-precision FPU and L1 cache: 16 Kbytes of data and 16 Kbytes of instruction cache; frequency up to 400 MHz, MPU, 856 DMIPS/2.14 DMIPS/MHz (Dhystone 2.1), and DSP instructions

Memories

- Up to 2 Mbytes of Flash memory with read-while-write support
- 1 Mbyte of RAM: 192 Kbytes of TCM RAM (inc. 64 Kbytes of ITCM RAM + 128 Kbytes of DTCM RAM for time critical routines), 864 Kbytes of user SRAM, and 4 Kbytes of SRAM in Backup domain
- Dual mode Quad-SPI memory interface running up to 133 MHz
- Flexible external memory controller with up to 32-bit data bus: SRAM, PSRAM, SDRAM/LPDDR SDRAM, NOR/NAND Flash memory clocked up to 133 MHz in Synchronous mode
- CRC calculation unit

Security

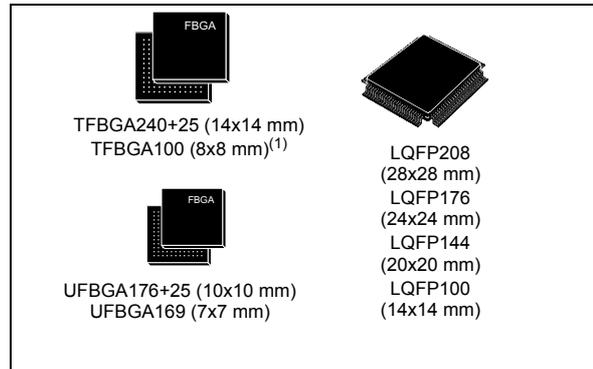
- ROP, PC-ROP, active tamper

General-purpose input/outputs

- Up to 168 I/O ports with interrupt capability

Reset and power management

- 3 separate power domains which can be independently clock-gated or switched off:
 - D1: high-performance capabilities
 - D2: communication peripherals and timers
 - D3: reset/clock control/power management



- 1.62 to 3.6 V application supply and I/Os
- POR, PDR, PVD and BOR
- Dedicated USB power embedding a 3.3 V internal regulator to supply the internal PHYs
- Embedded regulator (LDO) with configurable scalable output to supply the digital circuitry
- Voltage scaling in Run and Stop mode (5 configurable ranges)
- Backup regulator (~0.9 V)
- Voltage reference for analog peripheral/V_{REF+}
- Low-power modes: Sleep, Stop, Standby and V_{BAT} supporting battery charging

Low-power consumption

- Total current consumption down to 4 µA

Clock management

- Internal oscillators: 64 MHz HSI, 48 MHz HSI48, 4 MHz CSI, 32 kHz LSI
- External oscillators: 4-48 MHz HSE, 32.768 kHz LSE
- 3× PLLs (1 for the system clock, 2 for kernel clocks) with Fractional mode

Interconnect matrix

- 3 bus matrices (1 AXI and 2 AHB)
- Bridges (5× AHB2-APB, 2× AXI2-AHB)

4 DMA controllers to unload the CPU

- 1× high-speed master direct memory access controller (MDMA) with linked list support
- 2× dual-port DMAs with FIFO
- 1× basic DMA with request router capabilities

Up to 35 communication peripherals

- 4× I2Cs FM+ interfaces (SMBus/PMBus)
- 4× USARTs/4x UARTs (ISO7816 interface, LIN, IrDA, up to 12.5 Mbit/s) and 1x LPUART
- 6× SPIs, 3 with muxed duplex I2S audio class accuracy via internal audio PLL or external clock, 1x I2S in LP domain (up to 133 MHz)
- 4x SAIs (serial audio interface)
- SPDIFRX interface
- SWPMI single-wire protocol master I/F
- MDIO Slave interface
- 2× SD/SDIO/MMC interfaces (up to 125 MHz)
- 2× CAN controllers: 2 with CAN FD, 1 with time-triggered CAN (TT-CAN)
- 2× USB OTG interfaces (1FS, 1HS/FS) crystal-less solution with LPM and BCD
- Ethernet MAC interface with DMA controller
- HDMI-CEC
- 8- to 14-bit camera interface (up to 80 MHz)

11 analog peripherals

- 3× ADCs with 16-bit max. resolution (up to 36 channels, 4.5 MSPS at 12 bits)
- 1× temperature sensor
- 2× 12-bit D/A converters (1 MHz)
- 2× ultra-low-power comparators

- 2× operational amplifiers (8 MHz bandwidth)
- 1× digital filters for sigma delta modulator (DFSDM) with 8 channels/4 filters

Graphics

- LCD-TFT controller up to XGA resolution
- Chrom-ART graphical hardware Accelerator™ (DMA2D) to reduce CPU load
- Hardware JPEG Codec

Up to 22 timers and watchdogs

- 1× high-resolution timer (2.5 ns max resolution)
- 2× 32-bit timers with up to 4 IC/OC/PWM or pulse counter and quadrature (incremental) encoder input (up to 200 MHz)
- 2× 16-bit advanced motor control timers (up to 200 MHz)
- 10× 16-bit general-purpose timers (up to 200 MHz)
- 5× 16-bit low-power timers (up to 200 MHz)
- 2× watchdogs (independent and window)
- 1× SysTick timer
- RTC with sub-second accuracy & HW calendar

Debug mode

- SWD & JTAG interfaces
- 4-Kbyte Embedded Trace Buffer

True random number generators (3 oscillators each)

96-bit unique ID

All packages are ECOPACK®2 compliant

Table 1. Device summary

Reference	Part number
STM32H743xI	STM32H743VI, STM32H743ZI, STM32H743II, STM32H743BI, STM32H743XI, STM32H743AI

Contents

1	Introduction	12
2	Description	13
3	Functional overview	18
3.1	Arm® Cortex®-M7 with FPU	18
3.2	Memory protection unit (MPU)	18
3.3	Memories	19
3.3.1	Embedded Flash memory	19
3.3.2	Embedded SRAM	19
3.4	Boot modes	20
3.5	Power supply management	20
3.5.1	Power supply scheme	20
3.5.2	Power supply supervisor	22
3.5.3	Voltage regulator	22
3.6	Low-power strategy	23
3.7	Reset and clock controller (RCC)	24
3.7.1	Clock management	24
3.7.2	System reset sources	24
3.8	General-purpose input/outputs (GPIOs)	25
3.9	Bus-interconnect matrix	25
3.10	DMA controllers	27
3.11	Chrom-ART Accelerator™ (DMA2D)	27
3.12	Nested vectored interrupt controller (NVIC)	28
3.13	Extended interrupt and event controller (EXTI)	28
3.14	Cyclic redundancy check calculation unit (CRC)	28
3.15	Flexible memory controller (FMC)	29
3.16	Quad-SPI memory interface (QUADSPI)	29
3.17	Analog-to-digital converters (ADCs)	29
3.18	Temperature sensor	30
3.19	V _{BAT} operation	30
3.20	Digital-to-analog converters (DAC)	31

3.21	Ultra-low-power comparators (COMP)	31
3.22	Operational amplifiers (OPAMP)	31
3.23	Digital filter for sigma-delta modulators (DFSDM)	32
3.24	Digital camera interface (DCMI)	33
3.25	LCD-TFT controller	34
3.26	JPEG Codec (JPEG)	34
3.27	Random number generator (RNG)	34
3.28	Timers and watchdogs	34
3.28.1	High-resolution timer (HRTIM1)	36
3.28.2	Advanced-control timers (TIM1, TIM8)	37
3.28.3	General-purpose timers (TIMx)	37
3.28.4	Basic timers TIM6 and TIM7	38
3.28.5	Low-power timers (LPTIM1, LPTIM2, LPTIM3, LPTIM4, LPTIM5)	38
3.28.6	Independent watchdog	38
3.28.7	Window watchdog	38
3.28.8	SysTick timer	38
3.29	Real-time clock (RTC), backup SRAM and backup registers	39
3.30	Inter-integrated circuit interface (I ² C)	40
3.31	Universal synchronous/asynchronous receiver transmitter (USART) ...	40
3.32	Low-power universal asynchronous receiver transmitter (LPUART)	41
3.33	Serial peripheral interface (SPI)/inter- integrated sound interfaces (I2S) .	42
3.34	Serial audio interfaces (SAI)	42
3.35	SPDIFRX Receiver Interface (SPDIFRX)	43
3.36	Single wire protocol master interface (SWPMI)	43
3.37	Management Data Input/Output (MDIO) slaves	44
3.38	SD/SDIO/MMC card host interfaces (SDMMC)	44
3.39	Controller area network (FDCAN1, FDCAN2)	44
3.40	Universal serial bus on-the-go high-speed (OTG_HS)	45
3.41	Ethernet MAC interface with dedicated DMA controller (ETH)	45
3.42	High-definition multimedia interface (HDMI) - consumer electronics control (CEC)	46
3.43	Debug infrastructure	46
4	Memory mapping	47

5	Pin descriptions	48
6	Electrical characteristics	96
6.1	Parameter conditions	96
6.1.1	Minimum and maximum values	96
6.1.2	Typical values	96
6.1.3	Typical curves	96
6.1.4	Loading capacitor	96
6.1.5	Pin input voltage	96
6.1.6	Power supply scheme	97
6.1.7	Current consumption measurement	98
6.2	Absolute maximum ratings	98
6.3	Operating conditions	100
6.3.1	General operating conditions	100
6.3.2	VCAP external capacitor	101
6.3.3	Operating conditions at power-up / power-down	101
6.3.4	Embedded reset and power control block characteristics	102
6.3.5	Embedded reference voltage	103
6.3.6	Supply current characteristics	104
6.3.7	Wakeup time from low-power modes	117
6.3.8	External clock source characteristics	118
6.3.9	Internal clock source characteristics	122
6.3.10	PLL characteristics	124
6.3.11	Memory characteristics	126
6.3.12	EMC characteristics	128
6.3.13	Absolute maximum ratings (electrical sensitivity)	129
6.3.14	I/O current injection characteristics	130
6.3.15	I/O port characteristics	131
6.3.16	NRST pin characteristics	137
6.3.17	FMC characteristics	138
6.3.18	Quad-SPI interface characteristics	158
6.3.19	Delay block (DLYB) characteristics	160
6.3.20	16-bit ADC characteristics	160
6.3.21	DAC electrical characteristics	166
6.3.22	Voltage reference buffer characteristics	169
6.3.23	Temperature sensor characteristics	170
6.3.24	V _{BAT} monitoring characteristics	171

6.3.25	Voltage booster for analog switch	171
6.3.26	Comparator characteristics	172
6.3.27	Operational amplifiers characteristics	173
6.3.28	Digital filter for Sigma-Delta Modulators (DFSDM) characteristics	176
6.3.29	Camera interface (DCMI) timing specifications	179
6.3.30	LCD-TFT controller (LTDC) characteristics	180
6.3.31	Timer characteristics	182
6.3.32	Communications interfaces	183
6.3.33	JTAG/SWD interface characteristics	197
7	Package information	200
7.1	LQFP100 package information	200
7.2	TFBGA100, 8 x 8 x 0.8 mm thin fine-pitch ball grid array package information	204
7.3	LQFP144 package information	207
7.4	UFBGA169 package information	211
7.5	LQFP176 package information	212
7.6	LQFP208 package information	216
7.7	UFBGA176+25 package information	220
7.8	TFBGA240+25 package information	223
7.9	Thermal characteristics	226
7.9.1	Reference document	226
8	Ordering information	227
9	Revision history	228

List of tables

Table 1.	Device summary	2
Table 2.	STM32H743xl features and peripheral counts	14
Table 3.	System vs domain low-power mode	23
Table 4.	DFSDM implementation	33
Table 5.	Timer feature comparison	35
Table 6.	USART features	41
Table 7.	Legend/abbreviations used in the pinout table	56
Table 8.	STM32H743xl pin/ball definition	57
Table 9.	Port A alternate functions	82
Table 10.	Port B alternate functions	83
Table 11.	Port C alternate functions	85
Table 12.	Port D alternate functions	87
Table 13.	Port E alternate functions	88
Table 14.	Port F alternate functions	89
Table 15.	Port G alternate functions	90
Table 16.	Port H alternate functions	92
Table 17.	Port I alternate functions	93
Table 18.	Port J alternate functions	94
Table 19.	Port K alternate functions	95
Table 20.	Voltage characteristics	98
Table 21.	Current characteristics	99
Table 22.	Thermal characteristics	99
Table 23.	General operating conditions	100
Table 24.	VCAP operating conditions	101
Table 25.	Operating conditions at power-up / power-down (regulator ON)	101
Table 26.	Reset and power control block characteristics	102
Table 27.	Embedded reference voltage	103
Table 28.	Internal reference voltage calibration values	104
Table 29.	Typical and maximum current consumption in Run mode, code with data processing running from ITCM, regulator ON	105
Table 30.	Typical and maximum current consumption in Run mode, code with data processing running from Flash memory, cache ON, regulator ON	106
Table 31.	Typical and maximum current consumption in Run mode, code with data processing running from Flash memory, cache OFF, regulator ON	106
Table 32.	Typical consumption in Run mode and corresponding performance versus code position	107
Table 33.	Typical current consumption batch acquisition mode	107
Table 34.	Typical and maximum current consumption in Sleep mode, regulator ON	107
Table 35.	Typical and maximum current consumption in Stop mode, regulator ON	108
Table 36.	Typical and maximum current consumption in Standby mode	108
Table 37.	Typical and maximum current consumption in VBAT mode	109
Table 38.	Peripheral current consumption in Run mode	111
Table 39.	Peripheral current consumption in Stop, Standby and VBAT mode	116
Table 40.	Low-power mode wakeup timings	117
Table 41.	High-speed external user clock characteristics	118
Table 42.	Low-speed external user clock characteristics	119
Table 43.	4-48 MHz HSE oscillator characteristics	120
Table 44.	Low-speed external user clock characteristics	121

Table 45.	HSI48 oscillator characteristics	122
Table 46.	HSI oscillator characteristics	123
Table 47.	CSI oscillator characteristics	123
Table 48.	LSI oscillator characteristics	124
Table 49.	PLL characteristics (wide VCO frequency range)	124
Table 50.	PLL characteristics (medium VCO frequency range)	125
Table 51.	Flash memory characteristics	126
Table 52.	Flash memory programming (single bank configuration nDBANK=1)	127
Table 53.	Flash memory endurance and data retention	127
Table 54.	EMS characteristics	128
Table 55.	EMI characteristics	129
Table 56.	ESD absolute maximum ratings	129
Table 57.	Electrical sensitivities	130
Table 58.	I/O current injection susceptibility	130
Table 59.	I/O static characteristics	131
Table 60.	Output voltage characteristics	133
Table 61.	Output timing characteristics (HSLV OFF)	134
Table 62.	Output timing characteristics (HSLV ON)	136
Table 63.	NRST pin characteristics	137
Table 64.	Asynchronous non-multiplexed SRAM/PSRAM/NOR read timings	140
Table 65.	Asynchronous non-multiplexed SRAM/PSRAM/NOR read - NWAIT timings	140
Table 66.	Asynchronous non-multiplexed SRAM/PSRAM/NOR write timings	141
Table 67.	Asynchronous non-multiplexed SRAM/PSRAM/NOR write - NWAIT timings	142
Table 68.	Asynchronous multiplexed PSRAM/NOR read timings	143
Table 69.	Asynchronous multiplexed PSRAM/NOR read-NWAIT timings	143
Table 70.	Asynchronous multiplexed PSRAM/NOR write timings	144
Table 71.	Asynchronous multiplexed PSRAM/NOR write-NWAIT timings	145
Table 72.	Synchronous multiplexed NOR/PSRAM read timings	147
Table 73.	Synchronous multiplexed PSRAM write timings	149
Table 74.	Synchronous non-multiplexed NOR/PSRAM read timings	150
Table 75.	Synchronous non-multiplexed PSRAM write timings	151
Table 76.	Switching characteristics for NAND Flash read cycles	154
Table 77.	Switching characteristics for NAND Flash write cycles	154
Table 78.	SDRAM read timings	155
Table 79.	LPSDR SDRAM read timings	156
Table 80.	SDRAM write timings	157
Table 81.	LPSDR SDRAM write timings	157
Table 82.	Quad-SPI characteristics in SDR mode	158
Table 83.	Quad SPI characteristics in DDR mode	159
Table 84.	Dynamics characteristics: Delay Block characteristics	160
Table 85.	ADC characteristics	160
Table 86.	ADC accuracy	162
Table 87.	DAC characteristics	166
Table 88.	DAC accuracy	167
Table 89.	VREFBUF characteristics	169
Table 90.	Temperature sensor characteristics	170
Table 91.	Temperature sensor calibration values	170
Table 92.	V _{BAT} monitoring characteristics	171
Table 93.	V _{BAT} charging characteristics	171
Table 94.	Voltage booster for analog switch characteristics	171
Table 95.	COMP characteristics	172
Table 96.	OPAMP characteristics	173

Table 97.	DFSDM measured timing 1.62-3.6 V	176
Table 98.	DCMI characteristics	179
Table 99.	LTDC characteristics	180
Table 100.	TIMx characteristics	182
Table 101.	Minimum i2c_ker_ck frequency in all I2C modes	183
Table 102.	I2C analog filter characteristics	183
Table 103.	SPI dynamic characteristics	184
Table 104.	I ² S dynamic characteristics	187
Table 105.	SAI characteristics	189
Table 106.	MDIO Slave timing parameters	190
Table 107.	Dynamic characteristics: SD / MMC characteristics, VDD=2.7V to 3.6V	191
Table 108.	Dynamic characteristics: eMMC characteristics, VDD=1.71V to 1.9V	192
Table 109.	USB OTG_FS electrical characteristics	194
Table 110.	Dynamic characteristics: USB ULPI	194
Table 111.	Dynamics characteristics: Ethernet MAC signals for SMI	195
Table 112.	Dynamics characteristics: Ethernet MAC signals for RMII	196
Table 113.	Dynamics characteristics: Ethernet MAC signals for MII	197
Table 114.	Dynamics characteristics: JTAG characteristics	198
Table 115.	Dynamics characteristics: SWD characteristics	198
Table 116.	LQFP100 - 100-pin, 14 x 14 mm low-profile quad flat package mechanical data	201
Table 117.	TFBGA100, 8 x 8 x 0.8 mm thin fine-pitch ball grid array package mechanical data	204
Table 118.	TFBGA100 recommended PCB design rules (0.8 mm pitch BGA)	206
Table 119.	LQFP144 - 144-pin, 20 x 20 mm low-profile quad flat package mechanical data	208
Table 120.	UFBGA169 - 169-pin, 7 x 7 mm, 0.50 mm pitch, ultra fine pitch ball grid array package mechanical data	211
Table 121.	LQFP176 - 176-pin, 24 x 24 mm low profile quad flat package mechanical data	213
Table 122.	LQFP208 - 208-pin, 28 x 28 mm low-profile quad flat package mechanical data	217
Table 123.	UFBGA176+25 - ball, 10 x 10 mm, 0.65 mm pitch, ultra fine pitch ball grid array package mechanical data	220
Table 124.	UFBGA 176+25 recommended PCB design rules (0.65 mm pitch BGA)	221
Table 125.	TFBG - 240 +25 ball, 14x14 mm, 0.8 mm pitch, fine pitch ball grid array mechanical data	224
Table 126.	TFBGA - 240+25ball recommended PCB design rules (0.8 mm pitch)	225
Table 127.	Thermal characteristics	226
Table 128.	STM32H743xl ordering information scheme	227
Table 129.	Document revision history	228

List of figures

Figure 1.	STM32H743xI block diagram	17
Figure 2.	Power-up/power-down sequence	21
Figure 3.	STM32H743xI bus matrix	26
Figure 4.	LQFP100 pinout	48
Figure 5.	TFBGA100 pinout	49
Figure 6.	LQFP144 pinout	50
Figure 7.	UFBGA169 ballout	51
Figure 8.	LQFP176 pinout	52
Figure 9.	UFBGA176+25 ballout	53
Figure 10.	LQFP208 pinout	54
Figure 11.	TFBGA240+25 ballout	55
Figure 12.	Pin loading conditions	96
Figure 13.	Pin input voltage	96
Figure 14.	Power supply scheme	97
Figure 15.	Current consumption measurement scheme	98
Figure 16.	External capacitor C_{EXT}	101
Figure 17.	High-speed external clock source AC timing diagram	118
Figure 18.	Low-speed external clock source AC timing diagram	119
Figure 19.	Typical application with an 8 MHz crystal	121
Figure 20.	Typical application with a 32.768 kHz crystal	122
Figure 21.	VIL/VIH for all I/Os except BOOT0	132
Figure 22.	Recommended NRST pin protection	137
Figure 23.	Asynchronous non-multiplexed SRAM/PSRAM/NOR read waveforms	139
Figure 24.	Asynchronous non-multiplexed SRAM/PSRAM/NOR write waveforms	141
Figure 25.	Asynchronous multiplexed PSRAM/NOR read waveforms	142
Figure 26.	Asynchronous multiplexed PSRAM/NOR write waveforms	144
Figure 27.	Synchronous multiplexed NOR/PSRAM read timings	146
Figure 28.	Synchronous multiplexed PSRAM write timings	148
Figure 29.	Synchronous non-multiplexed NOR/PSRAM read timings	150
Figure 30.	Synchronous non-multiplexed PSRAM write timings	151
Figure 31.	NAND controller waveforms for read access	152
Figure 32.	NAND controller waveforms for write access	153
Figure 33.	NAND controller waveforms for common memory read access	153
Figure 34.	NAND controller waveforms for common memory write access	154
Figure 35.	SDRAM read access waveforms (CL = 1)	155
Figure 36.	SDRAM write access waveforms	156
Figure 37.	Quad-SPI timing diagram - SDR mode	159
Figure 38.	Quad-SPI timing diagram - DDR mode	159
Figure 39.	ADC accuracy characteristics (12-bit resolution)	163
Figure 40.	Typical connection diagram using the ADC	164
Figure 41.	Power supply and reference decoupling (V_{REF+} not connected to V_{DDA})	165
Figure 42.	Power supply and reference decoupling (V_{REF+} connected to V_{DDA})	165
Figure 43.	12-bit buffered /non-buffered DAC	168
Figure 44.	Channel transceiver timing diagrams	178
Figure 45.	DCMI timing diagram	179
Figure 46.	LCD-TFT horizontal timing diagram	181
Figure 47.	LCD-TFT vertical timing diagram	181
Figure 48.	SPI timing diagram - slave mode and CPHA = 0	185

Figure 49.	SPI timing diagram - slave mode and CPHA = 1 ⁽¹⁾	186
Figure 50.	SPI timing diagram - master mode ⁽¹⁾	186
Figure 51.	I ² S slave timing diagram (Philips protocol) ⁽¹⁾	188
Figure 52.	I ² S master timing diagram (Philips protocol) ⁽¹⁾	188
Figure 53.	SAI master timing waveforms	190
Figure 54.	SAI slave timing waveforms	190
Figure 55.	MDIO Slave timing diagram	191
Figure 56.	SDIO high-speed mode	193
Figure 57.	SD default mode	193
Figure 58.	DDR mode	193
Figure 59.	ULPI timing diagram	195
Figure 60.	Ethernet SMI timing diagram	196
Figure 61.	Ethernet RMII timing diagram	196
Figure 62.	Ethernet MII timing diagram	197
Figure 63.	JTAG timing diagram	199
Figure 64.	SWD timing diagram	199
Figure 65.	LQFP100 - 100-pin, 14 x 14 mm low-profile quad flat package outline	200
Figure 66.	LQFP100 - 100-pin, 14 x 14 mm low-profile quad flat recommended footprint	202
Figure 67.	LQFP100 marking example (package top view)	203
Figure 68.	TFBGA100, 8 x 8 x 0.8 mm thin fine-pitch ball grid array package outline	204
Figure 69.	TFBGA100, 8 x 8 x 0.8 mm thin fine-pitch ball grid array package recommended footprint	205
Figure 70.	TFBGA100 marking example (package top view)	206
Figure 71.	LQFP144 - 144-pin, 20 x 20 mm low-profile quad flat package outline	207
Figure 72.	LQFP144 - 144-pin, 20 x 20 mm low-profile quad flat package recommended footprint	209
Figure 73.	LQFP144 marking example (package top view)	210
Figure 74.	UFBGA169 - 169-pin, 7 x 7 mm, 0.50 mm pitch, ultra fine pitch ball grid array package outline	211
Figure 75.	LQFP176 - 176-pin, 24 x 24 mm low profile quad flat package outline	212
Figure 76.	LQFP176 - 176-pin, 24 x 24 mm low profile quad flat package recommended footprint	214
Figure 77.	LQFP176 marking example (package top view)	215
Figure 78.	LQFP208 - 208-pin, 28 x 28 mm low-profile quad flat package outline	216
Figure 79.	LQFP208 - 208-pin, 28 x 28 mm low-profile quad flat package recommended footprint	218
Figure 80.	LQFP208 marking example (package top view)	219
Figure 81.	UFBGA176+25 - 201-ball, 10 x 10 mm, 0.65 mm pitch, ultra fine pitch ball grid array package outline	220
Figure 82.	UFBGA176+25 - 201-ball, 10 x 10 mm, 0.65 mm pitch, ultra fine pitch ball grid array package recommended footprint	221
Figure 83.	UFBGA176+25 marking example (package top view)	222
Figure 84.	TFBGA - 240+25 ball, 14x14 mm, 0.8 mm pitch, fine pitch ball grid array package outline	223
Figure 85.	TFBGA - 240+25 ball, 14x14 mm 0.8 mm pitch recommended footprint	224
Figure 86.	TFBGA240+25 marking example (package top view)	225

1 Introduction

This document provides information on STM32H743xl microcontrollers, such as description, functional overview, pin assignment and definition, electrical characteristics, packaging, and ordering information.

This document should be read in conjunction with the STM32H743xl reference manual (RM0433), available from the STMicroelectronics website www.st.com.

For information on the Arm^{®(a)} Cortex[®]-M7 core, please refer to the Cortex[®]-M7 Technical Reference Manual, available from the <http://www.arm.com> website.

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2 Description

STM32H743xl devices are based on the high-performance Arm® Cortex®-M7 32-bit RISC core operating at up to 400 MHz. The Cortex®-M7 core features a floating point unit (FPU) which supports Arm® double-precision (IEEE 754 compliant) and single-precision data-processing instructions and data types. STM32H743xl devices support a full set of DSP instructions and a memory protection unit (MPU) to enhance application security.

STM32H743xl devices incorporate high-speed embedded memories with a dual-bank Flash memory up to 2 Mbytes, 1 Mbyte of RAM (including 192 Kbytes of TCM RAM, 864 Kbytes of user SRAM and 4 Kbytes of backup SRAM), as well as an extensive range of enhanced I/Os and peripherals connected to APB buses, AHB buses, 2x32-bit multi-AHB bus matrix and a multi layer AXI interconnect supporting internal and external memory access.

All the devices offer three ADCs, two DACs, two ultra-low power comparators, a low-power RTC, a high-resolution timer, 12 general-purpose 16-bit timers, two PWM timers for motor control, five low-power timers, a true random number generator (RNG). The devices support four digital filters for external sigma-delta modulators (DFSDM). They also feature standard and advanced communication interfaces.

- Standard peripherals
 - Four I²Cs
 - Four USARTs, four UARTs and one LPUART
 - Six SPIs, three I²Ss in Half-duplex mode. To achieve audio class accuracy, the I²S peripherals can be clocked by a dedicated internal audio PLL or by an external clock to allow synchronization.
 - Four SAI serial audio interfaces
 - One SPDIFRX interface
 - One SWPMI (Single Wire Protocol Master Interface)
 - Management Data Input/Output (MDIO) slaves
 - Two SDMMC interfaces
 - A USB OTG full-speed and a USB OTG high-speed interface with full-speed capability (with the ULPI)
 - One FDCAN plus one TT-CAN interface
 - An Ethernet interface
 - Chrom-ART Accelerator™
 - HDMI-CEC
- Advanced peripherals including
 - A flexible memory control (FMC) interface
 - A Quad-SPI Flash memory interface
 - A camera interface for CMOS sensors
 - An LCD-TFT display controller
 - A JPEG hardware compressor/decompressor

Refer to [Table 2: STM32H743xl features and peripheral counts](#) for the list of peripherals available on each part number.

STM32H743xI devices operate in the -40 to $+85$ °C temperature range from a 1.62 to 3.6 V power supply. The supply voltage can drop down to 1.62 V by using an external power supervisor (see [Section 3.5.2: Power supply supervisor](#)) and connecting the PDR_ON pin to V_{SS} . Otherwise the supply voltage must stay above 1.71 V with the embedded power voltage detector enabled.

Dedicated supply inputs for USB (OTG_FS and OTG_HS) are available on all packages except LQFP100 to allow a greater power supply choice.

A comprehensive set of power-saving modes allows the design of low-power applications.

STM32H743xI devices are offered in 8 packages ranging from 100 pins to 240 pins/balls. The set of included peripherals changes with the device chosen.

These features make STM32H743xI microcontrollers suitable for a wide range of applications:

- Motor drive and application control
- Medical equipment
- Industrial applications: PLC, inverters, circuit breakers
- Printers, and scanners
- Alarm systems, video intercom, and HVAC
- Home audio appliances
- Mobile applications, Internet of Things
- Wearable devices: smart watches.

[Figure 1](#) shows the general block diagram of the device family.

Table 2. STM32H743xI features and peripheral counts

Peripherals		STM32H743VI	STM32H743ZI	STM32H743AI	STM32H743II	STM32H743BI	STM32H743XI
Flash memory in Kbytes		2048					
SRAM in Kbytes	SRAM mapped onto AXI bus	512					
	SRAM1 (D2 domain)	128					
	SRAM2 (D2 domain)	128					
	SRAM3 (D2 domain)	32					
	SRAM4 (D3 domain)	64					
TCM RAM in Kbytes	ITCM RAM (instruction)	64					
	DTCM RAM (data)	128					
Backup SRAM (Kbytes)		4					
FMC		Yes					
Quad-SPI		Yes					
Ethernet		Yes					

Table 2. STM32H743xl features and peripheral counts (continued)

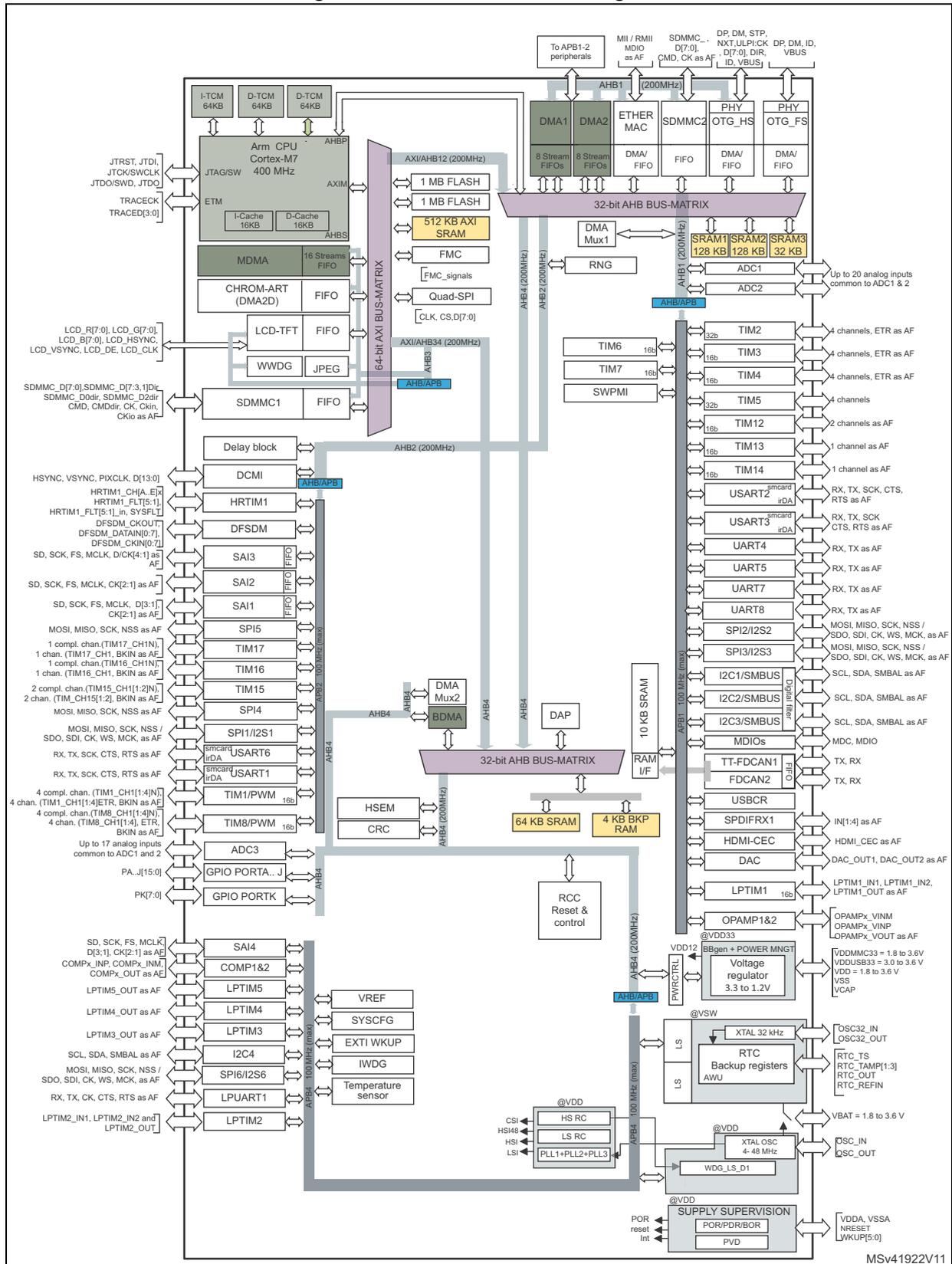
Peripherals		STM32H 743VI	STM32H 743ZI	STM32H 743AI	STM32H 743II	STM32H 743BI	STM32H 743XI
Timers	High-resolution	1					
	General-purpose	10					
	Advanced-control (PWM)	2					
	Basic	2					
	Low-power	5					
Random number generator		Yes					
Communication interfaces	SPI / I ² S	6/3 ⁽¹⁾					
	I ² C	4					
	USART/UART/ LPUART	4/4 /1					
	SAI	4					
	SPDIFRX	4 inputs					
	SWPMI	Yes					
	MDIO	Yes					
	SDMMC	2					
	FDCAN/TT-CAN	1/1					
	USB OTG_FS	Yes					
	USB OTG_HS	Yes					
Ethernet and camera interface		Yes					
LCD-TFT		Yes					
JPEG Codec		Yes					
Chrom-ART Accelerator™ (DMA2D)		Yes					
GPIOs		82	114	131	140	168	
16-bit ADCs Number of channels		3					
		Up to 36					
12-bit DAC Number of channels		Yes					
		2					
Comparators		2					
Operational amplifiers		2					
DFSDM		Yes					
Maximum CPU frequency		400 MHz					
Operating voltage		1.71 to 3.6 V ⁽²⁾		1.62 to 3.6 V ⁽³⁾			

Table 2. STM32H743xl features and peripheral counts (continued)

Peripherals	STM32H743VI	STM32H743ZI	STM32H743AI	STM32H743II	STM32H743BI	STM32H743XI
Operating temperatures	Ambient temperatures: -40 up to +85 °C ⁽⁴⁾					
	Junction temperature: -40 to + 125 °C					
Package	LQFP100 TFBGA100 ⁽⁵⁾	LQFP144	UFBGA 169 ⁽⁵⁾	LQFP176 UFBGA 176+25	LQFP208	TFBGA 240+25

1. The SPI1, SPI2 and SPI3 interfaces give the flexibility to work in an exclusive way in either the SPI mode or the I2S audio mode.
2. Since the LQFP100 package does not feature the PDR_ON pin (tied internally to V_{DD}), the minimum V_{DD} value for this package is 1.71 V.
3. V_{DD}/V_{DDA} can drop down to 1.62 V by using an external power supervisor (see [Section 3.5.2: Power supply supervisor](#)) and connecting PDR_ON pin to V_{SS}. Otherwise the supply voltage must stay above 1.71 V with the embedded power voltage detector enabled.
4. The product junction temperature must be kept within the -40 to +125 °C temperature range.
5. This package is under development. Please contact STMicroelectronics for details.

Figure 1. STM32H743xl block diagram



MSv4 1922V11



3 Functional overview

3.1 Arm[®] Cortex[®]-M7 with FPU

The Arm[®] Cortex[®]-M7 with double-precision FPU processor is the latest generation of Arm processors for embedded systems. It was developed to provide a low-cost platform that meets the needs of MCU implementation, with a reduced pin count and optimized power consumption, while delivering outstanding computational performance and low interrupt latency.

The Cortex[®]-M7 processor is a highly efficient high-performance featuring:

- Six-stage dual-issue pipeline
- Dynamic branch prediction
- Harvard architecture with L1 caches (16 Kbytes of I-cache and 16 Kbytes of D-cache)
- 64-bit AXI interface
- 64-bit ITCM interface
- 2x32-bit DTCM interfaces

The following memory interfaces are supported:

- Separate Instruction and Data buses (Harvard Architecture) to optimize CPU latency
- Tightly Coupled Memory (TCM) interface designed for fast and deterministic SRAM accesses
- AXI Bus interface to optimize Burst transfers
- Dedicated low-latency AHB-Lite peripheral bus (AHBP) to connect to peripherals.

The processor supports a set of DSP instructions which allow efficient signal processing and complex algorithm execution.

It also supports single and double precision FPU (floating point unit) speeds up software development by using metalanguage development tools, while avoiding saturation.

Figure 1 shows the general block diagram of the STM32H743xI family.

Note: Cortex[®]-M7 with FPU core is binary compatible with the Cortex[®]-M4 core.

3.2 Memory protection unit (MPU)

The memory protection unit (MPU) manages the CPU access rights and the attributes of the system resources. It has to be programmed and enabled before use. Its main purposes are to prevent an untrusted user program to accidentally corrupt data used by the OS and/or by a privileged task, but also to protect data processes or read-protect memory regions.

The MPU defines access rules for privileged accesses and user program accesses. It allows defining up to 16 protected regions that can in turn be divided into up to 8 independent subregions, where region address, size, and attributes can be configured. The protection area ranges from 32 bytes to 4 Gbytes of addressable memory.

When an unauthorized access is performed, a memory management exception is generated.

3.3 Memories

3.3.1 Embedded Flash memory

The STM32H743xl devices embed up to 2 Mbytes of Flash memory that can be used for storing programs and data.

The Flash memory is organized as 266-bit Flash words memory that can be used for storing both code and data constants. Each word consists of:

- One Flash word (8 words, 32 bytes or 256 bits)
- 10 ECC bits.

The Flash memory is divided into two independent banks. Each bank is organized as follows:

- A 1-Mbyte user Flash memory block containing eight user sectors of 128 Kbytes(4 K Flash words)
- 128 Kbytes of System Flash memory from which the device can boot
- 2 Kbytes (64 Flash words) of user option bytes for user configuration

3.3.2 Embedded SRAM

All devices feature:

- 512 Kbytes of AXI-SRAM mapped onto AXI bus on D1 domain.
- SRAM1 mapped on D2 domain: 128 Kbytes
- SRAM2 mapped on D2 domain: 128 Kbytes
- SRAM3 mapped on D2 domain: 32 Kbytes
- SRAM4 mapped on D3 domain: 64 Kbytes
- 4 Kbytes of backup SRAM

The content of this area is protected against possible unwanted write accesses, and is retained in Standby or V_{BAT} mode.

- RAM mapped to TCM interface (ITCM and DTCM):

Both ITCM and DTCM RAMs are 0 wait state memories. either They can be accessed either from the CPU or the MDMA (even in Sleep mode) through a specific AHB slave of the CPU(AHBP):

- 64 Kbytes of ITCM-RAM (instruction RAM)
This RAM is connected to ITCM 64-bit interface designed for execution of critical real-times routines by the CPU.
- 128 Kbytes of DTCM-RAM (2x 64-Kbyte DTCM-RAMs on 2x32-bit DTCM ports)
The DTCM-RAM could be used for critical real-time data, such as interrupt service routines or stack/heap memory. Both DTCM-RAMs can be used in parallel (for load/store operations) thanks to the Cortex[®]-M7 dual issue capability.

The MDMA can be used to load code or data in ITCM or DTCM RAMs.

Error code correction (ECC)

Over the product lifetime, and/or due to external events such as radiations, invalid bits in memories may occur. They can be detected and corrected by ECC. This is an expected behavior that has to be managed at final-application software level in order to ensure data integrity through ECC algorithms implementation.

SRAM data are protected by ECC:

- 7 ECC bits are added per 32-bit word.
- 8 ECC bits are added per 64-bit word for AXI-SRAM and ITCM-RAM.

The ECC mechanism is based on the SECDED algorithm. It supports single-error correction and double-error detection.

3.4 Boot modes

At startup, the boot memory space is selected by the BOOT pin and BOOT_ADDx option bytes, allowing to program any boot memory address from 0x0000 0000 to 0x3FFF FFFF which includes:

- All Flash address space
- All RAM address space: ITCM, DTCM RAMs and SRAMs
- The System memory bootloader

The boot loader is located in non-user System memory. It is used to reprogram the Flash memory through a serial interface (USART, I2C, SPI, USB-DFU). Refer to *STM32 microcontroller System memory Boot mode* application note (AN2606) for details.

3.5 Power supply management

3.5.1 Power supply scheme

STM32H743xI power supply voltages are the following:

- $V_{DD} = 1.62$ to 3.6 V: external power supply for I/Os, provided externally through V_{DD} pins.
- $V_{DDLDO} = 1.62$ to 3.6 V: supply voltage for the internal regulator supplying V_{CORE}
- $V_{DDA} = 1.62$ to 3.6 V: external analog power supplies for ADC, DAC, COMP and OPAMP.
- $V_{DD33USB}$ and $V_{DD50USB}$:
 $V_{DD50USB}$ can be supplied through the USB cable to generate the $V_{DD33USB}$ via the USB internal regulator. This allows supporting a V_{DD} supply different from 3.3 V.
 The USB regulator can be bypassed to supply directly $V_{DD33USB}$ if $V_{DD} = 3.3$ V.
- $V_{BAT} = 1.2$ to 3.6 V: power supply for the V_{SW} domain when V_{DD} is not present.
- V_{CAP} : V_{CORE} supply voltage, which values depend on voltage scaling (0.7 V, 0.9 V, 1.0 V, 1.1 V or 1.2 V). They are configured through VOS bits in PWR_D3CR register.

The V_{CORE} domain is split into the following power domains that can be independently switch off.

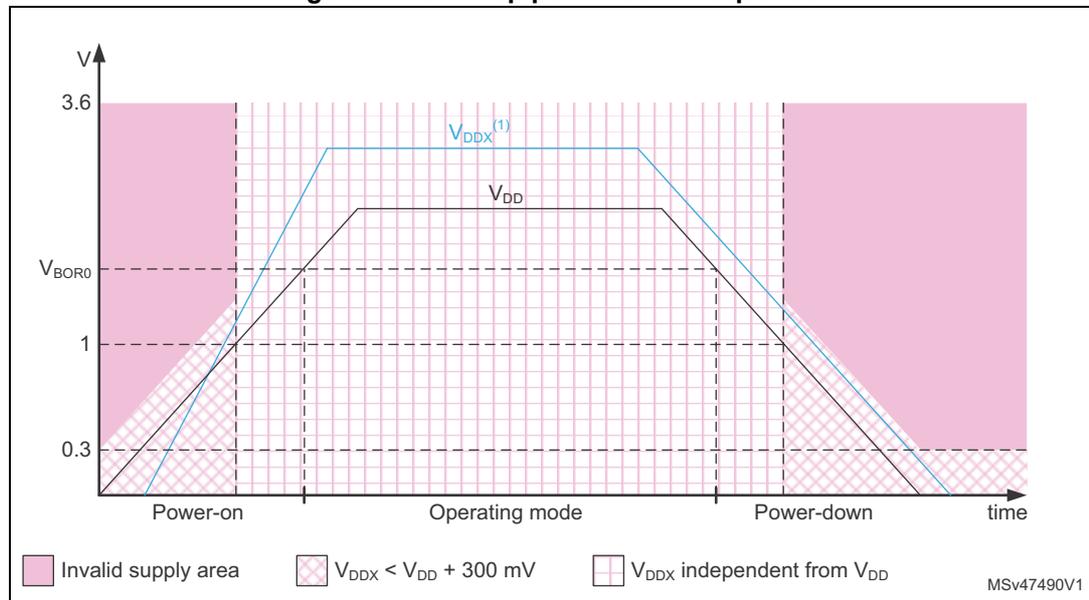
- D1 domain containing some peripherals and the Cortex[®]-M7 core.
- D2 domain containing a large part of the peripherals.
- D3 domain containing some peripherals and the system control.

During power-up and power-down phases, the following power sequence requirements must be respected (see [Figure 2](#)):

- When V_{DD} is below 1 V, other power supplies (V_{DDA} , $V_{DD33USB}$, $V_{DD50USB}$) must remain below $V_{DD} + 300$ mV.
- When V_{DD} is above 1 V, all power supplies are independent.

During the power-down phase, V_{DD} can temporarily become lower than other supplies only if the energy provided to the microcontroller remains below 1 mJ. This allows external decoupling capacitors to be discharged with different time constants during the power-down transient phase.

Figure 2. Power-up/power-down sequence



1. V_{DDX} refers to any power supply among V_{DDA} , $V_{DD33USB}$, $V_{DD50USB}$.

3.5.2 Power supply supervisor

The devices have an integrated power-on reset (POR)/ power-down reset (PDR) circuitry coupled with a Brownout reset (BOR) circuitry:

- Power-on reset (POR)
The POR supervisor monitors V_{DD} power supply and compares it to a fixed threshold. The devices remain in Reset mode when V_{DD} is below this threshold,
- Power-down reset (PDR)
The PDR supervisor monitors V_{DD} power supply. A reset is generated when V_{DD} drops below a fixed threshold.
The PDR supervisor can be enabled/disabled through PDR_ON pin.
- Brownout reset (BOR)
The BOR supervisor monitors V_{DD} power supply. Three BOR thresholds (from 2.1 to 2.7 V) can be configured through option bytes. A reset is generated when V_{DD} drops below this threshold.

3.5.3 Voltage regulator

The same voltage regulator supplies the 3 power domains (D1, D2 and D3). D1 and D2 can be independently switched off.

Voltage regulator output can be adjusted according to application needs through 5 power supply levels:

- Run mode (VOS1 to VOS3)
 - Scale 1: high performance
 - Scale 2: medium performance and consumption
 - Scale 3: optimized performance and low-power consumption
- Stop mode (SVOS3 to SVOS5)
 - Scale 3: peripheral with wakeup from Stop mode capabilities (UART, SPI, I2C, LPTIM) are operational
 - Scale 4 and 5 where the peripheral with wakeup from Stop mode is disabled
The peripheral functionality is disabled but wakeup from Stop mode is possible through GPIO or asynchronous interrupt.

3.6 Low-power strategy

There are several ways to reduce power consumption on STM32H743xl:

- Decrease dynamic power consumption by slowing down the system clocks even in Run mode and individually clock gating the peripherals that are not used.
- Save power consumption when the CPU is idle, by selecting among the available low-power mode according to the user application needs. This allows achieving the best compromise between short startup time, low-power consumption, as well as available wakeup sources.

The devices feature several low-power modes:

- CSleep (CPU clock stopped)
- CStop (CPU sub-system clock stopped)
- DStop (Domain bus matrix clock stopped)
- Stop (System clock stopped)
- DStandby (Domain powered down)
- Standby (System powered down)

CSleep and CStop low-power modes are entered by the MCU when executing the WFI (Wait for Interrupt) or WFE (Wait for Event) instructions, or when the SLEEPONEXIT bit of the Cortex[®]-Mx core is set after returning from an interrupt service routine.

A domain can enter low-power mode (DStop or DStandby) when the processor, its subsystem and the peripherals allocated in the domain enter low-power mode.

If part of the domain is not in low-power mode, the domain remains in the current mode.

Finally the system can enter Stop or Standby when all EXTI wakeup sources are cleared and the power domains are in DStop or DStandby mode.

Table 3. System vs domain low-power mode

System power mode	D1 domain power mode	D2 domain power mode	D3 domain power mode
Run	DRun/DStop/DStandby	DRun/DStop/DStandby	DRun
Stop	DStop/DStandby	DStop/DStandby	DStop
Standby	DStandby	DStandby	DStandby

3.7 Reset and clock controller (RCC)

The clock and reset controller is located in D3 domain. The RCC manages the generation of all the clocks, as well as the clock gating and the control of the system and peripheral resets. It provides a high flexibility in the choice of clock sources and allows to apply clock ratios to improve the power consumption. In addition, on some communication peripherals that are capable to work with two different clock domains (either a bus interface clock or a kernel peripheral clock), the system frequency can be changed without modifying the baudrate.

3.7.1 Clock management

The devices embed four internal oscillators, two oscillators with external crystal or resonator, two internal oscillators with fast startup time and three PLLs.

The RCC receives the following clock source inputs:

- Internal oscillators:
 - 64 MHz HSI clock
 - 48 MHz RC oscillator
 - 4 MHz CSI clock
 - 32 kHz LSI clock
- External oscillators:
 - 4-48 MHz HSE clock
 - 32.768 kHz LSE clock

The RCC provides three PLLs: one for system clock, two for kernel clocks.

The system starts on the HSI clock. The user application can then select the clock configuration.

3.7.2 System reset sources

Power-on reset initializes all registers while system reset reinitializes the system except for the debug, part of the RCC and power controller status registers, as well as the backup power domain.

A system reset is generated in the following cases:

- Power-on reset (pwr_por_rst)
- Brownout reset
- Low level on NRST pin (external reset)
- Window watchdog
- Independent watchdog
- Software reset
- Low-power mode security reset
- Exit from Standby

3.8 General-purpose input/outputs (GPIOs)

Each of the GPIO pins can be configured by software as output (push-pull or open-drain, with or without pull-up or pull-down), as input (floating, with or without pull-up or pull-down) or as peripheral alternate function. Most of the GPIO pins are shared with digital or analog alternate functions. All GPIOs are high-current-capable and have speed selection to better manage internal noise, power consumption and electromagnetic emission.

After reset, all GPIOs (except debug pins) are in Analog mode to reduce power consumption (refer to GPIOs register reset values in the device reference manual).

The I/O configuration can be locked if needed by following a specific sequence in order to avoid spurious writing to the I/Os registers.

3.9 Bus-interconnect matrix

The devices feature an AXI bus matrix, two AHB bus matrices and bus bridges that allow interconnecting bus masters with bus slaves (see [Figure 3](#)).